# PECO: methods to enhance the privacy of DECO protocol

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# ABSTRACT

The DECentralized Oracle (DECO) protocol enables the verifiable provenance of data from Transport Layer Security (TLS) connections through secure two-party computation and zero-knowledge proofs. In this paper, we present PECO, an extension of DECO that enhances privacy features through the integration of two new private three-party handshake protocols (P3P-HS). PECO allows any web user to prove to a verifier the properties of data from TLS connections without disclosing the identity of the servers. Like DECO's three-party handshake protocol, PECO's P3P-HS methods do not require any changes on the server side. PECO offers two options: one that provides k-anonymity for the server's identity, and another that completely masks the server's identity from the verifier. PECO is based on three main protocols: (a) commit-and-proof zero-knowledge proofs (CP-ZKP) that enable the proof of relations under committed values in zero-knowledge, (b) verification of Elliptic Curve Digital Signature Algorithm (ECDSA) signatures under a committed public key without revealing the key (zkAttest), and (c) a proof of membership to verify that a committed key belongs to a set of keys. We estimate the performance of both P3P-HS protocols and compare it to TLS timeout using state-of-the-art implementations.

# **KEYWORDS**

privacy, web attestation, zero-knowledge, TLS

# **1** INTRODUCTION

The Transport Layer Security (TLS) protocol is essential for providing secure communication between users and servers, ensuring the confidentiality and integrity of data. However, it does not allow third parties to verify the source of TLS data. The DECentralized Database (DECO) protocol [22] addresses this issue by enabling the ability to prove statements about data from TLS connections, without requiring permission from a central server. This allows for the provenance of data to be traced back to central points while maintaining the privacy of the data. For example, the DECO protocol is crucial for oracles in smart contracts, as it enables them to use data from other sources without any changes on the server side.

While DECO allows the data being accessed to be hidden, it does not conceal metadata such as the identity of the servers being accessed. This can be problematic in some cases, as the disclosure of server identities may reveal browsing habits and search patterns that raise significant privacy concerns [19, 14]. In other cases, however, the identification of data sources may be necessary.

This research aims to develop protocols that enable any user to prove statements about TLS data to any verifier, without revealing the identity of the server being accessed to the verifier. To this end, we present two protocols based on DECO: the k-anonymous Private dECentralized Oracle (k-PECO) and the Private dECentralized Oracle (PECO). The k-PECO protocol allows the user to hide the identity of the server from a set of k possible servers, while the PECO protocol enables the complete concealment of the server's identity. In certain situations, the k-PECO protocol may be most suitable for achieving the desired outcome, as it enables the demonstration that the data originates from a set of certified or qualified servers while preserving the privacy of the user's browsing activity. These systems could be used as privacy-preserving attestation mechanisms for browsing behavior, replacing current CAPTCHA systems with a zero-knowledge proof-of-behavior.

The main contributions of this paper are:

- The design of a protocol that enables users to prove statements about TLS data without revealing their browsing behavior by hiding the identity of the server;
- (2) The evaluation of the proposed protocols using state-of-theart implementation tools to estimate their performance.

# 2 BUILDING BLOCKS

## 2.1 Preliminaries

We write as  $\mathbb{G}$  the set of elements, denoted by capital letters such as *G* and *H*, that form a group on an elliptic curve.  $\mathbb{G}$  has an order of *q* and is generated by a point  $G \in \mathbb{G}$  over the finite field  $\mathbb{Z}_p$  of integers modulo a prime *p*.

The notation com(s) represents the commitment of a secret value *s*. This is an important building block in PECO and, throughout our exposition, we do not instantiate the type of commitment scheme. However, in practice, we use the Pedersen commitment scheme, which is a type of commitment scheme that is unconditionally hiding, computationally binding, and additively holomorphic [18]. The Pedersen commitment scheme also has a specific protocol for proving knowledge about the opening of a commitment without disclosing the opening to the verifier.

The PECO protocol includes a signature algorithm, which is a mathematical method used to verify the authenticity and integrity of a message *m*. The signature algorithm consists of two algorithms: Sign and Verify. The Sign algorithm is used to create a digital signature for a message by inputting the message and a secret key, sk, known only to the sender into the algorithm. The resulting signature value is attached to the message. We write:

# DS = Sign(m, sk).

The verification algorithm, Verify, is used by the recipient of the message to check the validity of the signature by inputting the

message, signature, and the sender's public key into the algorithm. We write:

$$v = Verify(m, DS, pk).$$

If the signature is valid (v = 1), it confirms that the message has not been tampered with and was indeed sent by the owner of the secret key. We assume the hash function used in the signature scheme to be SHA256. This means the both Sign and Verify algorithms start by hashing the message *m* before signing or verifying the hash value  $h_m = SHA256(m)$ .

