New and Improved Constructions for Partially Equivocable Public Key Encryption

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Abstract. Non-committing encryption (NCE) is an advanced form of public-key encryption which guarantees the security of a Multi-Party Computation (MPC) protocol in the presence of an adaptive adversary. Brakerski et al. (TCC 2020) recently proposed an intermediate notion, termed Packed Encryption with Partial Equivocality (PEPE), which implies NCE and preserves the ciphertext rate (up to a constant factor). In this work, we propose three new constructions of rate-1 PEPE based on standard assumptions. In particular, we obtain the first constant ciphertext-rate NCE construction from the LWE assumption with polynomial modulus, and from the Subgroup Decision assumption. We also propose an alternative DDH-based construction with guaranteed polynomial running time.

Keywords. Non-committing encryption, standard assumptions, ciphertext rate, equivocable encryption.

1 Introduction

Non-committing encryption (NCE) was introduced by Canetti et al. [CFGN96] as a form of encryption that guarantees the security of an MPC protocol in the presence of an adaptive adversary. Informally, NCE is a form of public-key encryption that allows one to generate "dummy" ciphertexts that can be later opened to an arbitrary message. Intuitively, by using NCE as the encryption tool in an MPC protocol, we can fool the adversary by opening the internal state of a newly corrupted party to an arbitrary message while being able to prove that this arbitrary internal state is consistent with the public transcript of the protocol.

An important property of an NCE scheme that determines its efficiency, like any other public-key encryption scheme, is its ciphertext rate, i.e., the ratio of ciphertext length to message length.

Prior Works. There is a large literature on NCE and we will mostly focus on NCE constructions achieving optimal round complexity without random oracles.

Canetti et al. [CFGN96] presented the first NCE constructions based on the RSA or the computational Diffie-Hellman (CDH) assumptions. Each of their constructions achieves a ciphertext rate of $\mathcal{O}(\lambda^2)$. Beaver [Bea97] proposed 3round NCE construction with ciphertext rate $\mathcal{O}(\lambda)$ from the DDH assumption. Damgård and Nielsen [DN00] generalized the work of Beaver and achieved 3round NCE with the same ciphertext rate based on simulatable public-key encryption and showed an instantiation from the RSA assumption. Nielsen [Nie02] proved that non-interactive NCE is impossible without random oracle. In the following, we mostly discuss 2-round protocols. First improvements were only achieved after thirteen years by Choi et al. [CDSMW09]. In the latter work, the authors constructed an NCE scheme based on the factoring problem and achieving linear ciphertext rate $\mathcal{O}(\lambda)$. Hemenway et al. [HOR15] achieved sub-linear ciphertext-rate $\mathcal{O}(\log \ell)$ from the Φ -hiding assumption, where ℓ is the length of message. Later, in [HORR16], they improved their result in terms of assumption and public key size, and removed the oblivious sampling requirement that appeared in [HOR15]. The latter construction is based on the (Ring) Learningwith-Errors (LWE) assumption with super-polynomial modulus-to-noise ratio and they achieved a rate of $poly(\log \lambda)$. Canetti et al. [CPR17] obtained optimal ciphertext-rate using the power of indistinguishability obfuscation (iO) and in the CRS model. Yoshida et al. [YKT19] put forth an approach allowing to construct NCE with ciphertext rate $\mathcal{O}(\log \lambda)$ under the standard Decisional Diffie-Hellman (DDH) assumption. Under standard assumptions, constant ciphertext rate was recently achieved in two concurrent works: Yoshida et al. [YKXT20] obtained constructions from DDH or LWE with super-polynomial modulus; Brakerski et al. [BBD⁺20] obtained similar results via a new abstraction which yields a construction from the DDH assumption and a construction from LWE with super-polynomial modulus-to-noise ratio.

1.1 Our Contributions

We follow the approach of Brakerski et al. $[BBD^+20]$ and obtain constant-rate NCE by constructing an intermediate primitive called *packed encryption with partial equivocality* (PEPE) that the latter authors proved to imply NCE with only a constant factor loss in the ciphertext rate. NCE is obtained by composing any PEPE scheme with a constant-rate error-correcting code (ECC), the latter being implied by the existence of one-way functions: to encrypt a message, first encode it using an ECC, and then encrypt the encoding using the PEPE encryption algorithm (decryption is done via decrypting-then-decoding). We refer the reader to $[BBD^+20]$ for more details on this generic transform. We thus focus on constructing rate-1 PEPE from various assumptions, and rely on the transformation of [BBD⁺20] to obtain constant-ciphertext-rate NCE. Specifically, we obtain three constructions of rate-1 PEPE, therefore of constant-ciphertext-rate NCE. Our first construction is secure assuming the hardness of the LWE problem with *polynomial* modulus and inverse-error rate, and our second construction is secure under the DDH assumption. Assuming a common reference string (CRS), we then provide a construction of rate-1 PEPE from Subgroup Decision (SD)

assumption in pairing-free composite order groups. To our knowledge, this construction is the first rate-1 PEPE based on a factoring-related assumption. ¹ Our SD-based construction requires a trusted setup (CRS) in order to generate the composite order group. However, the trusted setup requirement appears to arise in any PEPE construction based on the hardness of factoring as long as no individidual party should learn the factorization. Table 1 provides a comparison between our results and prior ones.

	Ciphertext Rate	Assumption	Setup
[CFGN96]	$\mathcal{O}(\lambda^2)$	RSA, CDH	-
[CDSMW09]	$\mathcal{O}(\lambda)$	Factoring Blum integers	-
[HOR15]	$\mathcal{O}(\log \ell)$		Oblivious sampling of RSA modulus
[HORR16]	$poly(\log \lambda)$	LWE, Ring-LWE	superpolynomial LWE modulus-to-noise ratio
[CPR17]	1 + o(1)	iO	CRS
[YKT19]	$\mathcal{O}(\log \lambda)$	DDH	-
$[BBD^+20]$	$\mathcal{O}(1)$	LWE, DDH	superpolynomial LWE modulus-to-noise ratio
[YKXT20]	$\mathcal{O}(1)$	LWE, DDH	superpolynomial LWE modulus-to-noise ratio
		LWE, DDH	
This Work	$\mathcal{O}(1)$	SD	CRS

Table 1. Comparison between our NCE schemes and previously proposed NCE schemes. λ denotes the security parameter and ℓ denotes the message length. We only discuss 2-round constructions without random oracle.

LWE Construction. We propose the first constant ciphertext-rate NCE scheme relying on the hardness of LWE with polynomial modulus-to-noise ratio. This

¹In the proceedings version of [BBD⁺20], a PEPE candidate based on the quadratic residuostity assumption was proposed. Besides a CRS, this construction required oblivious sampling to avoid assuming erasures. In hidden-order groups, it is not clear how to obliviously sample a group element without knowing the group order and while satisfying the requirements of the security proof. The authors of [BBD⁺20] confirmed this issue and removed the QR-based construction in an updated version of their paper.

result improves the recent works of Brakerski et al. [BBD⁺20] and Yoshida et al. [YKXT20], which rely on LWE with super-polynomial modulus-to-noise ratio. Our construction is identical to the one from [BBD⁺20], except that we avoid the use of noise flooding to equivocate the ciphertext randomness. Instead, we convolve discrete Gaussians using a lemma from [LSSS17] to properly simulate the noise of simulated ciphertexts.

DDH Construction. We present a simple DDH-based construction of rate-1 PEPE, which differs from the construction in [BBD⁺20]. The latter uses a ciphertext compression algorithm (which relies on sampling a PRF secret key such that evaluation on some ciphertext-dependent messages satisfies some property) that runs in expected polynomial time. Instead, we apply a universal hash function to the encryption randomness and then encrypt the message using the output of the hash as a one-time pad. Thus, we preserve the constant ciphertext rate while avoiding the disadvantage of the compression algorithm. While our scheme loses the linearly homomorphic property of [BBD⁺20], its encryption algorithm works in strict polynomial time.

SD Construction. We propose the first constant ciphertext-rate NCE (via PEPE) based on the subgroup decision (SD) assumption [BGN05]. This construction uses a CRS, which seems inherent when relying on the hardness of factoring. To our knowledge, it is the first constant ciphertext-rate NCE construction based on a factoring-related assumption.

1.2 Technical Overview

PEPE. As defined in [BBD⁺20], a Packed Encryption with Partial Equivocality (PEPE) scheme is a tuple (KeyGen, Enc, Dec, EquivPK, EquivCT) of efficient (PPT) algorithms such that KeyGen (b, I, r_G) algorithm takes as input a bit b, a subset $I \subset [\ell]$, where ℓ is the length of the messages that can be encrypted in the scheme, and it uses some randomness r_G to produce a public key pk and a secret key sk. This algorithm runs in two modes: real mode (if b = 0), or ideal mode (if b = 1). In the real mode, the scheme should satisfy the correctness property of a regular public-key encryption scheme restricted to the subset I. Namely, the output (of length ℓ) of the decryption algorithm on a ciphertext encrypting a message M should be equal to M_i , for $i \in I$.

The two other algorithms EquivPK and EquivCT can be used in the following way: EquivPK(sk, $b, (I, r_G), I'$) on input $I' \subset I$, and sk, where $(\mathsf{pk}, \mathsf{sk}) \leftarrow$ KeyGen (b, I, r_G) , outputs a new randomness r'_G , such that r'_G is indistinguishable from any honest (real-mode) r'_G that is used in KeyGen $(0, I', r'_G)$ for set I'. That is, an efficient adversary cannot distinguish between r'_G obtained by equivocating with respect to I' from a larger set $I \supset I'$, and honest r'_G that is used in KeyGen $(0, I', r'_G)$. The second equivocation algorithm allows to equivocate ciphertexts in the ideal mode: EquivCT(sk, (M, r_E) , $\{M'_i\}_{i \notin I}$), on input an encryption randomness r_E , and messages M and M', such that $M_i = M'_i$ for $i \in I$, outputs a new encryption randomness r'_E . No efficient adversary should be able to tell apart whether the distribution (pk, M', r'_E) was obtained by equivocating an encryption of a different message M in the ideal mode or by honestly encrypting in the real mode.

We now dive into the details of our PEPE constructions.

LWE Construction. We recall the LWE-based PEPE scheme of $[BBD^+20]$ which requires a super-polynomial modulus-to-noise ratio, and then show how we modify their scheme and obtain a rate-1 PEPE scheme from LWE with polynomial modulus. In the real mode, the public key consists of a random integer matrix $\mathbf{A} \stackrel{\$}{\leftarrow} \mathbb{Z}_q^{n \times k}$, and vectors $\{\mathbf{v}_i\}_{i=1}^{\ell}$ that are either LWE samples $\mathbf{v}_i = \mathbf{As}_i + \mathbf{e}_i$ if $i \in I$, or random vectors $\mathbf{v}_i \stackrel{\$}{\leftarrow} \mathbb{Z}_q^n$ if $i \notin I$. In the equivocal mode, the public key has the same structure as in the real mode, except that the matrix **A** and random vectors $\{\mathbf{v}_i\}_{i \notin I}$ now come from the columns of a random matrix $\mathbf{B} \in \mathbb{Z}_q^{n \times (k+\ell-|I|)}$ for which a lattice trapdoor $\mathsf{td}_{\mathbf{B}}$ [GPV08,MP12] is available. Other vectors $\{\mathbf{v}_i\}_{i \in I}$ are chosen as LWE samples as in the real mode. To encrypt a message $M \in \{0,1\}^{\ell}$, they use the packed Regev encryption scheme [Reg05] together with a masking noise as follows: first, it samples a random vector $\mathbf{r} \xleftarrow{\$}$ D_{σ}^{n} and computes $\mathbf{c}_{1} \leftarrow \mathbf{r}^{T} \mathbf{A}$, and $w_{2,i} \leftarrow \mathbf{r}^{T} \mathbf{v}_{i} + e_{i} + \lfloor q/2 \rceil M_{i} \in \mathbb{Z}_{q}$, where $e_i \stackrel{\$}{\leftarrow} D_{\sigma'}$ for each $i \in [\ell]$. Next, it compresses $(\mathbf{c}_1, \{w_{2,i}\}_{i=1}^{\ell})$ using a technique introduced in [BDGM19]. This technique changes a ciphertext of the form ct = $(\mathbf{c}_0, w_{2,1}, \cdots, w_{2,\ell}) \in \mathbb{Z}_q^n \times \mathbb{Z}_q^\ell$ into a tuple $(\mathbf{c}_0, \{c_i\}_{i \in [\ell]}, z)$, where $c_i \in \{0, 1\}$ for each $i \in [\ell]$, and $z \in \mathbb{Z}_q$. Decryption also proceeds using the decryption algorithm of this compression procedure.

The equivocation of public key randomness for a subset $I' \subseteq I$ is done simply by outputting the secret keys for the indices that are in the subset I', and the unmodified public key elements for the rest. Note that here, for indices in $I \setminus I'$, we are claiming that \mathbf{v}_i 's which are formed as $\mathbf{As}_i + \mathbf{e}_i$ (as the output of KeyGen $(b = 1, I, r_G)$), are indistinguishable from random vectors of \mathbb{Z}_q^n (as the output of KeyGen $(b = 0, I', r'_G)$). This holds assuming the hardness of LWE.

We now explain the ciphertext equivocation algorithm of [BBD⁺20]. Recall that $\mathsf{td}_{\mathbf{B}}$ allows sampling a short vector of the lattice $\Lambda_{\mathbf{y}}^{\perp}(\mathbf{B}) = \{\mathbf{r} \in \mathbb{Z}_{q}^{n} : \mathbf{B}^{T} \cdot \mathbf{r} = \mathbf{y}\}$, where $\mathbf{y} \in \mathbb{Z}_{q}^{k+\ell-|I|}$. Let us assume that $(\mathbf{c}_{1}, \{w_{2,i}\}_{i=1}^{\ell})$ is a packed Regev encryption of a message M with the encryption randomness $(\mathbf{r}, \{e_{i}^{*}\}_{i \in [\ell]})$ and we want to explain it as an encryption of a message M', where $M_{i} = M'_{i}$ for $i \in I$. Using the lattice trapdoor $\mathsf{td}_{\mathbf{B}}$, one can sample a short (in fact, Gaussian) $\mathbf{\bar{r}} \in \mathbb{Z}^{n}$ such that

$$\bar{\mathbf{r}}^T \mathbf{A} = \mathbf{r}^T \mathbf{A}$$
 and $\bar{\mathbf{r}}^T \mathbf{v}_i = w_{2,i} - e'_i - \lfloor q/2 \rceil M'_i$,

for $i \notin I$, where e'_i is sampled from $D_{\sigma'}$. This gives a Gaussian vector $\bar{\mathbf{r}}$ and encryption noise e'_i , for indices $i \notin I$, that can explain $(\mathbf{c}_1, \{w_{2,i}\}_{i\notin I})$ as a valid encryption of bits $\{M'_i\}_{i \notin I}$. At this point, one still has to craft an encryption noise e'_i for all $i \in I$ such that

$$\bar{\mathbf{r}}^T \mathbf{v}_i + e'_i + \lfloor q/2 \rceil M'_i = \mathbf{r}^T \mathbf{v}_i + e^*_i + \lfloor q/2 \rceil M_i \xrightarrow[M_i=M'_i]{i \in I} \bar{\mathbf{r}}^T \mathbf{v}_i + e'_i = \mathbf{r}^T \mathbf{v}_i + e^*_i$$
$$\xrightarrow[i \in I]{\mathbf{v}_i = \mathbf{A}\mathbf{s}_i + \mathbf{e}_i]{i \in I}} \bar{\mathbf{r}}^T \mathbf{e}_i + e'_i = \mathbf{r}^T \mathbf{e}_i + e^*_i$$
$$\xrightarrow[m_i=A_i]{i \in I} = e^*_i + (\mathbf{r} - \bar{\mathbf{r}})^T \mathbf{e}_i.$$

The security proof requires to make sure that the distribution of e'_i which is computed by this equation is indistinguishable from the distribution $D_{\sigma'}$ used in the real mode. To this end, Brakerski et al. [BBD⁺20] use the noise flooding technique, which is based on the property that, if B/σ' is negligible (where *B* is bound for |e|), then $D_{\sigma'} + e$ is statistically close to $D_{\sigma'}$. Thus, if the modulus-tonoise ratio is set to be super-polynomial, the equivocation algorithm of [BBD⁺20] outputs randomnesses within negligible statistical distance from the correct distribution.

