

Encrypted KNN Implementation on Distributed Edge Device Network

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Abstract: Machine learning (ML) as a service has emerged as a rapidly expanding field across various industries like healthcare, finance, marketing, retail and e-commerce, Industry 4.0, etc where a huge amount of data is generated. To handle this amount of data, huge computational power is required for which cloud computing used to be the first choice. However, there are several challenges in cloud computing like limitations of bandwidth, network connectivity, higher latency, etc. To address these issues, edge computing is prominent nowadays, where the data from sensor nodes is collected and processed on low-cost edge devices. As simple sensor nodes are not capable of handling complex computations of ML models, data from sensor nodes need to be transferred to some nearest edge devices for further processing. If this sensor data is related to some security-critical application, the privacy of such sensitive data needs to be preserved both during communication from sensor node to edge device and computation in edge nodes. This increased need to perform edge-based ML on privacy-preserved data has led to a surge in interest in homomorphic encryption (HE) due to its ability to perform computations on encrypted form of data. The highest form of HE, Fully Homomorphic Encryption (FHE), is capable of theoretically handling arbitrary encrypted algorithms but comes with huge computational overhead. Hence, the implementation of such a complex encrypted ML model on a single edge node is not very practical in terms of latency requirements. Our paper introduces a low-cost encrypted ML framework on a distributed edge cluster, where multiple low-cost edge devices (Raspberry Pi boards) are clustered to perform encrypted distributed K-Nearest Neighbours (KNN) algorithm computations. Our experimental result shows, KNN prediction on standard Wisconsin breast cancer dataset takes approximately 1.2 hours, implemented on a cluster of six pi boards, maintaining end-to-end data confidentiality of critical medical data without any requirement of costly cloud-based computation resource support.


1 Introduction


The integration of edge computing and machine learning (ML) has significantly impacted smart networking and the Internet of Things (IoT) in recent years. However, this convergence brings forth pressing concerns regarding data privacy and security, particularly due to data collection by low-cost sensor nodes lacking the computational power for complex ML algorithms [Singh et al., 2021], [Xiao et al., 2019], [Rizvi et al., 2020].


Encrypted machine learning (ML) at the edge is vital for safeguarding sensitive information during processing [Chien et al., 2023]. However, leveraging homomorphic encryption (HE) for privacy-preserving

ML at the edge presents challenges. The significant computational overhead associated with HE, particularly for complex ML models and large datasets, can slow down inference, which is critical in resource-constrained edge computing environments. Additionally, ensuring compatibility between HE schemes and ML algorithms is challenging, as many popular algorithms rely on encrypted operations not directly supported by existing HE libraries [Gouert et al., 2023]. Balancing security and efficiency is delicate, with stronger encryption often leading to increased computational complexity. Lastly, managing key distribution becomes complex in distributed edge computing scenarios, where multiple devices may need to collaborate for encrypted ML tasks. Overcoming these challenges is crucial for realizing the full potential of HE in enabling secure and privacy-preserving ML at the edge [Shrestha and Kim, 2019].

The ultimate form of HE, FHE promises imple-

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mentation of arbitrary algorithms in encrypted domain theoretically. In practice, that adds several challenges, particularly in terms of memory and latency [Sinha et al., 2022]. Memory overhead is a significant concern as FHE schemes often require large parameter sets, large bootstrapping keys, and huge ciphertext size to achieve sufficient security levels, leading to increased memory consumption. This can be especially problematic in resource-constrained environments such as mobile devices or IoT devices, where memory resources are limited.

Additionally, FHE introduces considerable latency due to the computational complexity of homomorphic operations, which involve numerous modular arithmetic operations on encrypted data. As a result, performing even simple computations can be time-consuming. Hence, secure ML processing in edge should be inherently distributed and decentralized to mitigate huge latency and memory requirements by exploring techniques for parallelization and optimization [Natarajan and Dai, 2021]. However, in recent reported ML works, most of the works are done for cloud-based infrastructure.

