

On FHE Without Bootstrapping

(Informal)

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Abstract. We investigate the use of multivariate polynomials in constructing a fully homomorphic encryption. In this work we come up with two fully homomorphic schemes. First, we propose an IND-CPA secure symmetric key homomorphic encryption scheme using multivariate polynomial ring over finite fields. This scheme gives a method of constructing a CPA secure homomorphic encryption scheme from another symmetric deterministic CPA secure scheme. We base the security of the scheme on pseudo random functions and also construct an information theoretically secure variant, rather than basing security on hard problems like Ideal Membership and Gröbner basis as seen in most polly cracker based schemes which also use multivariate polynomial rings. This scheme is not compact but has many interesting properties- It can evaluate circuits of arbitrary depths without bootstrapping for bounded length input to the algorithm. Second what follows naturally is, an attempt to make it compact we propose some changes to the scheme and analyse the scheme in (Albrecht et. al. Asiacrypt-2011). We try to make it compact but fail and realise that this could give us a Multi Party Computation protocol. Realising that polynomials leads us to non compact schemes we move propose schemes based on matrices. We then propose our candidate for a fully homomorphic encryption without bootstrapping.

Keywords: Fully Homomorphic Encryption, Multivariate Polynomials, Bootstrapping, Symmetric Key Cryptography

1 Introduction

There have been schemes based on Gentry's blueprint like the [1], [2] scheme. Problem with those is inefficient bootstrapping and huge keys and cipher text sizes. [3] tells us that it is possible to create a public FHE from a symmetric key FHE. We have also seen a construction of public key homomorphic crypto system from a symmetric key crypto system in DGHV paper [2]. Hence, we will just consider symmetric key cryptosystems here. Let us examine, what goes wrong with having an FHE?

Consider the DGHV scheme which is probably simplest to understand: Secret is an odd number p .

KeyGen(λ): Output a secret odd number p depending on security parameter.

Plaintext space : $\{0, 1\}$

$Encrypt(p, b)$: Output $p \times q + 2 \times r + b$, where q is a random number and r is a low norm random number depending on λ

$Decrypt(p, c)$: Output $(c \bmod p) \bmod 2$

Why is it Somewhat homomorphic? Because, If a cipher text has the form $p \times Q + 2 \times R + B$ where B is the bit in the plaintext space to be encrypted, the decryption algorithm outputs B correctly as long as $|2 \times R + B| \leq p$. When we multiply cipher-texts (or add many of them) $|2 \times R + B|$ part grows and becomes more than p so the decryption algorithm outputs $B' \neq B$ where $p \times Q + 2 \times R + B = p \times Q' + 2 \times R' + B'$ and $|2 \times R' + B'| \leq p$. This is what happens in scheme's based on Gentry's blue print using ideal lattices.

One solution: What if we encrypt b now in $[0, p - 1]$ as follows:

$KeyGen$: Same as before as in the DGHV scheme.

$Encrypt(p, b)$ output $p \times q + b$ for a random q .

$Decrypt(p, c)$ Output $c \bmod p$.

This scheme would be homomorphic and work fine but would no longer be secure! This is because if an eavesdropper has two encryptions of 0 : $p \times q_1$ and $p \times q_2$, and he takes gcd of those, he would recover p . Now in this(insecure) scheme observe that $Encrypt(b)$ outputs $b+i$ where $i \in I = (p)$ in \mathbb{Z} . For such a scheme to be secure we atleast want that the ideal I should have (practically)infinite or exponential number of generators. Every Ideal in \mathbb{Z} in principal. Number rings have ideals that are generated with 2 generators. We will have to look at rings that have ideals that have large number of generators. For this project we propose analysing the ring of multivariate polynomials $F_q[t_1, t_2, \dots, t_N]$ where F_q is a finite field.

2 Related Work

After Gentry's initial kick to the field of homomorphic encryption whole new ideas have emerged in a short span of time. Majority of work has been done on lattice based primitives. Gentry based his scheme on ideal lattices. [2] presents a simple construction using integers and explored the fact that a public key homomorphic encryption can be built based on a secret key scheme. [5] presents a scheme based on the LWE problem by Brakerski and Vaikunthanathan. Gentry and Halevi, have been able to implement all aspects of Gentry's scheme in [6] including the bootstrapping step. This work was an improvement to [15]. Bootstrapping step renders the scheme impractical and hence recent constructions lie [7], [8] aim to avoid it.

We base our scheme on rings of multivariate polynomials and there has been a lot of work in this area. [4] is the main reference to this work. This paper generalizes our second scheme to a generic construction. Bounded CPA security of our second scheme follows directly from [4]. Schemes outlined in [4] is based upon Gröbner basis/ Ideal

Remainder/Ideal Membership problem. Any of these problem reduce to any other of these. We will not be delving into these problems and the security proof for the second scheme and for detailed treatment refer [4].

In 1993, Barkee et al. wrote a paper [9] to challenged that one should not base crypto on Gröbner basis theory. This was done by proposing a scheme and highlighting a fact that it can be broken in singly exponential time using ideas in [12]. Subsequently, there have been many proposals. All of them were broken by attacks. [11] gives a very good survey of polly cracker style schemes and attacks. The only scheme that is not broken is [10], which is closely related to lattices.

3 Our Contributions

This leads us to the motivation of this work: What goes wrong in having a FHE without bootstrapping? Intutively, When one multiplies(or adds) cipher-text, the size of the cipher-text grows. In order to fix that we go for "noise" based schemes on lattices. Introducing noise makes the scheme somewhat homomorphic and one has to come up with bootstrapping and squashing etc. to make it fully homomorphic. When one tries to design a homomorphic scheme without using "noise", compactness and security becomes a problem. Schemes using "noise" are based on established hard problems like the LWE, Approximate GCD problems etc. while those without noise are based on problems like Gröbner basis problem and the ideal membership problems whose average case hardness is not known. Compactness is ensured by publishing set of encryptions of objects depending on the secret key, though this is not always possible. A similar thing is tried in the second scheme we describe in this paper. In noisy schemes we output a similar set for bootstrapping, but we have to typically squash the decryption circuit to a lower depth and this new scheme leads to even more huge cipher-text.

Currently, most homomorphic Encryption scheme are impractical and characteristic of the following issues:

- Bootstrapping
- Squashing step
- Huge cipher text

In this work we propose two scheme. First, we come up with a CPA secure, symmetric key, non compact, fully homomorphic scheme that can't be made into a public key scheme using the known standard transformations. Scheme uses for its construction a randomly chosen member of a family pseudo-random functions and has some very interesting properties. Second, we propose a scheme that is bounded CPA secure, symmetric key, fully homomorphic. We try to make it compact by publishing set of encryptions of keys and show that this can't be done which gives us a way to achieve the notion of Multi-party computation. Since it is bounded CPA secure it can't be made into a public key scheme. This scheme is based on symmetric polly cracker scheme from [4]. We then also present a candidate for fully homomorphic encryption without bootstrapping based on matrices and discuss its properties.

4 Preliminaries

In this paper, wherever we have a set S , $s \leftarrow^{\$} S$ denotes sampling of an element $s \in S$ randomly and uniformly (unless specified).

4.1 Homomorphic Encryption

In this work we consider symmetric key homomorphic encryption with respect to the addition and multiplication gates in the ring form by plain-text space. A homomorphic encryption scheme ε has four algorithms: the usual *KeyGen*, *Encrypt*, and *Decrypt*, and an additional algorithm *Evaluate*. The algorithm *Evaluate* takes as input a circuit \mathcal{C} , a tuple of ciphertexts $\mathbf{c} = (c_1, \dots, c_t)$ (one for every input of \mathcal{C}), and outputs another ciphertext c using publicly available information (typically some function of the secret key).

Definition 1. (*Correct Homomorphic Decryption*).