We remove this issue by relying on a Lemma from [LSSS17] which states that, for matrices $\mathbf{B} \in \mathbb{Z}_q^{n \times k'}$ and $\mathbf{E} \in \mathbb{Z}^{n \times \ell'}$, given a tuple of the form $(\mathbf{r}^T \mathbf{B}, \mathbf{r}^T \mathbf{E} + \mathbf{e}^T)$, where (\mathbf{r}, \mathbf{e}) is sampled from $D_{\sigma}^n \times D_{\sigma'}^{\ell'}$, a trapdoor for \mathbf{B} allows resampling a short vector $\bar{\mathbf{r}}$ such that $\bar{\mathbf{r}}^T \mathbf{B} = \mathbf{r}^T \mathbf{B}$ while obtaining $\bar{\mathbf{e}}$ with the correct distribution such that $\bar{\mathbf{r}}^T \mathbf{E} + \bar{\mathbf{e}}^T = \mathbf{r}^T \mathbf{E} + \mathbf{e}^T$. We then tweak the equivocation algorithm of [BBD+20] by resampling the Gaussian vector $\bar{\mathbf{r}}$ with an appropriate covariance matrix, making sure that the output of the equivocation algorithm is statistically indistinguishable from the real encryption randomness, without the super-polynomial modulus-to-noise requirement.

DDH Construction. Under the DDH assumption, we work with a group \mathbb{G} of prime order p and generator g. Denote by $n \in \mathbb{N}$ some integer. In the real mode, the public key is of the form $(\{g_j\}_{j\in[n]}, \{h_{i,j}\}_{i\in[\ell],j\in[n]})$, where each g_j is a random element of the group \mathbb{G} , and $h_{i,j}$ is equal to $g_j^{s_i}$, where $s_i \stackrel{\$}{\leftarrow} \mathbb{Z}_p$ if $i \in I$, or it is sampled randomly from \mathbb{G} , otherwise. Here, the secret key consists of the subset I, and the secrets $\{s_i\}_{i\in I}$. The public key has the same structure in the ideal mode, except that we set each g_j to be of the form g^{a_j} , where $a_j \stackrel{\$}{\leftarrow} \mathbb{Z}_p$, and each $h_{i,j}$ is equal to $g^{z_{i,j}}$, where $z_{i,j} \stackrel{\$}{\leftarrow} \mathbb{Z}_p$, if $i \notin I$. The secret key in this case is of the form $\mathsf{sk} = (I, \{s_i\}_{i\in I}, \{a_j\}_{j\in[n]}, \{z_{i,j}\}_{i\notin I, j\in[n]})$.

To encrypt a message $M \in \{0,1\}^{\ell}$, we first sample randomness $r_1, \dots, r_n \stackrel{\$}{\leftarrow} \mathbb{Z}_p$. We use a universal hash function, $H : \mathbb{G} \to \{0,1\}$, to compute a ciphertext as $(c_0, c_1, \dots, c_{\ell})$, where $c_0 = \prod_{j=1}^{n} g_j^{r_j}$, and $c_i = M_i \oplus H(\prod_{j=1}^{n} h_{i,j}^{r_j}) \in \{0,1\}$. Note that for each $i \in [\ell]$, we have:

(i) If
$$i \in I : c_i = M_i \oplus H\left(\prod_{j=1}^n h_{i,j}^{r_j}\right) = M_i \oplus H\left((\prod_{j=1}^n g_j^{r_j})^{s_i}\right) = M_i \oplus H(c_0^{s_i})$$

(ii) If
$$i \in [\ell] \setminus I : c_i = M_i \oplus H\left(\prod_{j=1}^n h_{i,j}^{r_j}\right) = M_i \oplus H\left(\prod_{j=1}^n g^{z_{i,j} \cdot r_j}\right)$$
 (when $b = 1$)

To decrypt, each M_i can be computed as $c_i \oplus H(c_0^{s_i})$ for all $i \in I$.

The equivocation of public key randomness for a subset $I' \subseteq I$ is done simply by outputting the secret keys for the indices that are in the subset I', and the unmodified public key elements for the rest. Here again, for indices in $I \setminus I'$, we are claiming that $h_{i,j}$'s which are formed as $g_j^{s_i} = g^{a_j \cdot s_i}$ (as the output of KeyGen $(b = 1, I, r_G)$), are indistinguishable from random elements of \mathbb{G} (as the output of KeyGen $(b = 0, I', r'_G)$). This holds assuming DDH in \mathbb{G} .

The idea behind the EquivCT algorithm is inspired by the construction of sender-equivocable lossy public-key encryption from the Matrix Diffie-Hellman assumptions [HJR16]. Suppose that $\mathbf{ct} = (c_0, c_1, \cdots, c_\ell)$ encrypts the message $M \in \{0, 1\}^\ell$ using the encryption randomness r_1, \cdots, r_n . Let $M' \in \{0, 1\}^\ell$ a targeted message such that $M_i = M'_i$ for all $i \in I$. To equivocate the ciphertext

randomness for M', we have to find $\bar{r}_1, \dots, \bar{r}_n$ such that $c_0 = \prod_j^n g_j^{\bar{r}_j}$, and $c_i \oplus M'_i = H(\prod_{j=1}^n g^{z_{i,j} \cdot \bar{r}_j}).$

Note that, since M' agrees with M on indices $i \in I$, keeping c_0 unchanged guarantees that $c_i = M'_i \oplus H(c_0^{s_i})$ for all $i \in I$ (Equation (i)). In order to find such a randomness, we do as follows: we first find a random element t_i of \mathbb{Z}_p , for indices $i \notin I$, such that $c_i = M'_i \oplus H(g^{t_i})$. Since H is a universal hash function, due to the Leftover Hash Lemma, the distribution of $H(g^{t_i})$ is statistically close to uniform over $\{0, 1\}$. The probability $\Pr[H(g^{t_i}) = c_i \oplus M'_i]$, for a random t_i , is thus $\geq 1/2 - \operatorname{negl}(\lambda)$, where λ is the security parameter. Hence, this task terminates in polynomial time with overwhelming probability if we repeatedly sample t_i until a suitable candidate is found. Then, we solve the following system of equations to find a vector $\bar{\mathbf{r}}$ over \mathbb{Z}_q such that:

$$\mathbf{a} \cdot \bar{\mathbf{r}}^T = \mathbf{a} \cdot \mathbf{r}^T$$
$$\mathbf{z}_{i_1} \cdot \bar{\mathbf{r}}^T = t_{i_1}$$
$$\vdots$$
$$\mathbf{z}_{i_{\alpha}} \cdot \bar{\mathbf{r}}^T = t_{i_{\alpha}},$$

where $\{i_1, \dots, i_{\alpha}\} = [\ell] \setminus I$, $\mathbf{z}_{i_k} = (z_{i_k,1}, \dots, z_{i_k,n})$, $\mathbf{a} = (a_1, \dots, a_n)$, and $\mathbf{r} = (r_1, \dots, r_n)$. Note that, since \mathbf{a} and each \mathbf{z}_{i_k} are chosen uniformly at random, this system of equation is full rank with overwhelming probability. We can thus find suitable encryption randomness $\bar{\mathbf{r}}$ that explains the ciphertext ct as an encryption of the message M'.

On CRS and Oblivious Sampling Requirements. We now recall the importance of oblivious sampling. As illustrated above, public key elements are of 2 types; (1) elements for positions in I, for which we know the underlying secrets (denoted by $\{s_i\}_{i \in I}$) in both modes, and (2) elements outside I for which

the underlying secrets are only known in the ideal mode. To avoid relying on erasures, public key elements for indices outside I should be sampled *obliviously* (i.e., without knowing the underlying secrets) in the real mode.

Recall that a PEPE scheme has to satisfy two properties: For indices in I, decryption must be correct while, for indices outside I, ciphertexts must be equivocable in ideal mode. In the ideal mode, the key components for indices in and outside I thus have to satisfy different properties. Elements within Ishould be associated with some secret information enabling decryption (e.g., their discrete logarithm). At the same time, in order to equivocate public key randomness, it should be possible to equivocate from a set I to a smaller set I'without changing the public key. To this end, one requirement is that the components for indices in $I \setminus I'$, which were originally sampled to enable decryption in either mode (e.g., as DDH tuples with known discrete logarithm), should be indistinguishable from elements that were originally sampled outside I in the real mode (e.g., random group elements). More specifically, they should be indistinguishable even given the randomness used to generate the key components. Since some computational assumption has to underlie the pseudorandomness of key components in $I \setminus I'$, some information should remain hidden about these elements given the randomness (e.g., in the DDH case, it would be easy to know whether they are DDH tuple or random group elements given their discrete log). For this reason, public key elements outside I should be sampled obliviously. Then, when equivocating, it is sufficient to directly include the public key elements for those indices in the key generation randomness, and use the hardness assumption to prove indistinguishability.

However, there should be a way to explain how obliviously sampled elements were chosen and this "explanation" should be compatible with a reduction from the computational assumption that underlies the indistinguishability of public key components. In the DDH case, for instance, there should be an inversesampling algorithm that, on input of a group element $h \in \mathbb{G}$ which is part of a DDH instance, samples uniformly from the set of random coins leading the real oblivious sampling algorithm to output h. While oblivious sampling is efficiently doable using standard techniques (see, e.g., [CF01, Section 4.3.2]), it is more problematic in groups of hidden order where standard inverse-sampling techniques require knowing the group order. In particular, the problem arises if we try to use the Quadratic Residuosity assumption modulo a safe prime product. Letting g be a generator of the subgroup \mathbb{QR}_N of quadratic residues, it is not clear how to sample an element from \mathbb{QR}_N without knowing its discrete logarithm with respect to q and while remaining able to use the Quadratic Residuosity assumption in the security proof. The only obvious way to sample from this group is to pick a random element from \mathbb{Z}_N^* and square it. In this case, the key-generation randomness r_G would have to contain these square roots, which hinders a reduction from the QR assumption when we want to prove the publickey randomness indistinguishablity property. To circumvent this difficulty, our SD-based PEPE uses a group of public (but composite) order.

Regarding the need for a CRS, let us imagine a construction relying on factoring-related assumption where a composite integer N = pq would be sampled during the key generation in real mode (when b = 0). According to the definition of PEPE, the randomness used to sample N should be included in the key generation randomness r_G . This randomness would include the factors p and q (or a random seed allowing to recompute them). Then, when equivocating the key generation randomness, it would not be possible to rely on any assumption related to hardness of factoring N since p and q would be part of r_G and thus available to the adversary. As a result, we need to consider a separate Setup algorithm that generates the group order N = pq as part of a common reference string crs, for which a trapdoor (i.e., p and q) can be used by randomness equivocation algorithms.

SD Construction. Our construction from the SD assumption avoids oblivious sampling difficulties (which arise in previous factoring-based constructions) because it only requires to obliviously sample from a public order group. It works over a multiplicative cyclic group $\mathbb{G} \approx \mathbb{G}_q \times \mathbb{G}_p$, where \mathbb{G} is of order N = pq, $\mathbb{G}_p = \{x^q \mod N : x \in \mathbb{G}\}$ is the subgroup of \mathbb{G} of order p, and $\mathbb{G}_q = \{x^p \mod N : x \in \mathbb{G}\}$ mod $N : x \in \mathbb{G}$ is the subgroup of \mathbb{G} of order q, and p and q are sufficiently large prime numbers. Since the assumption is implied by the hardness of factoring, we require that there exists a trusted Setup algorithm that generates a group order N = pq, and provides the factorization p and q for randomness equivocation algorithms. Let \hat{g} and \hat{h} , be generators of \mathbb{G}_p , and \mathbb{G}_q , respectively. The public key contains $(N, \hat{g}, \hat{h}, \{g_j\}_{j \in [n]}, \{h_{i,j}\}_{i \in [\ell], j \in [n]})$, where each $g_j = g^{a_j}$, for a random element $a_j \stackrel{\$}{\leftarrow} \mathbb{Z}_N$, is sampled during the Setup, and $h_{i,j} = g_i^{s_i}$, where $s_i \stackrel{\$}{\leftarrow} \mathbb{Z}_N$ if $i \in I$, or it is sampled randomly from \mathbb{G} , otherwise. Here, the secret key is $\mathsf{sk} = \{I, \{s_i\}_{i \in I}\}$. The public key has the same structure in the ideal mode, except that we set each $h_{i,j}$ to be equal to $h_i^{\delta_{i,j}} \cdot g_j^{s_i}$, where $h_i \stackrel{\$}{\leftarrow} \mathbb{G}_q$, and $s_i \stackrel{\$}{\leftarrow} \mathbb{Z}_N$, if $i \notin I$. The secret key in this case is $\mathsf{sk} = (I, \{s_i\}_{i \in [\ell]}, \{h_i\}_{i \notin I})$. The encryption, decryption and public key randomness equivocation algorithms proceed more or less in the same way as in the DDH-based construction. The equivocation of the ciphertext randomness is achieved regarding the fact that $c_0 = \prod_j g_j^{r_j}$ is an element of the subgroup \mathbb{G}_p , so it only determines the randomness $\{r_i\}_{i \in [l]}$ modulo the order of the group, p. So, it is enough to find $r'_i = r_i$ mod p such that $H(h_i^{r'_i} \cdot c_0^{s_i} \mod N^2) = c_i \oplus M'_i$ for all $i \notin I$. Since H is a universal hash function and r'_i is considered modulo p, a similar argument as in the DDH case shows that this task terminates in polynomial time with all but negligible probability.

