# **Iterative Differential Characteristic of TRIFLE-BC**

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**Abstract.** TRIFLE is a Round 1 candidate of the NIST Lightweight Cryptography Standardization process. In this paper, we present an interesting 1-round iterative differential characteristic of the underlying block cipher TRIFLE-BC used in TRIFLE, which holds with probability of  $2^{-3}$ . Consequently, it allows to mount distinguishing attack on TRIFLE-BC for up to 43 (out of 50) rounds with data complexity  $2^{124}$  and time complexity  $2^{124}$ . Most importantly, with such an iterative differential characteristic, the forgery attack on TRIFLE can reach up to 21 (out of 50) rounds with data complexity  $2^{63}$  and time complexity  $2^{63}$ . Finally, to achieve key recovery attack on reduced TRIFLE, we construct a differential characteristic covering three blocks by carefully choosing the positions of the iterative differential characteristic. As a result, we can mount key-recovery attack on TRIFLE for up to 11 rounds with data complexity  $2^{63}$  and time complexity  $2^{104}$ . Although the result in this paper cannot threaten the security margin of TRIFLE, we hope it can help further understand the security of TRIFLE.

Keywords: AEAD, TRIFLE, differential attack, distinguisher, forgery

## **1** Introduction

With the development of the emerging areas like sensor networks, healthcare, distributed control systems, the Internet of Things, and cyber physical systems, where highly-constrained devices are interconnected, typically communicating wirelessly with one another, and working in concert to accomplish some task, new requirements for cryptographic algorithms start to appear. The new requirements covers such aspects as energy, power, area and throughput. Consequently, recent years have witnessed many new designs of lightweight block ciphers, hash functions and stream ciphers like PRESENT [7], KATAN [8], PICCOLO [20], PHOTON [12], SIMON/SPECK [4], Midori [2], SKINNY [5], Plantlet [16], and QARMA [1], just to name a few. The main reason why there is a demand for lightweight designs lies in that conventional cryptographic algorithms designed for desktop/server environments cannot fit into constrained device. To standardize lightweight cryptographic algorithms that are suitable for use in constrained environments, the National Institute of Standards and Technology (NIST) started a public lightweight cryptography competition project in as early as 2013 and initiated the call for submissions in 2018, with the hope to

select a lightweight cryptographic standard by combining the efforts of both academia and industry. The 56 Round 1 candidates of the NIST Lightweight Cryptography Standardization project became public on April 18, 2019. Since the publication, the cryptanalysis has started. For instance, a probability 1 iterative differential characteristic in the SNEIK permutation was identified in [18], which was quickly exploited to mount forgery attack on full SNEIKEN [13]. As a response for this attack, the designer of SNEIK has updated SNEIK accordingly. Very recently, Eichlseder et al. also showed a forgery attack on FlexAEAD [11].

Since there exist several advanced cryptanalysis techniques to evaluate the security of a primitive, the resistance against differential attack [6], linear attack [15], integral attack [14,22,23], cube attack [10] and many other attack methods have been well analyzed by the designers for most submitted primitives. The feasibility of efficient security evaluation against classical cryptanalysis is owing to the emerging automatical cryptanalysis techniques to model the corresponding attacks [17,19,21,24,25] and solve with existing state-of-the-art solvers.

TRIFLE is one of the Round 1 candidates [9]. It is an Authenticated Encryption with Associated Data (AEAD) algorithm, which is constructed based on the underlying block cipher TRIFLE-BC. TRIFLE employs a MAC-then-Encrypt type paradigm, where CBC style authentication is done on the nonce, associated data and the plaintext to generate the tag. This tag is then used as a random IV in an output feedback mode of encryption to generate the ciphertext. The authors make a security claim for TRIFLE under the IND-CPA and INT-CTXT security model, which requires that the data complexity cannot exceed  $2^{64}$  and time complexity cannot exceed  $2^{128}$ . In other words, the total number of blocks (among all messages and associated data) processed through the underlying block cipher for a fixed master key at the online phase cannot exceed 2<sup>64</sup>. Moreover, the designers claim that the linear transform in TRIFLE-BC can provide the maximal diffusion. However, as will be shown, an iterative differential characteristic with hamming weight 1 is identified for TRIFLE-BC. Although such an iterative differential characteristic cannot be exploited to mount distinguishing attack on full TRIFLE-BC, we can attack 43 out of 50 rounds of TRIFLE-BC, revealing the powerful effect of such an iterative differential characteristic. In a word, when taking into account the combination of the S-box and linear transform in TRIFLE-BC, an interesting and surprising iterative differential characteristic with hamming weight 1 is identified, which holds with probability  $2^{-3}$ . Some related analytical results are presented in Table 1.

