

A practical forgery and state recovery attack on the authenticated cipher PANDA-s*

Xiutao FENG, Fan ZHANG and Hui WANG

Key Laboratory of Mathematics Mechanization, Academy of Mathematics and Systems Science, CAS, China (e-mail: fengxt@amss.ac.cn)

Abstract. PANDA is a family of authenticated ciphers submitted to CARSAR, which consists of two ciphers: PANDA-s and PANDA-b. In this work we present a state recovery attack against PANDA-s with time complexity about 2^{41} under the known-plaintext-attack model, which needs 137 pairs of known plaintext/ciphertext and about 2GB memories. Our attack is practical in a small workstation. Based on the above attack, we further deduce a forgery attack against PANDA-s, which can forge a legal ciphertext (C, T) of an arbitrary plaintext P . The results show that PANDA-s is insecure.

Keywords: CAESAR, PANDA, state recovery attack, forgery attack.

1 Introduction

Authenticated cipher is a cipher combining encryption with authentication, which can provide confidentiality, integrity and authenticity assurances on the data simultaneously and has been widely used in many network session protocols such as SSL/TLS [1, 2], IPsec [3], etc. Currently a new competition, namely CAESAR, is calling for submissions of authenticated ciphers [4]. This competition follows a long tradition of focused competitions in secret-key cryptography, and is expected to have a tremendous increase in confidence in the security of authenticated ciphers.

PANDA is a family of authenticated ciphers designed by D. Ye et al and has been submitted to the CAESAR competition [5]. PANDA consists of two ciphers: PANDA-s and PANDA-b, and both are based on a simple round function. PANDA-s is similar to authenticated encryption (in short AE) with sponge structures [6] and is a mixture of a stream cipher and a MAC. PANDA-b is an online cipher like APE [7] with a permeation. In [8] Y. Sasaki et al present a forgery attack against PANDA-s under the condition of nonce reuse. It should be pointed that the nonce is usually a counter and is used once, thus it is easy to avoid launching Y. Sasaki et al' attack in practice. As for PANDA-s, in this work we present a practical state recovery attack with time complexity about

* This work was supported by the Natural Science Foundation of China (Grant No. 61121062, 11071285), the 973 Program (Grant No. 2011CB302401)

2^{41} under the known-plaintext-attack model, which needs 137 pairs of known plaintext/ciphertext and about 2GB memories. What is more, based on the above attack, we further deduce a forgery attack against PANDA-s which can forge a legal ciphertext (C, T) of an arbitrary plaintext P . The results show that PANDA-s is insecure.

The rest of this paper is organized as follows: in section 2 we recall PANDA-s briefly, and in section 3 we provide a state recovery attack and an evaluation of the time, data and memory complexity of our attack. Finally we further deduce a forgery attack against PANDA-s in section 4.

2 Description of PANDA-s

In this section we recall PANDA-s briefly. Since our attack does not involve in the initialization and the process of associated data of PANDA-s, thus here we omit them, and more details of PANDA-s can be found in [5].

PANDA-s takes in a 128-bit key K , a 128-bit nonce N , a variable-length associated data A and a variable-length plaintext P and outputs a variable-length ciphertext (C, T) , where T is a 128-bit authentication tag. The main part of PANDA-s is a round function RoundFunc, which is a bijection from an eight 64-bit-block input to an eight 64-bit-block output. The state of PANDA-s is seven 64-bit blocks, which is a part of the input and output of RoundFunc. RoundFunc consists of four non-linear transformations SubNibbles and a linear transformation LinearTrans, as shown in Fig. 1.

