

# A Non Asymptotic Analysis of Information Set Decoding

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**Abstract.** We propose here a non asymptotic complexity analysis of some variants of information set decoding. In particular, we give this analysis for the two recent variants – published by May, Meurer and Thomae in 2011 and by Becker, Joux, May and Meurer in 2012 – for which only an asymptotic analysis was available. The purpose is to provide a simple and accurate estimate of the complexity to facilitate the parameter selection for code-based cryptosystems. We implemented those estimates and give a comparison at the end of the paper.

## Notation:

- $\mathcal{S}_n(\mathbf{0}, w)$  is the radius  $w$  sphere centered in  $\mathbf{0}$  in the Hamming space  $\{0, 1\}^n$ .
- $|X|$  denotes the cardinality of the set  $X$ .

## 1 Introduction: the Decoding Problem in Cryptology

The security of code-based cryptography heavily relies on the hardness of decoding in a random linear code. The computational syndrome decoding problem is NP-hard and is conjectured difficult in the average case.

**Problem 1 (Computational Syndrome Decoding - CSD).** *Given a matrix  $H \in \{0, 1\}^{r \times n}$ , a word  $s \in \{0, 1\}^r$ , and an integer  $w > 0$ , find  $e \in \{0, 1\}^n$  of Hamming weight  $\leq w$  such that  $He = s$ .*

We will denote  $\text{CSD}(H, s, w)$  the above problem and the set of its solutions. Decoding is one of the prominent algorithmic problems in coding theory for more than fifty years. So far, no subexponential algorithm is known which correct a constant proportion of errors in a linear code. Code-based cryptography has been developed on that ground and for many code-based cryptosystems, public-key encryption [18, 20] and digital signature [10], zero-knowledge protocols based on codes [28, 29, 14], hash-function [1], PRNG and stream ciphers [13, 15] and many others, decoding is the most threatening attack and therefore is a key point in the parameter selection.

*Generic Decoding Algorithms.* The most ancient technique for addressing CSD in cryptology is Information Set Decoding (ISD). It can be traced back to Prange [24]. The variants useful today in cryptology all derive more or less from Stern’s [27] or Dumers’s [11] algorithms. Following [6, 23] those variants are sometimes referred to as collision decoding. It was implemented (with various improvements) in [8] then in [5] which reports the first successful attack on the original parameter set. General lower bounds were proposed [12]. Several recent works have provided asymptotic improvements [6, 17, 4].

The other main technique is the Generalized Birthday Algorithm (GBA) [30] (order 2 GBA was previously published in [7]). The first use of GBA for decoding was proposed in [9] for attacking an early version of FSB [2]. It is sometimes faster than ISD. Let us also mention that when addressing *multiple instances* there are possible improvement, either with GBA (Bleichenbacher, unpublished, reported in [22]) or with ISD [26].

The security of the various code-based cryptographic primitives corresponds to a wide range of parameters for the CSD problem. To determine which attack is the most efficient, one should compare the error weight  $w$  with the Gilbert-Varshamov distance  $d_0$  (which is a function of the code length and size). *For a single instance*, the situation is the following: (1) when  $w < d_0$  (for encryption schemes) ISD is always better, (2) when  $w \approx d_0$  (for ZK-protocols, digital signature, stream cipher), the best attack is also ISD, and (3) when  $w > d_0$  (for hashing) the best attack is either ISD or GBA (with no easy rule to predict which is the best). Let us also mention that  $w > r/4$  is insecure because Saarinen’s attack [25]. In the current work, we are concerned with the case  $w < d_0$ , that is mainly McEliece and Niederreiter encryption schemes.

## 2 A General Framework for Information Set Decoding Algorithms

All known variants of collision decoding [27, 11, 8, 6, 17, 4] can be described within a simple framework similar to the one presented in [12]. The problem to solve is  $\text{CSD}(H_0, s_0, w)$ . The algorithm uses two main parameters  $p$  and  $\ell$  (integers) and will repeatedly permute randomly the columns of  $H_0$ , perform a (partial) Gaussian elimination<sup>1</sup>

$$UH_0P = \begin{array}{c} \begin{array}{|c|c|} \hline \begin{array}{c} r - \ell \\ 1 \\ \vdots \\ 1 \end{array} & \begin{array}{c} k + \ell \\ H' \end{array} \\ \hline \begin{array}{c} \ell \\ 0 \end{array} & \begin{array}{c} H \end{array} \\ \hline \end{array} \end{array}, Us_0 = \begin{array}{|c|} \hline s' \\ \hline s \\ \hline \end{array} \quad (1)$$

