# On Extremal Algebraic Graphs and implementations of new cubic Multivariate Public Keys 

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#### Abstract

Algebraic Constructions of Extremal Graph Theory were efficiently used for the construction of Low Density Parity Check Codes for satellite communication, constructions of stream ciphers and Postquantum Protocols of Noncommutative cryptography and corresponding El Gamal type cryptosystems. We shortly observe some results in these applications and present idea of the usage of algebraic graphs for the development of Multivariate Public Keys (MPK). Some MPK schemes are presented at theoretical level, implementation of one of them is discussed.


## I. Introduction

EXTREMAL algebraic graphs were traditionally used for the construction of stream ciphers of multivariate nature (see [46] and further references). We introduce the first graph based multivariate public keys with bijective encryption maps. We hope that new recent results on algebraic constructions of Extremal Graph Theory [49] will lead to many applications in Algebraic Cryptography which includes Multivariate cryptography and Noncommutative Cryptography. Some graph based algebraic asymmetrical algorithms will be presented in this paper.

NIST 2017 tender starts the standardisation process of possible Post-Quantum Public keys aimed for purposes to be (i) encryption tools, (ii) tools for digital signatures (see [1]).

In July 2020 the Third Round of the competition started. In the category of Multivariate Cryptography (MC) remaining candidates are easy to observe. For the task (i) multivariate algorithm was not selected, single multivariate candidate is "The Rainbow Like Unbalanced Oil and Vinegar" (RUOV) digital signature method. As you see RUOV algorithm is investigated as appropriate instrument for the task (ii). During Third Round some cryptanalytic instruments to deal with ROUV were found (see [48]). That is why different algorithms were chosen at the final stage. In July 2022 first four winners of NIST standardisation competition were chosen. They all are lattice based algorithms. They all are not the algorithms of Multivariate Cryptography.

Noteworthy that all considered multivariate NIST candidates were presented by multivariate rule of degree bounded by

[^0]constant (2 or 3) of kind
\[

$$
\begin{aligned}
& x_{1} \rightarrow f_{1}\left(x_{1}, x_{2}, \ldots, x_{n}\right) \\
& x_{2} \rightarrow f_{2}\left(x_{1}, x_{2}, \ldots, x_{n}\right) \\
& \ldots \\
& x_{n} \rightarrow f_{n}\left(x_{1}, x_{2}, \ldots, x_{n}\right)
\end{aligned}
$$
\]

We think that NIST outcomes motivate investigations of alternative options in Multivariate Cryptography oriented on encryption tools for
(a) the work with the space of plaintexts $F_{q}{ }^{n}$ and its transformation $G$ of linear degree $c n, c>0$ on the level of stream ciphers or public keys
(b) the usage of protocols of Noncommutative Cryptography with platforms of multivariate transformations for the secure elaboration of multivariate map $G$ from $\operatorname{End}\left(F_{q}\left[x_{1}, x_{2}, \ldots, x_{n}\right]\right)$ of linear or superlinear degree and density bounded below by function of kind $c n^{r}$, where $c>0$ and $r>1$.

Some ideas in directions of (a) and (b) are presented in [43].
We hope that classical multivariate public key approach i. e. usage of multivariate rules of degree 2 or 3 is still able to bring reliable encryption algorithms. In this paper we suggest new cubic multivariate public rules.
Recall that the density is the number of all monomial terms in a standard form $x_{i} \rightarrow g_{i}\left(x_{1}, x_{2}, \ldots, x_{n}\right), i=1,2, \ldots, n$ of multivariate map $G$, where polynomials $g_{i}$ are given via the lists of monomial terms in the lexicographical order.

We use the known family of graphs $D(n, q)$ and $A(n . q)$ of increasing girth (see [2], [3] and further references) and their analogs $D(n, K)$ and $A(n, K)$ defined over finite commutative ring $K$ with unity for the construction of our public keys. Noteworthy to mention that for each prime power $q, q>2$ graphs $D(n, q), n=2,3, \ldots$ form a family of large girth (see [3]), there is well defined projective limit of these graphs which is a $q$-regular forest. in fact if $K$ is an integral domain both families $A(n, K)$ and $D(n, K)$ are approximations of infinitedimensional algebraic forests. The definitions of such approximations are given in Section 3 together with short survey of their applications.
In Section 2 we present the known mathematical definitions of algebraic geometry for further usage of them as instruments of Multivariate Cryptography. In particular definition of affine

Cremona semigroup of endomorphisms of multivariate ring $K\left[x_{1}, x_{2}, \ldots, x_{n}\right]$ defined over commutative ring $K$ and affine Cremona group ${ }^{n} C G(K)$ are presented there.

The concept of trapdoor accelerator of the transformation from affine Cremona semigroup ${ }^{n} C S(K)$ is presented there as a piece of information which allows computation of reimage of the map in time $O\left(n^{2}\right)$.

This is a weaker version of the definition of trapdoor one way function. The definition of the trapdoor accelerator is independent from the conjecture $P \neq N P$ of the Complexity theory. Section 2 also contains some statements on the existence of the trapdoor accelerator with the restrictions on the degrees on maps and their inverses for families of elements of the affine Cremona group ${ }^{n} C G(K)$.

Section 3 is dedicated to infinite forests approximations and their connections with Algebraic Geometry and Extremal Graph Theory.

The description of linguistic graphs $D(n, K)$ and $A(n, K)$ and some their properties are presented in Section 4, 5. These sections contain the descriptions of subgroups and subsemigroups of ${ }^{n} C S(K)$ defined via walks in graphs $D(n, K)$ and their extensions $D\left(n, K\left[x_{1}, x_{2}, \ldots, x_{n}\right]\right)$ and graphs $A(n, K)$ and $A\left(n, K\left[x_{1}, x_{2}, \ldots, x_{n}\right]\right)$ respectively. Some statements about degrees of elements of these semigroups are given.

Section 6 contains examples of cryptographic applications of graph based trapdoor accelerators in the form of cubic multivariate public key.

Detailed description of multivariate public key related to one of presented families is presented in in the Section 7.

Remarks on security level connected with girth studies of tree approximations reader can find in section 8. Last Section 9 presents short conclusions.

## II. On elements of Algebraic Geometry and TRAPDOOR ACCELERATORS

Let $K$ be a commutative ring with a unity. We consider the ring $K^{\prime}=K\left[x_{1}\right.$,
$\left.x_{2}, \ldots, x_{n}\right]$ of multivariate polynomials over $K$. Endomorphisms $\delta$ of $K^{\prime}$ can be given via the values of $\delta\left(x_{i}\right)=f_{i}\left(x_{1}, x_{2}, \ldots, x_{n}\right), f_{i} \in K^{\prime}$. They form the semi$\operatorname{group} \operatorname{End}\left(K\left[x_{1}, x_{2}, \ldots, x_{n}\right]\right)={ }^{n} C S(K)$ of $K^{\prime}$ known also as affine Cremona semigroup (see [3], [4]) after the famous Luigi Cremona (see [5]). The map $\tilde{\delta}:\left(x_{1}, x_{2}, \ldots, x_{n}\right) \rightarrow$ $\left(f_{1}\left(x_{1}, x_{2}, \ldots, x_{n}\right), f_{2}\left(x_{1}, x_{2}, \ldots, x_{n}\right), \ldots, f_{n}\left(x_{1}, x_{2}, \ldots, x_{n}\right)\right)$ is polynomial transformation of affine space $K^{n}$. These transformations generate transformation semigroup $C S\left(K^{n}\right)$. Note that the kernel of homomorphism of ${ }^{n} C S(K)$ to $C S\left(K^{n}\right)$ sending $\delta$ to $\tilde{\delta}$ depends on the choice of commutative ring $K$.

Affine Cremona Group ${ }^{n} C G(K)=$ $\operatorname{Aut}\left(K\left[x_{1}, x_{2}, \ldots, x_{n}\right]\right)$ acts bijectively on $K^{n}$. Noteworthy that some elements of ${ }^{n} C S(K)$ can act bijectively on $K^{n}$ but do not belong to ${ }^{n} C G(K)$. For instance endomorphism $x \rightarrow x^{3}$ of $R[x]$ acts bijectively on set $R$ of real number but the inverse $x \rightarrow x^{1 / 3}$ of this map is birational element outside of ${ }^{1} C G(R)$.

Recall that degree of $\delta$ is the maximal degree of polynomials $\delta\left(x_{i}\right), i=1,2, \ldots, n$. The density of $\delta$ is a total number of monomial terms in all $\delta\left(x_{i}\right)$.

Assume that automorphism $F$ from ${ }^{n} C G(K)$ has constant degree $d, d \geq 2$. It is given in its standard form written as $x_{1} \rightarrow f_{1}\left(x_{1}, x_{2}, \ldots, x_{n}\right), x_{2} \rightarrow f_{2}\left(x_{1}, x_{2}, \ldots, x_{n}\right), \ldots$, $x_{n} \rightarrow f_{n}\left(x_{1}, x_{2}, \ldots, x_{n}\right)$ where $f_{i}, i=1,2, \ldots, n$ are elements of $K\left[x_{1}, x_{2}, \ldots, x_{n}\right]$ and used as public rule to encrypt plaintexts from $K^{n}$.

The following definition was motivated by the idea to have a weaker version of trapdoor one way function.

We say that family $F_{n} \in{ }^{n} C G(K)$ of bijective nonlinear polynomial transformations of affine space $K^{n}$ of degree $\leq 3$ has trapdoor accelerator ${ }^{n} T$ of level $\geq d$ if
(i) the knowledge of piece information ${ }^{n} T$ ("trapdoor accelerator") allows to compute the reimage $x$ for $F_{n}$ in time $O\left(n^{2}\right)$
(ii) the degree of $F_{n}{ }^{-1}$ is at least $d, d \geq 3$.

Notice that if $F_{n}$ are given by their standard forms and degrees of $F_{n}{ }^{-1}$ are equal to $d$ then the inverse can be approximated in polynomial time $f(n, d)=O\left(n^{d^{2}+1}\right)$ via linearisation technique. One can see that the approximation task becomes unfeasible if $d$ is "sufficiently large" like $d=100$. Examples of cubic families $F_{n}$ with trapdoor accelerator of high level $t$ are given in the case of special finite fields $F_{q}$ in the section 3 .

## III. On ALGEBRAIC FOREST APPROXIMATIONS AND THEIR APPLICATIONS

We define thick forest as simple graph without cycles such that each of its vertex has degree at least 3. In probability theory branching process is a special stochastic process corresponding to a random walk on a thick forest. A genealogy of single vertex is a tree. One of the basic properties of finite tree is the existence of a leaf, i. e. vertex of degree 1. Thus each thick tree is an infinite simple graph.