With this motivation, the main goal of this work is to implement K-Nearest Neighbour (KNN) algorithm prediction steps on encrypted data using a distributed edge (Raspberry Pi) cluster. It is to be noted that we are exploring only a single ML algorithm in this work. However, to realize encrypted ML as a service, all other ML algorithms will be incorporated into this distributed framework with suitable modifications. The specific contributions here are as follows:

1. Evaluation and minimization of computational overhead introduced by encrypted data operations with distributed and concurrent computing on the edge devices network. However, our analysis shows direct adaption of encrypted ML algorithms implemented on single node implementation is not suitable for distributed clusters and we need to revisit the algorithm design considering distributed processing underneath.
2. Further, we explore the realization of the KNN algorithm on encrypted data, where the algorithm needs to be realized in the circuit-based representation and computations should be performed using FHE gates.
3. Finally, we analyze how the proper choice of FHE library differs according to the choice of platforms, and that affects heavily the overall performance. Implementation of the ML model is evaluated using two different HE libraries: NuFHE library [b21,] and OpenFHE library [b31,],

where NuFHE can exploit GPU advantages and OpenFHE claims to support faster bootstrapping.

The paper structure is as follows: Section 2 presents a brief introduction to related works and Section 3 presents the essential preliminary concepts. Section 4 explores challenges and limitations of adapting single-edge implementation of encrypted KNN on a distributed platform. Section 5 details the implementation of encrypted KNN for the distributed platform. Finally, Section 6 demonstrates the timing requirement of the proposed framework and Section 7 mentions the conclusion and some future directions of this work.

2 Related Works and Motivation

ML on edge devices as well as encrypted ML algorithm implementation is an active area of research. In paper [Murshed et al., 2021], authors describe major research efforts where ML and deep learning (DL) systems have been deployed at the edge and also discuss common edge computing architectures used in DL. The authors in [Yazici et al., 2018] have implemented three different ML algorithms Random Forests, Support Vector Machine(SVM) and Multi-Layer Perceptron on the Raspberry Pi to profile their performance and prove that running the state-of-the-art ML algorithms is feasible to run on edge IoT devices for all purposes. Similarly in [Venkata Kranthi and Surekha, 2019], [Yang et al., 2019], and [Trinh et al., 2018] authors have explored different applications of ML on edge devices representing efficient results for real-time applications. However, these works do not include any discussion on the security of edge-based ML frameworks.

The work [Bost et al., 2014] combines three main classification protocols: hyperplane decision, Naive Bayes, and Decision Trees using AdaBoost. However, the building blocks of these classifiers are developed using multiple encryption techniques, and intermediate switching adds additional security overhead. In [Park et al., 2018], authors implemented a Naive Bayes (NB) classifier for encrypted datasets, which has inherent limitations due to the classification scheme. Among different encrypted analytic algorithms, few explored Logistic Regression [Hall et al., 2011], [Chen et al., 2018], [Hu et al., 2016] and few other works analyze encrypted support vector machines ee [Liu et al., 2015]. However, all of this work has been reported for cloud-based infrastructure.

The authors of [Ma et al., 2020] introduced LPME, a privacy-preserving medical diagnosis mechanism that uses encrypted model parameters and a

two-trapdoor public-key cryptosystem on edge devices. An efficient searchable scheme for updating and searching encrypted data is proposed in [Chen et al., 2020].

In [Fang and Qian, 2021], a multi-party privacy-protected ML framework called PFMLP is proposed, which incorporates partially HE to perform privacy-preserving training for multilayer perceptron. In [Rahman et al., 2020], authors presented a privacy-preserving AI service composition framework that enables composition on encrypted QoS data utilizing BGV FHE algorithm on edge network. The authors in [Yan et al., 2020], have proposed an edge computing model using a distributed blockchain approach, and for data security, HE techniques based on the paillier and RSA cryptosystems are used. In article [Jerang et al., 2023], the authors develop an edge intelligence model that uses an advanced paillier cryptosystem to secure cloud-based data computations. An authentication-supported homomorphic encryption (AHEC) scheme is proposed for MEC-based IoT systems in article [Rezaeibagha et al., 2023], which is focused on partial HE. This work is also limited to cloud platforms.

Overall, most of the existing works related to ML algorithms on encrypted data are either limited to cloud computation or applicable to specific schemes, where partial HE is sufficient. In this paper, we will highlight the implementation of encrypted KNN, which can not be translated to encrypted domain only with the support of partial homomorphic schemes. This is because KNN requires handling of complex encrypted sorting. Hence, we explore this standard ML model on encrypted data with FHE representation on distributed edge network (Raspberry Pi). To the best of our knowledge, this is the first effort in literature to realize end-to-end encrypted KNN processing on distributed edge nodes.

