

Survey and Benchmark of Lightweight Block Ciphers for Wireless Sensor Networks^{*}

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Abstract. For security applications in wireless sensor networks (WSNs), choosing best algorithms in terms of energy-efficiency and of small memory requirements is a real challenge because the sensor networks must be autonomous. In [17, 35], the authors have benchmarked on a dedicated platform some block-ciphers and have deduced the best candidates to use in the context of small embedded platforms. This article proposes to study on a dedicated platform of sensors most of the recent lightweight block ciphers as well as some conventional block ciphers. First, we describe the design of the chosen block ciphers with a security summary and we then present some implementation tests performed on our platform.

Keywords: lightweight block ciphers, sensors, benchmarks.

Introduction

Wireless Sensor Networks (WSNs) are composed of numerous low-cost, low-energy sensor nodes communicating at short distance through wireless links. Sensors are densely deployed to collect and transmit data of the physical world to one or few destinations called the sinks using multi-hop routing protocols. Wireless sensor networks can be really useful in many civil and military areas for collecting, processing and monitoring environmental data. A sensor node contains an integrated sensor, a microprocessor, some memories, a transmitter and an energy battery. Despite the relative simplicity of its basic components, sensor networking offers a great diversity: various hardwares (MicaZ, Telos, SkyMote, AVR or TI micro-controllers), various radio and physical layers (868MHz and 2,4GHz) using different types of modulations, various OS (TinyOS, Contiki, FreeRTOS, JITS), various constraints (real-time, energy, memory or processing), various applications (military or civil uses).

In such a context, a specific care must be invested in the design of the applications, communication protocols, operating systems and of course security protocols that will be used. Lots of protocols have been proposed to enforce the security offered by sensor networks. Despite the increasing request in this new area of research, few articles present results of real software implementations or benchmarks concerning the security primitives which can be used in sensor networks. In [17, 35], the authors present such results. In [35], the authors present benchmark results on a MSP430, a TI 16 bits microcontroller, comparing the most famous block ciphers (including AES, MISTY1, Skipjack,...) and the different possible modes of operations. In [17], the authors present benchmark results on a ATtiny device, a 8 bits microcontroller, of 12 block ciphers, 8 lightweight block ciphers and 4 conventional block ciphers. They also introduce a comparison metric that takes into account both the code size and the cycle count.

This article proposes to theoretically sum-up the security provided by most of the recent lightweight block ciphers and some conventional block ciphers and presents some implementation tests performed on a MSP430¹, a TI 16 bits microcontroller which is the corner stone of the nodes WSN430² used in the deployed Senslab platform³ [16].

This paper is organized as follows: Section 1 presents several block ciphers, evaluates their current security based on the most recent results and precises when required the implementation

^{*} This work was partially supported by the French National Agency of Research: ANR-11-INS-011.

¹ <http://www.ti.com/product/msp430f1611>

² <http://perso.ens-lyon.fr/eric.fleury/Upload/wsn430-docbook/>

³ <http://www.senslab.info/>

choices. Section 2 presents the dedicated platform and describes the methodology used to perform our benchmarks. Section 3 provides our results and our analysis concerning the benchmarking whereas Section 4 concludes this paper.

1 The studied block ciphers

Our benchmarks concern 17 block ciphers, 12 are lightweight and 5 are conventional block ciphers. Studied block ciphers are listed in Table 1 in alphabetic order.

The main differences between the conventional block ciphers and the lightweight block ciphers are centered on: the block size which is in general 32, 48 or 64 bits for a lightweight block cipher and equal to 64 or 128 bits for a conventional block cipher; the same remark also holds for the different possible key sizes (smaller for lightweight block ciphers); Lightweight block ciphers also rely more on elementary operations (such as binary XOR, binary AND, etc.) leading in an increase of required number of rounds; Lightweight block ciphers generally extremely simplify the key schedule due to memory requirements.

In this section, we give a quick overview of each implemented block cipher from a design point of view (without describing the key schedule) and from a cryptanalytic point of view (we limit our state of art in the case of unknown key settings and of related key settings, we do not describe attacks in the known or chosen key settings). We also provide some words about the way we implemented them when required.

