

Instantiability of Classical Random-Oracle-Model Encryption Transforms*

Alice Murphy[†]

Adam O’Neill[‡]

Mohammad Zaheri[§]

Abstract

Extending work leveraging program obfuscation to instantiate random-oracle-based transforms (*e.g.*, Hohenberger *et al.*, EUROCRYPT 2014, Kalai *et al.*, CRYPTO 2017), we show that, using obfuscation and other assumptions, there exist standard-model hash functions that suffice to instantiate the classical RO-model encryption transforms OAEP (Bellare and Rogaway, EUROCRYPT 1994) and Fujisaki-Okamoto (CRYPTO 1999, J. Cryptology 2013) for specific public-key encryption (PKE) schemes to achieve IND-CCA security. Our result for Fujisaki-Okamoto employs a simple modification to the scheme.

Our instantiations do not require much stronger assumptions on the base schemes compared to their corresponding RO-model proofs. For example, to instantiate low-exponent RSA-OAEP, the assumption we need on RSA is sub-exponential partial one-wayness, matching the assumption (partial one-wayness) on RSA needed by Fujisaki *et al.* (J. Cryptology 2004) in the RO model up to sub-exponentiality. For the part of Fujisaki-Okamoto that upgrades public-key encryption satisfying indistinguishability against plaintext checking attack to IND-CCA, we again do not require much stronger assumptions up to sub-exponentiality.

We obtain our hash functions in a unified way, extending a technique of Brzuska and Mittelbach (ASIACRYPT 2014). We incorporate into their technique: (1) extremely lossy functions (ELFs), a notion by Zhandry (CRYPTO 2016), and (2) *multi-bit* auxiliary-input point function obfuscation (MB-AIPO). While MB-AIPO is impossible in general (Brzuska and Mittelbach, ASIACRYPT 2014), we give plausible constructions for the special cases we need, which may be of independent interest.

Keywords: Fujisaki-Okamoto, RSA-OAEP, Random Oracle, Standard Model, Chosen-Ciphertext Security, Extremely Lossy Functions

1 Introduction

1.1 Background and Goal

THE RANDOM ORACLE MODEL AND UNINSTANTIABILITY. The random oracle (RO) model [10] is a popular paradigm for designing practical cryptographic schemes. The idea is that in the design and analysis of a scheme all parties are assumed to have access to one or more oracles that implement independent random functions (called ROs). The hope is that when the scheme is implemented in practice, using cryptographic hashing in place of the ROs, then the scheme retains security. (Replacing the ROs with some functions is said to “instantiate” the scheme via these functions.) Unfortunately, this paradigm has been shown unsound, starting with the work of Canetti, Goldreich, and Halevi [29]. They exhibit schemes that are secure in the RO model but

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[†] Dept. of Computer Science, University of Waterloo, Canada, Email: anlmurph@uwaterloo.ca

[‡] Manning CICS, University of Massachusetts Amherst, USA, Email: adamo@cs.umass.edu

[§] Snap Inc., USA, Email: mohammad.zaheri@gmail.com

are insecure when instantiated with *any* efficient function, let alone cryptographic hashing. Such unfortunate schemes are called *uninstantiable*. Thus, it is crucial to demonstrate *instantiability* of popular RO model schemes by giving efficient functions that can provably replace their ROs. This not only gives us better evidence of their security, but also provides insights into their security that were previously obscured in the ROM. These insights can lead to tweaks that increase their security and new design goals for cryptographic hashing.

Before proceeding, it should be clarified that our hash functions made to replace ROs are not practically efficient. Thus, we do not propose that our hash functions are actually used. Rather, their *existence* makes it more plausible that the schemes we instantiate meet their security goals when using cryptographic hashing.

RO MODEL TRANSFORMS. A particularly vexing case of uninstantiability concerns *transforms* in the RO model; in other words, compilers that take one or more “base schemes” (that may or may not use ROs) and output a “target scheme” that uses ROs. We say that the transform “works” if for any secure base schemes the output target scheme is secure (under the appropriate security notions). The instantiated scheme should have the same security property, so we refer to the transform as uninstantiable if for any standard-model hash functions replacing the ROs, there exist secure base schemes such that the corresponding target scheme is insecure. This means the transform cannot “work” in the standard model in general.

OUR FOCUS: CLASSICAL ENCRYPTION TRANSFORMS. We are concerned with instantiability of two highly influential RO model transforms that output a (public-key) encryption scheme, the Optimal Asymmetric Encryption Padding (OAEP) trapdoor permutation-based transform [11] and the Fujisaki-Okamoto (FO) hybrid-encryption transform [38]. These are considered two of the “crown jewels” of the RO model, but their instantiability has not been established. In fact, there exist *uninstantiability* results to some extent. Accordingly, the main question we study is:

Do there exist standard-model hash functions that suffice to instantiate IND-CCA2 secure OAEP and FO?

We briefly recall how these transforms work. OAEP takes a trapdoor permutation (TDP) \mathcal{F} (typically RSA) and produces a public-key encryption scheme whose public key is an instance f of the TDP. It uses two ROs \mathcal{G}, \mathcal{H} and the encryption algorithm has the form:

$$\mathcal{E}_f^{\text{OAEP}}(m; r) = f(s||t) \quad \text{where} \quad s = \mathcal{G}(r) \oplus m || 0^\zeta \quad \text{and} \quad t = \mathcal{H}(s) \oplus r ,$$

where $\zeta \in \mathbb{N}$ is a redundancy parameter.

FO uses a public-key encryption scheme and a symmetric-key encryption scheme to produce a new public-key encryption scheme. We modify the original encryption algorithm [38] by incorporating changes from Hofheinz, Hövelmanns, and Kiltz [49] to obtain the form:

$$\mathcal{E}_{pk}^{\text{hy}}(m; r) = \mathcal{E}_{pk}^{\text{asy}}(r; \mathcal{H}(r)) || \mathcal{E}_K^{\text{sy}}(m) \quad \text{where} \quad K = \mathcal{G}(r || c_1), c_1 = \mathcal{E}_{pk}^{\text{asy}}(r; \mathcal{H}(r)) ,$$

where \mathcal{E}^{asy} denotes the encryption algorithm of the starting public-key scheme and \mathcal{E}^{sy} denotes the encryption algorithm of the starting symmetric-key scheme.

Instantiability results for OAEP and FO are challenging because negative results are known. Notably, Kiltz and Pietrzak [61] show a black-box separation for OAEP in the ideal TDP model, and Brzuska *et al.* [24] show the FO transform to be uninstantiable, even assuming IND-CPA security of the base PKE scheme. Further results about the schemes are discussed below.

1.2 Our Results

A UNIFIED PARADIGM. Our standard-model hash functions for OAEP and FO are obtained via a unified paradigm that uses indistinguishability obfuscation (iO) [3, 42] to obfuscate the composition of a punctured pseudorandom function (PPRF) [21, 22, 59] with an extremely lossy function (ELF) [74]. In our proofs, we extend an idea of Brzuska and Mittelbach [26] to construct universal computational extractors [7]. In our extension, we utilize *multi-bit* auxiliary-input point function obfuscation (MB-AIPO) [28], as well as ELF’s.

ELF’S AND THEIR APPLICABILITY. To explain ELF’s [74], we first recall the notion of a lossy function, a trapdoor-less version of lossy trapdoor functions [67]. A lossy function key can be generated in one of two modes, the injective or the lossy mode, where the first induces an injective function and the second induces a highly non-injective one. Furthermore, keys generated via these two modes are indistinguishable to any efficient adversary. Note that the lossy function image cannot be *too* small, else there would be a trivial distinguisher. ELF’s achieve *much more lossiness* by reversing the order of quantifiers. Namely, for an ELF, for every adversary there exists an (adversary-dependent) indistinguishable lossy key-generation mode. The induced function can even have an appropriate *polynomial*-size image. Zhandry [74] constructs ELF’s based on exponential DDH, where the lossy mode depends on the run-time of the adversary.

We observe ELF’s seem useful for “answering decryption queries” in a proof of IND-CCA security. Indeed, a high-level strategy in the reduction could be, on answering a decryption query, to iterate over all possible ELF outputs in the lossy mode to see which one permits correct decryption. But there is a problem: the ELF output used in the challenge ciphertext would not look random to a reduction running the IND-CCA adversary and simulating the decryption oracle this way. This is because the reduction must be able to enumerate the entire lossy ELF image. To solve this problem, we wrap the ELF into a higher-level program that we obfuscate. This program outputs a special, truly random point on the input used in forming the challenge ciphertext, and otherwise evaluates the ELF.

RESULTS ON OAEP. For simplicity, consider the case of public-key-independent messages; we later explain how to deal with the public-key-dependent case. We show that low-exponent RSA-OAEP is fully instantiable under the same assumption on the base scheme (RSA) (up to sub-exponentiality) used by Fujisaki *et al.* [39] in the RO model, namely partial one-wayness. Here we instantiate \mathcal{G} in OAEP as $\text{iO}(\text{ELF}(\text{PRF}_K(\cdot)))$ where iO is an indistinguishability obfuscator [3, 42], ELF is an injective-mode ELF, and PRF is a puncturable pseudorandom function [21, 22, 59]. The PRF key and ELF function are hardcoded into the obfuscated program, in the punctured programming style of [70]. To instantiate \mathcal{H} we use a one-wayness extractor [52] with polynomial-length output (see below). In the proof (and not in the construction), multi-bit point function obfuscation with auxiliary input (MB-AIPO) is used.

RESULTS ON FUJISAKI-OKAMOTO. We focus on the part of the transform from OW-PCA to IND-CCA2 (cf. transform 3.2.2 of Hofheinz *et al.* [49]), which is *not* subject to uninstantiability results. Moreover, we propose a modified version of this part of the FO transform:

$$\mathcal{E}_{pk}^{\text{hy}}(m; r) = \mathcal{E}_{pk}^{\text{asy}}(r; z) \parallel \mathcal{E}_K^{\text{sy}}(m \parallel r) \quad \text{where} \quad K = \mathcal{G}(r \parallel \mathcal{E}_{pk}^{\text{asy}}(r; z)) .$$

Decryption recovers r from the asymmetric ciphertext, computes the symmetric key with the hash function, and then decrypts the symmetric ciphertext $m \parallel r'$, m is returned iff $r = r'$. Moreover, if the symmetric-key encryption is already *randomized* and *randomness-recovering*, then r can safely be used as its coins as there is no additional overhead (cf. Remark 4.2).

We show this modified part of the FO transform is fully instantiable under suitable assumptions. To describe the assumptions, we introduce a new notion of cryptography with “adaptive” auxiliary input. This refers to an adversary being given auxiliary input that includes access to an oracle. Specifically, for our instantiation we require MB-AIPO with adaptive auxiliary input where the input point has the form $r^* \| c_1^*$, the output point is K^* , and the auxiliary input has the form (t, d, c^*, pk', m) where $c^* = c_1^* \| c_2^*$ is an encryption of m . Beyond this, we need that the public-key encryption scheme is sub-exponentially OW-PCA and the symmetric-key encryption scheme is sub-exponentially secure authenticated encryption [9]. We show that it is possible to mitigate the assumption on the MB-AIPO by assuming the PKE scheme is *lossy* [8]. Notably, in this case we show that our new ELF-based MB-AIPO is secure for the adaptive auxiliary input needed, albeit for public-key-independent messages.

We provide a summary of the results and assumptions in Table 1 and Table 2 below.

Table 1: **Primitives and assumptions needed to show OAEP instantiation is IND-CCA2 (cf. Theorem 3.2). (Some standard primitives omitted.)**

Assumptions on base schemes	<ul style="list-style-type: none"> ◦ Sub-expo OW, $(\mu, \mu + \zeta)$-SIE, and $(\mu, \mu + \zeta)$-CIE trapdoor permutations with domain $\{0, 1\}^{\mu + \zeta + \rho}$.
Primitives to build \mathcal{G}	<ul style="list-style-type: none"> ◦ Sub-expo secure iO ◦ Extremely lossy function ◦ Puncturable pseudorandom function
Primitives to build \mathcal{H}	<ul style="list-style-type: none"> ◦ Sub-expo secure one-wayness extractor
Assumptions on/for MB-AIPO	<ul style="list-style-type: none"> ◦ \exists sub-expo secure MB-AIPO for $\mathcal{D}^{\mathcal{O}AE\mathcal{P}}$

Table 2: **Primitives and assumptions used to show two different instantiations (cf. Theorem 4.1 and Theorem 5.4), corresponding to columns in the table, of FO are IND-CCA2 secure. (Some standard primitives omitted.)**

Assumptions on base schemes	<ul style="list-style-type: none"> ◦ PKE is OW-PCA ◦ SE is sub-expo one-time AE 	<ul style="list-style-type: none"> ◦ LPKE is a lossy public key encryption scheme ◦ SE is one-time info-theoretic sup-leakage-resilient AE
Primitives to build \mathcal{G}	<ul style="list-style-type: none"> ◦ Sub-expo secure iO ◦ Extremely lossy function ◦ Puncturable pseudorandom function 	<ul style="list-style-type: none"> ◦ Secure iO ◦ Extremely lossy function ◦ Puncturable pseudorandom function
Primitives to build \mathcal{H}	N/A	<ul style="list-style-type: none"> ◦ Pairwise independent hash
Assumptions on/for MB-AIPO	<ul style="list-style-type: none"> ◦ \exists cup-MB-AIPO for $(\text{PCO}_{sk'}(\cdot, \cdot), \mathcal{D}_1^{\mathcal{FO}})$ and $(\mathcal{V}_{K^*}(\cdot), \mathcal{D}_1^{\mathcal{FO}})$ 	<ul style="list-style-type: none"> ◦ Extremely lossy function ◦ $(2t + t)$-wise independent hash

NEW MB-AIPOs. We wish to justify the existence of MB-AIPOs for the distributions needed in the OAEP and FO instantiation proofs. This is challenging because in general MB-AIPO for computationally unpredictable auxiliary input is likely impossible [25]. To circumvent this result for OAEP, we provide a new and simple RSA-based MB-AIPO. The auxiliary input contains an RSA ciphertext, and it is plausible this combination is secure. For FO, we show a new MB-AIPO for *statistically unpredictable* auxiliary input (which is not subject to the [25] result) based on ELFs that we further prove is sufficient for us when the PKE scheme is *lossy* [8] and the one-time AE

scheme is *information-theoretic* and *leakage-resilient* in the sense of [2]. Of course, one can simply assume security of our MB-AIPO wrt. the *specific* computationally unpredictable auxiliary input needed. Then information-theoretic security of the AE and lossiness of the PKE can be removed.

LEVERAGING SUB-EXPONENTIAL SECURITY ASSUMPTIONS. Finally, we leverage sub-exponential security assumptions to handle public-key-dependent messages. To see the reason, consider that the auxiliary information given to an MB-AIPO adversary in our proofs should contain an encryption of the challenge message. However, the challenge message depends on the obfuscation itself, the latter being in the public key. Thus, we have to *guess* the message in the auxiliary information. A generic argument to this effect would require sub-exponential security assumptions on *all* of the primitives, whereas for us it is crucial to avoid this assumption on ELF’s, for which we do not know sub-exponentially secure instantiations. Thus, we use a tailored argument at this step of the proof. It is an important open problem to handle public-key-dependent messages without them. Current techniques to remove sub-exponential iO [1] do not seem applicable to our case, because the message is not hashed or fed through an obfuscation.

ON THE ASSUMPTIONS. We note that new constructions of iO have recently emerged [44, 53, 54, 73] under safer assumptions. ELF’s have been built from exponential DDH [74], which is a common assumption on elliptic curves. To construct a sub-exponential one-wayness extractor with polynomial output length, we can use diO with short auxiliary input as per [13], which is stronger than iO but is plausibly satisfied by the same constructions.¹ (diO with short auxiliary input is weaker than full-fledged diO, which is implausible [43].) Perhaps the most exotic assumption we need are MB-AIPOs for specific auxiliary input distributions. However, we lend plausibility by suggesting specific constructions.

1.3 Further Related Work and Open Questions

ATTEMPTS AT INSTANTIABILITY OF OAEP AND FO. The question of instantiability of OAEP and FO was posed by Canetti [27] and Boldyreva and Fischlin [18, 19]. The latter gave partial instantiations of variants of the transforms, where only *one* of the ROs is instantiated. Kiltz *et al.* [60] showed IND-CPA security of RSA-OAEP using lossiness of RSA, while Bellare, Hoang, and Keelveedhi [7] showed RSA-OAEP is the same for public-key-independent messages assuming the round functions meet their UCE notion. Cao *et al.* [30] gave partial instantiations of RSA-OAEP, as well as full instantiations for some variants of it.

On the negative side, Brown [23] and Paillier and Villar [65] showed negative results for proving RSA-OAEP is IND-CCA secure in restricted models, and Kiltz and Pietrzak [61] showed a general black-box impossibility result. Their results do not contradict ours because we use non-blackbox assumptions. Furthermore, they do not apply to TDP’s satisfying properties common-inputs extractability (CIE) and second-inputs extractability (SIE). Shoup [72] exhibited a black-box separation showing that a form of *non-malleability* for the TDP is necessary. On the other hand, Fujisaki *et al.* [40] show that the seemingly stronger assumption of *partial one-wayness* (POW) on the TDP is sufficient.

The assumptions needed for the negative results on FO by Brzuska *et al.* [24] were later relaxed by Goyal *et al.* [46]. We evade these results by exploiting the fact that they do not apply when the PKE scheme is OW-PCA or lossy. Brzuska *et al.* [24] actually show uninstantiability of the underlying “Encrypt-with-Hash” (EwH) [6] portion of the transform, namely $\mathcal{E}_{pk}^{\text{asy}}(r; \mathcal{H}(r))$. Thus,

¹Unfortunately, for another construction of a one-wayness extractor with polynomial-length output from ELF’s due to Zhandry [74], it does not seem possible to set parameters to get sub-exponential security.

our main focus is on the “hybrid encryption” part of the transform $\mathcal{E}_{pk}^{\text{asy}}(r) \parallel \mathcal{E}_K^{\text{sy}}(m)$ where $K = \mathcal{G}(r \parallel c_1)$, $c_1 = \mathcal{E}_{pk}^{\text{asy}}(r; \mathcal{H}(r))$. We also consider the first part by making other assumptions on the base scheme. Concurrently, Zhandry [75] introduced a negative result for the FO transform when using *random oracles* in their augmented random oracle model (AROM). We use structured hash functions instead.

We have previously seen success in instantiating classical RO-based transforms outside the encryption domain, such as the full-domain hash signature scheme [50, 74] and Fiat-Shamir transform (e.g., [58]). In particular, we have seen such lines of work first use obfuscation and later drop it. We are hopeful the same pattern will emerge regarding our results.

RESULTS IN THE (Q)ROM. Results about the security of RSA-OAEP in the RO model were shown in [11, 40, 72]. Ultimately, these works showed RSA-OAEP is IND-CCA2 secure in the RO model assuming only one-wayness of RSA, but with a loose security reduction.

The original security bound for FO is lossy. With the recent interest in post-quantum cryptography and FO’s applications to it, there has been work on getting tight reductions for FO and variants in the quantum RO model, e.g. [49, 51, 55, 56, 71], all of which are set in the ROM. Our security bound for the instantiated FO is also lossy.² An interesting question is whether “implicit rejection” can help with this, as it does in the RO case.

2 Preliminaries

We overview notations and definitions used; some of which are taken from the prior work of Cao *et al.* [30].

2.1 Notation and Conventions

For a probabilistic algorithm A , by $y \leftarrow_s A(x)$ we mean that A is executed on input x and the output is assigned to y . We sometimes use $y \leftarrow A(x; r)$ to make A ’s random coins explicit. We denote by $\Pr[A(x) = y : x \leftarrow_s X]$ the probability that A outputs y on input x when x is sampled according to X . We denote by $[A(x)]$ the set of possible outputs of A when run on input x . The security parameter is denoted $k \in \mathbb{N}$ and 1^k denotes the unary encoding of the security parameter. Integer parameters often implicitly depend on k .

Unless otherwise specified, all algorithms must run in probabilistic polynomial time (PPT) in k , and an algorithm’s run time includes that of any overlying experiment as well as the size of its code.

The length of a string s is denoted $|s|$. We denote by $s|_i^j$ the substring of s from the i -th least significant bit (LSB) to the j -th most significant bit (MSB) of s (inclusive), where $1 \leq i \leq j \leq |s|$. For convenience, we denote by $s|_\ell = s|_1^\ell$ the ℓ LSBs of s and $s|^\ell = s|_{|s|-\ell}^{|s|}$ the ℓ MSBs of s , for $1 \leq \ell \leq |s|$. Vectors are denoted in boldface, for example \mathbf{x} . If \mathbf{x} is a vector then $|\mathbf{x}|$ denotes the number of components of \mathbf{x} and $\mathbf{x}[i]$ denotes its i -th component, for $1 \leq i \leq |\mathbf{x}|$. Note that we begin indexing at 1, not 0. For convenience, we extend algorithmic notation to operate on each vector of inputs component-wise. For example, if A is an algorithm and \mathbf{x}, \mathbf{y} are vectors then $\mathbf{z} \leftarrow_s A(\mathbf{x}, \mathbf{y})$ denotes that $\mathbf{z}[i] \leftarrow_s A(\mathbf{x}[i], \mathbf{y}[i])$ for all $1 \leq i \leq |\mathbf{x}|$. Unless otherwise specified, ε denotes the empty string. A function $f: \mathbb{N} \rightarrow [0, 1]$ is *negligible* if for every constant c and all but finitely many $k \in \mathbb{N}$ we have $f(k) < 1/k^c$.

²Looking ahead, we do not obtain a *post-quantum* secure instantiation of FO in this work based on known realizations of our hash functions. Yet, clearly a classically secure one is a step forward.

<p>Game $\mathcal{AE}_{SE}^{A,1}(k)$ $K \leftarrow_s \mathcal{K}(1^k)$ $b' \leftarrow_s A^{\mathcal{E}_K(\cdot), \mathcal{V}_K(\cdot)}(1^k)$ Return b'</p> <p>Oracle $\mathcal{E}_K(m)$ $c \leftarrow_s \mathcal{E}_K(m)$ Return c</p> <p>Oracle $\mathcal{V}_K(c)$ $m \leftarrow \mathcal{D}_K(c)$ If $m = \perp$ return 0 Return 1</p>	<p>Game $\mathcal{AE}_{SE}^{A,0}(k)$ $K \leftarrow_s \mathcal{K}(1^k)$ $b' \leftarrow_s A^{\mathcal{S}(\cdot), \perp(\cdot)}(1^k)$ Return b'</p> <p>Oracle $\mathcal{S}(m)$ $c \leftarrow_s \mathcal{E}_K(m)$ $u \leftarrow_s \{0, 1\}^{ \mathcal{C} }$ Return u</p> <p>Oracle $\perp(c)$ Return \perp</p>
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Figure 1: **Games to define \mathcal{AE} for private-key encryption.**

Many games return a value like ($b' = b$). This means that the boolean truth value of the statement $b' = b$ is returned. Define the *left-or-right selector function* as $\text{LR}(x_0, x_1, b) = x_b$ for $x_0, x_1 \in \{0, 1\}^*$ and $b \in \{0, 1\}$.

INDISTINGUISHABILITY. Let $\mathcal{X} = \{X_k\}_{k \in \mathbb{N}}$ and $\mathcal{Y} = \{Y_k\}_{k \in \mathbb{N}}$ be distribution ensembles. We say that \mathcal{X} is *computationally indistinguishable* from \mathcal{Y} , denoted $\mathcal{X} \approx_c \mathcal{Y}$, if for all PPT distinguishers D

$$|\Pr [D(x_k) \Rightarrow 1] - \Pr [D(Y_k) \Rightarrow 1]| \leq \text{negl}(k)$$

We say that \mathcal{X} is *statistically indistinguishable* from \mathcal{Y} , denoted $\mathcal{X} \approx_s \mathcal{Y}$, if for all (even bounded) distinguishers D

$$|\Pr [D(x_k) \Rightarrow 1] - \Pr [D(Y_k) \Rightarrow 1]| \leq \text{negl}(k) .$$

2.2 Encryption Schemes and Their Security

SYMMETRIC-KEY ENCRYPTION. A *symmetric-key (or private key) encryption scheme* SE with message space Msg is a tuple of algorithms $(\mathcal{K}, \mathcal{E}, \mathcal{D})$. The key-generation algorithm \mathcal{K} on input 1^k outputs a private key K . The encryption algorithm \mathcal{E} on inputs K and a message $m \in \text{Msg}(1^k)$ outputs a ciphertext c . The deterministic decryption algorithm \mathcal{D} on inputs K and ciphertext c outputs a message m or \perp . We require that for all $K \in [\mathcal{K}(1^k)]$ and all $m \in \text{Msg}(1^k)$, $\mathcal{D}_K(\mathcal{E}_K(m)) = m$ with probability 1.

AUTHENTICATED ENCRYPTION. Let $\text{SE} = (\mathcal{K}, \mathcal{E}, \mathcal{D})$ be a symmetric key encryption scheme. To define authenticated encryption [9], we give a combined definition of privacy and authenticity following Rogaway and Shrimpton [69]. Let A be an adversary. For every $k \in \mathbb{N}$, the experiments in Figure 1 define the AE game. Define the *AE-advantage* of A against SE as

$$\mathbf{Adv}_{SE,A}^{\text{ae}}(k) = \left| \Pr \left[\mathcal{AE}_{SE}^{A,1}(k) \Rightarrow 1 \right] - \Pr \left[\mathcal{AE}_{SE}^{A,0}(k) \Rightarrow 1 \right] \right| .$$

We say that SE is AE-secure if $\mathbf{Adv}_{SE,A}^{\text{ae}}(k)$ is negligible in k for all PPT A .

PUBLIC-KEY ENCRYPTION. A *public-key encryption scheme* PKE is a tuple of algorithms $(\text{Kg}, \text{Enc}, \text{Dec})$, with message space Msg and coin space Coins . The key-generation algorithm Kg on input 1^k outputs a public key pk and matching secret key sk . The encryption algorithm Enc on inputs pk and a message $m \in \text{Msg}(1^k)$ outputs a ciphertext c . The deterministic decryption algorithm Dec on

<p>Game IND-ATK_{PKE}^A(k)</p> <p>$b \leftarrow_{\\$} \{0, 1\}$; $(pk, sk) \leftarrow_{\\$} \text{Kg}(1^k)$</p> <p>$(st, m_0, m_1) \leftarrow_{\\$} A_1^{\mathcal{O}_1(\cdot)}(1^k, pk)$</p> <p>$c \leftarrow_{\\$} \text{Enc}(pk, m_b)$</p> <p>$b' \leftarrow_{\\$} A_2^{\mathcal{O}_2(\cdot)}(st, pk, c)$</p> <p>Return $(b = b')$</p>	<p>Game OW-PCA_{PKE}^A(k)</p> <p>$(pk, sk) \leftarrow_{\\$} \text{Kg}(1^k)$</p> <p>$m \leftarrow_{\\$} \text{Msg}(1^k)$; $r \leftarrow_{\\$} \text{Coins}(1^k)$</p> <p>$c \leftarrow_{\\$} \text{Enc}(pk, m; r)$</p> <p>$m' \leftarrow_{\\$} A^{\text{PCO}_{sk}(\cdot, \cdot)}(pk, c)$</p> <p>If $m = m'$ then return 1</p> <p>Else return 0</p>
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Figure 2: **Games to define IND-ATK (left) and OW-PCA (right) security for public-key encryption.**

inputs sk and ciphertext c outputs a message m or \perp . We require that for all $(pk, sk) \in [\text{Kg}(1^k)]$ and all $m \in \text{Msg}(1^k)$, $\text{Dec}(sk, (\text{Enc}(pk, m))) = m$ with probability 1. When multiple primitives are being used, algorithms of PKE will be denoted PKE.Kg , PKE.Enc , etc. to avoid confusion.

PRIVACY OF PUBLIC-KEY ENCRYPTION [45, 68]. Let $\text{PKE} = (\text{Kg}, \text{Enc}, \text{Dec})$ be a public key encryption scheme and let $A = (A_1, A_2)$ be an adversary. Let \mathcal{M} be a PPT algorithm that takes inputs 1^k and a public key pk to return a message $m \in \text{Msg}(1^k)$. For all $k \in \mathbb{N}$ and $\text{atk} \in \{\text{CPA}, \text{CCA1}, \text{CCA2}\}$, the experiment in Figure 2 (left) defines the IND-ATK security game. The *ind-atk advantage* of A against PKE is defined as

$$\mathbf{Adv}_{\text{PKE}, A}^{\text{ind-atk}}(k) = 2 \cdot \Pr [\text{IND-ATK}_{\text{PKE}}^A(k) \Rightarrow 1] - 1 .$$

If $\text{atk} = \text{cpa}$, then $\mathcal{O}_1(\cdot) = \varepsilon$ and $\mathcal{O}_2(\cdot) = \varepsilon$. In this case, we say PKE is *secure against chosen-plaintext attack* (IND-CPA) if $\mathbf{Adv}_{\text{PKE}, A}^{\text{ind-cpa}}(k)$ is negligible in k for all PPT A .

Similarly, if $\text{atk} = \text{cca1}$, then $\mathcal{O}_1(\cdot) = \text{Dec}(sk, \cdot)$, and $\mathcal{O}_2(\cdot) = \varepsilon$; if $\text{atk} = \text{cca2}$, then $\mathcal{O}_1(\cdot) = \text{Dec}(sk, \cdot)$, and $\mathcal{O}_2(\cdot) = \text{Dec}(sk, \cdot)$. In the case of cca2 , A_2 is not allowed to ask \mathcal{O}_2 to decrypt c . We say that PKE is secure against non-adaptive chosen-ciphertext attack or IND-CCA1 (resp. adaptive chosen-ciphertext attack or IND-CCA2), if $\mathbf{Adv}_{\text{PKE}, A}^{\text{ind-cca1}}(k)$ (resp. $\mathbf{Adv}_{\text{PKE}, A}^{\text{ind-cca2}}(k)$) is negligible in k for all PPT A .

ONE-WAYNESS UNDER PLAINTEXT CHECKING ATTACK. Let $\text{PKE} = (\text{Kg}, \text{Enc}, \text{Dec})$ be a public key encryption scheme. For every $k \in \mathbb{N}$, the experiment in Figure 2 (right) defines the OW-PCA security game. We say PKE is OW-PCA secure if for any PPT adversary A

$$\mathbf{Adv}_{\text{PKE}, A}^{\text{ow-pca}}(k) = \Pr [\text{OW-PCA}_{\text{PKE}}^A(k) \Rightarrow 1] ,$$

is negligible in k . Here $\text{PCO}_{sk}(\cdot, \cdot)$ is the plaintext-checking oracle that on input (c, m) outputs 1 iff $\text{Dec}(sk, c) = m$. We say that PKE is *sub-exponentially* OW-PCA if for every PPT A we have $\mathbf{Adv}_{\text{PKE}, A}^{\text{ow-pca}}(k) = O(2^{-k^\alpha})$ for a constant $0 < \alpha < 1$.

