Sanitizable Signcryption: Sanitization over Encrypted Data
(Full Version)

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Abstract.

We initiate the study of a new functional signcryption primitive, by exploring sanitizable signatures over encrypted data. While previous solutions for sanitizable signatures require the sanitizer to know, in clear, the original message-signature pair in order to generate the new signature, we investigate the case where it should be hidden from the sanitizer and how this can be achieved with encryption. We call this primitive sanitizable signcryption, and argue that there are two options concerning what the sanitizer learns about the sanitized output: in semi-oblivious sanitizable signcryption schemes the sanitizer may get to know the sanitized message-signature pair, while fully oblivious sanitizable signcryption schemes even protect the output data. Depending on the application, either notion may be preferable.

We give feasibility results for both settings by showing that semi-oblivious sanitizable signcryption schemes can be constructed by wrapping a regular sanitizable signature scheme into a multi-input functional encryption scheme, such that functional decryption corresponds to the sanitization process. Remarkably, the multi-input functional encryption scheme cannot easily be transferred to a fully oblivious sanitizable signcryption version, so we give a restricted solution based on fully homomorphic encryption for this case. We stress that we see our contribution in directing the attention the question of sanitizable signcryption and show that solutions can be constructed in principle; it yet remains to find truly practical instantiations.
1 Introduction

Computing over encrypted data has become one of the most vital research areas in cryptography, experiencing a clear boost through Gentry’s fully homomorphic encryption scheme [Gen09], but also through the prospect of functional encryption [SW08, BSW11, O’N10a]. The idea of incorporating functionality into cryptographic primitives is not limited to encryption, of course, but applies to signature schemes as well. There is a vast number of signature schemes supporting operations on authenticated data, e.g., [SBZ02, JMSW02, ABC+12, ACdT05, FP08, BGH14, BDF+14]. We initiate the study of a new functionally intriguing by exploring sanitizable signatures over encrypted data, or sanitizable signcryption schemes for short.

Ordinary sanitizable signatures allow a designated party, the sanitizer, to alter parts of a signed message and to derive a signature for the new message. Here, the original signer determines the admissible modifications during signature creation and the scheme enforces that the sanitizer cannot perform other operations to get valid signatures. Introduced by Ateniese et al. [ACdT05] and, in a slightly different version, by Steinfeld et al. [SBZ02] and Miyazaki et al. [MSI+03], sanitizable signatures are related to concepts like redactable signatures [SBZ02, JMSW02, HHH+08] and homomorphic signatures [JMSW02, ABC+12] but differ in an important aspect from these primitives: sanitization is linked to the secret sanitization key, whereas redactable and homomorphic schemes support public modifications.

1.1 Sanitization over Encrypted Data

Usually, sanitizable signatures are not concerned about the confidentiality of the message towards the sanitizer, but only about the sanitized parts towards receivers. That is, the sanitizer becomes aware of the original message and only after sanitization the modified parts hide the original data. In fact, many sanitizable signature schemes actually require the sanitizer to use the original message to create the new message and signature, e.g., [ACdT05, CLM08, BFF+09, BFLS10, FKM+16]. In other words, the signer needs to trust the sanitizer not to reveal the original data, deliberately or unintentionally.

A straightforward idea to reduce the trust required from the sanitizer is to hide the original data via encryption. The setting somehow advocates a “sign-then-encrypt” approach, instead of the common “encrypt-then-sign” to secure communication, because, ultimately, in a sanitizable signature scheme the receiver should retrieve the signature over the sanitized message in clear\(^1\). Still, in order not to exclude any options to build solutions, we more broadly speak of sanitizable signcryption schemes, allowing either of the orders of using signatures with encryption, or even more advanced combinations.

There are two “natural” options to capture the desired formalism for sanitizable signcryption. We motivate them through corresponding application examples. The first setting is the one in which the sanitizer remains unaware of the original message but learns the sanitized message. We call this semi-oblivious sanitizable signcryption and the setting is depicted in Figure 1.