<sup>1</sup> if the first  $r - \ell$  columns of  $H_0P$  are dependent, which is unlikely, we change  $P$

where  $U$  is a non-singular  $r \times r$  matrix. We have  $e \in \text{CSD}(UH_0P, Us_0, w)$  if and only if  $Pe \in \text{CSD}(H_0, s_0, w)$ . All algorithms in the class we consider can be described as follows:

**input:**  $H_0 \in \{0, 1\}^{r \times n}$ ,  $s_0 \in \{0, 1\}^r$   
**repeat until SUCCESS**  
 1. pick a permutation  $P$  randomly and compute  $(H, H', s, s')$  as in (1)  
 2. compute a set of partial solutions  $\mathcal{E} \subset \text{CSD}(H, s, p)$   
 3. **for all**  $e \in \mathcal{E}$  **if**  $\text{wt}(e) + \text{wt}(s' + H'e) \leq w$  **then SUCCESS**

The variants will only differ in step **2**.

## 2.1 Three variants of ISD

**Building Blocks.** We give in Table 1 the generic building blocks used in all variants. The function `ISD_generic` has to be instantiated with some other func-

**Table 1.** Information set decoding building blocks

Parameters: – integers: $n, r, k = n - r, w, p, \ell$ Parameters $p$ and $\ell$ can be chosen to optimize the algorithm. <hr/> <b>function ISD_generic</b> <b>input:</b> $H_0 \in \{0, 1\}^{r \times n}$ , $s_0 \in \{0, 1\}^r$ , <code>sub_ISD()</code> <b>repeat</b> $P \leftarrow \text{random\_permutation\_matrix}()$ // $n \times n$ $(H, H', s, s') \leftarrow \text{Gauss\_elim}(H_0P, s_0)$ // as in (1) $\mathcal{E} \leftarrow \text{sub\_ISD}(H, s)$ // a subset of $\text{CSD}(H, s, p)$ <b>for all</b> $e \in \mathcal{E}$ <b>if</b> $\text{wt}(H'e - s') + \text{wt}(e) \leq w$ <b>then return</b> $(e, P)$ // SUCCESS
<b>function birthday_decoding</b> <b>input:</b> $H \in \{0, 1\}^{b \times c}$ , $s \in \{0, 1\}^b$ , $\mathcal{E}_1 \subset \{0, 1\}^c$ , $\mathcal{E}_2 \subset \{0, 1\}^c$ $\mathcal{E} \leftarrow \emptyset$ <b>for all</b> $e_1 \in \mathcal{E}_1$ <b>do</b> $T[He_1] \leftarrow e_1$ <b>for all</b> $e_2 \in \mathcal{E}_2$ <b>for all</b> $e_1 \in T[s - He_2]$ <b>do</b> $\mathcal{E} \leftarrow \mathcal{E} \cup \{e_1 + e_2\}$ <b>return</b> $\mathcal{E}$

tion `sub_ISD` which depends on the variant. The function `birthday_decoding` is the elementary building block; given a parity check matrix  $H$ , a target syndrome  $s$  and two sets of error patterns  $\mathcal{E}_1$  and  $\mathcal{E}_2$ , it computes all the error patterns  $e = e_1 + e_2$  such that  $He = s$  and  $(e_1, e_2) \in \mathcal{E}_1 \times \mathcal{E}_2$ .

**The Stern-Dumer variant (SD-ISD).** Stern's algorithm was the first to use the birthday paradox [27]. It was later improved by Dumer [11] with a slight

asymptotic improvement. It is described in Table 2. Ball-collision decoding [6] is similar but more involved with the same asymptotic exponent.

**Table 2.** SD-ISD algorithm

Parameters: <ul style="list-style-type: none"> <li>– integers: <math>n, r, k = n - r, w, p, \ell</math></li> <li>– <math>\mathcal{E}_1 \subset \mathcal{S}_{k+\ell}(\mathbf{0}, p/2)</math> and <math>\mathcal{E}_2 \subset \mathcal{S}_{k+\ell}(\mathbf{0}, p/2)</math> of cardinality <math>\binom{(k+\ell)/2}{p/2}</math> with disjoint supports. For instance <math>\mathcal{E}_1</math> (respectively <math>\mathcal{E}_2</math>) consists of all words of weight <math>p/2</math> with the non-zero positions in the <math>(k + \ell)/2</math> leftmost (respectively rightmost) positions.</li> </ul> Parameters $p$ and $\ell$ can be chosen to optimize the algorithm. <hr style="border: 0.5px solid black;"/>
<b>function</b> ISD_SD input: $H_0 \in \{0, 1\}^{r \times n}, s_0 \in \{0, 1\}^r$ return ISD_generic( $H_0, s_0, \text{birthday\_decoding\_SD}$ ) <hr style="border: 0.5px solid black;"/>
<b>function</b> birthday_decoding_SD input: $H \in \{0, 1\}^{\ell \times (k+\ell)}, s \in \{0, 1\}^\ell$ return birthday_decoding( $H, s, \mathcal{E}_1, \mathcal{E}_2$ )