LOSSY ENCRYPTION [8, 62, 66]. An $(\varepsilon_1, \varepsilon_2)$ -*lossy encryption scheme* (or just *lossy* encryption scheme when $\varepsilon_1, \varepsilon_2$ are negligible), LPKE, with message space Msg is a tuple of algorithms $(\text{Kg}, \text{Kg}', \text{Enc}, \text{Dec})$ such that $(\text{Kg}, \text{Enc}, \text{Dec})$ is a (standard) public-key encryption scheme and furthermore,

- For all PPT D , $|\Pr [D(pk) \Rightarrow 1] - \Pr [D(pk') \Rightarrow 1]| \leq \varepsilon_1$ where $(pk, sk) \leftarrow_{\$} \text{Kg}(1^k)$; $(pk', sk') \leftarrow_{\$} \text{Kg}'(1^k)$.
- For every distinct $m_0, m_1 \in \text{Msg}$ we have $\Delta(\text{Enc}(pk', m_0), \text{Enc}(pk', m_1)) \leq \varepsilon_2$ where $pk' \leftarrow_{\$} \text{Kg}'(1^k)$ (and Enc is randomized). Here “ Δ ” is standard statistical distance, which is well-known to be equivalent to the maximal advantage of an unbounded distinguisher.

We say that LPKE is *sub-exponentially indistinguishable* if $\varepsilon_1 = O(2^{-k^\alpha})$ and *sub-exponentially lossy* if $\varepsilon_2 = O(2^{-k^\beta})$ for constants $0 < \alpha, \beta < 1$.

2.3 Trapdoor Permutations and Their Security

TRAPDOOR PERMUTATIONS. A trapdoor permutation (TDP) family with domain $\mathsf{T.Dom}$ is a tuple of algorithms $\mathcal{F} = (\mathsf{Kg}, \mathsf{Eval}, \mathsf{Inv})$. Algorithm Kg on input 1^k outputs a pair (F, F^{-1}) , where $F: \mathsf{T.Dom}(k) \rightarrow \mathsf{T.Dom}(k)$. Algorithm Eval on inputs a function F and $x \in \mathsf{T.Dom}(k)$ outputs $y \in \mathsf{T.Dom}(k)$. We often write $F(x)$ instead of $\mathsf{Eval}(F, x)$. Algorithm Inv on inputs a function F^{-1} and $y \in \mathsf{T.Dom}(k)$ outputs $x \in \mathsf{T.Dom}(k)$. We often write $F^{-1}(y)$ instead of $\mathsf{Inv}(F^{-1}, y)$. We require that for any $(F, F^{-1}) \in [\mathsf{Kg}(1^k)]$ and any $x \in \mathsf{T.Dom}(k)$, $F^{-1}(F(x)) = x$.

ONE-WAYNESS. Let $\mathcal{F} = (\mathsf{Kg}, \mathsf{Eval}, \mathsf{Inv})$ be a trapdoor permutation family with domain $\mathsf{T.Dom}$. We say \mathcal{F} is *one-way* if for every PPT inverter I

$$\mathbf{Adv}_{\mathcal{F}, I}^{\text{owf}}(k) = \Pr_{\substack{(F, F^{-1}) \leftarrow \mathfrak{s} \mathsf{Kg}(1^k) \\ x \leftarrow \mathfrak{s} \mathsf{T.Dom}(k)}} \left[\begin{array}{l} x' \leftarrow I(F, F(x)) \\ x' = x \end{array} \right] \leq \text{negl}(k) .$$

PARTIAL ONE-WAYNESS [39]. Let $\mathcal{F} = (\mathsf{Kg}, \mathsf{Eval}, \mathsf{Inv})$ be a trapdoor permutation family with domain $\mathsf{T.Dom}$. We say \mathcal{F} is $(\mu, \mu + \zeta)$ -*partial one way* $((\mu, \mu + \zeta)$ -POW) if for every PPT inverter I

$$\mathbf{Adv}_{\mathcal{F}, I}^{\text{pow}}(k) = \Pr_{\substack{(F, F^{-1}) \leftarrow \mathfrak{s} \mathsf{Kg}(1^k) \\ x \leftarrow \mathfrak{s} \mathsf{T.Dom}(k)}} \left[\begin{array}{l} x' \leftarrow I(F, F(x)) \\ x' = x|_{\mu}^{\mu + \zeta} \end{array} \right] \leq \text{negl}(k) .$$

We additionally say that \mathcal{F} is sub-exponentially $(\mu, \mu + \zeta)$ -POW if for all PPT inverters I and all $k \in \mathbb{N}$, there exists some constant $0 < \alpha < 1$ such that $\mathbf{Adv}_{\mathcal{F}, I}^{\text{pow}}(k) = O(2^{-k^\alpha})$. Fujisaki *et al.* [39] show that in the case of RSA, one-wayness implies partial one-wayness. This result also holds in the sub-exponential case, i.e., if RSA is sub-exponentially OW, then it is sub-exponentially POW.

2.4 Algebraic Properties of RSA

We recall algebraic properties of RSA that hold in the low-exponent regime for appropriate parameters. For generality of our results, we state them for abstract TDPs. We adapt them from Cao *et al.* [30].

SECOND-INPUT EXTRACTABILITY. Informally, a TDP is SIE if there is an efficient extractor that given a TDP function F , an image $F(x)$, and some portion of the preimage, can return the entire preimage. Formally: Let $\mathcal{F} = (\mathsf{Kg}, \mathsf{Eval}, \mathsf{Inv})$ be a trapdoor permutation family with domain $\{0, 1\}^n$. For $1 \leq i \leq j \leq n$, we say \mathcal{F} is (i, j) -*second-input-extractable* $((i, j)$ -SIE) if there exists an efficient extractor $\mathsf{Ext}_{\text{sie}}$ such that for every $k \in \mathbb{N}$, every $F \in [\mathsf{Kg}(1^k)]$, and every $x \in \{0, 1\}^n$, extractor $\mathsf{Ext}_{\text{sie}}$ on inputs $F, F(x), x|_{i+1}^j$ outputs x . We often write ζ -SIE instead of $(n - \zeta, n)$ -SIE.

COMMON-INPUTS EXTRACTABILITY. Informally, a TDP is CIE if there is an efficient extractor that on inputs an instance of the TDP family F , two image points $F(x_1), F(x_2)$, returns the preimages x_1, x_2 if a run of bits of both preimages are equal. Formally: Let $\mathcal{F} = (\mathsf{Kg}, \mathsf{Eval}, \mathsf{Inv})$ be a trapdoor permutation family with domain $\mathsf{T.Dom}$. For $1 \leq i \leq j \leq n$, we say \mathcal{F} is (i, j) -*common-input-extractable* $((i, j)$ -CIE) if there exists an efficient extractor $\mathsf{Ext}_{\text{cie}}$ such that for every $k \in \mathbb{N}$, every $F \in [\mathsf{Kg}(1^k)]$, and every $x_1, x_2 \in \mathsf{T.Dom}$, extractor $\mathsf{Ext}_{\text{cie}}$ on inputs $F, F(x_1), F(x_2)$ outputs (x_1, x_2) if $x_1|_{i+1}^j = x_2|_{i+1}^j$. We often write ζ -CIE instead of $(n - \zeta, n)$ -CIE.

PARAMETERS. Barthe *et al.* [4] show via the univariate Coppersmith algorithm [32] that RSA is ζ -SIE and ζ -CIE for sufficiently large ζ . Specifically, they show RSA is ζ_1 -SIE for $\zeta_1 > n(e-1)/e$, and ζ_2 -CIE for $\zeta_2 > n(e^2 - 1)/e^2$. Cao *et al.* [30] show a generalization to runs of arbitrary consecutive

bits using the (heuristic) *bivariate* Coppersmith algorithm [17, 32, 33]. Specifically, they show that RSA is (i, j) -SIE for $(j - i) > n(e - 1)/e$, and (i, j) -CIE for $(j - i) > n(e^2 - 1)/e^2$, assuming the bivariate Coppersmith algorithm is efficient. Although its efficiency is heuristic, it works well in practice [16, 20, 36, 57].

2.5 Function Families and Associated Security Notions

FUNCTION FAMILIES. A function family with domain F.Dom and range F.Rng is a tuple of algorithms $\mathcal{F} = (\mathcal{K}_F, F)$ that work as follows. Algorithm \mathcal{K}_F on input a unary encoding of the security parameter 1^k outputs a key K_F . Deterministic algorithm F on inputs K_F and $x \in \text{F.Dom}(k)$ outputs $y \in \text{F.Rng}(k)$. We alternatively write \mathcal{F} as a function $\mathcal{F}: \mathcal{K}_F \times \text{F.Dom} \rightarrow \text{F.Rng}$.

ONE-WAYNESS EXTRACTORS. Let $\mathcal{F}: \mathcal{K}_F \times \text{F.Dom} \rightarrow \text{F.Rng}$ be a function family. We say \mathcal{F} is a *one-wayness extractor* [52] if for any PPT adversary A and any unpredictable distribution D we have

$$\mathbf{Adv}_{\mathcal{F}, A, D}^{\text{cdist}}(k) = | \Pr [A(K_F, z, F(K_F, x)) = 1] - \Pr [A(K_F, z, R) = 1] | ,$$

is negligible in k , where $K_F \leftarrow_s \mathcal{K}_F(1^k)$, $(z, x) \leftarrow_s D_k$, and $R \leftarrow_s \text{F.Rng}(k)$.

We additionally say that \mathcal{F} is a sub-exponential one-wayness extractor if for any PPT adversary A , any sub-exponentially unpredictable distribution D and all $k \in \mathbb{N}$, there exists some constant $0 < \alpha < 1$ such that $\mathbf{Adv}_{\mathcal{F}, A, D}^{\text{cdist}}(k) = O(2^{-k^\alpha})$.

We explain how to build a sub-exponential one-wayness extractor, which is essentially a sub-exponentially secure universal hardcore function. The construction due to Bellare *et al.* [13] from diO + PPRFs has polynomial output length as desired. The form of diO needed has short auxiliary input, evading impossibility results of [43]. Moreover, the construction is sub-exponentially secure if the underlying primitives are also. It is not clear how to make an alternative construction from ELFs [74] sub-exponentially secure. However, it suffices for public-key-independent messages in our results.

2.6 The OAEP Transform

PADDING SCHEME. We define a general notion of a padding scheme following [11, 61]. For $\nu, \rho, \mu \in \mathbb{N}$, the associated *padding scheme* is a triple of algorithms $\text{PAD} = (\Pi, \text{PAD}, \text{PAD}^{-1})$ defined as follows. Algorithm Π on input 1^k outputs a pair $(\pi, \hat{\pi})$ where $\pi: \{0, 1\}^{\mu+\rho} \rightarrow \{0, 1\}^\nu$ and $\hat{\pi}: \{0, 1\}^\nu \rightarrow \{0, 1\}^\mu \cup \{\perp\}$ such that π is injective and for all $m \in \{0, 1\}^\mu$ and $r \in \{0, 1\}^\rho$ we have $\hat{\pi}(\pi(m||r)) = m$. Algorithm PAD on inputs π and $m \in \{0, 1\}^\mu$ outputs $y \in \{0, 1\}^\nu$. Algorithm PAD^{-1} on inputs a mapping $\hat{\pi}$ and $y \in \{0, 1\}^\nu$ outputs $m \in \{0, 1\}^\mu$ or \perp .

PADDING-BASED ENCRYPTION. Let PAD be a padding transform from domain $\{0, 1\}^{\mu+\rho}$ to range $\{0, 1\}^\nu$. Let \mathcal{F} be a TDP with domain $\{0, 1\}^\nu$. The associated *padding-based encryption scheme* is a triple of algorithms $\text{PAD}[\mathcal{F}] = (\text{Kg}, \text{Enc}, \text{Dec})$ defined in Figure 3.

OAEP PADDING SCHEME. We recall the OAEP padding scheme [11]. Let message length μ , randomness length ρ , and redundancy length ζ be integer parameters, and $\nu = \mu + \rho + \zeta$. Let $\mathcal{G}: \mathcal{K}_G \times \{0, 1\}^\rho \rightarrow \{0, 1\}^{\mu+\zeta}$ and $\mathcal{H}: \mathcal{K}_H \times \{0, 1\}^{\mu+\zeta} \rightarrow \{0, 1\}^\rho$ be function families. The associated *OAEP padding scheme* is a triple of algorithms $\text{OAEP}[\mathcal{G}, \mathcal{H}] = (\mathcal{K}_{\text{OAEP}}, \text{OAEP}, \text{OAEP}^{-1})$ defined as follows. On input 1^k , $\mathcal{K}_{\text{OAEP}}$ returns (K_G, K_H) where $K_G \leftarrow_s \mathcal{K}_G(1^k)$ and $K_H \leftarrow_s \mathcal{K}_H(1^k)$, and $\text{OAEP}, \text{OAEP}^{-1}$ are as defined in Figure 4.

Kg (1^k)	Enc ($pk, m r$)	Dec (sk, c)
$(\pi, \hat{\pi}) \leftarrow_s \Pi$	$(\pi, F) \leftarrow pk$	$(\hat{\pi}, F^{-1}) \leftarrow sk$
$(F, F^{-1}) \leftarrow_s \text{Kg}(1^k)$	$y \leftarrow \pi(m r)$	$y \leftarrow F^{-1}(c)$
$pk \leftarrow (\pi, F)$	$c \leftarrow F(y)$	$m \leftarrow \hat{\pi}(y)$
$sk \leftarrow (\hat{\pi}, F^{-1})$	Return c	Return m
Return (pk, sk)		

Figure 3: **Padding based encryption scheme** $\text{PAD}[\mathcal{F}] = (\text{Kg}, \text{Enc}, \text{Dec})$.

Algorithm $\text{OAEP}_{(K_G, K_H)}(m r)$	Algorithm $\text{OAEP}_{(K_G, K_H)}^{-1}(x)$
$s \leftarrow (m 0^\zeta) \oplus G(K_G, r)$	$s t \leftarrow x ; r \leftarrow t \oplus H(K_H, s)$
$t \leftarrow r \oplus H(K_H, s)$	$m' \leftarrow s \oplus G(K_G, r)$
$x \leftarrow s t$	If $m' _\zeta = 0^\zeta$ then return $m' ^\mu$
Return x	Return \perp

Figure 4: **OAEP padding scheme** $\text{OAEP}[\mathcal{G}, \mathcal{H}]$.

OAEP ENCRYPTION SCHEME. As in Figure 3, we denote by $\text{OAEP}[\mathcal{G}, \mathcal{H}, \mathcal{F}] = (\text{OAEP.Kg}, \text{OAEP.Enc}, \text{OAEP.Dec})$ the OAEP-based encryption scheme \mathcal{F} -OAEP with $n = \nu$. We typically think of \mathcal{F} as RSA, and all our results apply to this case under suitable assumptions.

2.7 The Fujisaki-Okamoto Transform

The Fujisaki-Okamoto (FO) transformation [37, 38] is a technique to convert weak public-key encryption schemes into strong ones which resist chosen-ciphertext attack (i.e., are IND-CCA2 secure). Let $\text{SE} = (\mathcal{K}, \mathcal{E}, \mathcal{D})$ be a private-key encryption scheme and let $\text{PKE} = (\text{Kg}, \text{Enc}, \text{Dec})$ be a public-key encryption scheme. Assume $\mathcal{K}(1^k)$ outputs a key $K \in \{0, 1\}^k$ and $\text{PKE.Coins} \subseteq \text{PKE.Msg}$. Moreover, let $\mathcal{H}: \mathcal{K}_H \times \text{H.Dom} \rightarrow \text{H.Rng}$ and $\mathcal{G}: \mathcal{K}_G \times \text{PKE.Coins} \rightarrow \{0, 1\}^k$ be hash function families. The FO transform $\text{FO}[\mathcal{H}, \mathcal{G}, \text{PKE}, \text{SE}] = (\text{FO.Kg}, \text{FO.Enc}, \text{FO.Dec})$ is defined in Figure 5.

2.8 Program Obfuscation

Here we present three different types of obfuscation used in this paper. We start by recalling the definition of indistinguishability obfuscation from [3, 42].

INDISTINGUISHABILITY OBFUSCATION. A PPT algorithm iO is called an indistinguishability obfuscator for a circuit ensemble $\mathcal{C} = \{\mathcal{C}_k\}_{k \in \mathbb{N}}$ if the following conditions hold:

- **Correctness:** For all security parameters $k \in \mathbb{N}$, for all $C \in \mathcal{C}_k$, and for all inputs x , we have

FO.Kg (1^k)	FO.Enc ($pk, m; r$)	FO.Dec (sk, c)
$(pk', sk') \leftarrow_s \text{PKE.Kg}(1^k)$	$(pk', K_H, K_G) \leftarrow pk$	$(sk', K_H, K_G) \leftarrow sk$
$K_H \leftarrow_s \mathcal{K}_H(1^k)$	$y \leftarrow H(K_H, r)$	$r \leftarrow \text{PKE.Dec}(sk', c_1)$
$K_G \leftarrow_s \mathcal{K}_G(1^k)$	$c_1 \leftarrow \text{PKE.Enc}(pk', r; y)$	If $r = \perp$ then return \perp
$pk \leftarrow (pk', K_H, K_G)$	$K \leftarrow G(K_G, r)$	$c'_1 \leftarrow \text{PKE.Enc}(pk', r; H(K_H, r))$
$sk \leftarrow (sk', K_H, K_G)$	$c_2 \leftarrow_s \mathcal{E}_K^{\text{sy}}(m)$	If $c'_1 \neq c_1$ then return \perp
Return (pk, sk)	$c \leftarrow (c_1, c_2)$	$K \leftarrow G(K_G, r)$
	Return c	$m \leftarrow \mathcal{D}_K^{\text{sy}}(c_2)$
		Return m

Figure 5: **FO transform** $\text{FO}[\mathcal{H}, \mathcal{G}, \text{PKE}, \text{SE}] = (\text{FO.Kg}, \text{FO.Enc}, \text{FO.Dec})$.

that

$$\Pr \left[C'(x) = C(x) : C' \leftarrow_{\text{s}} \text{iO}(1^k, C) \right] = 1 .$$

- **Security:** For any PPT distinguisher D , for all pairs of circuits $C_0, C_1 \in \mathcal{C}_k$ such that $|C_0| = |C_1|$ and $C_0(x) = C_1(x)$ on all inputs x , we have that

$$\mathbf{Adv}_{\text{iO}, D, \mathcal{C}}^{\text{io}}(k) = \left| \Pr \left[D(1^k, \text{iO}(1^k, C_0)) = 1 \right] - \Pr \left[D(1^k, \text{iO}(1^k, C_1)) = 1 \right] \right| \leq \text{negl}(k) .$$

One can also represent security as a game that picks a random bit b and gives the adversary, who can make exactly one query, oracle access to $\text{iO}(\text{LR}(\cdot, \cdot, b))$. Both circuits in the query must be the same size and functionally equivalent.

We additionally say that iO is a sub-exponentially indistinguishability obfuscator for a circuit ensemble $\mathcal{C} = \{\mathcal{C}_k\}_{k \in \mathbb{N}}$ if for every PPT distinguisher D , for all $k \in \mathbb{N}$ and for all pairs of functionally equivalent circuits $C_0, C_1 \in \mathcal{C}_k$, there exists some constant $0 < \alpha < 1$ such that $\mathbf{Adv}_{\text{iO}, D, \mathcal{C}}^{\text{io}}(k) = O(2^{-k^\alpha})$.

We now formalize the definition of unpredictable distributions which are used to define obfuscators for point functions.

COMPUTATIONALLY UNPREDICTABLE DISTRIBUTION. We call distribution ensemble $\mathcal{D} = \{D_k = (Z_k, X_k)\}_{k \in \mathbb{N}}$, on tuples of strings, computationally unpredictable (cup) if for every PPT algorithm A , we have

$$\Pr \left[A(1^k, z) \Rightarrow x : (z, x) \leftarrow_{\text{s}} D_k \right] \leq \text{negl}(k) .$$

We call it *sub-exponentially unpredictable* if there exists some constant $0 < \alpha < 1$ such that the above probability is bounded by $O(2^{-k^\alpha})$.

STATISTICALLY UNPREDICTABLE DISTRIBUTIONS. We call distribution ensemble $\mathcal{D} = \{D_k = (Z_k, X_k)\}_{k \in \mathbb{N}}$, on tuples of strings, statistically unpredictable (sup) if for every (even unbounded) algorithm A , we have that

$$\Pr \left[A(1^k, z) \Rightarrow x : (z, x) \leftarrow_{\text{s}} D_k \right] \leq \text{negl}(k) .$$

POINT OBFUSCATION WITH AUXILIARY INFORMATION. Although indistinguishability obfuscation applies to general circuits, we can also study obfuscation schemes for particular classes of functions, such as point functions. A point function p_x for some value x is defined as follows: $p_x(\tilde{x}) = 1$ iff $\tilde{x} = x$ and equals \perp otherwise.

We now give the definition of point function obfuscation following [15]. A PPT algorithm AIPO is a point function obfuscator for the class of distributions $\mathcal{D} = \{D_k = (Z_k, X_k)\}_{k \in \mathbb{N}}$, where X_k is the input point distribution and Z_k is the auxiliary information distribution, if the following conditions hold:

- **Correctness:** For all security parameters $k \in \mathbb{N}$, for all $(z, x) \leftarrow_{\text{s}} D_k$, AIPO on input x outputs a polynomial-size circuit p that returns 1 on x and \perp everywhere else.
- **Security:** To distinguisher A we associate the experiment in Figure 6, for every $k \in \mathbb{N}$. We require that for every PPT distinguisher A

$$\mathbf{Adv}_{\text{AIPO}, A, D}^{\text{aipo}}(k) = 2 \cdot \Pr \left[\text{AIPO}_{\text{AIPO}}^{D, A}(k) \Rightarrow 1 \right] - 1 \leq \text{negl}(k) .$$

Game $\text{AIPO}_{\text{AIPO}}^{\mathcal{D},A}(k)$ $b \leftarrow_{\$} \{0, 1\}$; $(z, x_0) \leftarrow_{\$} D_k$ $x_1 \leftarrow_{\$} \{0, 1\}^{ x_0 }$; $p \leftarrow_{\$} \text{AIPO}(x_b)$ $b' \leftarrow_{\$} A(1^k, z, p)$ Return $(b = b')$	Game $\text{MB-AIPO}_{\text{MB-AIPO}}^{\mathcal{D},A}(k)$ $b \leftarrow_{\$} \{0, 1\}$; $(z, x, y_0) \leftarrow_{\$} D_k$ $y_1 \leftarrow_{\$} \{0, 1\}^{ y_0 }$; $p \leftarrow_{\$} \text{MB-AIPO}(x, y_b)$ $b' \leftarrow_{\$} A(1^k, z, p)$ Return $(b = b')$
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Figure 6: **Games to define AIPO (left) and MB-AIPO (right) security.**

SUB-EXPONENTIAL SECURITY. We additionally say AIPO is a *sub-exponentially secure* point obfuscator if for any sub-exponentially unpredictable distribution ensemble $\{D_k = (Z_k, X_k)\}_{k \in \mathbb{N}}$ there exists some constant $0 < \alpha < 1$ such that $\text{Adv}_{\text{AIPO},A,D}^{\text{ai-po}}(k) = O(2^{-k^\alpha})$.

AUXILIARY-INPUT POINT OBFUSCATION WITH MULTI-BIT OUTPUT. A multi-bit point function $p_{x,y}$ is similar to a regular point function p_x in that on all inputs $x' \neq x$, $p_{x,y}(x') = \perp$, but a multi-bit point function on input x returns a string y .

A PPT algorithm MB-AIPO is a multi-bit point obfuscator for the distribution ensemble $\mathcal{D} = \{D_k = (Z_k, X_k, Y_k)\}_{k \in \mathbb{N}}$, on triples of strings, if the following conditions hold:

- **Correctness:** For all security parameters $k \in \mathbb{N}$, for all $(z, x, y) \leftarrow_{\$} D_k$, MB-AIPO on input x, y outputs a polynomial-size circuit that returns y on x and \perp on all other inputs.
- **Security:** To distinguisher A , we associate the experiment in Figure 6, for every $k \in \mathbb{N}$. We require that for every PPT distinguisher A ,

$$\text{Adv}_{\text{MB-AIPO},A,\mathcal{D}}^{\text{mb-ai-po}}(k) = 2 \cdot \Pr \left[\text{MB-AIPO}_{\text{MB-AIPO}}^{\mathcal{D},A}(k) \Rightarrow 1 \right] - 1 \leq \text{negl}(k) .$$

We omit definitions of unpredictability and sub-exponential security in the context of MB-AIPOs since they extend naturally from their AIPO counterparts. Although we will note that in the case of MB-AIPO the unpredictable sampling distribution has the form $\mathcal{D} = \{D_k = (Z_k, X_k, Y_k)\}_{k \in \mathbb{N}}$ where Y_k represents the multi-bit output point. Unpredictability is defined the same way as above, in particular, the attacker is not given the point sampled from Y_k , nor are they required to predict it. MB-AIPO for computationally unpredictable auxiliary inputs is likely impossible in general [25]. Our choice is therefore to use statistical unpredictability or assume MB-AIPO for a *specific* computationally unpredictable auxiliary input.

NOTATION. For ease of notation we denote a class of statistically unpredictable (sup) distributions $\mathcal{D}^{\text{sup}} = \{\mathcal{D} : \mathcal{D} \text{ is statistically unpredictable}\}$. Similarly, denote a class of computationally unpredictable (cup) distributions as $\mathcal{D}^{\text{cup}} = \{\mathcal{D} : \mathcal{D} \text{ is computationally unpredictable}\}$. If an AIPO has input point and auxiliary information sampled from a distribution in \mathcal{D}^{sup} or \mathcal{D}^{cup} , then we can indicate this by writing sup-AIPO or cup-AIPO, respectively. The notation for MB-AIPOs is similar.

2.9 Puncturable PRFs

A family of puncturable pseudorandom functions (PPRFs) [21, 22, 59] with domain PRF.Dom and range PRF.Rng is a tuple of algorithms $\text{PRF} = (\text{PRF.Kg}, \text{PRF.Punct}, \text{PRF.Eval})$ that work as follows. Algorithm PRF.Kg on input 1^k outputs a key K . Algorithm PRF.Eval takes as inputs a key K and $x \in \text{PRF.Dom}(k)$ and outputs $y \in \text{PRF.Rng}(k)$. We often write $\text{PRF}_K(x)$ instead of $\text{PRF.Eval}(K, x)$. Additionally, there is a PPT puncturing algorithm PRF.Punct which on inputs a key K and a polynomial-size set $S \subseteq \text{PRF.Dom}(k)$, outputs a special, punctured key K_S . We say PRF is puncturable PRF if the following two properties hold:

<p>Game $\text{PRF-DIST}_{\text{PRF}}^A(k)$ $b \leftarrow_s \{0, 1\}$; $(S, st) \leftarrow_s A_1(1^k)$ $K \leftarrow_s \text{PRF.Kg}(1^k)$ $K_S \leftarrow_s \text{PRF.Punct}(K, S)$ $y_0 \leftarrow \text{PRF.Eval}(K, S)$ $y_1 \leftarrow_s \text{PRF.Rng}(k)^{\times S }$ $b' \leftarrow_s A_2(st, S, K_S, y_b)$ Return $(b = b')$</p>
--

Figure 7: **Game to define PRF-DIST security.**

- **Functionality preserved under puncturing:** For every PPT adversary $A = (A_1, A_2)$ such that adversary $A_1(1^k)$ outputs a polynomial-size set $S \subseteq \text{PRF.Dom}(k)$, it holds for all $x \in \text{PRF.Dom}(k)$ where $x \notin S$ that

$$\Pr \left[\text{PRF.Eval}(K, x) = \text{PRF.Eval}(K_S, x) : K \leftarrow_s \text{PRF.Kg}(1^k), K_S \leftarrow_s \text{PRF.Punct}(K, S) \right] = 1 .$$

- **Pseudorandom at punctured points:** To attacker $A = (A_1, A_2)$, we associate the experiment in Figure 7 for every $k \in \mathbb{N}$. We require that for every PPT adversary $A = (A_1, A_2)$,

$$\text{Adv}_{\text{PRF}, A}^{\text{pprf}}(k) = 2 \cdot \Pr \left[\text{PRF-DIST}_{\text{PRF}}^A(k) \Rightarrow 1 \right] - 1 \leq \text{negl}(k) .$$

The works [22, 59] construct PPRFs from one-way functions.

2.10 Extremely Lossy Functions

A family of extremely lossy functions (ELFs) [74] ELF with domain ELF.Dom and range ELF.Rng is a tuple of algorithms $\text{ELF} = (\text{ELF.IKg}, \text{ELF.LKg}, \text{ELF.Eval})$ that work as follows. Algorithm ELF.IKg on input 1^k outputs the description of a function $f: \text{ELF.Dom}(k) \rightarrow \text{ELF.Rng}(k)$. Algorithm ELF.LKg on inputs 1^k and polynomial r outputs the description of a function $f: \text{ELF.Dom}(k) \rightarrow \text{ELF.Rng}(k)$. Algorithm ELF.Eval on inputs a function f and $x \in \text{ELF.Dom}(k)$ outputs $y \in \text{ELF.Rng}(k)$. We often write $f(x)$ instead of $\text{ELF.Eval}(f, x)$. An ELF has the following properties:

- **Correctness:** For f output by (1^k) , the function f is injective.
- **Key-indistinguishability:** For any polynomial p and inverse polynomial function δ , there is a polynomial q such that, for any adversary A running in time at most p , and any $r \geq q$, we have that

$$\left| \Pr \left[A(f) = 1 : f \leftarrow_s \text{ELF.IKg}(1^k) \right] - \Pr \left[A(f) = 1 : f \leftarrow_s \text{ELF.LKg}(1^k, r) \right] \right| < \delta .$$

- **Lossiness:** for all polynomials r , over $f \leftarrow_s \text{ELF.LKg}(1^k, r)$ the function f has image of at most r .
- **Efficiently enumerable image:** For any polynomial r , let f be an output of $\text{ELF.LKg}(1^k, r)$. Then on inputs f, r and in time $\text{poly}(|\text{ELF.Dom}|, r)$, $f(|\text{ELF.Dom}|)$ can be output.

Zhandry gives a construction from the exponential DDH assumption [74].

$\text{ELF}'.\text{IKg}(1^k)$	$\text{ELF}'.\text{LKg}(1^k, r)$	$\text{ELF}'.\text{Eval}(K, f, x)$
$f \leftarrow_s \text{ELF}.\text{IKg}(1^k)$	$f \leftarrow_s \text{ELF}.\text{LKg}(1^k, r)$	$y \leftarrow \text{ELF}.\text{Eval}(f, x)$
$K \leftarrow_s \mathcal{K}_{\text{PI}}(1^k)$	$K \leftarrow_s \mathcal{K}_{\text{PI}}(1^k)$	Return $\text{PRG}(\text{PI}_K(y))$
Return (K, f)	Return (K, f)	

Figure 8: **Augmented ELF construction** $\text{ELF}'[\text{PRG}, \text{PI}, \text{ELF}] = (\text{ELF}'.\text{IKg}, \text{ELF}'.\text{LKg}, \text{ELF}'.\text{Eval})$.

Procedure $\mathcal{K}_G(1^k)$	Procedure
$K \leftarrow_s \text{PRF}.\text{Kg}(1^k)$	$G(K_G, x)$
$f \leftarrow_s \text{ELF}.\text{IKg}(1^k)$	$C_G \leftarrow_s K_G(1^k)$
$K_G \leftarrow_s \text{iO}(\text{pad}(s(k), f(\text{PRF}_K(\cdot))))$	Return $C_G(x)$
Return K_G	

Figure 9: **The hash function family** \mathcal{G} .

