

Quantum-resistant Anonymous IBE with Traceable Identities

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ABSTRACT

Identity-based encryption (IBE), introduced by Shamir in 1984, eliminates the need for public-key infrastructure. The sender can simply encrypt a message by using the recipient’s identity (such as their email or IP address) without needing to look up the public key. In particular, when ciphertexts of an IBE scheme do not reveal the identity of the recipient, this scheme is known as an anonymous IBE scheme. Recently, Blazy *et al.* (ARES’19) analyzed the trade-off between public safety and unconditional privacy in anonymous IBE and introduced a new notion that incorporates traceability into anonymous IBE, called anonymous IBE with traceable identities (AIBET). However, their construction is based on the discrete logarithm assumption, which is insecure in the quantum era. In this paper, we first formalize the consistency of tracing key of the AIBET scheme to ensure that no adversary can obtain information with the use of wrong tracing keys. Subsequently, we present a generic formulation concept that can be used to transform structure-specific lattice-based anonymous IBE schemes into an AIBET scheme. Finally, we apply this concept to Katsumata and Yamada’s compact anonymous IBE scheme (Asiacrypt’16) to obtain the first quantum-resistant AIBET scheme that is secure under the ring learning with errors assumption.

KEYWORDS

anonymous, identity-based encryption, lattice, traceable identity, quantum-resistant

1 INTRODUCTION

Identity-based encryption (IBE) enables a sender to encrypt a message by using the recipient’s identity (such as their email or IP address) instead of public keys as in public-key encryption. Because a user’s identity is identifiable, the sender does not need to look up the recipient’s public key or verify their public-key certificate; moreover, the recipient does not need to distribute public-key certificates. The first actual implementation of IBE was proposed in 2001 by Boneh and Franklin [8] and Cocks [11], although the concept was proposed as early as 1984 by Shamir [27]. Additionally, Boneh and Franklin [8] formalized the security model of IBE, which

ensures that no adversary can obtain any plaintext information from the ciphertext. Furthermore, in 2005, Abdalla *et al.* [1] proposed an “anonymous” IBE scheme according to the concept in [5]. Specifically, a secure IBE scheme can be considered to be anonymous if the ciphertext not only fails to disclose plaintext, but also fails to disclose the recipient’s information.

However, public safety may be compromised if the recipient’s information is always hidden or has unconditional privacy. This is because we cannot monitor the frequency of malicious people’s encrypted communication in such contexts and prevent potential threats in advance. For example, the government cannot keep track of the ciphertext for some specified recipients, such as criminals. To achieve an optimal trade-off between public safety and privacy, Blazy *et al.* [6] recently introduced a new cryptography primitive called anonymous IBE with traceable identities (AIBET). This scheme, in contrast to the anonymous IBE scheme, has an additional party called a tracker that enables the filtering of ciphertext for a specific identity through a trace key generated by a trusted key generation center. Blazy *et al.* also formulated a selectively secure AIBET based on Boneh and Franklin’s IBE [8], and they further presented a generic AIBET scheme transformed from any affine message authentication code [7]. Through the generic transformation, they obtained the first adaptively secure AIBET scheme under the standard model.

However, although Blazy *et al.* formulated a generic approach to achieving AIBET, the generic approach requires the aid of pairing computation and thus the security of their schemes relies on the discrete logarithm assumption. As reported by Shor [28, 29], there exists quantum algorithm can violate the integer factoring and discrete logarithm assumptions in polynomial-time complexity. In other words, as quantum computing matures, the AIBET scheme of Blazy *et al.* [6] becomes increasingly insecure against quantum attacks. In particular, with the advent of multiqubit quantum computers—such as Sycamore and Jiuzhang proposed by Arute *et al.* [4] and Zhong *et al.* [34] respectively—most existing cryptographic protocol are expected to soon be compromised. This raises the following question:

Is it possible to build a more secure AIBET resist against future quantum attacks?

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1.1 Our Contribution

The purpose of this paper is to address the aforementioned question. Accordingly, the contributions of this paper are twofold:

1.1.1 Consistency. Blazy *et al.* [6] considered only the correctness of AIBET, which is whether the recipient's identity can be traced by using a correct tracing key, which does not guarantee that no information is leaked even with the use of wrong tracing keys. In contrast, in this paper, we further formalize the *consistency* of tracing key of the AIBET to ensure that the recipient's identity cannot be traced using wrong tracing keys. Accordingly, we increase the security of the AIBET scheme.

1.1.2 Lattice-based Construction. To construct a quantum-resistant AIBET scheme, we first introduce a novel concept that can be applied to incorporate traceability into structure-specific lattice-based anonymous IBE. Furthermore, we obtain a lattice-based AIBET scheme by applying our concept to Katsumata and Yamada's compact anonymous IBE [19]. According to our findings, our scheme is secure under the ring learning with errors (RLWE) assumption; therefore, our scheme is the first quantum-resistant AIBET.

1.2 Organization of the Paper

The remainder of this paper is organized as follows. Section 2 presents some preliminaries, specifically our notations and the explanation about lattices. Section 3 provides a review of the definition and security requirements of AIBET. In Section 4, we introduce our concept and present our quantum-resistant AIBET. Section 5 provides a security proof of our proposed scheme. Finally, Section 6 concludes the paper and provides future research directions.

2 PRELIMINARIES

2.1 Notation

We adopt the following notations for convenience. First, \mathbb{N} , \mathbb{Z} , and \mathbb{R} denotes sets of natural numbers, integers, and real numbers, respectively. Nonitalic bold lowercase (e.g., \mathbf{a}) and uppercase (e.g., \mathbf{A}) letters denote vectors and matrices, respectively, where each entry is some number in \mathbb{R} ; italic bold lowercase (e.g., \mathbf{a}) and uppercase (e.g., \mathbf{A}) letters denote vectors and matrices, respectively, where each entry is an element of a ring or number field. For a vector $\mathbf{a} \in \mathbb{R}^n$, $\|\mathbf{a}\|_p$ denotes the L_p -norm of \mathbf{a} . For a matrix $\mathbf{A} \in \mathbb{R}^{n \times n}$, $\|\mathbf{A}\|_{GS}$ and $s_1(\mathbf{A})$ denote the longest column of the Gram-Schmidt orthogonalization and the largest singular value of \mathbf{A} , respectively. We use $[\cdot]$ to denote the horizontal concatenation of vectors and matrices. For two random variables X and Y with support Σ , the statistical distance of X and Y is defined as $\Delta(X, Y) := \frac{1}{2} \sum_{s \in \Sigma} |\Pr[s = X] - \Pr[s = Y]|$.

For two integers $a, b \in \mathbb{N}$, where $a \leq b$, we use $[a, b]$ to denote the set $\{a, a + 1, \dots, b - 1, b\}$. In addition, for a (quotient) polynomial ring R over \mathbb{Z} , $[-a, a]_R \subseteq R$ denotes the set of elements in R with all coefficients in the interval $[-a, a]$. We use the standard notations, O , \tilde{O} , o , and ω to classify the growth of functions. The notation $\text{negl}(n)$ denotes an arbitrary function f being *negligible* in n , where $f(n) = o(n^{-c})$ for every fixed constant c . The notation $\text{poly}(n)$ denotes an arbitrary function $f(n) = O(n^c)$ for some constant c . PPT is short for "probabilistic polynomial-time." For a vector or matrix, a superscript \top denotes its transpose. Finally,

let D be a distribution over some finite set S ; accordingly, $x \leftarrow D$ signifies that x is chosen from the distribution D , and $x \leftarrow U(S)$ signifies that x is uniformly sampled at random from S .

2.2 Lattices

This section introduces the basic concept of lattices, which is used in our scheme. An m -dimensional lattice Λ is an additive discrete subgroup of \mathbb{R}^m , which can be defined as follows:

Definition 2.1 (Lattice). An m -dimensional lattice Λ generated by a basis $\mathbf{B} = [\mathbf{b}_1 | \dots | \mathbf{b}_n] \in \mathbb{R}^{m \times n}$ can be defined as follows:

$$\Lambda(\mathbf{B}) = \Lambda(\mathbf{b}_1, \dots, \mathbf{b}_n) = \left\{ \sum_{i=1}^n \mathbf{b}_i a_i \mid a_i \in \mathbb{Z} \right\},$$

where $\mathbf{b}_1, \dots, \mathbf{b}_n \in \mathbb{R}^m$ are n linearly independent vectors.

In addition, for a prime q , a matrix $\mathbf{A} \in \mathbb{Z}_q^{n \times m}$, and a vector $\mathbf{u} \in \mathbb{Z}_q^n$, we can define the following three sets [2, 16]:

- $\Lambda_q := \{\mathbf{e} \in \mathbb{Z}^m \mid \exists \mathbf{s} \in \mathbb{Z}^n \text{ where } \mathbf{A}\mathbf{s} = \mathbf{e} \pmod{q}\}$.
- $\Lambda_q^\perp := \{\mathbf{e} \in \mathbb{Z}^m \mid \mathbf{A}\mathbf{e} = \mathbf{0} \pmod{q}\}$.
- $\Lambda_{q,\mathbf{u}} := \{\mathbf{e} \in \mathbb{Z}^m \mid \mathbf{A}\mathbf{e} = \mathbf{u} \pmod{q}\}$.

2.3 Discrete Gaussian Distributions

For any vector $\mathbf{c} \in \mathbb{R}^n$ and any positive real number s , we can define the following:

- $\rho_{s,\mathbf{c}}(\mathbf{x}) = \exp\left(-\pi \frac{\|\mathbf{x}-\mathbf{c}\|^2}{s^2}\right)$.
- $\rho_{s,\mathbf{c}}(\Lambda) = \sum_{\mathbf{x} \in \Lambda} \rho_{s,\mathbf{c}}(\mathbf{x})$.