Let $K$ be a commutative ring and $K^{n}$ be an affine space of dimension $n$ over $K$ (free module in other terminology). A subset $M$ in $K^{n}$ is an algebraic set over $K$ if it is a solution set for the system of algebraic equations of kind $f=0$ or inequalities of kind $g 0$ where $f$ and $g$ are elements of $K\left[x_{1}, x_{2}, \ldots, x_{n}\right]$. There are several alternative approaches to define dimension of $M$. In the case when $K$ is a field these approaches are equivalent and dimension of $M$ can be computed with the usage of Groőbner basis technique (see [47], [48], [49]).

We say that graph $\Gamma$ is algebraic over $K$ if its vertex and edge sets are algebraic sets over $K$

We investigate a possibility to define thick forest $F$ by system of equations over some commutative ring $K$, i.e. construct $F$ as a projective limit of algebraic over $K$ bipartite graphs $\Gamma_{i}, i=1,2, \ldots$. Noteworthy that the girth $g_{i}=g\left(\Gamma_{i}\right)$, which is the length of minimal cycle in $\Gamma_{i}$ tends to infinity when $i$ is growing. In this situation we refer to $F$ as algebraic forest over $K$.

We say that the family $\Gamma_{i}$ is an algebraic forest approximation over the ring $K$. In the case $g_{i} \geq c n_{i}$, where $n_{i}$ are dimensions of the algebraic sets $V\left(\Gamma_{i}\right)$ of vertices of the graph $\Gamma_{i}$ and $c$ is some positive constant we use term algebraic forest approximation of large girth. Note that algebraic forest approximations of large girth over finite field $F_{q}, q>2$ are families of graphs of large girth in sense of P. Erdős'(see [1], [2] and further references). The first algebraic forest approximation of a large girth was introduced by F. Lazebnik and V. Ustimenko (see [3], [4]) in the case of $K=F_{q}$.

The properties of trees of this algebraic forest and their approximations over Fq were investigated in the paper by [5].

In 1998 more general algebraic graphs $D(n, K)$ defined over arbitrary commutative ring $K$ were introduced [6]. It was stated that a girth of $D(n, K)$ is $\geq n+5$ in the case of arbitrary integrity domain $K$. This inequality insures that $D(n, K)$, $n=2,3, \ldots$ is algebraic forest approximation of large girth. The prove of the inequality reader can find in [7], simpler prove of this fact the reader can find in [44].

Noteworthy that in the case of integrity domain $K$ together with $D(n, K), n=2,3, \ldots$ one can consider another thick forest approximation $D\left(n, K\left[x_{1}\right.\right.$,
$x_{2}, \ldots, x_{m}$ ]) for each parameter $m$. Thus paper [6] opened a possibility to use extremal properties of these graphs in the Theory of Symbolic Computations and its various applications to Cryptography.

The paths of even length $t$ on trees and their approximations can be used to induce multivariate transformations on varieties $P_{i}$ and $L_{i}$ of points and lines of $V\left(\Gamma_{i}\right)$. These transformations can serve as encryption maps acting on the potentially infinite space $P_{i}$ of plaintexts (see [9]-[17]). They form a group $G_{i}=G\left(\Gamma_{i}\right)$ which can be a platform for the protocols of Noncommutative Cryptography (see [18]-[23]). Noteworthy that if $t$ is at most half of the girth of $\Gamma_{i}$ then different paths produce distinct transformations. So, forest approximations of large girth are preferable for cryptographic applications.

Other tree approximation over the integrity domain $K$ is formed by graphs $A(n, K)$ defined in [8]. In fact these graphs were defined earlier [7] as homomorphic images $E(n, K)$ of graphs $D(n, K)$ or their connected components $C D(n, K)$. As it was stated recently in short paper [50] for each integrity domain $K, K \neq F_{2}$ graphs $A(n, K)$ form a tree approximation of large girth. For each vertex $v$ of graph $G$ we define its cycle indicator $\operatorname{Cind}(v)$ as length of the shortest cycle through $v$. We define cycle indicator $\operatorname{Cind}(G)$ of the graph as maximal value of $\operatorname{Cind}(v)$ via all vertexes of the graph. Let family $\Gamma_{i}$ be an algebraic forest approximation over the ring $K$. In the case $\operatorname{Cind}\left(\Gamma_{i}\right) \geq \geq c n_{i}$, where $n_{i}$ are dimensions of the algebraic manifolds $V\left(\Gamma_{i}\right)$ of vertices of the graph $\Gamma_{i}$ and $c$ is some positive constant we use term algebraic forest approximation with the large cycle indicator. We can assume that $c$ is the largest possible constant for the property in the definition. As it was established in [44] for each integrity domain $K$ algebraic graphs $A(n, K)$ form algebraic forest approximation with large cycle indicator for which $c=2$.

We can compare properties $A\left(n, F_{q}\right)$ and widely known
family $X(p, q)$ of Cayley Ramanujan graphs of large girth introduced by G. Margulis [28], [29] and investigated by A. Lubotzky, P. Sarnak and R. Phillips [30]. Both families are families of small world graphs in sense of [25]. Noteworthy that projective limit of $X(p, q)$ does not exist and this family is not a tree approximation. The speed of girth growth for $X(p, q)$ is $4 / 3$. A. Lubotzky conjectured that this is the highest possible speed of girth growth.

Noteworthy that speed of girth growth for $A\left(n, F_{q}\right)$ is not evaluated properly yet. Graphs $X(p, q), D\left(n, F_{q}\right)$ and $A\left(n, F_{q}\right)$ were used for the construction of Low Density Parity Check Codes (LDPC) for satellite communications. The families $X(p, q), C D(n, q)$ and $A(n, q)$ can be used for the constructions of LDPC codes for the noise protection in satellite communications. D. MacKay and M. Postol [40] proved that $C D(n, q)$ based LDPC codes have better properties than those from $X(p, q)$ for the constructions of LDPC codes. It was established that $A(n, q)$ based LDPC codes are even better than those from $C D(n, q)$ (see [39]). Some encryption algorithms (stream ciphers) based on $A(n, K)$ and $D(n, K)$ were already introduced (see [9], [10], [11], [12], [13], [14], [15], [16], [17], [42], [45] and further references).

Noteworthy that the study of homogeneous algebraic graphs of prescribed girth or diameter is classical area of Algebraic Geometry ([33]-[38]). Projective plane can be defined as a homogeneous algebraic graph of girth 6 and diameter 3 (see [33]). J. Tits defined generalized $m$-gon as homogeneous algebraic graph of diameter $m$ and girth $2 m$ (see [34]-[37]). Geometries of Chevalley groups $A_{2}(F), B_{2}(F)$ and $G_{2}(F)$ are homogeneous algebraic graphs over the field $F$ which are generalized $m$-gons for $m=3,4$ and 6 (see [37]).

## IV. On LInguistic graphs $A(n, K)$, RELATED SEMIGROUPS AND GROUPS AND SYMMETRIC CIPHERS

Regular algebraic graph $A(n, q)=A\left(n, F_{q}\right)$ is an important object of Extremal Graph Theory. In fact we can consider more general graphs $A(n, K)$ defined over arbitrary commutative ring $K$.

This graph is a bipartite graph with the point set $P=K^{n}$ and line set $L=K^{n}$ (two copies of Cartesian power of $K$ are used). It is convenient to use brackets and parenthesis to distinguish tuples from $P$ and $L$.
$\left.\operatorname{So},(\mathrm{p})=\left(p_{1}, p_{2}, \ldots, p_{n}\right) \in P_{n}\right)$ and $[1]=\left[l_{1}, l_{2}, \ldots, l_{n}\right] \in$ $L_{n}$. The incidence relation $I=A(n, K)$ (or corresponding bipartite graph $I$ ) is given by the following condition.
$\mathrm{p} I l$ if and only if the equations
$p_{2}-l_{2}=l_{1} p_{1}, p_{3}-l_{3}=p_{1} l_{2}, p_{4}-l_{4}=l_{1} p_{3}, p_{5}-l_{5}=p_{1} l_{4}$, $\ldots, p_{n}-l_{n}=p_{1} l n-1$ hold for odd $n$ and $p_{n}-l_{n}=l_{1} p_{n-1}$ for even $n$.

In the case of $K=F_{q}, q>2$ of odd characteristic graphs $A\left(n, F_{q}\right), n>1$ form a family of small world graphs because their diameter is bounded by linear function in variable $n$ (see [8]).

Recall that the girth of the graph is the length of its minimal cycle. We can consider an infinite bipartite graph $A(K)$ with points $\left(p_{1}, p_{2}, \ldots, p_{n}, \ldots\right)$ and lines $\left[l_{1}, l_{2}, \ldots, l_{n}, \ldots\right]$ which
is a projective limit of graphs $A(n, K)$ when $n$ tends to infinity. If $K,|K|>2$ is an integrity domain then $A(K)$ is a tree and the girth $g_{n}$ of $A(n, K), n=2,3, \ldots$ is bounded below by linear function $c n$ for some positive constant $c$ [50].

As a byproduct of this result we get that $A(n, q), n=$ $2,3, \ldots$ for each fixed $q, q>2$ form a family of large girth in sense of Erdős'. In fact graphs $A(n, K)$ were obtained in [7] as homomorphism images of known graphs $C D(n, K)$ of large girth (see [3], [4], [5]).

Let $K$ be a commutative ring with a unity. Graphs $A(n, K)$ belong to the class of linguitic graphs of type $(1,1, n-1)$ [40], i.e. bipartite graphs with partition sets $P=K^{n}$ (points of kind $\left(x_{1}, x_{2}, \ldots, x_{n}\right), x_{i} \in K$ ) and $L=K^{n}$ (lines $\left[l_{1}, l_{2}, \ldots, l_{n}\right], l_{i} \in K$ ) and incidence relation $I=$ $I(n, K)$ such that $\left(x_{1}, x_{2}, \ldots, x_{n}\right) I\left[y_{1}, y_{2}, \ldots, y_{n}\right]$ if and only if $a_{2} x_{2}+b_{2} x_{2}=f_{2}\left(x_{1}, y_{1}\right), a_{3} x_{3}+b_{3} x_{3}=f_{3}\left(x_{1}, x_{2}, y_{1}, y_{2}\right)$, $\ldots, a_{n} x_{n}+b_{n} x_{n}=f_{n}\left(x_{1}, x_{2}, \ldots, x_{n}\right)$, where $a_{i}$ and $b_{i}$ are elements of multiplicative group $K^{*}$ of $K$ and $f_{i}$ are multivariate polynomials from $K\left[x_{1}, x_{2}, \ldots, x_{i-1}, y_{1}, y_{2}, \ldots, y_{i-1}\right]$ for $i=2,3, \ldots, n$.