NAME (Nb/Nk)	Reference	Struct.	Nb rounds
AES-128* (128/128)	[18]	SPN	10
CLEFIA-128* (128/128)	[48]	Feistel	18
DESXL (64/184)	[37]	Feistel	16
HIGHT (64/128)	[23]	Feistel	32
IDEA* (64/128)	[34]	Lai-Massey	8.5
KATAN & KTANTAN (32, 48, 64/80)	[9]	Stream	254
KLEIN (64/64, 80 and 96)	[19]	SPN	12, 16, 20
LBLOCK (64/80)	[57]	Feistel	32
LED (64/64 and 128)	[20]	SPN	32/48
mCrypton (64/64, 96 and 128)	[39]	SPN	12
MIBS (64/64 and 80)	[25]	Feistel	32
Noekeon* (128/128)	[14]	SPN	16
Piccolo (64/80 and 128)	[47]	Feistel	25/31
PRESENT (64/80 and 128)	[8]	SPN	31
TEA & XTEA (64/128)	[56]	Feistel	64
TWINE (64/ 80 and 128)	[51]	Feistel	36
SEA (96/96,...)	[50]	Feistel	Var.
SKIPJACK* (64/80)	[44]	Feistel	32

Table 1. Studied block ciphers. Nb means the size of the input/output block in bits; Nk means the size of the key in bits. * designates the conventional block ciphers in opposite to lightweight block ciphers.

AES-128 The AES is the current block cipher standard [18] designed by J. Daemen and V. Rijmen in 1997 and chosen as a standard in 2000. It is the most used block cipher. The AES is an iterated block cipher based on a SPN structure that ciphers block of size 128 bits under 128, 192 or 256 bits keys. We focus here on the case of AES-128 that cipher 128 bits blocks under a key of length 128 bits. This AES version is composed of 10 rounds that repeat four elementary mappings (SubBytes, ShiftRows, MixColumns and AddRoundKey) on blocks seen as 4×4 byte matrices.

Security The main security result against the AES-128 is a biclique cryptanalysis due to A. Bogdanov, D. Khovratovich, C. Rechberger [7]. It improves the key exhaustive search using particular relations linking together the keys through the key schedule and some bytes on internal states. The time complexity of this attack on the full AES-128 version is equal to $2^{126.2}$ AES-128 encryptions whereas

the memory requirements are small and the amount of data is equal to 2^{88} . The other interesting cryptanalytic result is due to P. Derbez, P.-A. Fouque and J. Jean in [15] that provide a dedicated meet-in-the-middle attack on 7 rounds of AES-128 where data/time/memory complexities are below 2^{100} .

Implementation Our implementation is without tables for the ShiftRows and MixColumns operations and uses a matrix of bytes.

CLEFIA-128 CLEFIA is a conventional block cipher designed by Sony and described in [48]. It has been created to achieve good results both in hardware and software. It ciphers block of length 128 bits under keys of length 128, 192 or 256 bits. This cipher is based on a generalized Feistel structure with 4 data lines with two 32-bit F-functions per round. The number of rounds depends on the key length and is equal to 18, 22 or 26 according the key size. The two F-functions call 2 different 8 bits Sboxes followed by a diffusion matrix multiplication inspired from the AES MixColumns operation.

Security In [53], the authors present impossible differential cryptanalysis against CLEFIA. With this method, they could build impossible differential attack against CLEFIA reduced to 12 rounds for a 128 bits key with a time complexity equal to 2^{119} encryptions. For key lengths of 192 bits and 256 bits, they manage to apply impossible differential attacks to 13-round and 14-round CLEFIA with time complexities of 2^{146} and 2^{212} encryptions. In [52], the author proposes a new kind of cryptanalysis called improbable differential cryptanalysis. By using this expansion method, the author cryptanalyzed 13, 14, and 15-round CLEFIA for the key sizes of length 128, 192, and 256 bits, respectively with a time complexity slightly lower than the exhaustive key search.

Implementation To store the cipher and the key, we use arrays of 8-bit numbers. The rest of the implementation follows the original specification.

DESL and DESXL DESL and DESXL are two lightweight variants of the Data Encryption Standard proposed by G. Leander, C. Paar, A. Poschmann and K. Schramm in [37]. The main idea is to simplify the DES round function using a single S-box instead of 8 and to discard the initial and final permutation of the DES to limit the size of the hardware implementation. So DESL iterates 16 rounds of a classical Feistel network and takes a block of size 64 bits as the DES under a key of size 56 bits whereas DESXL uses, as DESX, a whitening method to reinforce the security with a key of length 184 bits with 64 bits blocks. We only consider DESXL in our implementations for clear security reasons.