# 2.2 X.509 certificates

X.509 certificates are a widely used tool for ensuring authenticity and confidentiality on the Internet. They work by establishing a chain of trust, where the validity of each certificate is attested by the next in the chain.

We represent a certificate chain as a tuple

 $cert = (c_0, c_1, \ldots, c_n),$ 

where  $c_0$  is the certificate of some server S and  $c_n$  is the root certificate authority certificate. The public key of the entity that signs the certificate  $c_{i-1}$  is denoted as  $pk_i$ . Therefore,  $pk_1$  is the public key of the entity that signs the server's certificate  $c_0$  and  $pk_0$  is the public key of the server S.

Each certificate has a message m and a digital signature  $DS_m$ . The message m is divided into various fields, such as the organization name, the server's email, public key, expiration duration, signature and public key algorithms, among others. Some of these fields, such as the server's email, can be sensitive and reveal the identity of the server being accessed. While this is generally acceptable, it can pose a privacy issue in the context of CAPTCHAs, where the user may unknowingly disclose the website they are accessing by sending the server's certificate to the verifier. Consequently, masking the identity of the server being accessed is an important step in the PECO protocol.

### 2.3 DECO

We start by providing an overview of the DECentralized Database [22] (DECO) protocol. Then, we highlight the steps in DECO that disclose the server's identity.

**Structure and goal.** The DECO protocol involves three parties: a prover P, a verifier V, and a website server S. It enables P to prove to V that some TLS data originated from S (proof of provenance) and statements about the data in a zero-knowledge manner, without revealing the data itself. The functionality of DECO is summarized in Figure 1.

Protocol. The DECO protocol consists of three phases:

(1) Three-party handshake phase: During this phase, the parties generate session keys in a way that prevents P from forging TLS sessions with S. This phase is further divided into two steps: key exchange step and key derivation step. In the key exchange step, P and V begin by verifying S's certificate and the corresponding signature of the exchanged key (we refer to this as the attestation phase). Then, P and V generate additive shares of the symmetric pre-master key shared with

### $\mathcal{F}_{Oracle}$ Functionality between V, P and S

P input:  $\Theta_s$ .

V input: query template Query and a statement stmt.

- (1) If at any point during the session, a message (sid, receiver, m) with receiver  $\in \{S, P, V\}$  is received from A, forward (sid, m) to receiver and forward any responses to A.
- (2) Upon receiving input (sid, Query, stmt) from V, send (sid, Query, stmt) to P. Wait for P to reply with "ok" and Θ<sub>s</sub>.
- (3) Compute Q = Query(Θ<sub>s</sub>) and send (sid, Q), to S and record its response (sid, R). Send (sid, |Q|, |R|) to A.
- (4) Send (sid,  $Q, \mathcal{R}$ ) to P and (sid, stmt( $\mathcal{R}$ ), S) to V.

#### Figure 1: The oracle functionality [22].

S. In the key derivation step, the parties derive the session keys (MAC and encryption keys). Note that during this last step, V does not communicate with S;

- (2) Query phase: During this phase, P builds the queries together with V using secure two-party computation, and P sends them to S.;
- (3) Proof generation phase: During this phase, P proves that the query was correctly generated and that the response from S satisfies some statement.

In the key exchange step of the three-party handshake phase, we notice that the identity of S is only revealed to V during the attestation phase, where V verifies the certificate sent by S to P. Our main goal in this paper is to replace this attestation phase with a privacy-preserving version, in which V can verify that the data comes from a certified S but does not know which one specifically.

### 2.4 Secure multiparty computation

In secure multiparty computation (SMC), multiple parties, each with their own input, can jointly compute a function without disclosing their inputs to one another. This can be thought of as each party sending their input to a trusted third party, who then computes the function and returns the output to each party. The first solution to SMC was proposed by Yao in 1982 [20], who introduced the concept of garbled circuits, a key element in secure computation. While initially limited to only two parties, the protocol was later generalized to more parties by GMW[11], BGW [3] and BMR [2]. In order to improve performance, several implementation optimizations, including point-and-permute [2], row reduction [17], FreeXOR [15] and half gates [21], have been developed for the Yao's garbled circuit protocol.

# 2.5 Zero-knowledge proofs

Zero-knowledge proof (ZKP) systems were first introduced by Goldwasser, Micali, and Rachoff in 1985 [12], and later extended by Blum, Feldman, and Micali to the non-interactive case in 1988 [6], under the assumption that the parties shared a common random string (CRS model). Since then, numerous protocols have been developed, with more efficient versions being introduced. One particularly important ZKP system from a practical perspective is the zeroknowledge succinct non-interactive argument of knowledge (zk-SNARK) [5]. Informally, zk-SNARK has the following properties:

- Completeness: The verifier always validates the prover's proof if both parties follow the protocol;
- (2) Soundness (argument of knowledge): The prover can only convince the verifier if the proof holds.;
- (3) Zero-knowledge: The verifier receives no information other than the validity of the statement being proved.
- (4) Non-interactive: The prover sends a single message to the verifier.
- (5) Succinctness: The proof is very short compared to the input, and it has a fast verification procedure.