The discrete Gaussian distribution over the lattice Λ with center \mathbf{c} and parameter s can then be defined as $\mathcal{D}_{\Lambda,s,\mathbf{c}}(\mathbf{x}) = \rho_{s,\mathbf{c}}(\mathbf{x}) / \rho_{s,\mathbf{c}}(\Lambda)$ for any $\mathbf{x} \in \Lambda$. Notably, \mathbf{c} is usually omitted if it is 0. Additionally, the discrete Gaussian distribution over a (quotient) polynomial ring R in X over \mathbb{R} can be defined as $\mathcal{D}_{\Lambda,s,\mathbf{c}}^{\text{coeff}}$. For a distribution $a = \sum_{i=0}^{n-1} \alpha_i X^i \in R$ sampled from $\mathcal{D}_{\Lambda,s}^{\text{coeff}}$, the coefficient vector $[\alpha_0, \dots, \alpha_{n-1}] \in \mathbb{R}^n$ is sampled from $\mathcal{D}_{\Lambda,s}$.

We use the following lemmas, introduced in [19], in our correctness and security proofs.

LEMMA 2.2 (NOISE RERANDOMIZATION (LEMMA 1 OF [19]). *Let q, ℓ , and m be positive integers, and let r be a positive real number satisfying $r > \max(\omega(\sqrt{\log m}), \omega(\sqrt{\log \ell}))$. Let $\mathbf{b} \in \mathbb{Z}_q^m$ be arbitrary, and let \mathbf{x} be chosen from $\mathcal{D}_{\mathbb{Z}^m, r}$. Then for any $\mathbf{V} \in \mathbb{Z}^{m \times \ell}$ and positive real number $\sigma > s_1(\mathbf{V})$, there exists a PPT algorithm $\text{ReRand}(\mathbf{V}, \mathbf{b} + \mathbf{x}, r, \sigma)$ that outputs $\mathbf{b}' = \mathbf{b}\mathbf{V} + \mathbf{x}' \in \mathbb{Z}_q^\ell$ where \mathbf{x}' is distributed statistically close to $\mathcal{D}_{\mathbb{Z}^\ell, 2r\sigma}$.*

LEMMA 2.3 (LEMMA 4.4 OF [24]). *For any n -dimensional lattice Λ , real number $\epsilon \in (0, 1)$, and $s \geq \eta_\epsilon(\Lambda)$, we derive the following:*

$$\Pr \left[\|\mathbf{x}\| > s\sqrt{n} \mid \mathbf{x} \leftarrow \mathcal{D}_{\Lambda, s\omega(\sqrt{\log n})} \right] \leq \frac{1+\epsilon}{1-\epsilon} \cdot 2^{-n}.$$

LEMMA 2.4 (DISCRETE GAUSSIAN ERROR BOUND (LEMMA 20 OF [19])). *Let \mathbf{e} be some vector in \mathbb{Z}^n and let $\mathbf{x} \leftarrow \mathcal{D}_{\mathbb{Z}^n, \alpha q}$ for some $\alpha q > \omega(\sqrt{\log n})$. Then the quantity $|\mathbf{e}\mathbf{x}^\top|$ treated as an integer in $[0, \dots, q-1]$ satisfies $|\mathbf{e}\mathbf{x}^\top| \leq \|\mathbf{e}\|_2 \alpha q \omega(\sqrt{\log n})$ with overwhelming probability.*

2.4 Rings and Ideal Lattices

This section briefly introduces the concepts of a ring and ideal lattice as formulated in previous studies [21, 22]. In particular, because our scheme is based on Katsumata and Yamada's IBE scheme [19], we recapitulate some useful functions posited in [19]. Please refer to [19] for further information.

Let n be a power of 2. The ring can then be defined as $R = \mathbb{Z}[X]/\Phi_m(X)$, where $\Phi_m(X) = X^n + 1$ is the m th cyclotomic polynomial and $m = 2n$. Furthermore, for some integer q , we use R_q to denote $R/qR = \mathbb{Z}[X]/(q, \Phi_m(X))$. Because we can consider the coefficients in R to be elements in \mathbb{Z}^n , for convenience, a coefficient-embedding function $\phi : \mathbb{R} \rightarrow \mathbb{Z}^n$ is posited, which maps a ring $a = \sum_{i=0}^{n-1} \alpha_i X^i \in R$ to a vector $[\alpha_0, \alpha_1, \dots, \alpha_{n-1}] \in \mathbb{Z}^n$. Furthermore, the coefficient-embedding function can be extended naturally to vectors and matrices. We posit the ring homomorphism $\text{rot} : R \rightarrow \mathbb{Z}^{n \times n}$; it sends $a \in R$ to a matrix in $\mathbb{Z}^{n \times n}$ such that the i th row in $\mathbb{Z}^{n \times n}$ is $\phi(a \cdot X^{i-1} \bmod \Phi_m(X)) \in \mathbb{Z}^n$. Similarly, the definition of rot can be extended to vectors and matrices. Additionally, for a matrix $R \in R^{s \times t}$, the largest singular value of R is defined as $s_1(R) := \max_{\|z\|_2=1} \|z \cdot \text{rot}(R)\|_2$. Finally, for a vector $\mathbf{a} \in R^k$, we can consider \mathbf{a} to be short if $\|\phi(\mathbf{a})\|_2$ is small.

A random matrix chosen from $[-\rho, \rho]_R^{s \times t}$ can be bounded by Lemma 2.5. Furthermore, Lemma 2.6 pertains to ring-based lattice regularity.

LEMMA 2.5 (LEMMA 2 OF [19]). *Let ρ be a positive integer, and let R be an $s \times t$ matrix chosen uniformly at random from $[-\rho, \rho]_R^{s \times t}$. Then, there exists a universal constant $C (\approx 1/\sqrt{2\pi})$ such that*

$$\Pr \left[s_1(R) \geq C \cdot \rho \sqrt{n} \cdot \left(\sqrt{s} + \sqrt{t} + \omega(\sqrt{\log n}) \right) \right] = \text{negl}(n).$$

LEMMA 2.6 (REGULARITY LEMMA (LEMMA 4 OF [19])). *Let n be a power of 2; let q be a prime larger than $4n$ such that $q \equiv 3 \pmod{8}$; and let ℓ, k', k , and ρ be positive integers satisfying $\ell, k' \geq 1, k \geq 2$, and $\rho < \frac{1}{2}\sqrt{q/n}$, respectively. Consider the family of hash functions $\mathcal{H} = \{h_A(x) : [-\rho, \rho]_R^k \rightarrow R_q^{k'}\}$, where $h_A(x) = Ax$ for $A \in R_q^{k' \times k}$ and $x \in R_q^k$. Then, \mathcal{H} is a universal hash family. Additionally, for $A \leftarrow R_q^{k' \times k}$ and $X \leftarrow U([- \rho, \rho]_R^{k \times \ell})$, we derive the following:*

$$\Delta \left((A, AX); \left(A, U(R_q^{k' \times \ell}) \right) \right) \leq \frac{\ell}{2} \cdot \sqrt{\left(\frac{q^{k'}}{(2\rho+1)^k} \right)^n}.$$

The security of our construction is based on the famous lattice hard assumption, namely the RLWE assumption, which was first posited by Lybashevsky *et al.* [21, 22].

Definition 2.7 (RLWE Assumption (Definition 1 of [19])). Let λ be a security parameter. Given $n = n(\lambda), k = k(n)$, a prime integer $q = q(n) > 2$, an error distribution $\chi = \chi(n)$ over R_q , we can determine an advantage for the RLWE problem of \mathcal{A} as follows:

$$\text{Adv}_{\mathcal{A}}^{\text{RLWE}_{n,k,q,\chi}} =$$

$$\left| \Pr \left[\mathcal{A} \left(\{a_i, v_i\}_{i=1}^k \right) \rightarrow 1 \right] - \Pr \left[\mathcal{A} \left(\{a_i, a_i s + e_i\}_{i=1}^k \right) \rightarrow 1 \right] \right|,$$

where $a_1, \dots, a_k, v_1, \dots, v_k, s \leftarrow U(R_q)$ and $e_1, \dots, e_k \leftarrow \chi$. We suggest that the $\text{RLWE}_{n,k,q,\chi}$ assumption holds if for all PPT \mathcal{A} , $\text{Adv}_{\mathcal{A}}^{\text{RLWE}_{n,k,q,\chi}}$ is negligible.

THEOREM 2.8 (THEOREM 1 OF [19]). *Let α be a positive real number, let m be a power of 2, let ℓ be an integer, let $\Phi_m(X) = X^n + 1$ be the m th cyclotomic polynomial where $m = 2n$, let $R = \mathbb{Z}[X]/(\Phi_m(X))$, let $q \equiv 3 \pmod{8}$ be a prime such that there exists another prime $p \equiv 1 \pmod{m}$ satisfying $p \leq q \leq 2p$, and let also $\alpha q \geq n^{3/2} k^{1/4} \omega(\log^{9/4} n)$. Accordingly, there exists a probabilistic polynomial-time quantum reduction from an $\tilde{O}(\sqrt{n}/\alpha)$ -approximate SIVP (or SVP) to $\text{RLWE}_{n,k,q,\chi}$ with $\chi = \mathcal{D}_{\mathbb{Z}^n, \alpha q}^{\text{coeff}}$.*

2.5 Trapdoor for Rings

Before presenting some useful functions in this section, we define the gadget matrix. Let $\mathbf{g}_b = [1|b|\dots|b^{k'-1}|0] \in R_q^k$ be a gadget matrix for $b \in \mathbb{N}$ and $k \geq k' = \lfloor \log_b q \rfloor$, and let $\mathbf{g}_b^{-1}(\cdot)$ be a deterministic polynomial time algorithm [23] that takes the input $\mathbf{u} \in R_q^k$ and outputs $\mathbf{R} \in [-b, b]_R^{k \times k}$ such that $\mathbf{g}_b \mathbf{R} = \mathbf{u}$.

The following paragraphs provides a recapitulation of a key trapdoor function and key sampler functions in the ‘‘ring setting’’ defined in Lemma 5 of [19]; these functions are used in our construction.

Let n be a power of 2 and q be a prime larger than $4n$ such that $q \equiv 3 \pmod{8}$; moreover, consider some $b, \rho \in \mathbb{Z}^+$ satisfying $\rho < \frac{1}{2}\sqrt{q/n}$. In addition, let $\log_1(\cdot) := \log_2(\cdot)$. According, we derive the following lemmas.