Security Up to our knowledge, no attack has been exhibited against DESL and DESXL. It seems logical as the authors of [37] repaired all the known weaknesses of the DES, especially by chosen a new well suited Sbox.

Implementation To store the block to cipher and the key, we use arrays of 8-bit numbers. We used particular tables to simplify the key schedule.

HIGHT HIGHT is a dedicated lightweight block cipher proposed at CHES 2006 [23]. It takes blocks of size 64 bits under keys of length 128 bits iterating on 32 rounds a modified 8-branch Feistel network where the XOR operation is sometimes replaced by a modular addition. The two internal functions of the Feistel network consist in XOR operations combined with left or right rotations.

Security One of the best known attack in the unknown key settings against HIGHT is an impossible differential attack proposed in [11] against 27 rounds of HIGHT with a complexity slightly lower than the exhaustive search. In [22], the authors propose a biclique attack against the full rounds of HIGHT with a computational complexity of $2^{126.4}$ encryptions, faster than exhaustive search based on 8-round bicliques. In [33], the authors propose a related key attack against the full rounds of HIGHT faster than an exhaustive key search using 4 related keys.

Implementation The subkeys generation uses constants produced by a LFSR. We used a 128-bytes table to store those constants. The key and the the block to cipher are stored in tables of 8-bit numbers.

IDEA IDEA [34] is a conventional block cipher that uses 64 bits blocks with a 128 bits key. It is composed of 8.5 identical rounds. It is based on the Lai-Massey scheme and interleaves operations on 16 bits words from different groups (modular additions, modular multiplications and XORs). It is one of the most widely used block ciphers, due to its inclusion in several cryptographic packages, such as PGP.

Security Since its publication, IDEA resisted intensive cryptanalytic efforts and no attack on the full IDEA version exists. The most significant attacks are a 6 rounds attack faster than exhaustive key search that exploits the weak key-schedule algorithm of IDEA, and combines Square-like techniques with linear cryptanalysis [5]. In [28], the authors apply and extend the biclique framework to IDEA and for the first time describe an approach to noticeably speed-up key-recovery for the full 8.5 rounds IDEA. In addition to these attacks, three relatively large and easily detectable classes of weak keys were found [21, 6].

Implementation Due to the complexity of the extended Euclidean algorithm, the subkeys are generated and put in a 52-entry table. To store the block to cipher and the key, we use arrays of 8-bit numbers.

KATAN and KTANTAN KATAN and KTANTAN are two block ciphers based on stream ciphers design proposed at CHES 2009 [9]. They both take as input blocks of sizes 32, 48 or 64 bits under a 80 bits key and iterate during 254 rounds a kind of stream ciphers composed of two LFSRs and non-linear operations. The KATAN and KTANTAN differ from their key schedules: in KATAN, the 80 bits key is loaded into a register which is repeatedly clocked, whereas in KTANTAN, the key is burnt (i.e., fixed) and the only possible “flexibility” is the choice of subkey bits.

Security Against KTANTAN, the authors of [55] propose a meet-in-the-middle attack that recovers the 80-bit secret key of the full rounds KTANTAN- $\{32, 48, 64\}$ at time complexity of $2^{72.9}$, $2^{73.8}$ and $2^{74.4}$ respectively, each requiring 4 chosen-plaintexts. The best attack against KATAN is a conditional differential cryptanalysis described in [30, 31]. In [30], the authors propose a conditional differential cryptanalysis with a practical complexity in the single key settings against KATAN- $\{32, 48, 64\}$ on respectively 78, 70 and 68 rounds. In [31], the same authors extend their previous results in the related key settings against KATAN- $\{32, 48, 64\}$ on respectively 120, 103 and 90 rounds always with a practical complexity in all cases.

Implementation These variants makes use of two round functions. At each round, the choice of using one function or the other is made using a precomputed bit IR . The difference between those functions is just an additional xor in the case where this bit is '1'. Therefore, we use a constant table in which each i -th cell contains a value that must be used in the i -th round. This value is a bitfield full of '1' when the xor must be applied, and '0' when not (e.g. in the case of a 32-bits security key, a 64-bit int is set to $0xFFFFFFFFFFFFFFFF$). We store the block to cipher and the key in tables of 64-bit numbers.