More importantly for this work, zk-SNARKs can be extended to commit-and-prove zkSNARKs (CP-SNARKs) [8], which allow a prover to demonstrate knowledge of a certain relation with respect to a committed witness. This is useful because it allows multiple proofs to be composed based on the same committed input. In other words, the CP property ensures that the prover, denoted as P, uses the same input value to prove different statements to the verifier, denoted as V. Without this commitment, a malicious prover could potentially cheat the verifier. We will see in Section 3.2 that a malicious P can cheat V in case he is not committed to using the same input to prove two different statements.

We use the standard notation introduced by Camenisch-Stadler [7] to describe the general goal of zero-knowledge proofs:

$$\mathsf{ZK} - \mathsf{PoK}_{x} \{ w : \mathcal{L}(w, x) \},\$$

where the statement x is public information, the witness w is private information known only to the prover and the language  $\mathcal{L}$  represents the condition that the statement and witness must satisfy. In cases where it is clear from context, the under-script x may be omitted from ZK – PoK<sub>x</sub>.

#### 2.6 zkAttest

The zkAttest protocol, introduced in the paper [10], allows a prover to prove the validity of an Elliptic Curve Digital Signature Algorithm (ECDSA) signature to a verifier, without revealing the actual public key used to create the signature. This is achieved through the use of a special made  $\Sigma$ -protocol, rather than the more commonly used SNARK-based approach.

One key feature of the zkAttest protocol is that the public key is committed, which means that the prover can prove additional properties about the key to the verifier. This allows for the creation of more complex and robust zero-knowledge proofs (ZKPs) that can be composed with other ZKPs. This is particularly useful in the context of the PECO protocols, which are presented in Section 3 of the paper. We refer to this protocol as  $\Pi_{zkAttest}$ . In summary, zkAttest allows for the following proof:

$$ZK - PoK \{ pk : com(pk) = c \land Verify(pk, \sigma, m) = 1 \},$$

where  $\sigma$  is the signature received and *m* is the message signed.

Overall, the zkAttest protocol offers a powerful and flexible tool for proving the validity of ECDSA signatures in a privacypreserving manner. It has the potential to be used in a variety of applications where the ability to prove the authenticity of digital signatures is important, such as in the realm of secure authentication and authorization.

# 2.7 Proof of membership

Groth and Kohlweiss [13] recently proposed a  $\sum$ -protocol that allows a prover to demonstrate to a verifier that, from a set of public commitments, he knows the opening of one of the commitments to the value zero. This protocol has various potential applications, including demonstrating that a committed value is part of a publicly known set of values. In particular, a prover can use this protocol to prove to a verifier that his key belongs to a particular public set of keys. In summary, the proof of membership protocol allows the following proof:

$$\mathsf{ZK} - \mathsf{PoK} \{ \mathsf{pk} : \mathbf{com}(\mathsf{pk}) = \mathbf{c} \land \mathsf{pk} \in \mathcal{S} \},\$$

where *c* is the public committed value and S is the public set of keys. We denote by  $\Pi_{pm}$  the protocol that achieves such a proof.

One notable aspect of the  $\Pi_{pm}$  protocol is its relatively low communication complexity, which is logarithmic. In terms of computation, the protocol requires  $O(N \log N)$  and O(N) multiplications in  $Z_q$  for the prover and verifier, which is more efficient compared to other protocols such as the one proposed by Bayer and Groth in [1], which requires  $O(N \log^2 N)$  multiplications for both the prover and verifier.

The combination of the protocols  $\Pi_{pm}$  and  $\Pi_{zkAttest}$  is a straightforward process due to the shared use of Pedersen commitments. This allows both protocols to use the same commitment value c and prove statements about it independently. The composition of these protocols was first introduced and implemented in the original zkAttest article [10], and it serves as a crucial building block for one of the privatization approaches of the DECO protocol.

# **3 PRIVATE DECO**

The main goal of the Private DECO (PECO) functionality is to allow a user to verify statements about certified data without revealing its source. In this section, we will introduce two protocols that achieve this goal while offering different levels of anonymity. The k-anonymous PECO (k-PECO) obscures the identity of the server with k-anonymity, meaning it can be proven that the server belongs to a set of k servers without disclosing its specific identity. The PECO protocol completely hides the identity of the server.

We will begin by defining the k-PECO and PECO functionalities. Then, we present a prototype protocol that fails to realize PECO but serves as a motivation for the development of both k-PECO and PECO protocols.