3 Low-Exponent RSA-OAEP Instantiation

In this section, we show low-exponent (*e.g.*, $e = 3$) RSA-OAEP is fully instantiable using its algebraic properties described in Section 2.4. We leave the instantiability of high-exponent RSA-OAEP for future work.

3.1 Augmented ELFs

For convenience, we define a notion of *augmented* ELFs to make the evaluation of the ELF in injective mode on a uniform input to be uniform on an appropriate *binary* range. We will need this below. The idea is to compose the ELF, f , with a pairwise-independent hash and pseudorandom generator, *i.e.* $\text{PRG}(\text{PI}_K(f(\cdot)))$. Namely, let $\text{ELF} = (\text{ELF}.\text{IKg}, \text{ELF}.\text{LKg}, \text{ELF}.\text{Eval})$ be an ELF, $\text{PI}: \mathcal{K}_{\text{PI}} \times \{0, 1\}^n \rightarrow \{0, 1\}^m$ be a function family such that $m \leq |\text{ELF}.\text{Dom}| - 2\log(1/\epsilon) + 1$ for negligible ϵ , and $\text{PRG}: \{0, 1\}^m \rightarrow \{0, 1\}^r$ be a function. Define the associated *augmented* ELF $\text{ELF}'[\text{PRG}, \text{PI}, \text{ELF}] = (\text{ELF}'.\text{IKg}, \text{ELF}'.\text{LKg}, \text{ELF}'.\text{Eval})$ as in Figure 8.

Proposition 3.1 *Suppose ELF is a secure ELF, PI is pairwise-independent hash, and PRG is a secure PRG. Then the associated augmented ELF $\text{ELF}'[\text{PRG}, \text{PI}, \text{ELF}]$, as defined in Figure 8, is such that the output of the following experiment is computationally indistinguishable from (f', z) where $z \in \{0, 1\}^r$ is independent and uniform:*

$$f' \leftarrow_s \text{ELF}'.\text{IKg}(1^k); x \leftarrow_s \text{ELF}.\text{Dom}(x); \text{Return } (f', f'(x)).$$

This follows by first applying the Leftover Hash Lemma [47] and then the security of the PRG.

3.2 The Result

We will need MB-AIPO for the following distribution ensemble. We suggest using our new RSA-based construction in Section 5.4; in particular, this RSA-based obfuscator “plays well” with the auxiliary input in this case. Define the distribution ensemble $\mathcal{D}^{\text{OAEP}} = \{D_k^{\text{OAEP}}\}_{k \in \mathbb{N}}$ be as follows:

$\text{OAEP.Kg}(1^k)$ $K_G \leftarrow_{\$} \mathcal{K}_G(1^k)$ $K_H \leftarrow_{\$} \mathcal{K}_H(1^k)$ $(F, F^{-1}) \leftarrow_{\$} \text{Kg}(1^k)$ $pk \leftarrow (F, K_G, K_H)$ $sk \leftarrow (F^{-1}, K_G, K_H)$ Return (pk, sk)	$\text{OAEP.Enc}(pk, m)$ $(F, K_G, K_H) \leftarrow pk$ $r \leftarrow_{\$} \{0, 1\}^\rho$ $z \leftarrow G(K_G, r)$ $s \leftarrow z \oplus (m \ 0^\zeta)$ $t \leftarrow r \oplus H(K_H, s)$ $c \leftarrow F(s \ t)$ Return c	$\text{OAEP.Dec}(sk, c)$ $(F^{-1}, K_G, K_H) \leftarrow sk$ $s \ t \leftarrow F^{-1}(c)$ $r \leftarrow t \oplus H(K_H, s)$ $m' \leftarrow s \oplus G(K_G, r)$ If $m' _\zeta = 0^\zeta$ then return $m' ^\mu$ Return \perp
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Figure 10: $\text{OAEP}[\mathcal{G}, \mathcal{H}, \mathcal{F}] = (\text{OAEP.Kg}, \text{OAEP.Enc}, \text{OAEP.Dec})$ where \mathcal{G} is defined in Figure 9.

Distribution D_k^{OAEP}
 $r^* \leftarrow_{\$} \{0, 1\}^\rho$; $z^* \leftarrow_{\$} \{0, 1\}^{\mu+\zeta}$
 $K_H \leftarrow_{\$} \mathcal{K}_H(1^k)$; $(F, F^{-1}) \leftarrow_{\$} \text{Kg}(1^k)$
 $m \leftarrow_{\$} \{0, 1\}^\mu$
 $s^* \leftarrow z^* \oplus (m \| 0^\zeta)$; $y^* \leftarrow H(K_H, s^*)$
 $t^* \leftarrow r^* \oplus y^*$; $c^* \leftarrow F(s^* \| t^*)$
 $L \leftarrow (c^*, K_H, F, m)$
 Return (L, r^*, z^*)

Theorem 3.2 *Let n, μ, ζ, ρ be integer parameters. Let \mathcal{F} be a family of trapdoor permutations with domain $\{0, 1\}^n$, where $n = \mu + \zeta + \rho$. Assume \mathcal{F} is sub-exponentially OW, $(\mu, \mu + \zeta)$ -SIE, and $(\mu, \mu + \zeta)$ -CIE. Assume ELF is a secure augmented ELF with $\text{ELF.Rng} = \{0, 1\}^{\mu+\zeta}$, PRF is a secure puncturable PRF with $\text{PRF.Dom} = \{0, 1\}^\rho$, iO is a sub-exponentially secure iO for \mathcal{P}/poly , and sub-exponential MB-AIPO for the distribution ensemble $\mathcal{D}^{\text{OAEP}}$ exists. Let $\mathcal{G} : \mathcal{K}_G \times \{0, 1\}^\rho \rightarrow \{0, 1\}^{\mu+\zeta}$ and $\mathcal{H} : \mathcal{K}_H \times \{0, 1\}^{\mu+\zeta} \rightarrow \{0, 1\}^\rho$ be hash function families, where \mathcal{G} is in Figure 9³ and \mathcal{H} is a sub-exponentially secure one-wayness extractor. Then $\text{OAEP}[\mathcal{G}, \mathcal{H}, \mathcal{F}] = (\text{OAEP.Kg}, \text{OAEP.Enc}, \text{OAEP.Dec})$, as defined in Figure 10, is IND-CCA2 secure.*

Remark 3.3 When \mathcal{F} is RSA, for $\zeta \geq k(e^2 - 1)/e^2$ we have that $(\mu, \mu + \zeta)$ -SIE and $(\mu, \mu + \zeta)$ -CIE hold under the assumption that the bivariate Coppersmith algorithm [17, 31, 33] is efficient. Therefore, under this assumption, the assumptions on RSA are reduced to solely sub-exponential OW (which, with $(\mu, \mu + \zeta)$ -SIE, implies sub-exponential POW) matching the result in the RO model by Fujisaki *et al.* [40] up to sub-exponentiality. Although this could be viewed as “trading heuristics,” efficiency of an algorithm can be studied and hopefully *proven*. It is also supported experimentally. Indeed, the bivariate Coppersmith algorithm works well in practice [16, 20, 36, 57].

Remark 3.4 We use sub-exponential assumptions when the challenge message depends on the public-key (more precisely, when the message depends on the key for hash function G). This is because the MB-AIPO auxiliary input should contain the encrypted challenge message, but the latter depends on the public key. To solve this, the MB-AIPO *guess* the challenge message to be able to properly simulate the games. So we have an exponential security loss, which we compensate for with sub-exponential security assumptions. In the case that messages do *not* depend on the public key⁴ we can remove all sub-exponential assumptions.

Before showing the full proof of Theorem 3.2, we provide a high-level outline of the proof. The key idea is to change ELF to lossy mode so that a simulator can answer decryption queries by

³Here the function $\text{pad}(\dots)$ pads the circuit specified by the second argument to the length specified by the first argument. Here we implicitly set $s(k)$ to what is needed in the proof; cf. [25].

⁴Which is called IND-CCA-KI in [60].

<p>Game $G_1(k)$</p> <p>$b \leftarrow_{\\$} \{0, 1\}$; $K \leftarrow_{\\$} \text{PRF.Kg}(1^k)$</p> <p>$r^* \leftarrow_{\\$} \{0, 1\}^\rho$; $f \leftarrow_{\\$} \text{ELF.IKg}(1^k)$</p> <p>$x^* \leftarrow \text{PRF}_K(r^*)$; $z^* \leftarrow f(x^*)$</p> <p>$K_G \leftarrow_{\\$} \text{iO}(\text{pad}(\mathcal{C}_1[K, f]))$</p> <p>$K_H \leftarrow_{\\$} \mathcal{K}_H(1^k)$; $(F, F^{-1}) \leftarrow_{\\$} \text{Kg}(1^k)$</p> <p>$pk \leftarrow (F, K_H, K_G)$; $sk \leftarrow (F^{-1}, K_H, K_G)$</p> <p>$(st, m_0, m_1) \leftarrow_{\\$} A_1^{\text{Dec}(\cdot)}(1^k, pk)$</p> <p>$s^* \leftarrow z^* \oplus (m_b \ 0^\zeta)$; $y^* \leftarrow H(K_H, s^*)$</p> <p>$t^* \leftarrow r^* \oplus y^*$; $c^* \leftarrow F(s^* \ t^*)$</p> <p>$b' \leftarrow_{\\$} A_2^{\text{Dec}(\cdot)}(st, pk, c^*)$</p> <p>Return $(b = b')$</p>
--

Figure 11: **IND-CCA2 security game for OAEP with adversary $A = (A_1, A_2)$.**

exhaustively searching the lossy image and using algebraic properties of RSA. Asterisks are used throughout to denote a variable pertaining to the challenge ciphertext, e.g. $c^* \leftarrow F(s^* \| t^*)$ is the challenge ciphertext.

Game G_1 : We start with the standard IND-CCA2 security game, shown in Figure 11. \mathcal{G} is computed by the circuit $\mathcal{C}_1[K, f] = f(\text{PRF}_K(\cdot))$ where f is in injective mode and the PRF key K is not punctured. Note that in G_1 , $z^* = G(K_G, r^*) = f(\text{PRF}_K(r^*))$.

Game G_2 : The PRF key K is replaced with a key K^* which is punctured at r^* and the circuit \mathcal{C}_1 is switched to \mathcal{C}_2 . \mathcal{C}_2 depends on an MB-AIPO with input point r^* and output point z^* . \mathcal{C}_2 on inputs not equal to r^* , evaluates $f(\text{PRF}_{K^*}(\cdot))$ and on input r^* , the the MB-AIPO is evaluated, so z^* is output. The input-output behavior of the circuits in G_1 and G_2 are identical and they are the same size (using padding), only their descriptions differ. Since the adversary gets obfuscated versions of these circuits, games G_1 and G_2 are indistinguishable by the security of iO .

Game G_3 : Previously, z^* was given by $f(\text{PRF}_K(r^*))$. In G_3 , r^* is defined as $f(x^*)$ where x^* is sampled randomly from the PRF range. This change is indistinguishable by the pseudorandomness at punctured points of the puncturable PRF.

Game G_4 : In G_3 we had $z^* = f(x^*)$, where x^* was random. In G_4 , z^* is changed to a randomly sampled string from the range of G . This game is indistinguishable from the previous because f is a secure augmented ELF (recall, an augmented ELF is basically an ELF wrapped in a PRG).

Game G_5 : The circuit \mathcal{C}_2 now uses the un-punctured PRF key K instead of K^* , the key punctured at r^* . Like the transition to G_2 , this update to \mathcal{C}_2 does not change its input-output behavior and is therefore undetected due to iO security.

Game G_6 : By considering the running time of the IND-CCA adversary A , the ELF is switched to lossy mode. This reduces the range of $f(\text{PRF}_K(\cdot))$ to polynomial size. This game also updates A_1 's decryption oracle to include a “bad” flag which is silently set to true if A_1 makes a decryption query $\bar{c} = F(\bar{s} \| (\bar{r} \oplus H(K_H, \bar{s})))$, where $\bar{s} = \bar{z} \oplus (\bar{m} \| 0^\zeta)$ with the last ζ bits of \bar{z} are equal to the last ζ bits of z^* . So the bad flag condition can be written as $\bar{z}|_\zeta = z^*|_\zeta$.

This flag does not change the input-output behavior of the decryption oracle. Thus to bound the probability the switch from G_5 to G_6 is detected, we only need to invoke indistinguishability of the ELF injective and lossy modes.

Game G_7 : We further update A_1 's decryption oracle to return \perp if the bad flag introduced in G_6 is true. Hence G_6 and G_7 follow the “identical-until-bad” model of [12], allowing the game transition to be bounded by the probability bad is set.

Let us consider what it means for `bad` to be set to true. As stated in G_6 , this occurs when A_1 queries their decryption oracle with a ciphertext $\bar{c} = F(\bar{s} \parallel (\bar{r} \oplus H(K_H, \bar{s})))$, where $\bar{s} = \bar{z} \oplus (\bar{m} \parallel 0^\zeta)$ with $\bar{z}|_\zeta = z^*|_\zeta$. A_1 gets as input the function F , the hash keys K_H and K_G . At this point, K_G is the circuit described in G_3 under `iO`. The last ζ bits of z^* are encoded in this circuit as the last ζ bits of the MB-AIPO output point (since the output point is z^*). Hence the only way A_1 can obtain z^* (with non-negligible probability) is by breaking MB-AIPO security. So, the security of the MB-AIPO is used to bound the probability the switch from G_6 to G_7 is detected.

Game G_8 : In this game both A_1 and A_2 's decryption oracles are changed to decrypt using only the public key (F, K_H, K_G) and no secret keys. These decryption oracles have the same input-output behavior as the oracles in G_7 , and hence their change is undetectable to the adversary. Decryption without the private key is achieved by exploiting three properties: the polynomial-sized ELF range, second-input extractability (SIE), and common-inputs extractability (CIE). SIE and CIE are algebraic properties of RSA defined by Barthe *et al.* [4] that hold due to the Coppersmith algorithm [32]; we actually use generalizations due to Cao *et al.* [30] that hold due to the bivariate Coppersmith algorithm [17, 32, 33] (cf. Section 2.4).

First, note the polynomial ELF range allows $\bar{z} = f(\text{PRF}_K(\bar{r}))$ to be found via exhaustive search instead of by using F^{-1} , *unless* $\bar{z} = z^*$, *the challenge point*. In G_7 , all valid ciphertexts were decrypted by A_1 's oracles except for those with $\bar{z}|_\zeta = z^*|_\zeta$. In G_8 , with overwhelming probability, z^* will not be in the lossy ELF range and hence will not be found through exhaustively searching the range. So if A_1 makes a decryption query in G_8 that cannot be decrypted using exhaustive search, \perp is returned. But if A_2 makes a valid query \bar{c} in G_7 with $\bar{z}|_\zeta = z^*|_\zeta$, then their decryption oracle will decrypt. So to achieve this behavior in G_8 we run a CIE extractor on inputs F, \bar{c}, c^* . The extractor returns $\bar{s} \parallel \bar{t}$ and $s^* \parallel t^*$ if $\bar{z}|_\zeta = z^*|_\zeta$ and \perp otherwise. If \perp is returned then the query was not a valid ciphertext and \perp is returned by the oracle. If $\bar{s} \parallel \bar{t}$ is returned then decryption can be completed using the hash keys.

Game G_9 : In this final game the MB-AIPO output point in the circuit \mathcal{C}_2 is switched from z^* to random \bar{z} (while z^* is still used in the formation of s^*). Since \bar{z} is the MB-AIPO output point and z^* was the output point in G_8 , the security of MB-AIPO is used to bound the probability the adversary detects this transition.

A_2 's challenge ciphertext is $c^* = F(s^* \parallel (r^* \oplus H(K_H, s^*)))$ where $s^* = z^* \oplus (m_b \parallel 0^\zeta)$. At this point, z^* is randomly sampled and is independent of r^* . Moreover, K_G given to A is independent of z^* . So m_b is hidden in c^* by z^* acting as a one-time-pad. So the challenge bit b is hidden and hence c^* looks random to A_2 , concluding the proof outline.

Proof: (of Theorem 3.2) We use that OW and $(\mu, \mu + \zeta)$ -SIE together imply $(\mu, \mu + \zeta)$ -POW (recall POW means partial one-way). The proof of the latter implication is straightforward. Consider the games G_1 – G_9 in Figures 12 and 13.

Game G_1 : This is the standard IND-CCA2 game. For contradiction, suppose PPT adversary $A = (A_1, A_2)$ runs in time v and wins game G_1 with non-negligible probability ϵ . Let δ be an inverse polynomial in k such that $\epsilon \geq \delta$ infinitely often.

Game G_2 : Game G_2 is similar to game G_1 except that the PRF key K is punctured at r^* . Moreover, the hash key K_G does not consist of an obfuscation of $\mathcal{C}_1[K, f]$, but rather of an obfuscation of the circuit $\mathcal{C}_2[K^*, f, p]$. Note that the two circuits are functionally equivalent and the same size by *pad*. Therefore, considering an `iO` adversary D_1 in Figure 14, we get that $|\Pr[G_1 \Rightarrow 1] - \Pr[G_2 \Rightarrow 1]| \leq \mathbf{Adv}_{\text{iO}, D_1, \mathcal{C}}^{\text{iO}}(k)$.

Game G_3 : Game G_3 is similar to game G_2 except that x^* is chosen randomly in $\text{PRF.Rng}(k)$.

<p>Games $G_1(k), G_2(k)$ $b \leftarrow_{\\$} \{0, 1\}$; $K \leftarrow_{\\$} \text{PRF.Kg}(1^k)$ $r^* \leftarrow_{\\$} \{0, 1\}^\rho$; $K^* \leftarrow_{\\$} \text{PRF.Punct}(K, r^*)$ $f \leftarrow_{\\$} \text{ELF.IKg}(1^k)$; $x^* \leftarrow_{\\$} \text{PRF}_K(r^*)$ $z^* \leftarrow_{\\$} f(x^*)$; $p \leftarrow_{\\$} \text{MB-AIPO}(r^*, z^*)$ $K_G \leftarrow_{\\$} \text{iO}(\text{pad}(\mathcal{C}_1[K, f]))$ $K_G \leftarrow_{\\$} \text{iO}(\mathcal{C}_2[K^*, f, p])$ $K_H \leftarrow_{\\$} \mathcal{K}_H(1^k)$; $(F, F^{-1}) \leftarrow_{\\$} \text{Kg}(1^k)$ $pk \leftarrow_{\\$} (F, K_H, K_G)$; $sk \leftarrow_{\\$} (F^{-1}, K_H, K_G)$ $(st, m_0, m_1) \leftarrow_{\\$} A_1^{\text{Dec}(\cdot)}(1^k, pk)$ $s^* \leftarrow_{\\$} z^* \oplus (m_b \ 0^\zeta)$; $y^* \leftarrow_{\\$} H(K_H, s^*)$ $t^* \leftarrow_{\\$} r^* \oplus y^*$; $c^* \leftarrow_{\\$} F(s^* \ t^*)$ $b' \leftarrow_{\\$} A_2^{\text{Dec}(\cdot)}(st, pk, c^*)$ Return ($b = b'$)</p>	<p>Games $G_3(k), G_4(k)$ $b \leftarrow_{\\$} \{0, 1\}$; $K \leftarrow_{\\$} \text{PRF.Kg}(1^k)$ $r^* \leftarrow_{\\$} \{0, 1\}^\rho$; $K^* \leftarrow_{\\$} \text{PRF.Punct}(K, r^*)$ $f \leftarrow_{\\$} \text{ELF.IKg}(1^k)$; $x^* \leftarrow_{\\$} \text{PRF.Rng}(k)$ $z^* \leftarrow_{\\$} f(x^*)$; $z^* \leftarrow_{\\$} \text{G.Rng}(k)$ $p \leftarrow_{\\$} \text{MB-AIPO}(r^*, z^*)$ $K_G \leftarrow_{\\$} \text{iO}(\mathcal{C}_2[K^*, f, p])$ $K_H \leftarrow_{\\$} \mathcal{K}_H(1^k)$; $(F, F^{-1}) \leftarrow_{\\$} \text{Kg}(1^k)$ $pk \leftarrow_{\\$} (F, K_H, K_G)$; $sk \leftarrow_{\\$} (F^{-1}, K_H, K_G)$ $(st, m_0, m_1) \leftarrow_{\\$} A_1^{\text{Dec}(\cdot)}(1^k, pk)$ $s^* \leftarrow_{\\$} z^* \oplus (m_b \ 0^\zeta)$; $y^* \leftarrow_{\\$} H(K_H, s^*)$ $t^* \leftarrow_{\\$} r^* \oplus y^*$; $c^* \leftarrow_{\\$} F(s^* \ t^*)$ $b' \leftarrow_{\\$} A_2^{\text{Dec}(\cdot)}(st, pk, c^*)$ Return ($b = b'$)</p>
<p>Games $G_5(k), G_6(k)$ $b \leftarrow_{\\$} \{0, 1\}$; $K \leftarrow_{\\$} \text{PRF.Kg}(1^k)$; $r^* \leftarrow_{\\$} \{0, 1\}^\rho$ $z^* \leftarrow_{\\$} \text{G.Rng}(k)$; $p \leftarrow_{\\$} \text{MB-AIPO}(r^*, z^*)$ $f \leftarrow_{\\$} \text{ELF.IKg}(1^k)$; $f \leftarrow_{\\$} \text{ELF.LKg}(1^k)$ $K_G \leftarrow_{\\$} \text{iO}(\mathcal{C}_2[K, f, p])$ $K_H \leftarrow_{\\$} \mathcal{K}_H(1^k)$; $(F, F^{-1}) \leftarrow_{\\$} \text{Kg}(1^k)$ $pk \leftarrow_{\\$} (F, K_H, K_G)$; $sk \leftarrow_{\\$} (F^{-1}, K_H, K_G)$ $(st, m_0, m_1) \leftarrow_{\\$} A_1^{\text{Dec}(\cdot)}(1^k, pk)$ $(st, m_0, m_1) \leftarrow_{\\$} A_1^{\text{Dec}'(G_6, \cdot)}(1^k, pk)$ $s^* \leftarrow_{\\$} z^* \oplus (m_b \ 0^\zeta)$; $y^* \leftarrow_{\\$} H(K_H, s^*)$ $t^* \leftarrow_{\\$} r^* \oplus y^*$; $c^* \leftarrow_{\\$} F(s^* \ t^*)$ $b' \leftarrow_{\\$} A_2^{\text{Dec}(\cdot)}(st, pk, c^*)$ Return ($b = b'$)</p>	<p>Games $G_7(k), G_8(k)$ $b \leftarrow_{\\$} \{0, 1\}$; $K \leftarrow_{\\$} \text{PRF.Kg}(1^k)$; $r^* \leftarrow_{\\$} \{0, 1\}^\rho$ $z^* \leftarrow_{\\$} \text{G.Rng}(k)$; $p \leftarrow_{\\$} \text{MB-AIPO}(r^*, z^*)$ $f \leftarrow_{\\$} \text{ELF.LKg}(1^k)$; $K_G \leftarrow_{\\$} \text{iO}(\mathcal{C}_2[K, f, p])$ $K_H \leftarrow_{\\$} \mathcal{K}_H(1^k)$; $(F, F^{-1}) \leftarrow_{\\$} \text{Kg}(1^k)$ $pk \leftarrow_{\\$} (F, K_H, K_G)$; $sk \leftarrow_{\\$} (F^{-1}, K_H, K_G)$ $(st, m_0, m_1) \leftarrow_{\\$} A_1^{\text{Dec}'(G_7, \cdot)}(1^k, pk)$ $(st, m_0, m_1) \leftarrow_{\\$} A_1^{\text{Dec}''(\cdot)}(1^k, pk)$ $s^* \leftarrow_{\\$} z^* \oplus (m_b \ 0^\zeta)$; $y^* \leftarrow_{\\$} H(K_H, s^*)$ $t^* \leftarrow_{\\$} r^* \oplus y^*$; $c^* \leftarrow_{\\$} F(s^* \ t^*)$ $b' \leftarrow_{\\$} A_2^{\text{Dec}(\cdot)}(st, pk, c^*)$ $b' \leftarrow_{\\$} A_2^{\text{Dec}''(\cdot)}(st, pk, c^*)$ Return ($b = b'$)</p>

Figure 12: **Games G_1 – G_8 in the proof of Theorem 3.2.** Uses procedures in Figure 13. The **boxes** highlight the difference between adjacent games in different cells.

Considering the adversary D_2 attacking pseudorandom function PRF at the punctured points in Figure 14, we get that $|\Pr[G_2 \Rightarrow 1] - \Pr[G_3 \Rightarrow 1]| \leq \text{Adv}_{\text{PRF}, D_2}^{\text{pprf}}(k)$.

Game G_4 : Game G_4 is similar to game G_3 except that z^* is chosen randomly in $\{0, 1\}^{\mu+\zeta}$. Recalling that ELF is augmented (cf. Section 3.1) and Proposition 3.1, consider the adversary D_3 in Figure 15 that distinguishes the output of augmented ELF from random. We get that $|\Pr[G_3 \Rightarrow 1] - \Pr[G_4 \Rightarrow 1]|$ is less than advantage of adversary D_3 and hence is negligible.

Game G_5 : Game G_5 is similar to game G_4 except that an obfuscation of circuit $\mathcal{C}_2[K, f, p]$ is used as the hash key K_G . Note that circuit $\mathcal{C}_2[K, f, p]$ is identical to circuit $\mathcal{C}_2[K^*, f, p]$, except that it uses the original PRF key K instead of the punctured key K^* . The two circuits are functionally equivalent and the same size by *pad*. Therefore, considering the adversary D_4 attacking *iO*, we get that $|\Pr[G_4 \Rightarrow 1] - \Pr[G_5 \Rightarrow 1]| \leq \text{Adv}_{\text{iO}, D_4, \mathcal{C}}^{\text{iO}}(k)$. We omit the code of adversary D_4 due to its similarity to adversary D_1 (Fig. 14).

Game G_6 : Game G_6 is similar to game G_5 except that we change ELF to lossy mode. That is, we

Game $G_9(k)$ $b \leftarrow_{\$} \{0, 1\}$; $K \leftarrow_{\$} \text{PRF.Kg}(1^k)$ $r^* \leftarrow_{\$} \{0, 1\}^\rho$; $z^* \leftarrow_{\$} \text{G.Rng}(k)$ <div style="border: 1px solid black; padding: 2px; display: inline-block;">$\bar{z} \leftarrow_{\\$} \text{G.Rng}(k)$; $\bar{p} \leftarrow_{\\$} \text{MB-AIPO}(r^*, \bar{z})$</div> <div style="border: 1px solid black; padding: 2px; display: inline-block;">$f \leftarrow_{\\$} \text{ELF.LKg}(1^k)$; $K_G \leftarrow_{\\$} \text{iO}(\mathcal{C}_2[K, f, \bar{p}])$</div> $K_H \leftarrow_{\$} \mathcal{K}_H(1^k)$; $(F, F^{-1}) \leftarrow_{\$} \text{Kg}(1^k)$ $pk \leftarrow (F, K_H, K_G)$; $sk \leftarrow (F^{-1}, K_H, K_G)$ $(st, m_0, m_1) \leftarrow_{\$} A_1^{\text{Dec}'(\cdot)}(1^k, pk)$ $s^* \leftarrow z^* \oplus (m_b \ 0^\zeta)$; $y^* \leftarrow H(K_H, s^*)$ $t^* \leftarrow r^* \oplus y^*$; $c^* \leftarrow F(s^* \ t^*)$ $b' \leftarrow_{\$} A_2^{\text{Dec}''(\cdot)}(st, pk, c^*)$ Return $(b = b')$	
Circuit $\mathcal{C}_1[K, f](r)$ Return $f(\text{PRF}_K(r))$ Circuit $\mathcal{C}_2[K, f, p](r)$ If $p(r) = \perp$ then return $f(\text{PRF}_K(r))$ Return $p(r)$ Procedure $\text{Dec}'(G_X, c)$ $(F^{-1}, K_H, K_G) \leftarrow sk$; $s \leftarrow F^{-1}(c) ^{\mu+\zeta}$ $t \leftarrow F^{-1}(c) _\rho$; $r \leftarrow t \oplus H(K_H, s)$ If $s _\zeta = z^* _\zeta$ then bad \leftarrow true If $X = 7$ then return \perp $m' \leftarrow s \oplus G(K_G, r)$ If $m' _\zeta = 0^\zeta$ then return $m' ^\mu$ Else return \perp	Procedure $\text{Dec}''_{\text{flag}}(c)$ $(F, K_H, K_G) \leftarrow pk$ For all $z \in [f(\cdot)]$ do $s \ t \leftarrow \text{Ext}_{\text{sie}}(F, c, z _\zeta)$ $r \leftarrow t \oplus H(K_H, s)$ $\bar{m} \leftarrow G(K_G, r) \oplus s$; $m \leftarrow \bar{m} ^\mu$ If $\text{OAEP.Enc}(pk, m; r) = c$ then return m If flag = 1 then return \perp $(s \ t, s^* \ t^*) \leftarrow \text{Ext}_{\text{cie}}(F, c, c^*)$ If $F(s \ t) \neq c \vee F(s^* \ t^*) \neq c^* \vee s _\zeta \neq s^* _\zeta$ then Return \perp $r \leftarrow t \oplus H(K_H, s)$ $\bar{m} \leftarrow G(K_G, r) \oplus s$; $m \leftarrow \bar{m} ^\mu$ Return m

Figure 13: **Game G_9 and related procedures for the proof of Theorem 3.2.** The boxes in G_9 highlight the differences from G_8 .

generate $f \leftarrow \text{ELF.LKg}(1^k, \text{poly}(v, 2/\delta))$, where $\text{poly}(v, 2/\delta)$ is a polynomial in two variables.⁵ This means no adversary running in time v can distinguish the mode of f with more than a $\delta/2$ probability. Considering a standard ELF adversary D_5 , running in time v , attacking the key-indistinguishability property of ELF in Figure 15, we get that $|\Pr[G_5 \Rightarrow 1] - \Pr[G_6 \Rightarrow 1]| \leq \delta/2$. A_1 's decryption oracle changed to $\text{Dec}'(G_6, \cdot)$, defined in Figure 13 (left). This oracle silently sets a **bad** flag which is used in the analysis of the G_6 to G_7 transition.

Game G_7 : Game G_7 is similar to game G_6 except that A_1 's decryption oracle $\text{Dec}'(G_7, \cdot)$ returns \perp after **bad** is set, as defined in Figure 13 (left). Games G_6 and G_7 are identical-until-**bad**, and so by the fundamental lemma of game-playing [12], we have $|\Pr[G_6 \Rightarrow 1] - \Pr[G_7 \Rightarrow 1]| \leq \Pr[G_6 \text{ sets bad}]$. **bad** is set when A_1 makes a decryption query c with the same ‘‘preimage redundancy bits,’’ $s|_\zeta$, as the preimage of c^* . In other words, A_1 makes a query $c = F(s \| r \oplus H(K_H, s))$ where $s = z \oplus (m \| 0^\zeta)$ such that the ζ least significant bits of z equal the ζ LSB of z^* (i.e. $z|_\zeta = z^*|_\zeta$).

⁵The argument $\text{poly}(v, 2/\delta)$ is omitted from the G_6 pseudo code in Figure 12 due to its dependence on the adversary run-time, v .