**The May-Meurer-Thomae variant (MMT-ISD).** The generalized birthday algorithm [30] can be applied to decoding [9]. Using this in conjunction to the representation technique [16] leads to an asymptotic improvement of ISD [17]. We present in Table 3 a modified version of the original algorithm. In the original algorithm the set  $A$  is a singleton. By allowing several  $a \in A$  we allow larger values of  $\ell_2$  and give more flexibility in the search for optimal parameters. A larger  $\ell_2$  also allows smaller memory requirements with the same algorithmic complexity.

**The Becker-Joux-May-Meurer variant (BJMM-ISD).** In this variant the birthday decoding of Stern’s algorithm (step 2) is replaced by an order 3 generalized birthday decoding. We have eight error sets initially which are merged pairwise in a three-level tree-like algorithm to produce the set  $\mathcal{E}$  of candidates of ISD\_generic. This is done in conjunction with the representation technique and, in addition, at every merging step except the first, the error sums might be filtered to keep only those of smaller weight. The eight sets  $\mathcal{E}_1, \dots, \mathcal{E}_8$  at the last level only contain words of weight  $p_2/2$ , the four sets  $\mathcal{E}_1^{(2)}, \dots, \mathcal{E}_4^{(2)}$  at the second level only contain words of weight  $p_2$ , the two sets  $\mathcal{E}_1^{(1)}, \mathcal{E}_2^{(1)}$  at the first level only contain words of weight  $\leq p_1 = 2(p_2 - e_2)$  and the final set (the output) only contains words of weight  $\leq p = 2(p_1 - e_1)$ . We may choose  $e_1$  or  $e_2$  strictly positive. The algorithm is described in Table 4. The function **filter** simply keep words of small weight in a set of words.

**Table 3.** MMT-ISD algorithm

<p>Parameters:</p> <ul style="list-style-type: none"> <li>– integers: <math>n, r, k = n - r, w, p, \ell, \ell_2</math></li> <li>– <math>A \subset \{0, 1\}^{\ell_2}</math></li> <li>– <math>\mathcal{E}_i \subset \mathcal{S}_{k+\ell}(\mathbf{0}, p/4), 1 \leq i \leq 4</math> of cardinality <math>\binom{(k+\ell)/2}{p/4}</math>. The sets <math>\mathcal{E}_1</math> and <math>\mathcal{E}_2</math> have disjoint supports. The sets of <math>\mathcal{E}_3</math> and <math>\mathcal{E}_4</math> have disjoint supports.</li> </ul> <p>Parameters <math>p, \ell, \ell_2</math>, and <math> A </math> can be chosen to optimize the algorithm.</p> <hr/> <p><b>function</b> <code>ISD_MMT</code>  <b>input:</b> <math>H_0 \in \{0, 1\}^{r \times n}, s_0 \in \{0, 1\}^r</math>  <b>return</b> <code>ISD_generic</code>(<math>H_0, s_0, \text{birthday\_decoding\_MMT}</math>)</p> <hr/> <p><b>function</b> <code>birthday_decoding_MMT</code>  <b>input:</b> <math>H \in \{0, 1\}^{\ell \times (k+\ell)}, s \in \{0, 1\}^\ell</math> // <math>H</math> and <math>s</math> decomposed as below in (2)  <math>\mathcal{E} \leftarrow \emptyset</math>  <b>for all</b> <math>a \in A</math>  <math>\mathcal{E}_{1,2} \leftarrow \text{birthday\_decoding}(H^{(2)}, a, \mathcal{E}_1, \mathcal{E}_2)</math>  <math>\mathcal{E}_{3,4} \leftarrow \text{birthday\_decoding}(H^{(2)}, s^{(2)} - a, \mathcal{E}_3, \mathcal{E}_4)</math>  <math>\mathcal{E} \leftarrow \mathcal{E} \cup \text{birthday\_decoding}(H^{(1)}, s^{(1)}, \mathcal{E}_{1,2}, \mathcal{E}_{3,4})</math>  <b>return</b> <math>\mathcal{E}</math></p> <div style="text-align: center; margin-top: 10px;"> <math display="block">H = \begin{array}{c} \boxed{H^{(1)}} \\ \hline \boxed{H^{(2)}} \end{array}, \quad s = \begin{array}{c} \boxed{s^{(1)}} \\ \boxed{s^{(2)}} \end{array} \quad (2)</math> </div>
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## 2.2 Some Comments on the Complexity

We will count complexities in term of column operations. Those operations could be additions, mostly in calls to `birthday_decoding`, or Hamming weight computations, in the final test of `ISD_generic`.