KLEIN In [19], the authors propose a new lightweight block cipher called KLEIN. It ciphers blocks of size 64 bits under a key of length 64, 80 and 96 bits with a variable number of rounds equal to 12, 16 or 20. It is based on a SPN structure which mixes together elementary operations coming from the AES and from PRESENT.

Security In [2], the authors exploit the existence of differentials of unexpectedly high probability coming from the combination of the 4 bits Sbox and the byte-oriented MixColumns operation to construct practical and experimentally verified chosen-plaintext key-recovery attacks on up to 8 rounds of KLEIN-64.

Implementation To store the block to cipher and the key, we use arrays of 8-bit numbers.

LBLOCK LBLOCK has been proposed in [57]. It ciphers blocks of size 64 bits under keys of size 80 bits using 32 rounds of a modified Feistel network. The round function is composed of a subkey addition, 8 Sboxes applied in parallel followed by a 4 bits permutation.

Security Even if LBLOCK is a very recent algorithm, 5 papers present cryptanalytic results against it. Three of them proposed improved results on impossible differential attacks on 23 rounds of

LBLOCK. [54] proposes a biclique attack against a full round version of LBLOCK with a complexity slightly lower than exhaustive key search and proposes a modified key schedule algorithm to prevent this attack from happening. In [49], the authors propose to apply a new cryptanalytic method called zero-correlation linear attack against LBLOCK and they managed to mount a 22 rounds attack with a complexity slightly lower than the exhaustive key search that works for the both key schedule versions of LBLOCK.

Implementation To store the block to cipher and the key, we use arrays of 8-bit numbers.

LED LED is a lightweight block cipher [20] that ciphers 64 bits blocks under keys of length 64 or 128 bits (and could be adapted for a 80 bits key). The number of rounds is 32 for a 64 bits key and 48 for a 128 bits key. Each block to cipher is represented by a 4×4 nibble matrix. LED is a SPN block cipher that uses the same inner transformations than the AES but on nibbles and optimized for hardware applications. One of the main originality of LED is the absence of key schedule, instead the key is xored every 4 rounds. This absence is compensated by an increased number of rounds when compared with the AES.

Security The security of LED is studied in two papers. In [24], the authors investigate the security of LED against the meet-in-the-middle attacks. They are able to mount meet-in-the-middle attacks against 8 rounds of LED-64 and 16 rounds of LED-128 with complexities slightly lower than the exhaustive key search. In [41], the authors present results concerning differential cryptanalysis of LED. They first show attacks for LED-64 reduced to 12 and 16 rounds and finally present an observation on full LED in the related-key settings.

Implementation We made three implementations of this block cipher. The first one (LEDxx) is a standard and implementation that does not make use tables. The others use 8 lookup-tables in the `SubCells`, `ShiftRows` and `MixColumnsSerial`. In one of our implementations (LEDxx.tdur), these tables are pre-computed and we don't evaluate the cost of building them. In the other, these tables are computed before encrypting and decrypting. To store the block to cipher and the key, we use arrays of 8-bit numbers.

mCrypton mCrypton [39] is the lightweight version of the block cipher Crypton [38]. mCrypton is a 64 bits block cipher with three possible key lengths 64, 96 or 128 bits. It uses a SPN structure repeated during 12 rounds that acts on a 4×4 nibbles matrix. The round function uses four elementary transformations: a Sbox layer, a bit permutation, a column-to-row transposition and a subkey addition.

Security In [45, 40], the security of mCrypton is scrutinized in the related key settings. In [45], the author shows that 8-round mCrypton with 128-bit key is vulnerable to related-key rectangle attack. In [40], the authors construct 9-round related-key impossible differential attacks against mCrypton-96 and mCrypton-128. No result appears in the unknown key settings.

Implementation We implemented the solution proposed in the reference paper, using a 8-bit array for the block to cipher, and a 16-bit table for the key.

MIBS MIBS [25] uses a Feistel structure with data block length of 64 bits and key lengths of 64 bits or 80 bits and consists of 32 rounds. The internal F-function, inspired from the one of the Camellia block cipher [1], acts on nibbles and is composed of a subkey addition, an Sbox layer, a linear mixing layer and a nibble-wise permutation.