### 3.1 Functionality definition

Like the DECO protocol, both k-PECO and PECO protocols involve three parties: a prover (P), a verifier (V) and a website server (S). These protocols allow P to prove some statement stmt to V about a query Query sent to S, without fully disclosing S identity to V. The DECO functionality is formally described in Figure 1. The k-PECO functionality is denoted by  $\mathcal{F}_{kp\text{-}Oracle}$  and the PECO functionality by  $\mathcal{F}_{p\text{-}Oracle}.$ 

The difference between the two proposed functionalities ( $\mathcal{F}_{kp-Oracle}$  and  $\mathcal{F}_{p-Oracle}$ ) and the DECO functionality ( $\mathcal{F}_{Oracle}$ ) is that  $\mathcal{F}_{kp-Oracle}$  and  $\mathcal{F}_{p-Oracle}$  functionalities do not send the identity S to V (Step 4 in Figure 1). Instead, we have that:

- $\mathcal{F}_{\text{kp-Oracle}}$  sends (sid, stmt( $\mathcal{R}$ ),  $\mathcal{S}$ ) where  $\mathcal{S}$  is a set of identities with size k;
- $\mathcal{F}_{p-Oracle}$  only sends (sid, stmt( $\mathcal{R}$ )).

## 3.2 Strawman protocol

The following strawman protocol serves as a starting point for the development of two robust protocols that aim to protect the identity of S from being revealed to V. To achieve this goal, we will need to make modifications to DECO so that the identity of S is effectively concealed from V.

In DECO, the identity of S is only revealed to V during the key exchange phase (Step 1) of the three-party handshake (3P-HS) protocol. In the original 3P-HS protocol, P first receives a certificate, the server nounce  $r_S$ , and a signed ephemeral DH public key  $Y_S = s_S \cdot G$  from S. After verifying the certificate and the signature, P forwards them to V, who performs the same verification process. The certificate contains the identity of S, and V uses the server's public key to verify the signature of  $Y_S$ . As a result, at this point in the protocol, V knows the identity of S.

To conceal the identity of S from V, we propose a new private 3P-HS (P3P-HS) protocol which modifies the original 3P-HS protocol to allow V to verify the certificate and the signature of  $Y_S$  without accessing identity-sensitive information or knowing S's public key. This privacy-preserving attestation mechanism is essential for ensuring the privacy of P while still allowing V to verify the authenticity of the certificate and the signature. When integrated into DECO, this new P3P-HS protocol forms the basis for k–PECO and PECO.

Recall that cert =  $(c_0, c_1, ..., c_n)$  represents the certificate hierarchy, where  $c_0$  is the certificate of the server S and  $c_n$  is the root certificate authority certificate. We denote by cert $[1 :] = (c_1, ..., c_n)$ a slice of cert without the first certificate  $c_0$ . The public key of the entity that signs the server's certificate,  $c_0$ , is denoted as  $pk_1$ , and the digital signature in  $c_0$  is denoted as DS. The public key of the server S is denoted as  $pk_0$ .

**Strawman protocol.** A strawman protocol for PECO is presented in Figure 2 and is denoted by  $\Pi_{\text{straw}}^{P3P-HS}$ . As previously mentioned, S's identity is only revealed during the 3P-HS phase while attesting both the certificate and  $Y_S$ 's signature.

It's important to note that in the certification chain, we only need to conceal the message (m) in the first certificate, as the other certificates do not reveal the identity of the server. Therefore, the certificates up to the server's certificate can be checked in the clear without compromising the privacy of S. This is achieved in steps 4 and 5 of the  $\Pi_{straw}^{P3P-HS}$  protocol (Figure 2). During these steps, P only sends the required material to V for verifying the validity of the digital signature DS present in  $c_0$ . This material includes the certificates cert[1 :], the signature DS, and the hash value hm. V can then use the public key pk<sub>1</sub> from c<sub>1</sub> to verify the signature DS

# $\Pi_{straw}^{P3P-HS}$ protocol

Initialization:

 Same as DECO protocol. P samples nounce r<sub>c</sub> and sends ClientHello(r<sub>c</sub>) to S to start a standard TLS handshake.

Step 1: key exchange:

- (2) The prover P receives the server's nounce r<sub>S</sub>, the server's ephemeral DH public key Y<sub>S</sub>, its signature σ and its certificate cert.
- (3) P verifies that cert is a valid certificate and that  $\sigma$  is a valid signature under  $Y_S$  and  $pk_0$ , the public key contained in  $c_0$ .
- (4) P sends to V the following tuple:

 $(r_c, r_S, \operatorname{cert}[1:], \operatorname{DS}, h_m, Y_S, \sigma),$ 

where cert[1 :]) =  $(c_1, \ldots, c_n)$ , DS is the digital signature in the server's certificate  $c_0$  and  $h_m$  = SHA256(m), for m to be the message of  $c_0$ .