2 Preliminaries

We use λ to denote the security parameter. For a natural integer $n \in \mathbb{N}$, the set $\{1, 2, \dots, n\}$ is denoted by [n]. For $q \in \mathbb{N}$, we consider the rounding func-

tion $\lfloor \cdot \rceil_2 : \mathbb{Z}_q \to \mathbb{Z}_2$ to be $\lfloor x \rceil_2 = \lfloor x \cdot 2/q \rceil \pmod{2}$ for $x \in \mathbb{Z}_q$. We use bold lowercase letters (e.g., **v**) to denote vectors and bold uppercase letters (e.g., **V**) to denote matrices. For a vector $\mathbf{v} = (v_1, \dots, v_n)$, the vector $(g^{v_1}, \dots, g^{v_n})$ is denoted by $g^{\mathbf{v}}$. We write $\mathsf{poly}(\lambda)$ to denote an arbitrary polynomial function. We denote by $\mathsf{negl}(\lambda)$ a negligible function in λ , and PPT stands for probabilistic polynomial-time. Two distributions \mathcal{D}_1 and \mathcal{D}_2 are computationally (*resp.* statistically) indistinguishable if no PPT (*resp.* unbounded) adversary can distinguish them, and we write $\mathcal{D}_1 \approx_c \mathcal{D}_2$ (*resp.* $\mathcal{D}_1 \approx_s \mathcal{D}_2$). We write $\Delta(\mathcal{D}_1, \mathcal{D}_2)$ to denote the statistical distance between the distributions \mathcal{D}_1 and \mathcal{D}_2 . For a finite set S, we write $x \stackrel{\$}{\leftarrow} S$ to denote that x is sampled uniformly at random from S. If \mathcal{D} is a distribution over the set S, we write $x \leftarrow \mathcal{D}$ to denote that x is sampled from S according to \mathcal{D} . For an algorithm \mathcal{A} , we denote by $y \leftarrow \mathcal{A}(x)$ the output y after running \mathcal{A} on input x. We use discrete Gaussian distributions, defined as follows.

Definition 1 ((Univariate) Discrete Gaussian Distribution). For a real $\sigma > 0$, the discrete Gaussian distribution with variance σ is denoted by D_{σ} that is a probability distribution with support \mathbb{Z} that assigns to each $x \in \mathbb{Z}$ a probability proportional to $\exp(-\pi x^2/\sigma^2)$.

Definition 2. Let Λ be a full-rank n-dimensional lattice. Let $\Sigma \in \mathbb{R}^{n \times n}$ be a symmetric definite positive matrix, and $\mathbf{r}', \mathbf{c} \in \mathbb{R}^n$. $D_{\Lambda + \mathbf{r}', \Sigma, \mathbf{c}}$ denotes the discrete Gaussian distribution with support $\Lambda + \mathbf{r}'$, covariance Σ , and mean \mathbf{c} that assigns to each $\mathbf{x} \in \Lambda + \mathbf{r}'$ a probability proportional to $\exp(-\pi(\mathbf{x} - \mathbf{c})^T \Sigma^{-1}(\mathbf{x} - \mathbf{c}))$.

We also restate the definition of universal hash functions and the Leftover Hash Lemma:

Definition 3 (Universal Hash Function). A family of hash functions $\mathcal{H} = \{H : \mathcal{X} \to \{0,1\}^\ell\}$ is universal if for all $x_1, x_2 \in \mathcal{X}$, where $x_1 \neq x_2$, we have $\Pr[H \stackrel{\$}{\leftarrow} \mathcal{H}, H(x_1) = H(x_2)] \leq 1/2^\ell$.

Lemma 1 (Leftover Hash Lemma, [HILL99]). Let $\mathcal{H} = \{H : \mathcal{X} \to \{0, 1\}^{\ell}\}$ be a universal family of hash functions. Let $\epsilon > 0$ and \mathcal{D} be a distribution over \mathcal{X} with min-entropy $H_{\infty}(\mathcal{D}) \geq \ell + 2\log(1/\epsilon)$. Then

$$\Delta((H, H(x)), (H, U)) = \epsilon ,$$

where $H \stackrel{\$}{\leftarrow} \mathcal{H}, x \stackrel{\$}{\leftarrow} \mathcal{D}, and U \stackrel{\$}{\leftarrow} \{0,1\}^{\ell}$.

2.1 Reminders on Standard Assumptions

We now provide a brief reminder on standard hardness assumptions and classical lattice results used throughout our work.

Lattices

Definition 4 (Learning With Errors assumption, [Reg05]). Let λ be the security parameter, $k, q \in \mathbb{Z}$, and let χ be an an efficiently samplable distribution over \mathbb{Z}_q . The LWE_{k,q, χ} assumption holds if for any polynomial $n = n(\lambda)$ we have

$$(\mathbf{A}, \mathbf{As} + \mathbf{e}) \approx_c (\mathbf{A}, \mathbf{u})$$

where $\mathbf{A} \stackrel{\$}{\leftarrow} \mathbb{Z}_q^{n \times k}$, $\mathbf{s} \stackrel{\$}{\leftarrow} \mathbb{Z}_q^k$, $\mathbf{e} \stackrel{\$}{\leftarrow} \chi^n$, and $\mathbf{u} \stackrel{\$}{\leftarrow} \mathbb{Z}_q^n$.

In the above definition, if we set the error distribution χ to be a discrete Gaussian distribution $D_{\alpha,q}$, where $\alpha \in (\sqrt{k}/q, 1)$, then LWE is at least as hard as standard worst-case lattice problems ([Reg05,BLP⁺13]).

We also use the following lemma about lattice trapdoors.

Lemma 2 ([MP12]). There exists a pair of PPT algorithms (TrapGen, SampleD) such that the TrapGen algorithm on receiving the security parameter λ and $n, k', q \in \mathbb{Z}$ as input, outputs a matrix $\mathbf{B} \in \mathbb{Z}_q^{n \times k'}$ and a trapdoor td, where \mathbf{B} is $2^{-k'}$ close to uniform. Also, the SampleD algorithm takes as input a trapdoor td, a matrix \mathbf{B} and a vector $\mathbf{y} \in \mathbb{Z}_q^{k'}$ and outputs $\mathbf{r} \in \mathbb{Z}_q^n$ such that $\mathbf{r} \stackrel{\$}{\leftarrow} D_{\Lambda_{\mathbf{v}}^{\perp}(\mathbf{B}^T),\sigma}$.

We also need the following result about sampling from lattice Gaussians.

Lemma 3 ([**BLP**⁺13], **Lemma 2.3**). There exists a PPT algorithm that, given a basis $(b_i)_{i \leq k}$ of a full-rank lattice Λ , vectors $\mathbf{r}', \mathbf{c} \in \mathbb{R}^n$, and a symmetric positive definite matrix $\Sigma \in \mathbb{R}^{n \times n}$ such that $\Omega(\sqrt{\log n}) \cdot \max_i ||\Sigma^{-1/2} \cdot b_i|| \leq 1$, returns a sample from $D_{\Lambda + \mathbf{r}', \Sigma, \mathbf{c}}$.

We finally recall the following lemma which plays a central role in our LWEbased PEPE construction for resampling randomness and noise.

Lemma 4 ([LSSS17], Lemma 11). Let $\mathbf{B} \in \mathbb{Z}_q^{n \times k'}$ and $\mathbf{E} \in \mathbb{Z}^{n \times \ell'}$. Sample $(\mathbf{r}, \mathbf{e}) \leftarrow D_{\sigma}^n \times D_{\sigma'}^{\ell'}$ and define $(\mathbf{u}, \mathbf{f}) = (\mathbf{r}^T \mathbf{B}, \mathbf{r}^T \mathbf{E} + \mathbf{e}^T) \in \mathbb{Z}_q^{k'} \times \mathbb{Z}^{\ell'}$. The conditional distribution of \mathbf{r} given (\mathbf{u}, \mathbf{f}) is $D_{\Lambda^{\perp}(\mathbf{B}^T) + \mathbf{r}', \sqrt{\Sigma}, \mathbf{c}}^{S_{\mathbf{E}}, \mathbf{u}, \mathbf{f}}$ with support

$$S_{\mathbf{E},\mathbf{u},\mathbf{f}} = \{ \bar{\mathbf{r}} \in \Lambda^{\perp}(\mathbf{B}^T) + \mathbf{r}' : \bar{\mathbf{r}} \in \mathbb{Z}_q^n, (\mathbf{f} - \bar{\mathbf{r}}^T \mathbf{E}) \in \mathbb{Z}_q^{\ell'} \} \ ,$$

where \mathbf{r}' is any solution to $\mathbf{r}'^T \mathbf{B} = u$, and

 $\boldsymbol{\Sigma} = \sigma^2 \sigma'^2 \cdot (\sigma^2 \cdot \mathbf{E}^T \cdot \mathbf{E} + \sigma'^2 \cdot \mathbf{I}_n)^{-1}, \quad \mathbf{c} = \sigma^2 \cdot (\sigma^2 \cdot \mathbf{E}^T \cdot \mathbf{E} + \sigma'^2 \cdot \mathbf{I}_n)^{-1} \cdot \mathbf{E}^T \cdot \mathbf{f} \ .$

Decisional Diffie-Hellman

Let \mathcal{G} be polynomial-time a group generator that takes the security parameter λ as input and outputs (\mathbb{G}, p, g) , where \mathbb{G} is a multiplicative cyclic group of prime order p and g is a generator of the group.

Definition 5 (Decisional Diffie-Hellman problem). Let λ be the security parameter. We say that the decisional Diffie-Hellman problem is hard relative to \mathcal{G} if

 $(\mathbb{G}, p, g, g^a, g^b, g^{ab}) \approx_c (\mathbb{G}, p, g, g^a, g^b, g^c) \ ,$

where $(\mathbb{G}, p, g) \stackrel{\$}{\leftarrow} \mathcal{G}(1^{\lambda})$ and $(a, b, c) \stackrel{\$}{\leftarrow} \mathbb{Z}_p$.

Subgroup Decision Assumption

Here we provide some reminders on the subgroup decision assumption over composite-order groups. The following definition is derived from the one of Boneh et al. [BGN05]. An important difference is that we do *not* require bilinear groups, which allows us to reveal generators of both subgroups.

Let \mathcal{G} be a polynomial-time algorithm that takes the security parameter λ as input and outputs a tuple (p, q, \mathbb{G}, g) , where p and q are λ -bit prime numbers, and \mathbb{G} is (multiplicative) cyclic group of order N = pq, generated by g. In particular, we have $\mathbb{G} \approx \mathbb{G}_q \times \mathbb{G}_p$ where $\mathbb{G}_p = \{x^q \mod N : x \in \mathbb{G}\}$ is the subgroup of \mathbb{G} of order p and $\mathbb{G}_q = \{x^p \mod N : x \in \mathbb{G}\}$ is the subgroup of \mathbb{G} of order q. Note also that g^p (resp. g^q) is a generator of \mathbb{G}_q (resp. \mathbb{G}_p).

Definition 6 (Subgroup Decision, [BGN05]). Let λ be the security parameter. We say that the subgroup decision assumption is hard relative to \mathcal{G} if

$$(N, \mathbb{G}, g_p, g_q, x^q) \approx_c (N, \mathbb{G}, g_p, g_q, x)$$

where $(p,q,\mathbb{G},g) \stackrel{\$}{\leftarrow} \mathcal{G}(1^{\lambda}), N = pq, g_p \text{ (resp. } g_q) \text{ is a random element of } \mathbb{G}_p \text{ (resp. } \mathbb{G}_q), \text{ and } x \text{ is a random element of } \mathbb{G}.$

Note that a cyclic group of composite order N can be obtained by considering the subgroup of a-th residues in \mathbb{Z}_P^* , where $a \in \mathbb{N}$ is chosen so that $P = a \cdot N + 1$ is prime. We insist that we use the assumption in groups without a pairing.

2.2 Non-Committing Encryption

Non-committing encryption (NCE) was first introduced in [CFGN96] as a central primitive for constructing adaptively-secure multi-party computation. Here we recall the formal definition of an NCE scheme.

Definition 7 (Non-Committing Encryption). Let a security parameter λ . A Non-Committing Encryption (NCE) scheme consists of five PPT algorithms (KeyGen, Enc, Dec, Sim₁, Sim₂) such that:

- KeyGen(1^λ, r_G) → (pk, sk): On input the security parameter λ and a randomness r_G, the key-generation algorithm outputs a public key pk and a secret key sk.
- Enc(pk, M, r_E) → ct: On input the public key pk, a message M, and some randomness r_E, the encryption algorithm outputs a ciphertext ct.
- Dec(sk, ct) → M/⊥: On input the secret key sk and a ciphertext ct, the decryption algorithm outputs a message M or returns ⊥.
- Sim₁(1^λ) → (pk, ct, st): On input of the security parameter λ, the Sim₁ algorithm outputs a simulated public key pk and a ciphertext ct together with an internal state st.

• $Sim_2(M, st) \rightarrow (r_G, r_E)$: On input a message M and an internal state st, the Sim₂ algorithm outputs a key-generation and encryption randomness pair $(r_G, r_E).$

We require an NCE scheme to satisfy the following properties:

• Correctness. For any message $M \in \{0, 1\}^l$,

$$\Pr\left[M \leftarrow \mathsf{Dec}(\mathsf{sk},\mathsf{ct}): \begin{array}{c} (\mathsf{pk},\mathsf{sk}) \leftarrow \mathsf{KeyGen}(1^{\lambda}) \\ \mathsf{ct} \leftarrow \mathsf{Enc}(\mathsf{pk},M) \end{array}\right] \ge 1 - \mathsf{negl}(\lambda)$$

-

• Simulatability. The following two distributions should be computationally indistinguishable:

$$\mathsf{REAL} = \left\{ \begin{aligned} (\mathsf{pk},\mathsf{sk}) \leftarrow \mathsf{KeyGen}(1^{\lambda},r_G) \\ (M,\mathsf{pk},\mathsf{ct},r_G,r_E) \colon M \leftarrow \mathcal{A}(\mathsf{pk}) \\ \mathsf{ct} \leftarrow \mathsf{Enc}(\mathsf{pk},M,r_E) \end{aligned} \right\}$$

and

$$\mathsf{IDEAL} = \left\{ \begin{array}{c} (\mathsf{pk},\mathsf{ct},\mathsf{st}) \leftarrow \mathsf{Sim}_1(1^{\lambda}) \\ (M,\mathsf{pk},\mathsf{ct},r_G,r_E) : \ M \leftarrow \mathcal{A}(\mathsf{pk}) \\ (r_G,r_E) \leftarrow \mathsf{Sim}_2(M,\mathsf{st}) \end{array} \right\} \ ,$$

for any PPT adversary \mathcal{A} , and any key-generation randomness r_G and encryption randomness r_E in the REAL distribution.

Next, we recall the definition of PEPE, introduced in [BBD⁺20] by Brakerski et al., which is proven to imply non-committing encryption.