3 Preliminaries

We consider NuFHE [b21,] as the underlying library, which is the GPU variant of TFHE [b20,]. NuFHE using CUDA and OpenCL GPU backends. We have used PyOpenCL, which provides pythonic access to OpenCL [b22,], the Open Computing Language, that is the open standard for parallel programming of heterogeneous systems, for example, CPUs, GPUs, DSPs, and FPGAs. The TFHE scheme is a variant of the LWE-based (Learning with Errors) FHE, which supports the fastest bitwise homomophry. Moreover, this bitwise homomophry makes the scheme flexible to be implemented with any input *bit*-size as per ap-

plication requirements. This is the main motivation for choosing NuFHE for our framework. Following, we explain the mathematical formulations of some of the key algorithms in TFHE. Considering $\lambda=128$ is the the security parameter, $\mathbb{B} \in [0,1]$, $\mathbb{T}(Torus) = \mathbb{R}(realnumbers)/\mathbb{Z}(integers)(Real modulo 1 set)$, $\mathbb{Z}[x](ring\ of\ polynomials) = \mathbb{Z}_N[x]/x^N + 1$, $\mathbb{T}_N[x] = \mathbb{R}[x]/x^N + 1 \bmod 1$, $\mathbb{B}_N[x] =$ polynomials in $\mathbb{Z}_N[x]$ with binary coefficients, message $(M) \in [0,1]$, $\mathbb{R}LWE =$ Ring LWE over torus, $\mathbb{R}GSW =$ Ring GSW over Torus, $\mathbb{T}LWE =$ LWE over Tours, TFHE basic algorithms are detailed as follows [Chillotti et al., 2018]:

- $KeyGen(\lambda)$ generates $\mathbb{R}LWE$ secret key $(s) \in \mathbb{B}_N[X]$, $\mathbb{R}GSW$ bootstrapping key and $\mathbb{R}LWE$ cloud key (p) .
- $Enc(u, v)$ picks a uniform random vector $a \in \mathbb{T}_N[x]$, outputs ciphertext $\langle u, v \rangle = \langle a, \langle a, s \rangle + e + M \rangle$, where e (small Gaussian error) $\in \mathbb{T}_N[x]$, $\langle u, v \rangle \in \mathbb{R}LWE$, $M =$ message $\in [0,1]$.
- $Dec(s, \langle u, v \rangle)$: By decryption function $\langle v \cdot s \cdot u \rangle$ is rounded to nearest number M .
- $Eval(f, c_1, \dots, c_t)$: Eval function evaluates addition and multiplication (using homomorphic gates) over the ring taking input as $\mathbb{R}LWE$ ciphertext. Bootstrapping key is generated from $\mathbb{R}GSW$ cloudkey and resultant $\mathbb{R}LWE$ ciphertext is returned. In the process of evaluation, bootstrap function is the main denoising module which extracts sample $\mathbb{R}LWE$ ciphertext, takes inputs $\mathbb{R}LWE$ switching-key, $\mathbb{R}GSW$ bootstrap-key, and returns new $\mathbb{T}LWE$ ciphertext with lower noise level.

In TFHE or its variant, bootstrapping is the most costly operation and reduction of bootstrapping in overall computation remains an important area of research. There have been many improvements to the efficiency of bootstrapping in TFHE, but it remains a challenging problem. OpenFHE implements improved bootstrapping proposed in [Micciancio and Polyakov, 2021], which is fastest ($75ms$) compared to earlier bootstrapping ($126ms$). This improved bootstrapping makes OpenFHE faster compared to NuFHE library. Hence, in this work we consider NuFHE as well as OpenFHE implementation results where NuFHE may exploit GPU advantages and OpenFHE can support faster bootstrapping.

4 Limitations of Adapting Single Edge Encrypted KNN Implementation for Distributed Platform

The KNN is a supervised learning classifier that operates in a non-parametric manner. It leverages the proximity of data points to classify or predict the grouping of a given individual data point. The query data point is assigned a class label based on plurality voting among K (an integer) nearest neighbors, with each representing a specific label. The following are the major steps in implementing the KNN algorithm:

1. Distance computation between test data points (T_i) and training data points (Tr_i).
2. Sorting of the computed distances to find out the K nearest neighbors.
3. K nearest neighbors voting based on the class label of neighbors.
4. Class label assignment to the test data point (T_i) based on plurality votes.