A potential field of application for semi-oblivious sanitizable signcryption lies in the editing for in-flight entertainment content and similarly distributed media content. In this setting the movie studio acts as the signer, the in-flight distributor as the sanitizer, and some air carrier as the receiver. The movie studio may distribute the content to the in-flight distributor in encrypted form only, but still adds some form of authentication to allow for identification of virus-free, genuine data when run on the air carrier’s system. The in-flight distributor, receiving the signcrypted data, should only be able to recover the actual content if it adds an identification tag to the movie (say, showing the name of the air carrier in intervals). In addition, the distributor usually must also be able to partly edit the movie, for censorship reasons or

\(^1\)An extra layer of complication for constructions following the encrypt-then-sign approach would also be that the signer would need to be able to translate admissible operations on the message to admissible operations on a ciphertext of the message.
for adding advertisements. The required editing may thus not be fixed ahead of time, when the studio created the signcryption of the media content, but varies with the advertisements and the receiver and its censorship policies. Still, the air carrier’s system can eventually verify that the content data stems from the movie studio.

![Diagram](https://via.placeholder.com/150)

**Figure 1:** Pictorial overview of semi-oblivious sanitizable signcryption: the sanitizer does not learn the original cleartexts but sees the sanitized data after processing.

The other option is to use fully oblivious sanitizable signcryption schemes (or, for short, oblivious sanitizable signcryption schemes) where the sanitizer basically only sees an encrypted version of the sanitized data, as shown in Figure 2. Note that this case appears to be much more challenging since the sanitizer has to perform the entire sanitization task obliviously, and that we somehow need to make sure that the receiver can decrypt the sanitized data. A typical application example may be a secure transmission from the signer to the receiver where the ISP, acting as a sanitizer here, may prune data if the receiver indicates a current lack of bandwidth (e.g., transmitting only textual parts of e-mails).

Both models inherit the basic security properties of sanitizable signatures: unforgeability, immutability (preventing inadmissible modifications of the malicious sanitizer), privacy (hiding the sanitized parts), unlinkability (guaranteeing that sanitized signatures of the same origin cannot be linked), and accountability (allowing a judge to distinguish signatures originating from the signer or sanitizer). In addition, we introduce the notion of indistinguishability, akin to chosen-ciphertext security of encryption schemes, which prevents any party apart from the signer, thus especially the sanitizer, to learn the original data for semi-oblivious sanitizable signcryption schemes. For the fully oblivious sanitizable signcryption case, one additionally requires that only the (designated) receiver learns the sanitized message-signature pair.

![Diagram](https://via.placeholder.com/150)

**Figure 2:** Pictorial overview of fully oblivious sanitizable signcryption: the sanitizer here does not even learn the sanitized data after processing.

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2This, sadly, was also Nokia’s intention when they decrypted, through a man-in-the-middle kind of process, HTTPS-encrypted data run through the Xpress browsers and routed through their servers, as reported in 2013. Their goal was to compress traffic to save on the receiver’s side. Their solution broke end-to-end security, even without letting the users be aware of the risk. See [Mey13] for more details. Note that we do not claim that sanitizable signcryption simply solves that problem, but it is a first step towards balancing out confidentiality requirements with the ability to modify data in a controlled way.
1.2 Constructing Sanitizable Signcryption Schemes

We present two constructions showing the feasibility of building sanitizable signcryption schemes. The first one for semi-oblivious sanitizable signcryption schemes is based on a combination of a regular sanitizable signatures with multi-input functional encryption \[GGG^{+14}\]. Multi-input functional encryption (miFE) can be viewed as a generalization of functional encryption \[SW08\] \[BSW11\] \[O’N10b\] where applying a decryption key \(sk_f\) to a ciphertext results in the multi-input function \(f\) of the underlying inputs. The initial proposal of miFE contains a construction based on indistinguishability obfuscation. Later, several other constructions based on weaker assumptions, offering various trade-offs between functionality, efficiency and security, were proposed \[BLR^{+14}\] \[BKS15\] \[AJ15\] \[ARW16\] \[JP16\].