Definition 8 (PEPE). Let λ be a security parameter and $\{0,1\}^{\lambda}$ be the message space. A Packed Encryption with Partial Equivocality scheme consists of five PPT algorithms (KeyGen, Enc, Dec, EquivPK, EquivCT) such that:

- KeyGen $(1^{\lambda}, b \in \{0, 1\}, I, r_G) \rightarrow (\mathsf{pk}, \mathsf{sk})$: On input the security parameter λ , a bit b, a subset of indices $I \subset [\ell]$, and a key generation randomness r_G , the key-generation algorithm outputs a public key pk and a secret key sk. If b = 0, we say that the keys are generated in the real mode. Otherwise, we say that the keys are generated in the ideal mode.
- $\mathsf{Enc}(\mathsf{pk}, M \in \{0, 1\}^{\ell}, r_E) \to \mathsf{ct}$: On input the public key pk , a message $M \in$ $\{0,1\}^{\ell}$ and an encryption randomness, the encryption algorithm outputs a ciphertext ct.
- $\mathsf{Dec}(\mathsf{sk},\mathsf{ct}) \to (M_i)_{i \in I}$: On input the secret key sk and a ciphertext ct , the decryption algorithm outputs bits M_i for $i \in I$.

- EquivPK(sk, b, I, r_G, I') → r'_G: On input the secret key sk, a bit b, subsets I, I' ⊂ [n] and a (key-generation) randomness r_G, the public-key-equivocation algorithm outputs a randomness r'_G.
- EquivCT(sk, (M, r_E), {M'_i}_{i∉I}) → r'_E: On input the secret key sk, a pair of message and randomness (M, r_E), and some bits {M'_i}_{i∉I}, the ciphertext-equivocation algorithm outputs a randomness r'_E.

We require a PEPE scheme to satisfy the following properties:

• Correctness. For any message $M \in \{0,1\}^l$ and any subset $I \subset [l]$ we have

$$\Pr \begin{bmatrix} (\mathsf{pk},\mathsf{sk}) \leftarrow \mathsf{KeyGen}(1^{\lambda},0,I,r_G) \\ \{M_i\}_{i \in I} = \{M'_i\}_{i \in I} : & \mathsf{ct} \leftarrow \mathsf{Enc}(\mathsf{pk},M,r_E) \\ & (M'_i)_{i \in I} \leftarrow \mathsf{Dec}(\mathsf{sk},\mathsf{ct}) \end{bmatrix} \ge 1 - \mathsf{negl}(\lambda)$$

• **Public key randomness indistinguishability.** The random coins output by the EquivPK algorithm should be computationally indistinguishable from true random coins. Meaning that the two following joint distributions should be computationally indistinguishable:

$$\mathsf{REAL}_{\mathsf{pk}} = \left\{ r_G : (\mathsf{pk}, \mathsf{sk}) \leftarrow \mathsf{KeyGen}(1^\lambda, 0, I, r_G) \right\}$$

and

$$\mathsf{IDEAL}_{\mathsf{pk}_b} = \left\{ \begin{aligned} & (\mathsf{pk},\mathsf{sk}) \leftarrow \mathsf{KeyGen}(1^\lambda,b,I',r'_G) \\ & r_G \leftarrow \mathsf{Equiv}\mathsf{PK}(\mathsf{sk},b,(I',r'_G),I) \end{aligned} \right\},$$

for any subsets $I, I' \subset [\ell]$ such that $I \subset I'$, and for any key-generation randomness r_G in REAL_{pk} and r'_G in IDEAL_{pk}, for $b \in \{0, 1\}$.

• Ciphertext randomness indistinguishability. The random coins output by the EquivCT algorithm should be statistically close to true random coins. Meaning that for any subset $I \subset [\ell]$, any r_G , any r'_E , and any message $M' \in \{0,1\}^{\ell}$, the following two distributions should be statistically indistinguishable:

$$\mathsf{IDEAL}_\mathsf{ct} = \left\{ \begin{aligned} (\mathsf{pk},\mathsf{sk}) \leftarrow \mathsf{KeyGen}(1^\lambda,1,I,r_G) \\ \mathsf{ct} \leftarrow \mathsf{Enc}(\mathsf{pk},M',r'_E) \\ M \leftarrow \mathcal{A}(\mathsf{pk}) \\ r_E \leftarrow \mathsf{EquivCT}(\mathsf{sk},(M',r'_E),\{M_i\}_{i \notin I}) \end{aligned} \right\}$$

and

$$\mathsf{REAL}_\mathsf{ct} = \left\{ \begin{aligned} (\mathsf{pk},\mathsf{sk}) \leftarrow \mathsf{KeyGen}(1^\lambda,0,I,r_G) \\ (\mathsf{pk},M,r_E): \ M \leftarrow \mathcal{A}(\mathsf{pk}) \\ \mathsf{ct} \leftarrow \mathsf{Enc}(\mathsf{pk},M,r_E) \end{aligned} \right\},$$

where \mathcal{A} is an unbounded adversary which outputs M such that $M_i = M'_i$ for all $i \in I$.

PEPE implies NCE via an efficient transform incurring only a constant loss in the rate, we therefore focus on building more efficient *rate-1* PEPE schemes.

3 PEPE Constructions

We now present our different rate-1 PEPE constructions. As already mentioned, we propose the first construction from LWE with polynomial modulus, a DDHbased construction with strict polynomial running time, and the first PEPE construction from the subgroup decision assumptions. In all of our constructions, we consider a mapping from the random coins used in the key generation algorithm to the elements that it generates, and for the sake of simplicity, we consider the key generation randomness (r_G) to include those elements. We refer the reader to the full version of the paper for the proof of our DDH-based and SD-based constructions.

3.1 PEPE from LWE

We present a construction for PEPE from the LWE assumption. First, we recall the post-processing technique of ciphertext shrinking introduced in [BDGM19] which is used in our scheme.

Ciphertext Shrinking Algorithm for LWE-based Encryption Schemes.

Construction 1. Consider a public-key encryption scheme with ciphertexts of the form $(\mathbf{c}_1, w_{2,1}, \cdots, w_{2,\ell}) \in \mathbb{Z}_q^k \times \mathbb{Z}_q^\ell$ and secret key $\mathbf{S} \in \mathbb{Z}_q^{k \times \ell}$, where decryption is computed by $\lfloor (w_{2,1}, \cdots, w_{2,\ell}) - \mathbf{c}_1 \mathbf{S} \rceil_2 = \lfloor M + e \rceil_2$ where *e* is sampled from a *B*-bounded distribution. We describe the shrinking algorithms in detail:

- Shrink $(pk, (c_1, w_{2,1}, \cdots, w_{2,\ell}))$:
 - Choose $z \stackrel{\$}{\leftarrow} \mathbb{Z}_q \setminus U$, where

$$U = \bigcup_{i=1}^{\ell} \left(\left[-\frac{q}{4} - w_{2,i} - B, -\frac{q}{4} - w_{2,i} + B \right] \cup \left[\frac{q}{4} - w_{2,i} - B, \frac{q}{4} - w_{2,i} + B \right] \right)$$

- For all $i \in [\ell]$, compute $c_{2,i} = \lfloor w_{2,i} + z \rceil_2 \in \mathbb{Z}_2$.
- Output $ct = (c_1, c_{2,1}, \cdots, c_{2,\ell}, z).$
- ShrinkDec(sk = \mathbf{S}, ct):
 - Parse ct as $(c_1, c_{2,1}, \cdots, c_{2,\ell}, z)$.
 - Compute $M_i \leftarrow (c_{2,i} \lfloor \mathbf{c}_1 \mathbf{s}_i + z \rceil_2) \mod 2$ where \mathbf{s}_i is the *i*-th row of \mathbf{S} . - Output $M = (M_1, \cdots, M_\ell)$.

Note that we can give a subset $I \subset [\ell]$ as input to the ShrinkDec algorithm and only receive $\{M_i\}_{i \in I}$ as output. In [BDGM19], the authors prove that if $q > 4\ell B$, then this construction is correct. We now detail our LWE-based PEPE scheme.

Construction 2. Let (Shrink, ShrinkDec) be the shrinking pair of algorithms described in Construction 1, and TrapGen the PPT algorithm for generating lattice trapdoors as proposed in [MP12].

- KeyGen $(1^{\lambda}, b \in \{0, 1\}, I, r_G)$:
 - if b = 0 do:
 - Choose $\mathbf{A} \stackrel{\$}{\leftarrow} \mathbb{Z}_{a}^{n \times k}$.
 - For all $i \in I$, set $\mathbf{v}_i = \mathbf{As}_i + \mathbf{e}_i$, where $\mathbf{s}_i \stackrel{\$}{\leftarrow} \mathbb{Z}_q^k$, and $\mathbf{e}_i \stackrel{\$}{\leftarrow} D_{\sigma}^n$.
 - For all $i \notin I$, set $\mathbf{v}_i \xleftarrow{\$} \mathbb{Z}_q^n$.
 - Set $\mathsf{pk} = (\mathbf{A}, \{\mathbf{v}_i\}_{i \in [\ell]})$, and $\mathsf{sk} = (I, \{\mathbf{s}_i\}_{i \in I})$.
 - The key generation randomness is $r_G = (\mathbf{A}, \{\mathbf{s}_i\}_{i \in I}, \{\mathbf{e}_i\}_{i \in I}, \{\mathbf{v}_i\}_{i \notin I}).$
 - if b = 1 do:
 - Run $(\mathbf{B}, \mathsf{td}_{\mathbf{B}}) \leftarrow \mathsf{TrapGen}(1^{\lambda}, n, k+l-|I|, q)$ and parse \mathbf{B} as $\mathbf{B} =$ $\left[\mathbf{A} \middle| \mathbf{V} \right] \in \mathbb{Z}_q^{n \times (k+\ell-|I|)}.$
 - For all $i \in I$, set $\mathbf{v}_i = \mathbf{As}_i + \mathbf{e}_i$, where $\mathbf{s}_i \stackrel{\$}{\leftarrow} \mathbb{Z}_q^k$, and $\mathbf{e}_i \stackrel{\$}{\leftarrow} D_{\sigma}^n$.
 - For all $i \notin I$, set $\mathbf{v}_i := \mathbf{V}_i$, where \mathbf{V}_i is the *i*-th column of matrix \mathbf{V} .
 - Set $\mathsf{pk} = (\mathbf{A}, \{\mathbf{v}_i\}_{i \in [\ell]})$, and $\mathsf{sk} = (I, \{\mathbf{s}_i\}_{i \in I}, \mathsf{td}_{\mathbf{B}})$.
 - The key generation randomness r_G is the randomness used in the TrapGen algorithm together with $\{\mathbf{s}_i, \mathbf{e}_i\}_{i \in I}$.
- Enc(pk, M ∈ {0,1}^ℓ, r_E):
 Parse pk = (A, {v_i}_{i∈[ℓ]}).

 - Sample $\mathbf{r} \xleftarrow{\$} D_{\sigma}^{n}$.
 - Compute $\mathbf{c}_1 \leftarrow \mathbf{r}^T \mathbf{A}$ and $w_{2,i} = \mathbf{r}^T \mathbf{v}_i + e_i + \lfloor q/2 \rfloor \cdot M_i \in \mathbb{Z}_q, \forall i \in [\ell],$ where $e_i \xleftarrow{\$} D_{\sigma'}$.
 - Compress $(\mathbf{c}_1, w_{2,1}, \cdots, w_{2,\ell})$ into

$$ct = (\mathbf{c}_1, c_{2,1}, \cdots, c_{2,\ell}, z) \leftarrow \mathsf{Shrink}(\mathsf{pk}, (\mathbf{c}_1, w_{2,1}, \cdots, w_{2,\ell})).$$

- Set $r_E = (\mathbf{r}, \{e_i\}_{i \in [\ell]}, z).$
- Output *ct*.
- Dec(sk, ct):
 - Use sk to run ShrinkDec(sk, ct) and recover M.
 - Output $\{M_i\}_{i \in I}$.
- EquivPK(sk, b, I, r_G, I'):
 - If $I' \not\subseteq I$, abort.
 - Let $\mathsf{pk} = (\mathbf{A}, \{\mathbf{v}_i\}_{i \in [\ell]})$ be the output of KeyGen on input $(1^{\lambda}, b, I, r_G)$. Parse $\mathsf{sk} = (I, \{\mathbf{s}_i\}_{i \in I})$ if b = 0, or $\mathsf{sk} = (I, \{\mathbf{s}_i\}_{i \in I}, \mathsf{td}_{\mathbf{B}})$ if b = 1.
 - Compute $\{\mathbf{e}_i = \mathbf{v}_i \mathbf{A}\mathbf{s}_i\}_{i \in I'}$, and output $r'_G = (\mathbf{A}, \{\mathbf{s}_i\}_{i \in I'}, \{\mathbf{e}_i\}_{i \in I'},$ $\{\mathbf{v}_i\}_{i\notin I'}).$
- EquivCT(sk, $(M, r_E), \{M'_i\}_{i \notin I}$):

- Parse sk = $(I, {\mathbf{s}_i}_{i \in I}, \mathsf{td}_{\mathbf{B}})$, pk = $(\mathbf{A}, {\mathbf{v}_i}_{i \in [\ell]})$, and compute $({\mathbf{e}_i}_{i \in I}, {\mathbf{e}_i})$ $\{\mathbf{v}_i\}_{i \notin I}$ from sk and pk. Let $(\mathbf{c}_1, w_{2,1}, \cdots, w_{2,\ell})$ be the LWE encryption of M w.r.t pk and $r_E = (\mathbf{r}, \{e_i^*\}_{i \in [\ell]}, z).$
- For $i \notin I$, sample $e'_i \stackrel{\$}{\leftarrow} D_{\sigma'}$. Using $\mathsf{td}_{\mathbf{B}}$, sample $\bar{\mathbf{r}} \stackrel{\$}{\leftarrow} D_{\Lambda^{\perp}(\mathbf{B}^T)+\mathbf{r}',\sqrt{\Sigma},\mathbf{c}}$, where

$$\begin{split} \mathbf{E} &= \begin{bmatrix} \mathbf{e}_{i_1} | \cdots | \mathbf{e}_{i_{|I|}} \end{bmatrix} \text{ for } i_1, \cdots, i_{|I|} \in I, \\ \mathbf{u} &= (\mathbf{c}_1, \{ w_{2,i} - \lfloor q/2 \rfloor M'_i - e'_i \}_{i \notin I}), \\ \mathbf{f} &= \mathbf{r}^T \mathbf{E} + \mathbf{e}^*, \text{ where } \mathbf{e}^* = (e^*_{i_1}, \cdots, e^*_{i_{|I|}}) \text{ for } i_1, \cdots, i_{|I|} \in I, \\ \mathbf{\Sigma} &= \sigma^2 \sigma'^2 \cdot (\sigma^2 \cdot \mathbf{E}^T \cdot \mathbf{E} + \sigma'^2 \cdot \mathbf{I}_n)^{-1}, \\ \mathbf{c} &= \sigma^2 \cdot (\sigma^2 \cdot \mathbf{E}^T \cdot \mathbf{E} + \sigma'^2 \cdot \mathbf{I}_n)^{-1} \cdot \mathbf{E}^T \cdot \mathbf{f}. \end{split}$$

Regarding Lemma 4 the output of the sampling would be a vector $\bar{\mathbf{r}}$ satisfying $\bar{\mathbf{r}}^T \mathbf{B} = \mathbf{u}$.