Implementing the KNN algorithm in an encrypted domain presents a significant challenge, as it requires the execution of all these steps on encrypted data throughout. This entails encrypting the dataset, performing distance calculations, and making predictions, all in an encrypted manner. Encrypted KNN implementation was explored in [Reddy and Chatterjee, 2019]. However, direct adaptation of that existing implementation is not feasible in distributed scenario. To highlight this point, we revisit the encrypted sorting step explained in [Reddy and Chatterjee, 2019]. The proposed encrypted sorting in [Reddy and Chatterjee, 2019] is feasible for single nodes only, where all computed distances are present in a single distance matrix. However, it cannot be adapted for distributed platform as individual distance submatrices are present in each node, and it will not be useful to sort the encrypted distance matrices of individual nodes as that will not improve the complexity of sorting over a single node technique. Here, we select K nearest neighbours from each of the distance submatrices, so that $K * n$ values need to be sorted finally in the single node. Since the number of nodes in the cluster n is much smaller than the total number of data points, the complexity of sorting $K * n$ data is very small. With this observation, in distributed framework, we implement parallel sorting in edge cluster to minimize the computational overhead of encrypted sorting. Partition-based sorting algorithms like merge sort are indeed popular for their efficiency in parallel sorting. However, when applied to FHE data, these

kinds of partition-based sorts are not applicable. The reason is that FHE allows computations on encrypted data without decryption, but it introduces complexities like the inability to detect exact partition indices and handling encrypted condition-based loops, as explained in [Chatterjee and Sengupta, 2015].

In this context, we propose distributed encrypted sorting and the modified framework for encrypted KNN computation on distributed Raspberry Pi cluster.

5 Proposed Encrypted KNN Algorithm for Distributed Platform

This section introduces our framework tailored to expedite secure ML utilizing distributed HE, illustrated in Figure 1, which performs encrypted prediction within distributed Raspberry Pi nodes. The framework comprises two primary phases: initialization and prediction, as depicted in Figure 1. In the initialization phase, the client generates a public-secret key pair, encrypts the data using these keys and transfers the encrypted data to edge Node1, which then partitions it and distributes the data among the respective worker nodes. In the subsequent prediction phase, each worker conducts partial prediction steps utilizing the encrypted data. Upon completion of the distributed processing, Node1 accumulates and transmits these encrypted results to the client. By forwarding encrypted results, this process ensures that the sensitive information remains protected during transmission and can be further processed or integrated into the overarching model without compromising data confidentiality. It is noteworthy that our approach does not rely on any particular HE framework, machine learning model, or distributed learning framework. Optimizing the bootstrap procedure (distributing data between nodes), which usually acts as the application bottleneck, might greatly speed up prediction times. To provide a demonstration, we concentrate on showcasing an asynchronous linear model learning using the NuFHE framework.

5.1 Topology

In this work, we have cluster topology where the Raspberry Pi board (Node1) is communicating with all other Pi boards (Node2, Node3, ... Node n) and these other nodes are not communicating with each other. Since there are many available network topologies, such as mesh, star, bus, ring, hybrid topol-

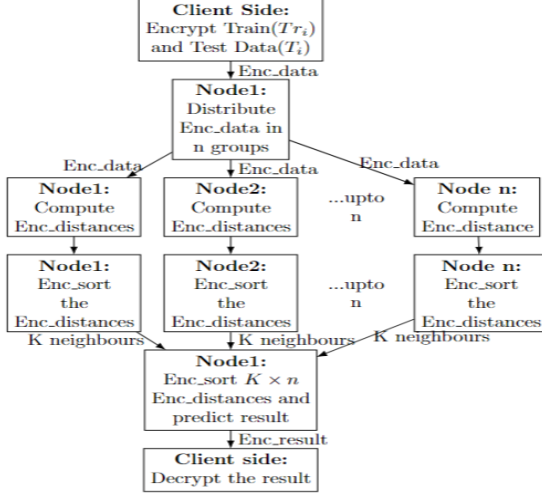


Figure 1: Proposed Distributed Edge Network

ogy etc. Our proposed distributed framework, depicted in figure 1, distributes encrypted datasets from Node1, the initial recipient of encrypted client data, to other nodes (Node2, Node3, ... Node n) to perform encrypted partial prediction steps concurrently on distributed data independently. Individual results are then sent to Node1. Here, we can notice that Node1 is communicating with all other nodes and there is no need for communication between other nodes (Node2, Node3, ... Node n). According to this fact, we do not need mesh, ring or hybrid types of complex topologies. For our work, star topology is the perfect fit where Node1 works as the central master node and due to its scalability we can add or remove nodes which does not affect the rest of the network. We have ensured that communication and computation time overlap to prevent wasting significant time only for communication between master and secondary nodes.