Security In [3], the authors present linear attacks on up to 18-round MIBS, the first ciphertext-only attacks on 13-round MIBS, a differential analysis on 14-round MIBS, and an impossible differential on 12-round MIBS. These attacks do not threaten the full 32-round MIBS, but significantly reduce its security margin.

Implementation We used a table for the sbox function and an other for the inverse. We store the block to cipher and the key on tables of 8-bit numbers.

Noekeon Noekeon [14] is a conventional block cipher with a block length and a key length of 128 bits submitted to the Nessie project. It is a substitution-linear transformation network in bit-slice

mode that allows very fast and compact implementations. It is similar to Serpent and uses cyclic shifts and bit-wise Boolean operations followed by an Sbox layer that acts on nibbles. It is composed of 16 rounds followed by a simple output transformation. Noekeon has two key schedules, one for applications where related-key attacks are not considered dangerous and one for applications where related-key attacks can be mounted.

Security Noekeon has not been chosen by the Nessie project due to the analysis done by Knudsen and Raddum in [32]. They show that there exist many related keys for which plaintexts of certain differences result in ciphertexts of certain differences with high probabilities independent of the key schedule used. It is also shown that for six out of seven S-boxes which satisfy the design criteria of the Noekeon designers, the resulting block ciphers are vulnerable to either a differential attack, a linear attack or both. It is concluded that Noekeon is not designed according to an optimal diffusion strategy.

Implementation We implemented two variants of the algorithm. In the first one (*INDNoekeon* in the following), a key scheduling phase is applied. In the second one (*DIRNoekeon*), this phase is skipped and we use the cipher itself in replacement. The block to cipher and the key are stored in tables of 32-bit entries.

Piccolo Piccolo [47] is a 64 bits blockcipher supporting 80 and 128 bits keys. It mixes together a 4 branches Feistel structure followed by a byte permutation *RP*. The two F-functions that are called in the Feistel layer act on 16 bits words and are composed of a Sbox layer applied at nibble level and of a nibble MixColumns like operation followed by a subkey addition. Piccolo is one of the first block cipher that has an hardware implementation requiring less than 1000 gates.

Security All the results concerning the security of Piccolo focus on biclique cryptanalysis. The best result in this direction is presented in [26] where bicliques on full round versions of Piccolo-80 and Piccolo-128 slightly lower than exhaustive key search are described.

Implementation We used one table storing the results of the multiplication of 0..15 by 2, and another for the multiplication by 3. We store the block to cipher and the key in tables of 16-bit numbers.

PRESENT PRESENT is the most famous lightweight block cipher presented at CHES 2007 [8]. It ciphers block of length 64 bits under keys of lengths 80 or 128 bits. The number of rounds is equal to 31. The round function is a simple SPN network composed of a subkey addition, a Sbox layer calling always the same nibble Sbox and a bit permutation layer.

Security PRESENT has attracted a lot of cryptanalytic attention because of very particular linear biases. The papers [42, 12, 13, 36] study the linear behavior of PRESENT regarding multiple linear trails. This kind of cryptanalysis allows to mount multi-linear attacks on up to 27 rounds of PRESENT but using all the codebook. Two bicliques with complexities about the same than the ones of the exhaustive key search against the two versions of PRESENT are also proposed in [26].

Implementation We store the block to cipher and the key in tables of 16-bit numbers.

SEA SEA- n, b [50] is a lightweight block cipher that takes an n bits block under a key of length also n . It acts on words of size b bits and has nr rounds. It is a very suitable block cipher as n could take the values 48, 96, 144, etc. It is based on a modified two branches Feistel network. The F-function of the Feistel is constructed using elementary operations and is composed of an addition with the subkey, an Sbox layer that acts on b bits word and words and bits rotations. The recommended number of rounds nr is equal to $3n/4 + n/b + 2 * \lfloor \frac{b}{2} \rfloor$.

Security Up to our knowledge, there is no security analysis published about SEA except the ones included in the original paper [50].

Implementation To store the block to cipher and the key, we use arrays of 16-bit numbers.