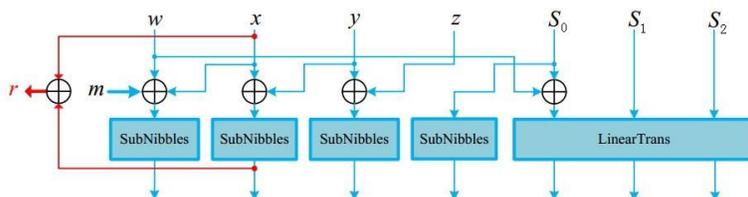


Fig. 1 The round function RoundFunc in PANDA-s

Let $(w, x, y, z, S_0, S_1, S_2, m)$ and $(w', x', y', z', S'_0, S'_1, S'_2, r)$ be the input and the output of RoundFunc respectively. Then the specific process of RoundFunc is defined as follows:

```

RoundFunc( $w, x, y, z, S_0, S_1, S_2, m$ )
   $w' \leftarrow \text{SubNibbles}(w \oplus x \oplus m)$ 
   $x' \leftarrow \text{SubNibbles}(x \oplus y)$ 
   $y' \leftarrow \text{SubNibbles}(y \oplus z)$ 
   $z' \leftarrow \text{SubNibbles}(S_0)$ 
   $(S'_0, S'_1, S'_2) \leftarrow \text{LinearTrans}(S_0 \oplus w, S_1, S_2)$ 
   $r \leftarrow x \oplus x'$ 
return  $(w', x', y', z', S'_0, S'_1, S'_2, r)$ 

```

2.1 SubNibbles

SubNibbles is a nonlinear transformation from a 64-bit input to a 64-bit output, and is shown in Fig. 2. Let $a_0a_1 \cdots a_{63}$ and $b_0b_1 \cdots b_{63}$ be the input and the output of SubNibbles respectively. Then $b_i b_{i+16} b_{i+32} b_{i+48} = S(a_i a_{i+16} a_{i+32} a_{i+48})$, where $S(\cdot)$ represents a 4×4 S-box and is defined as in [5], $i = 0, 1, \dots, 15$.

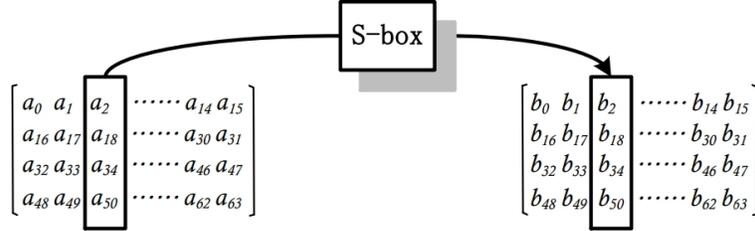


Fig. 2 SubNibbles acts on the individual columns of its input block

2.2 LinearTrans

The linear transformation uses the operations of a finite field. The finite field $\mathbb{F}_{2^{64}}$ is defined by an irreducible polynomial $p(x) = x^{64} + x^{30} + x^{19} + x + 1$, i.e., $\mathbb{F}_{2^{64}} = \mathbb{F}_2(\theta)$, where θ is a root of $p(x)$. The block $a_0a_1 \cdots a_{63}$ corresponds to $a_0 + a_1\theta + \cdots + a_{62}\theta^{62} + a_{63}\theta^{63} \in \mathbb{F}_{2^{64}}$. The linear transformation LinearTrans is defined as $\text{LinearTrans}(S_0, S_1, S_2) = (S_0, S_1, S_2)\mathcal{A}$, where the matrix

$$\mathcal{A} = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & \alpha & \alpha + 1 \end{pmatrix}^7$$

and $\alpha = \theta^{32} \in \mathbb{F}_{2^{64}}$.

2.3 Encryption

Let $p_0p_1 \cdots p_{m-1}$ be the plaintext and $state$ be the internal state of PANDA-s after initialization. Then the encryption is described as below:

$$\begin{aligned} (state, r) &\leftarrow \text{RoundFunc}(state, 0) \\ \text{for } t &= 0 \text{ to } m - 1 \\ c_t &\leftarrow p_t \oplus r \\ (state, r) &\leftarrow \text{RoundFunc}(state, p_t) \end{aligned}$$