In the next few subsections, we discuss encrypted KNN implementation following the steps mentioned in Section 4. For that, we revisit the design of a few FHE operations (distance computation, encrypted sorting, etc.) to make them suitable for distributed platforms.

5.2 Distance Computation

To find the nearest data points to the test instance, the first step is to compute the distance from each train data point. Let us consider the train point vector as $Tr = \{C_1, C_2, C_3, \dots, C_m\}$ and the test point vector as $T = \{C_{t1}, C_{t2}, C_{t3}, \dots, C_{tn}\}$, where m and n are the number of features for train and test instances respectively, and C_i, C_{ij} indicate the feature instance of train

data and test data respectively, where $i \in [1, m]$ and $j \in [1, n]$.

There are various types of distance available, such as Minkowski distance, Euclidean distance, Manhattan distance, Hamming distance, and Cosine distance. The Euclidean distance function is the most popular one among all of them, but since the multiplication operation is costly in the encrypted domain compared to other addition and subtraction operations, we consider the Manhattan distance here for the computation of the distance matrix. Manhattan distance is computed as follows: $ManhattanDistance(Tr, T) = \sum_{i=1}^m |C_i - C_{ti}|$

In this work, we have distributed encrypted distance (Enc_distance) matrix computation operations across n number of Raspberry Pi edge devices. The encrypted train data points are split into n groups and sent over n edge nodes (Node₁, Node₂, ... Node_n) along with the encrypted test data. For each group of test data, the Enc_distance submatrices $dist_1[i][j]$, $dist_2[i][j], \dots, dist_n[i][j]$ are calculated. Here, $dist_k[i][j]$ is the distance submatrix for node k , where i is the index of the Enc_train data and $j = 0$ shows the value of Enc_distance, and $j = 1$ shows the label of the Enc_train data.

For the computation of the Manhattan distance, two sub-operations are performed in the encrypted domain [Reddy and Chatterjee, 2019]: FHE subtraction (FHE.Subtraction) and encrypted absolute value computation of the FHE.Subtraction result. In case the FHE.Subtraction result is negative, to get the absolute value, we need to take the two's complement of the result.

To compute the two's complement in the encrypted domain, first, all bits are inverted for the encrypted data, and then $Enc(1)$ is added to get the absolute value of the encrypted data [Chatterjee and Sen Gupta, 2018].

Since it is important to check if the FHE.Subtraction result is positive or negative, this encrypted decision-making is done using FHE multiplexer (FHE.Mux) [Reddy and Chatterjee, 2019], where the most significant bit (MSB or sign bit (*sbit*)) of the subtraction result is given as the selection line. If the FHE.Subtraction result is positive, then the *sbit* is $Enc(0)$, selecting the FHE.Mux result as $(C_i - C_{ti})$. Otherwise, if the FHE.Subtraction result is negative, then the *sbit* is $Enc(1)$, selecting the FHE.Mux result as $-(C_i - C_{ti})$. After computation of absolute values of encrypted distance for individual features, these distances are added together with FHE.Adder [Reddy and Chatterjee, 2019] circuit to compute the final Enc_distance between two encrypted data points. Final computed Enc_distance values are stored in dis-

tance submatrices ($dist_k[i][j]$) of each node. Further, encrypted sorting is performed on these distance submatrices to find out K nearest neighbours from each distributed dataset.