The idea is now to let the signer use the regular sanitizable encryption scheme to create the original signature and link the admissible changes to the sanitizer’s signature key. Then, encapsulate these data in a multi-input functional encryption scheme, where the sanitizer holds the decryption key \(sk_f\) for the function \(f\) which performs exactly the sanitization process on the data, including potential checks for admissibility of operations. The security of the miFE scheme implements the confidentiality of the original data, and the other required security properties of sanitizable signcryption schemes are guaranteed through the inner sanitizable scheme. Interestingly, the non-triviality requirement of miFE schemes about function inputs, called compatibility, imposes on us to start with a perfectly private sanitizable scheme, such as in \[BFLS10\].

To construct fully oblivious sanitizable signcryption schemes it seems now straightforward to augment the above solution, but this time letting the function \(f\) not only sanitize, but finally also re-encrypt the sanitized pair under the receiver’s public key. This, however, does not work, exactly because of the compatibility requirement, as we will discuss. We therefore settle for a weaker solution based on fully homomorphic encryption (FHE) \[Gen09\], where the sanitizer operates on the encrypted data, executing the underlying sanitizable scheme “through the encryption”, and the output remains encrypted.

The FHE solution comes with some caveats, though. Firstly, since FHE schemes do not provide full chosen-ciphertext security we settle for a weaker, chosen-plaintext-like solution for our setting. Secondly, we do not obtain a scheme which is publicly verifiable in the sense that anyone can check the validity of the sanitized version. The reason is that, even if our homomorphic scheme is able to evaluate the verification operation in principle, the result is an encryption of the decision bit. Only the designated receiver can verify (and possibly publish later) the sanitized message-signature pair. Due to the structure of FHE schemes, compared to the functional encryption case, the signer needs to know the intended receiver in advance. In some cases, it may be easier then for the signer to sanitize and re-sign the message directly. However, the example with the ISP displays a case where the receiver is known beforehand, and the decision whether sanitization should be applied or not, can be made by the sanitizer “on the fly”. This is still possible with our FHE-based construction. Overcoming any, or even all of these restrictions remains an open problem. The same holds for finding solutions which are more amenable to practical efficiency contraints.

1.3 Related Work

Sanitizable signature schemes meanwhile come in various flavors in terms of multiple users, with \(n\) signers and \(m\) sanitizers \[CJL12\], or of extra functionality. For instance, identity-based solutions have been considered in \[MSP10\], aggregation has been added in \[IKO^{+07}\], trapdoor sanitizable schemes with ad-hoc delegation have been considered in \[CLM08\] \[YSL10\], and (blockwise) detectability to identify the source of individual message blocks has been introduced in \[BPS12\]. We consider here the basic case of a single signer and sanitizer only, with the fundamental signature functionality. While the idea of sanitization over encrypted data applies equally well to the aforementioned augmented settings, considering all these cases is beyond the scope of our work.
Recently, other notions of signatures supporting different functionalities such as functional signatures \cite{BGIT14}, policy-based signatures \cite{BF14}, delegatable functional signatures \cite{BMS16}, and operational signatures \cite{BDF+14} evolved. The latter work provides a general framework for signatures supporting operations which, unlike the former ones, also includes sanitizable signatures. However, they do not work over encrypted data which is the focus of our work here.

The notion of signcryption has been introduced by Zheng \cite{Zhe97}. For an introduction to such schemes, we refer to the textbook of Dent and Zheng \cite{DZ10}. Concerning signcryption schemes with advanced operational features, in 2002, Malone-Lee introduced an identity-based signcryption scheme \cite{ML02}. Very recently, Datta et al. \cite{DDM} proposed the more general notion of functional signcryption which combines functional encryption with functional signatures. Their approach is fundamentally different from our case as the party “in the middle” does not act as sanitizer, but rather receives the original message and can, given a secret signcryption key, create a signcryption of a functionally related message. A receiver, holding a corresponding secret key, may then decrypt this ciphertext to obtain yet another modified message. A principle solution is to sequentially execute a functional signature scheme and a functional encryption scheme for signcryption, such that the goal of functional signcryption is to improve efficiency by cleverly combining the steps. In contrast, our starting point is to reduce the trust requirements in the sanitizer.