- (5) V checks the validity of the chain cert[1 :] and the digital signature DS against pk<sub>1</sub> and h<sub>m</sub>.
- (6) To check the validity of the signed ephemeral DH public key Y<sub>S</sub>, V and P undergo a two-party secure protocol that computes Verify(Y<sub>S</sub>, σ, pk<sub>0</sub>) under secret input pk<sub>0</sub>.

Step 2: key derivation:

(7) Same as DECO protocol.

P output:  $k_P^{\text{Enc}}$ ,  $k_P^{\text{MAC}}$ . V output:  $k_V^{\text{MAC}}$ . S output:  $k_V^{\text{Enc}}$ .

#### Figure 2: The strawman protocol.

against the hash value  $h_m$ . This masks the identity of the server because the hash value  $h_m$  does not reveal any information about the message m, which contains S's identity. In step 6 of the  $\Pi_{straw}^{P3P-HS}$ protocol, we aim to hide the public key  $pk_0$  of the server from V while still allowing V to verify the signature of  $Y_S$  using  $pk_0$ . This is achieved with secure two-party computation. This helps to protect the server's unique public key from being revealed to V.

The privacy-preserving attestation phase of the  $\Pi_{\text{straw}}^{\text{P3P}-\text{HS}}$  protocol, which includes steps 4-6, allows for the verification of the certificate and the signature of  $Y_S$  without compromising the privacy of S. The remaining steps of the protocol are identical to the DECO protocol.

**Security issue.** The strawman  $\Pi_{\text{straw}}^{\text{P3P}-\text{HS}}$  protocol addresses the two privacy issues of the DECO protocol by separately handling the verification of the certificate and the signature of  $Y_S$ . However, this separation leaves the protocol vulnerable to attacks by a malicious prover  $\mathbb{P}^f$ . Specifically,  $\mathbb{P}^f$  can forge TLS communication with



#### Figure 3: Flow of the attestation phase of *k*-PECO protocol.

the server S by generating a private key  $s_S^f$ , forging a different ephemeral DH public key

$$Y_S^f = s_S^f \cdot G,$$

and signing it with a random private key to generate  $\sigma^f$ . The malicious prover can then use the corresponding public key as his private input in the secure two-party computation and convince V that  $\sigma^f$  is a valid signature of  $Y_S^f$ . With knowledge of  $s_S^f$ , the prover can then find the MAC key, k<sup>MAC</sup>, and include the encryption of arbitrary messages in the transcript, proving zero-knowledge statements about the transcript.

The security issue of the strawman protocol stems from the fact that V does not check that the public key of the valid certificate verifies the signature  $\sigma$  of  $Y_S$ . As a result, P<sup>*f*</sup> can exploit this weakness to corrupt the protocol and forge TLS communication.

### 3.3 *k*-PECO

As we have discussed, the strawman  $\Pi_{\text{straw}}^{P3P-HS}$  protocol is vulnerable to attacks by a malicious prover P<sup>*f*</sup>, who can forge TLS communication with the server S by finding the MAC key. This weakness occurs because the verifier V does not check that the public key of the valid certificate verifies the signature  $\sigma$  of  $Y_S$ . To address this issue, we need to ensure that the prover P is not able to sign the ephemeral DH public key  $Y_S$  sent to the verifier V. In other words, V must confirm that the public key of the valid certificate is the one that verifies the signature  $\sigma$  of  $Y_S$ . This helps to prevent P from finding the MAC key, k<sup>MAC</sup>, before the proof generation phase of the DECO protocol.

*k*–**PECO protocol.** In this section, we introduce a new protocol called *k*–anonymous private DECO (*k*–PECO), which is based on a private three-party handshake (P3P-HS) protocol referred to as the  $\Pi_{k-\text{PECO}}^{\text{P3P}-\text{HS}}$  protocol. The details of  $\Pi_{k-\text{PECO}}^{\text{P3P}-\text{HS}}$  are presented in Figure 4. *k*–PECO is achieved by replacing the DECO 3P-HS phase by the P3P-HS phase presented. The other two phases are the same as in DECO.

The private attestation mechanism of the  $\Pi_{k-\text{PECO}}^{\text{P3P}-\text{HS}}$  protocol prevents a malicious prover from exploiting the weakness discussed previously. It requires the prover P to prove to the verifier V that the signature of  $Y_S$  is verified by a public key belonging to a set of accepted public keys. This enables P to conceal the identity of S within a set of *k* accepted servers, *S*, while also ensuring that P has not forged  $Y_S$ . As a result, the privacy and security of the protocol is enhanced.

The private attestation mechanism of the  $\Pi_{k-\text{PECO}}^{\text{P3P}-\text{HS}}$  protocol is composed of two building blocks: the zkAttest protocol [10] and a proof of membership [13]. As previously mentioned, the

# $\Pi_{k-\text{PECO}}^{\text{P3P-HS}}$ protocol

Initialization:

(1) Same as DECO protocol. P samples nounce  $r_c$  and sends ClientHello $(r_c)$  to S to start a standard TLS handshake.