<p>Adversary $D_1^{\text{iO}(\text{LR}(\cdot, d))}(1^k)$</p> <p>$r^* \leftarrow_{\\$} \{0, 1\}^\rho$; $K \leftarrow_{\\$} \text{PRF.Kg}(1^k)$</p> <p>$f \leftarrow_{\\$} \text{ELF.IKg}(1^k)$; $z^* \leftarrow f(\text{PRF}_K(r^*))$</p> <p>$K^* \leftarrow_{\\$} \text{PRF.Punct}(K, r^*)$</p> <p>$p \leftarrow_{\\$} \text{MB-AIPO}(r^*, z^*)$</p> <p>$C^1 \leftarrow_{\\$} \mathcal{C}_1[K, f]$; $C^2 \leftarrow_{\\$} \mathcal{C}_2[K^*, f, p]$</p> <p>$K_H \leftarrow_{\\$} \mathcal{K}_H(1^k)$; $(F, F^{-1}) \leftarrow_{\\$} \text{Kg}(1^k)$</p> <p>$K_G \leftarrow_{\\$} \text{iO}(\text{LR}(C^1, C^2, d))$</p> <p>$pk \leftarrow (F, K_H, K_G)$; $sk \leftarrow (F^{-1}, K_H, K_G)$</p> <p>$b \leftarrow_{\\$} \{0, 1\}$; $(st, m_0, m_1) \leftarrow_{\\$} A_1^{\text{Dec}(\cdot)}(1^k, pk)$</p> <p>$s^* \leftarrow z^* \oplus (m_b \ 0^\zeta)$; $y^* \leftarrow H(K_H, s^*)$</p> <p>$t^* \leftarrow r^* \oplus y^*$; $c^* \leftarrow F(s^* \ t^*)$</p> <p>$b' \leftarrow_{\\$} A_2^{\text{Dec}(\cdot)}(st, pk, c^*)$</p> <p>Return $(b = b')$</p>	<p>Adversary $D_2(r^*, K^*, x^*)$</p> <p>$f \leftarrow_{\\$} \text{ELF.IKg}(1^k)$; $z^* \leftarrow f(x^*)$</p> <p>$p \leftarrow_{\\$} \text{MB-AIPO}(r^*, z^*)$</p> <p>$K_G \leftarrow_{\\$} \text{iO}(\mathcal{C}_2[K^*, f, p])$</p> <p>$K_H \leftarrow_{\\$} \mathcal{K}_H(1^k)$; $(F, F^{-1}) \leftarrow_{\\$} \text{Kg}(1^k)$</p> <p>$pk \leftarrow (F, K_H, K_G)$</p> <p>$sk \leftarrow (F^{-1}, K_H, K_G)$; $b \leftarrow_{\\$} \{0, 1\}$</p> <p>$(st, m_0, m_1) \leftarrow_{\\$} A_1^{\text{Dec}(\cdot)}(1^k, pk)$</p> <p>$s^* \leftarrow z^* \oplus (m_b \ 0^\zeta)$; $y^* \leftarrow H(K_H, s^*)$</p> <p>$t^* \leftarrow r^* \oplus y^*$; $c^* \leftarrow F(s^* \ t^*)$</p> <p>$b' \leftarrow_{\\$} A_2^{\text{Dec}(\cdot)}(st, pk, c^*)$</p> <p>Return $(b = b')$</p>
<p>Circuit $\mathcal{C}_1[K, f](r)$</p> <p>Return $f(\text{PRF}_K(r))$</p> <p>Circuit $\mathcal{C}_2[K^*, f, p](r)$</p> <p>If $p(r) = \perp$ then return $f(\text{PRF}_{K^*}(r))$</p> <p>Return $p(r)$</p>	<p>Procedure $\text{Dec}(c)$</p> <p>$m \leftarrow \text{Dec}(sk, c)$</p> <p>Return m</p>

Figure 14: **iO adversary** D_1 (left) and **PRF adversary** D_2 (right) in the proof of **Theorem 3.2** (cf. G_2 and G_3).

A_1 's input includes the MB-AIPO with output point z^* . So, to bound the probability **bad** is set, consider the MB-AIPO adversary D_6 and associated distribution **Samp** in Figure 16. (Note that **Samp** is a restriction of $\mathcal{D}^{\mathcal{O}, \mathcal{AEP}}$, not an additional assumption on the MB-AIPO.) To simulate the decryption oracle for A , D_6 uses $\text{Dec}_{D_6}(\cdot)$ shown in Figure 16 (bottom). In this simulated decryption oracle, the polynomial-size of the lossy range of ELF is exploited. D_6 can iterate over the whole range of f and check if each possible value of z works to decrypt. We claim that

$$\Pr [G_6 \text{ sets bad}] \leq \mathbf{Adv}_{\text{MB-AIPO}, D_6, \text{Samp}}^{\text{mb-aiipo}}(k) + q_d/2^\zeta,$$

where q_d is the number of decryption queries A_1 makes. To see this by a standard conditioning argument let's write

$$\mathbf{Adv}_{\text{MB-AIPO}, D_6, \text{Samp}}^{\text{mb-aiipo}}(k) = \Pr \left[\text{MB-AIPO}_{\text{MB-AIPO}}^{\text{Samp}, D_6, 1}(k) \Rightarrow 1 \right] - \Pr \left[\text{MB-AIPO}_{\text{MB-AIPO}}^{\text{Samp}, D_6, 0}(k) \Rightarrow 1 \right],$$

where the third superscript $d \in \{0, 1\}$ on the RHS terms indicates the challenge bit b is fixed to d in the game. We next claim

$$\Pr \left[\text{MB-AIPO}_{\text{MB-AIPO}}^{\text{Samp}, D_6, 1}(k) \Rightarrow 1 \right] \geq \Pr [G_6 \text{ sets bad}].$$

Indeed, for any execution of A in G_6 that sets **bad**, the same coin sequence will also cause D_6 to return $b' = 1$. Finally

$$\Pr \left[\text{MB-AIPO}_{\text{MB-AIPO}}^{\text{Samp}, D_6, 0}(k) \Rightarrow 1 \right] \leq q_d/2^\zeta.$$

This is because $z^*|_\zeta$ is random and independent of A_1 's view. Each query thus causes **bad** to be set with probability $2^{-\zeta}$, and we take a union bound across queries.

<p>Adversary $D_3(f, z^*)$ $b \leftarrow \{0, 1\}$; $K \leftarrow \text{PRF.Kg}(1^k)$ $r^* \leftarrow \{0, 1\}^\rho$; $K^* \leftarrow \text{PRF.Punct}(K, r^*)$ $p \leftarrow \text{MB-AIPO}(r^*, z^*)$ $K_G \leftarrow \text{iO}(\mathcal{C}_2[K^*, f, p])$ $K_H \leftarrow \mathcal{K}_H(1^k)$; $(F, F^{-1}) \leftarrow \text{Kg}(1^k)$ $pk \leftarrow (F, K_H, K_G)$; $sk \leftarrow (F^{-1}, K_H, K_G)$ $(st, m_0, m_1) \leftarrow A_1^{\text{Dec}(\cdot)}(1^k, pk)$ $s^* \leftarrow z^* \oplus (m_b \ 0^\zeta)$; $y^* \leftarrow H(K_H, s^*)$ $t^* \leftarrow r^* \oplus y^*$; $c^* \leftarrow F(s^* \ t^*)$ $b' \leftarrow A_2^{\text{Dec}(\cdot)}(st, pk, c^*)$ Return $(b = b')$</p>	<p>Adversary $D_5(f)$ $b \leftarrow \{0, 1\}$; $r^* \leftarrow \{0, 1\}^\rho$ $z^* \leftarrow \text{G.Rng}(k)$; $p \leftarrow \text{MB-AIPO}(r^*, z^*)$ $K \leftarrow \text{PRF.Kg}(1^k)$; $K_G \leftarrow \text{iO}(\mathcal{C}_2[K, f, p])$ $K_H \leftarrow \mathcal{K}_H(1^k)$; $(F, F^{-1}) \leftarrow \text{Kg}(1^k)$ $pk \leftarrow (F, K_H, K_G)$ $sk \leftarrow (F^{-1}, K_H, K_G)$ $(st, m_0, m_1) \leftarrow A_1^{\text{Dec}(\cdot)}(1^k, pk)$ $s^* \leftarrow z^* \oplus (m_b \ 0^\zeta)$; $y^* \leftarrow H(K_H, s^*)$ $t^* \leftarrow r^* \oplus y^*$; $c^* \leftarrow F(s^* \ t^*)$ $b' \leftarrow A_2^{\text{Dec}(\cdot)}(st, pk, c^*)$ Return $(b = b')$</p>
<p>Circuit $\mathcal{C}_1[K, f](r)$ Return $f(\text{PRF}_K(r))$</p> <p>Circuit $\mathcal{C}_2[K^*, f, p](r)$ If $p(r) = \perp$ then return $f(\text{PRF}_{K^*}(r))$ Return $p(r)$</p>	<p>Procedure $\text{Dec}(c)$ $m \leftarrow \text{Dec}(sk, c)$ Return m</p>

Figure 15: **ELF adversary D_3 (left) and ELF adversary D_5 (right) in the proof of Theorem 3.2 (cf. G_4 and G_6).**

<p>Distribution $\text{Samp}(1^k)$ $r^* \leftarrow \{0, 1\}^\rho$; $z^* \leftarrow \text{G.Rng}(k)$ $K_H \leftarrow \mathcal{K}_H(1^k)$; $(F, F^{-1}) \leftarrow \text{Kg}(1^k)$ $m \leftarrow \{0, 1\}^\mu$; $s^* \leftarrow z^* \oplus (m \ 0^\zeta)$ $y^* \leftarrow H(K_H, s^*)$; $t^* \leftarrow r^* \oplus y^*$ $c^* \leftarrow F(s^* \ t^*)$; $L \leftarrow (c^*, K_H, F)$ Return (L, r^*, z^*)</p>	<p>Adversary $D_6(1^k, L, p)$ $f \leftarrow \text{ELF.LKg}(1^k)$ $K \leftarrow \text{PRF.Kg}(1^k)$; $(c^*, K_H, F) \leftarrow L$ $K_G \leftarrow \text{iO}(\mathcal{C}_2[K, f, p])$ $pk \leftarrow (F, K_H, K_G)$; $b' \leftarrow 0$ Run $A_1^{\text{Dec}_{D_6}(\cdot)}(1^k, pk)$ Return b'</p>
<p>Procedure $\text{Dec}_{D_6}(c)$ $(F, K_H, K_G) \leftarrow pk$ For all $z \in [f(\cdot)]$ do $s \ t \leftarrow \text{Ext}_{\text{sie}}(F, c, z _\zeta)$; $r \leftarrow t \oplus H(K_H, s)$ $\bar{m} \leftarrow G(K_G, r) \oplus s$; $m' \leftarrow \bar{m} ^\mu$ If $\text{OAEP.Enc}(pk, m'; r) = c$ then return m' $(s^* \ t^*, s \ t) \leftarrow \text{Ext}_{\text{cie}}(F, c^*, c)$ If $(F(s^* \ t^*) = c^*) \wedge (F(s \ t) = c) \wedge (s^* _\zeta = s _\zeta)$ then $b' \leftarrow 1$ Return \perp</p>	

Figure 16: **Distribution Samp (left), MB-AIPO adversary D_6 (right), and the decryption oracle simulated by D_6 in the proof of Theorem 3.2 (cf. G_7).**

Game G_8 : Game G_8 is similar to game G_7 except that A 's decryption oracles are changed to $\text{Dec}_{\text{flag}}''(\cdot)$ for $\text{flag} \in \{1, 2\}$ given to $A_{\text{flag}=1}$ and $A_{\text{flag}=2}$ respectively, as defined in Figure 13 (bottom right). We claim that $\Pr[G_7 \Rightarrow 1] = \Pr[G_8 \Rightarrow 1]$ and show this by arguing that the respective decryption oracles have the same input-output behavior. Unlike the previous decryption oracles, $\text{Dec}_{\text{flag}}''(\cdot)$ decrypts using the public key, not the private key, by running

in more time than the adversary A . $\text{Dec}_{\text{flag}}''(\cdot)$ exhaustively searches over all points in the polynomial-size range of the lossy-mode ELF and runs the second-input extractor Ext_{sie} for \mathcal{F} . Recall that on inputs $F, c = F(s||t)$, and $(s||t)|_{\mu}^{\mu+\zeta}$, Ext_{sie} returns $s||t$.

If no message m is found via exhaustive search that encrypts to the input ciphertext and $\text{flag} = 1$ (indicating A_1 is making queries), then $\text{Dec}_1''(\cdot)$ returns \perp . Hence, decryption oracles $\text{Dec}_1''(\cdot)$ and $\text{Dec}'(G_7, \cdot)$ have identical input-output behavior.

Next A_2 's interaction with the oracle is considered. If no message is found via exhaustive search and $\text{flag} = 2$ (indicating A_2 is making queries), the procedure runs the common-inputs extractor Ext_{cie} on the input ciphertext c and challenge ciphertext c^* to decrypt the former. Recall that on inputs $F, c = F(s||t)$ and $c^* = F(s^*||t^*)$, Ext_{cie} returns $s||t$ and $s^*||t^*$ if $(s||t)|_{\mu}^{\mu+\zeta} = (s^*||t^*)|_{\mu}^{\mu+\zeta}$. This final equality can be rewritten as $s|_{\zeta} = s^*|_{\zeta}$.⁶ If the CIE extractor also fails to produce the decryption of c , $\text{Dec}_2''(\cdot)$ returns \perp . This means A_2 's query was not a valid ciphertext and so the decryption oracle $\text{Dec}(\cdot)$ in G_7 would have also returned \perp . On the other hand, if Ext_{cie} outputs preimages of c and c^* such that $s|_{\zeta} = s^*|_{\zeta}$, then $\text{Dec}_2''(\cdot)$ can output the decryption m , just as $\text{Dec}(\cdot)$ would have in G_7 . So, $\text{Dec}_2''(\cdot)$ and $\text{Dec}(\cdot)$ also have identical input-output behavior. Now we can conclude $\Pr[G_7 \Rightarrow 1] = \Pr[G_8 \Rightarrow 1]$ as desired.

Game G_9 : Game G_9 is similar to game G_8 except that the hash key K_G consists of an obfuscation of the circuit $\mathcal{C}_2[K, f, \bar{p}]$, where \bar{p} has random output point \bar{z} , instead of z^* (but the challenge c^* still depends on z^*). Circuits $\mathcal{C}_2[K, f, p]$ and $\mathcal{C}_2[K, f, \bar{p}]$ only differ only on the single point where $p(r)$ is not equal to \perp , that is, r^* . The difference in the outcome of games G_8 and G_9 is bounded by the security of the MB-AIPO. Consider distribution Samp and MB-AIPO adversary D_8 in Figure 17.

We start by showing that Samp is a sub-exponentially unpredictable distribution. Assume that there exists an adversary that outputs r^* on input $L = (c^*, K_H, F, m)$ with probability greater than δ . Then we can construct a distinguisher against \mathcal{H} with advantage more than δ . However, we know that \mathcal{H} is a sub-exponential one-wayness extractor and \mathcal{F} is sub-exponentially $(\mu, \mu + \zeta)$ -POW. Hence, $\delta \leq 2^{-k^\alpha}$ for some $0 < \alpha < 1$. Thus, Samp is sub-exponentially unpredictable. Next, consider adversary D_8 attacking MB-AIPO obfuscator in Figure 17. We get that

$$|\Pr[G_8 \Rightarrow 1] - \Pr[G_9 \Rightarrow 1]| \leq 2^\mu \cdot \text{Adv}_{\text{MB-AIPO}, D_8, \text{Samp}}^{\text{mb-aipo}}(k).$$

The loss factor of 2^μ in the advantage arises from Samp *guessing* the challenge message for A . This is needed because the auxiliary input for MB-AIPO cannot depend on the challenge obfuscation. However, A selects challenge messages after seeing the public key, which contains this challenge obfuscation. To make up for this, we use sub-exponential assumptions. Let α_{iO} be the security constant of the iO and let MB-AIPO be sub-exponentially secure with parameter α_{iO} . Then when iO is initialized with parameter greater than $(\mu + k)^{1/\alpha_{\text{iO}}}$, we get that $|\Pr[G_8 \Rightarrow 1] - \Pr[G_9 \Rightarrow 1]| \leq 2^{-k}$.

Observe that adversary A running in time v wins in game G_9 with probability at least $\delta/2 - \text{negl}(k)$. This quantity is at least $\delta/3$ infinitely often, and is therefore non-negligible.

⁶Or written as $z|_{\zeta} = z^*|_{\zeta}$, since $s = z \oplus (m||0^\zeta)$ and hence the last ζ bits of s are equal to the last ζ bits of z , i.e., $s|_{\zeta} = z|_{\zeta}$.

<p>Distribution $\text{Samp}(1^k)$</p> $r^* \leftarrow_{\$} \{0, 1\}^\rho$; $z^* \leftarrow_{\$} \text{G.Rng}(k)$ $K_H \leftarrow_{\$} \mathcal{K}_H(1^k)$; $(F, F^{-1}) \leftarrow_{\$} \text{Kg}(1^k)$ $m \leftarrow_{\$} \{0, 1\}^\mu$ $s^* \leftarrow z^* \oplus (m \ 0^\zeta)$; $y^* \leftarrow H(K_H, s^*)$ $t^* \leftarrow r^* \oplus y^*$; $c^* \leftarrow F(s^* \ t^*)$ $L \leftarrow (c^*, K_H, F, m)$ Return (L, r^*, z^*)	<p>Adversary $D_8(1^k, L, p)$</p> $f \leftarrow_{\$} \text{ELF.LKg}(1^k)$; $K \leftarrow_{\$} \text{PRF.Kg}(1^k)$ $(c^*, K_H, F, m) \leftarrow L$ $K_G \leftarrow_{\$} \text{iO}(\mathcal{C}_2[K, f, p])$ $pk \leftarrow (F, K_H, K_G)$; $b \leftarrow_{\$} \{0, 1\}$ $(st, m_0, m_1) \leftarrow_{\$} A_1^{\text{Dec}'_1(\cdot)}(1^k, pk)$ If $m_b \neq m$ then $b' \leftarrow_{\$} \{0, 1\}$ Else $b' \leftarrow_{\$} A_2^{\text{Dec}'_2(\cdot)}(st, pk, c^*)$ Return $(b = b')$
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Figure 17: **Distribution Samp (left) and MB-AIPO adversary D_8 (right) in the proof of Theorem 3.2 (cf. Game G_9).**

However, we know that ciphertext c^* in game G_9 is independent of bit b . Therefore, advantage of adversary A winning in game G_9 is zero, contradicting our initial assumption. Hence, no PPT adversary can win game G_1 with non-negligible probability. This completes the proof of Theorem 3.2. \blacksquare

4 Fujisaki-Okamoto Instantiation

Inspired by Hofheinz, Hövelmanns, and Kiltz [49], we take a modular approach to instantiating FO. Our main contribution is to instantiate the part of the PKE transform from OW-PCA to IND-CCA. Here we need to assume the SE is information-theoretic and leakage-resilient AE. Then we observe how to instantiate a transform from OW-CPA to OW-PCA based on prior work assuming the PKE is lossy. Composing these transforms provides an instantiation of FO under the foregoing assumptions. As a point of comparison, Matsuda and Hanaoka [63] also construct IND-CCA encryption from lossy encryption, but their construction follows a different blueprint than FO.

4.1 Cryptography with Adaptive Auxiliary Input

We define primitives in a setting where the adversary gets auxiliary information depending on the secrets. Such a setting was considered by Dodis *et al.* [34]. We further extend it to consider what we call *adaptive* auxiliary input, where the adversary is given an oracle that depends on the secrets.

ADAPTIVE DISTRIBUTION ENSEMBLES. An *adaptive distribution ensemble* is a pair $(\mathcal{O}, \mathcal{D})$ where \mathcal{O} is an oracle and $\mathcal{D} = \{D_k = (Z_k, X_k)\}_{k \in \mathbb{N}}$ is a distribution ensemble. We call $(\mathcal{O}, \mathcal{D})$ *adaptive computationally unpredictable* (acup) if for every PPT algorithm A ,

$$\Pr \left[A^{\mathcal{O}(z, x, \cdot)}(1^k, z) \Rightarrow x : (z, x) \leftarrow_{\$} D_k \right] \leq \text{negl}(k) .$$

We call it *sub-exponentially unpredictable* if there exists some constant $0 < \alpha < 1$ such that the above probability is bounded by $O(2^{-k^\alpha})$. Adaptive statistically unpredictable (asup) is defined similarly.

AE WITH ADAPTIVE AUXILIARY INPUT. Let $\text{SE} = (\mathcal{K}, \mathcal{E}, \mathcal{D})$ be a private-key encryption scheme and let A be an adversary. Let $(\mathcal{O}, \mathcal{D})$ be an adaptive distribution ensemble where \mathcal{O} is an oracle and distribution ensemble $\mathcal{D} = \{D_k = (Z_k, K_k)\}_{k \in \mathbb{N}}$ is such that K_k is uniform on $\mathcal{K}(1^k)$. For every $k \in \mathbb{N}$, the experiments in Figure 18 define the AE-AUX game (where the code of \mathcal{O} is elided).

<p>Game $\text{AE-AUX}_{\text{SE},D}^{A,1}(k)$ $(w, K) \leftarrow_s D_k$ $b' \leftarrow_s A^{\mathcal{E}_K(\cdot), \mathcal{V}_K(\cdot), \mathcal{O}(\cdot)}(1^k, w)$ Return b'</p> <p>Oracle $\mathcal{E}_K(m)$ $c \leftarrow_s \mathcal{E}_K(m)$ Return c</p> <p>Oracle $\mathcal{V}_K(c)$ $m \leftarrow \mathcal{D}_K(c)$ If $m = \perp$ return 0 Return 1</p> <p>Oracle $\mathcal{O}(w, K, \cdot)$...</p>	<p>Game $\text{AE-AUX}_{\text{SE},D}^{A,0}(k)$ $(w, K) \leftarrow_s D_k$ $b' \leftarrow_s A^{\mathcal{S}(\cdot), \perp(\cdot), \mathcal{O}(\cdot)}(1^k, w)$ Return b'</p> <p>Oracle $\mathcal{S}(m)$ $c \leftarrow_s \mathcal{E}_K(m)$ $u \leftarrow_s \{0, 1\}^{ \text{cl} }$ Return u</p> <p>Oracle $\perp(c)$ Return 0</p> <p>Oracle $\mathcal{O}(w, K, \cdot)$...</p>
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Figure 18: **Games to define AE-AUX for private-key encryption.** When $\mathcal{O} = \varepsilon$, these games define leakage-resilient AE security.

Define the *AE-AUX advantage* of A against SE wrt. $(\mathcal{O}, \mathcal{D})$ as

$$\mathbf{Adv}_{\text{SE},A,\mathcal{O},D}^{\text{ae-aux}}(k) = \left| \Pr \left[\text{AE-AUX}_{\text{SE},\mathcal{O},D}^{A,1}(k) \Rightarrow 1 \right] - \Pr \left[\text{AE-AUX}_{\text{SE},\mathcal{O},D}^{A,0}(k) \Rightarrow 1 \right] \right| .$$

We say that SE is secure under AE-AUX wrt. $(\mathcal{O}, \mathcal{D})$ if $\mathbf{Adv}_{\text{SE},A,\mathcal{O},D}^{\text{ae-aux}}(k)$ is negligible in k for all PPT A .

LEAKAGE-RESILIENT AE. Leakage resilience [2] corresponds to the case in which the oracle is empty ($\mathcal{O} = \varepsilon$) and \mathcal{D} is statistically unpredictable. We are not aware if such a definition has appeared in the literature before. Leakage-resilient AE has been studied, *e.g.*, by Bartwell *et al.* [5], but they use the weaker “only computation leaks” paradigm of Micali and Reyzin [64].

MB-AIPO WITH ADAPTIVE AUXILIARY INPUT. MB-AIPOs with adaptive auxiliary input are similarly defined wrt. adaptive distribution ensembles, meaning that in the MB-AIPO experiment (Figure 6), A gets oracle \mathcal{O} . We believe this to be a natural progression of the notion, capturing the intuition that if the input point is unpredictable relative to an oracle, the MB-AIPO is secure relative to the same oracle. The notions of acup-MB-AIPO and asup-MB-AIPO are defined naturally. Note that in this work we only consider MB-AIPOs with adaptive auxiliary input relative to *specific* adaptive distribution ensembles.

4.2 From OW-PCA to IND-CCA

Here we consider instantiability of the part of the Fujisaki-Okamoto (FO) transform that upgrades OW-PCA to IND-CCA, as in Section 3.2.2 of [49]. In Section 4.3, we also consider instantiability of the part of the FO transform that upgrades OW-CPA to OW-PCA, showing a positive result by making the stronger assumption of lossiness [8] (compared to OW-CPA) on the base PKE scheme. In fact, we show that by assuming lossiness of the base PKE scheme, we can also construct an MB-AIPO from ELF_s (mentioned in Section 5) that is secure wrt. each of the three (adaptive) distribution ensembles required in Theorem 4.1.

We slightly tweak the part of the Fujisaki-Okamoto (FO) transform that upgrades OW-PCA to IND-CCA, as in Section 3.2.2 of [49]. Note that this part is not subject to an uninstantiability result. Here we encrypt $m||r$ instead of m under the symmetric encryption scheme. Our version

$\overline{\text{FO}}.\text{Kg}(1^k)$	$\overline{\text{FO}}.\text{Enc}(pk, m; r)$	$\overline{\text{FO}}.\text{Dec}(sk, c)$
$(pk', sk') \leftarrow_{\$} \text{PKE.Kg}(1^k)$	$(pk', K_G) \leftarrow pk$	$(c_1, c_2) \leftarrow c; (sk', K_G) \leftarrow sk$
$K_G \leftarrow_{\$} \mathcal{K}_G(1^k)$	$z \leftarrow_{\$} \text{PKE.Coins}(1^k)$	$r \leftarrow \text{PKE.Dec}(sk', c_1)$
$pk \leftarrow (pk', K_G)$	$c_1 \leftarrow \text{PKE.Enc}(pk', r; z)$	If $r = \perp$ then return \perp
$sk \leftarrow (sk', K_G)$	$K \leftarrow G(K_G, r \ c_1)$	$K \leftarrow G(K_G, r \ c_1)$
Return (pk, sk)	$c_2 \leftarrow \mathcal{E}_K^{\text{sy}}(m \ r)$	$m \ r' \leftarrow \mathcal{D}_K^{\text{sy}}(c_2)$
	$c \leftarrow (c_1, c_2)$	If $r = r'$ then return m
	Return c	Return \perp

Figure 19: **Modified part of FO transform** $\overline{\text{FO}}[\mathcal{G}, \text{PKE}, \text{SE}] = (\overline{\text{FO}}.\text{Kg}, \overline{\text{FO}}.\text{Enc}, \overline{\text{FO}}.\text{Dec})$.

Procedure $\mathcal{K}_G(1^k)$	Procedure
$K_{\text{PRF}} \leftarrow_{\$} \text{PRF.Kg}(1^k)$	$G(K_G, x)$
$f \leftarrow_{\$} \text{ELF.IKg}(1^k)$	$C_G \leftarrow_{\$} \mathcal{K}_G(1^k)$
$K_G \leftarrow_{\$} \text{iO}(\text{pad}(s(k), f(\text{PRF}_{K_{\text{PRF}}}(\cdot))))$	Return $C_G(x)$
Return K_G	

Figure 20: **The hash function family** \mathcal{G} .

of this part of FO, which we call $\overline{\text{FO}}$, also differs from the original in that the symmetric key is set to be the hash of $r \| c_1$ (where c_1 is the asymmetric ciphertext), instead of just the hash of r , which is also done in [49]. Let $\text{SE} = (\mathcal{K}^{\text{sy}}, \mathcal{E}^{\text{sy}}, \mathcal{D}^{\text{sy}})$ and $\text{PKE} = (\text{PKE.Kg}, \text{PKE.Enc}, \text{PKE.Dec})$ be private and public-key encryption schemes, respectively. Let $\{0, 1\}^k$ and $\{0, 1\}^\mu$ be the SE key-space and message-space, respectively. Let $\mathcal{G}: K_G \times (\text{PKE.Msg} \times \text{PKE.Ctxt}) \rightarrow \{0, 1\}^k$ be the hash function family as constructed in Figure 20. $\overline{\text{FO}}[\mathcal{G}, \text{PKE}, \text{SE}] = (\overline{\text{FO}}.\text{Kg}, \overline{\text{FO}}.\text{Enc}, \overline{\text{FO}}.\text{Dec})$ is defined in Figure 19.

Theorem 4.1 *Assume that ELF is a secure augmented ELF, PRF is a secure puncturable PRF and iO is a sub-exponentially secure indistinguishability obfuscator. Assume sub-exponentially secure MB-AIPO (1) for the adaptive distribution ensemble $(\text{PCO}_{sk'}(\cdot, \cdot), \mathcal{D}_1^{\text{FO}})$, (2) for adaptive distribution ensemble $(\mathcal{V}_{K^*}(\cdot), \mathcal{D}_1^{\text{FO}})$, and (3) for the distribution \mathcal{D}_7 (Figure 21). Moreover, assume PKE is sub-exponentially OW-PCA and SE is sub-exponentially secure one-time AE. Then if \mathcal{G} is instantiated as in Figure 20⁷, $\overline{\text{FO}}$ as defined in Figure 19 is IND-CCA2 secure.*

Remark 4.2 If SE is randomized and randomness-recovering (meaning the decryptor recovers the same coins used by the encryptor), then in $\overline{\text{FO}}.\text{Enc}$, $\mathcal{E}_K^{\text{sy}}(m \| r)$ can be safely changed to $\mathcal{E}_K^{\text{sy}}(m; r)$ and our modified transform introduces *no additional overhead*. Essentially the same proof works as the game hops are unaffected.

Remark 4.3 We comment on the existence of MB-AIPO secure wrt. the three auxiliary input distributions required by the theorem. Distribution \mathcal{D}_7 (Figure 21) is unconditionally sub-exponentially statistically unpredictable, so any sup-MB-AIPO will meet the corresponding requirement. We argue in Section 4.3 that if PKE is sub-exponentially lossy, then the oracle $\text{PCO}_{sk'}(\cdot, \cdot)$ can be eliminated in $(\text{PCO}_{sk'}(\cdot, \cdot), \mathcal{D}_1^{\text{FO}})$, and we show in Section 5.3 that under this assumption $\mathcal{D}_1^{\text{FO}}$ is also sub-exponentially statistically unpredictable. In Section 5 we give a new ELF-based sup-MB-AIPO construction that we show in Section 5.3 is secure wrt. $(\mathcal{V}_{K^*}(\cdot), \mathcal{D}_1^{\text{FO}})$ under appropriate assumptions that make $\mathcal{D}_1^{\text{FO}}$ statistically unpredictable. Unfortunately, it is not known to be *sub-exponentially* secure (but nevertheless suffices for public-key-independent messages); for that,

⁷Here the function $\text{pad}(\cdot)$ pads the circuit specified by the second argument to the length specified by the first argument. We implicitly set $s(k)$ to what is needed in the proof; cf. [25].