The scheme $\varepsilon = (\text{KeyGen}, \text{Encrypt}, \text{Decrypt}, \text{Evaluate})$ is correct for a given t -input circuit \mathcal{C} if, for any key sk output by $\text{KeyGen}(\lambda)$, any t plaintexts m_1, \dots, m_t , and any cipher-texts $\mathbf{c} = c_1, \dots, c_t$ with $c_i \leftarrow \text{Encrypt}_{\varepsilon}(sk, m_i)$, it is the case that: $\text{Decrypt}(sk, \text{Evaluate}(\mathcal{C}, \mathbf{c})) = \mathcal{C}(m_1, \dots, m_t)$

Definition 2. (*Homomorphic Decryption*).

The scheme $\varepsilon = (\text{KeyGen}, \text{Encrypt}, \text{Decrypt}, \text{Evaluate})$ is homomorphic for a class \mathcal{C} of circuits if it is correct \forall circuits $C \in \mathcal{C}$. ε is fully homomorphic if it is correct for all boolean circuits.

The semantic security (IND-CPA) of a homomorphic encryption scheme is defined in the usual way [14], without reference to the *Evaluate* algorithm. (Indeed *Evaluate* is a public algorithm with no secrets.)

The "real challenge" in constructing fully homomorphic encryption comes from the compactness property, which essentially means that the size of the cipher-text that *Evaluate* generates does not depend on the size of the circuit C .

Definition 3. (*Compact Homomorphic Encryption*).

The scheme $\varepsilon = (\text{KeyGen}, \text{Encrypt}, \text{Decrypt}, \text{Evaluate})$ is compact if there exists a fixed polynomial bound $b(\lambda)$ so that for any key sk output by $\text{KeyGen}(\lambda)$, any circuit \mathcal{C} and any sequence of cipher-text $\mathbf{c} = (c_1, \dots, c_t)$ that was generated with respect to sk , the size of the cipher-text $\text{Evaluate}(\mathcal{C}, \mathbf{c})$ is not more than $b(\lambda)$ bits (independently of the size of \mathcal{C})

If a scheme can evaluate class of circuits with bounded-depth correctly it is called Somewhat homomorphic.

Definition 4. (*Augmented Decryption Circuits*).

Let $\varepsilon = (\text{KeyGen}, \text{Encrypt}, \text{Decrypt}, \text{Evaluate})$ be an encryption scheme, where decryption is implemented by a

circuit that depends only on the security parameter. For a given value of the security parameter λ , the set of augmented decryption circuits consists of two circuits, both take as input a secret key and two ciphertexts: One circuit decrypts both ciphertexts and adds the resulting plaintext, the other decrypts both ciphertexts and multiplies the resulting plaintext bits. We denote this set by $D_\varepsilon(\lambda)$

Definition 5. (*Bootstrappable Encryption*).

Let $\varepsilon = (\text{KeyGen}, \text{Encrypt}, \text{Decrypt}, \text{Evaluate})$ be a homomorphic encryption scheme, and for every value of the security parameter λ let $C_\varepsilon(\lambda)$ be a set of circuits with respect to which ε is correct. We say that ε is bootstrappable if $D_\varepsilon(\lambda) \subseteq C_\varepsilon(\lambda)$ holds for every λ .

Now, [1] says that given a bootstrappable somewhat homomorphic encryption scheme it is possible to construct a compact and secure leveled homomorphic encryption (one that can evaluate circuits of depth d for an input d). If the scheme ε is "KDM" or "circular secure" then its possible to make this scheme fully homomorphic using explicit transformations- a process called *Bootstrapping*. Since both the schemes we present is fully homomorphic inherently, we don't talk about bootstrapping.

4.2 Fundamentals of Gröbner basis Theory

We refer to [4] for detailed Gröbner theory and list out the main points required. Assume the ring $P = F_q[t_1, \dots, t_N]$ the ring of multivariate polynomials over the finite field F_q having q elements. Assume q to be prime. We consider a polynomial ring P , some monomial ordering on elements of P . We denote by $M(f)$ the set of all monomials appearing in $f \in P$. By $LM(f)$ we denote the leading monomial appearing in $f \in P$ according to the chosen term ordering. We denote by $LC(f)$ the coefficient $\in F_q$ corresponding to $LM(f)$ in f and set $LT(f) = LC(f)LM(f)$. We denote by $P_{<d}$ the set of polynomials of degree $< d$ (and analogously for $>, \leq, \geq$, and $=$ operations). We define $P_{=0}$ as the underlying field including $0 \in F_q$. We define $P_{<0}$ as zero. Finally, we denote by $M_{<m}$ the set of all monomials $< m$ for some monomial m (and analogously for $>, \leq, \geq$, and $=$ operations). We assume the usual power product representation for elements of P .

Definition 6. (*Gröbner basis*). Let I be an ideal of $P = F[x_1, \dots, x_{n-1}]$ and fix a monomial ordering. A finite subset $G = \{g_0, \dots, g_{m-1}\} \subset I$ is said to be a Gröbner basis of I if for any $f \in I$ there exists $g_i \in G$ such that $LM(g_i) \mid LM(f)$.

For a set of polynomials S denote $V(S)$ as the set of common zeros or algebraic set corresponding to S . In this paper we refer to this set as variety of S although it is an abuse of notation.

It is possible to extend the division algorithm to multivariate polynomials: we write $r = f \bmod G$ when $f = \sum_{i=0}^{i=n-1} h_i g_i + r$ with $M(r) \cap < LM(G) \geq = 0$. When G is a Gröbner basis r is unique and is called the normal form of f with respect to the ideal I . In particular we have that $f \bmod I = f \bmod G = 0$ if and only if $f \in I$.

Together P and I define the quotient ring P/I and, by abuse of notation, we write $f \in P/I$ if $f \bmod I = f$ where equality is interpreted as those on elements of P . That is, we identify elements of the quotient P/I with their minimal representation in P .

Definition 7. (*Reduced Gröbner basis*). A reduced Gröbner basis for an ideal $I \subset P$ is a Gröbner basis G such that:

1. $LC(g) = 1 \forall g \in G$
2. $\forall g \in G, \nexists m \in M(g)$ such that m is divisible by some element of $LM(G \setminus \{g\})$

[4] provides an algorithm $ReduceGB(G)$ to find a reduced Gröbner basis from a Gröbner basis and it is unique i.e. Reduced gröbner basis for an ideal is unique and we refer to the paper for the algorithm. As outlined in [4], Buchberger's Criterion provides a criterion to check if a set forms a Gröbner basis, using "S polynomials". We now state an important result, refer [4] for a proof.

Theorem 1. A set $\{g_1, \dots, g_N\} \subset P$ with $LM(g_i) = t_i^{d_i}$ with $d_i \geq 0 \forall i \in [1, N]$ is a Gröbner basis.

This theorem motivates us algorithms to construct Gröbner basis. We are interested in Gröbner basis with a non-empty variety i.e. for $P = F_q[t_1, \dots, t_N]$ we will be interested in Gröbner basis $G = \{g_0, \dots, g_{N-1}\}$ such that $V(G) \neq \emptyset$ (equivalently $\exists v \in F_q^N$ such that $g_i(v) = 0 \forall i \in [1, N]$). Hilbert Nullstellensatz for finite fields say the following [16]:

Theorem 2. For an arbitrary Finite Field F_q , given m polynomials $f_1, \dots, f_m \in F_q[t_1, \dots, t_N]$ have no common zero in F_q^N if and only if $1 \in \langle f_1, \dots, f_m, t_1^q - t_1, \dots, t_N^q - t_N \rangle \subseteq F_q[t_1, \dots, t_N]$

Hence with a good chance an ideal will have a non-empty variety (or algebraic set). Let's discuss algorithms now:

$GBGen(\lambda, P, d)$: Generates a Gröbner basis for an ideal in P with a non-empty variety where the generators have a degree d . In actual instantiation we would replace this with $GBGen_{dense}(\lambda, P, d)$ which does the following.