LEMMA 2.9 (TrapGen) [23]. *There exists a randomized polynomial time algorithm $\text{TrapGen}(1^n, 1^k, q, \rho)$ that outputs a vector $\mathbf{a} \in R_q^k$ and a matrix $\mathbf{T}_a \in R^{k \times k}$ when $k \geq 2 \log_b \rho$. Here, $\text{rot}(\mathbf{a}^\top)^\top \in \mathbb{Z}_q^{n \times nk}$ is a full-rank matrix and $\text{rot}(\mathbf{T}_a) \in \mathbb{Z}_q^{k \times nk}$ is a basis for $\Lambda^\perp(\text{rot}(\mathbf{a}^\top)^\top)$. Furthermore, \mathbf{a} is $\text{negl}(n)$ -close to uniform and $\|\text{rot}(\mathbf{T}_a)\|_{\text{GS}} = O\left(b\rho \cdot \sqrt{n \log_b \rho}\right)$.*

LEMMA 2.10 (SampleLeft [9]). *Consider $\mathbf{a}, \mathbf{b} \in R_q^k$ where $\text{rot}(\mathbf{a}^\top)^\top, \text{rot}(\mathbf{b}^\top)^\top \in \mathbb{Z}_q^{n \times nk}$ are full-rank matrices; an element $u \in R_q$, a matrix $\mathbf{T}_a \in R^{k \times k}$ such that $\text{rot}(\mathbf{T}_a) \in \mathbb{Z}_q^{k \times nk}$ is a basis for $\Lambda^\perp(\text{rot}(\mathbf{a}^\top)^\top)$, and a Gaussian parameter $\sigma > \|\text{rot}(\mathbf{T}_a)\|_{\text{GS}} \cdot \omega(\sqrt{\log nk})$. Accordingly, there exists a randomized polynomial time algorithm $\text{SampleLeft}(\mathbf{a}, \mathbf{b}, u, \mathbf{T}_a, \sigma)$ that outputs a vector $\mathbf{e} \in R^{2k}$ sampled from a distribution that is $\text{negl}(n)$ -close to $\mathcal{D}_{\Lambda_{\phi(u)}^\perp}^{\text{coeff}}([\text{rot}(\mathbf{a}^\top)^\top | \text{rot}(\mathbf{b}^\top)^\top], \sigma)$.*

LEMMA 2.11 (SampleRight [3]). *Consider $\mathbf{a}, \mathbf{g}_b \in R_q^k$ where $\text{rot}(\mathbf{a}^\top)^\top, \text{rot}(\mathbf{g}_b) \in \mathbb{Z}_q^{n \times nk}$ are full-rank matrices; the elements $y \in R_q^*$ and $u \in R_q$; a matrix $\mathbf{R} \in R^{k \times k}$, a matrix $\mathbf{T}_{\mathbf{g}_b} \in R^{k \times k}$ such that $\text{rot}(\mathbf{T}_{\mathbf{g}_b}) \in \mathbb{Z}_q^{k \times nk}$ is a basis for $\Lambda^\perp(\text{rot}(\mathbf{g}_b))$; and a Gaussian parameter $\sigma > \|\text{rot}(\mathbf{T}_{\mathbf{g}_b})\|_{\text{GS}} \cdot \omega(\sqrt{\log nk})$. Accordingly, there exists a randomized polynomial time algorithm $\text{SampleLeft}(\mathbf{a}, \mathbf{g}_b, \mathbf{R}, y, u, \mathbf{T}_{\mathbf{g}_b}, \sigma)$ that outputs a vector $\mathbf{e} \in R^{2k}$ sampled from a distribution that is $\text{negl}(n)$ -close to $\mathcal{D}_{\Lambda_{\phi(u)}^\perp}^{\text{coeff}}([\text{rot}(\mathbf{a}^\top)^\top | \text{rot}(\mathbf{b}^\top)^\top], \sigma)$, where $\mathbf{b} = \mathbf{a}\mathbf{R} + y\mathbf{g}_b$.*

LEMMA 2.12 (INVERTIBLE GADGET ALGORITHM [23]). *Let $k \geq \lceil \log_b q \rceil$. There exists a publicly known matrix $\mathbf{T}_{\mathbf{g}_b}$ such that*

$\text{rot}(\mathbf{T}_{\mathbf{g}_b}) \in \mathbb{Z}^{nk \times nk}$ is a basis for the lattice $\Lambda^\perp(\text{rot}(\mathbf{g}_b))$ and $\|\text{rot}(\mathbf{T}_{\mathbf{g}_b})\|_{\text{GS}} \leq \sqrt{b^2 + 1}$.

2.6 Homomorphic Computation

We apply the $\text{PubEval}_d : (R_q^k)^d \rightarrow R_q^k$ function presented in [19] in our construction to hash identities to R_q^k . Let $d \in \mathbb{N}$, and let $\mathbf{b}_1, \dots, \mathbf{b}_d \in R_q^k$. This function can be defined as follows:

$$\text{PubEval}_d(\mathbf{b}_1, \dots, \mathbf{b}_d) = \begin{cases} \mathbf{b}_1 & \text{if } d = 1; \\ \mathbf{b}_1 \cdot \mathbf{g}_b^{-1} (\text{PubEval}_{d-1}(\mathbf{b}_2, \dots, \mathbf{b}_d)) & \text{if } d \geq 2. \end{cases}$$

LEMMA 2.13 (LEMMA 6 OF [19]). *Let y_1, \dots, y_d be elements in R ; let $\mathbf{a}, \mathbf{b}_1, \dots, \mathbf{b}_d$ be vectors in R_q^k ; and let $\mathbf{R}_1, \dots, \mathbf{R}_d$ be matrices in $R^{k \times k}$ such that $\mathbf{b}_i = \mathbf{a}\mathbf{R}_i + y_i \mathbf{g}_b$ for $i \in [d]$. Furthermore, we assume that $s_1(\mathbf{R}_i) \leq B$, $\|\phi(y_i)\|_1 \leq \delta$ for $i \in [d]$. Then, there exists an efficient algorithm TrapEval_d that takes $\mathbf{R}_1, \dots, \mathbf{R}_d, y_1, \dots, y_d$ as inputs and outputs $\mathbf{R}' \in R^{k \times k}$ such that*

$$\text{PubEval}_d(\mathbf{b}_1, \dots, \mathbf{b}_d) = \mathbf{a}\mathbf{R}' + y_1 \dots y_d \mathbf{g}_b \in R_q^k,$$

$$\text{and } s_1(\mathbf{R}') \leq B\delta^{d-1} + Bbnk \left(\frac{\delta^{d-1} - 1}{\delta - 1} \right).$$

3 ANONYMOUS IBE WITH TRACEABLE IDENTITIES

In this section, we consider the system definition and security model of AIBET provided by Blazy *et al.* [6]. However, Blazy *et al.* considered only the correctness requirement in AIBET. Therefore, we cannot guarantee that no information is leaked with the use of wrong tracing keys. Hence, in this paper, we further formalize the *consistency* requirement of AIBET to ensure that there exists no adversary who can obtain any information of the recipient's identity with the use of wrong tracing keys.

Definition 3.1. The AIBET scheme comprises six algorithms (Setup, USK_G , TSK_G , Enc, Dec, TVerify) along with an identity space \mathcal{ID} , which are described as follows:

- **Setup**(1^λ): Given a security parameter λ , the *setup* algorithm outputs a master public key mpk and master secret key msk .
- USK_G ($\text{mpk}, \text{msk}, \text{id}$): Given a master public key mpk , a master secret key msk , and an identity $\text{id} \in \mathcal{ID}$, the *secret key generation* algorithm outputs a secret key usk_{ID} for an identity id .
- TSK_G ($\text{mpk}, \text{msk}, \text{id}$): Given a master public key mpk , a master secret key msk , and an identity $\text{id} \in \mathcal{ID}$, the *tracing key generation* algorithm outputs a tracing key tsk_{id} for identity id .
- **Enc**(mpk, id, M): Given a master public key, an identity id , and a message M , the *encryption* algorithm outputs a ciphertext C .
- **Dec**($\text{usk}_{\text{id}}, C$): Given a user's secret key usk_{id} and a ciphertext C , the *decryption* algorithm outputs a message M .
- **TVerify**($\text{tsk}_{\text{id}}, C$): Given a user's tracing key tsk_{id} and a ciphertext C , the *trace verification* algorithm checks whether

the ciphertext C is targeted for the identity id . If yes, it outputs 1; otherwise, it outputs 0.

Definition 3.2 (Correctness). Consider all security parameters λ ; all pairs (mpk, msk) generated by $\text{Setup}(1^\lambda)$; all messages M ; all identities $\text{id} \in \mathcal{ID}$; all usk_{id} and tsk_{id} generated by $\text{USK}_G(\text{mpk}, \text{msk}, \text{id})$ and $\text{TSK}_G(\text{mpk}, \text{msk}, \text{id})$, respectively; and all ciphertexts C generated by $\text{Enc}(\text{mpk}, \text{id}, M)$. Accordingly, we derive the following:

$$\Pr[\text{Dec}(\text{usk}_{\text{id}}, C) = M \wedge \text{TVerify}(\text{tsk}_{\text{id}}, C) = 1] \geq 1 - \text{negl}(\lambda).$$

Definition 3.3 (Consistency). Consider all security parameters λ ; all pairs (mpk, msk) generated by $\text{Setup}(1^\lambda)$; all messages M , all identities $\text{id}, \text{id}' \in \mathcal{ID}$, where $\text{id} \neq \text{id}'$; all $\text{usk}_{\text{id}}, \text{usk}_{\text{id}'}, \text{tsk}_{\text{id}},$ and $\text{tsk}_{\text{id}'}$ generated by $\text{USK}_G(\text{mpk}, \text{msk}, \text{id}), \text{USK}_G(\text{mpk}, \text{msk}, \text{id}')$, $\text{TSK}_G(\text{mpk}, \text{msk}, \text{id})$, and $\text{TSK}_G(\text{mpk}, \text{msk}, \text{id}')$, respectively; and all ciphertexts C generated by $\text{Enc}(\text{mpk}, \text{id}, M)$. Accordingly, we derive the following:

$$\Pr[\text{TVerify}(\text{tsk}_{\text{id}'}, C) = 0] \geq 1 - \text{negl}(\lambda).$$

The security requirement of the AIBET scheme is almost the same as that of the anonymous IBE scheme. The only difference is that adversary is allowed to query the tracing key on any identity except for the challenged identity. We present the following game to model this security between an adversary \mathcal{A} and challenger \mathcal{B} for AIBET scheme Π .