### Complexity of `ISD_generic`.

- We denote  $K_{Gauss}$  the cost of the partial Gaussian elimination. A naive implementation leads to  $K_{Gauss} = (r - \ell)n$  column operations. Fast binary linear algebra [3] lead to  $K_{Gauss} = (r - \ell)n / \log_2(r - \ell)$ . It is possible to reduce this further to  $K_{Gauss} = O(n)$  by transposing only one or a few positions at each iterations [21, 8, 5]. The success probability of an iteration decreases. There is a possible gain, but only for instances of small size. We do not consider this possibility here.
- To estimate the success probability of one iteration, we will admit, as it is common in existing literature, that each individual  $e$  tested in `ISD_generic`

**Table 4.** BJMM-ISD algorithm

<p>Parameters:</p> <ul style="list-style-type: none"> <li>– integers: <math>n, r, k = n - r, w, p, \ell, p_1, p_2, r_1, r_2</math></li> <li>– <math>\mathcal{E}_i \subset \{0, 1\}^{k+\ell}, 1 \leq i \leq 8</math> consisting of words of Hamming weight <math>p_2/2</math>. All <math>\mathcal{E}_i</math> have cardinality <math>\binom{k+\ell}{p_2/2}</math>. The words of <math>\mathcal{E}_{2i-1}</math> and <math>\mathcal{E}_{2i}</math> have disjoint supports.</li> </ul> <p>Parameters <math>p, \ell, p_1, p_2, r_1</math>, and <math>r_2</math> can be chosen to optimize the algorithm.</p> <hr/> <p><b>function</b> ISD.BJMM  <b>input:</b> <math>H_0 \in \{0, 1\}^{r \times n}, s_0 \in \{0, 1\}^r</math>  <b>return</b> ISD_generic(<math>H_0, s_0, \text{birthday\_decoding\_BJMM}</math>)</p> <hr/> <p><b>function</b> birthday_decoding.BJMM  <b>input:</b> <math>H \in \{0, 1\}^{\ell \times (k+\ell)}, s \in \{0, 1\}^\ell</math> // <math>H</math> and <math>s</math> decomposed as below in (3)  // choose some <math>s_1 + s_2 + s_3 + s_4 = s^{(2)} \in \{0, 1\}^{r_2}</math> and <math>a \in \{0, 1\}^{r_1}</math>  <b>for all</b> <math>i \in \{1, 2, 3, 4\}</math>  <math>\mathcal{E}_i^{(2)} \leftarrow \text{birthday\_decoding}(H^{(2)}, s_i, \mathcal{E}_{2i-1}, \mathcal{E}_{2i})</math>  <math>\bar{\mathcal{E}}_1^{(1)} \leftarrow \text{birthday\_decoding}(H^{(1)}, a, \mathcal{E}_1^{(2)}, \mathcal{E}_2^{(2)})</math>  <math>\mathcal{E}_1^{(1)} \leftarrow \text{filter}(\bar{\mathcal{E}}_1^{(1)}, p_1)</math> // keep only words of weight <math>\leq p_1</math>  <math>\bar{\mathcal{E}}_2^{(1)} \leftarrow \text{birthday\_decoding}(H^{(1)}, s^{(1)} - a, \mathcal{E}_3^{(2)}, \mathcal{E}_4^{(2)})</math>  <math>\mathcal{E}_2^{(1)} \leftarrow \text{filter}(\bar{\mathcal{E}}_2^{(1)}, p_1)</math> // keep only words of weight <math>\leq p_1</math>  <math>\bar{\mathcal{E}} \leftarrow \text{birthday\_decoding}(H^{(0)}, s^{(0)}, \mathcal{E}_1^{(1)}, \mathcal{E}_2^{(1)})</math>  <math>\mathcal{E} \leftarrow \text{filter}(\bar{\mathcal{E}}, p)</math> // keep only words of weight <math>\leq p</math>  <b>return</b> <math>\mathcal{E}</math></p>
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$$H = \begin{array}{c} \\ r_1 \\ r_2 \end{array} \begin{array}{|c|} \hline H^{(0)} \\ \hline H^{(1)} \\ \hline H^{(2)} \\ \hline \end{array}, \quad s = \begin{array}{|c|} \hline s^{(0)} \\ \hline s^{(1)} \\ \hline s^{(2)} \\ \hline \end{array} \quad (3)$$

leads independently to SUCCESS with probability (see [26])

$$\varepsilon(p, \ell) 2^\ell \approx \frac{\binom{r-\ell}{w-p} 2^\ell}{\min(2^r, \binom{n}{w})}.$$