Attack Type	Target	Rounds	Data	Time	Ref.		
Distinguishing attack	TRIFLE-BC	43	2 <sup>124</sup>	2 <sup>124</sup>	Section 4.1		
Forgery attack	TRIFLE	21	263	263	Section 4.2		
Key-recovery attack	TRIFLE	11	263	2 <sup>104</sup>	Section 4.3		
Key-recovery attack	TRIFLE-BC	44	2126	2126	Section 4.3		

Table 1: The analytical results of TRIFLE

**Organization** This paper is organized as follows. The notations and the description of TRIFLE are given in Section 2. Then, we reveal the iterative differential characteristic of TRIFLE-BC in section 3. The application of this iterative differential characteristic on distinguishing attack, forgery attack and key-recovery attack is detailed in Section 4. Finally, we conclude the paper in Section 5.

### 2 Preliminaries

In this section, we give a description of the notations and the primitive TRIFLE.

### 2.1 Notation

For a better understanding of this paper, some notations are given below.

- 1. W represents the internal state of TRIFLE-BC.
- 2.  $W^i$  represents the input state of the *i*-th round of RIFLE-BC where  $(0 \le i \le 49)$ .
- 3.  $W_s^i/W_p^i$  respectively represent the internal state after **SubNibbles/BitPermutaion** in the *i*-th round of TRIFLE-BC.
- 4.  $\Delta W^i / \Delta W^i_s / \Delta W^i_p$  respectively represent the xor difference of  $W^i$ ,  $W^i_s$  and  $W^i_p$ .
- 5. Z[i] represents the *i*-th bit of Z (Z can be  $W^i$ ,  $W^i_s$ ,  $W^i_p \cdots$ ). Z[0] denotes the least significant bit of Z.
- 6.  $Z[j \sim i]$  represents the *j*-th bit to the *i*-th bit of Z (Z can be  $W^i, W^i_s, W^i_p \cdots$ ). For example,  $Z[1 \sim 0]$  denotes the two bits Z[1] and Z[0].
- 7.  $\gg$  and  $\oplus$  respectively represent the logic operation: rotate right and exclusive or.
- 8.  $A \parallel B$  represents the concatenation of A and B.

### 2.2 Specification of TRIFLE

TRIFLE is a block cipher based authenticated encryption mode with block size n = 128 that receives an encryption key  $K \in \{0, 1\}^{128}$ , a nonce  $N \in \{0, 1\}^{128}$ , an associated data  $A \in \{0, 1\}^*$  and a message  $M \in \{0, 1\}^*$  as inputs and returns a ciphertext  $C \in \{0, 1\}^{|M|}$  and a tag  $T \in \{0, 1\}^{128}$ , where |M| represents the length of M in number of bits. The underlying block cipher is denoted by TRIFLE-BC. TRIFLE employs a MAC-then-Encrypt type paradigm, where CBC style authentication is done on the nonce, associated data and the plaintext to generate the tag. This tag is then used as a random IV in an output feedback mode of encryption to generate the ciphertext. The construction of TRIFLE is depicted in Fig. 1, where **Prefix** is a constant to represent whether the associated data A and message M are empty. Besides, OZP is the function that applies optional 10\* padding on n bits, i.e.,  $OZP(X) = 0^{n-|X|-1}||1||X$  when |X| < n, and OZP(X) = X, if |X| = n. More details of TRIFILE can be found at [9].

The underlying block cipher TRIFLE-BC ( $E_K$  in Fig. 1) used in TRIFLE receives a 128-bit plaintext P and a 128-bit key  $K = (K_7||K_6||...||K_0)$ , where  $K_i \in F_2^{16}$  ( $0 \le i \le 7$ ). The internal state of TRIFLE-BC W can be viewed as 32 4-bit nibbles. The block cipher TRIFLE-BC is composed of 50 rounds and each round consists of four consecutive operations **SubNibbles**, **BitPermutation**, **AddRoundKey** and **AddRoundConst**, as specified in the following. More details can be found at [9].