<p>Distribution $D_{1,k}^{\mathcal{FO}}$</p> <p>$r^* \leftarrow_{\\$} \text{G.Dom}(k)$; $z^* \leftarrow_{\\$} \text{PKE.Coins}(1^k)$</p> <p>$K^* \leftarrow_{\\$} \{0, 1\}^k$; $m \leftarrow_{\\$} \{0, 1\}^\mu$</p> <p>$(pk', sk') \leftarrow_{\\$} \text{PKE.Kg}(1^k)$</p> <p>$c_1^* \leftarrow \text{PKE.Enc}(pk', r^*; z^*)$</p> <p>$c_2^* \leftarrow_{\\$} \mathcal{E}_{K^*}^{\text{sy}}(m \ r^*)$; $c^* \leftarrow (c_1^*, c_2^*)$</p> <p>$aux \leftarrow (c^*, pk', m)$</p> <p>Return $(aux, r^* \ c_1^*, K^*)$</p>	<p>Distribution $D_{7,k}$</p> <p>$K^* \leftarrow_{\\$} \{0, 1\}^k$; $t \leftarrow_{\\$} \{0, 1\}^k$</p> <p>$d \leftarrow \langle t, K^* \rangle$; $r^* \leftarrow_{\\$} \text{G.Dom}(k)$</p> <p>$z^* \leftarrow_{\\$} \text{PKE.Coins}(1^k)$</p> <p>$(pk', sk') \leftarrow_{\\$} \text{PKE.Kg}(1^k)$</p> <p>$c_1^* \leftarrow \text{PKE.Enc}(pk', r^*; z^*)$</p> <p>$aux \leftarrow (t, d, pk', sk')$</p> <p>Return $(aux, r^* \ c_1^*, K^*)$</p>
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Figure 21: **MB-AIPO distributions** $\mathcal{D}_1^{\mathcal{FO}} = \{D_{1,k}^{\mathcal{FO}}\}_{k \in \mathbb{N}}$ and $\mathcal{D}_7 = \{D_{7,k}\}_{k \in \mathbb{N}}$.

<p>Game $G_1(k)$</p> <p>$K_{\text{PRF}} \leftarrow_{\\$} \text{PRF.Kg}(1^k)$; $f \leftarrow_{\\$} \text{ELF.IKg}(1^k)$</p> <p>$r^* \leftarrow_{\\$} \text{G.Dom}(k)$; $z^* \leftarrow_{\\$} \text{PKE.Coins}(1^k)$</p> <p>$(pk', sk') \leftarrow_{\\$} \text{PKE.Kg}(1^k)$</p> <p>$c_1^* \leftarrow \text{PKE.Enc}(pk', r^*; z^*)$</p> <p>$t^* \leftarrow \text{PRF}_{K_{\text{PRF}}}(r^* \ c_1^*)$; $K^* \leftarrow f(t^*)$</p> <p>$K_G \leftarrow_{\\$} \text{iO}(\text{pad}(\mathcal{C}_1[K_{\text{PRF}}, f]))$</p> <p>$pk \leftarrow (pk', K_G)$; $sk \leftarrow (sk', K_G)$</p> <p>$b \leftarrow_{\\$} \{0, 1\}$; $(st, m_0, m_1) \leftarrow_{\\$} A_1^{\text{Dec}(\cdot)}(1^k, pk)$</p> <p>$c_2^* \leftarrow_{\\$} \mathcal{E}_{K^*}^{\text{sy}}(m_b \ r^*)$; $c^* \leftarrow (c_1^*, c_2^*)$</p> <p>$b' \leftarrow_{\\$} A_2^{\text{Dec}(\cdot)}(st, pk, c^*)$</p> <p>Return $(b = b')$</p>

Figure 22: **IND-CCA2 security game for $\overline{\text{FO}}$ with adversary $A = (A_1, A_2)$.**

we conjecture one can use the MB-AIPO of Bitansky and Canetti [14] under a sub-exponential version of their assumption.

Remark 4.4 As in the RSA-OAEP instantiation, in our FO instantiation one can remove all sub-exponential assumptions at the price of only handling public-key-independent message security.

Figure 21 defines the distributions $\mathcal{D}_1^{\mathcal{FO}} = \{D_{1,k}^{\mathcal{FO}}\}_{k \in \mathbb{N}}$ and $\mathcal{D}_7 = \{D_{7,k}\}_{k \in \mathbb{N}}$ that will be needed for the proof.

Before showing the proof of Theorem 4.1, we give a high-level outline:

Game G_1 : We start with the standard IND-CCA2 security game with PPT adversary $A = (A_1, A_2)$, shown in Figure 22, in which the hash function G is given by $\text{iO}(\mathcal{C}_1[K_{\text{PRF}}, f])$, the obfuscation of $f(\text{PRF}_{K_{\text{PRF}}}(\cdot))$. Our goal in this game chain is to show that ciphertext $c_2^* = \mathcal{E}_{K^*}^{\text{sy}}(m \| r^*)$ looks uniformly random to any efficient adversary given the corresponding public-key ciphertext c_1^* and K_G , which allows computation of the hash G . To do so, we again use our new approach, incorporating an ELF and MB-AIPO into the technique of [26].

Game G_2 : \mathcal{C}_1 is changed to \mathcal{C}_2 in a manner that does not change the input/output behavior. The PRF key K_{PRF} is replaced with a key K_{PRF}^* which is punctured at $r^* \| c_1^*$. \mathcal{C}_2 depends on an MB-AIPO with input point $r^* \| c_1^*$ and output point K^* , the symmetric encryption key. On inputs $x \neq r^* \| c_1^*$, the hash $G(K_G, x)$ is evaluated as $f(\text{PRF}_{K_{\text{PRF}}^*}(x))$. On inputs $x = r^* \| c_1^*$, the hash $G(K_G, x)$ is evaluated as the MB-AIPO and hence outputs K^* . Therefore, this game is functionally equivalent to the previous game and the circuits in G_1 and G_2 are indistinguishable by the security of iO . (And circuits \mathcal{C}_1 and \mathcal{C}_2 are the same size by use of padding.)

Game G_3 : The symmetric encryption key and MB-AIPO output point is K^* is switched from $K^* \leftarrow f(\text{PRF}_{K_{\text{PRF}}}(r^* \| c_1^*))$ to $K^* \leftarrow f(t^*)$ where t^* is sampled uniformly at random from the PRF range. This change is indistinguishable by the security of the PRF at punctured points.

Game G_4 : Next, K^* is switched to random. This change from G_3 to G_4 is indistinguishable because f is a secure augmented ELF (recall, an augmented ELF is basically an ELF wrapped in a PRG).

Game G_5 : In this game the PRF key used in the obfuscated circuit \mathcal{C}_2 is switched from K_{PRF}^* (punctured at $r^* \| c_1^*$) to K_{PRF} (unpunctured). In the previous game when evaluated at $r^* \| c_1^*$, \mathcal{C}_2 would return the output of the MB-AIPO at this point, not the ELF PRF composition. As in the transition from G_2 to G_3 , the circuit input-output behavior in G_5 is identical to that of G_4 . The difference in circuit descriptions is indistinguishable by the security property of iO.

Game G_6 : By considering the running time of the IND-CCA adversary A , the ELF is switched to lossy mode, shrinking the range of $f(\text{PRF}_{K_{\text{PRF}}}(\cdot))$ down to polynomial size. Previously in G_5 , the symmetric encryption key K^* was sampled randomly from the *injective* ELF range, so in G_6 when K^* is sampled from this same injective range, with overwhelming probability this value of K^* will *not* be in the (now lossy) image of $f(\text{PRF}_{K_{\text{PRF}}}(\cdot))$.

G_6 also introduces three flags to the FO decryption oracle to track A 's nefarious activities. In G_6 these flags, bad_0 , bad_1 , and bad_2 , are all “silent,” meaning their states do not affect the behavior of the oracles. Using three game transitions, we show that the probability of each flag being set to true is negligible. Since the transitions from G_i to G_{i+1} for $i \in \{6, 7, 8\}$ follow the “identical-until- $\text{bad}_{\{0,1,2\}}$ ” model of [12], the game transitions can be bounded by the probability $\text{bad}_{\{0,1,2\}}$ is set.

Game G_7 : In the first of these three transitions, A_1 's decryption oracle is changed so that it returns \perp when bad_0 is true, which occurs when A_1 makes a decryption query $\bar{c} = (\bar{c}_1, \bar{c}_2)$ where the symmetric key computed in the decryption procedure, $\bar{K} = G(K_G, \bar{r} \| \bar{c}_1)$, is such that $\bar{K} = K^*$. Recall from G_6 that f is in lossy mode and thus with high probability the only way the current hash circuit could output the key K^* is if the MB-AIPO input point $r^* \| c_1^*$ was used as input. In other words, if bad_0 is set to true, then $\bar{r} \| \bar{c}_1 = r^* \| c_1^*$. Thus, the probability bad_0 is set to true is bounded by the security of MB-AIPO.

Game G_8 : This game continues from G_7 and differs in A_2 's decryption oracle, which returns \perp when bad_1 is set to true. This occurs when A_2 makes a query $\bar{c} = (\bar{c}_1, \bar{c}_2)$ where $\bar{K} = K^*$ (as in G_7) and $\bar{c}_1 \neq c_1^*$. This can only happen if K^* is in the image of f , which is in lossy mode. In this game K^* is randomly sampled from the injective ELF range and so with high probability will not be in the polynomial-sized lossy ELF range, and hence w.h.p. bad_1 will not be set to true.

Game G_9 : This game continues from G_8 and differs in A_2 's decryption oracle, which returns \perp when bad_2 is set to true. This occurs when A_2 makes a query $\bar{c} = (\bar{c}_1, \bar{c}_2)$ where $\bar{K} = K^*$ (as in G_7 and G_8), $\bar{c}_1 = c_1^*$, $\bar{c}_2 \neq c_2^*$, and \bar{c}_2 is a valid symmetric ciphertext. If bad_2 is set to true, then A_2 has found a valid symmetric ciphertext different from their challenge ($\bar{c}_2 \neq c_2^*$). To set bad_2 , A_2 must find a valid symmetric ciphertext under the same key as the challenge key, K^* , hence we bound the probability bad_2 is true with an AE-AUX adversary.

Game G_{10} : In this final game, the output point of the MB-AIPO in K_G is switched from the symmetric key K^* to a uniformly random string \bar{K} . The challenge ciphertext is still formed using K^* but the obfuscated output point in the hash circuit \bar{K} is now independent of the challenge ciphertext given to A . The probability that A detects the transition from G_9 to G_{10} is bounded by the security of MB-AIPO.

Now that K^* is uniformly random and independent of the public key, c_2^* looks uniformly random

<p>Games $G_1(k), G_2(k)$ $K_{\text{PRF}} \leftarrow_{\\$} \text{PRF.Kg}(1^k)$; $f \leftarrow_{\\$} \text{ELF.IKg}(1^k)$ $r^* \leftarrow_{\\$} \text{G.Dom}(k)$; $z^* \leftarrow_{\\$} \text{PKE.Coins}(1^k)$ $(pk', sk') \leftarrow_{\\$} \text{PKE.Kg}(1^k)$ $c_1^* \leftarrow \text{PKE.Enc}(pk', r^*; z^*)$ $t^* \leftarrow \text{PRF}_{K_{\text{PRF}}}(r^* \ c_1^*)$; $K^* \leftarrow f(t^*)$ $K_{\text{PRF}}^* \leftarrow_{\\$} \text{PRF.Punct}(K_{\text{PRF}}, r^* \ c_1^*)$ $p \leftarrow_{\\$} \text{MB-AIPO}(r^* \ c_1^*, K^*)$ $K_G \leftarrow_{\\$} \text{iO}(\text{pad}(C_1[K_{\text{PRF}}, f]))$ $K_G \leftarrow_{\\$} \text{iO}(C_2[K_{\text{PRF}}^*, f, p])$ $pk \leftarrow (pk', K_G)$; $sk \leftarrow (sk', K_G)$ $b \leftarrow_{\\$} \{0, 1\}$; $(st, m_0, m_1) \leftarrow_{\\$} A_1^{\text{Dec}(\cdot)}(1^k, pk)$ $c_2^* \leftarrow \mathcal{E}_{K^*}^{\text{sy}}(m_b \ r^*)$; $c^* \leftarrow (c_1^*, c_2^*)$ $b' \leftarrow_{\\$} A_2^{\text{Dec}(\cdot)}(st, pk, c^*)$ Return $(b = b')$</p>	<p>Games $G_3(k), G_4(k)$ $K_{\text{PRF}} \leftarrow_{\\$} \text{PRF.Kg}(1^k)$; $f \leftarrow_{\\$} \text{ELF.IKg}(1^k)$ $r^* \leftarrow_{\\$} \text{G.Dom}(k)$; $z^* \leftarrow_{\\$} \text{PKE.Coins}(1^k)$ $(pk', sk') \leftarrow_{\\$} \text{PKE.Kg}(1^k)$ $c_1^* \leftarrow \text{PKE.Enc}(pk', r^*; z^*)$ $t^* \leftarrow_{\\$} \text{PRF.Rng}(k)$; $K^* \leftarrow f(t^*)$ $K^* \leftarrow_{\\$} \{0, 1\}^k$ $K_{\text{PRF}}^* \leftarrow_{\\$} \text{PRF.Punct}(K_{\text{PRF}}, r^* \ c_1^*)$ $p \leftarrow_{\\$} \text{MB-AIPO}(r^* \ c_1^*, K^*)$ $K_G \leftarrow_{\\$} \text{iO}(C_2[K_{\text{PRF}}^*, f, p])$ $pk \leftarrow (pk', K_G)$; $sk \leftarrow (sk', K_G)$ $b \leftarrow_{\\$} \{0, 1\}$; $(st, m_0, m_1) \leftarrow_{\\$} A_1^{\text{Dec}(\cdot)}(1^k, pk)$ $c_2^* \leftarrow \mathcal{E}_{K^*}^{\text{sy}}(m_b \ r^*)$; $c^* \leftarrow (c_1^*, c_2^*)$ $b' \leftarrow_{\\$} A_2^{\text{Dec}(\cdot)}(st, pk, c^*)$ Return $(b = b')$</p>
<p>Games $G_5(k), G_6(k)$ $K_{\text{PRF}} \leftarrow_{\\$} \text{PRF.Kg}(1^k)$; $f \leftarrow_{\\$} \text{ELF.IKg}(1^k)$ $f \leftarrow_{\\$} \text{ELF.LKg}(1^k)$; $z^* \leftarrow_{\\$} \text{PKE.Coins}(1^k)$ $r^* \leftarrow_{\\$} \text{G.Dom}(k)$; $(pk', sk') \leftarrow_{\\$} \text{PKE.Kg}(1^k)$ $c_1^* \leftarrow \text{PKE.Enc}(pk', r^*; z^*)$; $K^* \leftarrow_{\\$} \{0, 1\}^k$ $p \leftarrow_{\\$} \text{MB-AIPO}(r^* \ c_1^*, K^*)$ $K_G \leftarrow_{\\$} \text{iO}(C_2[K_{\text{PRF}}, f, p])$ $pk \leftarrow (pk', K_G)$; $sk \leftarrow (sk', K_G)$ $b \leftarrow_{\\$} \{0, 1\}$; $(st, m_0, m_1) \leftarrow_{\\$} A_1^{\text{Dec}(\cdot)}(1^k, pk)$ $(st, m_0, m_1) \leftarrow_{\\$} A_1^{\text{Dec}'_1(G_6, \cdot)}(1^k, pk)$ $c_2 \leftarrow \mathcal{E}_{K^*}^{\text{sy}}(m_b \ r^*)$; $c^* \leftarrow (c_1^*, c_2^*)$ $b' \leftarrow_{\\$} A_2^{\text{Dec}(\cdot)}(st, pk, c^*)$ $b' \leftarrow_{\\$} A_2^{\text{Dec}'_2(G_6, \cdot)}(st, pk, c^*)$ Return $(b = b')$</p>	<p>Games $G_7(k), G_8(k)$ $K_{\text{PRF}} \leftarrow_{\\$} \text{PRF.Kg}(1^k)$; $f \leftarrow_{\\$} \text{ELF.LKg}(1^k)$ $r^* \leftarrow_{\\$} \text{G.Dom}(k)$; $z^* \leftarrow_{\\$} \text{PKE.Coins}(1^k)$ $(pk', sk') \leftarrow_{\\$} \text{PKE.Kg}(1^k)$ $c_1^* \leftarrow \text{PKE.Enc}(pk', r^*; z^*)$; $K^* \leftarrow_{\\$} \{0, 1\}^k$ $p \leftarrow_{\\$} \text{MB-AIPO}(r^* \ c_1^*, K^*)$ $K_G \leftarrow_{\\$} \text{iO}(C_2[K_{\text{PRF}}, f, p])$; $pk \leftarrow (pk', K_G)$ $sk \leftarrow (sk', K_G)$; $b \leftarrow_{\\$} \{0, 1\}$ $(st, m_0, m_1) \leftarrow_{\\$} A_1^{\text{Dec}'_1(G_7, \cdot)}(1^k, pk)$ $(st, m_0, m_1) \leftarrow_{\\$} A_1^{\text{Dec}'_1(G_8, \cdot)}(1^k, pk)$ $c_2 \leftarrow \mathcal{E}_{K^*}^{\text{sy}}(m_b \ r^*)$; $c^* \leftarrow (c_1^*, c_2^*)$ $b' \leftarrow_{\\$} A_2^{\text{Dec}'_2(G_7, \cdot)}(st, pk, c^*)$ $b' \leftarrow_{\\$} A_2^{\text{Dec}'_2(G_8, \cdot)}(st, pk, c^*)$ Return $(b = b')$</p>
<p>Circuit $C_1[K_{\text{PRF}}, f](x)$ Return $f(\text{PRF}_{K_{\text{PRF}}}(x))$</p>	<p>Circuit $C_2[K_{\text{PRF}}, f, p](x)$ If $p(x) = \perp$ then return $f(\text{PRF}_{K_{\text{PRF}}}(x))$ Return $p(x)$</p>

Figure 23: **Games G_1 – G_8 in the proof of Theorem 4.1.** The **boxes** highlight the difference between adjacent games in different cells.

by virtue of the symmetric-key encryption scheme being authenticated encryption,⁸ concluding the proof outline.

Proof: (of Theorem 4.1) Consider games G_1 – G_{10} in Figure 23 and Figure 24.

Game G_1 : This is the standard IND-CCA2 game. Suppose PPT adversary $A = (A_1, A_2)$ runs in time v and wins game G_1 with non-negligible probability ϵ . Let δ be an inverse polynomial in k such that $\epsilon \geq \delta$ infinitely often.

⁸This final step goes through if SE is at least IND-CPA secure.

<p>Games $G_9(k), G_{10}(k)$ $K_{\text{PRF}} \leftarrow \text{PRF.Kg}(1^k)$ $f \leftarrow \text{ELF.LKg}(1^k)$ $r^* \leftarrow \text{G.Dom}(k)$ $z^* \leftarrow \text{PKE.Coins}(1^k)$ $(pk', sk') \leftarrow \text{PKE.Kg}(1^k)$ $c_1^* \leftarrow \text{PKE.Enc}(pk', r^*; z^*)$ $K^* \leftarrow \{0, 1\}^k$ $p \leftarrow \text{MB-AIPO}(r^* \ c_1^*, K^*)$ $\overline{K} \leftarrow \{0, 1\}^k$ $\overline{p} \leftarrow \text{MB-AIPO}(r^* \ c_1^*, \overline{K})$ $K_G \leftarrow \text{iO}(\mathcal{C}_2[K_{\text{PRF}}, f, p])$ $K_G \leftarrow \text{iO}(\mathcal{C}_2[K_{\text{PRF}}, f, \overline{p}])$ $pk \leftarrow (pk', K_G); sk \leftarrow (sk', K_G)$ $b \leftarrow \{0, 1\}$ <div style="border: 1px solid black; padding: 2px; display: inline-block;">$(st, m_0, m_1) \leftarrow A_1^{\text{Dec}'_1(G_9, \cdot)}(1^k, pk)$</div> $c_2^* \leftarrow \mathcal{E}_{K^*}^{\text{sy}}(m_b \ r^*); c^* \leftarrow (c_1^*, c_2^*)$ <div style="border: 1px solid black; padding: 2px; display: inline-block;">$b' \leftarrow A_2^{\text{Dec}'_2(G_9, \cdot)}(st, pk, c^*)$</div> Return $(b = b')$</p>	<p>Procedure $\text{Dec}'_1(G_X, c = (c_1, c_2))$ $(sk', K_G) \leftarrow sk; r \leftarrow \text{PKE.Dec}(sk', c_1)$ If $r = \perp$ then return \perp $K \leftarrow G(K_G, r \ c_1)$ If $K = K^*$ then $\text{bad}_0 \leftarrow \text{true}$ If $(X \geq 7)$ then return \perp $m \ r' \leftarrow \mathcal{D}_K^{\text{sy}}(c_2)$ If $r = r'$ then return m Return \perp</p> <p>Procedure $\text{Dec}'_2(G_X, c = (c_1, c_2))$ $(sk', K_G) \leftarrow sk; r \leftarrow \text{PKE.Dec}(sk', c_1)$ If $r = \perp$ then return \perp $K \leftarrow G(K_G, r \ c_1)$ If $(K = K^*) \wedge (c_1 \neq c_1^*)$ then $\text{bad}_1 \leftarrow \text{true}$ If $X \geq 8$ then return \perp $m \ r' \leftarrow \mathcal{D}_K^{\text{sy}}(c_2)$ If $(K = K^*) \wedge (c_2 \neq c_2^*) \wedge (m \neq \perp)$ then $\text{bad}_2 \leftarrow \text{true}$ If $X \geq 9$ then return \perp If $r = r'$ then return m Return \perp</p>
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Figure 24: **Games** G_9, G_{10} and bad flag decryption oracles for games $G_6 - G_{10}$ in the proof of Theorem 4.1. **Boxes** in G_9 highlight the differences from G_8 .

Game G_2 : Game G_2 is similar to game G_1 except that we puncture the PRF key K_{PRF} at $r^* \| c_1^*$. Moreover, the hash key K_G does not consist of an obfuscation of $\mathcal{C}_1[K_{\text{PRF}}, f]$, but rather of an obfuscation of the circuit $\mathcal{C}_2[K_{\text{PRF}}, f, p]$. Here, p is the MB-AIPO obfuscation of the multi-bit point function $p_{r^* \| c_1^*, K^*}$ and thus, $p(x)$ outputs K^* if and only if $x = r^* \| c_1^*$. The two circuits are functionally equivalent and the same size by *pad*. Therefore, considering the iO adversary D_1 in Figure 25 (left) we get $|\Pr[G_1 \Rightarrow 1] - \Pr[G_2 \Rightarrow 1]| \leq \text{Adv}_{\text{iO}, D_1, \mathcal{C}}^{\text{iO}}(k)$.

Game G_3 : Game G_3 is similar to game G_2 except that t^* is chosen randomly from $\text{PRF.Rng}(k)$. Considering the adversary D_2 attacking pseudorandom function PRF at the punctured points in Figure 25 (right), we get that $|\Pr[G_2 \Rightarrow 1] - \Pr[G_3 \Rightarrow 1]| \leq \text{Adv}_{\text{PRF}, D_2}^{\text{prf}}(k)$.

Game G_4 : Game G_4 is similar to game G_3 except that K^* is chosen randomly from $\{0, 1\}^k$. By Proposition 3.1 (since ELF is augmented, cf. Section 3.1), we get that $|\Pr[G_3 \Rightarrow 1] - \Pr[G_4 \Rightarrow 1]|$ is negligible.

Game G_5 : Game G_5 is similar to game G_4 except that an obfuscation of circuit $\mathcal{C}_2[K_{\text{PRF}}, f, p]$ is used as the hash key K_G , instead of $\mathcal{C}_2[K_{\text{PRF}}^*, f, p]$, where K_{PRF} is the original key and K_{PRF}^* is punctured at $r^* \| c_1^*$. The two circuits are functionally equivalent since they both output $f(\text{PRF}_{K_{\text{PRF}}}(x))$ when $x \neq r^* \| c_1^*$, and output K^* otherwise. Therefore, considering the iO adversary D_4 , we get that $|\Pr[G_4 \Rightarrow 1] - \Pr[G_5 \Rightarrow 1]| \leq \text{Adv}_{\text{iO}, D_4, \mathcal{C}}^{\text{iO}}(k)$. A description of adversary D_4 is omitted due to its similarity to D_1 (Figure 25, left).

<p>Adversary $D_1^{\text{iO}(\text{LR}(\cdot, \cdot, d))}(1^k)$ $K_{\text{PRF}} \leftarrow \text{PRF.Kg}(1^k)$; $f \leftarrow \text{ELF.LKg}(1^k)$ $r^* \leftarrow \text{G.Dom}(k)$; $z^* \leftarrow \text{PKE.Coins}(1^k)$ $(pk', sk') \leftarrow \text{PKE.Kg}(1^k)$ $c_1^* \leftarrow \text{PKE.Enc}(pk', r^*; z^*)$ $t^* \leftarrow \text{PRF}_{K_{\text{PRF}}}(r^* \ c_1^*)$; $K^* \leftarrow f(t^*)$ $K_{\text{PRF}}^* \leftarrow \text{PRF.Punct}(K_{\text{PRF}}, r^* \ c_1^*)$ $p \leftarrow \text{MB-AIPO}(r^* \ c_1^*, K^*)$ $C' \leftarrow \text{pad}(\mathcal{C}_1[K_{\text{PRF}}, f])$; $C'' \leftarrow \mathcal{C}_2[K_{\text{PRF}}^*, f, p]$ $K_G \leftarrow \text{iO}(\text{LR}(C', C''))$ $pk \leftarrow (pk', K_G)$; $sk \leftarrow (sk', K_G)$ $b \leftarrow \{0, 1\}$; $(st, m_0, m_1) \leftarrow A_1^{\text{Dec}(\cdot)}(1^k, pk)$ $c_2^* \leftarrow \mathcal{E}_{K^*}^{\text{sy}}(m_b \ r^*)$; $c^* \leftarrow (c_1^*, c_2^*)$ $b' \leftarrow A_2^{\text{Dec}(\cdot)}(st, pk, c^*)$ Return $(b = b')$</p>	<p>Adversary $D_2(r^* \ c_1^*, K_{\text{PRF}}^*, t^*)$ $f \leftarrow \text{ELF.LKg}(1^k)$; $K^* \leftarrow f(t^*)$ $p \leftarrow \text{MB-AIPO}(r^* \ c_1^*, K^*)$ $K_G \leftarrow \text{iO}(\mathcal{C}_2[K_{\text{PRF}}^*, f, p])$ $(pk', sk') \leftarrow \text{PKE.Kg}(1^k)$ $pk \leftarrow (pk', K_G)$; $sk \leftarrow (sk', K_G)$ $b \leftarrow \{0, 1\}$ $(st, m_0, m_1) \leftarrow A_1^{\text{Dec}(\cdot)}(1^k, pk)$ $c_2^* \leftarrow \mathcal{E}_{K^*}^{\text{sy}}(m_b \ r^*)$; $c^* \leftarrow (c_1^*, c_2^*)$ $b' \leftarrow A_2^{\text{Dec}(\cdot)}(st, pk, c^*)$ Return $(b = b')$</p>
<p>Circuit $\mathcal{C}_1[K_{\text{PRF}}, f](x)$ Return $f(\text{PRF}_{K_{\text{PRF}}}(x))$</p> <p>Circuit $\mathcal{C}_2[K_{\text{PRF}}^*, f, p](x)$ If $p(x) = \perp$ then return $f(\text{PRF}_{K_{\text{PRF}}^*}(x))$ Return $p(x)$</p>	<p>Procedure $\text{Dec}(c)$ $m \leftarrow \overline{\text{FO}}.\text{Dec}(sk, c)$ Return m</p>

Figure 25: **iO adversary D_1 (left) and punctured PRF adversary D_2 (right) (cf. Theorem 4.1, games G_2, G_3 resp.).**

Game G_6 : Game G_6 is similar to game G_5 except that ELF is switched to lossy mode. That is, we generate $f \leftarrow \text{ELF.LKg}(1^k, \text{poly}(v, 2/\delta))$, where $\text{poly}(v, 2/\delta)$ is a polynomial in two variables. This means no adversary running in time v can distinguish the mode of f with more than a $\delta/2$ probability. Considering a standard ELF adversary D_5 attacking lossiness of ELF running in time v , we get that $|\Pr[G_5 \Rightarrow 1] - \Pr[G_6 \Rightarrow 1]| \leq \delta/2$. In Figure 23 the second input to ELF.LKg is omitted since $\text{poly}(v, 2/\delta)$ depends on the adversary's running time, v .

Game G_6 also introduces flags bad_0 , bad_1 , and bad_2 to the decryption oracles (Figure 24, right) which do not affect the output of G_6 . These flags are used to analyze later game transitions. Let $\bar{c} = (\bar{c}_1, \bar{c}_2)$ be a decryption query made to A 's oracle. Moreover, let \bar{K} be the symmetric-key generated during the decryption process of \bar{c} (which could be \perp). Game G_6 sets...

- Flag bad_0 when A_1 makes a decryption query such that $\bar{K} = K^*$.
- Flag bad_1 when A_2 makes a decryption query such that $\bar{K} = K^*$ and $\bar{c}_1 \neq c_1^*$.
- Flag bad_2 when A_2 makes a decryption query such that $\bar{K} = K^*$, $\bar{c}_1 = c_1^*$, $\bar{c}_2 \neq c_2^*$, and \bar{c}_2 is a valid ciphertext.