It follows that the probability of success of one iteration is equal to

$$\mathcal{P}(p, \ell) = 1 - (1 - \varepsilon(p, \ell) 2^\ell)^{|\mathcal{E}|}. \quad (4)$$

The expected value of  $|\mathcal{E}|$  will depend on the variant.

- The final test cost at least  $|\mathcal{E}|$  column operations. In practice it is more accurate to count the number of matching pairs of the last call to `birthday_decoding`. Filtering out duplicate at this point would have a significant cost and would only save a small amount of tests.

**Complexity of birthday\_decoding.** We consider an instance with input  $H \in \{0,1\}^{b \times c}$ ,  $s \in \{0,1\}^b$ ,  $\mathcal{E}_1 \subset \{0,1\}^c$ ,  $\mathcal{E}_2 \subset \{0,1\}^c$ . There are two fundamental quantities related to this algorithm.

- The number of matching pairs  $(e_1, e_2) \in \mathcal{E}_1 \times \mathcal{E}_2$  such that  $He_1 + He_2 = s$ . This number is expected to be equal to  $2^{-b}|\mathcal{E}_1||\mathcal{E}_2|$ .
- The size of the output. In fact we will count for some integer  $w$  the number of elements of  $\mathcal{E}$  of weight  $w$ .

$$|\mathcal{E} \cap \mathcal{S}_n(\mathbf{0}, w)| = \text{ImSize} \left( \mu \frac{|\mathcal{E}_1||\mathcal{E}_2|}{2^b}, \frac{\binom{c}{w}}{2^b} \right)$$

where  $\mu$  is the proportion of words of  $\mathcal{E}$  that have weight  $w$  and  $\text{ImSize}(x, y)$  is the expected size of the image of a random mapping from a set of size  $x$  into a set of size  $y$

$$\text{ImSize}(x, y) = y \left( 1 - \left( 1 - \frac{1}{y} \right)^x \right). \quad (5)$$

It is equal to  $\min(x, y)$  up to a small constant (between 0.632 and 1).

In all variants, the calls to `birthday_decoding` have a tree structure and the output sets at one level are used as inputs at the next level. Column additions will be performed on full columns (*i.e.* columns of  $H$  not  $H^{(i)}$  in the algorithm description). A careful implementation will store all the syndromes and keep track of partial sums (as in [5]). Finally a good estimate of the complexity will be the sum of the sizes of all initial sets (there are two, four, or eight such sets, depending on the variant) plus the number of matching pairs in all calls of `birthday_decoding` (recall that the matching pairs of the last call have to be tested, so they have to be counted twice).

### 3 Non Asymptotic Complexity Estimate

#### 3.1 Some Simplifications

- Using expectations. We will freely replace random variables by their expectations. This is valid for products, not for exponentials.
- In MMT-ISD, we will assume that
  - all the elements in the final set  $\mathcal{E}$  have weight  $p$  (could be smaller).
- In BJMM-ISD, we will assume that
  - the sets  $\mathcal{E}_i^{(2)}$ ,  $1 \leq i \leq 4$  behave as random subsets of  $\mathcal{S}_{k+\ell}(\mathbf{0}, p_2)$  (in fact they are balanced),
  - all the elements of  $\mathcal{E}_1^{(1)}$  and  $\mathcal{E}_2^{(1)}$  have weight  $p_1$  (could be smaller),
  - all the elements of  $\mathcal{E}$  have weight  $p$  (could be smaller),
  - the cost of filtering is negligible.

Essentially, all those simplifications cannot cost more than a small constant factor, at least when the algorithm parameters are close to the optimal value.