Algorithm 1 $GBGen_{dense}(\lambda, P, d)$

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 $(a_1, \dots, a_N) \leftarrow (F_q^*)^N$ 
for  $i \in [1, N]$  do
   $g_i \leftarrow t_i^d$ 
  for  $m_j \in M_{<t_i^d}$  do
     $c_{i,j} \leftarrow {}^{\S} F_q$ 
     $g_i \leftarrow g_i + c_{i,j}m_j$ 
  end for
   $g_i \leftarrow g_i - g_i(a_1, \dots, a_N)$  (still forms a GB)
end for
 $G \leftarrow \{g_1, \dots, g_N\}$ 
return  $ReduceGB(G), a_1, \dots, a_N$ 

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So based on this property of Gröbner's basis three problems have been defined and here we will give an informal definition of all these problems. For details refer [4]. Assume there is an oracle \mathcal{O} which takes as input ring P of polynomials over $n(\lambda)$ (is a polynomial) finite field F_q of characteristic $q(\lambda)$, a Gröbner basis G having n elements, a constant d which is the degree of the elements in G , a constant b which is the maximum degree of polynomial released by the oracle. Assume $d < b$. \mathcal{O} returns random polynomials of degree at most b in the Ideal generated by G . The problems also depends on apriori fixed polynomial $m()$ which denotes the maximum number of queries made to \mathcal{O} .

- **Gröbner Basis Problem (GB)**: The game is as follows. Challenger samples a ring P and G . It then gives adversary \mathcal{A} an access to \mathcal{O} which can be queried at most $m()$ times. Adversary has to output a reduced Gröbner basis of Ideal generated by G . \mathcal{A} wins if it returns a correct Gröbner basis.
- **Ideal Remainder Problem (IR)**: The game is as follows. Challenger samples a ring P and G . It then gives adversary \mathcal{A} an access to \mathcal{O} which can be queried at most $m()$ times. Challenger then challenges \mathcal{A} with a random polynomial in $P_{\leq b}$, f . Adversary has to output $r \leftarrow f \bmod G$. \mathcal{A} wins if it answers correctly.
- **Ideal Membership Problem (IM)**: The game is as follows. Challenger samples a ring P and G . It then gives adversary \mathcal{A} an access to \mathcal{O} which can be queried at most $m()$ times. Challenger then challenges \mathcal{A} either with a random polynomial in $P_{\leq b}$ or a member of the ideal generated by G , f . Adversary has to output if f is in ideal generated by G or not. \mathcal{A} wins if it answers correctly.

[4] gives a reduction of each of these problems to each other when $q^{\dim P / \langle G \rangle}$ is small i.e. polynomial in λ . If we assume any one to be hard then other two are equally hard. More generally $GB \geq IR \geq IM$.

Paper [4] also suggests that it is reasonable to assume:

Definition 8. (*GB/IR/IM Assumption*).

Let P be such that $n(\lambda) = \Omega(\lambda)$. Assume $b - d > 0$, $b > 1$, and that $m(\lambda) = cn(\lambda)$ for a constant $c \geq 1$. Then the advantage of any ppt algorithm in solving the GB/IR/IM problem is negligible as function of λ .

4.3 Pseudo-Random Functions(PRF)

Let $\mathcal{G} : \mathcal{K} \times \{0, 1\}^\lambda \rightarrow \{0, 1\}$. be a family of keyed function where \mathcal{K} is the key space.

Let \mathcal{A} be an adversary. A uniform random key K is chosen from \mathcal{K} and \mathcal{A} is given access to the oracle $g_K \in \mathcal{G}$. \mathcal{A} can make queries to $g_K()$ and receives the responses. At the end of the interaction, \mathcal{A} outputs a bit b . Denote by $\mathcal{A}^{g_K} \Rightarrow 1$ the event that \mathcal{A} outputs the bit 1 after its interaction with the oracle g_K .

Let g^* be a function chosen uniformly at random from the set of all functions which map $\{0, 1\}^\lambda$ to $\{0, 1\}$. Consider now the interaction of \mathcal{A} with g^* instead of g_K . Denote $\mathcal{A}^{g^*} \Rightarrow 1$ to be the event that \mathcal{A} outputs 1 after its interaction with the oracle g^* .

The advantage of \mathcal{A} in breaking the PRF property of g_K is defined to be

$$Prob[\mathcal{A}^{g_K} \Rightarrow 1] - Prob[\mathcal{A}^{g^*} \Rightarrow 1].$$

In concrete terms we wish this advantage to be small. (This can be formalised in an asymptotic sense by requiring \mathcal{A} to be PPT in the security parameter and the advantage to be negligible in the security parameter.)

5 Our first Construction

Fix the ring as $P = F_q[t_1, t_2, \dots, t_N]/(t_1^q - t_1, \dots, t_N^q - t_N)$. F_q is a finite field with q elements. q is chosen to be $O(1)$. For this work we choose $q = 2$. Analysis is similar for fields of higher characteristic. Idea we propose is to have N is exponential in the security parameter or $\Omega(2^\lambda)$. As discussed earlier we would only be describing a symmetric key crypto system.

Let there be two parties, Alice and Bob. We want them to have as a shared secret a secure function $g : [1, N] \rightarrow F_q$. g is sampled randomly from the family of pseudo random functions $\mathcal{G} = \{g_k \mid K \in \mathcal{K}\}$. A secret key K is chosen uniformly at random from \mathcal{K} . The randomness in g arises solely from the randomness in the choice of K . A simple way to instantiate g using a block cipher is as follows: Let E_K be a block cipher which maps λ -bit strings to λ -bit strings. Define $g_K(X)$ to be the first bit of $E_K(X)$, i.e., apply E_K to the λ -bit string X and take only the first bit. (There is nothing special about the first bit, and other bit would also do). This is quite a simple construction. Let's us describe our first candidate scheme $\pi = (KeyGen, Enc, Dec, Eval)$ now.

KeyGen(λ): Output a secret function g sampled randomly from the family of pseudo random functions $\mathcal{G} = \{g_k \mid K \in \mathcal{K}\}$. $\mathcal{G} : \mathcal{K} \times [1, N] \rightarrow F_2$. g is shared secret. Alternately, we could have stored as secret key a vector which stores a sequence in the field F_q , (a_1, \dots, a_N) . Since N is exponential in the security parameter, it would make

the *KeyGen* scheme exponential in time and space. This is the reason we just store a secret function and $g(n)$ is calculated whenever required. Ideal in the ring that we will be using is $I = (t_1 - g(1), \dots, t_N - g(N))$. This is the set $I = \{\sum_{i=0}^{i=N} (t_i - g(i)) \times f_i(t_1, \dots, t_N)\}$ where $f_i(t_1, \dots, t_N)$ are random polynomials in the ring. Our plain-text space is $\mathcal{P} = F_2$

Theorem 3. *Let P be the ring described above, I be the ideal $(t_1 - g(1), \dots, t_N - g(N))$ then, $i(t_1, \dots, t_N) \in I$ iff $i(g(1), \dots, g(N)) = 0$ [13]*

Encrypt(g, b): Select m numbers from $[1, N]$ (can be repeated). m is $O(\log(\lambda))$ for reasons described later. Order them in ascending order, denote this random number vector $\mathbf{n} = (n_1, n_2, \dots, n_m)$. To encrypt a bit b , do the following: $f \leftarrow^{\$} F_2[t_{n_1}, \dots, t_{n_m}]/(t_{n_1}^2 - t_{n_1}, \dots, t_{n_m}^2 - t_{n_m})$. This f is linear in m selected indeterminates. Output $c \leftarrow b + f(t_{n_1}, \dots, t_{n_m}) - f(g(n_1), \dots, g(n_m))$. Alternately, for each encryption choose a single $\log_2(N)$ -bit integer n and set $n_i = n + i - 1 \pmod N \forall i \in [1, m]$. In both cases, the output bits of $g()$ will appear to be independent and uniformly distributed to a computationally bounded adversary.

Note that cipher text is a polynomial with at most m variables. Since, we are working an extension ring of F_2 , for our purpose, $t_i^2 = t_i \forall i \in [1, N]$ when evaluated at 0 and 1. The multiplication is done using the rule $t_i^2 = t_i \forall i \in [1, N]$. For example, $(t_1 t_5 t_{11} + t_2) \times (t_7 + t_5) = t_1 t_5 t_{11} t_7 + t_2 t_7 + t_1 t_5 t_{11} + t_2 t_5$. This makes cipher-text is linear in all indeterminates.