Game G_7 : Game G_7 is similar to game G_6 except that in G_7 oracle $\text{Dec}'_1(G_7, c)$ returns \perp after bad_0 is set. As G_6, G_7 are identical-until- bad_0 , by the fundamental lemma of game-playing [12], we have $\Pr[G_6 \Rightarrow 1] \leq \Pr[G_7 \Rightarrow 1] + \Pr[G_6 \text{ sets } \text{bad}_0]$. bad_0 being set indicates that A_1 is able to find K^* . The only information on K^* A_1 gets is K_G , which depends on p , which is an MB-AIPO with output point K^* . In Figure 26, we construct an MB-AIPO adversary B_7

<p>Distribution $D_{7,k}$</p> <p>$K^* \leftarrow_{\\$} \{0, 1\}^k$; $t \leftarrow_{\\$} \{0, 1\}^k$</p> <p>$d \leftarrow \langle t, K^* \rangle$; $r^* \leftarrow_{\\$} \text{G.Dom}(k)$</p> <p>$z^* \leftarrow_{\\$} \text{PKE.Coins}(1^k)$</p> <p>$(pk', sk') \leftarrow_{\\$} \text{PKE.Kg}(1^k)$</p> <p>$c_1^* \leftarrow \text{PKE.Enc}(pk', r^*; z^*)$</p> <p>$aux \leftarrow (t, d, pk', sk')$</p> <p>Return $(aux, r^* \ c_1^*, K^*)$</p>	<p>Adversary $B_7(1^k, aux, p)$</p> <p>$(t, d, pk', sk') \leftarrow aux$</p> <p>$f \leftarrow_{\\$} \text{ELF.LKg}(1^k)$; $b' \leftarrow 0$</p> <p>$K_{\text{PRF}} \leftarrow_{\\$} \text{PRF.Kg}(1^k)$</p> <p>$K_G \leftarrow_{\\$} \text{iO}(\mathcal{C}_2[K_{\text{PRF}}, f, p])$</p> <p>$pk \leftarrow (pk', K_G)$; $sk \leftarrow (sk', K_G)$</p> <p>$(st, m_0, m_1) \leftarrow_{\\$} A_1^{\text{Dec}_{B_7}(\cdot)}(1^k, pk)$</p> <p>Return b'</p>
<p>Procedure $\text{Dec}_{B_7}(c = (c_1, c_2))$</p> <p>$r \leftarrow \text{PKE.Dec}(sk', c_1)$</p> <p>If $p(r \ c_1) = \perp$ then return $\overline{\text{FO}}.\text{Dec}(sk, c)$</p> <p>$K \leftarrow p(r \ c_1)$</p> <p>If $\langle t, K \rangle = d$ then $b' \leftarrow 1$</p> <p>Return \perp</p>	

Figure 26: **MB-AIPO adversary** B_7 , **its simulated decryption oracle** Dec_{B_7} , **and associated distribution** $\mathcal{D}_7 = \{D_{7,k}\}_{k \in \mathbb{N}}$ (cf. **Theorem 4.1**, game G_7).

for which we claim that

$$\Pr[G_6 \text{ sets bad}_0] \leq \text{Adv}_{\text{MB-AIPO}, B_7, \mathcal{D}_7}^{\text{mb-aipo}}(k) + q_d/2^k.$$

Adversary B_7 does not run A_2 since only A_1 has the ability to set bad_0 . To justify the claim, first write

$$\text{Adv}_{\text{MB-AIPO}, B_7, \mathcal{D}_7}^{\text{mb-aipo}}(k) = |\Pr[\text{MB-AIPO}_{\text{MB-AIPO}}^{\mathcal{D}_7, B_7, 1}(k) \Rightarrow 1] - \Pr[\text{MB-AIPO}_{\text{MB-AIPO}}^{\mathcal{D}_7, B_7, 0}(k) \Rightarrow 1]|,$$

where the 0 and 1 superscripts represent the games with random and real MB-AIPO challenges, respectively. Observe that

$$\Pr[\text{MB-AIPO}_{\text{MB-AIPO}}^{\mathcal{D}_7, B_7, 1}(k) \Rightarrow 1] = \Pr[G_6 \text{ sets bad}_0].$$

This is because both events occur if and only if A_1 obtains K^* from K_G . In the random challenge case, A_1 gets no information on K^* so,

$$\Pr[\text{MB-AIPO}_{\text{MB-AIPO}}^{\mathcal{D}_7, B_7, 0}(k) \Rightarrow 1] \leq q_d/2^k$$

where q_d bounds A_1 's number of decryption queries. Rearranging yields the claim. Note that the MB-AIPO distribution \mathcal{D}_7 (Figure 26, left) is statistically unpredictable.

Game G_8 : Game G_8 is similar to game G_7 except that in G_8 A_1 and A_2 have updated decryption oracles $\text{Dec}'_{\text{flag}}(G_8, \cdot)$ where $\text{flag} \in \{1, 2\}$ (shown in Figure 24, right). $\text{Dec}'_1(G_8, \cdot)$ is the same as $\text{Dec}'_1(G_7, \cdot)$, but $\text{Dec}'_2(G_8, c)$ returns \perp when bad_1 is set. As G_7, G_8 are identical-until- bad_1 , by the fundamental lemma of game-playing [12] we have $\Pr[G_7 \Rightarrow 1] \leq \Pr[G_8 \Rightarrow 1] + \Pr[G_7 \text{ sets bad}_1]$. We claim that

$$\Pr[G_7 \text{ sets bad}_1] \leq \frac{\text{poly}(v, 2/\delta)}{2^k}.$$

To see this, note that for a bad_1 decryption query $(\bar{c}_1 \neq c_1^*, \bar{c}_2)$ with $\bar{K} = K^*$, we have

$$\text{iO}(\mathcal{C}_2[K_{\text{PRF}}, f, p])(\bar{r} \| \bar{c}_1) = f(\text{PRF}_{K_{\text{PRF}}}(\bar{r} \| \bar{c}_1)) = K^*,$$

where $f \leftarrow \text{ELF.LKg}(1^k, \text{poly}(v, 2/\delta))$ and $\bar{r} \leftarrow \text{PKE.Dec}(sk', \bar{c}_1)$. Since K^* is sampled independently and uniformly at random from the injective ELF range, the probability K^* is in the lossy ELF range is at most $\text{poly}(v, 2/\delta)/2^k$, giving us the claim.

Game G_9 : Game G_9 is similar to game G_8 except that $\text{Dec}'_2(G_9, \cdot)$ returns \perp when bad_2 is set (shown in Figure 24, right). As G_8, G_9 are identical-until- bad_2 , by the fundamental lemma of game-playing [12] we have $|\Pr[G_8 \Rightarrow 1] - \Pr[G_9 \Rightarrow 1]| \leq \Pr[G_8 \text{ sets } \text{bad}_2]$. bad_2 being set indicates that A_2 has found a valid symmetric key ciphertext under K^* not equal to the challenge symmetric ciphertext, c_2^* .

So, consider the AE-AUX adversary \bar{B}_9 wrt. $(\text{PCO}_{sk'}(\cdot, \cdot), \mathcal{D}_2^{\mathcal{FO}})$ in Figure 27. In this game \bar{B}_9 has, in addition to its usual two oracles, access to the $\text{PCO}_{sk'}(\cdot, \cdot)$ oracle⁹ and the auxiliary information given by the distribution $\mathcal{D}_2^{\mathcal{FO}}$ (Figure 27). It follows from the theorem assumptions that SE is secure wrt. $(\text{PCO}_{sk'}(\cdot, \cdot), \mathcal{D}_2^{\mathcal{FO}})$ (proven in Lemma 4.5). Note that \bar{B}_9 's decryption oracle $\text{Dec}_{\bar{B}_9}$ uses $\mathcal{O}_2(\cdot)$ (either the verification oracle $\mathcal{V}_K(\cdot)$ or $\perp(\cdot)$ depending on the game world) to determine if bad_2 would have been set in G_8 . \bar{B}_9 does not use oracle $\mathcal{O}_1(\cdot)$ because SE is only *one-time* AE. c_2^* and m are in *aux* given as input to \bar{B}_9 . This takes the place of one $\mathcal{O}_1(\cdot)$ query.

Recall the advantage definition,

$$\text{Adv}_{\text{SE}, \bar{B}_9, \mathcal{D}_2^{\mathcal{FO}}, \text{PCO}_{sk'}}^{\text{ae-aux}}(k) = \left| \Pr \left[\text{AE-AUX}_{\text{SE}, \mathcal{D}_2^{\mathcal{FO}}, \text{PCO}_{sk'}}^{\bar{B}_9, 1}(k) \Rightarrow 1 \right] - \Pr \left[\text{AE-AUX}_{\text{SE}, \mathcal{D}_2^{\mathcal{FO}}, \text{PCO}_{sk'}}^{\bar{B}_9, 0}(k) \Rightarrow 1 \right] \right|,$$

where the 0 and 1 superscripts represent the games in which \bar{B}_9 has random (i.e. $\$(\cdot), \perp(\cdot)$) and real (i.e. $\mathcal{E}_{K^*}(\cdot), \mathcal{V}_{K^*}(\cdot)$) oracles, respectively.

Consider a G_8 coin sequence on which bad_2 gets set. When \bar{B}_9 's game is run on the corresponding coin sequence, and when $m = m_b$, \bar{B}_9 then correctly guesses the challenge bit b . If $m \neq m_b$, then \bar{B}_9 outputs 0. Since $m \in \{0, 1\}^\mu$ is random and independent of the view of A , we have

$$\Pr[G_8 \text{ sets } \text{bad}_2] \leq 2^\mu \cdot \text{Adv}_{\text{SE}, \bar{B}_9, \mathcal{D}_2^{\mathcal{FO}}, \text{PCO}_{sk'}}^{\text{ae-aux}}(k).$$

We compensate for the 2^μ factor using sub-exponential assumptions.

Game G_{10} : Game G_{10} is similar to game G_9 except that the hash key K_G consists of an obfuscation of the circuit $\mathcal{C}_2[K_{\text{PRF}}, f, \bar{p}]$, where \bar{p} has random output point \bar{K} , instead of K^* . K^* is still used as the symmetric encryption key. Circuits $\mathcal{C}_2[K_{\text{PRF}}, f, p]$ and $\mathcal{C}_2[K_{\text{PRF}}, f, \bar{p}]$ only differ on the single point where $p(x) \neq \perp$. We bound the difference between games G_9 and G_{10} by the security of the MB-AIPO. Consider the MB-AIPO adversary D_9 wrt. adaptive auxiliary input distribution $(\text{PCO}_{sk'}(\cdot, \cdot), \mathcal{D}_1^{\mathcal{FO}})$ in Figure 28. We claim

$$|\Pr[G_9 \Rightarrow 1] - \Pr[G_{10} \Rightarrow 1]| \leq 2^\mu \cdot \text{Adv}_{\text{MB-AIPO}, D_9, \text{PCO}_{sk'}, \mathcal{D}_1^{\mathcal{FO}}}^{\text{mb-aipo}}(k).$$

To justify this, we write

$$\text{Adv}_{\text{MB-AIPO}, D_9, \text{PCO}_{sk'}, \mathcal{D}_1^{\mathcal{FO}}}^{\text{mb-aipo}}(k) = \left| \Pr \left[\text{MB-AIPO}_{\text{MB-AIPO}}^{\text{PCO}_{sk'}, \mathcal{D}_1^{\mathcal{FO}}, D_9, 1}(k) \Rightarrow 1 \right] - \Pr \left[\text{MB-AIPO}_{\text{MB-AIPO}}^{\text{PCO}_{sk'}, \mathcal{D}_1^{\mathcal{FO}}, D_9, 0}(k) \Rightarrow 1 \right] \right|,$$

⁹Recall $\text{PCO}_{sk'}(\cdot, \cdot)$ is a plaintext-checking oracle that on input (c, m) outputs 1 iff $\text{PKE.Dec}(sk', c) = m$.

<p>Adv $\overline{B}_9^{\mathcal{O}_1(\cdot), \mathcal{O}_2(\cdot), \text{PCO}_{sk'}(\cdot, \cdot)}(1^k, aux)$ $(p, c_1^*, c_2^*, pk', m) \leftarrow aux$ $K_{\text{PRF}} \leftarrow \text{PRF.Kg}(1^k)$ $f \leftarrow \text{ELF.LKg}(1^k)$ $K_G \leftarrow \text{iO}(\mathcal{C}_2[K_{\text{PRF}}, f, p])$ $pk \leftarrow (pk', K_G)$; $b \leftarrow \{0, 1\}$ $(st, m_0, m_1) \leftarrow A_1^{\text{Dec}_{\overline{B}_9}(1, \cdot)}(1^k, pk)$ If $m \neq m_b$ then return 0 $c^* \leftarrow (c_1^*, c_2^*)$; $\text{win} \leftarrow 0$ Run $A_2^{\text{Dec}_{\overline{B}_9}(2, \cdot)}(st, pk, c^*)$ Return win</p>	<p>Distribution $D_{2,k}^{\mathcal{FO}}$ $K^* \leftarrow \{0, 1\}^k$; $r^* \leftarrow \text{G.Dom}(k)$ $z^* \leftarrow \text{PKE.Coins}(1^k)$ $(pk', sk') \leftarrow \text{PKE.Kg}(1^k)$ $c_1^* \leftarrow \text{PKE.Enc}(pk', r^*; z^*)$ $p \leftarrow \text{MB-AIPO}(r^* \ c_1^*, K^*)$ $m \leftarrow \{0, 1\}^\mu$; $c_2^* \leftarrow \mathcal{E}_{K^*}^{\text{sy}}(m \ r^*)$ $aux \leftarrow (p, c_1^*, c_2^*, pk', m)$ Return (aux, K^*)</p>
<p>Procedure $\text{Dec}_{\overline{B}_9}(\text{flag}, c = (c_1, c_2))$ If $\text{flag} = 2 \wedge c_2 \neq c_2^*$ then $d \leftarrow \mathcal{O}_2(c_2)$ If $d = 1$ then $\text{win} \leftarrow 1$ For all $K \in [f(\cdot)]$ do $m \ r \leftarrow \mathcal{D}_K^{\text{sy}}(c_2)$ If $m \ r \neq \perp \wedge \text{PCO}_{sk'}(c_1, r) = 1 \wedge G(K_G, r \ c_1) = K$ then Return m Return \perp</p>	

Figure 27: AE-AUX with adaptive auxiliary-input adversary \overline{B}_9 (top left), decryption oracle (bottom), and auxiliary information distribution $\mathcal{D}_2^{\mathcal{FO}} = \{D_{2,k}^{\mathcal{FO}}\}_{k \in \mathbb{N}}$ (top right) (cf. Theorem 4.1, game G_9).

where the 0 and 1 superscripts represent the games with random (i.e. \bar{p}) and real (i.e. p) MB-AIPO challenges, respectively. Now observe

$$\Pr \left[\text{MB-AIPO}_{\text{MB-AIPO}}^{\text{PCO}_{sk'}, \mathcal{D}_1^{\mathcal{FO}}, D_{9,1}}(k) \Rightarrow 1 \right] = 1/2^\mu \cdot \Pr [G_9 \Rightarrow 1].$$

To see this, consider running $\text{MB-AIPO}_{\text{MB-AIPO}}^{\text{PCO}_{sk'}, \mathcal{D}_1^{\mathcal{FO}}, D_{9,1}}(k)$ and G_9 over the same sequence of coins. On a coin sequence where the challenge message chosen by $D_{1,k}^{\mathcal{FO}}$ is correct ($m = m_b$), A 's view is the same in both G_9 and in $\text{MB-AIPO}_{\text{MB-AIPO}}^{\text{PCO}_{sk'}, \mathcal{D}_1^{\mathcal{FO}}, D_{9,1}}(k)$. The factor of $2^{-\mu}$ is present because $\Pr [m = m_b \mid m \leftarrow \{0, 1\}^\mu] = 2^{-\mu}$ where m_b is one of the two messages output by A_1 . A similar argument yields

$$\Pr \left[\text{MB-AIPO}_{\text{MB-AIPO}}^{\text{PCO}_{sk'}, \mathcal{D}_1^{\mathcal{FO}}, D_{9,0}}(k) \Rightarrow 1 \right] = 1/2^\mu \cdot \Pr [G_{10} \Rightarrow 1].$$

To make up for the 2^μ factor we use sub-exponential assumptions. In particular, since MB-AIPO is sub-exponentially secure with parameter α_{iO} (let α_{iO} be the security constant of the iO) when iO is initialized with parameter greater than $(\mu + k)^{1/\alpha_{\text{iO}}}$, we get that $|\Pr [G_9 \Rightarrow 1] - \Pr [G_{10} \Rightarrow 1]| \leq 2^{-k}$.

Adversary A running in time v wins in game G_{10} with probability at least $\delta/2 - \text{negl}(k)$. This quantity is at least $\delta/3$ infinitely often, and is therefore non-negligible. However, consider the SE AE adversary D_{10} , attacking the secrecy SE, so D_{10} does not make verification queries. We obtain that $\Pr [G_{10} \Rightarrow 1] \leq \text{Adv}_{\text{SE}, D_{10}}^{\text{ae}}(k)$. We omit the construction of D_{10} and note that since c_1^*, c_2^*

<p>Distribution $D_{1,k}^{\mathcal{FO}}$</p> <p>$r^* \leftarrow_{\\$} \text{G.Dom}(k)$; $z^* \leftarrow_{\\$} \text{Coins}(1^k)$</p> <p>$K^* \leftarrow_{\\$} \{0, 1\}^k$; $m \leftarrow_{\\$} \{0, 1\}^\mu$</p> <p>$(pk', sk') \leftarrow_{\\$} \text{PKE.Kg}(1^k)$</p> <p>$c_1^* \leftarrow \text{PKE.Enc}(pk', r^*; z^*)$</p> <p>$c_2^* \leftarrow \mathcal{E}_{K^*}^{\text{sy}}(m \ r^*)$; $c^* \leftarrow (c_1^*, c_2^*)$</p> <p>$aux \leftarrow (c^*, pk', m)$</p> <p>Return $(aux, r^* \ c_1^*, K^*)$</p>	<p>Adversary $D_9^{\text{PCO}_{sk'}(\cdot, \cdot)}(1^k, aux, p)$</p> <p>$K_{\text{PRF}} \leftarrow_{\\$} \text{PRF.Kg}(1^k)$; $f \leftarrow_{\\$} \text{ELF.LKg}(1^k)$</p> <p>$(c^*, pk', m) \leftarrow aux$</p> <p>$K_G \leftarrow_{\\$} \text{iO}(\mathcal{C}_2[K_{\text{PRF}}, f, p])$</p> <p>$pk \leftarrow (pk', K_G)$; $b \leftarrow_{\\$} \{0, 1\}$</p> <p>$(st, m_0, m_1) \leftarrow_{\\$} A_1^{\text{DECSIM}(\cdot)}(1^k, pk)$</p> <p>If $m_b \neq m$ then $b' \leftarrow_{\\$} \{0, 1\}$</p> <p>Else $b' \leftarrow_{\\$} A_2^{\text{DECSIM}(\cdot)}(st, pk, c^*)$</p> <p>Return $(b = b')$</p>
<p>Procedure $\text{DECSIM}(c = (c_1, c_2))$</p> <p>For all $K \in [f(\cdot)]$ do</p> <p style="padding-left: 20px;">$m \ r \leftarrow \mathcal{D}_K^{\text{sy}}(c_2)$</p> <p style="padding-left: 20px;">If $m \ r \neq \perp \wedge \text{PCO}_{sk'}(c_1, r) = 1 \wedge G(K_G, r \ c_1) = K$ then</p> <p style="padding-left: 40px;">Return m</p> <p>Return \perp</p>	

Figure 28: **MB-AIPO adversary** D_9 , **associated distribution** $\mathcal{D}_1^{\mathcal{FO}} = \{D_{1,k}^{\mathcal{FO}}\}_{k \in \mathbb{N}}$, **and simulated decryption oracle** DECSIM (cf. **Theorem 4.1**, game G_{10}).

look independent of each other to A in game G_{10} it is straightforward to construct. Therefore, we have that $\delta/3 \leq \text{Adv}_{\text{SE}, D_{10}}^{\text{ae}}(k)$. Since SE is assumed to be AE , $\text{Adv}_{\text{SE}, D_{10}}^{\text{ae}}(k)$ is negligible, which is a contradiction. Hence, there is no PPT adversary that can win game G_1 with non-negligible probability.

To complete the proof we prove the following lemma (invoked in game G_9 above).

Lemma 4.5 *Let SE be sub-exponentially secure AE , and let MB-AIPO be a sub-exponentially secure MB-AIPO wrt. adaptive distribution ensemble $(\mathcal{V}_{K^*}(\cdot), \mathcal{D}_1^{\mathcal{FO}})$. Then SE is sub-exponentially secure AE-AUX wrt. $(\text{PCO}_{sk'}(\cdot, \cdot), \mathcal{D}_2^{\mathcal{FO}})$.*

Proof: The idea is to show that the adaptive auxiliary information looks random to an AE-AUX adversary A and hence does not significantly increase its advantage. In order to do so, we give an MB-AIPO adversary B in Figure 29 wrt. $(\mathcal{V}_{K^*}(\cdot), \mathcal{D}_1^{\mathcal{FO}})$ that runs A . When $p \leftarrow_{\$} \text{MB-AIPO}(r^* \| c_1^*, K)$, the auxiliary information is independent of the symmetric key K^* . Hence, there is an AE adversary B' such that

$$\text{Adv}_{\text{SE}, A, \text{PCO}_{sk'}}^{\text{ae-aux}}(k) \leq \text{Adv}_{\text{SE}, B'}^{\text{ae}}(k) + \text{Adv}_{\text{MB-AIPO}, B, \mathcal{V}_{K^*}, \mathcal{D}}^{\text{mb-aiipo}}(k).$$

■

4.3 From Lossy to OW-PCA

In the proof of Theorem 4.1 we assumed OW-PCA is satisfied by PKE . However, this may not be the case for a candidate PKE scheme. The step missing in Figure 19 vs. the original is Encrypt-with-Hash $\text{EwH}[\text{PKE}, \mathcal{H}]$ [6], converts a randomized PKE scheme PKE into a deterministic one by using the hash \mathcal{H} on the message as the encryption coins. See [49, Section 3.1].

<p>Adv $B^{\mathcal{V}_{K^*}(\cdot)}(1^k, aux, p)$ $win \leftarrow 0$; $(c_1^*, c_2^*, pk', m) \leftarrow aux$ $L \leftarrow (p, c_1^*, c_2^*, pk', m)$ Run $A^{\mathcal{E}_{K^*}(\cdot), \text{SIM-}\mathcal{V}_{K^*}(\cdot), \text{PCO}_{sk'}(\cdot, \cdot)}(1^k, L)$ Return win</p>	<p>Procedure $\text{SIM-}\mathcal{V}_{K^*}(c)$ If $\mathcal{V}_{K^*}(c) = 1 \wedge c \neq c_2^*$ then $win \leftarrow 1$ Return $\mathcal{V}_{K^*}(c)$</p>
<p>Distribution $D_{1,k}^{\mathcal{FO}}$ $r^* \leftarrow_{\\$} \text{G.Dom}(k)$; $K^* \leftarrow_{\\$} \{0, 1\}^k$ $m \leftarrow_{\\$} \{0, 1\}^\mu$; $(pk', sk') \leftarrow_{\\$} \text{PKE.Kg}(1^k)$ $c_1^* \leftarrow_{\\$} \text{PKE.Enc}(pk', r^*)$ $c_2^* \leftarrow_{\\$} \mathcal{E}_{K^*}^{\text{sy}}(m \ r^*)$; $c^* \leftarrow (c_1^*, c_2^*)$ $aux \leftarrow (c^*, pk', m)$ Return $(aux, r^* \ c_1^*, K^*)$</p>	<p>Distribution $D_{2,k}^{\mathcal{FO}}$ $K^* \leftarrow_{\\$} \{0, 1\}^k$; $r^* \leftarrow_{\\$} \text{G.Dom}(k)$ $z^* \leftarrow_{\\$} \text{PKE.Coins}(1^k)$ $(pk', sk') \leftarrow_{\\$} \text{PKE.Kg}(1^k)$ $c_1^* \leftarrow_{\\$} \text{PKE.Enc}(pk', r^*; z^*)$ $p \leftarrow_{\\$} \text{MB-AIPO}(r^* \ c_1^*, K^*)$ $m \leftarrow_{\\$} \{0, 1\}^\mu$; $c_2^* \leftarrow_{\\$} \mathcal{E}_{K^*}^{\text{sy}}(m \ r^*)$ $aux \leftarrow (p, c_1^*, c_2^*, pk', m)$ Return (aux, K^*)</p>

Figure 29: **MB-AIPO adversary B and the simulated \mathcal{V}_{K^*} oracle for running A (cf. Lemma 4.5).**

Unfortunately, scheme $\text{EwH}[\text{PKE}, \mathcal{H}]$ is *uninstantiable* [24] for IND-CPA secure PKE, in that there exists an IND-CPA PKE such that for every choice of \mathcal{H} , $\text{EwH}[\text{PKE}, \mathcal{H}]$ is insecure. Thus, in order to instantiate it, we need to make assumptions on PKE that do not follow from IND-CPA.

INSTANTIATING EWH. Interestingly, Hemenway and Ostrovsky [48, Corollary 2] show that $\text{EwH}[\text{LPKE}, \mathcal{H}]$, where LPKE is a lossy PKE and \mathcal{H} is a pairwise independent hash, is a sufficiently lossy TDF [67] to be OW-CPA. The result requires that the LPKE messages are $\omega(\log k)$ -bits longer than the coins. We further need to assume *sub-exponential* indistinguishability of lossy/injective keys and *sub-exponential* lossiness of LPKE, which can be built from a variety of sub-exponential assumptions.

Claim 4.6 Let $\text{LPKE} = (\text{Kg}, \text{Kg}', \text{Enc}, \text{Dec})$ be a sub-exponentially lossy encryption scheme with messages $\omega(\log(k))$ longer than the coins, and sub-exponentially indistinguishable lossy and injective keys. Let \mathcal{H} be a pairwise independent hash. Then $\text{PKE} = \text{EwH}[\text{LPKE}, \mathcal{H}]$ is sub-exponentially OW-PCA.

Proof: Consider the game chain in Figure 30.

Game G_1 : This is the standard OW-PCA adversary A against PKE. We will argue its advantage is negligible.

Game G_2 : First we switch the PCA oracle to a “public” mode, which uses pk instead of sk : $\text{PCO}'_{pk}(m, c)$ returns 1 iff $\text{Enc}(pk, m; \mathcal{H}_K(m)) = c$, (instead of $\text{PCO}_{sk}(m, c)$ which returns 1 iff $\text{Dec}(sk, m) = c$). Since the adversary can simulate $\text{PCO}'_{pk}(\cdot, \cdot)$ themselves, the oracle can then be eliminated at this point.

Game G_3 : Next, LPKE is switched to lossy mode. If A 's advantage changes, we can build a corresponding distinguisher against LPKE: On input pk , the distinguisher simulates the PCA game for A given the input pk .

Games $G_1(k), G_2(k)$ $(pk, sk) \leftarrow \mathcal{Kg}(1^k); K \leftarrow \mathcal{K}(1^k)$ $pk' \leftarrow (pk, K); m \leftarrow \mathcal{Msg}(1^k)$ $c \leftarrow \text{Enc}(pk, m; H_K(m))$ $m' \leftarrow A^{\text{PCO}_{sk}(\cdot, \cdot)}(pk', c)$ $m' \leftarrow A^{\text{PCO}_{pk}(\cdot, \cdot)}(pk', c)$ If $m = m'$ then return 1 Else return 0	Game $G_3(k)$ $pk \leftarrow \mathcal{Kg}'(1^k); K \leftarrow \mathcal{K}(1^k)$ $pk' \leftarrow (pk, K); m \leftarrow \mathcal{Msg}(1^k)$ $c \leftarrow \text{Enc}(pk, m; H_K(m))$ $m' \leftarrow A^{\text{PCO}'_{pk}(\cdot, \cdot)}(pk', c)$ If $m = m'$ then return 1 Else return 0
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Figure 30: **Game chain for Claim 4.6.**

In the final game we know by Hemenway-Ostrovsky [48] that PKE is a lossy TDF and hence the OW-PCA advantage is negligible. ■

GETTING OW-PCA WITH PUBLIC CHECKABILITY. Observe that any instantiation of EwH that is OW-CPA is also OW-PCA. Intuitively, this is because of “re-encrypt on decryption.” Namely, given (pk, K, c, m) *anyone* can determine whether or not $\text{Enc}(pk, m; H_K(m)) = c$, which can be seen as identical to the check made by $\text{Dec}'(sk, c)$. In other words, the $\text{PCO}_{sk'}(\cdot, \cdot)$ oracle can be publicly computed in an equivalent way, which we call public checkability. OW-PCA with public checkability allows us to eliminate the $\text{PCO}_{sk'}(\cdot, \cdot)$ oracle from $(\text{PCO}_{sk'}(\cdot, \cdot), \mathcal{D}_1^{\mathcal{FO}})$ in Theorem 4.1 when PKE is lossy. That is, the distribution ensemble is no longer adaptive.

5 New Auxiliary-Input Multi-Bit Point Function Obfuscators

Recall that in both our OAEP and FO instantiations we need a point function obfuscation with multi-bit output (MB-AIPO), for uniformly random input and output points, that is secure wrt. certain auxiliary inputs, even though MB-AIPO is impossible in general [25]. We first show how to obtain an MB-AIPO for statistically unpredictable inputs (albeit only polynomially secure), as needed for our FO instantiation, from ELF’s. We then show that the MB-AIPO required for the RSA-OAEP instantiation can be built from RSA itself under a strong yet reasonable assumption on RSA. As far as we are aware, before our work there was only one candidate MB-AIPO, due to Bitansky and Canetti [14].

5.1 Canonical Point Function Obfuscators

CANONICAL AIPO. We define a special kind of AIPO called *canonical*¹⁰, which is specified by a triple of algorithms $\text{AIPO} = (\text{AIPO.Kg}, \text{AIPO.Obf}, \text{AIPO.Ver})$. Algorithm AIPO.Kg on input 1^k returns a key K . Algorithm AIPO.Obf on inputs K, x returns c . Algorithm AIPO.Ver on inputs K, c, x' returns a bit b . We call AIPO.Ver *trivial* if it returns $\text{AIPO.Obf}(K, x') = c$, in which case we usually omit it. For correctness, we require that for all $k \in \mathbb{N}$, and for all possible outcomes of $(z, x) \leftarrow D_k, K \leftarrow \text{AIPO.Kg}(1^k)$ and $c \leftarrow \text{AIPO.Obf}(K, x)$,

$$\text{AIPO.Ver}(K, c, x') = \begin{cases} 1 & \text{if } x' = x \\ \perp & \text{otherwise} \end{cases}.$$

¹⁰Which are, in essence, just a different type of notation to express AIPOs.

This formalism is loosely taken from [27]. One can think of c as the “obfuscated program” which can be run on x' via AIPO.Ver with K . Moreover, a fresh key K must be generated for each run of AIPO.Ofb .

CANONICAL MB-AIPO. A canonical MB-AIPO is similarly defined by a triple of algorithms $\text{MB-AIPO} = (\text{MB-AIPO.Kg}, \text{MB-AIPO.Ofb}, \text{MB-AIPO.Ver})$. Algorithm MB-AIPO.Kg takes as input 1^k and outputs a key K . MB-AIPO.Ofb takes as inputs K, x, y returns c . Algorithm MB-AIPO.Ver on inputs K, c, x' returns y or \perp . For correctness, we require that for all $k \in \mathbb{N}$, and for all possible outcomes of $(z, x, y) \leftarrow_s D_k, K \leftarrow_s \text{MB-AIPO.Kg}(1^k)$, and $c \leftarrow_s \text{MB-AIPO.Ofb}(K, x, y)$.

$$\text{MB-AIPO.Ver}(K, c, x') = \begin{cases} y & \text{if } x' = x \\ \perp & \text{otherwise} \end{cases}.$$

5.2 MB-AIPO from ELF's

Our construction is based on a sup-AIPO of Zhandry and a slight variant of the Correlated Cooked Leftover Hash Lemma, so we first provide these.

ZHANDRY'S AIPO. Let ELF be an ELF with domain $\text{ELF.Dom}(k)$, where k is the security parameter. Let \mathcal{H} be a family of pairwise independent hash functions with $\mathcal{H} : \mathcal{K}_H \times \{0, 1\}^n \rightarrow \text{ELF.Dom}(k)$, where $|\{0, 1\}^n|^2 / |\text{ELF.Dom}(k)|$ is negligible. It then follows with overwhelming probability that for all $K_H \in \mathcal{K}_H$, $H(K_H, \cdot)$ is injective. With this hash function, we recreate a construction due to Zhandry [74]¹¹ as the canonical AIPO $\text{elfAIPO}[\mathcal{H}, \text{ELF}] = (\text{elfAIPO.Kg}, \text{elfAIPO.Ofb}, \text{elfAIPO.Ver})$ in Figure 31. Note that we will often write $f(H(K_H, x))$ instead of $\text{elfAIPO.Ofb}(x, K_H, f)$.