2 Preliminaries

In this section, we introduce the basic building blocks for constructing sanitizable signcryption. These primitives comprise (regular) sanitizable signatures as well as multi-input functional encryption and fully homomorphic encryption.

2.1 Notation and Syntax

Throughout this work, we denote the security parameter by $\lambda$. Algorithms are usually indicated by a sans-serif font as $\text{KeyGen}$ or $\text{Enc}$. We only consider probabilistic polynomial-time (ppt) algorithms referring to those which run in time polynomial in the security parameter and, therefore, often omit the security parameter from the input. We write $m \in \{0,1\}^n$ to describe a string composed of $n$ bits for an integer $n \in \mathbb{N}$. Strings of arbitrary but finite length are denoted by $m \in \{0,1\}^*$. The length of a string $m$ is denoted by $|m|$. If $m_1$ and $m_2$ are strings, then $m_1 \| m_2$ describes their concatenation.

We say that a function $\text{negl} : \mathbb{N} \to \mathbb{R}$ is negligible if it vanishes faster than any inverse polynomial, i.e., for every polynomial $p$, there is a bound $N \in \mathbb{N}$ such that for all $\lambda > N$ we have that $\text{negl}(\lambda) < \frac{1}{p(\lambda)}$. We will always use $\text{negl}$ to describe a negligible function.

Let $E$ be an event, then $\Pr[E]$ denotes the probability of event $E$ happening. Conditional probabilities are denoted by $\Pr[A \mid B]$ which can be read as the probability of event $A$ occurring, given that event $B$ has occurred. The probability space over which the probabilities are taken is given in subscript. We write $x \leftarrow S$ to denote that an element $x$ is chosen uniformly at random from a set $S$.

Examples of sets $S$ are the message space $\mathcal{M}$, key space $\mathcal{K}$, and ciphertext space $\mathcal{C}$. Note that each of these sets may depend on the security parameter or public key, however, to gain readability we have decided not to write $\mathcal{M}_\lambda$ or $\mathcal{M}_{pk}$ but remain with $\mathcal{M}$, respectively. Informally, an oracle can be seen as a black-box function which will return a specific output for given inputs. Let $O$ be an oracle that takes two inputs and has an internal key $k$. We denote that an adversary $A$, running solely on the security parameter $1^\lambda$, has access to this oracle by $A^{O(\cdots,k)}(1^\lambda)$. Oracles carrying the name of a concrete function will always evaluate this function and not be specified separately. By definition, any oracle query execution requires constant time.
### 2.2 Sanitizable Signatures

Sanitizable signatures are malleable digital signatures which allow a signer to designate a third party, the so-called sanitizer, to alter the original message at some later point and still derive a valid signature verifiable under the signer’s public key. During the signing process, the signer determines which parts of the message are modifiable by specifying a description \( \text{ADM} \in \{0, 1\}^* \) of admissible parts for the message. In the simplest case, messages are sequences of blocks \( m = m_1 || \ldots || m_\ell \) with \( \ell \in \mathbb{N} \), and the description \( \text{ADM} \) consists of the indices of admissible message blocks which the sanitizer can change.

The sanitization is performed by an additional algorithm, inherent to sanitizable signatures, called \textit{Sanit}. The sanitizer derives a new valid signature, given the sanitizer’s secret key \( \text{sk}_{\text{san}} \). It alters the message according to a modification description \( \text{MOD} \in \{0, 1\}^* \) (if permitted by \( \text{ADM} \)), which in the blockwise example above may, for example, be seen as a list of block indices and modified block data, i.e., \((j, m'_j)\). In the context of blockwise sanitization, we say that a modification \( \text{MOD} \) is admissible according to \( \text{ADM} \), if each block index of every pair in \( \text{MOD} \) also appears in \( \text{ADM} \). To enforce compatibility of the desired modifications with \( \text{ADM} \) in general, we will sometimes misuse notation by viewing \( \text{ADM} \) as a function applying the modifications to the given message, i.e., \( \text{MOD}(m) \mapsto m' \) for messages \( m, m' \) from the respective message space \( \mathcal{M} \), and \( \text{ADM} \) as a predicate indicating whether a modification is admissible or not, i.e., \( \text{ADM} (\text{MOD}) \in \{0, 1\} \).\(^3\)