SKIPJACK SKIPJACK [44] is a block cipher developed by the NSA and declassified in 1998. SKIPJACK uses a 80 bits key and 64 bits data blocks. It is an unbalanced Feistel network with 32 rounds. It has two types of rounds, called Rule A and Rule B. Each round is described as a

linear feedback shift register with an additional nonlinear keyed G permutation. Rule B is basically the inverse of Rule A with minor positioning differences. Skipjack applies eight rounds of Rule A, followed by eight rounds of Rule B, followed by another eight rounds of Rule A, followed by another eight rounds of Rule B. G is a four-round Feistel permutation composed of an 8 bits Sbox and an 8 bits subkey addition.

Security SKIPJACK has been subject to intensive analysis as summed-up in [29]. The currently most successful attack against the cipher is the impossible differential attack which breaks 31 rounds out of 32, marginally faster than exhaustive search [4].

Implementation We store the block to cipher and the key in tables of 8-bit numbers.

TEA and XTEA TEA (Tiny Encryption Algorithm) is an old block cipher notable for its simplicity. It was designed in 1994 by D. Wheeler and R. Needham [56]. Due to many weaknesses found against TEA (see for example [27] for more details), TEA has been replaced by XTEA in [43]. XTEA is a 64 bits block cipher with a 128 bits key. It is based on a Feistel network and the recommended number of rounds is 64. The internal F-function is really simple and is composed of left and right shifts, XORs and additions.

Security Many papers have analyzed the security of XTEA. We will focus here on the most recent publications. In [11], the authors present an impossible differential attacks on 23-round XTEA. In [46], a three-subset meet-in-the-middle attack is applied against 25 rounds of XTEA with 9 known plaintexts and $2^{120.4}$ XTEA computations.

Implementation We store the block to cipher and the key in tables of 32-bit numbers.

TWINE TWINE is a lightweight 64 bits block cipher [51] having 80 bits or 128 bits key. It employs a Generalized Feistel Structure with 16 branches. It has 36 rounds whatever the key length. The internal F-function, repeated 8 times per round, is just composed of a subkey addition and of a single Sbox that acts on nibbles.

Security In [10], the authors present two biclique attacks on TWINE-80 and TWINE-128 with time complexities equal to $2^{79.10}$ and $2^{126.82}$ respectively with a data requirement for the two attacks equal to 2^{60} .

Implementation We store the subkeys and the block to cipher in tables of 8-bit numbers.

Conclusion In conclusion, we could notice that all the studied block ciphers have a sufficient security margin to be employed in real life applications. The most risky ones seem to be KLEIN, Noekeon and SKIPJACK.

2 Methodology

In this section, we present the platform used to perform the benchmarks and we also describe the testing framework.

2.1 The dedicated platform

The MSP430 is a Texas Instrument microcontroller running with an external 8MHz clock. This microcontroller is programmable via a JTAG connection. It integrates a 48 KBytes flash memory, a 10 Koctets RAM memory, 48 configurable Inputs/Outputs, 12-bit analog-to-digital conversion pins, a watchdog, 2 serial communication ports and 2 configurable timers. This microcontroller is compatible with most of real-time operating systems such as FreeRTOS.

All the codes were written in C. We used the GCC toolchain for MSP430 family to flash programs into the microcontroller. This includes the GNU C compiler (GCC), the assembler and linker (binutils), the debugger (GDB), and some other tools needed to make a complete development environment for the MSP430. These tools can be used on Windows, Linux, BSD and most other flavors of Unix. We used msp430-gcc version 4.6.3.

2.2 Methodology

We measured the performance of the algorithms as well as the memory consumption. To obtain the performance, we used simulator coming with mspdebug. This simulator is able to give the number of clock cycles spent at any point of the program execution. Although it is only a simulator, it is cycle-accurate and the experiments we made on real hardware confirmed the results obtained.

Concerning the memory consumption, we distinguish between the need of read-only memory (ROM) and writable memory (RAM). The ROM is used to store the code as well as tables that do not need to be modified – for instance, the F-table of skipjack. We obtain the size of the ROM needed simply by declaring as *static const* the concerned variables and getting the size of the text section in the *elf* file. In order to get the size of RAM needed, mspdebug tells us until which address the execution stack was modified.

3 Results

3.1 CPU cycles and energy consumption

Table 2 gives the performance of the algorithms.

3.2 Memory requirements

Table 2 reports the memory consumption of the algorithms. It shows the requirements of read-only memory (code + read-only tables) as well as the amount of RAM needed to store the stack and modifiable data. We can see that the requirement of RAM is very similar and very small, except for the CLEFIA and the KATAN families. The memory requirements of these functions is due to the use of large tables in the key scheduling phase.