2.4 The tag T

Use $tempt_i$ to update $state$ with RoundFunc 14 times, and then output the XOR of some of state bits as the authentication tag T , where $tempt_i = adlen$ when i is even, $tempt_i = mslen$ when i is odd, $adlen$ and $mslen$ are the bit-length of

the associated data and the plaintext respectively. More specifically,

for $i = 0$ to 13
 $state \leftarrow \text{RoundFunc}(state, tempt_i)$
 $T \leftarrow (w \oplus y, x \oplus z)$

3 A state recovery attack on PANDA-s

In this section we assume that an attacker has known a phase of the plaintext p_{t+i} corresponding to the ciphertext c_{t+i} after time $t \geq 0$, where $i = 0, 1, \dots, m-1$, and m is large enough for the attacker to launch his attack. Since $r_{t+i} = p_{t+i} \oplus c_{t+i}$ for $i \geq 0$, thus the attacker knows the key words $\{r_{t+i}\}_{0 \leq i \leq m-1}$ as well. Below we first introduce some notations.

Let $(w, x, y, z, S_0, S_1, S_2)$ be the registers of PANDA-s and $(w_t, x_t, y_t, z_t, S_{0,t}, S_{1,t}, S_{2,t})$ be the state of these registers at time $t \geq 0$. For an arbitrary 64-bit word $x = x_0x_1 \dots x_{63}$, we denote

$$x[j] = x_jx_{j+16}x_{j+32}x_{j+48},$$

where $0 \leq j \leq 15$. Observe the update of the state of PANDA-s, and we have the following conclusion:

- Lemma 1** 1. If $x_t[j]$ is known for some $0 \leq j \leq 15$, then all the sequences $\{x_{t+i}[j]\}_{i \geq 0}$, $\{y_{t+i}[j]\}_{i \geq 0}$, $\{z_{t+i}[j]\}_{i \geq 0}$ and $\{S_{0,t+i}[j]\}_{i \geq 0}$ are known;
2. If both $x_t[j]$ and $w_t[j]$ are known for some $0 \leq j \leq 15$, then the sequence $\{w_{t+i}[j]\}_{i \geq 0}$ is known.

Proof. It is noticed that $x_{t+i+1}[j] = x_{t+i}[j] \oplus r_{t+i}[j]$ for any $i \geq 0$, thus we have

$$x_{t+i+1}[j] = x_t[j] \oplus \bigoplus_{k=0}^i r_{t+k}[j].$$

If $x_t[j]$ is known, then the whole sequence $\{x_{t+i}[j]\}_{i \geq 0}$ is known.

By the definition of the SubNibbles, we have

$$y_{t+i}[j] = S^{-1}(x_{t+i+1}[j]) \oplus x_{t+1}[j], \quad (1)$$

$$z_{t+i}[j] = S^{-1}(y_{t+i+1}[j]) \oplus y_{t+1}[j], \quad (2)$$

$$S_{0,t+i}[j] = S^{-1}(z_{t+i+1}[j]), \quad (3)$$

thus the sequences $\{y_{t+i}[j]\}_{i \geq 0}$, $\{z_{t+i}[j]\}_{i \geq 0}$ and $\{S_{0,t+i}[j]\}_{i \geq 0}$ are known.

Item 2 follows directly from $w_{t+i+1}[j] = S(w_{t+i}[j] \oplus p_{t+i}[j] \oplus x_{t+i}[j])$ for any $i \geq 0$. ■

3.1 A state recovery attack

In this section we will provide a state recovery attack against PANDA-s. The details are described as below:

1. **Get equations on $\{w_{t+i}\}_{i \geq 0}$ and $\{S_{0,t+i}\}_{i \geq 0}$.**

By the definition of the LinearTrans, we need only three equations got at three distinct times to eliminate the variables $S_{1,t}$ and $S_{2,t}$. More precisely, the process is shown below:

First we get three equations at time $t + 1$, $t + 2$ and $t + 2$:

$$S_{0,t+1} = (S_{0,t} \oplus w_t, S_{1,t}, S_{2,t})\mathcal{A} \mathbf{e}_1, \quad (4)$$

$$S_{0,t+2} = ((S_{0,t} \oplus w_t, S_{1,t}, S_{2,t})\mathcal{A}^2 + (w_{t+1}, 0, 0)\mathcal{A}) \mathbf{e}_1, \quad (5)$$

$$S_{0,t+3} = ((S_{0,t} \oplus w_t, S_{1,t}, S_{2,t})\mathcal{A}^3 + (w_{t+2}, 0, 0)\mathcal{A} + (w_{t+1}, 0, 0)\mathcal{A}^2) \mathbf{e}_1, \quad (6)$$

where $\mathbf{e}_1 = (1, 0, 0)'$ is a basic column vector.