### 3.2 Stern-Dumer Variant

There is a single call to `birthday_decoding`, the input sets have size  $L_0 = |\mathcal{E}_1| = |\mathcal{E}_2| = \binom{(k+\ell)/2}{p/2}$  and there are no duplicates in the output.

$$\text{WF}_{\text{SD}}(n, r, w) = \min_{p, \ell} \frac{1}{\mathcal{P}(p, \ell)} \left( K_{\text{Gauss}} + 2L_0 + \frac{2L_0^2}{2^\ell} \right).$$

To compute the minimal value, we have to explore all values of  $p$  and  $\ell$ . In practice, when  $p$  is fixed, the optimal value of  $\ell$  will be close to the one implicitly defined by  $L_0 = \binom{(k+\ell)/2}{p/2} = 2^\ell$  (for which the two rightmost terms of the complexity are equal, see appendix). In addition we limit the search to even values of  $p$ . Finally, since the expression is convex in  $p$  and  $\ell$  in the region we explore, the search is limited in practice to a very small number of values. Moreover in the region we explore the workfactor is convex in  $p$  and in  $\ell$ , this simplifies the search for the optimal value.

### 3.3 May-Meurer-Thomae Variant

There are initially four sets of error patterns, each of size  $L_0 = \binom{(k+\ell)/2}{p/4}$ . The first two calls to `birthday_decoding` are made with sets of disjoint supports and lead to an output of expected size  $L_0^2 2^{-\ell_2}$  (no duplicates) and the number of matching pairs in the final call is  $L_0^4 2^{-\ell-\ell_2}$ . This is repeated for all  $a \in A$  and finally

$$\text{WF}_{\text{MMT}}(n, r, w) = \min_{p, \ell, \ell_2} \frac{1}{\mathcal{P}(p, \ell)} \left( K_{\text{Gauss}} + |A| \left( 4L_0 + \frac{2L_0^2}{2^{\ell_2}} + \frac{2L_0^4}{2^{\ell+\ell_2}} \right) \right).$$

The total number of matching pairs in the calls to `birthday_decoding` producing  $\mathcal{E}$  is  $|A|L_0^4 2^{-\ell-\ell_2}$ . In practice, we will choose  $\ell_2$  and  $A$  such that:

- the cost for constructing the initial sets is negligible, that is  $2^{\ell_2} \ll L_0$ ,
- there are no duplicate sums in the matching pairs forming  $\mathcal{E}$ , that is

$$\frac{|A|L_0^4}{2^{\ell+\ell_2}} \ll \frac{\binom{k+\ell}{p}}{2^\ell} \text{ and thus } |\mathcal{E}| = \frac{|A|L_0^4}{2^{\ell+\ell_2}}.$$

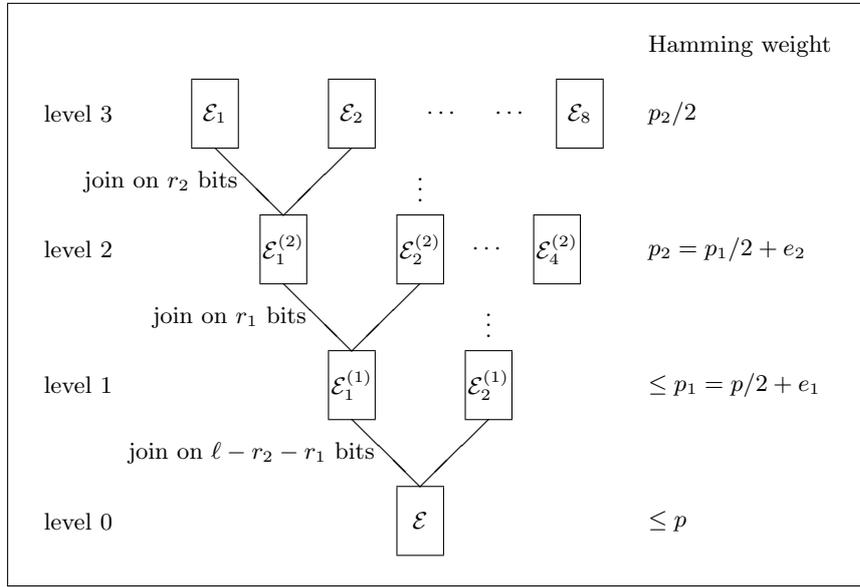
Optimal parameters can be easily estimated, we first neglect the cost of the Gaussian elimination (true if  $|A|$  not too small) and assume  $\mathcal{P}(p, \ell) \approx \varepsilon(p, \ell) 2^\ell |\mathcal{E}| \approx \varepsilon(p, \ell) |A| L_0^4 2^{-\ell-\ell_2}$  (true for most problems of cryptographic interest). The expression of the workfactor simplifies to

$$\text{WF}_{\text{MMT}}(n, r, w) \approx \min_{p, \ell, \ell_2} \frac{2}{\varepsilon(p, \ell)} \left( \frac{1}{L_0^2} + \frac{1}{2^\ell} \right).$$