- For $i \in I$, set $e'_i = e^*_i + (\mathbf{r} \bar{\mathbf{r}})^T \mathbf{e}_i$. Output $r'_E = (\bar{\mathbf{r}}, \{e'_i\}_{i \in [\ell]}, z)$.

Theorem 3. Assuming LWE, Construction 2 is a rate-1 PEPE scheme.

Proof. We now prove correctness, public key randomness indistinguishability, and ciphertext randomness indistinguishability of the above construction.

Correctness. Correctness follows from the fact that in the ciphertext shrinking technique described in Construction 1 we have:

$$(c_{2,i} - \lfloor \mathbf{c}_1 \mathbf{s}_i + z \rceil_2) \mod 2 = \lfloor w_{2,i} - \mathbf{c}_1 \mathbf{s}_i \rceil_2$$

where $i \in I$. Also, similarly to Regev's public-key encryption scheme [Reg05], for all $i \in I$ we have

$$\lfloor w_{2,i} - \mathbf{c}_1 \mathbf{s}_i \rceil_2 = \lfloor \mathbf{r}^T (\mathbf{A} \mathbf{s}_i + \mathbf{e}_i) + e_i + \lfloor q/2 \rceil M_i - \mathbf{r}^T \mathbf{A} \mathbf{s}_i \rceil_2$$
$$= \lfloor \mathbf{r}^T \mathbf{e}_i + e_i + \lfloor q/2 \rceil M_i \rceil_2 = M_i .$$

Thus, the scheme is correct.

Public key randomness indistinguishability. We prove the public key randomness indistinguishability using a sequence of games. Assume that b = 1 in the experiment $\mathsf{IDEAL}_{\mathsf{pk}_h}$. We start with \mathcal{H}_0 which is the experiment $\mathsf{IDEAL}_{\mathsf{pk}_1}$, and we end up at \mathcal{H}_2 which is the experiment REAL_{pk} . We show that the advantage of an adversary in distinguishing between each two successive games is negligible. Hence, the distribution of the public key randomness is indistinguishable in $\mathsf{IDEAL}_{\mathsf{pk}_1}$ and in $\mathsf{REAL}_{\mathsf{pk}}$.

Hybrid \mathcal{H}_0 . This is the experiment $\mathsf{IDEAL}_{\mathsf{pk}_1}$:

- $(\mathsf{pk},\mathsf{sk}) \leftarrow \mathsf{KeyGen}(1^{\lambda},1,I',r'_{G})$, where $\mathsf{pk} = (\mathbf{A},\{\mathbf{v}_{i}\}_{i \in [\ell]})$ and $\mathsf{sk} =$ $(I', \{\mathbf{s}_i\}_{i \in I'}, \mathsf{td}_{\mathbf{B}}).$ • Run $r_G \leftarrow \mathsf{EquivPK}(\mathsf{sk}, 1, (I', r'_G), I).$
- $b \leftarrow \mathcal{A}(r_G)$.

Hybrid \mathcal{H}_1 . Here, we replace the matrix **A** and the vectors $\{\mathbf{v}_i\}_{i \notin I'}$ to be uniform.

- Choose $\mathbf{A} \stackrel{\$}{\leftarrow} \mathbb{Z}_a^{n \times k}$ and for all $i \notin I'$, choose $\mathbf{v}_i \stackrel{\$}{\leftarrow} \mathbb{Z}_a^n$. For $i \in I'$, do as before.
- Run $r_G \leftarrow \mathsf{EquivPK}(\mathsf{sk}, 1, (I', r'_G), I).$
- $b \leftarrow \mathcal{A}(r_G)$.

Indistinguishability of \mathcal{H}_0 and \mathcal{H}_1 follows from Lemma 2, which guarantees that matrix **B** is 2^{-k} close to uniform. Thus, **A** and $\{\mathbf{v}_i\}_{i\notin I'}$ are also statistically close to uniform.

Hybrid \mathcal{H}_2 . Here, we replace each vector $\{\mathbf{v}_i\}_{i \in I' \setminus I}$ by a random vector from \mathbb{Z}_q^n .

- Choose $\mathbf{A} \xleftarrow{\$} \mathbb{Z}_q^{n \times k}$ and for all $i \notin I'$ and $i \in I' \setminus I$, choose $\mathbf{v}_i \xleftarrow{\$} \mathbb{Z}_q^n$. For $i \in I$, set \mathbf{v}_i as before.
- Run $r_G \leftarrow \mathsf{EquivPK}(\mathsf{sk}, 1, (I', r'_G), I).$
- $b \leftarrow \mathcal{A}(r_G)$.

Indistinguishability of \mathcal{H}_2 and \mathcal{H}_1 immediately follows from the LWE assumption. Since \mathcal{H}_2 is identical to experiment REAL_{pk} , this concludes the proof.

Note that hybrid \mathcal{H}_1 is identical to experiment $\mathsf{IDEAL}_{\mathsf{pk}_0}$. So, we also proved that $\mathsf{IDEAL}_{\mathsf{pk}_0} \approx_c \mathsf{REAL}_{\mathsf{pk}}$.

Ciphertext randomness indistinguishability. For a key pair (pk, sk) \leftarrow $\mathsf{KeyGen}(1^{\lambda}, 1, I, r_G), \text{ let } ct = (\mathbf{c}_1, (c_{2,1}, \cdots, c_{2,\ell})) \leftarrow \mathsf{Enc}(\mathsf{pk}, M, r_E) \text{ with } r_E =$ $(\mathbf{r}, \{e_i^*\}_{i \in [\ell]}, z)$, where $\mathsf{pk} = (\mathbf{A}, \{\mathbf{v}_i\}_{i \in [\ell]})$, and $\mathsf{sk} = (I, \{\mathbf{s}_i\}_{i \in I}, \mathsf{td}_{\mathbf{B}})$. Now, let $M' \in \{0,1\}^{\ell}$ be such that $M_i = M'_i$ for all $i \in I$, and $M_i \neq M'_i$ otherwise. After running Equiv $CT((sk, r_G), (M, r_E), \{M'_i\}_{i \notin I})$ we obtain

$$r'_E = (\bar{\mathbf{r}}, \{e'_i\}_{i \in [\ell]}, z).$$

First we show that the result of encrypting M' using r'_E is exactly equal to ct. Let $ct' = (\mathbf{c}'_1, (c'_{2,1}, \cdots, c'_{2,\ell}))$ be the Regev encryption of M' w.r.t pk and r'_E . We have:

- $\mathbf{c}_1' = \mathbf{c}_1$. In the third step of EquivCT algorithm, $\bar{\mathbf{r}}$ is sampled such that $\bar{\mathbf{r}}^T \mathbf{B} = \mathbf{u}$, so $\bar{\mathbf{r}}$ satisfies

$$\bar{\mathbf{r}}^T \mathbf{A} = \mathbf{c}_1 = \mathbf{r}^T \mathbf{A}$$

So, $c_1 = c'_1$.

- For all $i \notin I$, $c'_{2,i} = c_{2,i}$. Regarding how $\bar{\mathbf{r}}$ is sampled, for all $i \notin I$ we have

$$\bar{\mathbf{r}}^T \mathbf{v}_i = w_{2,i} - \lfloor q/2 \rceil M'_i - e'_i$$

so,

$$c'_{2,i} = \lfloor \bar{\mathbf{r}}^T \mathbf{v}_i + \lfloor q/2 \rceil M'_i + e'_i \rceil_2 = \lfloor w_{2,i} \rceil_2 = c_{2,i}.$$

- For all $i \in I$, $c'_{2,i} = c_{2,i}$. For $i \in I$ we have

$$\mathbf{r}^T \mathbf{v}_i + \lfloor q/2 \rceil M_i + e_i^* = \mathbf{r}^T \mathbf{v}_i + \lfloor q/2 \rceil M_i' + e_i^*$$
$$= \bar{\mathbf{r}}^T \mathbf{v}_i + \lfloor q/2 \rceil M_i' + e_i'.$$

So, $c'_{2,i} = c_{2,i}$.

Next, we prove that $\{e_i^*\}_{i \in [\ell]} \approx_s \{e_i'\}_{i \in [\ell]}$. For all $i \notin I$, we pick e_i' from the same distribution as e_i^* . Also, for $i \in I$, we sample $\bar{\mathbf{r}}$ from a distribution with parameters according to Lemma 4. It guarantees that the distribution of e'_i is the same as e_i^* . Note that given a sampler for $D_{\Lambda^{\perp}(\mathbf{A}^T)+\mathbf{r}',\sqrt{\Sigma},\mathbf{c}}$ we can get independent samples from $D^{S_{\mathbf{E},\mathbf{u},\mathbf{f}}}_{\Lambda^{\perp}(\mathbf{A}^{T})+\mathbf{r}',\sqrt{\Sigma},\mathbf{c}}$ by rejection sampling. The former exists regarding Lemma 3. Finally, since (pk, ct) remains the same after the equivocation, and $r'_E \approx_s r_E$, the distribution of (pk, M', r_E) in the ideal mode is statistically close to that of the real mode.

This concludes the proof of Theorem 6.

$\mathbf{3.2}$ PEPE from DDH

In this section, we detail our DDH-based construction that deviates from prior constructions by using a universal hash functions. Doing so, we obtain a simpler construction that additionally features an encryption algorithm running in strict polynomial time. The construction is inspired from the lossy encryption scheme of [HJR16] and the hidden-bit-generator of [LPWW20].

Construction 4. Let $n \in \mathbb{N}$ and H be a universal hash function from \mathbb{G} to $\{0,1\}.$

- KeyGen $(1^{\lambda}, b \in \{0, 1\}, I, r_G)$:
 - Run $(\mathbb{G}, q, p) \leftarrow \mathcal{G}(1^{\lambda}).$
 - if b = 0 do:
 - For all $j \in [n]$, choose $g_j \xleftarrow{\$} \mathbb{G}$.
 - For all $i \in I$ and $j \in [n]$, set $h_{i,j} = g_j^{s_i}$, for $s_i \stackrel{\$}{\leftarrow} \mathbb{Z}_p$.
 - For all $i \notin I$ and $j \in [n]$, choose $h_{i,j} \stackrel{\$}{\leftarrow} \mathbb{G}$.

 - Set $\mathsf{pk} = (\mathbb{G}, g, p, \{g_j\}_{j \in [n]}, \{h_{i,j}\}_{i \in [\ell], j \in [n]})$, and $\mathsf{sk} = (I, \{s_i\}_{i \in I})$. The key generation randomness is $r_G = (\mathbb{G}, g, p, \{g_j\}_{j \in [n]}, \{s_i\}_{i \in I}, \{g_j\}_{j \in [n]}, \{g_j\}_{j \in$ ${h_{i,j}}_{i \notin I, j \in [n]}$.

- if b = 1 do:

- For all $j \in [n]$, choose $a_i \stackrel{\$}{\leftarrow} \mathbb{Z}_p$ and set $g_i = g^{a_j}$.
- For all $i \in I$ and $j \in [n]$, set $h_{i,j} = g_j^{s_i}$, for $s_i \stackrel{\$}{\leftarrow} \mathbb{Z}_p$.
- For all $i \notin I$ and $j \in [n]$, set $h_{i,j} = g^{z_{i,j}}$, for $z_{i,j} \stackrel{\$}{\leftarrow} \mathbb{Z}_p$.
- Define the public key as $\mathsf{pk} = \mathbb{G}, g, p, (\{g_j\}_{j \in [n]}, \{h_{i,j}\}_{i \in [\ell], j \in [n]})$, and the secret key as $\mathsf{sk} = (I, \{s_i\}_{i \in I}, \{a_j\}_{j \in [n]}, \{z_{i,j}\}_{i \notin I, j \in [n]}).$

- The key generation randomness is $r_G = (\mathbb{G}, g, p, \{g_j\}_{j \in [n]}, \{s_i\}_{i \in I}, \{a_j\}_{j \in [n]}, \{z_{i,j}\}_{i \notin I, j \in [n]}).$
- $Enc(pk, M \in \{0, 1\}^{\ell}, r_E)$:
 - Parse $\mathsf{pk} = (g, \{g_j\}_{j \in [n]}, \{h_{i,j}\}_{i \in [\ell], j \in [n]}).$
 - Sample $r_1, \cdots, r_n \stackrel{\$}{\leftarrow} \mathbb{Z}_p$.
 - Compute $c_0 = \prod_{j=1}^{n} g_j^{r_j}$, and for all $i \in [\ell]$ compute

$$c_i = M_i \oplus H\left(\prod_{j=1}^n h_{i,j}^{r_j}\right) \in \{0,1\}.$$

- Set $r_E = (r_1, \cdots, r_n)$.
- Output $ct = (c_0, c_1, \cdots, c_\ell).$
- Dec(sk, ct):
 - Parse $sk = (I, \{s_i\}_{i \in I}).$
 - For all $i \in I$, compute $M_i = c_i \oplus H(c_0^{s_i})$.
 - Output $\{M_i\}_{i \in I}$.
- EquivPK(sk, b, I, r_G, I'):
 - If $I' \not\subseteq I$ abort.
 - Let $\mathsf{pk} = (\mathbb{G}, g, p, \{g_j\}_{j \in [n]}, \{h_{i,j}\}_{i \in [\ell], j \in [n]})$ be the output of KeyGen on input $(1^{\lambda}, b, I, r_G)$.
 - Parse $\mathsf{sk} = (I, \{s_i\}_{i \in I})$ if b = 0, or $\mathsf{sk} = (I, \{s_i\}_{i \in I}, \{a_j\}_{j \in [n]}, \{z_{i,j}\}_{i \notin I, j \in [n]})$ if b = 1.
 - Set and output $r'_G = (\mathbb{G}, g, p, \{g_j\}_{j \in [n]}, \{s_i\}_{i \in I'}, \{h_{i,j}\}_{i \notin I', j \in [n]}).$
- EquivCT(sk, $(M, r_E), \{M'_i\}_{i \notin I}$):
 - Parse $\mathsf{sk} = (I, \{s_i\}_{i \in I}, \{a_j\}_{j \in [n]}, \{z_{i,j}\}_{i \notin I, j \in [n]})$. Let $(c_0, c_1, \dots, c_\ell)$ be the encryption of M w.r.t pk and $r_E = (r_1, \dots, r_n)$.
 - For all $i \notin I$, repeatedly sample $t_i \stackrel{\$}{\leftarrow} \mathbb{Z}_p$ until $H(g^{t_i}) = c_i \oplus M'_i$. If no such t_i is found after λ attempts, abort and output \perp .
 - Let $\mathbf{a} = (a_1, \dots, a_n)$, $\mathbf{r} = (r_1, \dots, r_n)$, and $\{i_1, \dots, i_\alpha\} = [\ell] \setminus I$. Also, for all $i \notin I$, let $\mathbf{z}_i = (z_{i,1}, \dots, z_{i,n})$. Now sample uniformly a solution $\mathbf{\bar{r}} \in \mathbb{Z}_p^n$ for

$$\begin{bmatrix} \mathbf{a} \\ \mathbf{z}_{i_1} \\ \vdots \\ \mathbf{z}_{i_\alpha} \end{bmatrix} \cdot \bar{\mathbf{r}}^T = \begin{bmatrix} \mathbf{ar}^T \\ t_{i_1} \\ \vdots \\ t_{i_\alpha} \end{bmatrix}.$$
(1)

- Output $r'_E = \bar{\mathbf{r}}$.