Second, we eliminate the variables $S_{1,t}$ and $S_{2,t}$ from the above equations and get

$$w_{t+2} \oplus C_5 w_{t+1} \oplus C_6 w_t = C_0, \quad (7)$$

where $C_0 = C_1 S_{0,t+3} \oplus C_2 S_{0,t+2} \oplus C_3 S_{0,t+1} \oplus C_4 S_{0,t}$, and C_1, C_2, \dots, C_6 are constants as defined in Appendix A.

2. **Find a multiple of $x^2 \oplus C_5 x \oplus C_6$ with coefficients 0 or 1.**

It is noticed that the computation of the S-boxes in the SubNibbles can be done in parallel, we need to find a nonzero multiple of $x^2 \oplus C_5 x \oplus C_6$ with coefficients 0 or 1 in $F_{2^{64}}$ in order to solve equation (7) faster. Indeed we do it easily. One can check the following polynomial $f(x)$

$$f(x) = \bigoplus_{i \in I} x^i$$

such that $x^2 \oplus C_5 x \oplus C_6 | f(x)$, where

$$I = \{ 0, 4, 6, 7, 8, 10, 11, 14, 15, 17, 18, \\ 19, 21, 23, 26, 30, 31, 32, 33, 34, 35, 37, \\ 39, 43, 45, 46, 47, 49, 50, 51, 52, 55, 59, \\ 61, 63, 64, 67, 68, 70, 72, 73, 74, 77, 78, \\ 79, 83, 85, 89, 91, 94, 96, 97, 99, 100, 101, \\ 103, 105, 106, 107, 108, 109, 110, 112, 113, 115, 117, \\ 118, 119, 122, 124, 125, 127 \}.$$

So we have

$$\bigoplus_{i \in I} w_{t+i} = C_t, \quad (8)$$

where C_t is a linear relation of $S_{0,t+i}$ ($i = 0, 1, \dots, 127$), or is viewed as an expression only on x_t .

3. Set up the tables T_j in order to solve w_t and x_t faster.

Set $W_t = \bigoplus_{i \in I} w_{t+i}$. First we subdivide equation (8) into 16 equations:

$$W_t[j] = C_t[j], \quad 0 \leq j \leq 15. \quad (9)$$

For each equation, for example j , by Lemma 1, the left $W_t[j]$ depends on $w_t[j]$ and $x_t[j]$, and the right $C_t[j]$ depends on $x_t[j]$ ($j = 0, 1, \dots, 15$). Let k be a positive integer such that $k \leq 15$. We consider the case $j = 0$ and further rewrite $C_t[0]$ as below:

$$C_t[0] = F_t \oplus G_t,$$

where F_t relies on $S_{0,t+i}[0], S_{0,t+i}[1], \dots, S_{0,t+i}[k-1]$, that is, $x_t[0], x_t[1], \dots, x_t[k-1]$, and G_t relies on $S_{0,t+i}[k], S_{0,t+i}[k+1], \dots, S_{0,t+i}[15]$, that is, $x_t[k], x_t[k+1], \dots, x_t[15]$, $0 \leq i \leq 15$. Hence we have

$$W_t[0] = F_t \oplus G_t.$$

Consider $k+1$ successive times $t, t+1, \dots, t+k$, and we get an equation system

$$\begin{cases} W_t[0] \oplus F_t = G_t \\ W_{t+1}[0] \oplus F_{t+1} = G_{t+1} \\ \dots \\ W_{t+k}[0] \oplus F_{t+k-1} = G_{t+k} \end{cases} \quad (10)$$

and write it as $\mathcal{E}(w_t[0], x_t[0], \dots, x_t[k-1]) = (G_t, G_{t+1}, \dots, G_{t+k})$ in short. For any $(k+1)$ -tuple $(G_t, G_{t+1}, \dots, G_{t+k})$, we set up a table T_0 to record $(w_t[0], x_t[0], \dots, x_t[k-1])$, where

$$\mathcal{E}(w_t[0], x_t[0], \dots, x_t[k-1]) = (G_t, G_{t+1}, \dots, G_{t+k}).$$