Interestingly, if  $A$  and  $\ell_2$  are properly chosen, their exact value do not really matter. As before, if we examine the above formula, it will be minimal when

$2^\ell \approx L_0^2 = \left(\frac{k+\ell}{p/4}\right)^2$ . We have to pick  $|A|$  and  $\ell_2$  as large as possible but such that  $|A| \ll 2^{\ell_2} \ll 2^{\ell/2}$ : a large value of  $\ell_2$  will decrease the memory requirements and a large value of  $|A|$  will better amortize the cost of the Gaussian elimination. In this variant of ISD, the optimal value of  $p$  will usually be larger. Consequently the cost of the Gaussian elimination will never dominate and the above analysis is correct in practice. As for the Stern-Dumer variant, the expression of the workfactor is convex in  $p$  and  $\ell$  an exploring only a few values will provide the minimum.

### 3.4 Becker-Joux-May-Meurer Variant



**Fig. 1.** Tree Structure of BJMM-ISD

We will denote by  $S_i$  the size of the sets at level  $i$  and by  $C_i$  the number of matching pairs when two lists at level  $i$  are joined. Notations are given in Table 4 and Figure 1.

$$S_3 = |\mathcal{E}_i|, S_2 = |\mathcal{E}_i^{(2)}|, S_1 = |\mathcal{E}_1^{(1)}| = |\mathcal{E}_2^{(1)}|, S_0 = |\mathcal{E}|$$

$$C_3 = S_2, C_2 = |\bar{\mathcal{E}}_1^{(1)}| = |\bar{\mathcal{E}}_2^{(1)}|, C_1 = |\bar{\mathcal{E}}|$$

$$p_2 = \frac{p_1}{2} + e_2, p_1 = \frac{p}{2} + e_1$$

**Level 3.** The sets contain words of weight  $\frac{p_2}{2}$  on a half-sized support of length  $\frac{k+\ell}{2}$ . We join such sets pairwise keeping the pairs whose syndromes match on  $r_2$  bits, we have

$$S_3 = \binom{\frac{k+\ell}{2}}{\frac{p_2}{2}} \text{ and } C_3 = \frac{S_3^2}{2^{r_2}}.$$

**Level 2.** The supports at level 3 are disjoint, so we have no duplicates when building the sets at size 2.

$$S_2 = C_3 \text{ and } C_2 = \frac{S_2^2}{2^{r_1}}.$$

**Level 1.** From the  $C_2$  matching pairs of level 2, we keep only those with a sum of Hamming weight smaller or equal to  $p_1 = 2p_2 - 2e_2$ . We denote  $\mu_2$  the probability for the sum of two words of weight  $p_2$  to have weight  $p_1$ . The min below takes into account possible duplicates (see §2.2).

$$S_1 = \min \left( \mu_2 C_2, \frac{\binom{k+\ell}{p_1}}{2^{r_1+r_2}} \right) \text{ and } C_1 = \frac{S_1^2}{2^{\ell-r_1-r_2}}.$$

**Level 0.** Similarly, the size of the final set is

$$S_0 = \min \left( \mu_1 C_1, \frac{\binom{k+\ell}{p}}{2^\ell} \right)$$

where  $\mu_1$  denotes the probability for two words of weight  $p_1$  and length  $k+\ell$  to have a sum of weight  $p$ .

The values of  $\mu_1$  and  $\mu_2$  derive from the following result.

**Proposition 1.** *Two binary words drawn uniformly and independently in  $\mathcal{S}_n(\mathbf{0}, w)$  have a sum of weight  $2w - 2e$  with probability*

$$\Pr("w + w = 2w - 2e") = \frac{\binom{w}{e} \binom{n-w}{w-e}}{\binom{n}{w}}.$$

The proof is left to the reader. We deduce that

$$\mu_2 = \frac{\binom{p_2}{e_2} \binom{k+\ell-p_2}{p_2-e_2}}{\binom{k+\ell}{p_2}} \text{ and } \mu_1 = \frac{\binom{p_1}{e_1} \binom{k+\ell-p_1}{p_1-e_1}}{\binom{k+\ell}{p_1}}.$$

**Workfactor.** The algorithm workfactor is

$$\frac{1}{\mathcal{P}(p, \ell)} (K_{Gauss} + 8S_3 + 4C_3 + 2C_2 + 2C_1)$$

where

$$\mathcal{P}(p, \ell) = 1 - (1 - \varepsilon(p, \ell)2^\ell)^{S_0} \approx \varepsilon(p, \ell)2^\ell S_0.$$

The workfactor has to be minimized according to six parameters  $(p, \ell, r_1, r_2, e_1, e_2)$ . This could lead to a rather high computational burden, but fortunately it is possible to guess what the optimal behaviour of the algorithm should be and to deduce from that a fair estimate of some of the parameters.