$\text{elfAIPO.Kg}(1^k)$	$\text{elfAIPO.Ofb}(K_H, f, x)$	$\text{elfAIPO.Ver}(K_H, f, c, x')$
$K_H \leftarrow_s \mathcal{K}_H(1^k)$	$c \leftarrow f(H(K_H, x))$	$c' \leftarrow \text{elfAIPO.Ofb}(K_H, f, x')$
$f \leftarrow_s \text{ELF.IKg}(1^k)$	Return c	If $c' = c$ then return 1
Return (K_H, f)		Else return \perp

Figure 31: **Point function obfuscator** $\text{elfAIPO}[\mathcal{H}, \text{ELF}] = (\text{elfAIPO.Kg}, \text{elfAIPO.Ofb}, \text{elfAIPO.Ver})$.

A CROOKED LEFTOVER HASH LEMMA FOR CORRELATED SOURCES. Fuller *et al.* [41] prove a generalization of the crooked leftover hash lemma [35] to correlated sources. We present a modified version of this lemma that extends it to multiple functions:

Lemma 5.1 *Let $\mathcal{H} : \mathcal{K} \times D \rightarrow R$ be a 2τ -wise function for $t > 0$, and let $\mathcal{F} = (f_1, \dots, f_\tau)$ be a tuple of functions, where $f_i : R \rightarrow S_i$ for $1 \leq i \leq \tau$. Let $\mathbf{X} = (X_1, \dots, X_\tau)$ where the X_i 's are random variables over D with min-entropy $\mathbf{H}_\infty(X_i) \geq \mu$ for all $1 \leq i \leq \tau$ and $\Pr[X_i = X_j] = 0$ for all $1 \leq i \neq j \leq \tau$. Then*

$$\Delta((K, \mathcal{F}(\mathcal{H}(K, \mathbf{X}))), (K, \mathcal{F}(\mathbf{U}))) \leq \frac{1}{2} \sqrt{\frac{\tau^2 (\max_i |S_i|)^\tau}{2^\mu}},$$

where $K \leftarrow_s \mathcal{K}$ and $\mathbf{U} = (U_1, \dots, U_\tau)$ where the U_i 's are all uniform and independent over R . Here the functions in \mathcal{F} operate in order on the corresponding components.

¹¹Specifically, construction 4.3 in [74].

The proof of Lemma 5.1 is omitted due to its similarity to the original proof in [41], which only differs from the above bound in that $|S|^\tau$ takes the place of $\max_i |S_i|^\tau$. This change is a result of allowing each function f_1, \dots, f_τ to be a different function with a different co-domain (in [41] these functions were all equal, $f_1 = \dots = f_\tau$).

OUR CONSTRUCTION. To define our MB-AIPO we use a modification of the transformation due to Canetti-Dakdouk [28] that builds an MB-AIPO from a sequence of many AIPOs. For an informal description of our construction, suppose the input point is x and the output point is y . The MB-AIPO obfuscation of $p_{x,y}$ will be a sequence of two strings. The first is $|y| + 1$ ELF keys: $\mathbf{f} = [f_1, \dots, f_{|y|+1}]$. The second is $\mathbf{c} = [c_1, \dots, c_{|y|+1}]$. These are defined as $c_i \leftarrow_{\$} \text{elfAIPO.Obf}(K_H, f_i, x_{i,y})$ where $x_{i,y} = x$ when $y[i] = 1$ and $x_{i,y}$ is random if $y[i] = 0$, for $1 \leq i \leq |y|$. The final string of \mathbf{c} is $c_{|y|+1} \leftarrow_{\$} \text{elfAIPO.Obf}(K_H, f_{|y|+1}, x)$. The verification algorithm works by first computing if the input point is correct by checking if $\text{elfAIPO.Obf}(K_H, f_{|y|+1}, x') = c_{|y|+1}$. If this holds, the remaining $|y|$ points are checked to reconstruct the output point y .

Let ELF be an ELF and let $\mathcal{H} : \mathcal{K}_H \times \{0, 1\}^n \rightarrow \text{ELF.Dom}$ be a family of $(2t + 2)$ -wise independent hash functions indexed by keys in \mathcal{K}_H . In Figure 32 we define our sup-MB-AIPO¹² as the canonical MB-AIPO $\text{elfMB-AIPO}[\mathcal{H}, \text{ELF}] = (\text{elfMB-AIPO.Kg}, \text{elfMB-AIPO.Obf}, \text{elfMB-AIPO.Ver})$. Algorithm elfMB-AIPO.Kg on input 1^k , returns $K_H \leftarrow_{\$} \mathcal{K}_H(1^k)$. Algorithm elfMB-AIPO.Obf on inputs (K_H, x, y, φ) returns a pair (\mathbf{f}, \mathbf{c}) . The input to elfMB-AIPO.Obf differs from the syntax in Section 5.1, as we introduce an additional “mode” input bit $\varphi \in \{\text{inj}, \text{los}\}$ to specify the ELF mode of operation in the proof of security. Note that in Figure 32 the second input to ELF.LKg is omitted since it will depend on the adversary’s run time. Algorithm elfMB-AIPO.Ver on inputs $(K_H, (\mathbf{f}, \mathbf{c}), x')$ returns the string y or \perp .

We ensure that each AIPO building the sequence is an obfuscation of a different point function. This additional requirement is in place to ensure the conditions of Lemma 5.1 are met so it may be used in the proof of security. Note that the “While” loops in Figure 32 are merely to ensure that the randomly sampled $x_{i,y}$ value is distinct from all other input points used.

Theorem 5.2 *Let $\mathcal{D} = \{D_k = (Z_k, X_k, Y_k)\}_{k \in \mathbb{N}} \in \mathcal{D}^{\text{sup}}$. Let ELF be a secure ELF and let $\mathcal{H} : \mathcal{K}_H \times \{0, 1\}^n \rightarrow \text{ELF.Dom}$ be $(2t + 2)$ -wise independent. Then, $\text{elfMB-AIPO}[\mathcal{H}, \text{ELF}] = (\text{elfMB-AIPO.Kg}, \text{elfMB-AIPO.Obf}, \text{elfMB-AIPO.Ver})$ defined in Figure 32 is a secure canonical MB-AIPO for \mathcal{D} when $\mathbf{H}_\infty(X_k) \geq 2 \log[t+1] + (t+1) \log[\max_i |S_i|] - 2 \log \epsilon - 2$, where ϵ is negligible in the security parameter k .*

Remark 5.3 Our MB-AIPO construction is similar to the Canetti-Dakdouk (CD) transform [28] applied to the sup-AIPO of Zhandry [74], except that we use the same hash key for each AIPO instead of a fresh one, and we have to ensure each hash input is distinct. It may also be possible to analyze the MB-AIPO construction actually obtained by applying the CD transform to Zhandry’s sup-AIPO, which uses a fresh pairwise independent hash key for each AIPO, by modifying and proving a correlated CLHL accordingly. (It does *not* work to treat the underlying AIPO as a black-box in the analysis.) However, we chose our MB-AIPO to be most compatible with the existing correlated CLHL.

Proof: In this proof we often refer to $\text{elfAIPO}[\mathcal{H}, \text{ELF}]$ and $\text{elfMB-AIPO}[\mathcal{H}, \text{ELF}]$ simply as elfAIPO and elfMB-AIPO , respectively, since the definitions of \mathcal{H} and ELF remain unchanged throughout.

¹²Which, recall, refers to an MB-AIPO for statistically unpredictable distributions.

<p><u>elfMB-AIPO.Obf(K_H, x, y, φ)</u></p> <p>$t \leftarrow y$</p> <p>For i from 1 to t do</p> <p style="padding-left: 2em;">$f_i^{\text{inj}} \leftarrow_{\\$} \text{ELF.IKg}(1^k)$; $f_i^{\text{los}} \leftarrow_{\\$} \text{ELF.LKg}(1^k)$</p> <p style="padding-left: 2em;">If $y[i] = 1$ then</p> <p style="padding-left: 4em;">$x_{i,y} \leftarrow x + i$; $c_i \leftarrow f_i^{\varphi}(H(K_H, x_{i,y}))$</p> <p style="padding-left: 2em;">Else</p> <p style="padding-left: 4em;">$x_{i,y} \leftarrow_{\\$} \{0, 1\}^n$</p> <p style="padding-left: 4em;">While $\exists j \in [1, i-1]$ such that $x_{i,y} = x_{j,y}$ do</p> <p style="padding-left: 6em;">While $\exists j \in [1, t+1]$ such that $x_{i,y} = x + j$ do</p> <p style="padding-left: 8em;">$x_{i,y} \leftarrow_{\\$} \{0, 1\}^n$</p> <p style="padding-left: 6em;">$c_i \leftarrow f_i^{\varphi}(H(K_H, x_{i,y}))$</p> <p style="padding-left: 4em;">$f_{t+1}^{\text{inj}} \leftarrow_{\\$} \text{ELF.IKg}(1^k)$; $f_{t+1}^{\text{los}} \leftarrow_{\\$} \text{ELF.LKg}(1^k)$</p> <p style="padding-left: 4em;">$x_{t+1,y} \leftarrow x + t + 1$; $c_{t+1} \leftarrow f_{t+1}^{\varphi}(H(K_H, x_{t+1,y}))$</p> <p style="padding-left: 2em;">$\mathbf{c} \leftarrow [c_1, \dots, c_{t+1}]$; $\mathbf{f} \leftarrow [f_1^{\varphi}, \dots, f_{t+1}^{\varphi}]$</p> <p>Return (\mathbf{f}, \mathbf{c})</p>	<p><u>elfMB-AIPO.Ver($K_H, (\mathbf{f}, \mathbf{c}), x'$)</u></p> <p>$(f_1^{\varphi}, \dots, f_{t+1}^{\varphi}) \leftarrow \mathbf{f}$</p> <p>$(c_1, \dots, c_{t+1}) \leftarrow \mathbf{c}$</p> <p>If $f_{t+1}^{\varphi}(H(K_H, x' + t + 1)) \neq c_{t+1}$ then</p> <p style="padding-left: 2em;">Return \perp</p> <p>Else</p> <p style="padding-left: 2em;">For i from 1 to t do</p> <p style="padding-left: 4em;">If $f_i^{\varphi}(H(K_H, x' + i)) = c_i$</p> <p style="padding-left: 6em;">then $y_i \leftarrow 1$</p> <p style="padding-left: 4em;">Else $y_i \leftarrow 0$</p> <p style="padding-left: 2em;">$y \leftarrow y_1, \dots, y_t$</p> <p>Return y</p>
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Figure 32: **Construction** $\text{elfMB-AIPO}[\mathcal{H}, \text{ELF}] = (\text{elfMB-AIPO.Kg}, \text{elfMB-AIPO.Obf}, \text{elfMB-AIPO.Ver})$. elfMB-AIPO.Kg returns $K \leftarrow_{\$} \mathcal{K}_H(1^k)$ on input 1^k .

For the sake of contradiction, suppose a PPT MB-AIPO adversary A runs in time v and distinguishes between the distributions

$$(1^k, z, f_1^{\text{inj}}(H(K_H, x_{1,y})), \dots, f_{t+1}^{\text{inj}}(H(K_H, x_{t+1,y})))$$

and $(1^k, z, f_1^{\text{inj}}(u_1), \dots, f_{t+1}^{\text{inj}}(u_{t+1}))$

with non-negligible advantage at least ϵ , for all $k \in \mathbb{N}$, $K_H \leftarrow_{\$} \text{elfMB-AIPO.Kg}(1^k)$, $(z, x, y) \leftarrow_{\$} D_k$, and $f_i \leftarrow_{\$} \text{ELF.IKg}(1^k)$ and $u_i \leftarrow_{\$} \text{ELF.Dom}(k)$ for all $1 \leq i \leq |y| + 1$. This means there exists an inverse polynomial in the security parameter, δ , such that $\epsilon \geq \delta$ infinitely often. We now describe the game chain in Fig. 33 where A is a PPT MB-AIPO adversary.

Game G_1 : This is the standard MB-AIPO security game.

Games $G_{2,i}$ for $1 \leq i \leq t+1$: Game $G_{2,i}$ is similar to game G_1 except that the first i ELF's in \mathbf{f} are in lossy mode and the first i strings in \mathbf{c} were computed using these lossy-mode ELF's. Note that $G_{2,t+1}$ is the game in which the MB-AIPO given to A is generated with all ELF's in lossy mode. The lossy mode ELF's are generated via $\text{ELF.LKg}(1^k, \text{poly}(v, \delta/(3t+3)))$ where $\text{poly}(v, \delta/(3t+3))$ is a polynomial chosen such that an ELF adversary running in time v cannot distinguish between ELF's generated from $\text{ELF.LKg}(1^k, \text{poly}(v, \delta/(3t+3)))$ vs. $\text{ELF.IKg}(1^k)$ except with probability less than $\delta/(3t+3)$.

We can bound the difference in A 's distinguishing advantage between games $G_{2,i-1}$ and $G_{2,i}$ for $1 \leq i \leq t+1$ (where we let $G_{2,0} = G_1$) with an ELF adversary, B running in time v , as shown in Figure 34. Hence, we get $|\Pr[G_{2,i-1} \Rightarrow 1] - \Pr[G_{2,i} \Rightarrow 1]| < \delta/(3t+3)$.

Game G_3 : G_3 is similar to game $G_{2,t+1}$ except all AIPOs in the sequence have been switched to a version of elfAIPO without the hash function and the inputs have all been switched to

<p>Game $G_1(k)$ $b \leftarrow_{\\$} \{0, 1\}$; $(z, x, y_0) \leftarrow_{\\$} D_k$ $y_1 \leftarrow_{\\$} \{0, 1\}^{ y_0 }$ $K_H \leftarrow_{\\$} \text{elfMB-AIPO.Kg}(1^k)$ $(\mathbf{f}, \mathbf{c}) \leftarrow_{\\$} \text{elfMB-AIPO.Obf}(K_H, x, y_b, \text{inj})$ $b' \leftarrow_{\\$} A(1^k, z, K_H, \mathbf{f}, \mathbf{c})$ Return $(b = b')$</p>	<p>Games $G_{2,i}(k)$ for $1 \leq i \leq t+1$ $b \leftarrow_{\\$} \{0, 1\}$; $(z, x, y_0) \leftarrow_{\\$} D_k$ $y_1 \leftarrow_{\\$} \{0, 1\}^{ y_0 }$; $K_H \leftarrow_{\\$} \text{elfMB-AIPO.Kg}(1^k)$ $(\mathbf{f}, \mathbf{c}) \leftarrow_{\\$} \text{elfMB-AIPO.Obf}(K_H, x, y_b, \text{inj})$ $(\mathbf{f}^{\text{los}}, \mathbf{c}^{\text{los}}) \leftarrow_{\\$} \text{elfMB-AIPO.Obf}(K_H, x, y_b, \text{los})$ For j from 1 to i do $\mathbf{f}[j] \leftarrow \mathbf{f}^{\text{los}}[j]$; $\mathbf{c}[j] \leftarrow \mathbf{c}^{\text{los}}[j]$ $b' \leftarrow_{\\$} A(1^k, z, K_H, \mathbf{f}, \mathbf{c})$ Return $(b = b')$</p>
<p>Game $G_3(k)$ $b \leftarrow_{\\$} \{0, 1\}$; $(z, x, y_0) \leftarrow_{\\$} D_k$ $y_1 \leftarrow_{\\$} \{0, 1\}^{ y_0 }$ $K_H \leftarrow_{\\$} \text{elfMB-AIPO.Kg}(1^k)$ $(\mathbf{f}, \mathbf{c}) \leftarrow_{\\$} \text{elfMB-AIPO.Obf}(K_H, x, y_b, \text{los})$ $(f_1^{\text{los}}, \dots, f_{t+1}^{\text{los}}) \leftarrow \mathbf{f}$ For j from 1 to $t+1$ do $u_j \leftarrow_{\\$} \text{ELF.Dom}(k)$; $\mathbf{c}[j] \leftarrow f_j^{\text{los}}(u_j)$ $b' \leftarrow_{\\$} A(1^k, z, K_H, \mathbf{f}, \mathbf{c})$ Return $(b = b')$</p>	<p>Games $G_{4,i}(k)$ for $1 \leq i \leq t+1$ $b \leftarrow_{\\$} \{0, 1\}$; $(z, x, y_0) \leftarrow_{\\$} D_k$ $y_1 \leftarrow_{\\$} \{0, 1\}^{ y_0 }$; $K_H \leftarrow_{\\$} \text{elfMB-AIPO.Kg}(1^k)$ $(\mathbf{f}, \mathbf{c}) \leftarrow_{\\$} \text{elfMB-AIPO.Obf}(K_H, x, y_b, \text{inj})$ $(\mathbf{f}^{\text{los}}, \mathbf{c}^{\text{los}}) \leftarrow_{\\$} \text{elfMB-AIPO.Obf}(K_H, x, y_b, \text{los})$ $(f_1^{\text{inj}}, \dots, f_{t+1}^{\text{inj}}) \leftarrow \mathbf{f}$; $(f_1^{\text{los}}, \dots, f_{t+1}^{\text{los}}) \leftarrow \mathbf{f}^{\text{los}}$ For j from 1 to i do $u_j \leftarrow_{\\$} \text{ELF.Dom}(k)$; $\mathbf{c}[j] \leftarrow f_j^{\text{inj}}(u_j)$ For j from $i+1$ to $t+1$ do $u_j \leftarrow_{\\$} \text{ELF.Dom}(k)$ $\mathbf{c}[j] \leftarrow f_j^{\text{los}}(u_j)$; $\mathbf{f}[j] \leftarrow f_j^{\text{los}}$ $b' \leftarrow_{\\$} A(1^k, z, K_H, \mathbf{f}, \mathbf{c})$ Return $(b = b')$</p>

Figure 33: **Game chain for the proof of Theorem 5.2.**

<p>Adversary $B(1^k, f_i)$ $b \leftarrow_{\\$} \{0, 1\}$; $(z, x, y_0) \leftarrow_{\\$} D_k$ $y_1 \leftarrow_{\\$} \{0, 1\}^{ y_0 }$; $K_H \leftarrow_{\\$} \text{elfMB-AIPO.Kg}(1^k)$ $(\mathbf{f}, \mathbf{c}) \leftarrow_{\\$} \text{elfMB-AIPO.Obf}(K_H, x, y_b, \text{inj})$ $(\mathbf{f}^{\text{los}}, \mathbf{c}^{\text{los}}) \leftarrow_{\\$} \text{elfMB-AIPO.Obf}(K_H, x, y_b, \text{los})$ For j from 1 to $i-1$ do $\mathbf{f}[j] \leftarrow \mathbf{f}^{\text{los}}[j]$; $\mathbf{c}[j] \leftarrow \mathbf{c}^{\text{los}}[j]$ $\mathbf{f}[i] \leftarrow f_i$; $\mathbf{c}[i] \leftarrow f_i(H(K_H, x_{i,y_b}))$ $b' \leftarrow_{\\$} A(1^k, z, K_H, \mathbf{f}, \mathbf{c})$ Return $(b = b')$</p>
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Figure 34: **ELF adversary B running MB-AIPO adversary A in the proof of Theorem 5.2 (cf. $G_{2,i}$).**

random. By the Crooked LHL for correlated sources (Lemma 5.1) we know that

$$\Delta((K_H, (f_1^{\text{los}}(H(K_H, x_{1,y_b})), \dots, f_{t+1}^{\text{los}}(H(K_H, x_{t+1,y_b}))))), (K_H, (f_1^{\text{los}}(u_1), \dots, f_{t+1}^{\text{los}}(u_{t+1})))) \leq \frac{1}{2} \sqrt{\frac{(t+1)^2 (\max_i |S_i|)^{t+1}}{2^\mu}},$$

where $\mu = 2 \log[t+1] + (t+1) \log[\max_i |S_i|] - 2 \log \epsilon - 2$. Hence $G_{2,t+1}$ and G_3 are indistinguishable except with probability $\frac{1}{2} \sqrt{(t+1)^2 (\max_i |S_i|)^{t+1} 2^{-\mu}}$, which is negligible in k . We then may write $|\Pr[G_{2,t+1} \Rightarrow 1] - \Pr[G_3 \Rightarrow 1]| \leq \text{negl}(k)$.

Games $G_{4,i}$ for $1 \leq i \leq t+1$: Game $G_{4,i}$ is similar to game G_3 except that the first i elements in the MB-AIPO sequence were generated in injective mode instead of lossy mode. By a similar argument as in Figure 34 used for $G_{2,i}$, we get that for $1 \leq i \leq t+1$, $|\Pr[G_{4,i-1} \Rightarrow 1] - \Pr[G_{4,i} \Rightarrow 1]| < \delta/(3t+3)$ (where we let $G_{4,0} = G_3$).

Putting the game chain together gives

$$\begin{aligned}
& |\Pr[G_1 \Rightarrow 1] - \Pr[G_3 \Rightarrow 1]| = \\
& |\Pr[G_1 \Rightarrow 1] - \Pr[G_{2,1} \Rightarrow 1]| + |\Pr[G_{2,1} \Rightarrow 1] - \Pr[G_{2,2} \Rightarrow 1]| + \dots \\
& + |\Pr[G_{2,t+1} \Rightarrow 1] - \Pr[G_3 \Rightarrow 1]| + |\Pr[G_3 \Rightarrow 1] - \Pr[G_{4,1} \Rightarrow 1]| + \\
& \dots + |\Pr[G_{4,t} \Rightarrow 1] - \Pr[G_{4,t+1} \Rightarrow 1]| \\
& < \frac{(t+1)\delta}{3t+3} + \text{negl}(k) + \frac{(t+1)\delta}{3t+3} \\
& < \frac{2\delta}{3} + \text{negl}(k).
\end{aligned}$$

Since $\text{negl}(k) < \delta/3$, the RHS of the above inequality is strictly less than δ , meaning $\epsilon < \delta$, contradicting our initial assumption about the adversary. \blacksquare

5.3 Application of the ELF-based MB-AIPO to Fujisaki-Okamoto

We show that under suitable assumptions, our ELF-based-MB-AIPO is secure wrt. the first and second adaptive auxiliary inputs that we require in Theorem 4.1 ($(\text{PCO}_{sk'}(\cdot, \cdot), \mathcal{D}_1^{\mathcal{FO}})$ and $(\mathcal{V}_{K^*}(\cdot), \mathcal{D}_1^{\mathcal{FO}})$, respectively); the third distribution (\mathcal{D}_7) is statistically unpredictable so it directly follows from Theorem 5.2. Note that the ELF-based-MB-AIPO wrt. these distributions are not sub-exponential secure and only suffice for public-key-independent messages. To achieve sub-exponential security, we conjecture the prior MB-AIPO of Bitansky and Canetti [14] suffices under sub-exponential security of their assumption.

Theorem 5.4 *Assume that ELF is a secure augmented ELF, PRF is a secure puncturable PRF, and iO is a secure indistinguishability obfuscator. Let $\mathcal{H}_1 : \mathcal{K}_{H_1} \times \{0, 1\}^n \rightarrow \text{ELF.Dom}$ be a family of $(2k+2)$ -wise independent hash functions. Let $\text{elfMB-AIPO}[\mathcal{H}_1, \text{ELF}] = (\text{elfMB-AIPO.Kg}, \text{elfMB-AIPO.Obf}, \text{elfMB-AIPO.Ver})$ be the corresponding sup-MB-AIPO constructed in Section 5.2. Let $\mathcal{H}_2 : \mathcal{K}_{H_2} \times \{0, 1\}^n \rightarrow \text{PKE.Coins}$ be a family of pairwise independent hash functions and let LPKE be a lossy PKE. Moreover, let $\text{PKE} = \text{EwH}[\text{LPKE}, \mathcal{H}_2]$ be LPKE with encrypt-with-hash. Finally, assume SE is one-time information-theoretic sup-leakage resilient AE. Then if \mathcal{G} is instantiated as in Figure 20, FO, as defined in Figure 19, is IND-CCA2 secure.*

The proof of this theorem follows from the proof of the main FO result (Theorem 4.1) combined with the results of Claim 4.6, Theorem 5.2, Proposition 5.5, and Theorem 5.6.

SECURITY WRT. THE FIRST ADAPTIVE AUXILIARY INPUT. We argued in Section 4.3 that we can remove oracle $\text{PCO}_{sk'}(\cdot, \cdot)$ by assuming PKE is lossy encrypt-with-hash. Hence it remains to show $\mathcal{D}_1^{\mathcal{FO}}$ is statistically unpredictable when PKE is lossy. It suffices to prove the distribution ensemble is *indistinguishable* from statistically a unpredictable distribution.

Proposition 5.5 Suppose $\text{LPKE} = (\text{Kg}, \text{Kg}', \text{Enc}, \text{Dec})$ is lossy and SE is one-time information-theoretic AE. Then there exists an MB-AIPO distribution $\mathcal{D}_1^{\mathcal{FO}'}$ $\in \mathcal{D}^{\text{sup}}$ such that $\mathcal{D}_1^{\mathcal{FO}} \approx_c \mathcal{D}_1^{\mathcal{FO}'}$.

Proof: Recall the distribution

Distribution $\mathcal{D}_{1,k}^{\mathcal{FO}}$
 $r^* \leftarrow_{\$} \text{G.Dom}(k)$; $K^* \leftarrow_{\$} \{0, 1\}^k$
 $m \leftarrow_{\$} \{0, 1\}^\mu$; $(pk', sk') \leftarrow_{\$} \text{LPKE.Kg}(1^k)$
 $c_1^* \leftarrow_{\$} \text{LPKE.Enc}(pk', r^*)$
 $c_2^* \leftarrow_{\$} \mathcal{E}_{K^*}^{\text{sy}}(m \| r^*)$; $c^* \leftarrow (c_1^*, c_2^*)$
 $aux \leftarrow (c^*, pk', m)$
Return $(aux, r^* \| c_1^*, K^*)$

Let $\mathcal{D}_1^{\mathcal{FO}'}$ be like $\mathcal{D}_1^{\mathcal{FO}}$ except pk' is generated in lossy mode. First note that $\mathcal{D}_1^{\mathcal{FO}'} \approx_c \mathcal{D}_1^{\mathcal{FO}}$ holds by the indistinguishability of lossy and injective keys. It remains to show that for any *unbounded* predictor P , $\Pr [P(1^k, aux) \Rightarrow r^* \| c_1^*]$ is negligible over the coins for sampling aux from $\mathcal{D}_1^{\mathcal{FO}'}$ and those of P . Observe that c_1^* is given in aux so we focus on the probability of P outputting r^* .

Consider a game chain where: In game H_0 , P gets aux as in $\mathcal{D}_1^{\mathcal{FO}'}$. In game H_1 we change c_1^* to an encryption of the zero string of length $|r^*|$ rather than an encryption of r^* . Finally, in game H_2 we change c_2^* to an encryption of a random string of length $|m \| r^*|$ rather than $m \| r^*$. Note that in H_2 , P has no information on r^* so, $\Pr [H_2 \Rightarrow 1] = 1/|\text{G.Dom}(k)|$. It remains to argue that $|\Pr [H_i \Rightarrow 1] - \Pr [H_{i+1} \Rightarrow 1]|$ is negligible for $i \in \{0, 1\}$.

<p>Adversary $A_1(1^k, pk')$ $r^* \leftarrow_{\\$} \text{G.Dom}(k)$ $m_0 \leftarrow r^*$; $m_1 \leftarrow 0^{ r^* }$ $st \leftarrow r^*$ Return (st, m_0, m_1)</p>	<p>Adversary $A_2(st, pk', c_1^*(= \text{LPKE}(pk', m_b)))$ $K^* \leftarrow_{\\$} \{0, 1\}^k$; $m \leftarrow_{\\$} \{0, 1\}^\mu$ $r^* \leftarrow st$; $c_2^* \leftarrow_{\\$} \mathcal{E}_{K^*}^{\text{sy}}(m \ r^*)$ $aux \leftarrow ((c_1^*, c_2^*), pk', m)$; $x \leftarrow_{\\$} P(1^k, aux)$ If $x = r^* \ c_1^*$ then $b' \leftarrow 0$ Else If $x = 0^{ r^* } \ c_1^*$ then $b' \leftarrow 1$ Else $b' \leftarrow_{\\$} \{0, 1\}$ Return b'</p>
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Figure 35: **IND-CPA adversary** $A = (A_1, A_2)$ for LPKE in the proof of Proposition 5.5.

For $i = 0$, consider the IND-CPA adversary $A = (A_1, A_2)$ against LPKE in Figure 35. When $b = 0$, A simulates H_0 for the predictor and when $b = 1$, A simulates H_1 for the predictor. If P returns $r^* \| c_1^*$, then A_2 outputs $b' = 0$. If P returns $0^{|r^*|} \| c_1^*$, then A_2 outputs $b' = 1$. Otherwise, A_2 outputs a random b' . Thus $|\Pr [H_0 \Rightarrow 1] - \Pr [H_1 \Rightarrow 1]| \leq \text{Adv}_{\text{LPKE}, A}^{\text{ind-cpa}}(k)$. Note that LPKE is in lossy mode and hence this quantity is negligible.

Case $i = 1$ represents the probability of detecting the change from $c_2^* \leftarrow_{\$} \mathcal{E}_{K^*}^{\text{sy}}(m \| r^*)$ to $c_2^* \leftarrow_{\$} \{0, 1\}^{|m \| r^*|}$. This probability is bounded using the information-theoretic AE security of SE. Consider the AE adversary A against SE in Figure 36. Note that in this game A does not need to use their verification oracle, so it is omitted from the figure. When $b = 1$, A simulates H_1 for the predictor and when $b = 0$, A simulates H_2 for the predictor. If P returns $m \| r^*$, then A outputs $b' = 1$. If P returns something else, then A outputs $b' = 0$. Thus $|\Pr [H_1 \Rightarrow 1] - \Pr [H_2 \Rightarrow 1]| \leq \text{Adv}_{\text{SE}, A}^{\text{ae}}(k)$, which is negligible by security of SE.