On the other hand, for any $1 \leq j \leq 15$, we set up a table T_j whose input is $(x_t[j], C_t[j])$ and output is $w_t[j]$, where $w_t[j], x_t[j], C_t[j]$ meet equation (9).

4. Recover the state by looking up the tables T_j .

After the tables T_j are set up, we can recover the state $(w_t, x_t, y_t, z_t, S_{0,t}, S_{1,t}, S_{2,t})$ by looking up the tables T_j . More precisely, the process is shown below:

- (a) FOR each possible value of $(x_t[k], \dots, x_t[15])$, DO:
- (b) Compute the $(k+1)$ -tuple (G_t, \dots, G_{t+k}) ; Look up the table T_0 to recover $w_t[0]$ and $x_t[0], \dots, x_t[k-1]$;
- (c) Recover $y_t, z_t, S_{0,t}$ and compute C_t by x_t ;
- (d) Look up the table T_j to recover $w_t[j]$ by $x_t[j]$ and $C_t[j]$ for $1 \leq j \leq 15$;
- (e) Recover $S_{1,t}$ and $S_{2,t}$ by the LinearTrans.
- (f) Check whether the recovered state $(w_t, x_t, y_t, z_t, S_{0,t}, S_{1,t}, S_{2,t})$ is correct or not. YES, output the current state and stop; NO, go to (a).

3.2 The time, data and memory complexity

In our attack we take $k = 6$. The most time-consuming operations in our attack mainly include the establishment of the table T_0 and the traversal of $(x_t[6], \dots, x_t[15])$. As for the former, namely, establishing the table T_0 , we first set up a temporary table *temp* which records $(w_t[0], x_t[0], x_t[1], x_t[2])$ for any $(G'_t, G'_{t+1}, G'_{t+2}, G'_{t+3})$, where $(w_t[0], x_t[0], x_t[1], x_t[2])$ meets the following equations:

$$\begin{cases} W_t[0] \oplus F'_t = G'_t \\ W_{t+1}[0] \oplus F'_{t+1} = G'_{t+1} \\ W_{t+2}[0] \oplus F'_{t+2} = G'_{t+2} \\ W_{t+3}[0] \oplus F'_{t+3} = G'_{t+3} \end{cases},$$

where F'_t means an expression only on $x_t[0], x_t[1], x_t[2]$ split from F_t . At the worst case, for any $(G'_t, G'_{t+1}, G'_{t+2}, G'_{t+3})$, we go through all possible values of $(w_t[0], x_t[0], x_t[1], x_t[2])$ and get the correct one, whose time complexity is at most $(2^{4 \times 4})^2 = 2^{32}$. Second, we set up the table T_0 by means of the temporary table *temp*. For any (G_t, \dots, G_{t+6}) , we guess the possible value of $(x_t[3], x_t[4], x_t[5])$ and look up the temporary table *temp* to recover $(w_t[0], x_t[0], x_t[1], x_t[2])$. Then we further check whether the recovered solution $(w_t[0], w_t[0], \dots, w_t[5])$ meets the rest 3 equations in (10) or not, and record the correct one. The time complexity of the second step is about $2^{4 \times (3+7)} = 2^{40}$. Finally we delete the temporary table *temp* as soon as the table T_0 is set up. Thus the total time complexity of setting up the table T_0 is about $2^{40} + 2^{32} \approx 2^{40}$. As for the latter, namely, the traversal of $(x_t[6], \dots, x_t[15])$, since it has totally $2^{4 \times 10} = 2^{40}$ possible values, thus the time complexity of the traversal of $(x_t[6], \dots, x_t[15])$ is about 2^{40} . So the total time complexity of our attack is about $2^{40} + 2^{40} = 2^{41}$.