3.3 PEPE from Subgroup Decision

We now present our construction from the SD assumption for which the security proof is given in the full version of the paper. **Construction 5.** Consider a group $\mathbb{G} \approx \mathbb{G}_q \times \mathbb{G}_p$ of order N = pq, where $\mathbb{G}_p = \{x^q \mod N : x \in \mathbb{G}\}$ is the subgroup of \mathbb{G} of order p, and $\mathbb{G}_q = \{x^p \mod N : x \in \mathbb{G}\}$ is the subgroup of \mathbb{G} of order q. Let $n \in \mathbb{N}$ such that $n > \ell$, and H be a universal hash function from \mathbb{G} to $\{0, 1\}$.

- Setup $(1^{\lambda}, 1^n)$:
 - Sample $(p,q,\mathbb{G},g) \leftarrow \mathcal{G}(1^{\lambda})$. Let N = pq.
 - Set $\hat{g} \leftarrow u^q$, where $u \stackrel{\$}{\leftarrow} \mathbb{G}$. Note that \hat{g} is a random element (and a generator) of \mathbb{G}_p .
 - For all $j \in [n]$, choose $g_j \leftarrow \hat{g}^{a_j}$, where $a_j \xleftarrow{\$} \mathbb{Z}_N$. Note that each g_j is a random element of \mathbb{G}_p .
 - Set $\hat{h} \leftarrow v^p$, where $v \stackrel{\$}{\leftarrow} \mathbb{G}$. Note that \hat{h} is a random element (and a generator) of \mathbb{G}_q .
 - Output $\operatorname{crs} = (N, \mathbb{G}, \hat{g}, \hat{h}, \{g_j\}_{j \in [n]})$, and $\operatorname{td} = (p, q)$.
- KeyGen(crs, $b \in \{0, 1\}, I, r_G$):
 - Parse crs = $(N, \mathbb{G}, \hat{g}, \hat{h}, \{g_j\}_{j \in [n]}).$
 - if b = 0:
 - For all $i \in I$ and $j \in [n]$, set $h_{i,j} = g_j^{s_i} \in \mathbb{G}$, where $s_i \stackrel{\$}{\leftarrow} \mathbb{Z}_N$.
 - For all $i \notin I$ and $j \in [n]$, sample obliviously $h_{i,j} \stackrel{\$}{\leftarrow} \mathbb{G}$.
 - Set $\mathsf{sk} = (I, \{s_i\}_{i \in I})$. Also, $r_G = (\{s_i\}_{i \in I}, \{h_{i,j}\}_{i \notin I, j \in [n]})$.
 - if b = 1:
 - For all $i \in I$ and $j \in [n]$, set $h_{i,j} = g_i^{s_i} \in \mathbb{G}$, where $s_i \stackrel{\$}{\leftarrow} \mathbb{Z}_N$.
 - For all i ∉ I and j ∈ [n], choose h_i ← ĥ^{b_i}, where b_i ∉ Z_N, and set h_{i,j} = h_i^{δ_{i,j}} · g_j^{s_i} ∈ G, where s_i ∉ Z_N, and δ_{i,j} is the Kronecker delta.
 Set sk = (I, {s_i}_{i∈[ℓ]}, {h_i}_{i∉I}). Also, r_G = ({s_i}_{i∈[ℓ]}, {b_i}_{i∉I}).
 - Set $\mathsf{pk} = (N, \mathbb{G}, \hat{g}, \hat{h}, \{g_j\}_{i \in [n]}, \{h_{i,j}\}_{i \in [n]}, j \in [n]).$
- $\mathsf{Enc}(\mathsf{pk}, M \in \{0, 1\}^{\ell}, r_E)$:
 - Parse $\mathsf{pk} = (N, \mathbb{G}, \hat{g}, \hat{h}, \{g_j\}_{j \in [n]}, \{h_{i,j}\}_{i \in [\ell], j \in [n]}).$
 - Sample $r_1, \dots, r_n \stackrel{\$}{\leftarrow} \mathbb{Z}_N$ and compute $c_0 = \prod_{j=1}^n g_j^{r_j} \in \mathbb{G}$. Then, for each
 - $i \in [\ell]$, compute $c_i = M_i \oplus H(\prod_{j=1}^n h_{i,j}^{r_j}) \in \{0,1\}.$
 - Set $r_E = (r_1, \cdots, r_n)$.
 - Output $ct = (c_0, c_1, \cdots, c_\ell).$
- Dec(sk, ct):
 - Parse $sk = (I, \{s_i\}_{i \in I}).$
 - For all $i \in I$, compute $M_i = c_i \oplus H(c_0^{s_i})$.
 - Output $\{M_i\}_{i\in I}$.
- EquivPK(sk, td, b, I, r_G, I'): - If $I' \not\subseteq I$ abort.

- Parse $\mathsf{td} = (p, q)$.
- Let $\mathsf{pk} = (N, \mathbb{G}, \hat{g}, \hat{h}, \{g_j\}_{j \in [n]}, \{h_{i,j}\}_{i \in [\ell], j \in [n]})$ be the output of KeyGen on input (crs, b, I, r_G).

Parse $\mathsf{sk} = (I, \{s_i\}_{i \in I})$, if b = 0, or $\mathsf{sk} = (I, \{s_i\}_{i \in [\ell]}, \{h_i\}_{i \notin I})$, if b = 1.

- Set and output $r'_G = (\{s_i\}_{i \in I'}, \{h_{i,j}\}_{i \notin I', j \in [n]}).$
- EquivCT(sk, td, $(M, r_E), \{M'_i\}_{i \notin I}$):
 - Parse $\mathsf{sk} = (I, \{a_j\}_{j \in [n]}, \{s_i\}_{i \in [\ell]}, \{h_i\}_{i \notin I})$, and $\mathsf{td} = (p, q)$. Let $(c_0, c_1, \cdots, c_\ell)$ be the encryption of M w.r.t pk and $r_E = (r_1, \cdots, r_n)$.
 - For all $i \notin I$, repeatedly sample $r'_i \xleftarrow{\$} \mathbb{Z}_N$ such that $r'_i = r_i \mod p$ and $r'_i \neq r_i \mod q$ until

$$H(h_i^{r_i} \cdot c_0^{s_i}) = c_i \oplus M_i'. \tag{2}$$

If no candidate is found after λ attempts, abort and output \perp .

- For all $i \in I$, set $r'_i \leftarrow r_i$.
- Output $r'_E = (r'_1, \cdots, r'_n).$

On oblivious sampling in SD construction. We now explain how oblivious sampling can be done in the above construction. The construction works over the group $\mathbb{G} \approx \mathbb{G}_q \times \mathbb{G}_p$ of order N = pq. During the real-mode key generation, we require that some public key elements be obliviously sampled from \mathbb{G} . To see why it can be done, we use the sampling technique as done in [CF01].

Let $P = a \cdot N + 1$ be a prime number, where gcd(a, N) = 1. Since N is public, then such P can be generated by a real-mode party. Now, since G is isomorphic to the subgroup of order N of \mathbb{Z}_P^* , it is enough to be able to obliviously sample from this subgroup. The idea for doing so is to generate a random element in \mathbb{Z}_P^* , and then raise it to the *a*-th power. To generate random elements in \mathbb{Z}_P^* , for a prime P, it is enough to pick a random bit string of length $2\log(P)$, and then reduce its decimal value modulo P. It turns out that the distribution of elements sampled in this way, is statistically close to the uniform distribution over G.

Also, as explained in [CF01], the sampling is invertible, meaning that given a random element h of the subgroup \mathbb{G} , we can efficiently recover an underlying random element $h_P \in \mathbb{Z}_P^*$, such that $h_P^a = h \pmod{P}$. This should be used in the EquivPK algorithm, and can be done as follows: First, we find the inverse of amodulo N, which exists since gcd(a, N) = 1. Let g_P be a generator of \mathbb{Z}_P^* . Now, given an element $h \in \mathbb{G}$, we set $h_p := h^{a^{-1}} \cdot g_P^{iN} \pmod{P}$, where i is a random element from \mathbb{Z}_a^* . It is easy to see that $h_p^a = h \pmod{P}$. Also, it is a random element among the elements of \mathbb{Z}_P^* whose a-th power is equal to h. Generating a random decimal value (thus a random bit string) who is equal to h_P modulo P is easily done by choosing a random $k \in \mathbb{Z}_p$ and computing $h_P + kP$.

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Supplementary Material

A Proof of PEPE constructions

A.1 Proof of LWE-based PEPE

Theorem 6. Assuming LWE, Construction 2 is a rate-1 PEPE scheme.

Proof. We now prove correctness, public key randomness indistinguishability, and ciphertext randomness indistinguishability of the above construction.

Correctness. Correctness follows from the fact that in the ciphertext shrinking technique described in Construction 1 we have:

$$(c_{2,i} - \lfloor \mathbf{c}_1 \mathbf{s}_i + z \rfloor_2) \mod 2 = \lfloor w_{2,i} - \mathbf{c}_1 \mathbf{s}_i \rfloor_2$$

where $i \in I$. Also, similarly to Regev's public-key encryption scheme [Reg05], for all $i \in I$ we have

$$\lfloor w_{2,i} - \mathbf{c}_1 \mathbf{s}_i \rceil_2 = \lfloor \mathbf{r}^T (\mathbf{A} \mathbf{s}_i + \mathbf{e}_i) + e_i + \lfloor q/2 \rceil M_i - \mathbf{r}^T \mathbf{A} \mathbf{s}_i \rceil_2$$
$$= \lfloor \mathbf{r}^T \mathbf{e}_i + e_i + \lfloor q/2 \rceil M_i \rceil_2 = M_i .$$

Thus, the scheme is correct.

Public key randomness indistinguishability. We prove the public key randomness indistinguishability using a sequence of games. Assume that b = 1 in the experiment $\mathsf{IDEAL}_{\mathsf{pk}_b}$. We start with \mathcal{H}_0 which is the experiment $\mathsf{IDEAL}_{\mathsf{pk}_1}$, and we end up at \mathcal{H}_2 which is the experiment $\mathsf{REAL}_{\mathsf{pk}}$. We show that the advantage of an adversary in distinguishing between each two successive games is negligible. Hence, the distribution of the public key randomness is indistinguishable in $\mathsf{IDEAL}_{\mathsf{pk}_1}$ and in $\mathsf{REAL}_{\mathsf{pk}}$. As a reminder, the key generation randomness with respect to a subset I' is $r_G = (I, \mathbf{A}, \{\mathbf{s}_i\}_{i \in I}, \{\mathbf{v}_i\}_{i \notin I})$.

Hybrid \mathcal{H}_0 . This is the experiment $\mathsf{IDEAL}_{\mathsf{pk}_1}$:

- $(\mathsf{pk},\mathsf{sk}) \leftarrow \mathsf{KeyGen}(1^{\lambda}, 1, I', r'_G)$, where $\mathsf{pk} = (\mathbf{A}, \{\mathbf{v}_i\}_{i \in [\ell]})$ and $\mathsf{sk} = (I', \{\mathbf{s}_i\}_{i \in I'}, \mathsf{td}_{\mathbf{B}})$.
- Run $r_G \leftarrow \mathsf{EquivPK}(\mathsf{sk}, 1, (I', r'_G), I).$
- $b \leftarrow \mathcal{A}(r_G)$.

Hybrid \mathcal{H}_1 . Here, we replace the matrix **A** and the vectors $\{\mathbf{v}_i\}_{i\notin I'}$ to be uniform.

- Choose $\mathbf{A} \stackrel{\$}{\leftarrow} \mathbb{Z}_q^{n \times k}$ and for all $i \notin I'$, choose $\mathbf{v}_i \stackrel{\$}{\leftarrow} \mathbb{Z}_q^n$. For $i \in I'$, do as before.
- Run $r_G \leftarrow \mathsf{EquivPK}(\mathsf{sk}, 1, (I', r'_G), I).$
- $b \leftarrow \mathcal{A}(r_G)$.

Indistinguishability of \mathcal{H}_0 and \mathcal{H}_1 follows from Lemma 2, which guarantees that matrix **B** is 2^{-k} close to uniform. Thus, **A** and $\{\mathbf{v}_i\}_{i\notin I'}$ are also statistically close to uniform.

Hybrid \mathcal{H}_2 . Here, we replace each vector $\{\mathbf{v}_i\}_{i \in I' \setminus I}$ by a random vector from \mathbb{Z}_q^n .

- Choose $\mathbf{A} \stackrel{\$}{\leftarrow} \mathbb{Z}_q^{n \times k}$ and for all $i \notin I'$ and $i \in I' \setminus I$, choose $\mathbf{v}_i \stackrel{\$}{\leftarrow} \mathbb{Z}_q^n$. For $i \in I$, set \mathbf{v}_i as before.
- Run $r_G \leftarrow \mathsf{EquivPK}(\mathsf{sk}, 1, (I', r'_G), I).$
- $b \leftarrow \mathcal{A}(r_G)$.

Indistinguishability of \mathcal{H}_2 and \mathcal{H}_1 immediately follows from LWE. Since \mathcal{H}_2 is identical to experiment $\mathsf{REAL}_{\mathsf{pk}}$, this concludes the proof.

Note that hybrid \mathcal{H}_1 is identical to experiment $\mathsf{IDEAL}_{\mathsf{pk}_0}$. So, we also proved that $\mathsf{IDEAL}_{\mathsf{pk}_0} \approx_c \mathsf{REAL}_{\mathsf{pk}}$.

Ciphertext randomness indistinguishability. For a key pair $(\mathsf{pk},\mathsf{sk}) \leftarrow \mathsf{KeyGen}(1^{\lambda}, 1, I, r_G)$, let $ct = (\mathbf{c}_1, (c_{2,1}, \cdots, c_{2,\ell})) \leftarrow \mathsf{Enc}(\mathsf{pk}, M, r_E)$ with $r_E = (\mathbf{r}, \{e_i^*\}_{i \in [\ell]}, z)$, where $\mathsf{pk} = (\mathbf{A}, \{\mathbf{v}_i\}_{i \in [\ell]})$, and $\mathsf{sk} = (I, \{\mathbf{s}_i\}_{i \in I}, \mathsf{td}_{\mathbf{B}})$. Now, let $M' \in \{0, 1\}^{\ell}$ be such that $M_i = M'_i$ for all $i \in I$, and $M_i \neq M'_i$ otherwise. After running EquivCT $((\mathsf{sk}, r_G), (M, r_E), \{M'_i\}_{i \notin I})$ we obtain

$$r'_E = (\bar{\mathbf{r}}, \{e'_i\}_{i \in [\ell]}, z).$$

First we show that the result of encrypting M' using r'_E is exactly equal to ct. Let $ct' = (\mathbf{c}'_1, (c'_{2,1}, \cdots, c'_{2,\ell}))$ be the Regev encryption of M' w.r.t pk and r'_E . We have:

- $c'_1 = c_1$. In the third step of EquivCT algorithm, \bar{r} is sampled such that $\bar{r}^T B = u$, so \bar{r} satisfies

$$\bar{\mathbf{r}}^T \mathbf{A} = \mathbf{c}_1 = \mathbf{r}^T \mathbf{A}$$

So, $c_1 = c'_1$.