 $CS = Prefix \oplus N \oplus A_0 \oplus A_1 \oplus \dots \oplus OZP(A_a) \oplus M_0 \oplus M_1 \oplus \dots \oplus OZP(M_m)$ 

Fig. 1: The construction of TRIFLE

**SubNibbles** TRIFLE-BC uses an invertible 4-bit S-box and applies it to every nibble of the internal state. The specification of this S-box can be found at Table 4. The corresponding Differential Distribution Table (DDT) can be found at Table 2.

**BitPermutation** TRIFLE-BC uses an optimal bit permutation to create maximal diffusion. This permutation maps bits from bit position *i* of the cipher state to bit position P(i), where  $P(i) = i/4 + (i \mod 4) \times 32$ . The bit mapping table can be seen at Table 3.

**AddRoundKey** The round key is xored with the interal state (W[4i + 1], W[4i + 2]) $(0 \le i \le 31)$ . Specifically, suppose the 128-bit  $K^i = (K_7^i ||K_6^i||...||K_0^i)$   $(0 \le i \le 49)$  represents the key used in the *i*-th round. Then, at round *i*, the key addition is proceeded as follows.

$$\begin{split} &U^{i}[31]\|...\|U^{i}[0] \leftarrow K_{4}^{i}\|K_{5}^{i}, \\ &V^{i}[31]\|...\|V^{i}[0] \leftarrow K_{1}^{i}\|K_{0}^{i}, \\ &W[4j+2] \leftarrow W[4j+2] \oplus U^{i}[j] \ (0 \le j \le 31), \\ &W[4j+1] \leftarrow W[4j+1] \oplus V^{i}[j] \ (0 \le j \le 31). \end{split}$$

As can be seen, we can also denote the *i*-th round key by  $(U^i, V^i)$ , where  $U^i \in F_2^{32}$  and  $V^i \in F_2^{32}$ . After key addition, the round key used for next round is generated as follows, which is similar to the one used in GIFT-128 [3].

$$K_7^{i+1} \| \dots \| K_0^{i+1} \leftarrow K_1^i \gg 2 \| K_0^i \gg 12 \| K_7^i \| \dots \| K_2^i.$$

Table 2: DDT of S-box of TRIFLE-BC

$\Delta_{in}/\Delta_{out}$	0	1	2	3	4	5	6	7	8	9	a	b	c	d	e	f
0	16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	2	2	2	0	2	0	4	2	2	0
2	0	2	0	0	0	2	0	0	0	4	0	2	2	2	2	0
3	0	2	2	0	2	2	0	4	0	2	0	2	0	0	0	0
4	0	0	2	4	0	0	0	2	0	2	2	2	0	2	0	0
5	0	0	0	0	0	4	2	2	0	2	2	0	0	2	0	2
6	0	0	2	2	2	0	0	2	2	0	2	0	0	0	4	0
7	0	0	2	2	4	0	0	0	0	2	0	2	2	0	0	2
8	0	0	0	2	2	2	4	2	0	0	0	2	0	0	2	0
9	0	2	2	0	0	0	0	0	2	0	2	4	2	2	0	0
а	0	0	0	2	0	2	0	0	0	0	4	2	2	0	2	2
b	0	2	4	0	0	0	2	0	0	2	0	0	2	2	0	2
с	0	2	0	0	2	2	2	0	2	0	0	0	0	4	2	0
d	0	4	0	2	0	0	2	0	2	0	0	0	2	0	2	2
e	0	0	0	2	2	0	2	2	4	2	0	0	0	0	0	2
f	0	2	2	0	2	2	0	0	2	0	2	0	0	0	0	4

Table 3: The TRIFLE-BC BitPermutation

i	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
P(i)	0	32	64	96	1	33	65	97	2	34	66	98	3	35	67	99
i	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
P(i)	4	36	68	100	5	37	69	101	6	38	70	102	7	39	71	103
i	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47
P(i)	8	40	72	104	9	41	73	105	10	42	74	106	11	43	75	107
i	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63
P(i)	12	44	76	108	13	45	77	109	14	46	78	110	15	47	79	111
i	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79
P(i)	16	48	80	112	17	49	81	113	18	50	82	114	19	51	83	115
i	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95
P(i)	20	52	84	116	21	53	85	117	22	54	86	118	23	55	87	119
i	96	97	98	99	100	101	102	103	104	105	106	107	108	109	110	111
P(i)	24	56	88	120	25	57	89	121	26	58	90	122	27	59	91	123
i	112	113	114	115	116	117	118	119	120	121	122	123	124	125	126	127
P(i)	28	60	92	124	29	61	93	125	30	62	94	126	31	63	95	127