The colour of $\rho(v)$ of vertex $v$ of graph $I(K)$ is defined as $x_{1}$ for point $\left(x_{1}, x_{2}, \ldots, x_{n}\right)$ and $y_{1}$ for line $\left[y_{1}, y_{2}, \ldots, y_{n}\right]$.

The definition of linguistic graph insures that there is a unique neighbour with the chosen colour for each vertex of the graph. Thus we define operator $u=N_{a}(v)$ of taking neighbour $u$ with colour $a$ of the vertex $v$ of the graph. Additionally we consider operator ${ }^{a} C(v)$ of changing colour of vertex $v$, which moves point $\left(x_{1}, x_{2}, \ldots, x_{n}\right)$ to point $\left(a, x_{2}, x_{3}, \ldots, x_{n}\right)$ and line $\left[x_{1}, x_{2}, \ldots, x_{n}\right]$ to line $\left[a, x_{2}, x_{3}, \ldots, x_{n}\right]$.

Let us consider a walk $v, v_{1}, v_{2}, \ldots, v_{2 s}$ of even length $2 s$ in the linguistic graph $I(K)$. The information on the walk is given by $v$ and the sequence of colours $\rho\left(v_{i}\right), i=1,2, \ldots, 2 s$. The walk will not have edge repetitions if $\rho\left(v_{2}\right) \neq \rho(v)$, $\rho\left(v_{i}\right) \neq \rho\left(v_{i-2}\right)$ for $i=3,4, \ldots, n$. Notice that $v$ and $v_{2 s}$ are elements of the same partition set ( $P$ or $L$ ). For each vertex $v$ of $I(K)$ we consider a variety of walks with jumps, i. e. totality of sequences of kind $v, v_{1}={ }^{a_{1}} C(v), v_{2}=N_{a_{2}}\left(v_{1}\right)$, $v_{3}={ }^{a_{3}} C\left(v_{2}\right), v_{4}=N_{a_{4}}\left(v_{3}\right), \ldots, v_{5}={ }^{a_{5}} C\left(v_{4}\right), \ldots$, $v_{4 s}=N_{a_{4 s}}\left(v_{4 s-1}\right), v_{4 s+1}={ }^{a_{4 s+1}} C\left(v_{4 s}\right)$. Note that for each $s, s \geq 0$ vertices $v, v_{1}, v_{4 s}, v_{4 s+1}$ are elements of the same partition. Let $u=\left(a_{1}, a_{2}, \ldots, a_{4 s}, a_{4 s+1}\right)$ be the colours of the walk with jumps.

We introduce the following polynomial transformations of partition sets $P$ and $L$. Firstly we consider the pair of linguistic graphs $I(K)$ and $I\left(K\left[x_{1}\right.\right.$,
$\left.\left.x_{2}, \ldots, x_{n}\right]\right)$. These graphs are defined by the same equations with coefficients from the commutative ring $K$. We look at sequences of walks with jumps of length $4 s+1$ where $s \geq 0$ starting in the point $v=\left(x_{1}, x_{2}, \ldots, x_{n}\right)$ (or line $\left[x_{1}, x_{2}, \ldots, x_{n}\right]$ ) of the graph $K\left[x_{1}, x_{2}, \ldots, x_{n}\right]$ which uses colors $a_{1}\left(x_{1}\right), a_{2}\left(x_{1}\right), \ldots, a_{4 s+1}\left(x_{1}\right)$ from $K\left[x_{1}\right]$. The final vertex of this walk is $v_{4 s+1}$ with coordinates $a_{4 s+1}\left(x_{1}\right)$, $\left.f_{2}\left(x_{1}, x_{2}\right), f_{3}\left(x_{1}, x_{2}, x_{3}\right), \ldots, f_{n}\left(x_{1}, x_{2}, \ldots, x_{n}\right)\right)$. Let us consider the transformations ${ }^{u} T_{P}$ and ${ }^{u} T_{L}$ sending starting vertex to the destination point of the walk with jumps acting via the rule $x_{1} \rightarrow a_{4 s+1}\left(x_{1}\right), x_{2} \rightarrow f_{2}\left(x_{1}, x_{2}\right), \ldots$,
$x_{n} \rightarrow f_{n}\left(x_{1}, x_{2}, \ldots, x_{n}\right)$ on the partition sets $P$ and $L$ isomorphic to $K^{n}$. It is easy to see that transformations of kind ${ }^{u} T_{P}$ (or ${ }^{u} T_{L}$ ) form the semigroup $L S_{P}(I(K))\left(L S_{L}(I(K))\right.$ respectively). We refer to this transformation semigroup as linguistic semigroup of graph $I(K)$.

Let us consider an algebraic formalism for the introduction of linguistic semigroups. We take the totality of words $F(K[x])$ in the alphabet $K[x]$ and define the product of $u=$ $\left(a_{1}(x), a_{2}(x), \ldots, a_{k}(x)\right)$ and $w=\left(b_{1}(x), b_{2}(x), \ldots, b_{s}(x)\right)$ as word $=\left(a_{1}(x), a_{2}(x), \ldots, a_{k}(x)\right) \times\left(b_{1}(x), b_{2}(x), \ldots\right.$, $\left.b_{t}(x)\right)=\left(a_{1}(x), a_{2}(x), \ldots, a_{k-1}(x), b_{1}\left(a_{k}(x)\right), b_{2}\left(a_{k}(x)\right)\right.$, $\left.\ldots, b_{t}(a(x))\right)$.

Obtained semigroup $F(K[x])$ is slightly modified free product of $\operatorname{End}(K[x])$ with itself. Note that we can identify $a(x)$ from $K[x]$ with the map $x \rightarrow a(x)$ from $\operatorname{End}(K[x])$.

Let $F_{K}$ be a subsemigroup of words of length of kind $4 s+1$, $s \geq 0$.

PROPOSITION. Let $I(K)$ be a linguistic graph defined over commutative ring $K$ with unity. The map ${ }^{I(K)} \eta_{P}$ : $F_{K} \rightarrow \operatorname{End}\left(K\left[x_{1}, x_{2}, \ldots, x_{n}\right]\right)$ such that ${ }^{I(K)} \eta(u)=^{u} T_{P}$ (or $\eta(u)_{L}={ }^{u} T_{L}$ ) is a semigroup homomorphism.

It is easy to see that ${ }^{I(K)} \eta_{P}\left(F_{K}\right)=L S_{P}(I(K)$ and ${ }^{I(K)} \eta_{L}\left(F_{K}\right)=L S_{L}(I(K)$.

## PROPOSITION. (see [45] and further references)

The image of $u=\left(a_{1}(x), a_{2}(x), \ldots, a_{k}(x)\right)$ from $F_{K}$ under the map ${ }^{I}(K) \eta_{P}$ (or ${ }^{I}(K) \eta_{P}$ is invertible element of $L S_{P}\left(I(K)\right.$ (or $L S_{L}\left(I(K)\right.$ if and only if the map $x \rightarrow a_{k}(x)$ is an element of $\operatorname{Aut}(K[x])$.

REMARK. The transformations $\left({ }^{I(K)} \eta_{P}(u), P\right)$ and $\left({ }^{I(K)} \eta_{L}(u), L\right)$ are bijective if and only if the map $x \rightarrow b(x)$ is bijective.

## ILLUSTRATIVE EXAMPLE.

Let $K=R$ (real numbers) or $K$ be algebraically closed field of characteristic 0 and $b(x)=x^{3}$. The inverse map for $x \rightarrow x^{3}$ is birational automorphism $x \rightarrow x^{1 / 3}$ of $K[x]$. Thus $g_{P}={ }^{I(K)} \eta_{P}(u)$ and $g_{L}^{I(K)} \eta_{L}(u)$ do not have inverses in $\operatorname{End}(K[x])$. They have bijective birational inverses. Noteworthy that $g_{P}$ and $g_{L}$ are transformations of infinite order. Degree of polynomial transformations of $g_{P}{ }^{s}$ and $g_{L}{ }^{s}$ are at least $3^{s}$.

So we have an algorithm of generation bijective polynomial maps of arbitrary large degree on variety $K^{n}$.

We refer to subgroups $G_{P}(I(K))$ and $G_{L}(I(K))$ of invertible elements of $L S_{P}(I(K))$ and $L S_{L}(I(K))$ as groups of linguistic graphs $I(K)$. They are different from automorphism group of $I(K)$.

Let us consider semigroup $\tilde{F}_{K}$ of words of kind $u=$ $\left(x, f_{1}, f_{1}, f_{2}, \ldots, f_{s}, f_{s}\right)$. It is easy to see that for each linguistic graph $I(K)$ the transformations $g_{P}(u)={ }^{I}(K) \eta_{P}(u)$ and $g_{L}{ }^{I}(K) \eta_{L}(u)$ are computed via consecutive usage of $N_{f_{i}}$ in the linguistic graph. Thus we refer to $S W_{P}(I(K)=$ $\left\{g_{P}(u) \mid u \in \tilde{F}_{K}\right\}$ and $S W_{L}\left(I(K)=\left\{g_{L}(u) \mid u \in \tilde{F}_{K}\right\}\right.$ as semigroups of symbolic walks on partition sets of $I(K)$. We refer to $G W_{P}\left(I(K)=S W_{P}\left(I(K) \cup G_{P}(I(K))\right.\right.$ and $G W_{L}\left(I(K)=S W_{L}\left(I(K) \cap G_{L}(I(K))\right.\right.$ as groups of symbolic walks.

Finally we consider the semigroup $S t(K)$ of words $u=$ $\left(x+\alpha_{1}, x+\alpha_{2}, \ldots, x+\alpha_{k}\right)$ where $\alpha_{i}$ are elements of $K$. We consider $F_{K}=F_{K} \cap S t_{K} \quad \tilde{F}_{K}=\tilde{F}_{K} \cap S t_{K}=\Sigma_{K}$ and introduce groups ${ }^{I(K)} \eta_{P}\left(F_{K}\right)=\tilde{H}_{P}(I(K)),{ }^{I(K) \mid} \eta_{P}\left(F_{K}\right)=$ $\tilde{H}_{P}(I(K)),{ }^{I(K) \mid} \eta_{P}\left(\Sigma_{K}\right)=H_{P}(I(K)),{ }^{I(K) \mid} \eta_{P}\left(\Sigma_{K}\right)=$ $H_{P}(I(K))$.