Game - IND-ANON-ID-CPA:

- **Setup.** The challenger \mathcal{B} runs $\text{Setup}(1^\lambda)$ to generate (mpk, msk) and give mpk to \mathcal{A} .
- **Phase 1.** \mathcal{A} is allowed to adaptively query the secret key generation and tracing key generation oracles as follows:
 - $\mathcal{O}^{\text{USK}_G}$: After receiving an identity $\text{id} \in \mathcal{ID}$ submitted by \mathcal{A} , \mathcal{B} returns $\text{usk}_{\text{id}} \leftarrow \text{USK}_G(\text{mpk}, \text{msk}, \text{id})$.
 - $\mathcal{O}^{\text{TSK}_G}$: After receiving an identity $\text{id} \in \mathcal{ID}$ submitted by \mathcal{A} , \mathcal{B} returns $\text{tsk}_{\text{id}} \leftarrow \text{TSK}_G(\text{mpk}, \text{msk}, \text{id})$.
- **Challenge.** After **Phase 1**, \mathcal{A} outputs a challenge message M and an identity $\text{id}^* \in \mathcal{ID}$ to \mathcal{B} , where id has not been queried to oracles. \mathcal{B} picks a random coin $b \leftarrow U(\{0, 1\})$ and a random ciphertext C from the ciphertext space. If $b = 0$, then \mathcal{B} outputs a ciphertext $\text{Enc}(\text{mpk}, \text{id}^*, M) \rightarrow C^*$; otherwise, \mathcal{B} sets $C^* = C$. Subsequently, \mathcal{B} returns C^* as a challenge to \mathcal{A} .
- **Phase 2.** \mathcal{A} can continue to query the oracles as executed in *Phase 1*. The only restriction is that \mathcal{A} cannot query these oracles on the challenge identity id^* .
- **Guess.** Finally, \mathcal{A} outputs a guess b' . If $b' = b$, \mathcal{A} wins the game. The advantage of \mathcal{A} winning the game can be defined as follows:

$$\text{Adv}_{\mathcal{A}, \Pi}^{\text{AIBET}} = \left| \Pr[b' = b] - \frac{1}{2} \right|.$$

Definition 3.4 (IND-ANON-ID-CPA for AIBET). For all PPT adversaries \mathcal{A} , we suggest that AIBET scheme Π is IND-ANON-ID-CPA secure if $\text{Adv}_{\mathcal{A}, \Pi}^{\text{AIBET}}$ is negligible.

4 OUR CONCEPT AND CONSTRUCTION

This section presents our concept and the AIBET scheme that is secure under the RLWE assumption.

4.1 Overview of Our Concept

Before introducing our concept, we provide an overview of the framework presented in [2]; this is because the current standard model secure lattice-based anonymous IBE [3, 9, 19, 20, 30, 32, 33] follows this framework. Consider the single-bit selectively secure anonymous IBE scheme presented in [2] as an example. Let A_1, A_2, B , and u be public parameters; let a user's identity id be associated with the matrix $[A]H(\text{id})$; let the user's secret USK_{id} be generated from the SampleLeft function; and let $F_{\text{id}} \cdot \text{USK}_{\text{id}} = u$, where $F_{\text{id}} = [A_0 | A_1 + H(\text{id}) \cdot B]$. The ciphertext has two parts

$$C = \left\{ c_0 = us + x + b \lfloor \frac{q}{2} \rfloor, c_1 = F_{\text{id}}s + \begin{bmatrix} y \\ z \end{bmatrix} \right\}, \text{ where } c_0 \text{ is related to}$$

the message b and c_1 is related to the identity. If the parameters are set correctly, the message b can be recovered by computing $w = c_0 - \text{USK}_{\text{id}} \cdot c_1$ and $b = 1$ if w is close to $\lfloor q/2 \rfloor$, and $b = 0$ otherwise.

To incorporate traceability into lattice-based IBE, an intuitive approach is to generate another formal part of the ciphertext; that is, $c'_0 = u's + x'$ according to the original scheme. Here, let u' be an added public parameter with the same distribution as u . The tracing key TSK_{id} is generated in a manner similar to that of the user's secret key, except that $F_{\text{id}} \cdot \text{TSK}_{\text{id}} = u'$. If the result $w' = c'_0 - \text{TSK}_{\text{id}} \cdot c_1$ is "not" close to $\lfloor q/2 \rfloor$, then the recipient can be considered to be identity id . However, in this approach, if the encrypter is malicious and wishes to hide the recipient's identity, he/she may randomly generate c'_0 such that w' cannot be computed correctly, then tracker cannot trace the recipient of the ciphertext even if the tracker has the tracing key.

To solve the aforementioned problem, two conditions have to be satisfied: (1) c_0 must connect to c'_0 ; (2) identity can be traced even if c'_0 does not be correctly generated. Hence, we carefully make the following adjustments:

- each user's secret key USK_{id} is sampled to satisfy $F_{\text{id}} \cdot \text{USK}_{\text{id}} = (u + u')$;
- there are two tracing keys ($\text{TSK}_{\text{id},1}, \text{TSK}_{\text{id},2}$) for an identity id such that $F_{\text{id}} \cdot \text{TSK}_{\text{id},1} = u'$ and $F_{\text{id}} \cdot \text{TSK}_{\text{id},2} = u'$;
- for decryptor, he/she must first compute $\tilde{c}_0 = c_0 + c'_0$ for decryption, instead of only using c_0 ;
- for tracker, for $i \in \{1, 2\}$, he/she first obtains $w_i = c'_0 - \text{TSK}_{\text{id},i} \cdot c_1$. Then, he/she compares w_i with $\lfloor q/2 \rfloor$ and sets $b_i = 1$ if w_i close to $\lfloor q/2 \rfloor$, and $b_i = 0$, otherwise. We say that the ciphertext is traced if $b_1 = b_2$.

At a high level, compared with the approach in [2], our approach has only one additional public parameter u' , and the means through which a secret key is generated is changed (the parameter of SampleLeft is changed to $u + u'$). Specifically, this heuristic can be directly incorporated into pre-existing anonymous IBE schemes [3, 9, 19, 20, 30, 32, 33] based on [2].¹

¹Notably, because the former part of the ciphertext in lattice-based anonymous IBE schemes [12, 16, 26] that are secure under random oracle model is independent from of the identity, our concept is not applicable to these schemes, which is consistent with the description in [6].

4.2 Lattice-based AIBET

To achieve efficiency and security, we apply our concept to Katsumata and Yamada's anonymous IBE [19], which was proven to be IND-ANON-ID-CPA secure under the standard model.

Let the identity space of our proposed scheme be $\mathcal{ID} \subseteq \{0, 1\}^\kappa$ for some $\kappa \in \mathbb{N}$, and let the message space be $\{0, 1\}^n \subset R$. In addition, we use an efficiently computable injective map S to map the identity $\text{id} \in \{0, 1\}^\kappa$ to a subset $S(\text{id})$ of $[1, \ell]^d$, where $\ell = \lceil \kappa^{1/d} \rceil$ and $d \in \mathbb{N}$. The parameters of the scheme are $n = n(\lambda), b = b(n), \rho = \rho(n), m = 2n, q = q(n), k = k(n), \ell = \ell(n), \alpha = \alpha(n), \alpha' = \alpha'(n)$ and $\sigma = \sigma(n)$. This choice of parameters is justified in Section 4.4.

- $\text{Setup}(1^\lambda) \rightarrow (\text{mpk}, \text{msk})$:

- (1) Compute $\mathbf{a} \in R_q^k$ associated with its trapdoor $T_{\mathbf{a}} \in R^{k \times k}$, where $(\mathbf{a}, T) \leftarrow \text{TrapGen}(1^n, 1^k, q, \rho)$.
- (2) Sample two uniformly random polynomials $u_1, u_2 \leftarrow U(R_q)$, and a polynomial vector $\mathbf{b}_0 \leftarrow U(R_q^k)$.
- (3) For $(i, j) \in [d] \times [\ell]$, sample random polynomial vectors $\mathbf{b}_{i,j} \leftarrow U(R_q^k)$.
- (4) Define a deterministic function $H : \mathcal{ID} \rightarrow R_q^k$:

$$H(\text{id}) = \mathbf{b}_0 + \sum_{(j_1, \dots, j_d) \in S(\text{id})} \text{PubEval}_d(\mathbf{b}_{1,j_1}, \mathbf{b}_{2,j_2}, \dots, \mathbf{b}_{d,j_d}) \in R_q^k.$$