Decrypt($g, c(t_1, \dots, t_N)$): Evaluate the cipher-text polynomial at $t_i = g(i) \forall i \in [1, N]$, as usual. Formally, Output, $b \leftarrow c(g(1), \dots, g(N))$

This is a polynomial time algorithm because the cipher text polynomial is linear in all m indeterminates, such a cipher text can have 2^m monomials. Since m is chosen to be $O(\log(\lambda))$ the length of the cipher-text is at most a polynomial in the security parameter. Since each cipher text is a function of at most m variables, decryption algorithm computes $g(*)$ on at most $O(\log(\lambda))$ points and evaluates a polynomially long cipher-text, decryption takes polynomial number of operations.

Evaluate($c_1(t_1, \dots, t_N), c_2(t_1, \dots, t_N)$): It would be sufficient to describe Addition and Multiplication gates for the purpose of describing *Evaluate* algorithm. Let's define add (similarly multiplication- replace $+$ with \times in the argument) in the following manner:

Add($c_1(t_1, \dots, t_N), c_2(t_1, \dots, t_N)$): first compute

$$c(t_1, \dots, t_N) = c_1(t_1, \dots, t_N) + c_2(t_1, \dots, t_N).$$

$c(t_1, \dots, t_N)$ will be a polynomial in at most $2m$ variables if the input cipher-text is fresh. Multiplication is done similarly,

In summary,

Add($c_1(t_1, \dots, t_N), c_2(t_1, \dots, t_N)$):

Compute $c(t_1, \dots, t_N) = c_1(t_1, \dots, t_N) + c_2(t_1, \dots, t_N)$

Mult($c_1(t_1, \dots, t_N), c_2(t_1, \dots, t_N)$):

Compute $c(t_1, \dots, t_N) = c_1(t_1, \dots, t_N) \times c_2(t_1, \dots, t_N)$

CORRECTNESS: Scheme is correct as encrypt algorithm takes as input a secret function g and a bit b in the plain text space F_2 and outputs an element in the coset $b + I$, where I is the ideal $(t_1 - g(1), \dots, t_N - g(N))$. Suppose *Encrypt*(b, g) outputs $i(t_1, \dots, t_N) + b$ for $i(t_1, \dots, t_N) \in I$, *Decrypt* evaluates this cipher-text at $(g(1), \dots, g(N))$ and outputs $b + i(g(1), \dots, g(N)) = b$ since $i(t_1, \dots, t_N) \in I$ and by theorem 1 $i(g(1), \dots, g(N)) = 0$. Multiplication and addition works correctly because of the ring structure of the cipher texts.

It is observed when we keep on adding or multiplying various cipher-text the size of cipher-text grows and hence the scheme is not compact. For compactness it is desirable to have a procedure like cipher text reduction, which is based on the fact that intermediate cipher-text $c(t_1, \dots, t_N)$ depends upon at most $2m$ variables and would contain at most 2^{2m} monomials, which is polynomially bounded in the security parameter. Suppose that monomials appearing in the cipher-text look like $t_1^{e_1} t_2^{e_2} \dots t_N^{e_N}$ where exponents $e_i \in [0, 1] \forall i \in [1, N]$ and at most $2m$ of the exponents are non zero. If we replace this monomial by $g(1)^{e_1} g(2)^{e_2} \dots g(N)^{e_N} + \text{Encrypt}(g, 0)$, we still get a valid cipher-text. Hence, we replace each monomial $t_1^{e_1} t_2^{e_2} \dots t_N^{e_N}$ with $g(1)^{e_1} g(2)^{e_2} \dots g(N)^{e_N} + \text{Encrypt}(g, 0)$, where the encryptions of 0 depend on selected m variables. This gives us a cipher-text depending upon at most m variables. One can check this is a polynomial time algorithm. Since, an untrusted server cannot store exponential number of encryptions of product of the secret key's this is not how we achieve compactness. For this variant of scheme just consider add and multiply without any cipher-text reduction so that the cipher text size increases with multiplication and addition. In the next scheme where N is polynomial, we try this approach to achieve compactness. Once we do that, we release $\omega(N)$ encryptions of 0 making it vulnerable to attack. This immediately gives rise to a MPC protocol

Lets analyse depth using 2 fan in addition gates and 2 fan in multiplication gates. If we start with a fresh cipher-text having m variables, at a depth d we have about $2^d \cdot m$ variables. At this depth the maximum length of cipher text is $2^{m \cdot 2^d}$. When we want length of the final cipher-text to be bounded by a polynomial $l(\lambda)$ in that case the depth that we can solve is $\log \log(l(\lambda)) - \log(m)$, which is a constant. But this is an overkill. If we somehow encrypt such that fresh-cipher text has at most $O(1)$ length, we can solve $O(\log(\log(\lambda)))$ deep circuits. This is because at each level the length of the cipher text squares so at level d it will be c^{2^d} and for this to be polynomially bounded we require d to be $O(\log \log(\lambda))$, for a constant c .

When m is $\theta(\log(\lambda))$ and given a cipher-text tuple having $O(1)$ fresh cipher-text we can evaluate circuits of all depths.

When m is $O(1)$, and input cipher-text vector has $O(\log(\lambda))$ cipher-texts, we can evaluate arbitrary deep circuits.

This is because number of variables appearing in the cipher text vector is still $O(m)$, and hence it produces a bound on the length of the final cipher-text.

5.1 Proof of Security

For arguing about the security of the scheme we consider number of games. Denote $Func_N()$ as set of all functions from $[1, N] \rightarrow F_2$. \mathcal{G} denote the set of pseudo-random functions from same domain and co-domain $\mathcal{G} = \{g_k \mid k \in \mathcal{K} = \{0, 1\}^\lambda\}$. Consider these definition of games played between a challenger \mathcal{C} and any ppt adversary \mathcal{A} .

Game 0:

Setup:

Challenger

$sk \leftarrow g_k \leftarrow^{\$} \mathcal{G}$. This is viewed as a secret key for encryption scheme π described above.

Query Phase 1:

This is the query phase where \mathcal{A} queries challenger \mathcal{C} encryptions of messages. \mathcal{A} returns queries by using $Encrypt(sk, *)$.

Challenge Phase:

\mathcal{C} picks $\beta \leftarrow^{\$} \{0, 1\}$ and sends $Encrypt(sk, \beta)$ to \mathcal{A} .

Query Phase 2:

Same as Query Phase 1.

Guess

\mathcal{A} tries to guess β and outputs β' . If $\beta = \beta'$, \mathcal{A} wins the game.

Advantage of an adversary \mathcal{A} in wining the the Game 0 is defined as $Adv_{\mathcal{A}, \pi}^{Game-0}(\lambda) = Pr[\beta = \beta'] - 1/2$.

Game 1:

Game 1 is played same as Game 0 except that in **setup** phase Challenger assigns secret key as $sk \leftarrow f \leftarrow^{\$} Func_N()$ $Adv_{\mathcal{A}, \pi}^{Game-1}(\lambda)$ is defined analogously.

Note that Game 0 is the same as the IND-CPA game for the scheme π . So, $Adv_{\mathcal{A}, \pi}^{Game-0}(\lambda) = Adv_{\mathcal{A}, \pi}^{IND-CPA}(\lambda)$. We will now prove that $Adv_{\mathcal{A}, \pi}^{IND-CPA}(\lambda)$ is negligible for any ppt adversary \mathcal{A} .