**AddRoundConst** The 6-bit round constant is xored with the following 6 internal state bits: W[23], W[19], W[15], W[11], W[7] and W[3]. Besides, a constant bit 1 is added to in the most significant bit W[127]. The 6-bit round constant is generated with the same 6-bit affine LFSR used in SKINNY [5].

Table 4: The S-box of TRIFLE-BC

x	0	1	2	3	4	5	6	7	8	9	a	b	c	d	e	f
S(x)	0	с	9	7	3	5	e	4	6	b	a	2	d	1	8	f

### 2.3 Security Claim of TRIFLE

The designers of TRIFLE make a security claim for TRIFLE under IND-CPA and INT-CTXT security mode, as shown in Table 5. The data complexity of the attack quantifies the online resource requirements, and includes the total number of blocks (among all messages and associated data) processed through the underlying block cipher for a fixed master key. Therefore, the data complexity of our forgery attack and key-recovery attack are both below 2<sup>64</sup>. Note that the security claims are valid in nonce-misuse scenario as well.

Table 5: Security claim of TRIFLE by the designers

Security Mode	Data Complexity	Time Complexity
IND-CPA	2 <sup>64</sup>	$2^{128}$
INT-CTXT	264	2128

## **3** 1-Round Iterative Differential Characteristic of TRIFLE-BC

The 1-round iterative differential characteristic of TRIFLE-BC is found with an MILP method based on Sun et al's work [21]. Actually, even without such an MILP-based method, such a result can be obtained as well if taking a detailed look at the Differential Distribution Table (DDT) and the **BitPermutation**. The 1-round iterative differential characteristic  $\Delta W^i \rightarrow \Delta W^{i+1}$  is

which holds with probability of  $2^{-3}$ . An illustration can be seen in Fig. 2.

The correctness of this differential can be seen as follows. Based on DDT, the following difference propagation  $\Delta W^i \rightarrow \Delta W^i_s$  will hold with probability of 2<sup>-3</sup>.

$$\Delta W^{i} = 0 \times 0000 \ 0000 \ 0000 \ 0000 \ 0000 \ 0400 \ 0000 \ 0000,$$
  
 
$$\Delta W^{i}_{s} = 0 \times 0000 \ 0000 \ 0000 \ 0000 \ 0000 \ 0200 \ 0000 \ 0000.$$

As can be observed,  $\Delta W_s^i[41] = 1$  and  $\Delta W_s^i[j] = 0$  ( $0 \le j \le 127, j \ne 41$ ). According to the definition of **BitPermutation** in Table 3, we have

$$\Delta W_p^i[42] = \Delta W_s^i[41] = 1,$$
  
 
$$\Delta W_p^i[j] = 0 \ (0 \le j \le 127, j \ne 42)$$

Consequently,

 $\varDelta W^{i+1} = \varDelta W_n^i = 0 \times 0000 \ 0000 \ 0000 \ 0000 \ 0000 \ 0400 \ 0000 \ 0000.$ 



Fig. 2: The *s*-round iterative differential characteristic. The gray box represents the active s-box and the blue box represents the inactive s-box.

## 4 Application

With the 1-round iterative differential characteristic, we can mount distinguishing attack on reduced TRIFLE-BC, forgery attack on reduced TRIFLE and key-recovery attack on reduced TRIFLE. The details of the three attacks will be presented as follows.