We can change set P for the line set L and introduce ${ }^{I(K) \mid} \eta_{L}\left(\Sigma_{K}\right)=H_{L}(I(K))$.

We refer to groups $H_{P}(I(K)), H_{L}(I(K))$ as groups of walks on partition sets of linguistic graph $I(K)$.

PROPOSITION.
If a linguistic graph $I(K)$ is connected then groups $H_{P}(I(K))$ and $H_{L}(I(K))$ are acting transitively on $K^{n}$.

The following statement was formulated in [15].
THEOREM. (see [45] or [15])
For each commutative ring $K$ groups $H_{P}(A(n, K))=$ $G A(n, K)$ and $H_{L}(A(n, K))={ }^{*} G A(n, K)$ are totalities of cubical automorphisms of $K\left[x_{1}, x_{2}, \ldots, x_{n}\right]$.

COROLLARY.
Let us consider element $u=\left(x, x+a_{1}, x+a_{1}, x+a_{2}, x+\right.$ $a_{2}, \ldots, x+a_{k-1}, x+a_{k-1} x+a_{k}, x^{t}$ of $F_{K}$ for commutative ring $K$ with unity with finite multiplicative group of order $d, d>2$ where $t=2$ or $t=3$ and $(d, t)=1$. Then transformation ${ }^{A(n, K)} \eta(u)$ is a cubical one.

## V. On LINGUISTIC GRAPHS $D(n, K)$ AND CORRESPONDING TRAPDOOR ACCELERATORS

As we already mentioned graphs $A(n, K)$ appear as homomorphic quotients of linguistic graphs $D(n, K)$ or their connected components $C D(n, K)$. Isomorphic groups $H_{P}\left(D(n, K)\right.$ and $H_{L}(D(n, K)$ were introduced in [12]. The fact that elements of $H_{P}(D(n, K))(G D(n, K)$ in other notation) are transformations of degree $\leq 3$ in other notations) was proved later (see [31] and further references). Theorem 4. 1 was deduced from this fact.
We already mentioned that graphs $A(m, K)$ were obtained as quotients of graphs $D(n, K)$ ). This incidence structure was defined in the following way.
Let $K$ be an arbitrary commutative ring. We consider the totality $P^{\prime}$ of points of kind

$$
x=(x)=\left(x_{1,0}, x_{1,1}, x_{1,2}, x_{2,2}, \ldots, x_{i, i}, x_{i, i+1}, \ldots\right) \text { with }
$$ coordinates from $K$

and the totality $L^{\prime}$ of lines of kind
$y=[y]=\left[y_{0,1}, y_{1,1}, y_{1,2}, y_{2,2}, \ldots, y_{i, i}, y_{i, i+1}, \ldots\right]$. We assume that tuples $(x)$ and $[y]$ has finite support and a point $(x)$ is incident with a line $[y]$, i. e. $x I y$ or $(x) I[y]$, if the following conditions are satisfied:

```
\(x_{i, i}-y_{i i}=y_{i-1, i} x_{1,0}\),
\(x_{i, i+1}-y_{i, i+1}=y_{0,1} x_{i, i}(2)\)
where \(i=1,2, \ldots\).
```

We denote the graph of this incidence structure as $A(K)$. We consider the set Root of indexes of points and lines of $A(K)$ as a subset of the totality of all elements $(i+1, i+1)$, $(i, i+1),(i+1, i), i \geq 0$ of root system $\tilde{A}_{1}$ of affine type. We see that Root $=\{(1,0),(0,1),(1,1),(1,2),(2,2),(2,3), \ldots\}$. So we introduce $R_{1,0}=\operatorname{Root}-\{0,1\}$ and $R_{0,1}=$ Root -
$\{(1,0)\}$. It allows us to identify sets $P^{\prime}$ and $L^{\prime}$ with affine subspaces $\left\{f: R_{1,0} \rightarrow K\right\}$ and $\left\{f: R_{0,1} \rightarrow K\right\}$ of functions with finite supports.

For each positive integer $k \geq 2$, we obtain an incidence structure $\left(P_{k}, L_{k}, I_{k}\right)$ as follows. Firstly, $P_{k}$ and $L_{k}$ are obtained from $P^{\prime}$ and $L^{\prime}$, respectively, by simply projecting each vector onto its $k$ initial coordinates. The incidence $I_{k}$ is then defined by imposing the first $k-1$ incidence relations and ignoring all the other ones. The incidence graph corresponding to the structure $\left(P_{k}, L_{k}, I_{k}\right)$ is denoted by $A^{\prime}(k, K)$. The comparison of equations of $A^{\prime}(k, K)$ and $A(k, K)$ allows to justify the isomorphism of these graphs. It is convenient for us to identify graphs $A(k, K)$ with incidence structures $I_{k}$ defined via relations (2).
The procedure to delete last coordinates of points and lines of graph $A(n, K)$ defines the homomorphism ${ }^{n} \Delta$ of $A(n, K)$ onto $A(n-1, K), n>2$. The family of these homomorphisms defines natural projective limit of $A(n, K)$ which coincides with $A(K)$. We introduce the colour function $\rho$ on vertexes of graph $A(K)$ or $A(n, K)$ as $x_{10}$ for the point $\left(x_{10}, x_{11}, x_{12}, \ldots\right)$ and $y_{01}$ for the line $\left[y_{01}, y_{11}, x_{12}, \ldots\right]$. We refer to $\rho(v)$ for the vertex $v$ as colour of vertex $v$.

The family of graphs $D(n, K), n=2,3, \ldots$ where $K$ is arbitrary commutative ring defines the projective limit $D(K)$ with points $(p)=\left(p_{10}, p_{11}, p_{12}, p_{21}, p_{22}\right.$, $\left.p_{22}^{\prime}, \ldots, p_{i i}^{\prime}, p_{i i+1}, p_{i+1, i}, p_{i+1, i+1}, \ldots\right)$, and lines $[l]=$ $\left[l_{01}, l_{11}, l_{12}, l_{21}, l_{22}, l_{22}^{\prime}, \ldots\right.$,
$\left.l_{i i}^{\prime}, l_{i i+1}, l_{i+1, i}, l_{i+1, i+1}, \ldots\right]$, which can be thought as infinite sequences of elements in $K$ such that only finitely many components are nonzero.

A point $(p)$ of this incidence structure $I$ is incident with a line $[l]$, i.e. $(p) I[l]$, if their coordinates obey the following relations:

$$
\begin{aligned}
& p_{i, i}-l_{i, i}=p_{1,0} l_{i-1, i}, \\
& p_{i, i}^{\prime}-l_{i, i}^{\prime}=p_{i, i-1} l_{0,1}, \\
& p_{i, i+1}-l_{i, i+1}=p_{i, i} l_{0,1}, \\
& p_{i+1, i}-l_{i+1, i}=p_{1,0}^{\prime} l_{i, i}^{\prime} .
\end{aligned}
$$

(These four relations are well defined for $i>1, p_{1,1}=p_{1,1}^{\prime}$, $l_{1,1}=l_{1,1}^{\prime}$.)

Let $D$ be the list of indexes of the point of the graph $D(K)$ written in their natural order, i. e. sequence $(1,0),(1,1),(1,2)$, $(2,1),(2,2),(2,2)^{\prime}, \ldots$. Let ${ }^{k} D$ be the list of $k$ first elements of $D$. The procedure of deleting coordinates of points and lines of $D(k, K)$ indexed by elements of $D-{ }^{k} D$ defines the homomorphism of $D(K)$ onto graph $D(k, K)$ with the partition sets isomorphic to the variety $K^{n}$ and defined by the first $k-1$ equations from the list (3). We can see that the procedure of deleting of coordinates indexed by elements $D-($ Root $-\{(0,1)\})$ defines the homomorphism of graph $D(K)$ onto the graph isomorphic to $A(K)$.

Let us consider the set ${ }^{k} A={ }^{k} D-{ }^{k} D \cap$ Root. The procedure of deleting coordinates of vertexes of $D(k, K)$ indexed by elements of ${ }^{k} A$ defines the homomorphism $\eta_{k}$ of $D(k, K)$ onto $A(m, k)$ where $m$ is the cardinality of ${ }^{k} D \cap$ Root. Both families $\mathrm{A}(\mathrm{n}, \mathrm{K})$ and $\mathrm{D}(\mathrm{n}, \mathrm{K})$ are linguistic graphs of type $(1,1, n-1)$.

THEOREM. (see [45]). For each commutative ring $K$ groups $H_{P}(D(n, K))=G D(n, K)$ are totalities of cubical automorphisms of $K\left[x_{1}, x_{2}, \ldots, x_{n}\right]$.

COROLLARY. Let us consider element $u=\left(x, x+a_{1}, x+\right.$ $\left.a_{1}, x+a_{2}, x+a_{2}, \ldots, x+a_{k-1}, x+a_{k-1}, x+a_{k}, x^{t}\right)$ of $F_{K}$ for commutative ring $K$ with unity with finite multiplicative group of order $d, d>2$ where $t=2$ or $t=3$ and $(d, t)=1$. Then transformation ${ }^{D(n, K)} \eta(u)$ is a cubical one.

## VI. Explicit constructions of trapdoor ACCELERATORS AND THEIR APPLICATIONS

## EXAMPLE 6.1

Let us consider general commutative ring $K$ with unity and $F_{n}=T_{1}^{A(n, K)} \eta(u) T_{2}$, where $T_{1}, T_{2}$ are elements of $A G L_{n}(K)$ and the tuple $\left(x, x+\alpha_{1}, x+\alpha_{1}, x+\alpha_{2}, x+\alpha_{2}\right.$, $\left.\ldots, x+\alpha_{2}, \ldots, x+\alpha_{s}, x+\alpha_{s}\right)$ such that $c n<s<n$ for some constant $c>0$. According to Theorem 3. 1 the transformations $F_{n}$ and $F_{n}{ }^{-1}$ are of degree 3. So $T=\left\{T_{1}, T_{2}, u\right\}$ is a trapdoor accelerator of $F_{n}$ of degree 3 and level 3 .

The following two constructions give families of cubic multivariate map with trapdoor accelerator of rather large level.