- For all $i \notin I$, $c'_{2,i} = c_{2,i}$. Regarding how $\bar{\mathbf{r}}$ is sampled, for all $i \notin I$ we have

$$\bar{\mathbf{r}}^T \mathbf{v}_i = w_{2,i} - \lfloor q/2 \rceil M'_i - e'_i,$$

 $\mathbf{so},$

$$c'_{2,i} = \lfloor \bar{\mathbf{r}}^T \mathbf{v}_i + \lfloor q/2 \rceil M'_i + e'_i \rceil_2 = \lfloor w_{2,i} \rceil_2 = c_{2,i}.$$

- For all $i \in I$, $c'_{2,i} = c_{2,i}$. For $i \in I$ we have

$$\mathbf{r}^T \mathbf{v}_i + \lfloor q/2 \rceil M_i + e_i^* = \mathbf{r}^T \mathbf{v}_i + \lfloor q/2 \rceil M_i' + e_i^*$$
$$= \bar{\mathbf{r}}^T \mathbf{v}_i + \lfloor q/2 \rceil M_i' + e_i'.$$

So, $c'_{2,i} = c_{2,i}$.

Next, we prove that $\{e_i^*\}_{i \in [\ell]} \approx_s \{e_i'\}_{i \in [\ell]}$. For all $i \notin I$, we pick e_i' from the same distribution as e_i^* . Also, for $i \in I$, we sample $\bar{\mathbf{r}}$ from a distribution with

parameters according to Lemma 4. It guarantees that the distribution of e'_i is the same as e_i^* . Note that given a sampler for $D_{\Lambda^{\perp}(\mathbf{A}^T)+\mathbf{r}',\sqrt{\Sigma},\mathbf{c}}$ we can get independent samples from $D_{A^{\perp}(\mathbf{A}^T)+\mathbf{r}',\sqrt{\boldsymbol{\Sigma}},\mathbf{c}}^{S_{\mathbf{E},\mathbf{u},\mathbf{f}}}$ by rejection sampling. The former exists regarding Lemma 3. Finally, since (pk, ct) remains the same after the equivocation, and $r'_E \approx_s r_E$, the distribution of (pk, M', r_E) in the ideal mode is statistically close to that of the real mode.

This concludes the proof of Theorem 6.

A.2**Proof of DDH-based PEPE**

Theorem 7. Assuming DDH, Construction 4 is a rate-1 PEPE scheme.

Proof. We now prove correctness, public key randomness indistinguishability, and ciphertext randomness indistinguishability of the above construction.

Correctness. Let a public key $\mathsf{pk} = (g, \{g_j\}_{j \in [n]}, \{h_{i,j}\}_{i \in [\ell], j \in [n]})$ and let ct = $(c_0, c_1, \cdots, c_\ell)$ be an encryption of $M \in \{0, 1\}^\ell$ w.r.t encryption randomness (r_1, \cdots, r_n) . The decryption of *ct* w.r.t secret key $\mathsf{sk} = (I, \{s_i\}_{i \in I})$ is computed as $M_i = c_i \oplus H(c_0^{s_i})$. The correctness follows from the fact that when b = 0, we have $h_{i,j} = g_j^{s_i}$, where $i \in I$ and $j \in [n]$. Thus, each c_i can be computed as $M_i \oplus H(c_0^{s_i})$. Therefore, correctness follows.

Public key randomness indistinguishability. We start with \mathcal{H}_0 which is the experiment $\mathsf{IDEAL}_{\mathsf{pk}_b}$ for arbitrary bit b, and we end up at \mathcal{H}_1 which is the experiment REAL_{pk}. We show that the advantage of an adversary in distinguishing between two games is negligible. Hence, the distribution of the public key randomness is indistinguishable in $\mathsf{IDEAL}_{\mathsf{pk}_b}$ and in $\mathsf{REAL}_{\mathsf{pk}}$.

Hybrid \mathcal{H}_0 . This is the experiment $\mathsf{IDEAL}_{\mathsf{pk}_b}$:

- $(\mathsf{pk},\mathsf{sk}) \leftarrow \mathsf{KeyGen}(1^{\lambda}, b, I', r'_G), \text{ where } \mathsf{pk} = (\mathbb{G}, g, p, \{g_j\}_{j \in [n]}, \{h_{i,j}\}_{i \in [\ell], j \in [n]}),$ and $sk = (I', \{s_i\}_{i \in I'}, \{h_{i,j}\}_{i \notin I', j \in [n]})$, if b = 0, or $\begin{aligned} &\mathsf{sk} = (I', \{s_i\}_{i \in I'}, \{a_j\}_{j \in [n]}, \{z_{i,j}\}_{i \notin I, j \in [n]}), \text{ if } b = 1. \\ &\bullet \text{ Run } r_G \leftarrow \mathsf{EquivPK}(\mathsf{sk}, 1, (I', r'_G), I). \end{aligned}$
- $b \leftarrow \mathcal{A}(r_G)$.

Hybrid \mathcal{H}_1 . In this experiment we replace the vectors $\{h_{i,j}\}_{i \in I' \setminus I}$ to be uniform.

- For all $i \in I' \setminus I$, choose $h_{i,j} \stackrel{\$}{\leftarrow} \mathbb{G}$.
- Set $r_G = (g, p, \{g_j\}_{j \in [n]}, \{s_i\}_{i \in I}, \{h_{i,j}\}_{i \notin I, j \in [n]})$ and send it to \mathcal{A} .
- $b \leftarrow \mathcal{A}(r_G)$.

Note that in \mathcal{H}_0 , we have $h_{i,j} = g^{a_j \cdot s_i}$, for $i \in I' \setminus I$ and $j \in [n]$, while in \mathcal{H}_1 , they are random elements of \mathbb{G} . If the DDH assumption holds, \mathcal{H}_0 and \mathcal{H}_1 are computationally indistinguishable. Also, hybrid \mathcal{H}_1 is the same as experiment REAL_{pk} , which completes the proof.

Ciphertext randomness indistinguishability. In the ideal mode, let a key pair (pk, sk) \leftarrow KeyGen $(1^{\lambda}, 1, I, r_G)$, where pk = $(g, \{g_j\}_{j \in [n]}, \{h_{i,j}\}_{i \in [\ell], j \in [n]})$ and sk = $(I, \{\mathbf{s}_i\}_{i \in I}, \{a_j\}_{j \in [n]}, \{z_{i,j}\}_{i \notin I, j \in [n]})$. Let $ct = (c_0, c_1, \dots, c_{\ell}) \leftarrow$ Enc(pk, M, r_E), where $r_E = \mathbf{r} = (r_1, \dots, r_n)$. Now

Let $ct = (c_0, c_1, \dots, c_\ell) \leftarrow \mathsf{Enc}(\mathsf{pk}, M, r_E)$, where $r_E = \mathbf{r} = (r_1, \dots, r_n)$. Now let $M' \in \{0, 1\}^\ell$ such that $M_i = M'_i$ for all $i \in I$, and $M_i \neq M'_i$ otherwise. After running EquivCT $((sk, r_G), (M, r_E), \{M'_i\}_{i \notin I})$ we obtain

$$r'_E = \bar{\mathbf{r}} = (\bar{r}_1, \cdots, \bar{r}_n).$$

Let $ct' = (c'_0, c'_1, \cdots, c'_\ell) \leftarrow \mathsf{Enc}(\mathsf{pk}, M', r'_E)$. We have:

- $c'_0 = c_0$. In the third step of EquivCT algorithm, $\bar{\mathbf{r}}$ is sampled such that $\mathbf{a}\bar{\mathbf{r}}^T = \mathbf{a}\mathbf{r}^T$, so $\bar{\mathbf{r}}$ satisfies

$$c'_{0} = \prod_{j=1}^{n} g_{j}^{\bar{r}_{j}} = g^{\mathbf{a} \cdot \bar{\mathbf{r}}^{T}} = g^{\mathbf{a} \cdot \mathbf{r}^{T}} = \prod_{j=1}^{n} g_{j}^{r_{j}} = c_{0}.$$

- For all $i \notin I$, $c'_i = c_i$. Regarding how $\bar{\mathbf{r}}$ is sampled, for all $i \notin I$ we have

 $\mathbf{z}_i \cdot \bar{\mathbf{r}}^T = t_i,$

where $t_i \stackrel{\$}{\leftarrow} \mathbb{Z}_p$ such that $H(g^{t_i}) = c_i \oplus M'_i$. So,

$$c'_i = M'_i \oplus H(\prod_{j=1}^n g^{z_{i,j} \cdot \bar{r}_j}) = M'_i \oplus H(g^{\mathbf{z}_i \cdot \bar{\mathbf{r}}^T}) = M'_i \oplus H(g^{t_i}) = c_i.$$

- For all $i \in I$, $c'_i = c_i$. Note that $\mathbf{a} \cdot \bar{\mathbf{r}}^T = \mathbf{a} \cdot \mathbf{r}^T$. So, for all $i \in I$ we have:

$$c'_{i} = M'_{i} \oplus H(\prod_{j=1}^{n} g^{a_{j} \cdot s_{i} \cdot \bar{r}_{j}}) = M_{i} \oplus H(g^{s_{i} \cdot \mathbf{a} \cdot \bar{\mathbf{r}}^{T}}) = M_{i} \oplus H(g^{s_{i} \cdot \mathbf{a} \cdot \mathbf{r}^{T}}) = c_{i}.$$

We now show that the sampling procedure of t_i for all $i \notin I$ does not abort. Note that, since H is a universal hash function, the Leftover Hash Lemma (Lemma 1) implies that the distribution of $H(g^{t_i})$ is statistically close to uniform over $\{0, 1\}$. For a randomly chosen $t_i \stackrel{\$}{\leftarrow} \mathbb{Z}_p$, we thus have $\Pr[H(g^{t_i}) = c_i \oplus M'_i] \geq 1/2 - \operatorname{negl}(\lambda)$. With overwhelming probability, the sampling procedure successfully terminates after at most λ attempts.

We are left with proving that the system of equation (1) has a solution. Since the system should be solved over \mathbb{Z}_p , it is enough to show that the matrix

$$egin{aligned} \mathbf{z}_{i_1} \ dots \ \mathbf{z}_{i_lpha} \ \end{bmatrix}$$

has full rank with high probability (here, $(i_1, \dots, i_{\alpha}) = [\ell] \setminus I$). Since each row of this matrix is chosen uniformly at random, it has full rank with probability $1 - \operatorname{negl}(\lambda)$.

Finally, the distribution of \mathbf{r} which is the randomness used in the Enc algorithm when b = 0 is the same as the distribution of $\bar{\mathbf{r}}$, which is the randomness output by the EquivCT algorithm when b = 1, which completes the proof.

This concludes the proof of Theorem 7.

A.3 Proof of SD-based PEPE

Theorem 8. Assuming SD, Construction 5 is a rate-1 PEPE.

Proof. The proof of correctness is similar to that of the DDH-based PEPE construction since the ciphertext is computed in the same way, and the real-mode public key elements for indices $i \in I$ are of the same form as in the DDH-based construction.

Public key randomness indistinguishability. Let $(p, q, \mathbb{G}, g) \leftarrow \mathcal{G}(1^{\lambda})$, and N = pq. Let $\hat{g} \leftarrow u^q$, and $\hat{h} \leftarrow v^p$, be two generators of \mathbb{G}_p , and \mathbb{G}_q , respectively, where $v, u \stackrel{\$}{\leftarrow} \mathbb{G}$. We use a hybrid argument to prove the lemma. We start with \mathcal{H}_0 which is the experiment $\mathsf{IDEAL}_{\mathsf{pk}_0}$, and we end up at $\mathcal{H}_{|I'|-|I|}$ which is the experiment REAL_{pk}. We show that if the subgroup decision assumption holds, then the advantage of an adversary in distinguishing between two successive games is negligible. Hence, the distribution of the key generation randomness in $\mathsf{IDEAL}_{\mathsf{pk}_0}$ is indistinguishable from that of $\mathsf{REAL}_{\mathsf{pk}}$.

Hybrid \mathcal{H}_0 . This is the experiment $\mathsf{IDEAL}_{\mathsf{pk}_0}$:

- (pk, sk) \leftarrow KeyGen(crs, 0, I', r'_G), where crs = $(N, \mathbb{G}, \hat{g}, \hat{h}, \{g_j\}_{j \in [n]})$, pk = $(N, \mathbb{G}, \hat{g}, \hat{h}, \{g_i\}_{i \in [n]}, \{h_{i,j}\}_{i \in [n]})$, and sk = $(I, \{s_i\}_{i \in [n]})$.
- $\begin{array}{l} (N, \mathbb{G}, \hat{g}, \hat{h}, \{g_j\}_{j \in [n]}, \{h_{i,j}\}_{i \in [\ell], j \in [n]}), \, \text{and} \, \mathsf{sk} = (I, \{s_i\}_{i \in I}).\\ \bullet \, \operatorname{Run} \, r_G \leftarrow \mathsf{EquivPK}(\mathsf{sk}, \mathsf{td}, 0, (I', r'_G), I), \, \text{where} \, \mathsf{td} = (p, q). \end{array}$
- $b \leftarrow \mathcal{A}(r_G)$.

Let $(i_1, \dots, i_{\alpha}) = I' \setminus I$. We define a sequence of hybrid games $\mathcal{H}_{i_1}, \dots, \mathcal{H}_{i_{\alpha}}$ such that \mathcal{H}_{i_k} is as follows:

Hybrid \mathcal{H}_{i_k} . This is a modified version of the experiment $\mathsf{IDEAL}_{\mathsf{pk}_0}$ in which we have:

$$\forall j \in [n] : h_{i,j} = \begin{cases} g_j^{s_i} & i \in I \cup \{i_1, \cdots, i_{\alpha-k}\} \\ \xleftarrow{\$} \mathbb{G} & \text{Otherwise} \end{cases}$$

,

where s_i 's are elements of sk as before. So, in each \mathcal{H}_{i_k} , we send the following key generation randomness to \mathcal{A} , where we claim that elements $h_{i,j}$ for the index $i = i_{\alpha-k+1} \in I' \setminus I$, and all indices $j \in [n]$, are random elements of \mathbb{G} :

• Set $r_G = (\{s_i\}_{i \in I}, \{h_{i,j}\}_{i \notin I, j \in [n]})$, and send it to \mathcal{A} .