### 4.1 Distinguishing Attack on Reduced TRIFLE-BC

Since there is a 1-round iterative differential characteristic holding with probability of  $2^{-3}$ , an intuitive way is to construct an *n*-round distinguisher holding with probability of  $3^{-3n}$ . Indeed, the distinguisher can be better. Instead of starting from the input difference  $\Delta_{ii}$  and ending at the output difference  $\Delta_{ii}$  for the *n*-round differential, where

$$\Delta_{it} = 0 \times 0000 \ 0000 \ 0000 \ 0000 \ 0000 \ 0400 \ 0000 \ 0000,$$

we can start from the input difference  $\Delta_{st}$  and end at the output difference  $\Delta_{en}$  so that the difference propagation in the first round  $(\Delta_{st} \rightarrow \Delta_{it})$  and the last round  $(\Delta_{it} \rightarrow \Delta_{end})$ can hold with the highest probability. According to DDT, the choice for  $\Delta_{st}$  and  $\Delta_{en}$  is

$$\Delta_{st} = 0 \times 0000 \quad 0000,$$
  
$$\Delta_{en} = 0 \times 0000 \quad 0000 \quad 0000 \quad 0000 \quad 0400 \quad 0000 \quad 0400.$$

The reason is that both  $S(b \oplus x) \oplus S(x) = 2$  and  $S(4 \oplus x) \oplus S(x) = 3$  ( $x \in F_2^4$ ) hold with probability  $2^{-2}$ . In other words, for the *n*-round differential characteristic  $\Delta_{st} \to \Delta_{en}$ , the iterative differential characteristic  $\Delta_{it} \to \Delta_{it}$  is located in the intermediate n - 2 rounds. As a result, the *n*-round differential characteristic  $\Delta_{st} \to \Delta_{en}$  will hold with probability of  $2^{2-3n}$ . With such an *n*-round differential characteristic, we can mount distinguishing attack on *n*-round TRIFLE-BC with data complexity  $2^{3n-2}$  and time complexity  $2^{3n-2}$ . Thus, the distinguishing attack can reach up to 42 (out of 50) rounds of TRIFLE-BC.

Indeed, since there is no whitening key used in TRIFLE-BC, we can peel off the **SubNibbles** and **BitPermutation** operations in the first round. In other words, we start the distinguishing attack from the state  $W_p^0$ . In this way, we can increase the above distinguisher by one more round. Thus, we can mount distinguishing attack on (n + 1)-round TRIFLE-BC with data complexity  $2^{3n-2}$  and time complexity  $2^{3n-2}$ . Thus, the distinguishing attack can reach up to 43 (out of 50) rounds of TRIFLE-BC, whose time complexity and data complexity are both  $2^{124}$ .

**Remark** The designers of TRIFLE [9] have used the MILP method [21] to find the best differential characteristics for up to 10 rounds and list their corresponding probability. The best differential characteristics for r ( $4 \le r \le 10$ ) rounds all hold with probability of  $2^{2-3r}$ . In fact, according to the DDT, we can observe that all the difference transactions ( $1 \rightarrow 8, 2 \rightarrow 1, 4 \rightarrow 2, 8 \rightarrow 4$ ) through an S-box hold with probability  $2^{-3}$ . Since the linear transform is only a bit permutation, one can always construct 128 such differential characteristics, where only one bit is active in the input of each round, thus explaining why the solver returns such a result. Among all of them, the one-round iterative differential characteristic is unique and can be easily utilized to mount forgery attack, as will be detailed below.

#### 4.2 Forgery Attack on Reduced TRIFLE

The overview of our forgery attack on n-round TRIFLE is illustrated in Fig. 3, where

 $\varDelta_{it} = 0 \times 0000 \ 0000 \ 0000 \ 0000 \ 0400 \ 0000 \ 0000.$ 

Specifically, insert difference at the nonce *N* and the first associated data block  $A_0$  so that  $\Delta_N = \Delta_{it}$  and  $\Delta_{A_0} = \Delta_{it}$ . In this way,  $\Delta_{CS} = \Delta_N \oplus \Delta_{A_0} = 0$ . Then, if the output difference of the second block equals to  $\Delta_{it}$ , a collision of the tag *T* is found. Therefore, the success probability to mount the forgery attack on *n*-round TRIFLE is equal to the probability of the *n*-round differential characteristic  $\Delta_{it} \to \Delta_{it}$ , which holds with probability  $2^{-3n}$ . The procedure of our forgery attack is as follows. Since the data complexity cannot exceed  $2^{64}$ , we set the message *M* empty.