Step 1: key exchange:

- (2) The prover P receives the server's nounce  $r_S$ , the server's ephemeral DH public key  $Y_S$ , its signature  $\sigma$  and its certificate cert.
- (3) P verifies that cert is a valid certificate and that σ is a valid signature signed by pk<sub>0</sub>, the public key contained in c<sub>0</sub>.
- (4) P sends to V the following tuple:

 $(r_c, r_S, Y_S, \sigma).$ 

- (5) P commits to  $pk_0$ ,  $c = com (pk_0)$ .
- (6) V and P run the Π<sub>zkA</sub> protocol on σ and Y<sub>S</sub>, with c. This proves that under the commitment c, the public key pk<sub>0</sub> verifies the signature σ of Y<sub>S</sub>.
- (7) V and P run the  $\Pi_{pm}$  protocol on c and public S. This proves that under the commitment c,  $pk_0$  is in S, without disclosing  $pk_0$  to V.

Step 2: key derivation:

(8) Same as DECO protocol.

P **output:**  $k_P^{\text{Enc}}$ ,  $k_P^{\text{MAC}}$ . V **output:**  $k_V^{\text{MAC}}$ . S **output:**  $k_V^{\text{Enc}}$ .

#### Figure 4: The *k*-PECO protocol.

zkAttest protocol is a  $\Sigma$ -protocol that allows a verifier to verify an ECDSA signature on a message using a committed public key, without revealing the actual public key. We refer to this protocol as  $\Pi$ zkA and, formally, we have that it proves in zero-knowledge the following statement:

 $\mathsf{ZK} - \mathsf{PoK} \left\{ \mathsf{pk}_0 : \mathsf{Verify} \left( \mathsf{pk}_0, \sigma, Y_S \right) = 1 \land \mathbf{com} \left( \mathsf{pk}_0 \right) = \mathsf{c} \right\}.$ 

The proof of membership protocol, on the other hand, allows a prover to prove in zero-knowledge that a committed public key belongs to a given set of public keys, S. We refer to this protocol as  $\Pi_{pm}$  and, formally, we have it proves in zero-knowledge the



 $ZK - PoK \{ pk_0 : Verify (pk_0, \sigma, Y_S) = 1 \land com (pk_0) = c \}$ 

 $ZK - PoK \{ pk_0, m : pk_0 \text{ is a substring of } m \land \mathbf{com} (pk_0) = c \}$ 

### Figure 5: Flow of the attestation phase of PECO protocol. m is the message present in the certificate c<sub>0</sub>.

following statement:

$$\mathsf{ZK} - \mathsf{PoK} \left\{ \mathsf{pk}_0 : \mathsf{pk}_0 \in \mathcal{S} \land \mathbf{com} \left( \mathsf{pk}_0 \right) = \mathsf{c} \right\}.$$

When these two protocols are composed on the same public key commitment, the public key used to verify the signature of  $Y_S$  can be confirmed to belong to the set of accepted keys. This prevents the prover P from forging a signature  $\sigma^f$  for a different DH key  $Y_S^f$ . The flow of the attestation phase of the  $\Pi_{k-\text{PECO}}^{\text{P3P-HS}}$  protocol is shown in Figure 3.

**Security.** The *k*–PECO protocol presented above addresses the security flaw present in the strawman protocol. Specifically, the prover P is unable to forge a signature  $\sigma^f$  for a generated ephemeral DH public key  $Y_S^f$ . Steps 5 and 6 of the  $\Pi_{k-\text{PECO}}^{\text{P3P}-\text{HS}}$  protocol ensure that the public key used to sign  $Y_S$  belongs to a set of accepted public keys, thereby ensuring that P does not have access to the corresponding secret key. As a result, the security of the protocol is improved.

### 3.4 PECO

In the previous section, we presented the *k*-anonymous private DECO protocol,  $\Pi_{k-\text{PECO}}^{\text{P3P-HS}}$ , which allows the prover P to hide the identity of the server S from the verifier V with *k*-anonymity. While *k*-PECO provides a level of privacy by disclosing only a set of possible identities for S, it also ensures that the data being proven comes from a set of certified (or allowed) servers.

On the other hand, in this section we will present a protocol that fully hides the identity of S from V, while still allowing P to prove statements about TLS data. Each protocol has its own trade-offs and each may be more suitable for different use-cases.

**PECO protocol.** We introduce a new protocol called private DECO (PECO), which is designed to fully conceal the identity of the server S from the verifier V. PECO is based on a private three-party hand-shake (P3P-HS) protocol, referred to as the  $\Pi_{PECO}^{P3P-HS}$  protocol, as shown in Figure 6. To implement PECO, the 3P-HS phase of the DECO protocol is replaced with the P3P-HS protocol presented in this section, while the other two phases of DECO remain unchanged. This allows PECO to provide stronger privacy protection than the *k*-PECO protocol, as it does not disclose any possible identities for S. Recall that, in this context, a certificate is a tuple consisting of a message and a signature. The server's certificate is represented by  $c_0 = (m, DS)$ .