EXAMPLE 6. 2
Let us consider family of fields $K_{n}=F_{2^{n^{a}}}$ for some constant $a$ and transformation $F_{m}={ }^{A\left(m, K_{n}\right)} \eta\left(x, x+a_{1}, x+\right.$ $\left.a_{1}, x+a_{2}, x+a_{2}, \ldots, x+a_{s-1}, x+a_{s-1}, x+a_{s}, x^{2}\right)$. Then the map $w: x \rightarrow x^{2}$ is an automorphism of $K_{n}$. It is easy to see that $w^{n^{a}}$ is identity map and $w^{n^{a}-1}$ is an inverse map for $w$. Note that degree of $w^{k}$ is $2^{k}$. Thus the degree of inverse for $w$ is $2^{n^{a}-1}$. The degree $t_{n}$ of $F_{n}{ }^{-1}$ is proportional to degree of $w$. In fact it can be shown that $t_{n}=3 \times 2^{n^{a}-1}$.

Let us assume that $\alpha m<s<m$ where $\alpha$ is a positive constant and two affine transformation $T_{1}$ and $T_{2}$ from the group $A G L_{m}\left(K_{n}\right)$. We consider the family of bijective transformation $G_{m}=T_{1} F_{m} T_{2}$. Standard forms of cubical maps $G_{m}$ form family with trapdoor accelerators ${ }^{m, n} T$ which are triples $T_{1},\left(x, x+a_{1}, x+a_{1}, x+a_{2}, x+a_{2}, \ldots, x+a_{s-1}\right.$, $x+a_{s-1}, x+a_{s}, x^{2}$ ) and $T_{2}$ of level $t_{n}=32^{n^{a}-1}$. Really, the knowledge on the triples gives us $T_{2}^{-1}, \operatorname{Rev}\left(\left(x, x+a_{1}, x+\right.\right.$ $\left.\left.a_{1}, x+a_{2}, x+a_{2}, \ldots, x+a_{s-1}, x+a_{s-1}, x+a_{s}, x^{2}\right)\right)$ and $T_{1}^{-1}$. It allows the computation of reimage of $G_{m}$ in time $O\left(m^{2}\right)$. Alice can use cubic standard form $G_{m}$ as public rule and trapdoor ${ }^{m, n} T$ as her private key.

EXAMPLE 6.3.
We consider a modification of Example 6.1 in more general case of finite fields $F_{q}$ where $q$ is such that $(3, q-1)=2$. We consider a triple which consists of $T_{1}$ and $T_{2}$ from $A G L_{m}\left(F_{q}\right)$ and tuple $u=\left(x, x+a_{1}, x+a_{1}, x+a_{2}, x+a_{2}, \ldots, x+a_{s-1}\right.$, $\left.x+a_{s-1}, x+a_{s}, x^{3}\right)$. We use the assumption that $\alpha \times m<$ $s<m$ and $s$ is even where $\alpha$ is a positive constant. Let $G_{m}$ be the standard form of the composition of $T_{1},{ }^{A(m, q)} \eta(u)$ and $T_{2}$. The degree of $G_{m}{ }^{-1}$ acting on $F_{q}{ }^{m}$ is $\geq 3 t$, where $t$ is maximal power of 3 which $<q-1$ and transformations of kind $T_{1} F_{m} T_{2}, F_{m}={ }^{A(m, q)} \eta(u)$ can serve as public keys. This algorithm is implemented in the case of finite fields $F_{2^{63}}$.

We modify previous example to get explicit construction of family of cubic nonbijective trapdoor accelerators.

EXAMPLE 6.4.
We consider family $A(m, K), m \geq 2$ defined over finite commutative ring $K$ such that $d=\left|K^{*}\right|>3$ and $(3, d)=1$ to construct cubical map $G_{m}$ of affine space $K^{m}, m \geq 2$ which acts injectively on $T_{m}(K)=K^{* m}$ and has eulerian inverse $E_{n}$ which is an endomorphism of $K\left[x_{1}, x_{2}, \ldots, x_{m}\right]$ such that the composition of $G_{m}$ and $E_{m}$ acts on ${ }^{n, m} T(K)$ as identity map. The degree of $E_{m}(K)$ is at least $3 \times t$ where $t$ is maximal power of 3 which is $<d$. So we take affine transformation $T_{1}$ from $A G L_{m}(K)$ such that $T_{1}\left(x_{1}\right)=\alpha x_{1}$ where $\alpha \in K^{*}$ together with $T_{2} \in A G L_{m}(K)$ and tuple, $u=\left(x, x+a_{1}, x+a_{1}, x+a_{2}, x+a_{2}, \ldots, x+a_{s-1}\right.$, $x+a_{s-1}, x+a_{s}, x^{3}$ ) where even $s$ is selected as in the previous example. Standard form $G_{m}$ of $T_{1}{ }^{A(n, K)} \eta(u) T_{2}$ is a toric automorphism of $K\left[x_{1}, x_{2}, \ldots, x_{m}\right]$. The knowledge of trapdoor accelerator $\left(T_{1}, u, T_{2}\right)$ allows to compute the reimage of $G\left(K^{* m}\right)$ in time $O\left(m^{2}\right)$. So we have cubic endomorphism with trapdoor accelerator of level $t$. It can be used for the construction of public keys with the space of plaintexts $K^{* m}$ and the space of ciphertexts $K^{m}$.

We implement this algorithm in the case of $K=Z_{2^{n}}, n=$ $7,8,16.32,64$. It uses cubical toric automorphism of level $3 t$ where $t$ is maximal power of 3 from interval $\left(0,2^{n-1}\right)$. In this case we can use more general form for $T_{1}$ defined by condition $T_{1}\left(x_{1}\right)=a_{1} x_{1}+a_{2} x_{2}+\ldots+a_{m}\left(x_{m}\right)$ where odd number of $a_{i}$ are odd residues modulo $2^{n}$ (see [26], [28]). In the case of $K=F_{q}$ we get an example 6.3. In these examples we can change graph $A(n, K)$ for graph $D(n, K)$ and get Examples 6.5, 6.6 and 6.7 respectively.

Mentioned above examples were suggested in [43]. Let us consider the implementation of public key based on the trapdoor accelerator of Example 1.

## VII. On The example of public key rule

As usually name Alice corresponds to owner of the public key and name Bob corresponds to public user of the cryptosystem. Alice has to select size of finite field and dimension of the space $V$ of plaintexts. Assume that she takes field $F_{2^{3}}$ and dimension $n=256$. Additionally Alice has to identify vector space $V$ with point set $P$ or line set $L$. Assume that she select $L$. It means that her plaintext is the tuple [ $x_{0,1}$, $\left.x_{1,1}, x_{12}, x_{22}, \ldots, x_{127,128}, x_{128,128}\right]$. Additionally Alice has to select parameter $s$ corresponding to length of the path in the graph $A\left(256, F_{2^{3} 2}\right)$. For proper selection of this parameter one can investigate cycle indicator $\operatorname{Cind}(v)$ of the vertex $v$ of the graph, i. e minimal length of the cycle through $v$ and evaluate maximal value of $\operatorname{Cind}(v)$ via all possible vertexes $v$ (cycle indicator $A\left(256, F_{2^{32}}\right)$ of the graph). Accordingly [Archive] cycle indicator of the graph $A\left(n, F_{q}\right)$ is at least $2 n+2$. In fact $\operatorname{Cind}\left(A\left(n, F_{q}\right)\right)=2 n+2$ for infinitely many special parameters $q$. There are $q^{[n / 2]}$ lines $[l] \in L$ such that $\operatorname{Cind}([l]) \geq 2 n+2$. Let $[l]=\left[x_{01}, x_{11}, \ldots, x_{[n / 2],[n / 2]}\right]$ be one of the lines with written above property where parameter $n$ is even integer. The trapdoor accelerator uses path $p\left(t_{1}, t_{2}, \ldots, t_{s}\right)$ of even length $s$ starting in $[l]$ given by colours of vertexes $x_{01}, x_{01}+t_{1}, x_{0,1}+t_{2}, \ldots, x_{0,1}+t_{s}$ where
$t_{2} \neq 0, t_{i} \neq t_{i-2}$, for $i=3,4, \ldots, s$. Let us assume that $s \leq n$ and $u$ be the last vertex of the path. Lower bound for $\operatorname{Cind}([l])$ insures that destination lines of $p\left(t_{1}, t_{2}, \ldots, t_{s}\right)$ and $p\left(t_{1}^{\prime}, t_{2}^{\prime}, \ldots, t_{s}^{\prime}\right), t_{1} \neq t_{1}^{\prime}$ are different. The accelerator uses destination line $[y]$ of path of $A\left(n, F_{q}\left[x_{01}, x_{11}, \ldots, x_{n, n}\right]\right.$ with colours $x_{01}, x_{01}+t_{1}, x_{0,1}+t_{2}, \ldots x_{0,1}+t_{s}$ starting in $[l]$. Assume that $[y]=\left[x_{01}+t_{s}, g_{11}, g_{1,2}, g_{2,2}, \ldots, g_{n, n}\right]$, where $g_{11}, g_{1,2}, \ldots, g_{n, n}$ are cubical or quadratic multivariate polynomials in variables $x_{01}, x_{11}, \ldots, x_{n, n}$. The trapdoor accelerator uses cubical transformation $F\left(t_{1}, t_{2}, \ldots, t_{s}\right)$ of $L=F_{q}{ }^{n}$ of kind $x_{01} \rightarrow x_{1,0}+t_{s}$,
$x_{1,1} \rightarrow g_{1,1}$,
$x_{n n} \rightarrow g_{n, n}$.
It is important that the map $F\left(t_{1}, t_{2}, \ldots, t_{s}\right)$ differs from each of $(q-1)^{s}$ transformations $F\left(t_{1}^{\prime}, t_{2}^{\prime}, \ldots, t_{s}^{\prime}\right), t_{1}^{\prime} \neq t_{1}$ if $s \leq n$. So Alice can take $s=256$ and select one of $q(q-1)^{255}$ sequence $t_{1}, t_{2}, \ldots, t_{256}$.

To construct trapdoor accelerator Alice has to generate two bijective linear transformations ${ }^{1} T$ and ${ }^{2} T$ of $L$ of kind
$x_{01} \rightarrow^{i} l_{01}\left(x_{01}, x_{11}, \ldots, x_{128,128}\right)$
$x_{11} \rightarrow^{i} l_{11}\left(x_{01}, x_{11}, \ldots, x_{128,128}\right)$
$x_{128,128} \rightarrow^{i} l_{11}\left(x_{01}, x_{11}, \ldots, x_{128,128}\right)$ where $i=1,2$. In a spirit of $L U$ factorisation Alice can generate each ${ }^{i} T$ as a composition of lower triangular matrix ${ }^{i} L, i=1,2$ with nonzero entries on diagonal and upper triangular matrices ${ }^{i} U$ with unity elements on diagonal. For selection of the tuple $t_{i}, i=1,2, \ldots, 256,{ }^{i} L$ and ${ }^{i} U, i=1,2$ Alice can use pseudorandom generators of field elements or some methods of generating genuinely random sequences (usage of existing implementation the quantum computer, other Probabilistic modifications of Turing machine, quasi-stellar radio sources (quasars) and etc).