- (5) Output $\text{mpk} := (\mathbf{a}, u_1, u_2, \mathbf{b}_0, \{\mathbf{b}_{i,j}\}_{(i,j) \in [d] \times [\ell]}, H)$ and $\text{msk} := T_{\mathbf{a}}$.
- $\text{USK}_G(\text{mpk} = (\mathbf{a}, u_1, u_2, \mathbf{b}_0, \{\mathbf{b}_{i,j}\}_{(i,j) \in [d] \times [\ell]}, H), \text{msk} = T_{\mathbf{a}}, \text{id} \in \mathcal{ID}) \rightarrow \text{usk}_{\text{id}}$:
 - (1) Compute $\mathbf{e} \leftarrow \text{SampleLeft}(\mathbf{a}, H(\text{id}), u_1 + u_2, T_{\mathbf{a}}, \sigma)$.
 - (2) Output $\text{usk}_{\text{id}} := \mathbf{e} \in R^{2k}$.
- $\text{TSK}_G(\text{mpk} = (\mathbf{a}, u_1, u_2, \mathbf{b}_0, \{\mathbf{b}_{i,j}\}_{(i,j) \in [d] \times [\ell]}, H), \text{msk} = T_{\mathbf{a}}, \text{id} \in \mathcal{ID}) \rightarrow \text{tsk}_{\text{id}}$:
 - (1) Compute $\mathbf{f}_1 \leftarrow \text{SampleLeft}(\mathbf{a}, H(\text{id}), u_2, T_{\mathbf{a}}, \sigma)$.
 - (2) Compute $\mathbf{f}_2 \leftarrow \text{SampleLeft}(\mathbf{a}, H(\text{id}), u_1, T_{\mathbf{a}}, \sigma)$.
 - (3) Output $\text{tsk}_{\text{id}} := (\mathbf{f}_1, \mathbf{f}_2) \in R^{2k} \times R^{2k}$.
- $\text{Enc}(\text{mpk} = (\mathbf{a}, u_1, u_2, \mathbf{b}_0, \{\mathbf{b}_{i,j}\}_{(i,j) \in [d] \times [\ell]}, H), \text{id}, M \in \{0, 1\}^n \subset R) \rightarrow C$:
 - (1) Sample $s \leftarrow U(R_q), x_{0,1}, x_{0,2} \leftarrow \mathcal{D}_{\mathbb{Z}^n, \alpha q}^{\text{coeff}}$.
 - (2) Sample $\mathbf{x}_1, \mathbf{x}_2 \leftarrow \left(\mathcal{D}_{\mathbb{Z}^n, \alpha' q}^{\text{coeff}} \right)^k$.
 - (3) Compute $c_{0,1} = su_1 + x_{0,1} + \lfloor q/2 \rfloor M, c_{0,2} = su_2 + x_{0,2}$, and $\mathbf{c}_1 = s[\mathbf{a}|H(\text{id})] + [\mathbf{x}_1|\mathbf{x}_2]$.
 - (4) Output $C := (c_{0,1}, c_{0,2}, \mathbf{c}_1) \in R_q \times R_q \times R_q^{2k}$.
- $\text{Dec}(\text{usk}_{\text{id}} = \mathbf{e}, C = (c_{0,1}, c_{0,2}, \mathbf{c}_1)) \rightarrow M$:
 - (1) Compute $c_0 = c_{0,1} + c_{0,2} \in R_q$.
 - (2) Compute $w = \left(\lfloor (2/q) \cdot \phi(c_0 - \mathbf{c}_1 \mathbf{e}^T) \rfloor \bmod 2 \right)$, where the rounding function $\lfloor \cdot \rfloor$ is applied component-wise.
 - (3) Output $M := w$.
- $\text{TVerify}(\text{tsk}_{\text{id}} = (\mathbf{f}_1, \mathbf{f}_2), C = (c_{0,1}, c_{0,2}, \mathbf{c}_1)) \rightarrow 1/0$:
 - (1) For $i \in \{1, 2\}$, compute $b_i = \left(\lfloor (2/q) \cdot \phi(c_{0,2} - \mathbf{c}_1 \mathbf{f}_i^T) \rfloor \bmod 2 \right)$, where the rounding function $\lfloor \cdot \rfloor$ is applied component-wise.
 - (2) If $w_1 = w_2$, output 1; otherwise, output 0.

4.3 Correctness and Consistency

LEMMA 4.1 (CORRECTNESS). *Given a pair comprising a master public key and master secret key $(\text{mpk} = (\mathbf{a}, u_1, u_2, \mathbf{b}_0, \{\mathbf{b}_{i,j}\}_{(i,j) \in [d] \times [\ell]}, \mathbf{H}), \text{msk} = \mathbf{T}_a) \leftarrow \text{Setup}(1^\lambda)$, given a ciphertext $\mathbf{C} = (c_{0,1}, c_{0,2}, \mathbf{c}_1) \leftarrow \text{Enc}(\text{mpk}, \text{id}, \mathbf{M})$, given a secret key $\text{usk}_{\text{id}} = \mathbf{e}$, and given a tracing key $\text{tsk}_{\text{id}} = (\mathbf{f}_1, \mathbf{f}_2)$ for user id , our proposed scheme is correct if the norm of the error term is bounded by $q/5$ with overwhelming probability.*

PROOF. The correctness of our scheme is proven if $\text{Dec}(\text{usk}_{\text{id}}, \mathbf{C})$ and $\text{TVerify}(\text{tsk}_{\text{id}}, \mathbf{C})$ return the message \mathbf{M} and 1, respectively.

We first consider the correctness of the decryption algorithm. In the Dec algorithm, we have

$$\phi(c_0 - \mathbf{c}_1 \mathbf{e}^\top) = \left[\frac{q}{2} \right] \phi(\mathbf{M}) + \underbrace{\phi(x_{0,1}) + \phi(x_{0,2}) - \phi([\mathbf{x}_1 | \mathbf{x}_2]) \text{rot}(\mathbf{e}^\top)}_{\text{error term}},$$

where $c_0 = c_{0,1} + c_{0,2}$.

We next analyze the norm of the error term by following the analogue of the Proof of Lemma 10 in [19]. Because $x_{0,1}$ and $x_{0,2}$ are chosen from $\mathcal{D}_{\mathbb{Z}^n, \alpha q}^{\text{coeff}}$, the vectors $\phi(x_{0,1})$ and $\phi(x_{0,2})$ are subgaussians with the parameter αq . Thus, let each j th entry of $\phi(x_{0,1}), \phi(x_{0,2}), |\phi(x_{0,1})_j|, |\phi(x_{0,2})_j|$ be less than $\alpha q \omega(\sqrt{\log n})$ with overwhelming probability. Similarly, because \mathbf{x}_1 and \mathbf{x}_2 are chosen from $(\mathcal{D}_{\mathbb{Z}^n, \alpha'})^k$, we have $\phi([\mathbf{x}_1 | \mathbf{x}_2]) \leftarrow \mathcal{D}_{\mathbb{Z}^{2nk}, \alpha'}$. In addition, according to the definition of the rot function, the norm of each column of $\text{rot}(\mathbf{e}^\top)$ is $\|\phi(\mathbf{e})\|_2$, where $\phi(\mathbf{e}) \leftarrow \mathcal{D}_{\Lambda_{\phi(u_1+u_2)}^\perp}([\text{rot}(\mathbf{a}^\top)^\top | \text{rot}(\mathbf{H}(\text{id})^\top)^\top], \sigma)$. According to Lemmas 2.3 and 2.4, we have, for each j th column, $|\phi([\mathbf{x}_1 | \mathbf{x}_2]) \text{rot}(\mathbf{e}^\top)_j| \leq \|\phi(\mathbf{e})\|_2 \cdot \alpha' \omega(\sqrt{\log nk}) \leq \sqrt{nk} \alpha' \sigma \omega(\sqrt{\log nk})$ with overwhelming probability.

Hence, we can conclude that each j th entry of the error term is bounded as $|\phi(x_{0,1}) + \phi(x_{0,2}) - \phi([\mathbf{x}_1 | \mathbf{x}_2]) \text{rot}(\mathbf{e}^\top)| \leq 2\alpha q \omega(\sqrt{\log n} + \sqrt{nk} \alpha' \sigma \omega(\sqrt{\log nk}))$ with overwhelming probability. If the assumption holds, i.e., $2\alpha q \omega(\sqrt{\log n} + \sqrt{nk} \alpha' \sigma \omega(\sqrt{\log nk})) \leq q/5$, then we can obtain the message \mathbf{M} correctly with overwhelming probability.

Subsequently, we analyze the correctness of the trace verification algorithm. In the TVerify algorithm, for $i = 1, 2$, we have

$$\phi(c_{0,2} - \mathbf{c}_1 \mathbf{f}_i^\top) = \underbrace{\phi(x_{0,2}) - \phi([\mathbf{x}_1 | \mathbf{x}_2]) \text{rot}(\mathbf{f}_i^\top)}_{\text{error term}}.$$

Using the preceding steps of the proof, we can also deduce that each j th entry of the error term is bounded as $|\phi(x_{0,2} - \phi([\mathbf{x}_1 | \mathbf{x}_2]) \text{rot}(\mathbf{f}_i^\top))| \leq \alpha q \omega(\sqrt{\log n} + \sqrt{nk} \alpha' \sigma \omega(\sqrt{\log nk}))$ with overwhelming probability. If the assumption holds (i.e., $\alpha q \omega(\sqrt{\log n} + \sqrt{nk} \alpha' \sigma \omega(\sqrt{\log nk})) \leq q/5$), then we can trace the identity of the recipient correctly with overwhelming probability. \square

LEMMA 4.2 (CONSISTENCY). *Consider a pair comprising a master public key and master secret key $(\text{mpk} =$*

$(\mathbf{a}, u_1, u_2, \mathbf{b}_0, \{\mathbf{b}_{i,j}\}_{(i,j) \in [d] \times [\ell]}, \mathbf{H}), \text{msk} = \mathbf{T}_a) \leftarrow \text{Setup}(1^\lambda)$; a ciphertext $\mathbf{C} = (c_{0,1}, c_{0,2}, \mathbf{c}_1) \leftarrow \text{Enc}(\text{mpk}, \text{id}, \mathbf{M})$; a secret key $\text{usk}_{\text{id}'} = \mathbf{e}'$; and a tracing key $\text{tsk}_{\text{id}'} = (\mathbf{f}'_1, \mathbf{f}'_2)$ for the user id' , where $\text{id} \neq \text{id}'$. Accordingly, our proposed scheme is consistent if the norm of the error term is bounded by $q/5$ with overwhelming probability.

PROOF. The proof of consistency is analogous to the proof of Lemma 4.1. Specifically, consistency is proven if $\text{TVerify}(\text{tsk}_{\text{id}'}, \mathbf{C})$ returns 0.