- Step 1: The attacker randomly choose a nonce N and a 128-bit associated data A. Then, he sends an encryption query (A, M, N) and receives (C, T).
- Step 2: The attacker then sends an decryption query  $(A \oplus \Delta_{it}, C, T, N \oplus \Delta_{it})$ . If the decryption succeeds, a forgery is achieved. Otherwise, return Step 1 until the decryption succeeds.

Therefore, we can mount forgery attack on TRIFLE for up to 21 rounds. The corresponding data complexity and time complexity are both  $2^{63}$ . Note that a generic forgery attack on full TRIFLE will require  $2^{64}$  queries. Therefore, our forgery attack on 21 rounds of TRIFLE only slightly outperforms the generic attack. For forgery attack on smaller rounds r ( $1 \le r \le 20$ ), the data and time complexity are both  $2^{3r}$ . Since the designers claim that TRIFLE is a nonce misuse resistant primitive, the same nonce can be reused. Thus, we can efficiently construct a forgery under the same master key with only one query after the above forgery attack procedure succeeds. Specifically, once we know (A,M,N) and  $(A \oplus \Delta_{it},M,N \oplus \Delta_{it})$  can generate the same tag T, where M is empty, we can randomly choose another value for A' and send an encryption query (A', M, N) to receive (C', T'). Then, we can always know that  $(A' \oplus \Delta_{it}, C', T', N \oplus \Delta_{it})$  is a valid forgery.



Fig. 3: Overview of forgery attack

#### 4.3 Key-recovery Attack on Reduced TRIFLE

In this section, we present a key-recovery attack on reduced TRIFLE under the classical differential attack framework. Similarly, we firstly give an overview of our attack in

Fig. 4. Different from the forgery attack, we expect there is difference in the input to the



Fig. 4: Overview of key-recovery attack

last block to generate the tag. Therefore, we set  $\Delta_N \neq \Delta_{it}$  so that  $\Delta_{CS} \neq 0$  and  $\Delta_T \neq 0$ . However, to make the best use of the iterative differential characteristic, we have to ensure that the 1-round differential characteristic  $\Delta_N \rightarrow \Delta_{it}$  and  $\Delta_N \oplus \Delta_{it} = \Delta_{CS} \rightarrow \Delta_{it}$  is possible. Actually, similar case has been discussed in the distinguishing attack. According to DDT, we set the choice for  $\Delta_N$  as

Then,  $\Delta_{CS}$  will be

In this way, the 1-round differential characteristic  $\Delta_N \to \Delta_{it}$  and  $\Delta_{CS} \to \Delta_{it}$  will hold with probability of  $2^{-3}$  and  $2^{-2}$  respectively.

Suppose the aim is to mount key-recovery attack on r rounds of TRIFLE. Then, at the last block to generate the tag, we guess the last two round keys  $(U^{r-1}, V^{r-1}, U^{r-2}, V^{r-2})$  and compute backward to observe the input difference of the two active S-boxes in the (r-2)-th round. In this case, the differential used for the key-recovery attack is equivalent to a (2r-2)-round differential  $(\Delta_N \rightarrow \Delta_{en})$ , as depicted in Fig. 5. The value of  $\Delta_{en}$  is the same as defined in Section 4.2, as shown below.

$$\Delta_{en} = 0 \times 0000 \ 0000 \ 0000 \ 0000 \ 0000 \ 0400 \ 0000 \ 0400.$$

Consequently, the equivalent (2r - 2)-round differential  $(\Delta_N \rightarrow \Delta_{en})$  will hold with probability of  $2^{2-3(2r-2)}$ . Since the data complexity cannot exceed  $2^{64}$ , *r* can be at most 11. In other words, to mount key-recovery attack on 11-round TRIFLE, we can use an equivalent 20-round iterative differential characteristic as a distinguisher, which holds with probability  $2^{-58}$ .

Now, we give a detailed description of the phase to recover the key with the equivalent 20-round differential  $(\Delta_N \rightarrow \Delta_{en})$ . According to  $\Delta_{en}$ , we need to observe



Fig. 5: Presentation of the differential used for key-recovery attack

the difference  $\Delta W^{9}[43 \sim 40]$  and  $\Delta W^{9}[11 \sim 8]$ . Before stating the procedure to recover the key, we firstly explain which bits of the last two round key should be guessed. An illustration is given in Fig 6 and a detailed description is given below.