The private attestation mechanism of the  $\Pi_{PECO}^{P3P-HS}$  protocol relies on the interoperability of different zero-knowledge proofs with committed values (also known as commit-and-open zeroknowledge proofs or CP-ZKP [4]). This phase aims to verify that

# $\Pi_{PECO}^{P3P-HS}$ protocol

Initialization:

(1) Same as DECO protocol. P samples nounce  $r_c$  and sends ClientHello $(r_c)$  to S to start a standard TLS handshake.

Step 1: key exchange:

- (2) The prover P receives the server's nounce  $r_S$ , the server's ephemeral DH public key  $Y_S$ , its signature  $\sigma$  and its certificate cert.
- (3) P verifies that cert is a valid certificate and that  $\sigma$  is a valid signature signed by  $pk_0$ , the public key contained in  $c_0$ .
- (4) P sends to V the following tuple:

 $(r_c, r_S, \operatorname{cert}[1:], \operatorname{DS}, h_m, Y_S, \sigma),$ 

where cert[1 :]) =  $(c_1, ..., c_n)$ , DS is the digital signature in the server's certificate  $c_0$  and  $h_m = SHA256(m)$ , for m to be the message of  $c_0$ .

- (5) P commits to  $pk_0$ ,  $c = com (pk_0)$ .
- (6) V checks the validity of the chain cert[1 :].
- (7) V and P run the  $\Pi_{zkA}$  protocol on  $\sigma$  and  $Y_S$ , with a (Pedersen) commitment of the key  $pk_0$ , c. This proves that under the commitment, the public key  $pk_0$  verifies the signature  $\sigma$  of  $Y_S$ .
- (8) V and P run the  $\Pi_{cp}$  protocol on c,  $pk_1$ , DS and  $h_m$ . This proves that under the commitment,  $pk_0$  is a substring of the message m that verifies against DS and public key  $pk_1$ , without disclosing  $pk_0$  to V.

*Step 2: key derivation:* 

(8) Same as DECO protocol.

P output:  $k_P^{Enc}$ ,  $k_P^{MAC}$ . V output:  $k_V^{MAC}$ . S output:  $k_V^{Enc}$ .

### Figure 6: The PECO protocol.

the committed public key  $pk_0$  is included in the message m of the server's certificate  $c_0$  and that it verifies the signature  $\sigma$  of  $Y_S$ . These two checks are referred to as the certificate proof protocol ( $\Pi_{cp}$ ) and the zero-knowledge attest protocol ( $\Pi_{zkAttest}$  [10]), respectively. The  $\Pi_{cp}$  protocol is presented below and the  $\Pi zkAttest$  protocol is

$\Pi_{zkA}$	П <sub>рт</sub>	DECO 3P-HS	Total <i>k</i> –PECO 3P-HS	TLS timeout
(s)	(s)	WAN Online (s)	estimation (s)	(s)
0.5	10	2.9	~ 13.4	~ 10 - 15

Table 1: Total estimation time for *k*-PECO 3P-HS protocol and comparison with standard TLS timeout.

П <sub>zkA</sub>	П <sub>ср</sub>	DECO 3P-HS	Total PECO 3P-HS	TLS timeout
(s)	(s)	WAN Online (s)	estimation (s)	(s)
0.5	14.5	2.9	~ 18	~ 10 - 15

Table 2: Total estimation time for PECO 3P-HS protocol and comparison with standard TLS timeout. The estimation time for  $\Pi_{cp}$  considers the LegoAC1 protocol for the SHA256 implementation in the LegoSNARK framework [8]. We only included the proving and verification time as the key generation step is independent of the inputs.

the same as in the k-PECO protocol. The flow of the attestation phase of the PECO protocol is shown in Figure 5.

**Certificate proof protocol.** The  $\Pi_{cp}$  protocol is realized with a CP-ZKP system (LegoSNARK [8] or LegoGroth16 [16]). Since both LegoSNARK or LegoGroth16 use Pedersen commitments, it is feasible to compose any of them with the  $\Pi_{zkAttest}$  protocol [10] as it also uses Pedersen commitments for the public key. Formally, the  $\Pi_{cp}$  protocol proves in zero-knowledge the following statement:

 $ZK - PoK \{ pk_0, m : pk_0 \text{ is a substring of } m \land \mathbf{com} (pk_0) = c \}.$ 

The  $\Pi_{cp}$  protocol goes as follows. The verifier uses the public key  $pk_1$  of the certificate  $c_1$  to open the signature in  $c_0$ , DS, i.e. V computes  $h = Dec_{pk_0}$  (DS). Then, P proves in zero-knowledge to V that h = SHA256(m) where  $pk_0$  from **com** ( $pk_0$ ) is a substring of m.