Lemma 1. *If there is an Adversary \mathcal{A} for which $| Adv_{\mathcal{A}, \pi}^{Game-0}(\lambda) - Adv_{\mathcal{A}, \pi}^{Game-1}(\lambda) |$ is not negligible then, we can construct a ppt adversary \mathcal{D} which distinguishes between a function chosen randomly from a family of pseudo random functions \mathcal{G} and a truly random function with a non-negligible advantage*

Proof. Let, $| Adv_{\mathcal{A}, \pi}^{Game-0}(\lambda) - Adv_{\mathcal{A}, \pi}^{Game-1}(\lambda) | = \varepsilon$. Let us consider an adversary \mathcal{D} that uses \mathcal{A} . Consider \mathcal{D} that receives a function h from the challenger and \mathcal{D} uses \mathcal{A} and plays IND-CPA game with \mathcal{A} and answering queries by using h as the secret key. Suppose \mathcal{D} challenges \mathcal{A} by encrypting β and \mathcal{A} outputs β' then \mathcal{D} returns $xor(\beta, \beta')$. For \mathcal{D} the problem is the same as to tell whether \mathcal{A} is in game 0 or game 1. For this distinguisher, \mathcal{D} , PRF-Advantage is defined as $| Pr[f \leftarrow Func_N \mid D(f) = 1] - Pr[g_k \leftarrow \mathcal{G} \mid D(g_k) = 1] |$. This is also equal to $| Pr[f \leftarrow Func_N \mid D(f) = 0] - Pr[g_k \leftarrow \mathcal{G} \mid D(g_k) = 0] |$. Note that, $Pr[f \leftarrow Func_N \mid D(f) = 0] =$

$1/2 + Adv_{\mathcal{A},\pi}^{game-1}(\lambda)$ and $Pr[g_k \leftarrow \mathcal{G} \mid D(g_k) = 0] = 1/2 + Adv_{\mathcal{A},\pi}^{game-0}(\lambda)$. So, PRF-Advantage for \mathcal{D} comes out to be, $|Adv_{\mathcal{A},\pi}^{game-0}(\lambda) - Adv_{\mathcal{A},\pi}^{game-1}(\lambda)| = \varepsilon$.

Lemma 2. $Adv_{\mathcal{A},\pi}^{game-0}(\lambda)$ is negligible for any ppt adversary \mathcal{A} .

Proof. Consider the following game,

Game 2

Setup:

Challenger

$sk \leftarrow f \leftarrow^{\$} Func_N()$. This is viewed as a secret key for encryption scheme π described above.

Query Phase 1:

This is the query phase where \mathcal{A} queries challenger \mathcal{C} encryptions of messages. \mathcal{A} returns queries by using $Encrypt(sk, *)$.

Challenge Phase:

\mathcal{C} picks $\beta \leftarrow^{\$} \{0, 1\}$ and sends $Encrypt(sk, \beta)$ to \mathcal{A} .

Query Phase 2:

Same as Query Phase 1.

Guess

If challenge cipher-text depends on the variable which has been encountered before in a queried cipher-text, abort the game call this event \mathcal{F} . Otherwise, \mathcal{A} tries to guess β and outputs β' . If $\beta = \beta'$, \mathcal{A} wins the game. $Adv_{\mathcal{A},\pi}^{Game-2}(\lambda) = Pr[\beta = \beta'] - 1/2$

Observe that Game-2 is similar to Game-1 except when challenge cipher-text depends on variables on which the queried cipher-text replies depend on. At this event \mathcal{F} , Game-2 aborts.

By using the difference lemma [17],

$$|Adv_{\mathcal{A},\pi}^{Game-1}(\lambda) - Adv_{\mathcal{A},\pi}^{Game-2}(\lambda)| \leq pr[\mathcal{F}].$$

$Adv_{\mathcal{A},\pi}^{Game-2}(\lambda) = 0$, because in this game challenge cipher-text depend upon completely new set of variables and decryption involves evaluation of this cipher-text on random set of points(output of a truly random function). Lets, calculate $Pr[\mathcal{F}]$. The probability that \mathcal{F}' occurs is the probability that challenge cipher-text doesn't depend on variables involved in κ cipher-text queries replied.

$Pr[\mathcal{F}'] \geq (\frac{N-m\kappa}{N})^m \approx 1 - \frac{m^2\kappa}{N}$ as long as κ is $O(N)$ and grows slower than N . Since, N is exponential, κ is allowed to be exponential for this game. $Pr[\mathcal{F}] \leq \frac{m^2\kappa}{N}$. This implies that, $|Adv_{\mathcal{A},\pi}^{Game-1}(\lambda) - Adv_{\mathcal{A},\pi}^{Game-2}(\lambda)| \leq \frac{m^2\kappa}{N}$ or $Adv_{\mathcal{A},\pi}^{Game-1}(\lambda) \leq \frac{m^2\kappa}{N}$, which is negligible. Since, $|Adv_{\mathcal{A},\pi}^{Game-0}(\lambda) - Adv_{\mathcal{A},\pi}^{Game-1}(\lambda)| = \varepsilon$, $Adv_{\mathcal{A},\pi}^{Game-0}(\lambda) \leq Adv_{\mathcal{A},\pi}^{Game-1}(\lambda) + \varepsilon$, As long as κ is polynomially bounded, \mathcal{D} makes polynomial queries with the function oracle and hence ε is negligible as PRF problem is hard. Combining these results we get $Adv_{\mathcal{A},\pi}^{Game-0}(\lambda) \leq Adv_{\mathcal{A},\pi}^{Game-1}(\lambda) + \varepsilon$ is negligible.

5.2 What we achieve from the scheme

As one can clearly see, fresh cipher text polynomials are polynomials in at most m variables and each cipher text can have at most 2^m monomial terms. Since the cipher-text size grows, the scheme is not compact, as seen in polycracker based scheme such as [4].

For an input cipher-text vector of upto a constant length, the scheme can evaluate circuits of all depths. We worked on field with characteristic 2 but one could generalize the discussion above with field of higher characteristic q as long its length is bounded by a constant. We base the CPA security of the scheme on PRF's rather than basing them on problems like Gröbner basis/ Ideal Membership/ Ideal Remainder which yield us at most bounded security. Implementations [6], [15] show that homomorphic systems have huge cipher-texts and generally cipher length is bounded by large degree polynomials in λ . In our scheme, cipher-texts can be very small, as small as $O(\lambda)$ without compromising on the security. This is achieved when cipher-text depends on $O(1)$ number of variables. This gives us an efficient cryptosystem for circuits of smaller depths.

Evaluate algorithm can solve circuits of every depth when the input cipher-text vector has length $O(\log(\lambda))$ variables. This means it can handle for any depth, constant number of cipher-text having $O(\log(\lambda))$ variables or $O(\log(\lambda))$ cipher-texts with constant number of variables.

This also gives us a way of constructing a CPA secure symmetric homomorphic encryption scheme from a deterministic CPA secure symmetric encryption scheme which can be used as g function described in the scheme.

5.3 Achieving Information Theoretic Security

Consider a variant of the scheme where in the keys are generated on the fly! Suppose Alice and Bob wants to communicate. Also assume that Alice and Bob has a secure channel of communication(achieved by using some other encryption scheme). Main idea for achieving information theoretic security is to replace $g()$ in the Encryption scheme by a truly random function. Note that when one encrypts a bit he just uses m values of the secret function and it is wasteful to store N random values. To fix this we could generate key at the time of encryption itself! These "function values" are stored and later used at the time of decryption/encryption. When Alice creates a value of the secret function it sends it to Bob using the secure channel and vice-versa. When one does that, the secret function mimics a truly random function. We denote the database for keys by G We now describe the scheme.

Encrypt(b): Pick m random numbers in $[1, N]$. Denote them by n_1, \dots, n_m . If $g(n_i) \forall i \in [1, m]$ doesn't exist in G then set $g(n_i) \leftarrow^{\$} \{0, 1\}$ in G and send the $g(n_i)$ to the other party(if it exists). Now randomly choose $f(t_{n_1}, \dots, t_{n_m}) \in P$ such that f depends on at most m variables. Set $c \leftarrow f - f(g(n_1), \dots, g(n_m)) + b$ as the cipher text.

Decrypt(c): Output $b \leftarrow c(g(1), \dots, g(N))$ using database G .

Evaluate : Same as the original scheme.

PROOF OF SECURITY: Proof of security follows from the fact that the Advantage of any adversary can make $O(N)$ queries in breaking Game-1 is negligible(refer security proof of the original scheme).