<p>Adversary $A^{\mathcal{O}_1(\text{LR}(\mathcal{E}_{K^*}^{\text{sy}}(\cdot), \mathcal{S}(\cdot), b))}(1^k)$</p> <p>$r^* \leftarrow \mathcal{G}.\text{Dom}(k)$; $m \leftarrow \mathcal{S}\{0, 1\}^\mu$; $pk' \leftarrow \text{LPKE}.\text{Kg}'(1^k)$</p> <p>$c_1^* \leftarrow \text{LPKE}.\text{Enc}(pk', 0^{ r^* })$</p> <p>$c_2^* \leftarrow \mathcal{O}_1(\text{LR}(\mathcal{E}_{K^*}^{\text{sy}}(m\ r^*), \mathcal{S}(m\ r^*), b))$</p> <p>$aux \leftarrow ((c_1^*, c_2^*), pk', m)$; $x \leftarrow P(1^k, aux)$</p> <p>If $x = m\ r^*$ then $b' \leftarrow 1$</p> <p>Else $b' \leftarrow 0$</p> <p>Return b'</p>

Figure 36: **AE adversary A for SE in the proof of Proposition 5.5.**

<p>Distribution D_k^0</p> <p>$r^* \leftarrow \mathcal{G}.\text{Dom}(k)$; $m \leftarrow \mathcal{S}\{0, 1\}^\mu$</p> <p>$K_0 \leftarrow \mathcal{S}\{0, 1\}^k$; $K_1 \leftarrow \mathcal{S}\{0, 1\}^k$</p> <p>$pk' \leftarrow \text{LPKE}.\text{Kg}'(1^k)$</p> <p>$c_1^* \leftarrow \text{LPKE}.\text{Enc}(pk', r^*)$</p> <p>$c_2^* \leftarrow \mathcal{E}_{K_1}^{\text{sy}}(m\ r^*)$; $c^* \leftarrow (c_1^*, c_2^*)$</p> <p>$K_H \leftarrow \text{elfMB-AIPO}.\text{Kg}(1^k)$</p> <p>$(\mathbf{f}^{\text{los}'}, \mathbf{c}^{\text{los}'}) \leftarrow \text{elfMB-AIPO}.\text{Obf}_{K_H}^{\text{los}(v)}(r^*\ c_1^*, K_0)$</p> <p>Return $(c^*, K_H, \mathbf{f}^{\text{los}'}, \mathbf{c}^{\text{los}'}, pk', m)$</p>	<p>Distribution D_k^1</p> <p>$r^* \leftarrow \mathcal{G}.\text{Dom}(k)$; $m \leftarrow \mathcal{S}\{0, 1\}^\mu$</p> <p>$K_1 \leftarrow \mathcal{S}\{0, 1\}^k$</p> <p>$pk' \leftarrow \text{LPKE}.\text{Kg}'(1^k)$</p> <p>$c_1^* \leftarrow \text{LPKE}.\text{Enc}(pk', r^*)$</p> <p>$c_2^* \leftarrow \mathcal{E}_{K_1}^{\text{sy}}(m\ r^*)$; $c^* \leftarrow (c_1^*, c_2^*)$</p> <p>$K_H \leftarrow \text{elfMB-AIPO}.\text{Kg}(1^k)$</p> <p>$(\mathbf{f}^{\text{los}}, \mathbf{c}^{\text{los}}) \leftarrow \text{elfMB-AIPO}.\text{Obf}_{K_H}^{\text{los}(v)}(r^*\ c_1^*, K_1)$</p> <p>Return $(c^*, K_H, \mathbf{f}^{\text{los}}, \mathbf{c}^{\text{los}}, pk', m)$</p>
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Figure 37: **Distributions $\mathcal{D}^0 = \{D_k^0\}_{k \in \mathbb{N}}$ and $\mathcal{D}^1 = \{D_k^1\}_{k \in \mathbb{N}}$ for Lemma 5.6. **Boxes** highlight the differences between the distributions.**

Putting this together gives $|\Pr[H_0 \Rightarrow 1] - \Pr[H_2 \Rightarrow 1]| \leq \text{negl}(k)$, so $\mathcal{D}_1^{\mathcal{FO}}$ is statistically unpredictable, completing the proof. \blacksquare

SECURITY WRT. THE SECOND ADAPTIVE AUXILIARY INPUT. We now establish that our ELF-based sup-MB-AIPO is secure wrt. the second auxiliary input under appropriate assumptions. Before our main theorem, we start with the following lemma.

Lemma 5.6 *Let $\text{LPKE} = (\text{Kg}, \text{Kg}', \text{Enc}, \text{Dec})$ be a lossy PKE scheme. Let SE be information-theoretic one-time AE. Let ELF be an ELF and let $\mathcal{H} : \mathcal{K}_H \times \{0, 1\}^n \rightarrow \text{ELF}.\text{Dom}$ be a family of $(2t+2)$ -wise independent hash functions. Let $\text{elfMB-AIPO}[\mathcal{H}, \text{ELF}] = (\text{elfMB-AIPO}.\text{Kg}, \text{elfMB-AIPO}.\text{Obf}, \text{elfMB-AIPO}.\text{Ver})$ be the sup-MB-AIPO constructed in Section 5.2. Let v be a polynomial in k . Then $\mathcal{D}^0 \approx_s \mathcal{D}^1$, where the two distribution ensembles $\mathcal{D}^0 = \{D_k^0\}_{k \in \mathbb{N}}$ and $\mathcal{D}^1 = \{D_k^1\}_{k \in \mathbb{N}}$ are defined in Figure 37.*

Proof: We invoke the remainder of the proof of Theorem 5.2, following switching all instances of ELF to the appropriate lossy mode (i.e. game $G_{2,t+1}$), with auxiliary input (c^*, pk', m) , which we show below to be statistically unpredictable. Further, note that the remainder of the above-mentioned proof (i.e. *after* the ELFs have been switched to lossy mode) is statistical as desired.

To complete this proof, we need to show that for any unbounded predictor P' ,

$$\Pr \left[P'(1^k, (c_1^*\|c_2^*, pk', m)) \Rightarrow K_1 \right]$$

is negligible. To show this, first note that by information-theoretic security of SE we have that,

$$|\Pr \left[P'(1^k, (c_1^*\|c_2^*, pk', m)) \Rightarrow K_1 \right] - \Pr \left[P'(1^k, (c_1^*\|\$, pk', m)) \Rightarrow K_1 \right]|$$

is negligible, where $\$$ is a random string of length $|c_2^*|$. Since pk' is a lossy key,

$$|\Pr \left[P'(1^k, (c_1^* \parallel \$, pk', m)) \Rightarrow K_1 \right] - \Pr \left[P'(1^k, (c_0 \parallel \$, pk', m)) \Rightarrow K_1 \right]|$$

is negligible, where c_0 is an encryption under pk' of a fixed message. At this point, the auxiliary information contains no information on K_1 , completing the proof. \blacksquare

Theorem 5.7 *Let $\text{LPKE} = (\text{Kg}, \text{Kg}', \text{Enc}, \text{Dec})$ be a secure lossy PKE scheme. Let SE be a one-time information-theoretic sup-leakage-resilient AE scheme. Let ELF be an ELF and let $\mathcal{H} : \mathcal{K}_H \times \{0, 1\}^n \rightarrow \text{ELF.Dom}$ be a family of $(2k+2)$ -wise independent hash functions. Let $\text{elfMB-AIPO}[\mathcal{H}, \text{ELF}] = (\text{elfMB-AIPO.Kg}, \text{elfMB-AIPO.Obf}, \text{elfMB-AIPO.Ver})$ be the corresponding sup-MB-AIPO constructed in Section 5.2. Then elfMB-AIPO is secure MB-AIPO wrt. adaptive auxiliary input $(\mathcal{V}_{K_1}(\cdot), \mathcal{D}_1^{\mathcal{FO}})$.*

Proof: Consider the game chain in Figure 38.

<p>Game $G_1(k)$ $m \leftarrow_{\\$} \{0, 1\}^\mu$; $r^* \leftarrow_{\\$} \text{G.Dom}(k)$ $K_1 \leftarrow_{\\$} \{0, 1\}^k$; $K_0 \leftarrow_{\\$} \{0, 1\}^k$ $(pk', sk') \leftarrow_{\\$} \text{LPKE.Kg}(1^k)$ $c_1^* \leftarrow_{\\$} \text{LPKE.Enc}(pk', r^*)$ $c_2^* \leftarrow_{\\$} \mathcal{E}_{K_1}^{\text{sy}}(m \parallel r^*)$; $c^* \leftarrow (c_1^*, c_2^*)$ $aux \leftarrow (c^*, pk', m)$ $K_H \leftarrow_{\\$} \text{elfMB-AIPO.Kg}(1^k)$ $(\mathbf{f}, \mathbf{c}) \leftarrow_{\\$} \text{elfMB-AIPO.Obf}_{K_H}^{\text{inj}}(r^* \parallel c_1^*, K_1)$ $b' \leftarrow_{\\$} A^{\mathcal{V}_{K_1}(\cdot)}(1^k, aux, (K_H, \mathbf{f}, \mathbf{c}))$ Return ($b' = 1$)</p>	<p>Games $G_{2,i}(k)$ for $1 \leq i \leq k+1$ $m \leftarrow_{\\$} \{0, 1\}^\mu$; $r^* \leftarrow_{\\$} \text{G.Dom}(k)$ $K_1 \leftarrow_{\\$} \{0, 1\}^k$; $K_0 \leftarrow_{\\$} \{0, 1\}^k$ $(pk', sk') \leftarrow_{\\$} \text{LPKE.Kg}(1^k)$ $c_1^* \leftarrow_{\\$} \text{LPKE.Enc}(pk', r^*)$; $c_2^* \leftarrow_{\\$} \mathcal{E}_{K_1}^{\text{sy}}(m \parallel r^*)$ $c^* \leftarrow (c_1^*, c_2^*)$; $aux \leftarrow (c^*, pk', m)$ $K_H \leftarrow_{\\$} \text{elfMB-AIPO.Kg}(1^k)$ $(\mathbf{f}, \mathbf{c}) \leftarrow_{\\$} \text{elfMB-AIPO.Obf}_{K_H}^{\text{inj}}(r^* \parallel c_1^*, K_1)$ $(\mathbf{f}^{\text{los}}, \mathbf{c}^{\text{los}}) \leftarrow_{\\$} \text{elfMB-AIPO.Obf}_{K_H}^{\text{los}(v)}(r^* \parallel c_1^*, K_1)$ For j from 1 to i do $\mathbf{f}[j] \leftarrow \mathbf{f}^{\text{los}}[j]$; $\mathbf{c}[j] \leftarrow \mathbf{c}^{\text{los}}[j]$ $b' \leftarrow_{\\$} A^{\mathcal{V}_{K_1}(\cdot)}(1^k, aux, (K_H, \mathbf{f}, \mathbf{c}))$ Return ($b' = 1$)</p>
<p>Game $G_3(k)$ $m \leftarrow_{\\$} \{0, 1\}^\mu$; $r^* \leftarrow_{\\$} \text{G.Dom}(k)$ $K_1 \leftarrow_{\\$} \{0, 1\}^k$; $K_0 \leftarrow_{\\$} \{0, 1\}^k$ $pk' \leftarrow_{\\$} \text{LPKE.Kg}'(1^k)$ $c_1^* \leftarrow_{\\$} \text{LPKE.Enc}(pk', r^*)$ $c_2^* \leftarrow_{\\$} \mathcal{E}_{K_1}^{\text{sy}}(m \parallel r^*)$; $c^* \leftarrow (c_1^*, c_2^*)$ $aux \leftarrow (c^*, pk', m)$ $K_H \leftarrow_{\\$} \text{elfMB-AIPO.Kg}(1^k)$ $(\mathbf{f}^{\text{los}}, \mathbf{c}^{\text{los}}) \leftarrow_{\\$} \text{elfMB-AIPO.Obf}_{K_H}^{\text{los}(v)}(r^* \parallel c_1^*, K_1)$ $b' \leftarrow_{\\$} A^{\mathcal{V}_{K_1}(\cdot)}(1^k, aux, (K_H, \mathbf{f}^{\text{los}}, \mathbf{c}^{\text{los}}))$ Return ($b' = 1$)</p>	<p>Games $G_4(k), G_5(k)$ $m \leftarrow_{\\$} \{0, 1\}^\mu$; $r^* \leftarrow_{\\$} \text{G.Dom}(k)$ $K_1 \leftarrow_{\\$} \{0, 1\}^k$; $K_0 \leftarrow_{\\$} \{0, 1\}^k$ $pk' \leftarrow_{\\$} \text{LPKE.Kg}'(1^k)$ $c_1^* \leftarrow_{\\$} \text{LPKE.Enc}(pk', r^*)$ $c_2^* \leftarrow_{\\$} \mathcal{E}_{K_1}^{\text{sy}}(m \parallel r^*)$; $c_2 \leftarrow_{\\$} \{0, 1\}^{ c_2^* }$ $c^* \leftarrow (c_1^*, c_2)$; $aux \leftarrow (c^*, pk', m)$ $K_H \leftarrow_{\\$} \text{elfMB-AIPO.Kg}(1^k)$ $(\mathbf{f}^{\text{los}}, \mathbf{c}^{\text{los}}) \leftarrow_{\\$} \text{elfMB-AIPO.Obf}_{K_H}^{\text{los}(v)}(r^* \parallel c_1^*, K_0)$ $(\mathbf{f}^{\text{los}}, \mathbf{c}^{\text{los}}) \leftarrow_{\\$} \text{elfMB-AIPO.Obf}_{K_H}^{\text{los}(v)}(r^* \parallel c_1^*, K_1)$ $b' \leftarrow_{\\$} A^{\perp(\cdot)}(1^k, aux, (K_H, \mathbf{f}^{\text{los}}, \mathbf{c}^{\text{los}}))$ Return ($b' = 0$); Return ($b' = 1$)</p>

Figure 38: **Game chain for the proof of Theorem 5.7.** **Boxes** highlight differences between games in adjacent cells.

Game G_1 : This is the “real world” half of the standard MB-AIPO security game wrt. $(\mathcal{V}_{K_1}(\cdot), \mathcal{D}_1^{\mathcal{FO}})$. In the “real world” version of the security game (which here is denoted by $b = 1$),

the adversary is given an MB-AIPO with an output point that was jointly sampled with the input point and the auxiliary information. In G_1 , this means the output point is K_1 and c_2^* is encrypted with K_1 . For contradiction, suppose a PPT MB-AIPO adversary A runs in time ν and wins game G_1 with non-negligible probability ϵ . Let δ be an inverse polynomial in the security parameter such that $\epsilon \geq \delta$ infinitely often.

Games $G_{2,i}$ for $1 \leq i \leq k+1$: Game $G_{2,i}$ is similar to game G_1 except that the first i ELF's in the MB-AIPO construction are switched to lossy mode. Each of the $k+1$ ELF's in the MB-AIPO construction are switched to lossy mode one at a time. Note that $G_{2,k+1}$ is the game in which the MB-AIPO given to A is generated with all ELF's in lossy mode. The lossy-mode ELF's are generated via $\text{ELF.LKg}(1^k, \text{poly}(\nu, \delta/(k+1)))$ where $\text{poly}(\nu, \delta/(k+1))$ is a polynomial chosen such that an ELF adversary running in time ν cannot distinguish between the ELF lossy and injective modes except with probability less than $\delta/(k+1)$.

Consider the ELF adversary B in Figure 39 running the MB-AIPO adversary A to determine if their challenge ELF, f_i , is in injective or lossy mode. Hence by the indistinguishability of ELF keys we have $|\Pr[G_{2,i-1} \Rightarrow 1] - \Pr[G_{2,i} \Rightarrow 1]| < \delta/(k+1)$ (letting $G_{2,0} = G_1$). Since there are $k+1$ game hopes between G_1 and $G_{2,k+1}$ we have, $|\Pr[G_1 \Rightarrow 1] - \Pr[G_{2,k+1} \Rightarrow 1]| < \delta$.

Adversary $B(1^k, f_i)$
 $m \leftarrow_{\$} \{0, 1\}^\mu$; $r^* \leftarrow_{\$} \text{G.Dom}(k)$
 $K_1 \leftarrow_{\$} \{0, 1\}^k$; $K_0 \leftarrow_{\$} \{0, 1\}^k$
 $(pk', sk') \leftarrow_{\$} \text{LPKE.Kg}(1^k)$; $c_1^* \leftarrow_{\$} \text{LPKE.Enc}(pk', r^*)$
 $c_2^* \leftarrow_{\$} \mathcal{E}_{K_1}^{\text{sy}}(m \| r^*)$; $c^* \leftarrow (c_1^*, c_2^*)$; $aux \leftarrow (c^*, pk', m)$
 $K_H \leftarrow_{\$} \text{elfMB-AIPO.Kg}(1^k)$
 $(\mathbf{f}, \mathbf{c}) \leftarrow_{\$} \text{elfMB-AIPO.Obf}_{K_H}^{\text{inj}}(r^* \| c_1^*, K_1)$
 $(\mathbf{f}^{\text{los}}, \mathbf{c}^{\text{los}}) \leftarrow_{\$} \text{elfMB-AIPO.Obf}_{K_H}^{\text{los}(\nu)}(r^* \| c_1^*, K_1)$
For j from 1 to $i-1$ do $\mathbf{f}[j] \leftarrow \mathbf{f}^{\text{los}}[j]$; $\mathbf{c}[j] \leftarrow \mathbf{c}^{\text{los}}[j]$
 $\mathbf{f}[i] \leftarrow f_i$; $\mathbf{c}[i] \leftarrow f_i(H(K_H, (r^* \| c_1^*)_{i, K_1}))$
 $b' \leftarrow_{\$} A^{\mathcal{V}_{K_1}(\cdot)}(1^k, aux, (K_H, \mathbf{f}, \mathbf{c}))$
Return $(b = b')$

Figure 39: **ELF adversary B running MB-AIPO adversary A in the proof of Theorem 5.7 (cf. $G_{2,i}$).**

Game G_3 : G_3 is similar to $G_{2,k+1}$ except the public key encryption scheme is switched to lossy mode. By assumption on the lossy encryption scheme, the distinguishing probability of the injective and lossy keys is negligible. So, $|\Pr[G_{2,k+1} \Rightarrow 1] - \Pr[G_3 \Rightarrow 1]|$ is negligible.

Game G_4 : Next, the symmetric-key ciphertext c_2^* is switched to a random c_2 of length $|c_2^*|$ and the MB-AIPO adversary's verification oracle is changed to $\perp(\cdot)$, which outputs \perp on all inputs. To bound the probability this switch is detected, we use AE with leakage consisting of $(c^*, K_H, \mathbf{f}^{\text{los}}, \mathbf{c}^{\text{los}}, pk', m)$. Consider such an adversary B_1 in Figure 40. (Here B_1 's oracles $(\mathcal{O}_1, \mathcal{O}_2)$ are either $(\mathcal{E}_{K_1}^{\text{sy}}(\cdot), \mathcal{V}_{K_1}(\cdot))$ or $(\$(\cdot), \perp(\cdot))$.)

To invoke leakage-resilient AE security, we must prove that the leakage is statistically unpredictable. In particular, we must prove that

$$\Pr \left[P(1^k, (c^*, K_H, \mathbf{f}^{\text{los}}, \mathbf{c}^{\text{los}}, pk', m)) \Rightarrow K_1 \right]$$

Adv $B_1^{\mathcal{O}_1(\cdot), \mathcal{O}_2(\cdot)}(1^k, (c^*, K_H, \mathbf{f}^{\text{los}}, \mathbf{c}^{\text{los}}, pk', m))$ $aux \leftarrow (c^*, pk', m)$ $b' \leftarrow_s A(1^k, aux, (K_H, \mathbf{f}^{\text{los}}, \mathbf{c}^{\text{los}}))$ Return $(b = b')$	Distribution D_k^1 $r^* \leftarrow_s \text{G.Dom}(k)$; $m \leftarrow_s \{0, 1\}^\mu$ $K_1 \leftarrow_s \{0, 1\}^k$; $pk' \leftarrow_s \text{LPKE.Kg}'(1^k)$ $c_1^* \leftarrow_s \text{LPKE.Enc}(pk', r^*)$ $c_2^* \leftarrow_s \mathcal{E}_{K_1}^{\text{sy}}(m \ r^*)$; $c^* \leftarrow (c_1^*, c_2^*)$ $K_H \leftarrow_s \text{elfMB-AIPO.Kg}(1^k)$ $(\mathbf{f}^{\text{los}}, \mathbf{c}^{\text{los}}) \leftarrow_s \text{elfMB-AIPO.Obf}_{K_H}^{\text{los}(v)}(r^* \ c_1^*, K_1)$ Return $(c^*, K_H, \mathbf{f}^{\text{los}}, \mathbf{c}^{\text{los}}, pk', m)$
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Figure 40: **AE-AUX adversary in the proof of Theorem 5.7, game G_4 .**

is negligible for any unbounded predictor P . It suffices to prove

$$(c^*, K_H, \mathbf{f}^{\text{los}}, \mathbf{c}^{\text{los}}, pk', m) \approx_s (c^*, K_H, \mathbf{f}^{\text{los}'}, \mathbf{c}^{\text{los}'}, pk', m)$$

where $(\mathbf{f}^{\text{los}'}, \mathbf{c}^{\text{los}'}) \leftarrow_s \text{elfMB-AIPO.Obf}_{K_H}^{\text{los}}(r^* \| c_1^*, K_0)$, which is shown in Lemma 5.6. Hence we have $|\Pr[G_4 \Rightarrow 1] - \Pr[G_{3,k+1} \Rightarrow 1]| \leq \mathbf{Adv}_{\text{SE}, B_1, D^0}^{\text{ae-aux}}(k)$.

Game G_5 : G_5 is similar to G_4 except the point function obfuscation $(\mathbf{f}^{\text{los}}, \mathbf{c}^{\text{los}}) \leftarrow_s \text{elfMB-AIPO.Obf}_{K_H}^{\text{los}(v)}(r^* \| c_1^*, K_1)$ is changed to the obfuscation $(\mathbf{f}^{\text{los}}, \mathbf{c}^{\text{los}}) \leftarrow_s \text{elfMB-AIPO.Obf}_{K_H}^{\text{los}(v)}(r^* \| c_1^*, K_0)$, where K_0 is independent and random. This almost brings us to the “random world” half of the standard MB-AIPO security game. For this transition, we invoke sup-MB-AIPO security of elfMB-AIPO wrt. auxiliary information (c^*, pk', m) . To do so, we argue that for any unbounded predictor P ,

$$\Pr \left[P(1^k, (c_1^* \| c_2, pk', m)) \Rightarrow K_1 \right]$$

is negligible. Consider changing c_1^* in P 's input to c_1 , a LPKE encryption of a fixed message under pk' . It is easy to see that

$$\left| \Pr \left[P(1^k, (c_1^* \| c_2, pk', m)) \Rightarrow K_1 \right] - \Pr \left[P(1^k, (c_1 \| c_2, pk', m)) \Rightarrow K_1 \right] \right|$$

is negligible by the lossiness of LPKE. Now P 's input contains no information on K_1 . Therefore, $|\Pr[G_5 \Rightarrow 1] - \Pr[G_4 \Rightarrow 1]| \leq \mathbf{Adv}_{\text{elfMB-AIPO}, A, \mathcal{D}_1^{\text{FO}}}^{\text{mb-aipo}}(k)$, which is negligible by the security of elfMB-AIPO.

We can complete the proof by “reversing” the game chain to get the standard “random world” half of the MB-AIPO security game wrt. $(\mathcal{V}_{K_1}(\cdot), \mathcal{D}_1^{\text{FO}})$. \blacksquare

5.4 MB-AIPO from Low-Exponent RSA

We show that TDPs (such as low-exponent RSA) that satisfy SIE can be used to implement a multi-bit point function obfuscator. When used in our RSA-OAEP instantiation, it “plays nicely” with the auxiliary input we need for the the MB-AIPO, the latter already containing a similar RSA-OAEP ciphertext. We take this as evidence that there exist MB-AIPOs for such distributions.

BASIC RSA-BASED CONSTRUCTION. For concreteness, we use the RSA function here rather than a general TDP. Consider the RSA parameter generator RSAgen that on input 1^k outputs $(N, p, q,$

3, d) where $|N| = k$ (and 3 is the exponent). Recall from Section 2.4 that RSAgen is unconditionally $(2k/3)$ -SIE; let Ext_{sie} denote the corresponding SIE extractor. Given RSAgen , in Figure 41 (top) we define a canonical MB-AIPO $\text{MB-AIPO}[\text{RSAgen}] = (\text{MB-AIPO.Kg}, \text{MB-AIPO.Ofb}, \text{MB-AIPO.Ver})$ for a distribution $\mathcal{D} = \{D_k = (Z_k, X_k, Y_k)\}_{k \in \mathbb{N}}$ where X_k is uniform on $\{0, 1\}^{2k/3}$ and Y_k is uniform on $\{0, 1\}^{k/3}$, for all $k \in \mathbb{N}$. Z_k denotes the auxiliary input distribution. The order of x and y are switched in the argument to RSA , this is because of how it will be used in conjunction with our RSA-OAEP instantiation. As an aside, if there is no auxiliary input, it is easy to see that the presented MB-AIPO is secure—under a *stronger* definition where the adversary *gets* either the output point or a random one—assuming the function $\text{hcf}_{k/3}(x) = x|_{k/3}$ for $x \in \mathbb{Z}_N^*$ is hardcore. Indeed, in the absence of auxiliary input, a uniform output distribution makes the standard security notion vacuous. However, since we *do* have auxiliary input in our application, we do not pursue such a definition further.

ENHANCED CONSTRUCTION. The major problem with the basic RSA -based MB-AIPO for our application (recall distribution $\mathcal{D}^{\text{OAEP}}$ in section 3.2) is that in RSA-OAEP $r^* \in \{0, 1\}^\rho$ is the input point and $z^* \in \{0, 1\}^{\mu+\zeta}$ is the output point for the MB-AIPO, and the latter is *longer*. It is tempting to try to get a result for the opposite regime (long r^* , short z^*), but this runs into the problem that we need $(\mu, \mu + \zeta)$ -SIE for the instantiation, so z^* *must* be long. To address this, we process z^* in “chunks.” Namely, given RSAgen , we define in Figure 41 (bottom) a canonical *enhanced* MB-AIPO $\text{MB-AIPO}^*[\text{RSAgen}] = (\text{MB-AIPO}^*.\text{Kg}, \text{MB-AIPO}^*.\text{Ofb}, \text{MB-AIPO}^*.\text{Ver})$ for a distribution $\mathcal{D} = \{D_k = (Z_k, X_k, Y_k)\}_{k \in \mathbb{N}}$ where X_k is uniform on $\{0, 1\}^{k/3}$ and Y_k is uniform on $\{0, 1\}^{2k/3}$. As before, Z_k denotes the auxiliary information distribution. Note that the modulus N for a “chunk” of y has length $7k/9$ bits. Hence to use this MB-AIPO, one needs a correspondingly larger modulus size for the same security level.

SECURITY OF THE ENHANCED CONSTRUCTION. Security of the enhanced RSA -based MB-AIPO is a question of *composability*. Namely, for $q \in \mathbb{N}$ we say a canonical MB-AIPO = $(\text{MB-AIPO.Kg}, \text{MB-AIPO.Ofb}, \text{MB-AIPO.Ver})$ is q -*same-input-point* (q -SIP) *composable* for $\mathcal{D} = \{D_k = (X_k, Y_k^{(1)}, \dots, Y_k^{(q)}, Z_k)\}_{k \in \mathbb{N}}$ if for any PPT distinguisher A , the associated advantage

$$\text{Adv}_{\text{MB-AIPO}, A, \mathcal{D}}^{\text{comp}}(k) = 2 \cdot \Pr \left[\text{SIP-COMP}_{\text{MB-AIPO}}^{\mathcal{D}, A, q}(k) \Rightarrow 1 \right] - 1 ,$$

is negligible in k , where the experiment is defined in Figure 42. We next reduce security of the enhanced RSA -based MB-AIPO to SIP-composability of the basic RSA -based MB-AIPO.

Proposition 5.8 *Suppose $\text{MB-AIPO}[\text{RSAgen}]$ is 6-SIP composable for $\mathcal{D} = \{D_k = (X_k, Y_k^{(1)}, \dots, Y_k^{(6)}, Z_k)\}_{k \in \mathbb{N}}$ where $X_k \in \{0, 1\}^{k/3}, Y_k^{(i)} \in \{0, 1\}^{k/9} \forall i \in [6]$ are all uniform and independent. Then $\text{MB-AIPO}^*[\text{RSAgen}]$ is secure for $\mathcal{D}^* = \{D_k^* = (X_k, Y_k, Z_k)\}_{k \in \mathbb{N}}$ where X_k is uniform on $\{0, 1\}^{k/3}$ and Y_k is independent and uniform on $\{0, 1\}^{2k/3}$.*

We conjecture:

Conjecture 5.9 *$\text{MB-AIPO}[\text{RSAgen}]$ is 6-SIP-composable for the above distribution where Z_k is as in $\mathcal{D}^{\text{OAEP}}$. Thus, by Proposition 5.8 $\text{MB-AIPO}^*[\text{RSAgen}]$ is secure for $\mathcal{D}^{\text{OAEP}}$.*

To reason about this, recall $\mathcal{D}^{\text{OAEP}}$:

MB-AIPO.Kg(1^k): $(N, p, q, 3, d) \leftarrow_s \text{RSAgen}(1^k)$ Return N	MB-AIPO.Obf(N, x, y): $c \leftarrow (y\ x)^3 \bmod N$ Return c	MB-AIPO.Ver(N, x', c): $y' \leftarrow \text{Ext}_{\text{sie}}(N, c, x')$ If $(y'\ x')^3 \bmod N = c$ then Return y' Else return \perp
MB-AIPO*.Kg(1^k): Return \perp	MB-AIPO*.Obf($1^k, x, y$): $o \leftarrow k/9$ For $i = 1$ to 6 do $y' \leftarrow y\ _{o(i-1)}^{o(i)}$ $(N_i, p, q, 3, d) \leftarrow_s \text{RSAgen}(1^{7k/9})$ $c_i \leftarrow (y'\ x)^3 \bmod N$ $\mathbf{c}.\text{append}(c_i, N_i)$ Return \mathbf{c}	MB-AIPO*.Ver(\perp, x', \mathbf{c}): $(c_1, N_1, \dots, c_6, N_6) \leftarrow \mathbf{c}$ For $i = 1$ to 6 do $y'_i \leftarrow \text{MB-AIPO.Ver}(N_i, x', c_i)$ If $y'_i = \perp$ then return \perp Else $y'.\text{append}(y'_i)$ Return y'

Figure 41: **MB-AIPO constructions MB-AIPO[RSAgen] and MB-AIPO*[RSAgen].**

Game SIP-COMP$_{\text{MB-AIPO}}^{\mathcal{D}, A}(k)$ $b \leftarrow_s \{0, 1\}$; $(x, y_1, \dots, y_q, z) \leftarrow_s D_k$ If $b = 0$ then $y_i \leftarrow_s \{0, 1\}^{ y_i } \quad \forall i \in [q]$ For i from 1 to q do $K_i \leftarrow_s \text{MB-AIPO.Kg}(1^k)$ $c_i \leftarrow_s \text{MB-AIPO.Obf}(K_i, x, y_i)$ $b' \leftarrow_s A(K_1, \dots, K_q, c_1, \dots, c_q, z)$ Return $(b = b')$

Figure 42: **Game to define SIP-COMP security.**

Distribution $D_k^{\mathcal{O}, A, \mathcal{E}, \mathcal{P}}$
 $r^* \leftarrow_s \{0, 1\}^\rho$; $z^* \leftarrow_s \{0, 1\}^{\mu+\zeta}$
 $K_H \leftarrow_s \mathcal{K}_H(1^k)$; $(F, F^{-1}) \leftarrow_s \text{Kg}(1^k)$
 $m \leftarrow_s \{0, 1\}^\mu$
 $s^* \leftarrow z^* \oplus (m\|0^\zeta)$; $y^* \leftarrow H(K_H, s^*)$
 $t^* \leftarrow r^* \oplus y^*$; $c^* \leftarrow F(s^*\|t^*)$
 $L \leftarrow (c^*, K_H, F, m)$
Return (L, r^*, z^*)

We expand out the terms the adversary is given in this case:

$$L = (c^*, K_H, F, m, c_1, \dots, c_6)$$

where c^* is the RSA-OAEP encryption for m modulo $|N| = k$ using r^* and z^* appropriately and c_1, \dots, c_6 are $(z_i^*\|r^*)^3 \bmod N_i$ for $i = 1$ to 6 where z_i^* are the ‘‘chunks’’ of z^* of length $|N|/9$ and $|N_i| = 7|N|/9$. That z^* is hard to recover from L seems to us a reasonable conjecture about RSA; it is also reasonable to conjecture sub-exponential security.

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