Alice takes tuple of variables $[x]=\left(x_{0,1}, x_{11}, \ldots, x_{128,128}\right)$ and conducts the following steps.

Step 1.
She compute a product of $[x]$ and ${ }^{1} T$. The output is a string $\left[{ }^{1} l_{01}\left(x_{0,1}, x_{11}, \ldots\right.\right.$,
$\left.x_{128,128}\right), \quad{ }^{1} l_{11}\left(x_{0,1}, x_{11}, \ldots, x_{128,128}\right)$,
$\left.{ }^{1} l_{128,128}\left(x_{0,1}, x_{11}, \ldots, x_{128,128}\right)\right]=\left[{ }^{1} u\right]$. Alice treats the output as the line of graph $A\left(256, F_{2^{32}}\left[x_{01}, x_{11}, \ldots, x_{128,128}\right]\right)$

Step 2.
She computes the destination line $\left[{ }^{2} u\right]$ of path with starting line $\left[{ }^{1} u\right]$ and colours ${ }^{1} u_{0,1},{ }^{1} u_{0,1}+t_{1},{ }^{1} u_{0,1}+t_{2}, \ldots,{ }^{1} u_{0,1}+$ $t_{256}$.

Step 3.
Alice takes the tuple $\left[{ }^{2} u\right]=\left[{ }^{1} u_{0,1}+\right.$ $\left.t_{256},{ }^{2} u_{1,1},{ }^{2} u_{1,2}, \ldots,{ }^{2} u_{128,128}\right] \quad$ of $\quad$ elements $F_{2^{32}}\left[x_{01}, x_{11}, \ldots, x_{128,128}\right]$ and forms the line ${ }^{3} u=$ [ $\left.{ }^{1} u_{0,1}\right)^{2},{ }^{2} u_{1,1}, \ldots{ }^{2} u_{128,128}$ ] of the vector space $L$.

Step 4.
She computes the composition of the tuple ${ }^{3} u$ and the matrix of linear map ${ }^{2} T$. So Alice has the tuple of cubic multivariate polynomials ${ }^{4} u=\left(f_{01}, f_{11}, \ldots\right.$,
$\left.f_{128,128}\right)$. She presents coordinates of ${ }^{4} u$ via their standard forms, i. e sums of monomial terms
taken in the lexicographical order and writes the public rule $F \quad x_{0,1} \quad \rightarrow \quad f_{0,1}\left(x_{01}, x_{11}, \ldots x_{128,128}\right)$, $x_{1,1} \quad \rightarrow \quad f_{1,1}\left(x_{01}, x_{11}, \ldots x_{128,128}\right), \quad x_{1,2} \quad \rightarrow$ $f_{1,2}\left(x_{01}, x_{11}, \ldots x_{128,128}\right), \quad \ldots \quad x_{128,128} \quad \rightarrow$ $f_{128,128}\left(x_{01}, x_{11}, \ldots x_{128,128}\right)$.

Finally Alice announces this multivariate rule for public users. Noteworthy that for the development of this private key Alice use only operations of addition and multiplication in the commutative ring $F_{2^{32}}\left[x_{01}, x_{11}, x_{1,2}, \ldots, x_{128,128}\right]$.

## ENCRYPTION PROCESS.

Public user Bob creates her message $\mathrm{p}=$ $\left(p_{0,1}, \quad\right.$ from the space $\left(F_{2^{32}}\right)^{m}, \quad m=256$. He computes tuple $\left(f_{0,1}\left(p_{01}, p_{11}, \ldots, p_{128,128}\right)\right.$, $f_{1,1}\left(p_{01}, p_{11}, \ldots, p_{128,128}\right), \quad f_{1,2}\left(p_{01}, p_{11}, \ldots, p_{128,128}\right)$, $\left.\ldots, f_{128,128}\left(x_{01}, x_{11}, \ldots x_{128,128}\right)\right)$ of the ciphertext c. Theoretical estimation of the execution time is $O\left(m^{4}\right)$. Let $D(m)$ be the density of the public rule $F$, which is a total number of monomial terms in all multivariate polynomials $f_{01}, f_{11}, f_{12}, \ldots$. Execution time is $c D(m)$ where constant $c$ is time of the computation of single cubic monomial term. This constant depends on the choice of the computer. The following parameters can be useful. $D(16)=5623$, $D(32)=62252, D(64)=781087, D(128)=10826616$, $D(256)=138266164$.

We can speed up the encryption process via reduction of parameter $s$. If we take twice shorter of the path of the graph, i.e. select $s=m / 2$ then the values of $D(m)$ would be the following. $D(32)=5623, D(64)=62252$, $D(128)=781087, D(256)=10826616$.

This numbers disclose an interesting remarkable coincidences.

We can encode each character of $F_{2^{32}}$ by four symbols of $F_{2^{8}}$. Thus we can identify plaintext and the ciphertext with the tuple of binary symbols of length 1024. So we can encrypt files with extensions .doc, .jpg, .avi, .tif, .pdf and etc.

DECRYPTION PROCEDURE.
Alice has the private key which consists of the sequence $t_{1}, t_{2}, \ldots, t_{256}$ and matrices ${ }^{1} T$ and ${ }^{2} T$. Assume that she got a ciphertext c from Bob. She computes ${ }^{2} T^{-1} \times c={ }^{1} c$ and treats this vector as line $\left[{ }^{1} l\right]=\left[c_{01}, c_{11}, c_{12}, \ldots\right.$, $\left.c_{128,128}\right]$. Alice computes parameter $d=c_{01}{ }^{31}$. She changes the colour of $\left[{ }^{1} l\right]$ for $d+t_{2} 56$ and gets the line $[l]=$ $\left[d+t_{256}, c_{11}, c_{12}, \ldots, c_{128,128}\right]$. Alice has to form the path in the graph $A\left(256, F_{2^{32}}\right)$ with the starting line $[l]$ and further elements defined by colours $d+t_{255}, d+t_{254}, d+t_{253}, \ldots$, $d+t_{1}$ and $d$. So she computes the destination line $\left[{ }^{1} l\right]=[d$, $\left.d_{1,1}, d_{12}, \ldots, d_{128,128}\right]$. Finally Alice computes the plaintext p as $\left[1^{l}\right] \times{ }^{2} T^{-1}$.

## VIII. Heuristic arguments on Security and CRYPTANALITIC ASPECTS

Recall that the piece of information $T$ is a trapdoor accelerator for nonlinear $\sigma$ if the knowledge of $T$ allows us to compute the reimage of given value $b$ in time $O\left(n^{2}\right)$.

Of course it is just instrument to search for practical trapdoor function. Without knowledge of $T$ one has to solve
nonlinear system of equations which generally is $N P$-hard problem. As you know that the existence of trapdoor functions is just a conjecture. In fact it is closely connected to Main Conjecture of Cryptography $P \neq N P$. Finding of inverse for $\sigma$ is $N P$-hard problem if this map is in so called "general position". In case of the knowledge of specific additional information can lead to establishment of polynomial method for the construction of the inverse map. For instance if cubical $\sigma$ has the inverse map of degree 3 then on can create $O\left(n^{3}\right)$ pairs of kind (plaintext, ciphertext) and reconstruct the inverse in time $O\left(n^{10}\right)$. In the case of our nonlinear graph based the order of inverse is rather high. In fact we prove the following statement via presentation of explicit construction.

THEOREM.
Let $F_{2^{r}}$ be a finite field and $r \geq 3$. Then for each $n, n \geq$ 3 there exists an element $\sigma \in\left({ }^{n} C G\left(F_{q}\right)\right)$ of degree 3 with trapdoor accelerator such that $\operatorname{deg}\left(\sigma^{-1}\right.$ is $\geq 2^{r-1}$.

We hope that presented lower bound on the degree is far from being sharp.

Specific multivariate candidates for being "practical trapdoor functions" often refers to some specific hard problems related to their cryptanalitic investigations. Recent example is MiniRank problem connected with the studies of properties Unbalanced rainbow Like Oil and Vinegar Cryptosystem. Last cryptanalitic results on this subject reader can find in [46]. So in the case of the cryptosystem we suggest in Example 6. 2 the following reference is relevant.

Cryptanalitic has to decompose $G_{m}$ given in its standard form into $G_{n}=T_{1} F_{n} T_{2}$ where $T_{1}$ and $T_{2}$ are elements of affine group $A G L_{n}\left(F_{q}\right)$ and $F_{m}$ is graph based transformation. This is difficult group theoretical problem of triple factorisation.

Let us assume that this problem is somehow solved. Then he/she has to solve the problem to find algorithm for the computation of reimages for $F_{m}$ via investigation the pathes between selected vector $p=\left(p_{1}, p_{2}, \ldots, p_{n}\right)$ and vector of kind $\left(y, f_{2}\left(p_{1}, p_{2}, \ldots, p_{n}\right), f_{3}\left(p_{1}, p_{2}, \ldots, p_{n}\right)\right.$, $\left.\ldots, f_{n}\left(p_{1}, p_{2}, \ldots, p_{n}\right)\right)$. Let us assume that the length of the pass $s$ is chosen by Alice as $\alpha n+\beta$, where $\alpha$ and $\beta$ are constant, and even $k$ is less than half of the girth of the graph $A(n, k)$ which is also given by some linear function from variable $n$ (see [27]). Then specialisation of $y=b$ defines uniques path between $\left(p_{1}, p_{2}, \ldots, p_{n}\right)$ and $\quad{ }^{b} u \quad=\left(b, \quad f_{2}\left(a_{1}, a_{2}, \ldots, a_{n}\right), f_{3}\left(x_{1}, x_{2}, \ldots, x_{n}\right)\right.$, $\ldots, f_{n}\left(p_{1}, p_{2}, \ldots, p_{n}\right)$ ). All specialisations of $y$ are easy to observe. The path for some specialisation will give us remaining parameters $a_{1}, a_{2}, \ldots, a_{s}$ of the trapdoor. This natural way to break the system is not easy to implement. The path between $p$ and ${ }^{b} u$ can be computed with the usage of general Dijkstra algorithm for arbitrary graph of order $v$. The complexity of this algorith is just $v \ln (v)$ but $v$ is $2 q^{n}$ and we have exponential complexity in term of our parameter $n$. Alternatively one can use unknowns $z_{1}, z_{2}, \ldots, z_{s-1}, b$ corresponding to colours of the path with initial point $p$ and final point ${ }^{b} u$. He/ she can compute the coordinates $h_{i}$ of the destination point of the path as polynomial expressionss from
variables $z_{j}, j=1,2, \ldots, s-1$ and investigate the system of equations $h_{j}\left(z_{1}, z_{2}, \ldots, z_{j}\right)={ }^{b} u_{j}, j=2,3, \ldots, s-1$. This system of equations has linear degree as the expression from parameter $n$, secret length $s$ is unknown. That is why this system is hard to solve. As we mentioned above the graph " $A\left(n, F_{q}\right)$ is an approximation of the infinite $q$-reqular tree for which the complexity of finding the path between vertices at length $s$ is $q(q-1)^{s-1}$ ("breadth force search"). So the task of finding the shortest path in the tree approximation will lead to improvement of many applied algorithms in Computer Science.
if parameter $s$ is greater than $(g-2) / 2$ where $g$ is the girth then the path between two points at the distance $s$ is not uniquely determined. So the cryptanalisis becomes even more sophisticated task.