6 Second construction - N is $O(\text{poly}(\lambda))$

Scheme described above is secure for an exponential N . We know that we can't make the scheme above compact by releasing encryptions of the products secret key values as N is exponential this set cant be polynomial sized. We therefore examine what happens when N is $\text{poly}(\lambda)$ [?]. Once N is made to be $\Omega(\text{poly}(\lambda))$ we analyse what occurs, as it is clear for the first scheme to be compact N has to be polynomially bounded. This scheme to be only bounded CPA secure(you can release on N encryptions of 0). Security based on Ideal membership problem follows from [4] as it is an instantiation of the scheme presented in the paper.

6.1 Scheme

We are dealing with the ring $P = F_q[t_1, \dots, t_N]$ where N is a polynomial in λ . Here, q is taken to be prime characteristic of the field. Assume that $q = q(\lambda)$ is polynomially sized with certain conditions(refer [4]). The monomials in this ring are of the form $t_1^{e_1} \dots t_N^{e_N}$, where exponents take values over non-negative integers. Degree of a monomial is defined as $e_1 + \dots + e_N$. Degree of a polynomial in this ring is the degree of the monomial occurring in the polynomial that has the maximum degree.

We describe the symmetric key scheme now. Suppose Alice and Bob wants to communicate. They share as secret key some "special" polynomials that generate an ideal $I = (f_1, \dots, f_N)$. These functions form a Gröbner basis for the ideal. It may be assumed(not required by [4]) that $V(I) \neq \phi$. So, that $(a_1, \dots, a_N) \in V(I)$. This point forms the secret key along with the f_i 's. Plaintext space \mathcal{P} is F_q . To encrypt a message $\pi \in F_q$, output $\pi + i(t_1, \dots, t_N)$ such that $i(t_1, \dots, t_N) \in I$. Decryption amounts to evaluating the cipher text at any point in $V(I)$. This scheme is homomorphic as $\pi_1 + i_1 + \pi_2 + i_2 \in \pi_1 + \pi_2 + I$ and $(\pi_1 + i_1) \cdot (\pi_2 + i_2) \in \pi_1 \cdot \pi_2 + I \forall i_1, i_2 \in I \& \pi_1, \pi_2 \in \mathcal{P}$. Let's describe these algorithms in detail. Let us denote the scheme as $\varepsilon = (\text{KeyGen}, \text{Encrypt}, \text{Decrypt}, \text{Evaluate})$

Assume there is an algorithm $\text{GBGen}()$ that returns a Grobner basis with one point in its variety or set of zeros.

KeyGen(λ): Fix N as a polynomial in λ . From the security proof, we can release $\Omega(N)$ message-encryption pairs before security breaks down. Degree of the of the polynomials in the secret ideal and a constant b which is the degree of fresh cipher text.

$(f_1, \dots, f_N, a_1, \dots, a_N) \leftarrow^{\$} GBGen(\lambda, P, d)$

$f_i(a_1, \dots, a_N) = 0 \forall i \in [1, N]$.

In practice, instead of using $GbGen()$ one could use $GbGen_{dense}()$ for $KeyGen()$. We will now describe $Encrypt(, *)$.

$Encrypt(sk, \pi)$ Select $f \leftarrow^{\$} P_{\leq b}$

$f \leftarrow f - f \bmod G$, G is the Gröbner basis of the secret ideal

Output $c \leftarrow f + \pi$

Note that size of the cipher-text is polynomially bounded as number of monomials of degree at most b is $O(N^b)$.

$Decrypt(sk, c)$ Output $\pi \leftarrow c(a_1, \dots, a_N)$.

Decryption is correct as a valid cipher-text is of the form $\pi + \sum_{i=1}^{i=N} h_i f_i$, evaluation of which (at (a_1, \dots, a_N)) gives π .

$Evaluate(C, c)$: This algorithm takes as input a cipher-text vector c a circuit C and. It replaces add and mul gates in the circuit with the following description:

$Add(c_1(t_1, \dots, t_N), c_2(t_1, \dots, t_N))$ compute $c(t_1, \dots, t_N) = c_1(t_1, \dots, t_N) + c_2(t_1, \dots, t_N)$. Since degree of $c(t_1, \dots, t_N)$ is less than or equal to b , output $c(t_1, \dots, t_N)$.

$Mul(c_1(t_1, \dots, t_N), c_2(t_1, \dots, t_N))$ compute $c(t_1, \dots, t_N) = c_1(t_1, \dots, t_N) \cdot c_2(t_1, \dots, t_N)$ where "." is multiplication in the ring. Since the degree of the cipher text increases.

Let the set K denote, $K = \{Encrypt(sk, a_1^{e_1} \dots a_N^{e_N}) \mid \sum_{i=0}^{i=N} e_i \in [1, b + 1]\}$. K contains $O(N^b)$ encryptions and hence it is a polynomial sized set.

Since the degree of the cipher-text increases upon each multiplication the scheme is not compact and we propose a degree reduction procedure (For such a degree reduction to work and assume $d = 1$, i.e. the secret ideal is generated by polynomials of the form $t_i - a_i$):

$degreereduction(K, c(t_1, \dots, t_N))$: This algorithm takes as input the set K and the cipher-text polynomial whose degree has to be reduced. If we encounter a monomial of degree greater than or equal to $b + 1$ say $t_1^{e_1} \dots t_N^{e_N}$ of degree at most $2b$, replace this with an encryption of $a_1^{e_1} \dots a_N^{e_N}$. This is done inductively using the set K . If we have a monomial of degree $b + 1$ replace it by corresponding encryption from set K which is a polynomial of degree b . Otherwise for every monomial of degree $\geq b + 2$ club the monomial as a product of monomial of degree $b + 1$ and a monomial of degree less than $2b - (b + 1)$ and substitute the monomial of degree $b + 1$ with corresponding encryption from K . This will reduce the degree of the polynomial by 1. Repeat this procedure at most b times. For monomials of degree $\leq b - 1$ replace by corresponding encryptions from K . Upon completion we get a cipher text of degree at most b hence polynomially bounded in size. Observe that this algorithm is a polynomial time algorithm. This step is correct because of the following argument:

CORRECTNESS: Correctness of $Evaluate()$ stems from correctness of addition and multiplication operation. Suppose, $c_1 = \pi_1 + \sum_{i=1}^{i=N} h_i f_i$ and $c_2 = \pi_2 + \sum_{i=1}^{i=N} g_i f_i$ where c_1, c_2 are of degree at most b . Addition outputs

$c \leftarrow c_1 + c_2 = \pi_1 + \pi_1 + \sum_{i=1}^{i=N} (h_i + g_i) f_i$ which decrypts to $\pi_1 + \pi_2$ and is of degree at most b . Upon multiplication we first multiply cipher-text and then perform degree reduction. multiplication gives us something of the form $\pi_1 \pi_2 + \sum_{i=1}^{i=N} k_i f_i$ and is of degree at most $2b$ and decrypts correctly. When we perform degree reduction, each monomial of the form $t_1^{e_1} \dots t_N^{e_N}$ and degree greater than b is replaced by $a_1^{e_1} \dots a_N^{e_N} + \sum_{i=1}^{i=N} h_i f_i$ (f_i is of the form $x_i - a_i$). Decryption works correctly since the evaluation at the point in the variety is the same and the form of the cipher-text is still $\pi + \sum_{i=1}^{i=N} g_i f_i$ and has degree at most b .

But releasing the set K releases $\#K$ number of encryptions of 0 and breaks the security (as the scheme is only bounded secure and we can release at most $O(N)$ cipher-text-plaintext pair). Hence, the scheme cannot be made compact this way.

6.2 Proof of Security

Security proof for the case when N was exponential will not work here. [4] provides a proof of bounded security for the scheme. The security proof is based on Ideal membership problem. The maximum number of queries that an adversary can make before security breaks down is $m(\lambda) = \Omega(N)$ [4]. N therefore can be chosen as per requirements.