Consider the process of the trace verification algorithm. In the TVerify algorithm, for $i = 1, 2$, we have

$$\phi(c_{0,2} - \mathbf{c}_1 \mathbf{f}'_i{}^\top) = \phi(su_2) - \phi(s[\mathbf{a} | \mathbf{H}(\text{id})]) \text{rot}(\mathbf{f}'_i{}^\top) + \underbrace{\phi(x_{0,2}) - \phi([\mathbf{x}_1 | \mathbf{x}_2]) \text{rot}(\mathbf{f}'_i{}^\top)}_{\text{error term}}.$$

According to the aforementioned assumption, the error term is bounded only by $q/5$. Because $u_2 \in R_q$, $\mathbf{a} \in R_q^k$, and $\mathbf{H}(\text{id}) \in R_q^k$, the term $\phi(su_2) - \phi(s[\mathbf{a} | \mathbf{H}(\text{id})]) \text{rot}(\mathbf{f}'_i{}^\top)$ cannot be eliminated. The result of TVerify is not composed solely of 0 elements, so the algorithm outputs 0. Therefore, if the assumption holds, the tracker cannot trace the identity of the recipient correctly with overwhelming probability. \square

4.4 Parameter Selection

To satisfy the algorithms (TrapGen and SampleLeft), the security proofs, and the requirement for the norm of error term to be less than $q/5$ (for correctness and consistency to hold), the following requirements must be satisfied.

- the norms of the error terms $\alpha q \omega(\sqrt{\log n}) + \sqrt{nk} \alpha' \sigma \omega(\sqrt{\log nk})$ and $2\alpha q \omega(\sqrt{\log n}) + \sqrt{nk} \alpha' \sigma \omega(\sqrt{\log nk})$ are less than $q/5$ with overwhelming probability (required by Lemma 4.1 and 4.2),
- $\rho < \frac{1}{2} \sqrt{q/n}$ and $k \geq 2 \log_\rho q$ to ensure that TrapGen can function correctly (required by Theorem 2.9),
- $k \geq \lceil \log_b q \rceil$ such that the gadget matrix \mathbf{g}_b can be defined (required by Theorem 2.12),
- $\sigma > O\left(b\rho \cdot \sqrt{n \log_\rho q}\right) \cdot \omega(\sqrt{\log nk})$ and $\sigma > s_1(\mathbf{R}) \sqrt{b^2 + 1} \cdot \omega(\sqrt{\log n})$ such that the algorithms SampleLeft and SampleRight function correctly (required by Theorem 2.10 and 2.11). Here, $s_1(\mathbf{R}) \leq C'' \cdot \kappa \rho \sqrt{n} (\sqrt{k} + \omega(\sqrt{\log n})) \left((cn)^{d-1} + bnk \frac{(cn)^{d-1} - 1}{cn-1} \right)$ for some absolute constant C'' ,
- $\frac{k}{2} \left(\frac{q^2}{(2\rho+1)^k} \right)^{n/2} = \text{negl}(n)$ such that regularity lemma can be applied in the security proof (required by Lemma 2.6),
- $\alpha q \geq n^{3/2} k^{1/4} \omega(\log^{9/4} n)$ such that a worst-case-to-average-case reduction is achieved (required by Theorem 2.8),
- $\alpha' > 2\alpha q (s_1(\mathbf{R}) + 1)$ and $\alpha q > \omega(\sqrt{\log nk})$ such that the ReRand algorithm works correctly in the security proof (required by Lemma 2.2).

In [19], the author provided two candidate parameter sets, and the reader can consult that study for more details.

5 SECURITY PROOF

This section demonstrates that our above proposed scheme is adaptively IND-ANON-ID-CPA secure. Because our scheme is based on Katsumata and Yamada's IBE [19], we use the formulation they described for their security proof to implement the following proof.

THEOREM 5.1. *Our proposed AIBET scheme is adaptively IND-ANON-ID-CPA secure assuming that $\text{RLWE}_{n,k+2,q,\mathcal{D}_{\mathbb{Z}^n}^{\text{soeff}}}$ is hard, where the ciphertext space is $C = R_q \times R_q \times R_q^{2k}$.*

PROOF. Let \mathcal{A} be a PPT adversary, $\epsilon = \epsilon(n)$ be the advantage of \mathcal{A} , and $Q = Q(n)$ be the upper bound of the number of secret key generation and tracing key generation oracles. Because \mathcal{A} is a PPT adversary and $n = O(\lambda^\delta)$, where δ is a constant, we have $4(dQ + 1) \leq n^\varphi$ for all elements n that are sufficiently large, where $\varphi \in \mathbb{N}$. Similarly, suppose that \mathcal{A} breaks the security of our proposed scheme. Accordingly, we have $2\epsilon \geq n^{-\psi}$ for infinitely many elements n , where $\psi \in \mathbb{N}$. Therefore, for infinitely many $n \in \mathbb{N}$, we have

$$4dQ \leq n^\xi \text{ for all } n \in \mathbb{N} \text{ and } \frac{\epsilon}{2(dQ + 1)} \geq \frac{1}{n^\xi}, \quad (1)$$

where $\xi = \varphi + \psi$. Because ξ and d are constants, assuming that $d(\xi - 1) < n$, the aforementioned statement holds if n is sufficiently large.

To perform the proof, we execute a sequence of games in which the first game is identical to the IND-ANON-ID-CPA game defined in Section 3 and \mathcal{A} has no advantage in the last game. In addition, we define X_i to be the event that \mathcal{A} wins Game $_i$.

Game $_0$: This game is identical to the real IND-ANON-ID-CPA game. Suppose \mathcal{A} outputs a guess \bar{b} at the end of the game, by the definition of the advantage of \mathcal{A} , we have

$$\left| \Pr[X_0] - \frac{1}{2} \right| = \left| \Pr[\bar{b} = b] - \frac{1}{2} \right| = \epsilon.$$

Game $_1$: This game is similar to the previous game, except that at the end of the game, \mathcal{B} performs additional steps, which are described as follows:

- (1) \mathcal{B} picks $\mathbf{y} = (y_0, \{y_{i,j}\}_{(i,j) \in [d,\ell]})$, where $y_0 \leftarrow U([- \kappa(\xi n)^d, -1]_{R,(\xi-1)d+1})$ and $y_{i,j} \leftarrow U([1, n]_{R,\xi})$. Here, for two integers $v_0, v_1 \in \mathbb{Z}$, where $v_0 \leq v_1$, the positive integer $w \in \mathbb{N}$, $[v_0, v_1]_{R,w}$ is denoted as

$$[v_0, v_1]_{R,w} := \left\{ \sum_{i=0}^{w-1} a_i X^i \mid a_i \in [v_0, v_1] \text{ for all } i \in [0, w-1] \right\} \subseteq R.$$

- (2) Let id^* be the challenged identity and $\text{id}_1, \dots, \text{id}_Q$ be the identities queried on the secret key generation and tracing key generation oracles, \mathcal{B} then checks whether the following condition is satisfied:

$$\text{F}_y(\text{id}^*) = 0 \wedge \text{F}_y(\text{id}_1) \in R_q^* \wedge \dots \wedge \text{F}_y(\text{id}_Q) \in R_q^*$$

where $\text{F}_y : \mathcal{ID} \rightarrow R_q$ is defined as:

$$\text{F}_y(\text{id}) = y_0 + \sum_{(j_1, \dots, j_d) \in S(\text{id})} y_{1,j_1} \dots y_{d,j_d}.$$

If this condition does not hold, \mathcal{B} aborts the game and sets \mathcal{A} 's guess to $b' \leftarrow \{0, 1\}$. Otherwise, \mathcal{B} sets $b' = \bar{b}$.

LEMMA 5.2. *For any adversary \mathcal{A} , we have*

$$\left| \Pr[X_1] - \frac{1}{2} \right| \geq \frac{1}{(\kappa \xi^d n^d)^{(\xi-1)d+1}} \left(\frac{\epsilon}{2} - \frac{dQ}{n^\xi} \right).$$

PROOF. The proof is executed in a similar manner to the proof of Lemma 11 in [19]. Due to space constraints, please refer to [19] for more details. \square

Game $_2$: This game differs only slightly from the previous game, with the difference being the manner of choosing $\mathbf{b}_0, \mathbf{b}_{i,j}$. Specifically, in place of choosing $\mathbf{b}_0, \mathbf{b}_{i,j} \leftarrow U(R_q^k)$, $\mathbf{b}_0, \mathbf{b}_{i,j}$ are chosen as follows:

$$\mathbf{b}_0 = \mathbf{a}R_0 + y_0 \mathbf{g}_b, \mathbf{b}_{i,j} = \mathbf{a}R_{i,j} + y_{i,j} \mathbf{g}_b,$$

for $(i, j) \in [d] \times [\ell]$. According to regularity lemma (Lemma 2.6), the distributions of $(\mathbf{a}, \mathbf{b}_0, \mathbf{b}_{i,j})$ in Game $_1$ and Game $_2$ are negl-close. Therefore, we have $|\Pr[X_1] - \Pr[X_2]| = \text{negl}(n)$.

Game $_3$: In the previous games, when the condition

$$\text{F}_y(\text{id}^*) = 0 \wedge \text{F}_y(\text{id}_1) \in R_q^* \wedge \dots \wedge \text{F}_y(\text{id}_Q) \in R_q^*$$

is not satisfied, \mathcal{B} aborts at the end of the game. In the current game, \mathcal{B} moves the abort time forward. In other words, as long as the condition is not satisfied, \mathcal{B} aborts the game. Because no actual change occurs between Game $_2$ and Game $_3$, we have $\Pr[X_2] = \Pr[X_3]$.