REMARK. We can use tree approximation $D\left(n, F_{q}\right)$ instead of $A(n, q)$. In the case the girth of the graph is at least $n+5$.

## IX. On THE GENERALISATIONS OF THE PUBLIC KEYS AND THE IMPLEMENTATIONS

We suggest modifications of cubic $D(n, K)$ transformations presented before which is based on the descriptions of the connected components of these graphs. Recall that the family of graphs $D(n, K), n=2,3, \ldots$ where $K$ is arbitrary commutative ring defines the projective limit $D(K)$ with points $(p)=\left(p_{10}, p_{11}\right.$,
$\left.p_{12}, p_{21}, p_{22}, p_{22}^{\prime}, \ldots, p_{i i}^{\prime}, p_{i i+1}, p_{i+1, i}, p_{i+1, i+1}, \ldots\right)$, and lines $[l]=\left[l_{01}, l_{11}, l_{12}, l_{21}\right.$,
$\left.l_{22}, l_{22}^{\prime}, \ldots, l_{i i}^{\prime}, l_{i i+1}, l_{i+1, i}, l_{i+1, i+1}, \ldots\right]$.
which can be thought as infinite sequences of elements in $K$ such that only finitely many components are nonzero. The incidence of points and lines is given by the system of equations (3).

Let $k \geq 6, \quad t=[(k+2) / 4]$, and let $u=\left(u_{i}, u_{11}, \ldots, u_{t t}, u_{t t}^{\prime}, u_{t, t+1}, u_{t+1, t}, \ldots\right)$ be a vertex of $D(k, K)$. We assume that $u_{1}=u_{1,0}\left(u_{0,1}\right)$ if $u$ be a point (a line, respectively). It does not matter whether $u$ is a point or a line. For every $r, 2 \leq r \leq t$, let $a_{r}=a_{r}(u)=\Sigma_{i=0, r}\left(u_{i i} u_{r-i, r-i}^{\prime} u_{i, i+1} u_{r-i, r-i-1}\right)$ and $a=a(u)=\left(a_{2}, a_{3}, \ldots, a_{t}\right)$.
The following statement was proved in [58] for the case $K=F_{q}$. Its generalization on arbitrary commutative rings is straightforward, see [6], [7].

PROPOSITION 4.1.
Let $K$ be a commutative ring with unity and $u$ and $v$ be vertices from the same connected component of $D(k, K)$. Then $a(u)=a(v)$. Moreover, for any $t 1$ ring elements $x_{i} \in K$, $2 \leq i \leq[(k+2) / 4]=t$, there exists a vertex $v$ of $D(k, K)$ for which $a(v)=\left(x_{2}, x_{3}, \ldots, x_{t}\right)=(x)$.

So the classes of equivalence for the relation $\tau=$ $\{(u, v) \mid a(u)=a(v)\}$ on the vertexes of the graph. $D(n, K)$ are unions of connected components.

THEOREM 4.1 [7]. For each commutative ring with unity, the graph $D(k, K)$ is edge transitive.

Equivalences classes of $\tau$ form an imprimitivity systems of automorphism group of $D(k, K)$. Graph $C(n, K)$ was
introduced in [9] as the restriction of incidence relation of $D(k, K)$ on a solution set of system of homogeneous equations $a_{2}(x)=0, a_{3}(x)=0, \ldots, a_{t}(x)=0$. The dimension of this algebraic variety is $n-t=d$. Thus $d=[4 / 3 n]+1$ for $n=0,2,3 \bmod 4, d=[4 / 3 n]+2$ for $n=1 \bmod 4$. For convenience we assume that $C(n, K)=C_{d}(K)$ Symbol $C D(k, K)$ stands for the connected component of graph $D(k, K)$. The following statement holds.

THEOREM 4.2 (see [45] and further references).
The diameter of the graph $C_{m}(K), m \geq 2, K$ is a commutative ring with unity of odd characteristic, is bounded by parameter $f(m)$ which does not depend on $K$.

COROLLARY 4. 1.
If $K$ is a commutative ring with unity of odd characteristics then $C D(n, K)=C(n, K)$.

Let us rename coordinates $y_{1,0}, y_{1,1}, y_{1,2}, y_{2,1}, \ldots$ of symbolic line $[y]$ of $D(n, K)$ accordingly to the natural order on them as $y_{1}, y_{2}, \ldots, y_{n}$ and write the equations of the graph in new coordinates. It allows as to write connectivity invariants of the line $y=\left[y_{1}, y_{2}, \ldots, y_{n}\right]$ as $a_{i}([y])=a_{i}\left(y_{1}, y_{2}, \ldots, y_{n}\right)$ where $i=2,3, \ldots, t$. Similar notations we will use in the case of points.

We use graphs $D(n, K)$ and $D\left(n, K\left[y_{1}, y_{2}, \ldots, y_{n}\right]\right)$ to define family of cubic multivariate maps $F$ of kind $y_{1} \rightarrow f_{1}\left(y_{1}, y_{2}, \ldots, y_{n}\right), y_{2} \rightarrow f_{2}\left(y_{1}, y_{2}, \ldots, y_{n}\right), \ldots$, $y_{n} \rightarrow f_{n}\left(y_{1}, y_{2}, \ldots, y_{n}\right)$ with trapdoor accelerator $F=$ $T_{1} G_{A} T_{2}, T_{1}, T_{2} \in A G L_{n}(K)$.

We take the line $\left[y_{1}, y_{2}, \ldots, y_{n}\right]$ of the graph $D\left(n, K\left[y_{1}, y_{2}, \ldots, y_{n}\right]\right.$ and compute
$a_{r}=a_{r}([y])=a_{r}\left(y_{1}, y_{2}, \ldots, y_{n}\right)$, for $r=2,3, \ldots, t$. We form the nonlinear expression ${ }^{s} B=\left(y_{1}^{s}+C\left(y_{2}, y_{3}, \ldots, y_{n}\right)\right.$ where $C\left(y_{2}, y_{3}, \ldots, y_{n}\right)=\lambda_{2} a_{2}+\lambda_{3} a_{3}+\ldots+$ lambda $a_{t} a_{t}+\lambda_{1}$ with nonzero $\lambda_{i}$ from $K$ and parameter $s$ is selected with the usage of following options. We can use $s=2$ if the order $d$ of $K^{*}$ is odd or $s=3$ if $(d, 3)=1$ and
$s=1$ can be selected in the case of arbitrary commutative ring. We form the walk in the graph $D\left(n, K\left[y_{1}, y_{2}, \ldots, y_{n}\right]\right)$ starting from the line $[y]$ of colour $y_{1}$ and consecutive vertexes of colours $y_{1}+\beta_{1}, y_{1}+\alpha_{1}, y_{1}+\beta_{2}, y_{1}+\alpha_{2}, \ldots, y_{1}+\beta_{l}$, $\alpha_{l}$ such that $0 \neq \alpha_{1}, 0 \neq \beta_{1}, \alpha_{i} \neq \alpha_{i+1}, \beta_{i} \neq \beta_{i+1}$ for $i=1,2, \ldots, l-1$.

We form the path with the starting line $v_{0}=[y]$ ), $v_{1}=N_{y_{1}+\beta_{1}}\left(v_{0}\right), v_{2}=N_{y_{1}+\alpha_{1}}\left(v_{1}\right), \ldots, v_{2 l-1}=$ $N_{y_{1}+\beta_{t}}\left(v_{2 l-2}, \quad v_{2 l-1}=N_{y_{1}+\beta_{l}}, v_{2 l}=N_{\alpha_{l}}\left(v_{2 t-1}\right.\right.$ and consider $u=J_{s_{B}}\left(v_{2 l}\right)$. The vertex $u$ allows us to define the following transformation ${ }^{s} G={ }^{s} \quad G_{A}, A=$ $\left(\alpha_{1}, \alpha_{2}, \ldots, \alpha_{l} ; \beta_{1}, \beta_{2}, \ldots, \beta_{l}, B\left(y_{1}, y_{2}, \ldots, y_{n}\right)\right)$ of $K^{n}$ to itself

$$
\begin{aligned}
& \left.y_{1} \rightarrow\left(y_{1}\right)^{s}+C\left(y_{1}\right), y_{2}, \ldots, y_{n}\right) \\
& y_{2} \rightarrow u_{2}\left(y_{1}, y_{2}\right) \\
& \ldots \\
& y_{n} \rightarrow u_{n}\left(y_{1}, y_{2}, \ldots, y_{n}\right)
\end{aligned}
$$

We identify $A \quad=^{l} A$ with the array $\left(\alpha_{1}, \alpha_{2}, \ldots, \alpha_{l} ; \beta_{1}, \beta_{2}, \ldots, \beta_{l-1}, \lambda_{1}, \lambda_{2},, \lambda_{t}\right)$.

PROPOSITION.

TABLE I
PUBLIC MAP GENERATION TIME (MS), $D(n ; B(32))$, CASE II, LENGTH OF THE PATH ( $2 l$ )

| $n$ | $\mathbf{3 2}$ | $\mathbf{6 4}$ | $\mathbf{1 2 8}$ | $\mathbf{2 5 6}$ |
| :---: | :---: | :---: | :---: | :---: |
| 16 | 20 | 36 | 60 | 108 |
| 32 | 164 | 336 | 676 | 1352 |
| 64 | 2660 | 5480 | 11305 | 23502 |
| 128 | 82304 | 175455 | 362382 | 751748 |

Let $T_{1}$ and $T_{2}$ are bijective transformations from $A G L_{n}(K)$ and $K$ is arbitrary commutative ring with unity. Then the standard form of cubic transformation $F=T_{1}^{s} G_{l^{A}} T_{2}, l=O(n)$ has a trapdoor accelerator given by coefficients of $T_{1}$ and $T_{2}$ together with the array $A$ described above.