As for the data complexity, in order to compute G_t , we need to compute $S_{0,t+i}[6], \dots, S_{0,t+i}[15]$ ($i = 0, 1, 2, \dots, 127$). The latter needs about 131 pairs of known plaintext/ciphertext. Further we need more 6 pairs of known plaintext/ciphertext for computing G_{t+1}, \dots, G_{t+6} . Thus we need totally 137 pairs of known plaintext/ciphertext, and it is very low.

As for the memory complexity, in order to store the table T_0 , we need about $7 \times 2^{4 \times 7} \text{B} \approx 2^{31} \text{B} = 2 \text{GB}$ memories, and store the tables T_j ($j = 1, 2, \dots, 15$), we need $15 \times 2^8 \text{B} < 4 \text{KB}$. Thus the memory complexity is about 2GB.

4 A forgery attack

Let (C, T) be the ciphertext and the authentication tag transported in some communication session. If an attacker has known a small phase of plaintext P which corresponds to some phase of the ciphertext C , then he can recover all corresponding plaintext of the ciphertext C and forge arbitrary legal ciphertext C' and the authentication tag T' , where we assume that the plaintext P contains at least 137 of 64-bit blocks. The process is shown blow: based on the above attack, first the attacker recovers the state of PANDA-s at the beginning of processing the plaintext P with the plaintext/ciphertext pairs (P, C) ; second,

since the update of the state of PANDA-s is invertible, he further recovers the initial state of PANDA-s in the process of encryption and decrypts the ciphertext C to get the whole plaintext P ; finally, the attacker chooses an arbitrary plaintext P' and encrypts them with the recovered initial state to get C' and further generates the tag T' . The attacker sends the message (C', T') to a legal receiver (note: he has the legal secret key). The receiver decrypts C' and verifies T' to get P' .

References

1. A. Frier, P. Karlton, and P. Kocher, The SSL 3.0 Protocol, Netscape Communications Corp., 1996. <http://home.netscape.com/eng/ssl3/ssl-toc.html>.
2. T. Dierks and C. Allen, The TLS Protocol, RFC 2246, 1999.
3. S. Kent and R. Atkinson, Security Architecture for the Internet Protocol, RFC 2401, 1998.
4. CAESAR: <http://competitions.cr.yt.to/index.html>.
5. PANDA v1: D. Ye, P. Wang, L. Hu, L. Wang, Y. Xie, S. Sun, P. Wang, submission to CAESAR, available from: <http://competitions.cr.yt.to/round1/pandav1.pdf>.
6. G. Bertoni, J. Daemen, M. Peeters, G. Assche, Duplexing the sponge: Single-pass authenticated encryption and other applications, SAC 2011, LNCS 7118, pp. 320-337, 2011.
7. E. Andreeva, B. Bilgin, A. Bogdanov, A. Luykx, B. Mennink, N. Mouha, K. Yasuda, APE: Authenticated permutation-based encryption for lightweight cryptography, <http://eprint.iacr.org/2013/791>.
8. Y. Sasaki and L. Wang, A Forgery Attack against PANDA-s, <http://eprint.iacr.org/2014/217>.

A The constants C_1, C_2, \dots, C_6

The bit representation is with regard to the primitive element θ , and the most significant bit is at the left.

$$C_1 = 1000001101110000100010001100100001011000011010000001001101001001$$

$$C_2 = 111001010100011001111100100110111101110111110011110011001011000$$

$$C_3 = 001110001011100000101010111110111000011110100011001100101011001$$

$$C_4 = 1000001101110000100010001100100001011000011010000001001101001001$$

$$C_5 = 1100110000010111011110011111000010001000110010110001110011110011$$

$$C_6 = 1000001101110000100010001100100001011000011010000001001101001001$$