Before moving to the next game, we define and provide the following results. First, we can define R_{id} for an identity as follows:

$$R_{\text{id}} = R_0 + \sum_{(j_1, \dots, j_d) \in S(\text{id})} \text{TrapEval}_d(R_{1,j_1}, \dots, R_{d,j_d}, y_{1,j_1}, \dots, y_{d,j_d}).$$

Additionally, according to the definition of R_{id} , $\text{H}(\text{id})$, PubEval , and Lemma 2.13, we have

$$\begin{aligned} \text{H}(\text{id}) &= \mathbf{b}_0 + \sum_{(j_1, \dots, j_d) \in S(\text{id})} \text{PubEval}_d(\mathbf{b}_{1,j_1}, \dots, \mathbf{b}_{d,j_d}) \\ &= \mathbf{a}R_{\text{id}} + \text{F}_y(\text{id}) \mathbf{g}_b. \end{aligned}$$

Furthermore, we consider the bound of $s_1(R_{\text{id}})$. First, because $y_{i,j}$ is chosen from $[1, n]_{R,\xi}$, we have $\|y_{i,j}\|_1 \leq \xi n$. Then, according to Lemma 2.5, we have $s_1(R_0), s_1(R_{i,j}) \leq B$ with all but negligible probability because R_0 and $R_{i,j}$ are chosen from $[-\rho, \rho]_R^{k \times k}$, where $B = C' \cdot \rho \sqrt{n}(\sqrt{k} + \omega(\sqrt{\log n}))$. Therefore, we have

$$\begin{aligned} s_1(R_{\text{id}}) &\leq s_1(R_0) + \sum_{(j_1, \dots, j_d) \in S(\text{id})} \\ &\quad s_1 \left(\text{TrapEval}_d(R_{1,j_1}, \dots, R_{d,j_d}, y_{1,j_1}, \dots, y_{d,j_d}) \right) \\ &\leq B \left(1 + \kappa(\xi n)^{d-1} + \kappa b n k \frac{(\xi n)^{d-1} - 1}{\xi n - 1} \right), \quad (2) \end{aligned}$$

for any $\text{id} \in \mathcal{ID}$ with all but negligible probability.

Game₄: In this game, instead of generating \mathbf{a} using the TrapGen algorithm, \mathcal{B} picks $\mathbf{a} \leftarrow U(R_q^k)$. According to Lemma 2.9, \mathbf{a} is $\text{negl}(n)$ -close to uniform; thus, the difference is only negligible. In addition, how the challenger answers the oracles is changed. Specifically, instead of answering the user's secret key $\text{usk} = \mathbf{e} \leftarrow \text{SampleLeft}(\mathbf{a}, H(\text{id}), u_1 + u_2, T_{\mathbf{a}}, \sigma)$ and tracing key $\text{tsk} = (f_1, f_2) \leftarrow \text{SampleLeft}(\mathbf{a}, H(\text{id}), u_2, T_{\mathbf{a}}, \sigma)$ for the identity $\text{id} \in \mathcal{ID}$ and $F_y(\text{id}) \in R_q^*$, \mathcal{B} answers them as follows: For any identity $\text{id} \in \mathcal{ID}$, if $F_y(\text{id}) \notin R_q^*$, \mathcal{B} aborts it. Otherwise, \mathcal{B} first computes R_{id} and then returns the secret key by computing $\text{usk} = \mathbf{e} \leftarrow \text{SampleRight}(\mathbf{a}, \mathbf{g}_b, R_{\text{id}}, F_y(\text{id}), u_1 + u_2, T_{\mathbf{g}_b}, \sigma)$ and returns the tracing key by computing $\text{tsk} = (f_1, f_2) \leftarrow \text{SampleRight}(\mathbf{a}, \mathbf{g}_b, R_{\text{id}}, F_y(\text{id}), u_2, T_{\mathbf{g}_b}, \sigma)$, depending on which oracle was queried by \mathcal{A} . Therefore, according to the proper choice of σ and according to Eq. (2), Theorem 2.10, and Theorem 2.11, the output distribution of SampleRight is $\text{negl}(n)$ -close to the distribution of SampleLeft . Hence, from the perspective of \mathcal{A} , the change is negligible. We have $|\Pr[X_3] - \Pr[X_4]| = \text{negl}(n)$.

Game₅: In the preceding game, when $b = 0$, \mathcal{B} generates the challenged ciphertext following the real scheme. In the current game, if the game does not abort and $b = 0$, \mathcal{B} creates the challenged ciphertext as follows. First, \mathcal{B} picks $s \leftarrow U(R_q)$ and picks $\mathbf{x} \leftarrow \left(\mathcal{D}_{\mathbb{Z}^n, \alpha q}^{\text{coeff}}\right)^k$ before computing $\mathbf{v} = s\mathbf{a} + \mathbf{x} \in R^k$. Additionally, according to Lemma 2.2, \mathcal{B} computes $\mathbf{c} \leftarrow \text{ReRand}\left(\text{rot}([I_k | R_{\text{id}^*}]), \phi(\mathbf{v}), \alpha q, \frac{\alpha'}{2\alpha q}\right) \in \mathbb{Z}_q^{2nk}$, where $I_k \in R^{k \times k}$ is the identity matrix of size $k \times k$. \mathcal{B} then picks $x_{0,1}, x_{0,2} \leftarrow \mathcal{D}_{\mathbb{Z}^n, \alpha q}^{\text{coeff}}$ and sets the challenged ciphertext to be

$$C^* = (c_{0,1} = v_{0,1} + \lfloor q/2 \rfloor \cdot M, c_{0,2} = v_{0,2}, \mathbf{c}_1 = \phi^{-1}(\mathbf{c})) \in R_q \times R_q \times R_q^{2k},$$

where $v_{0,1} = su_1 + x_{0,2}$, $v_{0,2} = su_2 + x_{0,2}$ and M is the challenge message chosen by \mathcal{A} .

In the following paragraphs, we show that, the change is negligible from the perspective of \mathcal{A} . Since $\phi(\mathbf{v}) = \phi(s\mathbf{a} + \mathbf{x}) = \phi(s)\text{rot}(\mathbf{a}) + \phi(\mathbf{x}) \in \mathbb{Z}_q^n$, where $\phi(\mathbf{x})$ has the distribution $\phi(\mathbf{x}) \leftarrow \mathcal{D}_{\mathbb{Z}^{nk}, \alpha q}$, with the proper choices of α and α' and according to the property of ReRand , we have

$$\begin{aligned} \mathbf{c} &= (\phi(s)\text{rot}(\mathbf{a})) \cdot \text{rot}([I_k | R_{\text{id}^*}]) + \mathbf{x}' \\ &= \phi(s) \cdot \text{rot}([\mathbf{a} | H(\text{id}^*)]) + \mathbf{x}' \\ &= \phi(s[\mathbf{a} | H(\text{id}^*)]) + \mathbf{x}' \\ &= \phi(s[\mathbf{a} | \mathbf{a}R_{\text{id}^*}]) + \mathbf{x}'. \end{aligned}$$

Thus, according to Lemma 2.2, the distribution of \mathbf{x}' is $\text{negl}(n)$ -close to $\mathcal{D}_{\mathbb{Z}^{2nk}, \alpha'}$. From the perspective of \mathcal{A} , the distribution of \mathbf{c}_1 between Game₄ and Game₅ is statistically close. Therefore, $|\Pr[X_4] - \Pr[X_5]| = \text{negl}(n)$.

Game₆: This game continues to change how the challenged ciphertext is generated when $b = 0$ and when the game is not aborted. In this game, \mathcal{B} picks $v_{0,1}, v_{0,2} \leftarrow U(R_q)$, $\mathbf{v}' \leftarrow U(R_q^k)$, and $\mathbf{x} \leftarrow \left(\mathcal{D}_{\mathbb{Z}^n, \alpha q}^{\text{coeff}}\right)^k$. Then, \mathcal{B} computes $\mathbf{c} \leftarrow$

$\text{ReRand}\left(\text{rot}([I_k | R_{\text{id}^*}]), \phi(\mathbf{v}), \alpha q, \frac{\alpha'}{2\alpha q}\right) \in \mathbb{Z}_q^{2nk}$, where $\mathbf{v} = \mathbf{v}' + \mathbf{x}$. Finally, the challenged ciphertext is set to be

$$C^* = (c_{0,1} = v_{0,1}, c_{0,2} = v_{0,2}, \mathbf{c}_1 = \phi^{-1}(\mathbf{c})) \in R_q \times R_q \times R_q^{2k},$$

where $s \leftarrow U(R_q)$ and $x_{0,2} \leftarrow \mathcal{D}_{\mathbb{Z}^n, \alpha q}^{\text{coeff}}$.

LEMMA 5.3. *For any adversary \mathcal{A} , we have $|\Pr[X_5] - \Pr[X_6]| = \text{negl}(n)$ under the $\text{RLWE}_{n,k+2,q,\mathcal{D}_{\mathbb{Z}^n,\alpha q}^{\text{coeff}}}$ assumption.*

PROOF. Suppose that there exists an adversary \mathcal{A} that can distinguish between Game₅ and Game₆ with a nonnegligible advantage. Accordingly, there exists another algorithm \mathcal{B} that can solve $\text{RLWE}_{n,k+2,q,\mathcal{D}_{\mathbb{Z}^n,\alpha q}^{\text{coeff}}}$ assumption with a nonnegligible advantage.

Instance. Before the **Setup** phase, \mathcal{B} is given an RLWE instance: $(\{a_i, v_i\}_{i=0}^{k+1}) \in (R_q \times R_q)^{k+2}$. Without loss of generality, we assume that $v_i = v'_i + x_i$ for $x_i \leftarrow \mathcal{D}_{\mathbb{Z}^n, \alpha q}^{\text{coeff}}$. The target of \mathcal{B} is to distinguish whether $v'_i = a_i s$ for some $s \in R_q$ or $v'_i \leftarrow U(R_q)$.

Setup. \mathcal{B} first picks $u_1 \leftarrow U(R_q)$, and sets $u_2 = a_0 - u_1$, $\mathbf{a} := (a_2, \dots, a_{k+1})$, $v_{0,1} := v_0$, and $v_{0,2} := v_1$, $\mathbf{v} := (v_2, \dots, v_{k+1})$. In addition, \mathcal{B} picks y as in Game₁; picks $R_0, R_{i,j}$ as in Game₂, sets \mathbf{b}_0 and $\mathbf{b}_{i,j}$ as in Game₂, and defines a function H as in Game₂. Finally, \mathcal{B} outputs $\text{mpk} = (\mathbf{a}, u_1, u_2, \mathbf{b}_0, \{\mathbf{b}_{i,j}\}_{(i,j) \in [d,\ell]}, H)$ to \mathcal{A} .

Phase 1 and Phase 2. The secret key generation and tracing key generation oracles are answered as in Game₄. That is, the keys are generated by R_0 and $R_{i,j}$.