Proof.
We have to justify that the reimage $x$ of $v=s_{A}^{G}(x)$ can be computed in time $O\left(n^{2}\right)$. The procedure of its computation is the following.

Step 1. Let the value $v$ of ${ }^{s} G_{A}$ is given. We have to form $z=\left[\alpha_{l}, v_{2}, v_{3}, \ldots, v_{n}\right]$ where $x$ is a variable, compute $\left.a_{2}(z) \lambda_{2}+a_{3}(z) \lambda_{3}+\ldots+a_{t}(z) \lambda_{t}+\lambda_{1}=C\left(y_{1}\right), y_{2}, \ldots, y_{n}\right)$

Step 2. The computation of the solution $y_{1}=c$ of the equation $y_{1}{ }^{s}+b=v_{1}$.

Step 3. We form the parameters $d_{1}=c+\beta_{l}, d_{2}=c+\alpha_{l-1}$, $d_{3}=c+\beta_{l-1}, d_{4}=c+\alpha_{l-2}, \ldots, d_{2 l-1}=c+\alpha_{1}, d_{2 l}=c$ of reverse path with the starting line $\left[\alpha_{l}, v_{2}, v_{3}, \ldots, v_{n}\right]=[z]$.

Step 5. We conduct recurrent computations $N_{d_{1}}(z)={ }^{1} u$, $N_{d_{2}}\left({ }^{1} u\right)={ }^{2} u, \ldots, N_{d_{2 l-1}(2 l-2 u)=2 l-1} u, N_{c}\left({ }^{2} l-1={ }^{2} l u=x\right.$ (the reimage)

The complexity of the algorithm is $O\left(n^{2}\right)$. So the map has a trapdoor accelerator as it is stated.

The standard forms of transformations $F=T_{1}^{s} G_{A} T_{2}$ can be used as a public keys.

The idea of $D(n, K)$ based encryption with the usage of connectivity invariants was suggested in [59].

## X. On the execution time of generation of $D(n, K)$ -BASED PUBLIC KEYS

We use computer simulation to generate maps of kind $y=$ $T_{1} G_{A} T_{2} h$ related to graphs $D(n, K)$ where $K$ is one of the commutative rings: Boolean ring $B(32)$ of order $2^{32}$, modular ring $Z_{2^{32}}$ and finite field $F_{2^{32}}$.

We have implemented three cases of invertible affine transformations: 1) $T_{1}$ and $T_{2}$ are identities, its just evaluation of time execution of core quadratic transformation. 2) $T_{1}$ and $T_{2}$ are of kind $x_{1} x_{1}+a_{2} x_{2}+a_{3} x_{3}+\ldots+a_{n} x_{n}$ (linear time of computing execution of $T_{1}$ and $T_{2}$ ), 3) $T_{1}=A_{1} x+b_{1} a n d T_{2}=$ $A_{2} x+b_{2}$, nonsingular matrices $A_{1}, A_{2}$ have nonzero entries and vectors $b_{1}, b_{2}$ with mostly all coordinates different from zero.

Execution time for the computation of standard forms of the maps in the cases 2 and 3 is presented in Tables 1-6. The program is written in $\mathrm{C}++$ and compiled with the gcc compiler. We used an average PC with processor Pentium 3.00 GHz , 2GB memory RAM and system Windows 7.

TABLE II
PUBLIC MAP GENERATION TIME (MS), $D\left(n ; Z 2^{32}\right)$, CASE II, LENGTH OF THE PATH ( $2 l$ )

| $n$ | $\mathbf{3 2}$ | $\mathbf{6 4}$ | $\mathbf{1 2 8}$ | $\mathbf{2 5 6}$ |
| :---: | :---: | :---: | :---: | :---: |
| 16 | 16 | 28 | 56 | 104 |
| 32 | 168 | 344 | 700 | 1428 |
| 64 | 2856 | 6112 | 12620 | 25652 |
| 128 | 80227 | 179877 | 398918 | 842802 |

TABLE III
PUBLIC MAP GENERATION TIME (MS), $D\left(n ; F 2^{32}\right)$, CASE II, LENGTH OF THE PATH ( $2 l$ )

| $n$ | $\mathbf{3 2}$ | $\mathbf{6 4}$ | $\mathbf{1 2 8}$ | $\mathbf{2 5 6}$ |
| :---: | :---: | :---: | :---: | :---: |
| 16 | 48 | 100 | 212 | 420 |
| 32 | 648 | 1372 | 2816 | 5712 |
| 64 | 8397 | 19454 | 41568 | 85783 |
| 128 | 139366 | 357361 | 824166 | 1758059 |

## XI. Conclusions

Multivariate Cryptography in wide sense is about constructions and investigations of Public Keys in a form of nonlinear Multivariate rule defined over some finite commutative ring $K$.

These rule $F$ has to be written as transformation $x_{i} \rightarrow f_{i}$, $i=1,2, \ldots, n, f_{i} \in K\left[x_{1}, x_{2}, \ldots, x_{n}\right]$ over commutative ring $K$. It can be used for the encryption of tuples (plaintexts) from the affine space $K^{n}$. In the simplest case of bijective transformation decryption process can be thought as application of inverse rule $G$.

The rule $F$ defines automorphism $\sigma_{n}$ of multivariate ring $K\left[x_{1}, x_{2}, \ldots, x_{n}\right]$ into itself given by its values on variables $x_{i}$. Its degree can be defined as maximum of degrees of polynomials $f_{i}$. For the usage of $F$ as efficient encryption tool degree of $\sigma_{n}$ can be bounded by some constant $c$, cases of $c=2$ or $c=3$ are popular.

Multivariate public key scheme suggests that rule $F$ is given publicly. Public users use it for encryption, they are unable to decrypt because the information on $G$ is not given. Presumably $G$ hast to be of high degree to be resistant against its approximation attempts. The key owner (Alice) suppose to

TABLE IV
PUBLIC MAP GENERATION TIME (MS), $D(n ; B(32))$, CASE III, LENGTH OF THE PATH ( $2 l$ )

| $n$ | $\mathbf{3 2}$ | $\mathbf{6 4}$ | $\mathbf{1 2 8}$ | $\mathbf{2 5 6}$ |
| :---: | :---: | :---: | :---: | :---: |
| 16 | 16 | 32 | 56 | 108 |
| 32 | 240 | 416 | 764 | 1464 |
| 64 | 5357 | 8509 | 14802 | 27391 |
| 128 | 192324 | 310666 | 547293 | 1020502 |

TABLE V
PUBLIC MAP GENERATION TIME (MS), $D\left(n ; Z 2^{32}\right)$, CASE III, LENGTH OF THE PATH ( $2 l$ )

| $n$ | $\mathbf{3 2}$ | $\mathbf{6 4}$ | $\mathbf{1 2 8}$ | $\mathbf{2 5 6}$ |
| :---: | :---: | :---: | :---: | :---: |
| 16 | 20 | 32 | 56 | 104 |
| 32 | 260 | 440 | 800 | 1520 |
| 64 | 5524 | 8780 | 15180 | 28381 |
| 128 | 180436 | 289475 | 507985 | 945409 |

TABLE VI
PUBLIC MAP GENERATION TIME (MS), $D\left(n ; F 2^{32}\right)$, CASE III, LENGTH OF THE PATH ( $2 l$ )

| $n$ | $\mathbf{3 2}$ | $\mathbf{6 4}$ | $\mathbf{1 2 8}$ | $\mathbf{2 5 6}$ |
| :---: | :---: | :---: | :---: | :---: |
| 16 | 140 | 268 | 524 | 1036 |
| 32 | 2328 | 4541 | 8968 | 17828 |
| 64 | 40417 | 77480 | 151592 | 299844 |
| 128 | 812140 | 1526713 | 2946022 | 5792889 |

have some additional piece $T$ of private information about pair $(F, G)$ to decrypt ciphertext obtained from public user (Bob). In [43] the following formalisation of $T$ is given.
We say that family $\sigma_{n}, n=2,3, \ldots$ has trapdoor accelerator ${ }^{n} T$ if the knowledge of the piece of information ${ }^{n} T$ allows to compute reimage $x$ of $y=\sigma_{n}(x)$ in time $O\left(n^{2}\right)$.

We use families of extremal algebraic graphs which approximate infinite forest (or tree) for the constructions of families of automorphisms $\sigma_{n}$ with trapdoor accelerators and $\left(\sigma_{n}\right)^{-1}$ of large order. We use bipartite regular graphs ${ }^{n} G(K)$ with partition sets $K^{n}$ (set of points and set of lines), such that incidence relation between point and line is given by system of linear equations over $K$ and projective limit of bipartite graphs ${ }^{n} G(K)$ is well defined tends to infinite regular forest. Two families $D(n, K)$ and $A(n, K)$ defined over arbitrary integrity domain $K$, i. e. commutative ring without zero divisors, are known.
To define trapdoor accelerator for the family $\sigma_{n}, n=$ $2,3, \ldots$ we use special walks on graphs ${ }^{n} G(K)$ and ${ }^{n} G\left(K\left[x_{1}, x_{2}, \ldots, x_{n}\right]\right)$. This way in the case of $K=F_{2^{m}}$ we construct trapdoor accelerator ${ }^{n} T$ for the special map $\sigma_{n}$ with the inverse of order $>3 \times 2^{m-1}$. So we can construct a family of public keys working with the space of plaintexts $F_{2^{64}}^{n}$ and multivariate rule $F$ with the inverse of order $>3 \times 2^{63}$. In this paper we discuss the implemention of not so ambitious case $m=32$ which is also can give secure and efficient cryptosystem. A generalisation and obfuscation of this $D\left(n, F_{q}\right)$ based public key is given in a previous section on the case of general commutative ring $K$ with unity. It uses connectivity invariants of these graphs. These algorithms are implemented in the cases of finite fields of characteristic 2, arithmetic rings $Z_{q}$ where $q$ is a power of 2 and Boolean rings.

We describe several other trapdoor accelerators defined with described above approach in selected cases of finite fields and arithmetical rings $Z_{m}$, where $m$ is a prime power. They can be used for the constructions of multivariate public keys which is able to serve as tools for the encryption or construction of digital signatures.

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