Definition 9. (*m-time IND-BCPA Security*). The *m-time IND-BCPA security* of a (homomorphic) symmetric-key encryption scheme ε is defined by requiring that the advantage of any ppt adversary \mathcal{A} given by :

$$Adv_{m,\varepsilon,\mathcal{A}}^{IND-BCPA}(\lambda) = Pr[IND - BCPA_{m,\varepsilon}^{\mathcal{A}}(\lambda) = True] - 1/2$$

is negligible as a function of the security parameter λ . The game $IND - BCPA_{m,\varepsilon}$ is the same as the $IND-CPA$ game with one difference. The difference with the usual $IND-CPA$ security is that the adversary can query its encryption and left-or-right oracles at most $m(\lambda)$ times.

Theorem 4. Let \mathcal{A} be a ppt adversary against the *m-time IND-BCPA security* of the scheme. Then there exists a ppt adversary \mathcal{B} against the *IM problem* such that for all $\lambda \in \mathbb{N}$ we have $Adv_{m,\varepsilon,\mathcal{A}}^{IND-BCPA}(\lambda) = 2Adv_{P,d,b,m,\mathcal{B}}^{IM}(\lambda)$. Conversely, let \mathcal{A} be a ppt adversary against the *IM problem*. Then there exists a ppt adversary \mathcal{B} against the *m-time IND-BCPA security* of the scheme such that for all $\lambda \in \mathbb{N}$ we have $Adv_{P,d,b,m,\mathcal{A}}^{IM}(\lambda) = Adv_{m,\varepsilon,\mathcal{B}}^{IND-BCPA}(\lambda)$ [4].

Proof. Assume \mathcal{A} is an adversary to the $IND-BCPA$ security of the scheme, we construct an IM adversary \mathcal{B} from it. \mathcal{B} is given λ, P, \mathcal{O} . \mathcal{O} is an oracle that responds to queries of \mathcal{B} and answers with elements in $P_{\leq b} \cap I$, where I is the secret ideal. \mathcal{B} uses \mathcal{A} as follows, if \mathcal{A} queries $Encrypt(m)$, \mathcal{B} responds with $Sample(\mathcal{O}) + m$. When \mathcal{A} sends \mathcal{B} with challenge tuple (m_0, m_1) , \mathcal{B} responds by choosing $c \xleftarrow{\$} \{0, 1\}$ and sends $f + m_c$ to \mathcal{A} . \mathcal{B} declares f to be a member in I if \mathcal{A} answers correctly. In the case when f is in Ideal I advantage of \mathcal{B} is the same as advantage of \mathcal{A} otherwise its advantage is 0 because \mathcal{A} can at most make a guess. Hence, $Adv_{m,\varepsilon,\mathcal{A}}^{IND-BCPA}(\lambda) = 2Adv_{P,d,b,m,\mathcal{B}}^{IM}(\lambda)$.

For the converse, we have an IM adversary \mathcal{A} and we construct an $IND-BCPA$ adversary \mathcal{B} from it. Challenger runs $KeyGen()$, \mathcal{B} is given an access to an oracle \mathcal{O} that returns encryptions of messages queried. When \mathcal{A} queries for

elements in the ideal \mathcal{B} queries \mathcal{O} with encryptions of 0 and sends them to \mathcal{B} . In the challenge phase \mathcal{B} sends to \mathcal{A} as a challenge tuple $(0, r)$ where r is random in \mathcal{P} . If \mathcal{A} responds with the challenge cipher text as an element of ideal the(B) outputs it to be an encryption of 0 else it declares is an encryption of a random element. In this case advantage of \mathcal{A} and \mathcal{B} is the same. Hence,

$Adv_{P,d,b,m,\mathcal{A}}^{IM}(\lambda) = Adv_{m,\varepsilon,\mathcal{B}}^{IND-BCPA}(\lambda)$ In both experiments, it is ensured \mathcal{O} replies queries at most m times.

Corollary. *From GB/IR/IM assumption and theorem 4, the scheme is IND-BCPA secure.*

6.3 Making the scheme public

The scheme described above can't be made public key if we output many encryptions of "0" because this will enable an adversary to generate $m(\lambda)$ encryptions and produce an attack on the scheme. This is because the scheme is not IND-CPA secure, instead it is IND-BCPA secure.

6.4 Multi-party Computation Protocol

We just introduce the problem of multi-party computation and describe our solution and leave the details of the proofs.

Multiparty secure computation allows N parties to share a computation, each learning only what can be inferred from their own inputs and the output of the computation. For example, the parties can compute summary statistics on their shared transaction logs, including cross-checking of the logs against counter parties to a transaction, without revealing those logs.

The problem of secure multi-party function computation is as follows: n players, P_1, \dots, P_n , wish to evaluate a function, $F(x_1, x_2, \dots, x_n)$, where x_i is a secret value provided by P_i . The goal is to preserve: privacy of the player's inputs: Player should not learn anything more than their input and what can be learnt from the evaluated output. Correctness is also desirable. This problem is trivial if we add a trusted third party T to the computation. Simply, T collects all the inputs from the players, computes the function F , and announces the result. (This is the way we usually have elections, where the voters are the players and the trusted third party is the government). In general, we define secure multiparty computation as any protocol in an ideal scenario with a "trusted party", and define a real life protocol as secure if it is "equivalent" to a computation in the ideal scenario.

So here is a brief summary of such a protocol: Let P_1, \dots, P_n be the set of Semi-honest parties (i.e. they abide by the protocol).

Setup: Each party P_i runs $(a_{i,1}, \dots, a_{i,n}) \leftarrow^{\$} KeyGen()$. Each party has an input in \mathbb{F}_q x_i . It encrypts x_i and outputs a ciphertext $c_i(t_{i,1}, \dots, t_{i,N}) \in \mathbb{F}_q[t_{i,1}, \dots, t_{i,N}]$. Cipher-text has a bounded degree b .

Computation: Each party has now their cipher-text. Suppose the function to be evaluated be C . Each input to the circuit is now a cipher-text $c_i \forall i \in [1, n]$. When add gates are encountered cipher-texts are just added as

the degree of the added cipher-text is also of degree atmost b . When a multiplication is encountered the inputs are multiplied. the intermidiate output thus obtained denoted by $p(t_{1,1}, \dots, t_{n,n})$ is then written as $p(t_{1,1}, \dots, t_{n,n}) = p_{>b}(t_{1,1}, \dots, t_{n,n}) + p_{\leq b}(t_{1,1}, \dots, t_{n,n})$ (i.e sum of a b degree term and higher degree term). At this point parties securely evaluate $p_{>b}(t_{1,1}, \dots, t_{n,n})$ at the secret key as input using a secure polynomial evaluation protocol Π_{eval} and suppose $p_{>b}(a_{1,1}, \dots, a_{n,n}) = p$, Output of the multiplication gate is made to be $m(t_{1,1}, \dots, t_{n,n}) = p_{\leq b}(t_{1,1}, \dots, t_{n,n}) + p$ which is again of bounded degree b . This way entire output is computed and once we have computed entire circuit we obtain a ciphertext encrypting $C(x_1, \dots, x_n)$ and has a degree at most b . We run Π_{eval} one last time to obtain output.

This procedure releases 1 encryption of 0 per multiplication gate. It implies then when we have no corrupt parties we can have upto $O(n \times N)$ multiplication gates in the circuit(due to bounded CPA security of the encryption scheme). Intuitively, when t parties are corrupted we can have $O((n - t) \times N)$ multiplication gates in the circuit which can be evaluated correctly.

7 Candidate FHE

In all the current efficient schemes a part that is common is noise. But noise parameter creates problem and one has to "decrypt" in order to obtain an FHE. An obvious thought to remove the need to bootstrap is to construct a scheme which is compact as well as noise free. In the schemes above we notice that the schemes were secure but not compact and there is no "plausible" way we can make it compact even if we make the dimension of the ring small. Hence we examine looking at Matrices which are compact in the sense that their size don't blow up. We aimed at constructing FHE out of it.