On the contrary, the need of read-only memory is very different from one algorithm to an other. Whereas TEA and XTEA requires only 1354 and 1394 bytes of ROM to execute, KTANTAN requires 16252 bytes in its 64-bits version. The ROM consumption of the KATAN family is due to the tables used to store the bitfields (see Section 1).

3.3 Analysis

We consider 6 different metrics here: cycle count for enc.+key and for dec.+key, cycles/bytes for enc.+key and for dec.+key, code size (in bytes), RAM use (in bytes) and the metric introduced in [17] that is code size \times cycle count product, normalized by the block size (see Fig. 1). We detail in this Section some particular observations.

First, due to sensor memory requirement, we consider compact implementations. As shown in Table 3, TEA and XTEA have memory size less than 1500 bytes whereas NOEKEON, LED mCrypton, Piccolo, SEA and TWINE have memory footprint between 2000 and 3000 bytes which is really reasonable. At the contrary, all the KATAN and KTANTAN version have huge memory footprints due to their particular design which has the same cost when enciphering/deciphering 32, 48 or 64 blocks in parallel. In terms of RAM occupancy, HIGHT, LBlock, mCrypton, MIBS, Skipjack, TEA and XTEA require less than 20 bytes of RAM which is really performing.

Concerning performance, TEA, XTEA and the AES are the only ones that require less than 2000 cycles/byte. Some lightweight designs have poor performance: KATAN, KTANTAN, LED, mCrypton and PRESENT whereas the others (DESXL, NOEKEON, HIGHT, KLEIN, LBlock, Piccolo, TWINE) use less than 5500 cycles/bytes. IDEA is efficient in encryption but as expected and due to the key schedule inefficient in decryption.

Lastly, the combined metric in Figure 1 first shows the excellent size vs. performance trade-off offered by the AES. Among the low-cost ciphers, NOEKEON, TEA and XTEA have also an excellent behavior. In the same way, HIGHT, Piccolo and TWINE provide good trade-offs whereas KATAN and KTANTAN are not present in the Figure due to their too bad behaviors.

Algorithm	Block Size (bits)	Enc.+key: cycle count	Enc.+key : cycles/byte	Dec.+key: cycle Count	Dec.+key: cycles/byte
AES	128	30257	1891	38508	2406
CLEFIA128	128	98145	6134	101855	6365
CLEFIA192	128	150314	9394	123333	7708
CLEFIA256	128	155658	9728	145291	9080
DESXL	64	26055	3256	66913	8364
DIRnoekeon	128	26291	1643	27129	1695
HIGHT	64	32372	4046	32623	4077
IDEA	64	31402	3925	163380	20422
INDnoekeon	128	52564	3285	53435	3339
KATAN32	32	744279	186069	717056	179264
KATAN48	48	1127271	187878	1053680	175613
KATAN64	64	1518391	189798	1397924	174740
KLEIN64	64	29514	3689	100600	12575
KLEIN80	64	40278	5034	135369	16921
KLEIN96	64	51502	6437	170789	21348
KTANTAN32	32	10233211	2558302	10193489	2548372
KTANTAN48	48	10614933	1769155	10525067	1754177
KTANTAN64	64	11004783	1375597	10864265	1358033
LBlock	64	42954	5369	22005	2750
LED128	64	1341488	167686	1345152	168144
LED128_tcalc	64	268721	33590	274953	34369
LED128_tdur	64	171056	21382	173832	21729
LED64	64	894680	111835	897352	112169
LED64_tcalc	64	212409	26551	217401	27175
LED64_tdur	64	114872	14359	116280	14535
MCRYPTON64	64	107803	13475	219870	27483
MCRYPTON96	64	108499	13562	220320	27540
MCRYPTON128	64	108415	13551	220568	27571
MIBS64	64	49056	6132	52890	6611
MIBS80	64	58688	7336	39842	4980
PRESENT_SIZE	64	491602	61450	489813	61226
PRESENT_SPEED	64	364587	45573	368731	46091
Piccolo128	64	36497	4562	39600	4950
Piccolo80	64	32106	4013	34630	4328
SEA	96	119455	9954	120158	10013
SKIPJACK	64	84923	10615	123368	15421
TEA	64	8785	1098	9129	1141
TWINE	128	82003	5125	60932	3808
XTEA	64	9287	1160	9631	1203

Table 2. Software performance.