5.3 Proposed Distributed Sorting Algorithm

Algorithm 1 Encrypted Sorting on Distributed Platform

```

# Compute Enc_distances submatrices in
Node1,Node2,...,Node n

# Enc_sort on Node1,Node2,...,Node n:
1: for  $k \leftarrow 0$  to  $n$  do
2:   for  $i \leftarrow 0$  to  $\text{len}(dist_k)$  do
3:     for  $j \leftarrow 0$  to  $\text{len}(dist_k) - i - 1$  do
# create temporary variable v1,v2
4:        $v1[0] \leftarrow dist_k[j][0]$ 
5:        $v1[1] \leftarrow dist_k[j][1]$ 
6:        $v2[0] \leftarrow dist_k[j+1][0]$ 
7:        $v2[1] \leftarrow dist_k[j+1][1]$ 
8:        $temp \leftarrow \text{FHE\_Subtraction}(v1[0],v2[0],size)$ 
9:        $sbit \leftarrow temp[size - 1]$ 
10:       $snbit \leftarrow \text{vm.gate\_not}(sbit)$ 
11:       $dist_k[j][0] \leftarrow \text{FHE\_Mux}(sbit, v1[0], v2[0])$ 
12:       $dist_k[j+1][0] \leftarrow \text{FHE\_Mux}(snbit, v1[0], v2[0])$ 
13:       $dist_k[j][1] \leftarrow \text{FHE\_Mux}(sbit, v1[1], v2[1])$ 
14:       $dist_k[j+1][1] \leftarrow \text{FHE\_Mux}(snbit, v1[1], v2[1])$ 
15:    end for
16:  end for
17: end for

# get smallest  $k$  (number of neighbours) elements from all  $n$  nodes and
store in  $Dist[i][j]$  matrix
18: for  $i \leftarrow 0$  to  $n$  do
19:   for  $i' \leftarrow 0$  to  $K - 1$  do
20:      $Dist[i \times K + i'][0] \leftarrow dist_i[i'][0]$ 
21:      $Dist[i \times K + i'][1] \leftarrow dist_i[i'][1]$ 
22:   end for
23: end for

# Enc_sort  $k \times n$  neighbours in Dist matrix with the same algorithm
24: for  $i \leftarrow 0$  to  $\text{len}(Dist)$  do
25:   for  $j \leftarrow 0$  to  $\text{len}(Dist) - i - 1$  do
# create temporary variable v1,v2
26:      $v1[0] \leftarrow Dist[j][0]$ 
27:      $v1[1] \leftarrow Dist[j][1]$ 
28:      $v2[0] \leftarrow Dist[j+1][0]$ 
29:      $v2[1] \leftarrow Dist[j+1][1]$ 
30:      $temp \leftarrow \text{FHE\_Subtraction}(v1[0],v2[0],size)$ 
31:      $sbit \leftarrow temp[size - 1]$ 
32:      $snbit \leftarrow \text{vm.gate\_not}(sbit)$ 
33:      $Dist[j][0] \leftarrow \text{FHE\_Mux}(sbit, v1[0], v2[0])$ 
34:      $Dist[j+1][0] \leftarrow \text{FHE\_Mux}(snbit, v1[0], v2[0])$ 
35:      $Dist[j][1] \leftarrow \text{FHE\_Mux}(sbit, v1[1], v2[1])$ 
36:      $Dist[j+1][1] \leftarrow \text{FHE\_Mux}(snbit, v1[1], v2[1])$ 
37:   end for
38: end for

```

In this work, we have proposed a distributed encrypted sorting (Enc_sort) algorithm on n number of edge nodes. After Enc_distance computation, the Enc_distance submatrices $dist_k[i][j]$ are obtained for each edge node. Bubble sort is applied to each encrypted distance submatrix, where two consecutive elements are compared and swapped if the first element is greater. To compare encrypted data, we use FHE_Subtraction and the sign bit ($sbit$) ($Enc(0)$ or $Enc(1)$) of the result is used to check which data is greater, then FHE_Mux circuit is used to store data in a sorted manner, using the $sbit$ as a selection line, as shown in sorting Algorithm 1 in lines[2 – 16]. This process runs concurrently in n edge devices, reducing significant timing overhead.

To decide K nearest neighbors in the entire encrypted train dataset, K nearest data from all n nodes Enc_distance submatrices are collected in $Dist[i][j]$ matrix at Node1 and sorted again with bubble sort to obtain the final K nearest neighbors as shown from line 24, in sorting Algorithm 1. These final K neighbours will be used for voting.

5.4 K Nearest Neighbours Voting and Class Label Assignment

After getting K nearest neighbours, the next step is plurality voting based on class labels of the neighbours and the majority voted label is assigned to test data input. Here train data labels (L_i) are taken as +1 (positive class) and -1 (negative class) in plaintext. To assign plurality-voted label to test data input, we need to check which label count is greater than the threshold value (half of the number of neighbours($K/2$)). To perform this, we add MSBs (most significant bits) of the labels for K neighbours using FHE_Adder circuit [Reddy and Chatterjee, 2019], which will be $Enc(0)$ for +1 label and $Enc(1)$ for -1 label. If positive class labels (+1) are more than negative class labels (-1), then the FHE_Adder result will be less than $K/2$ and vice versa. This FHE_Adder result is compared with the threshold value ($K/2$) with the help of the FHE_Subtraction circuit and the MSB of FHE_Subtraction is used as the selection line of FHE_Mux to predict the label of test data.