• $b \leftarrow \mathcal{A}(r_G)$.

Note that $\mathcal{H}_{i_{\alpha}}$ is the same as the $\mathsf{REAL}_{\mathsf{pk}}$ experiment with respect to the subset I. The difference between any two successive games is that we replace n elements of the form $g_j^{s_i}$ in the former game with random elements of the group \mathbb{G} in the latter game for some index $i \in I' \setminus I$. In order to prove that two consecutive games are indistinguishable, we have to prove that the following two distributions are indistinguishable:

$$D_0 := (N, \mathbb{G}, g_p, g_q, g_p^{\mathbf{a}}, g_p^{\mathbf{a} \cdot s}) \approx_c D_1 := (N, \mathbb{G}, g_p, g_q, g_p^{\mathbf{a}}, \mathbf{y}),$$

where g_p and g_q are random generators of \mathbb{G}_p and \mathbb{G}_q , respectively, $\mathbf{a} \stackrel{\$}{\leftarrow} \mathbb{Z}_N^n$, $s \stackrel{\$}{\leftarrow} \mathbb{Z}_N$, and $\mathbf{y} \stackrel{\$}{\leftarrow} \mathbb{G}^n$.

Regarding the SD assumption, we have $(N, \mathbb{G}, g_p, g_q, x^q) \approx_c (N, \mathbb{G}, g_p, g_q, x)$. Thus, we have:

$$(N, \mathbb{G}, g_p, g_q, g_p^{\mathbf{a}}, x^{q \cdot \mathbf{a}}) \approx_c (N, \mathbb{G}, g_p, g_q, g_p^{\mathbf{a}}, x^{\mathbf{a}}), \tag{3}$$

for a random vector $\mathbf{a} \stackrel{\$}{\leftarrow} \mathbb{Z}_N^n$. Note that we can write any $x \in \mathbb{G}$ as $x = g_p^{\alpha} \cdot g_q^{\beta}$ for some $\alpha \in \mathbb{Z}_p$ and $\beta \in \mathbb{Z}_q$. Thus, the left-hand side distribution simulates D_0 . In the right-hand side distribution, after rewriting $x = g_p^{\alpha} \cdot g_q^{\beta}$, we have

$$x^{a_j} = g_p^{\alpha \cdot (a_j \mod p)} \cdot g_q^{\beta \cdot (a_j \mod q)},$$

for each $j \in [n]$. Here, first of all, for each index $j \in [n]$, the exponents $(a_j \mod p)$ and $(a_j \mod q)$ are independent. Secondly, since $\alpha \cdot (a_j \mod p)$, is an element of the field \mathbb{Z}_p , then if α is random, this element will be random, too. The same holds for $\beta \cdot (a \mod q)$. So, we can replace x^{a_j} by an element of the form $g_p^{t_j} \cdot g_q^{k_j}$, where t_j and k_j are independent random elements of \mathbb{Z}_p , and \mathbb{Z}_q , respectively. In conclusion, we can replace x^{a_j} by a random element of \mathbb{G} . Also, since each a_i and a_j for $i \neq j$ are independent random elements, then we can replace the vector $x^{\mathbf{a}}$ by a random vector $\mathbf{y} \stackrel{\$}{\leftarrow} \mathbb{G}$. So, assuming SD for the group \mathbb{G} , the two distributions are indistinguishable.

Next, we prove that $\mathsf{IDEAL}_{\mathsf{pk}_1} \approx_c \mathsf{REAL}_{\mathsf{pk}}$. The distribution of r_G in $\mathsf{IDEAL}_{\mathsf{pk}_1}$, and $\mathsf{REAL}_{\mathsf{pk}}$ are as follows:

$$\mathsf{REAL}_{\mathsf{pk}} = (N, \mathbb{G}, g_p, g_q, g_p^{\mathbf{a}}, \{g_p^{\mathbf{a} \cdot s_i}\}_{i \in I}, \{h_{i,j}\}_{i \notin I, j \in [n]}),$$

and

$$\mathsf{IDEAL}_{\mathsf{pk}_1} = (N, \mathbb{G}, g_p, g_q, g_p^{\mathbf{a}}, \{g_p^{\mathbf{a} \cdot s_i}\}_{i \in I}, \{\widecheck{h_{i,j}}\}_{i \notin I, j \in [n]}),$$

where for all $j \in [n]$, and $i \notin I$, $h_{i,j} \stackrel{\$}{\leftarrow} \mathbb{G}$ in $\mathsf{REAL}_{\mathsf{pk}}$, and

$$\forall j \in [n]: \quad \widetilde{h_{i,j}} = \begin{cases} g_j^{s_i} & i \in I' \setminus I \\ \\ h_i^{\delta_{i,j}} \cdot g_j^{s_i} & i \notin I' \end{cases}$$

Recall that when proving $\mathsf{REAL}_{\mathsf{pk}} \approx_c \mathsf{IDEAL}_{\mathsf{pk}_0}$, we proved that for each index $i \notin I'$, $(g_j^{s_i})_{j \in [n]}$ is indistinguishable from a random vector of n elements of \mathbb{G} . So, it's enough to prove that for each $i \notin I'$, vector $(h_i^{\delta_{i,j}} \cdot g_j^{s_i})_{j \in [n]}$ is indistinguishable from $(g_j^{s_i})_{j \in [n]}$. More specifically, we prove that assuming SD, the two following distributions are computationally indistinguishable:

$$D_0 := (N, \mathbb{G}, g_p, g_q, g_p^{\mathbf{a}}, g_p^{\mathbf{a},s}) \approx_c D_2 := (N, \mathbb{G}, g_p, g_q, g_p^{\mathbf{a}}, \{h^{\delta_{i^*,j}} \cdot g_p^{a_j,s}\}_{j \in [n]}),$$

where $\mathbf{a} = (a_1, \dots, a_n)$ is a random vector of \mathbb{Z}_N^n , $i^* \in [\ell]$, $s \stackrel{\$}{\leftarrow} \mathbb{Z}_N$, and h is a random element of the subgroup \mathbb{G}_q . Now, we prove the following lemma, and use it to prove the indistinguishability.

Lemma 5. Let $(p, q, \mathbb{G}, g) \leftarrow \mathcal{G}$. Then if the subgroup decision assumption holds in \mathbb{G} , the two following distributions are computationally indistinguishable:

$$D_0 := (N, \mathbb{G}, g_p, g_q, g_p^t, g_p^s, g_p^{s \cdot t}) \approx_c D_1 := (N, \mathbb{G}, g_p, g_q, g_p^t, g_p^s, h \cdot g_p^{s \cdot t})$$

where g_p and g_q are random elements of \mathbb{G}_p and \mathbb{G}_q , respectively, and $t, s \stackrel{\$}{\leftarrow} \mathbb{Z}_N$, and $h \stackrel{\$}{\leftarrow} \mathbb{G}_q$.

Proof. We prove this lemma in two steps:

• First we show that if the subgroup decision holds relative to \mathcal{G} , then the two following distributions are computationally indistinguishable:

$$D_0 := (N, \mathbb{G}, g_p, g_q, g_p^t, g_p^s, g_p^{s \cdot t}) \approx_c D'_1 := (N, \mathbb{G}, g_p, g_q, g_p^t, u \cdot g_p^s, v \cdot g_p^{s \cdot t}),$$

where $u, v \xleftarrow{\$} \mathbb{G}_q$.

Regarding the SD assumption, we have $(N, \mathbb{G}, g_p, g_q, x^q) \approx_c (N, \mathbb{G}, g_p, g_q, x)$. Thus, we have

$$(N, \mathbb{G}, g_p, g_q, g_p^t, x^q, x^{q \cdot t}) \approx_c (N, \mathbb{G}, g_p, g_q, g_p^t, x, x^t),$$

where $t \stackrel{\$}{\leftarrow} \mathbb{Z}_N$. Note that we can write any random element $x \in \mathbb{G}$ as $x = g_p^a \cdot g_q^b$ for some $a, b \in \mathbb{Z}_N$. So, the left-hand-side distribution simulates the distribution D_0 . And, the right-hand-side distribution will be equal to

$$(N, \mathbb{G}, g_p, g_q, g_p^t, g_p^a \cdot g_q^b, g_p^{a \cdot t} \cdot g_q^{b \cdot t}).$$

Note that g_p^t only depends on $(t \mod p)$, which is independent of $(t \mod q)$ in g_q^t that appears in the expression $x^t = g_p^{a \cdot t} \cdot g_q^{b \cdot t}$. So, we can consider $u = g_q^b$ and $v = g_q^{b \cdot (t \mod q)}$ and, since $(t \mod q)$ is independent of other components of the distribution, u and v are distributed independent random elements of \mathbb{G}_q . • We show that, if the subgroup decision holds relative to \mathcal{G} , then $D'_1 \approx_c D_1$, or in other words:

$$D_1' := (N, \mathbb{G}, g_p, g_q, g_p^t, u \cdot g_p^s, v \cdot g_p^{s \cdot t}) \approx_c D_1 := (N, \mathbb{G}, g_p, g_q, g_p^t, g_p^s, h \cdot g_p^{s \cdot t}),$$

where $u, v, h \stackrel{\$}{\leftarrow} \mathbb{G}_q$.

Regarding the SD assumption, we have

$$(N, \mathbb{G}, g_p, g_p^t, x, g_q^{\alpha} \cdot x^t) \approx_c (N, \mathbb{G}, g_p, g_p^t, x^q, g_q^{\alpha} \cdot x^{q \cdot t})$$

where $t, \alpha \stackrel{\$}{\leftarrow} \mathbb{Z}_N$. Here again, since any $x \in \mathbb{G}$ can be written as $x = g_p^a \cdot g_q^b$ for some $a, b \in \mathbb{Z}_N$, the left-hand and right-hand side distributions simulate D'_1 and D_1 , respectively. A simple hybrid argument concludes that regarding the above steps, the statement of the lemma is correct and $D_0 \approx_c D_1$.

This concludes the proof of Lemma 5.

Now we use Lemma 5 to prove that $D_0 \approx_c D_2$. Suppose there is an adversary, \mathcal{A} , that can distinguish between D_0 and D_2 . We build an adversary \mathcal{B} that given a tuple $(N, \mathbb{G}, g_p, g_p^{a^*}, g_p^{s^*}, x)$, uses \mathcal{A} to decide whether $x = g_p^{a^* \cdot s^*}$ or $x = h \cdot g_p^{a^* \cdot s^*}$ for some $h \stackrel{\$}{\leftarrow} \mathbb{G}_q$. The adversary \mathcal{B} first chooses an index i^* , and runs \mathcal{A} on the following input

$$(N, \mathbb{G}, \{g_j\}_{j \in [n]}, \{h_{i^*, j}\}_{j \in [n], (j \neq i^*)}, h_{i^*, i^*}),$$

where

$$-g_{j} \leftarrow g_{p}^{a_{j}}, \text{ for a random } a_{j} \xleftarrow{\$} \mathbb{Z}_{N}, \text{ for all } j \neq i^{*};$$
$$-g_{i^{*}} \leftarrow g_{p}^{a^{*}};$$
$$-\forall j \in [n]: \quad h_{i^{*},j} = \begin{cases} (g_{p}^{s^{*}})^{a_{j}} & j \neq i^{*} \\ x & j = i^{*} \end{cases}$$

If $x = g_p^{a^* \cdot s^*}$, then \mathcal{A} obtains a distribution where $h_{i^*,i^*} = g_p^{a^* \cdot s^*}$. Otherwise, if $x = h \cdot g_p^{a^* \cdot s^*}$, for some $h \stackrel{\$}{\leftarrow} \mathbb{G}$, then \mathcal{A} will see a distribution where $h_{i^*,i^*} = h \cdot g_p^{a^* \cdot s^*}$. Thus, if \mathcal{A} succeeds, then \mathcal{B} would succeed, which contradicts the SD assumption.

Ciphertext randomness indistinguishability. Let $ct = (c_0, c_1, \dots, c_\ell) \leftarrow$ $\mathsf{Enc}(\mathsf{pk}, M, r_E)$ for $(\mathsf{pk}, \mathsf{sk}) \leftarrow \mathsf{KeyGen}(\mathsf{crs}, 1, I, r_G)$ and $r_E = (r_1, \dots, r_n)$, where $\mathsf{pk} = (N, \mathbb{G}, \hat{g}, \hat{h}, \{g_j\}_{j \in [n]}, \{h_{i,j}\}_{i \in [\ell], j \in [n]})$, $\mathsf{sk} = (I, \{s_i\}_{i \in [\ell]})$, and $\mathsf{td} = (p, q)$. Now let $M' \in \{0, 1\}^{\ell}$ such that $M_i = M'_i$ for all $i \in I$, and $M_i \neq M'_i$ otherwise. After running EquivCT(sk, td, $(M, r_E), \{M'_i\}_{i \notin I}$) we obtain $r'_E = (r'_1, \dots, r'_n)$. Let $ct' = (c'_0, c'_1, \dots, c'_\ell) \leftarrow \mathsf{Enc}(\mathsf{pk}, M', r'_E)$. Note that when b = 1, the element \hat{g} generates a subgroup of \mathbb{G} of order p.

Note that when b = 1, the element \hat{g} generates a subgroup of \mathbb{G} of order p. So, $c_0 = \prod_{j=1}^n \hat{g}^{a_j \cdot r_j}$ only determines the randomness vector $(r_j)_{j \in [n]}$ modulo p, and choosing $r'_j = r_j \mod p$ ensures that $c'_0 = c_0$. Also, the distribution of r'_E is the same as the distribution of r_E and equal to $\mathcal{U}(\mathbb{Z}_N)$.

Furthermore, as for Equation (2), for each $i \notin I$, we have

$$c_i = M'_i \oplus H(h^{r'_i} \cdot c_0^{s_i}) = c'_i.$$

We now show that with overwhelming probability, EquivCT can successfully resample the encryption randomness after at most λ attempts.

First, for each $i \notin I$, the distribution of $H(h^{r'_i}.c_0^{s_i})$ is statistically close to the uniform distribution over $\{0, 1\}$. This is because r'_i is sampled uniformely from \mathbb{Z}_N , so the distribution of $h^{r'_i}.c_0^{s_i}$ for a random r'_i has at least $\log(N)$ bits of minentropy. Since H is a universal hash function, we have $1/N = \operatorname{negl}(\lambda)$. Thus, regarding the leftover hash lemma (Lemma 1), the distribution of $H(h^{r'_i}.c_0^{s_i})$ is statistically close to the uniform distribution over $\{0, 1\}$. So, for a random r'_i , the value of the hash $H(h^{r'_i}.c_0^{s_i})$ is equal to $c_i \oplus M'_i$ at least with probability $1/2 - \operatorname{negl}(\lambda)$. The probability of not finding such r'_i after λ attempts is $(\frac{1}{2})^{\lambda} - \operatorname{negl}(\lambda)$. For each $i \notin I$, with overwhelming probability, EquivCT obtains a randomness that satisfies Equation (2).

This concludes the proof of Theorem 8.