- To compute  $W^9[43 \sim 40]$ , we need to know  $(W^9_p[106], W^9_p[74], W^9_p[42], W^9_p[10])$ , which requires the knowledge of  $(U^{9}[26], U^{9}[18], U^{9}[10], U^{9}[2])$ . - To compute  $(W^{10}[106], W^{10}[74], W^{10}[42], W^{10}[10])$ , we need to know  $W_{p}^{10}[i]$ , where

 $i \in \{122, 90, 58, 26, 114, 82, 50, 18, 106, 74, 42, 10, 98, 66, 34, 2\}.$ 

Thus, we need to guess  $U^{10}[i]$ , where

 $j \in \{30, 22, 14, 6, 28, 20, 12, 4, 26, 18, 10, 2, 24, 16, 8, 0\}.$ 

- To compute  $W^9[11 \sim 8]$ , we need to know  $(W_p^9[98], W_p^9[66], W_p^9[34], W_p^9[2])$ , which requires the knowledge of  $(U^9[24], U^9[16], U^9[8], U^9[0])$ . To compute  $(W^{10}[98], W^{10}[66], W^{10}[34], W^{10}[2])$ , we need to know  $W_p^{10}[i]$ , where

 $i \in \{120, 88, 56, 24, 112, 80, 48, 16, 104, 72, 40, 8, 96, 64, 32, 0\}.$ 

According to the definition of **AddRoundKey**, all the above 16 bits can be directly deduced from the value of tag. This is because that only partial bits of the internal states are xored with the round key.

As can be seen from the above explanation, we need to guess 16 + 8 = 24 key bits in total in order to observe the difference  $\Delta W^{9}[43 \sim 40]$  and  $\Delta W^{9}[11 \sim 8]$ . Now, we give the complete procedure to recover the key as follows.

Step 1: Data Collection. The attacker randomly chooses a nonce N and a 128-bit associated A and an empty message M. Then, he sends an encryption query (A, M, N) and receives (C, T). Then, he choose a new nonce  $N' = N \oplus \Delta_N$  and a new 128-bit associated  $A' = A \oplus \Delta_{it}$  and an empty message M. Then, he sends an encryption query (A', M, N') and receives (C', T'). He repeats this step  $2^{t_0}$ times so as to obtain  $2^{t_1}$  valid pairs (T,T') for key recovery phase. A valid pair (T,T') should satisfy that some bits of  $\Delta_T = T \oplus T'$  are zero, i.e.,  $\Delta_T[j]$  should be zero, where

 $\begin{cases} 0 \leq j \leq 127 \\ j \notin \{122, 90, 58, 26, 114, 82, 50, 18, 106, 74, 42, 10, 98, 66, 34, 2\} \\ j \notin \{120, 88, 56, 24, 112, 80, 48, 16, 104, 72, 40, 8, 96, 64, 32, 0\} \end{cases}$ 



Fig. 6: To-be-guessed key bits in the last two rounds

Besides, since  $W^{10}[i]$  are computable without knowing the key information, where

 $i \in \{120, 88, 56, 24, 112, 80, 48, 16, 104, 72, 40, 8, 96, 64, 32, 0\},\$ 

we need to check whether the difference  $\Delta W^{10}$  is valid for the obtained (T, T'), i.e., among the above 16 bits, only  $W^{10}[98], W^{10}[66], W^{10}[34]$  and  $W^{10}[2]$  are allowed to have difference.