**Security.** Similarly to the *k*–PECO protocol presented above, the PECO 3P-HS avoids the security flaw of the strawman protocol. Again, the prover P is not able to forge a signature  $\sigma^f$  of a generated ephemeral DH public key  $Y_S^f$ . Steps 6 and 7 ensure that the public key used to sign  $Y_S$  is the same public key in the server's certificate  $c_0$ , guaranteeing that P does not know its corresponding secret key.

# **4** IMPLEMENTATION

In this section, we present the implementation details and tools used for both the k-PECO and PECO protocols. Both protocols are based on the DECO protocol but feature a privacy-preserving version of the 3P-HS protocol called the P3P-HS protocol. We will compare the P3P-HS approaches used in both protocols to the standard 3P-HS protocol proposed by DECO. For reference, in the WAN setting, the online time for the 3P-HS protocol using TLS 1.2 is approximately 2.9 seconds.

### 4.1 *k*–PECO

The *k*–PECO protocol consists of the DECO protocol with a privacypreserving attestation mechanism in the 3P-HS protocol, referred to as the  $\Pi_{k-\text{PECO}}^{\text{P3P}-\text{HS}}$  protocol. This protocol is built using the proof of membership and zkAttest protocols, which are implemented in TypeScript. The code for these protocols can be accessed at this repository [10].

The performance of the zkAttest protocol is as follows: the time for verification is 0.5 seconds, and it takes approximately 10 seconds to prove membership on a list of several thousand with no significant slowdown. These values, along with the time for the DECO 3P-HS phase (see [22], Table 1), can be used to estimate the total time for the k–PECO 3P-HS protocol. It is worth noting that this state-of-the-art implementation may cause TLS handshake errors with the server S if it exceeds the standard TLS timeout. These details are summarized in Table 1.

### 4.2 PECO

Similarly to k–PECO, the PECO protocol consists of the DECO protocol with a privacy-preserving attestation mechanism in the 3P-HS protocol, referred to as the  $\Pi_{PECO}^{P3P-HS}$  protocol. This protocol is implemented using the certificate proof ( $\Pi_{cp}$ ) and zkAttest protocols. The zkAttest protocol is implemented in the zkp-ecdsa repository [10]. The certificate proof protocol can be implemented using either the LegoSNARK implementation available at this repository [8], or the LegoGroth16 (a LegoSNARK version of the Groth16 protocol) available at this repository [16]. A fork of the latter repository with Circom support for LegoGroth16 is also available at this repository [9].

The LegoSNARK protocol reports a proving time of 0.9 seconds and a verification time of 1.8 milliseconds for SHA256 with 512-bit inputs. Assuming that an X.509 certificate has a size of approximately 1 Kbyte, it is necessary to run SHA256 with 512-bit inputs approximately 16 times to prove that the committed key  $pk_0$  is part of the pre-image of a given digest. This results in a total time of approximately 14.5 seconds to generate and verify a single proof. These details are summarized in Table 2. It is worth noting that this state-of-the-art implementation is slightly above the limit of the standard TLS timeout, which may cause TLS handshake errors with the server S. Therefore, some optimization may be necessary to avoid such errors.

# 5 CONCLUSION

The DECentralized Database (DECO) protocol is a way to verify the provenance of data from Transport Layer Security (TLS) connections in zero-knowledge. We have developed an extension to DECO called PECO, which includes two new private three-party handshake protocols (P3P-HS) to enhance privacy features. PECO allows web users to prove to a verifier properties of data from TLS connections without disclosing the identity of the servers. It offers two options: one that provides k-anonymity for the server's identity (k-PECO), and another that completely masks the server's identity from the verifier (PECO). PECO is based on three main protocols: commit-and-proof zero-knowledge proofs (CP-ZKP), verification of Elliptic Curve Digital Signature Algorithm (ECDSA) signatures under a committed public key without revealing the key (zkAttest), and a proof of membership to verify that a committed key belongs to a set of keys. The main contributions of this paper are the design of these protocols and an evaluation of their performance using state-of-the-art implementation tools.

The authors suggest an implementation of both the *k*-PECO and PECO protocols using the DECO protocol and the corresponding P3P-HS protocols. The *k*-PECO protocol uses the proof of membership and zkAttest protocols, while the PECO protocol uses the certificate proof and zkAttest protocols. The zkAttest protocol is implemented in the zkp-ecdsa [10] repository, and the certificate proof protocol can be implemented using either the LegoSNARK or LegoGroth16 protocol. The *k*-PECO protocol has an estimated online time of approximately 13.4 seconds, while the PECO protocol has an estimated online time of slightly above the standard TLS timeout of 10 - 15 seconds. These times may cause TLS handshake errors with the server, so some optimization may be necessary to avoid such errors.

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