Function	RAM requirement (bytes)	Size of read-only data (bytes)
AES	19	4460
CLEFIA128	180	4780
CLEFIA192	268	5010
CLEFIA256	268	4924
DESXL	112	16816
DIRnoekeon	34	2710
HIGHT	18	3130
IDEA	82	3140
INDnoekeon	34	2784
KATAN32	1881	5816
KATAN48	1969	7076
KATAN64	1953	8348
KLEIN64	36	5486
KLEIN80	38	5676
KLEIN96	39	5862
KTANTAN32	614	10516
KTANTAN48	702	11764
KTANTAN64	790	16252
LBlock	13	3568
LED128	41	2648
LED128_tcalc	41	2948
LED128_tdur	41	2264
LED64	41	2670
LED64_tcalc	41	2498
LED64_tdur	41	2264
MCRYPTON64	18	2726
MCRYPTON96	20	2834
MCRYPTON128	24	3108
MIBS64	29	3184
MIBS80	16	3138
PRESENT_SIZE	142	4964
PRESENT_SPEED	142	4814
Piccolo128	91	2510
Piccolo80	79	2434
SEA	24	2804
SKIPJACK	19	6628
TEA	13	1354
TWINE	23	2216
XTEA	11	1394

Table 3. Memory usage.

4 Conclusion

We have presented here some benchmarks performed on lightweight block ciphers, the traditional ones and the new ones on a dedicated platform which is a sensor. In total, 17 ciphers have been implemented and analyzed keeping in mind that the compactness is an important issue in the sensor world. They show that some well-suited block ciphers such as Piccolo, TWINE, XTEA or the AES have good performance considering the trade-off between code size and cycle count. We also see that most of the ciphers specially dedicated to hardware (such as LED, PRESENT or KATAN and KTANTAN) have poor results.

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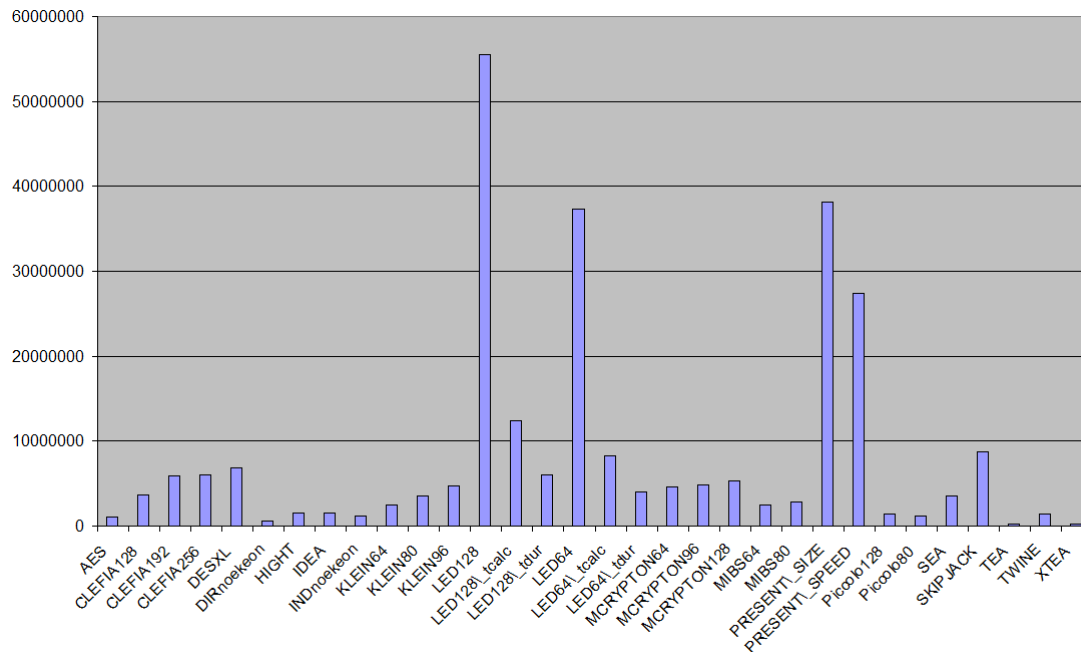


Fig. 1. Metric introduced in [17]: code size \times cycle count product/block size.

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