Challenge. In this phase, \mathcal{A} submits a challenge identity id^* and message M to \mathcal{B} . If $F_y(\text{id}^*) \neq 0$, \mathcal{B} aborts and sets $b' \leftarrow U(\{0,1\})$. Otherwise, \mathcal{B} first randomly picks $b \leftarrow U(\{0,1\})$. Then, if $b = 0$, \mathcal{B} computes R_{id^*} and \mathbf{c} as in Game₆. Subsequently, \mathcal{B} sets the challenged ciphertext C^* as in Game₅. If $b = 1$, \mathcal{B} picks $c_{0,1}, c_{0,2} \leftarrow U(R_q)$, picks $\mathbf{c}_1 \leftarrow U(R_q^{2k})$, and sets $C^* = (c_{0,1}, c_{0,2}, \mathbf{c}_1)$. Finally, \mathcal{B} returns C^* to \mathcal{A} .

Guess. If the game is not aborted, \mathcal{A} outputs its guess b' . \mathcal{B} outputs 1 if $b' = b$ and 0 otherwise.

Analysis. If $\{a_i, v'_i + x_i\}_{i=0}^k$ are valid RLWE samples (i.e., $v'_i = a_i s$), \mathcal{B} perfectly simulates the perspective of \mathcal{A} in Game₅. Otherwise, the perspective of \mathcal{A} is in Game₆. Therefore, $|\Pr[X_5] - \Pr[X_6]|$ is less than the advantage that \mathcal{B} has after solving the $\text{RLWE}_{n,k+2,q,\mathcal{D}_{\mathbb{Z}^n,\alpha q}^{\text{coeff}}}$ assumption. \square

According to Lemma 5.3, if the $\text{RLWE}_{n,k+2,q,\mathcal{D}_{\mathbb{Z}^n,\alpha q}^{\text{coeff}}}$ assumption is hard, we have $|\Pr[X_5] - \Pr[X_6]| = \text{negl}(n)$.

Game₇: This game continues to change the way how the challenged ciphertext is generated when $b = 0$ and the game is not aborted. In this game, the ciphertext is created as

$$C^* = (c_{0,1} = v_{0,1}, c_{0,2} = v_{0,2}, \mathbf{c}_1 = [\mathbf{v}' | \mathbf{v}'R_{\text{id}^*}] + [x_1 | x_2]) \in R_q \times R_q \times R_q^{2k}$$

Because $\phi(\mathbf{v}) = \phi(\mathbf{v}' + \mathbf{x}) = \phi(\mathbf{v}') + \phi(\mathbf{x}) \in \mathbb{Z}_q^{nk}$ in Game₆, for the output \mathbf{c} , we have

$$\mathbf{c} = \phi(\mathbf{v}') \cdot \text{rot}([I_k | \mathbf{R}_{id^*}]) + \mathbf{x}' = \phi([\mathbf{v}' | \mathbf{v}' \mathbf{R}_{id^*}]) + \mathbf{x}',$$

where the distribution of \mathbf{x}' is $\text{negl}(n)$ -close to $\mathcal{D}_{\mathbb{Z}^{2nk}, \alpha'}$ according to Lemma 2.2. Therefore, we have $\Pr[X_6] - \Pr[X_7] = \text{negl}(n)$.

Game₈: This game changes how the user's secret key and tracing key are generated. Instead of generating them by running `SampleLeft` or `SampleRight`, \mathcal{B} directly returns the secret key and tracing key for an identity id by picking $\text{usk}_{id} = \mathbf{e} \leftarrow \mathcal{D}_{\Lambda_{\phi(u_1+u_2)}^{\text{coeff}}}([\text{rot}(\mathbf{a}^\top)^\top | \text{rot}(\text{H}(id)^\top)^\top], \sigma)$ and $\text{tsk}_{id} = (\mathbf{f}_1, \mathbf{f}_2) \leftarrow \mathcal{D}_{\Lambda_{\phi(u_2)}^{\text{coeff}}}([\text{rot}(\mathbf{a}^\top)^\top | \text{rot}(\text{H}(id)^\top)^\top], \sigma)$, respectively, without using \mathbf{R}_{id} . From the perspective of \mathcal{A} , similar to the change from Game₃ to Game₄, the distribution of the secret key and tracing key remains unchanged; therefore, we have $\Pr[X_7] - \Pr[X_8] = \text{negl}(n)$.

Game₉: In this last game, \mathcal{B} sets the challenged ciphertext to be

$$\mathbf{C}^* = (c_{0,1} \leftarrow U(R_q), c_{0,2} \leftarrow U(R_q), \mathbf{c}_1 \leftarrow U(R_q^{2k})),$$

regardless of whether b is 1 or 0. Because $v_0, v_1 \leftarrow U(R_q)$, we can readily determine that the distribution of $(c_{0,1}, c_{0,2})$ between Game₈ and Game₉ is negligible. In the following paragraphs, we show that \mathbf{c}_1 in Game₈ is $\text{negl}(n)$ -close to the uniform distribution over R_q^{2k} . Specifically, because $[\mathbf{x}_1 | \mathbf{x}_2] \in R^{2k}$, we only show that the distribution of $[\mathbf{v}' | \mathbf{v}' \mathbf{R}_{id^*}]$ is statistically close to the uniform distribution over R_q^{2k} . Before furnishing such a proof, we demonstrate that the following distributions are $\text{negl}(n)$ -close; that is,

$$(\mathbf{a}, \mathbf{a} \mathbf{R}_0, \mathbf{v}', \mathbf{v}' \mathbf{R}_0) \approx (\mathbf{a}, \mathbf{a}', \mathbf{v}', \mathbf{v}'') \approx (\mathbf{a}, \mathbf{a} \mathbf{R}_0, \mathbf{v}', \mathbf{v}''), \quad (3)$$

where $\mathbf{a}, \mathbf{a}' \leftarrow U(R_q^k), \mathbf{R}_0 \leftarrow U([- \rho, \rho]_R^{k \times k})$ and $\mathbf{v}', \mathbf{v}'' \leftarrow U(R_q^{2k})$. Eq. (3) is satisfied according to Lemma 2.6. Specifically, we can demonstrate that the first and second distributions are $\text{negl}(n)$ -close by applying Lemma 2.6 for $[\mathbf{a}; \mathbf{v}'] \in R_q^{2 \times k}$ and \mathbf{R}_0 . Similarly, we can show that the second and third distributions are $\text{negl}(n)$ -close by applying the same lemma for \mathbf{a} and \mathbf{R}_0 . According to the preceding description, let $\widetilde{\mathbf{R}}_{id^*} = \sum_{(j_1, \dots, j_d) \in S(id^*)} \text{TrapEval}_d(\mathbf{R}_{1, j_1}, \dots, \mathbf{R}_{d, j_d}, y_{1, j_1}, \dots, y_{d, j_d})$; we thus have

$$\begin{aligned} (\mathbf{a}, \mathbf{a} \mathbf{R}_0, \mathbf{v}', \mathbf{v}' \mathbf{R}_{id^*}) &= \left(\mathbf{a}, \mathbf{a} \mathbf{R}_0, \mathbf{v}', \mathbf{v}' (\mathbf{R}_0 + \widetilde{\mathbf{R}}_{id^*}) \right) \\ &\approx \left(\mathbf{a}, \mathbf{a} \mathbf{R}_0, \mathbf{v}', \mathbf{v}' + \mathbf{v}' (\widetilde{\mathbf{R}}_{id^*}) \right) \\ &\approx (\mathbf{a}, \mathbf{a} \mathbf{R}_0, \mathbf{v}', \mathbf{v}''), \end{aligned}$$

where $\mathbf{v}', \mathbf{v}'' \leftarrow U(R_q^{2k})$ and $\mathbf{R}_0 \leftarrow U([- \rho, \rho]_R^{k \times k})$. Therefore, we have $\Pr[X_8] - \Pr[X_9] = \text{negl}(n)$.

Analysis. Combining the aforementioned games, we have

$$\begin{aligned} \left| \Pr[X_9] - \frac{1}{2} \right| &= \left| \Pr[X_1] - \frac{1}{2} + \sum_{i=1}^8 (\Pr[X_{i+1}] - \Pr[X_i]) \right| \\ &\geq \left| \Pr[X_1] - \frac{1}{2} \right| - \sum_{i=1}^8 |\Pr[X_{i+1}] - \Pr[X_i]| \\ &\geq \frac{1}{(\kappa \xi^d n^d)^{\xi-1} d + 1} \left(\frac{\epsilon}{2} - \frac{dQ}{n^\xi} \right) - \text{negl}(n) \\ &= \frac{1}{\text{poly}(n)} \left(\frac{\epsilon}{2} - \frac{dQ}{n^\xi} \right) - \text{negl}(n). \end{aligned}$$

Because the challenged ciphertext contains no information related to which b is used in Game₉, \mathcal{A} can only return b' through a guessing process. That is, $\left| \Pr[X_9] - \frac{1}{2} \right| = 0$. This also implies that $\left(\frac{\epsilon}{2} - \frac{dQ}{n^\xi} \right)$ is negligible. However, according to Eq. (1), we have $\frac{\epsilon}{2} - \frac{dQ}{n^\xi} \geq \frac{1}{n^\xi}$ holding for infinitely many n . This, however, contradicts the underlying assumption. Therefore, by proof by contradiction, we conclude that there exists no such \mathcal{A} that can win the IND-ANON-ID-CPA game with a nonnegligible advantage. \square

6 CONCLUSION AND FUTURE WORK

In AIBET, a tracker can remove the anonymous security in anonymous IBE and identify the recipient; this thus increases the flexibility of anonymous IBE in some scenarios. In this paper, we first formalize the consistency property and then propose a novel concept for achieving AIBET from any lattice-based IBE scheme based on the anonymous IBE scheme presented by Agrawal *et al.*'s IBE [2]. Subsequently, we apply the concept to Katsumata and Yamada's anonymous IBE scheme [19] and construct the first quantum-resistant AIBET under the RLWE assumption.

In our future work, we will explore methods of obtaining more flexible and revocable trace keys. Additionally, we will consider whether the traceability system can be incorporated into other lattice-based IBE schemes, such as revocable IBE [10, 18, 31], identity-based proxy re-encryption [14, 15, 17], and IBE schemes with equality test [13, 25].

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