This predicted encrypted label result is sent to the client side, where it is decrypted using the secret key to find out the final class label of the test instance.

6 Results

In this section, we showcase the experimental outcomes validating the effectiveness of our framework.

Node1	Node2	Node3	NuFHE (Time)	OpenFHE (Time)
6	0	0	65.7sec	44.68sec
4	2	0	42.84sec	29.82sec
3	3	0	34.59sec	22.38sec
2	2	2	22.14sec	14.91sec

Table 1: Six NAND Gate Operations Distribution on Edge Nodes

To demonstrate its efficacy, we conduct comparisons with a centralized HE learning framework, where overall processing is done on a single Raspberry Pi node. Additionally, we perform ablation studies to analyze the pivotal factors influencing the performance of our framework. These comparative analyses allow us to assess the impact and advantages of our proposed framework clearly and concisely.

Operation	NuFHE (Time)	OpenFHE (Time)
Addition	56.79sec	32.31sec
Subtraction	43.40sec	39.31sec
Multiplication	32.46min	23.89min

Table 2: Arithmetic Operations on Edge Device

We have employed an encrypted ML algorithm on a distributed edge cluster. The client side, responsible for encrypting data and decrypting results, utilizes an Intel Core™ i7-8700 CPU @ 3.20GHz × 12 running Ubuntu 22.04.3 LTS. For performing encrypted operations on the encrypted data, the edge device Raspberry Pi 4 model B (Broadcom BCM2711, quad-core Cortex-A72 (ARM v8) 64-bit SoC @ 1.5GHz, 8GB RAM) is employed. Encrypted data file sharing and parallel task execution are facilitated using the Fabric API. All processes operate in the multicore environment of Raspberry Pi boards and to alleviate computation overhead, operations are distributed across multiple Raspberry Pi devices, forming a distributed edge device network.

Before implementing encrypted KNN, first, we distributed basic gate logic operations among edge nodes to observe the timing gain using FHE primitive gates provided by NuFHE and OpenFHE library. We have distributed 6 NAND gate operations, and the timing overhead is reduced significantly after distributing among edge nodes as shown in Table 1. Certain mathematical operations, including addition, subtraction, and multiplication, were also analyzed after being translated in their encrypted form on a single pi board (Table 2).

Following the successful evaluation of the basic gate-level performance, the subsequent step involved implementing the encrypted KNN algorithm on a distributed edge network. The experimentation was conducted using varying numbers of edge nodes and dif-

ferent standard neighbor values (K), specifically 3, 5, and 7. Along with NuFHE, in this work we have also explored the OpenFHE [b31,] library for fully homomorphic operations which is way faster. The comparison results for NuFHE and OpenFHE framework for distributed encrypted KNN computation are presented in Table 3. It is observed that NuFHE with its supported parallel processing power works better when more than 20 cores are present in the selected platform. However, in our Raspberry Pi board only 4 cores are present and OpenFHE with the improved bootstrapping works better in this scenario.

7 Conclusion and Future Work

In this work, we have distributed the encrypted computations for KNN among up to six edge devices. The prediction process takes around 1.2 hours. Although some may argue that the encrypted ML processing time is slower than plaintext prediction time and therefore not practical for real-world applications, it is important to note that our end-to-end encrypted framework is suitable for applications where real-time ML prediction may not be a requirement and outcomes are acceptable within a few hours. In our future work, we plan to incorporate other standard ML algorithms in this encrypted ML processing framework on the edge cluster.

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S.N.	No. of Edge Nodes (n)	NuFHE (Time)	OpenFHE (Time)	NuFHE (Time)	OpenFHE (Time)	NuFHE (Time)	OpenFHE (Time)
		K=3		K=5		K=7	
1	1	11.06hr	7.31hr	11.12hr	7.38hr	11.16hr	7.54hr
2	2	5.54hr	3.66hr	5.55hr	3.71hr	5.57hr	3.77hr
3	3	3.67hr	2.43hr	3.70hr	2.48hr	3.72hr	2.50hr
4	6	1.84hr	1.20hr	1.85hr	1.23hr	1.87hr	1.25hr

Table 3: Distributed KNN prediction time for K = 3, 5, 7

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