*Parameter Estimation.*

- The parameters  $r_2$  and  $r_1$  are meant to compensate multiple representations of the intermediate solutions. When the algorithm performs optimally, we should have

$$S_1 \approx \mu_2 C_2 \approx \frac{\binom{k+\ell}{p_1}}{2^{r_1+r_2}} \text{ and } S_0 \approx \mu_1 C_1 \approx \frac{\binom{k+\ell}{p}}{2^\ell},$$

that is

$$2^{r_2} \approx \frac{\mu_2 \binom{(k+\ell)/2}{p_2/2}^4}{\binom{k+\ell}{p_1}} \text{ and } 2^{r_1+r_2} \approx \frac{\mu_1 \binom{k+\ell}{p_1}^2}{\binom{k+\ell}{p}}. \quad (6)$$

Next, assuming that last two level of the algorithm are dominant (which is true in practice, at least when we are close to the optimal parameters), the workfactor will be proportional to  $C_2 + C_1$  and is likely to be minimal when  $C_1 \approx C_2$ , that is

$$2^\ell \approx \mu_2 \binom{k+\ell}{p_1}. \quad (7)$$

Between (6) and (7) we have three equation which provide values of  $\ell$ ,  $r_1$ , and  $r_2$  for any fixed values of  $p$ ,  $e_1$ , and  $e_2$ .

- Assuming now that  $\ell$ ,  $r_1$ , and  $r_2$  verify (6)-(7) and that the algorithm cost is dominated by the last two steps, the workfactor will be proportional to

$$\frac{C_1}{\mathcal{P}(p, \ell)} = \frac{1}{\varepsilon(p, \ell)} \frac{1}{\mu_2 \mu_1 \binom{k+\ell}{p_1}}.$$

In this expression, only  $\mu_2$  and  $\ell$  vary with  $e_2$ . We will assume the variations of  $\ell$  with  $e_2$  are negligible. In that case, the value of  $e_2$  for which the expression is minimal is such that  $\mu_2$  is maximal, that is

$$e_2 \approx \frac{p_2^2}{k+\ell} \approx \frac{1}{16} \frac{(p+2e_1)^2}{k+\ell}.$$

Now if we fix everything but  $e_1$ , the best value for  $e_1$  will be such that  $\mu_1 \mu_2 \binom{k+\ell}{p_1}$  is maximal. Experimentally we find  $e_1 \approx p/4$ .

The approach is heuristic, but for any fixed value of  $p$  we look for the optimal parameters in the vicinity of the above estimate for  $(\ell, r_1, r_2, e_1, e_2)$ . This works very well in practice. Experimentally, the convexity assumption doesn't seem to hold for all parameters and so the search is a bit more complex than for the other variants.

## 4 Experimental Results

We implemented our estimates and give numbers for various code parameters corresponding to typical instances of McEliece encryption scheme with Goppa codes or MDPC codes [19]. The table gives two workfactors for each algorithm. The leftmost is computed with unconstrained parameters: the parameters can take any integer value, even those not allowed by the algorithm. For instance odd values of  $p$  do not seem to fit but could make sense with a clever implementation. The rightmost value corresponds to more realistic constraints:  $p$  even for SD-ISD,  $p$  multiple of 4 for MMT-ISD, and  $p, p_1, p_2$  even for BJMM-ISD. It is interesting to note that the speedup for BJMM-ISD, though small, is already measurable for cryptographic sizes.

**Table 5.** Unconstrained and constrained workfactors for ISD (in column operations)

$(n, k, t)$	SD-ISD		MMT-ISD		BJMM-ISD	
(1024, 524, 50)	55.42	55.60	54.29	54.75	52.50	52.90
(2048, 1696, 32)	81.60	81.60	79.32	79.50	75.78	76.82
(4096, 3844, 21)	81.23	81.23	78.11	78.88	74.34	78.46
(4096, 3616, 40)	121.38	121.38	118.048	119.08	114.62	118.90
(8192, 7945, 19)	89.54	89.54	85.87	87.16	82.58	87.43
(8192, 7815, 29)	122.66	122.66	118.67	120.31	115.65	120.84
(9600, 4800, 84)	88.73	88.73	87.75	87.75	85.82	86.16
(22272, 14848, 85)	138.06	138.06	137.07	137.07	134.78	135.35

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