7.1 Some motivation

Working with polynomials made us realise that schemes based on polynomials are not compact. Therefore, we started looking at other structures that can give us compact and secure scheme. It turned out that Inner automorphisms can be really nice candidates for realising an FHE. Suppose G is a group and given by defining $\phi_g(x) = gxg^{-1} \forall x \in G$ is an inner automorphism generated by $g \in G$. We now look at, matrices diagonalized by a matrix $P \in GL_n(\mathbb{F}_p)$. All these matrices form a ring in $M_{n \times n}(\mathbb{F}_p)$. Say, $PA_1P^{-1} = D_1$ and $PA_2P^{-1} = D_2$ where D_i 's are diagonal matrices, then $P(A_1 + A_2)P^{-1} = D_1 + D_2$ and $P(A_1 \times A_2)P^{-1} = D_1 \times D_2$. Other properties are also easy to verify. What if Diagonal matrices were to form a plain-text space and corresponding matrix $P^{-1}DP$ be the output cipher-text? This will not be secure as we can find P given sufficient number of plain-text cipher-text pairs and also because its deterministic. If we somehow encrypt as follows, D is some encoding of the message in diagonal matrix form, E is some error matrix and output encryption as $P^{-1}(D + E)P$ and if it is easy to recover D from $D + E$ then it can form an encryption scheme(given if it is secure, that is another issue.). Now we have to ensure that the errors can be designed so that this can be used to make a feasible encryption scheme. We now sketch three homomorphic schemes.

Intuitively, the scheme can be proven secure if the following problem is hard:

Definition 10. (*Noisy Diagonalisation Problem*) $P \in GL_n(R)$ is unknown and E_i be an error matrix in some ring R coming from a predefined distribution. It should be hard to distinguish $P(D_1 + E_1)P^{-1}$ from $P(D_2 + E_2)P^{-1}$, atleast for some distributions of E_i .

If the above problem is hard for the distributions on error used in the following schemes then the scheme are IND-CPA secure.

7.2 Additively homomorphic scheme

First, we aim at constructing just an additively homomorphic scheme. We encode the message on diagonal entries of a matrix and errors are added on off diagonal entries. This matrix is pre-multiplied by a secret matrix P and then is post multiplied by its inverse. This completely garbles the entries of the matrix and message should not be intuitively recoverable as long as P is secret.

$$R = \mathbb{F}_q. \mathcal{P} = \mathbb{F}_q^\lambda. \mathcal{E} = \{e_{i,i} = 0, e_{i,j} \leftarrow \mathbb{F}_q \forall i \neq j, \}$$

KeyGen(λ): $P \leftarrow^{\$} GL_\lambda(\mathbb{F}_q)$.

Encrypt(\mathbf{D}_i, \mathbf{P}): Choose $E_i \leftarrow^{\$} \mathcal{E}$. Output $C = P(D_i + E_i)P^{-1}$.

Decrypt(\mathbf{C}, \mathbf{P}): Compute $M = P^{-1}CP$. Discard the non-diagonal elements of M . Call it D . Output D .

Add($\mathbf{C}_1, \mathbf{C}_2$): Compute $C = C_1 + C_2 = P(D_1 + D_2 + E_1 + E_2)P^{-1}$. Output C

7.3 Somewhat Homomorphic Encryption

Next, we make this slight modification and just as in [2] scheme we make the plain text space as \mathbb{F}_2 . We use the word "smeven" to indicate "small" and "even". Diagonal entries encode the message as *bit* + "smeven". Non diagonal entries also are also "smeven". This matrix is then pre-multiplied by P and post multiplied by P^{-1} . All these computations are done in \mathbb{F}_q where q is odd. Just as in [2] this scheme is somewhat homomorphic as once the diagonal entries of matrix evaluated on *add* and *mul* becomes more than q , the decryption fails.

$$R = \mathbb{F}_q, q \in O(poly(\lambda)). \text{ Fix a bound } B \text{ much smaller than } q. \mathcal{P} = \{0, 1\}^\lambda. \mathcal{E} = \{e_{i,j} \leq B \forall i, j\}$$

KeyGen(λ): $P \leftarrow^{\$} GL_\lambda(\mathbb{F}_q)$.

Encrypt(\mathbf{D}_i, \mathbf{P}): Choose $E_i \leftarrow^{\$} \mathcal{E}$. Output $C = P(D_i + 2E_i)P^{-1}$.

Decrypt(\mathbf{C}, \mathbf{P}): Compute $M = P^{-1}CP$. $D = M \bmod 2$. Output D .

Add($\mathbf{C}_1, \mathbf{C}_2$): Compute $C = C_1 + C_2 = P(D_1 + D_2 + 2E_1 + 2E_2)P^{-1}$. Output C

Mult($\mathbf{C}_1, \mathbf{C}_2$): Compute $C = C_1C_2 = P(D_1 + 2E_1)(D_2 + 2E_2)P^{-1} = P(D_1D_2 + 4E_1E_2 + 2D_1E_2 + 2E_1D_2)$. Output C

7.4 Fully Homomorphic Encryption

Now we propose a Fully homomorphic scheme. The main idea is that there is a secret ideal I in addition to the secret matrix P and diagonal entries contain elements in the *bit* coset of I . Error matrix contains entries from I . Ring is chosen such that ideal membership problem is hard on those rings. An important thing to note is PAP^{-1} has same "structure" as A (i.e. trace, determinant, rank etc. are preserved). So, one has to ensure that these properties do not release any information about the message under encryption. We use ideal lattices for this construction. Here, d is a power of 2. $R = \mathbb{Z}/(x^d + 1)$, $\mathcal{P} = \{0, 1\}$.

KeyGen(λ): $P \leftarrow^{\$} GL_{\lambda}(R)$, $v(x) \leftarrow^{\$} R$ such that $\exists w(x)$ such that $v(x).w(x) = m \bmod (x^d + 1) \& m \in \mathbb{Z} \& m \bmod 2 = 0$. $\mathcal{E} = \{e_{1,1} \in (v(x)), e_{i,i} \in R \forall i \geq 2, e_{j,k} \in (v(x)) \forall j \neq k\}$

Encrypt(\mathbf{b}, \mathbf{P}): Choose $E_i \leftarrow^{\$} \mathcal{E}$. Choose randomly a matrix on \mathbb{Z}, D such that D is even. $D_{0,0} = D_{0,0} + b$ Output $C = P(D + E_i)P^{-1}$.

Decrypt(\mathbf{C}, \mathbf{P}): Compute $M = P^{-1}CP$. Say, $u(x) = M_{0,0} \bmod (x^d + 1)$. Output $\{(u(x) \times w(x))/m\} \times v(x) \bmod 2$. $\{*\}$ stands for fractional part.

Add($\mathbf{C}_1, \mathbf{C}_2$): Compute $C = C_1 + C_2 = P(D_1 + D_2 + E_1 + E_2)P^{-1}$. Output C

Mult($\mathbf{C}_1, \mathbf{C}_2$): Compute $C = C_1C_2 = P(D_1 + E_1)(D_2 + 2E_2)P^{-1} = P(D_1D_2 + E_1E_2 + D_1E_2 + D_2E_1)$. Output C

8 Acknowledgement

This work would not have been possible without the guidance and support from my guides Prof. Jaiswal and Prof. Sarkar. They have always motivated me to think out of the box and carefully listened to my ideas and expressed their frank opinions about them. I am amazed by their enthusiasm, friendliness and optimism. I am also thankful to Prof. Sarkar for funding my "short" visits to Indian Statistical Institute.

I have received helpful inputs from people at Indian Statistical Institute- Somindu Ramanna. I am also fortunate for having discussions with Prof. Daniel Wichs at Northeastern which gave me new directions to work on. I also received encouragement on initial ideas from Prof. Vinod Vaikunthanathan at Toronto.

Apart from these I am thankful to Prof. Amitabha Tripathi, Prof. Sandeep Sen, Andrea Miele, Shashank Singh, Subhadeep Banik, Sourav Sengupta, Nishal Kumar Shah and Pranav Agarwal for listening to my ideas.

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