- Step 2: **Key-Recovery**. The attacker initialize an array **CNT** of size  $2^{24}$  with zero. Each row number of the array represents one possible value of the 24 to-be-guessed key bits. For the collected  $2^{t_1}$  valid pairs (T, T'), the attacker guess the round key as follows.
  - Step 2.1: Independently guess the value of  $(U^{10}[30], U^{10}[22], U^{10}[14], U^{10}[6])$ ,  $(U^{10}[28], U^{10}[20], U^{10}[12], U^{10}[4])$ ,  $(U^{10}[26], U^{10}[18], U^{10}[10], U^{2}[4])$ and  $(U^{10}[24], U^{10}[16], U^{10}[8], U^{10}[0])$  and independently check whether the difference of  $W^{10}[107 \sim 104]$ ,  $W^{10}[74 \sim 72]$ ,  $W^{10}[43 \sim 40]$  and  $W^{10}[11 \sim 8]$  are valid difference, i.e., only  $W^{10}[106], W^{10}[74], W^{10}[42]$ and  $W^{10}[10]$  are allowed to have difference. If they are, record the corresponding guess. After this step, the attacker is expected to obtain about  $2^4$  possible values for the 16 guessed key bits of  $U^{10}$ . The time complexity of this step is  $4 \times 2^4 = 2^6$ . For each of the obtained possible values, the attacker carries out Step 2.2.
  - Step 2.2: The attacker independently guess the value of  $U^9[i]$  ( $i \in \{26, 18, 10, 2\}$ ) and  $U^9[i]$  ( $i \in \{24, 16, 8, 0\}$ ). Then, if the guessed value for  $U^9[i]$ ( $i \in \{26, 18, 10, 2\}$ ) and  $U^9[i]$  ( $i \in \{24, 16, 8, 0\}$ ) can make  $W^9$  equal to  $\Delta_{en}$ , the attacker accordingly increase the element by 1 in the row of **CNT** while represents the corresponding guessed value for the 24 to-be-guessed key bits.

Step 3: **Determine**. After all valid pairs (T, T') are used, check the array **CNT**. It is expected that the correct guess for the 24 to-be-guessed key bits will correspond to a row with maximum value.

Since the equivalent 20-round differential holds with probability  $2^{-58}$  and the data complexity cannot exceed  $2^{64}$ , we choose  $2^{62}$  randomly values for (A, N) and expect to obtain  $2^4$  valid pairs (T, T') so that we can further confirm the correctness of the value for 24 to-be-guessed key bits. In this way, we can recover 24 bits of the key with time complexity and data complexity  $2^{63}$ . The remaining 104 key bits can be guessed by brute force at the offline phase based on the key scheduling algorithm of TRIFLE-BC. Thus, the time complexity and data complexity of the key-recovery attack on 11-round TRIFLE are  $2^{104}$  and  $2^{63}$  respectively.

**Key-Recovery Attack on TRIFLE-BC** It is also interesting to investigate the keyrecovery attack on TRIFLE-BC to help further understand the security of TRIFLE-BC, even though such an attack cannot work for real TRIFLE. Indeed the above keyrecovery strategy can be completely applied to TRIFLE-BC trivially. Thus, we are able to mount key-recovery attack on TRIFLE-BC for up to 42+2=44 rounds by using the 42-round differential that holds with probability of  $2^{-121}$ . We reduce the number of rounds of the distinguisher in Section 4.1 so that it can increase our confidence of the correctness of this attack. Similarly, we prepare  $2^{121+4} = 2^{125}$  pairs of plaintext so that there are  $2^4$  valid ciphertext pairs for usage. Therefore, the total complexity of this keyrecovery attack is dominated by the data collection phase, which requires  $2^{126}$  plaintexts and  $2^{126}$  time. We believe that such a key-recovery attack can be improved.

### 4.4 Experiments

To make the above theoretical results more convincing, we list a forgery (collision) for 10-round TRIFLE as following to demonstrate the correctness of the iterative differential characteristic. It is found with the reference implementation of TRIFLE [9]. To make the output in the implementation consistent with this paper, we changed the output format from the little-endian format to big-endian format.

- $N = 0 \times 1b050b100d130a060919000415190e19,$
- $A = 0 \times 061 = 1a0 \times 040104100202161 = 1b021a09,$
- M = Empty string,
- T = 0x28fa5821bf3278167acaa1b8f6de4603.

 $N \oplus \Delta_{it}$  = 0x1b050b100d130a060919040415190e19,

- $A \oplus \Delta_{it} = 0 \times 061 \times 100 \times 1000 \times 100 \times 100$ 
  - M = Empty string,
  - T = 0x28fa5821bf3278167acaa1b8f6de4603.

### 5 Conclusion

Although the designers claim that linear transform in TRIFLE-BC can provide sufficient diffusion, we can still find an iterative differential characteristic with hamming weight 1 by taking into account the combination of S-box and linear transform. With such a low-hamming-weight iterative differential characteristic, we can mount distinguishing attack on TRIFLE-BC for up to 43 rounds, forgery attack on TRIFLE for up to 21 rounds and key-recovery attack on TRIFLE for up to 11 rounds. We hope our result can help further understand the security of TRIFLE.

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