Apart from the common algorithms for key generation for signer \( \text{KeyGen}_{\text{sig}} \) and sanitizer \( \text{KeyGen}_{\text{san}} \), signing messages \( \text{Sign} \), verifying signatures \( \text{Verify} \), and the sanitization functionality \( \text{Sanit} \), a sanitizable signature scheme comes with several other algorithms to specify accountability for a message-signature pair, identifying either the signer or the sanitizer as the source of the pair. In the original definition given by [ACG05], a \textit{Proof} and \textit{Judge} algorithm perform this task. The idea is that a signer, given his secret key, can create a proof of origin which can be verified by \textit{Judge}. However, running \textit{Proof} required knowledge of the signer’s secret key and, thus, his cooperation. To allow any party to determine a signature’s origin, Brzuska et al. [BPS12] introduced (non-interactive) public accountability. They discovered that public accountability and transparency, the later requiring that it is infeasible to determine if a message was sanitized or not, are mutually exclusive. Since for example in our semi-oblivious sanitizable signcryption case the encrypted signatures of the signer are easy to distinguish from the signature in clear produced by the sanitizer, as long as both parties behave honestly, determining the origin is straightforward which is why transparency cannot be achieved. This, on the other hand, allows us to revert to public accountability and makes the Proof algorithm obsolete which is achievable, as long as the underlying sanitizable signature scheme is publicly accountable, too. We nonetheless keep it here for sake of generality, but let it output \( \perp \) in our concrete solutions.

**Definition 2.1** A sanitizable signature scheme is a tuple of ppt algorithms \((\text{KeyGen}_{\text{sig}}, \text{KeyGen}_{\text{san}}, \text{Sign}, \text{Sanit}, \text{Verify}, \text{Proof}, \text{Judge})\) where

**Key Generation.** The two key generation algorithms \( \text{KeyGen}_{\text{sig}} \) and \( \text{KeyGen}_{\text{san}} \) each take a security parameter \( 1^\lambda \) as input and output a pair of public key \( \text{pk} \) and secret key \( \text{sk} \), i.e., \( (\text{pk}_{\text{sig}}, \text{sk}_{\text{sig}}) \leftarrow \text{KeyGen}_{\text{sig}}(1^\lambda) \) and \( (\text{pk}_{\text{san}}, \text{sk}_{\text{san}}) \leftarrow \text{KeyGen}_{\text{san}}(1^\lambda) \).

**Signing.** The \textit{Sign} algorithm takes as input a message \( m \in \mathcal{M} \), a signer’s secret key \( \text{sk}_{\text{sig}} \), a sanitizer’s public key \( \text{pk}_{\text{san}} \), as well as a description \( \text{ADM} \) specifying admissible modifications of the message. It outputs a message-signature pair \((m, \sigma)\) where we assume that \( \text{ADM} \) is recoverable from any valid pair given the corresponding sanitizer’s secret key \( \text{sk}_{\text{san}} \) (or \( \perp \) in case of an error), i.e., \((m, \sigma) \leftarrow \text{Sign}(m, \text{sk}_{\text{sig}}, \text{pk}_{\text{san}}, \text{ADM})\).

\(^3\)Note that we assume the sanitizer’s algorithm \textit{Sanit} always performs a sanity check on the given modification, i.e., whether \( \text{ADM}(\text{MOD}) = 1 \) and that this check can be carried out efficiently in the security parameter.
Sanitization. The Sanit algorithm takes as input a message-signature pair \((m, \sigma)\), a signer’s public key \(pk_{\text{sig}}\), a sanitizer’s secret key \(sk_{\text{san}}\), as well as a description MOD of intended modifications. The algorithm first checks whether \(\sigma\) is a valid signature for \(m\), then, retrieves ADM from the given message-signature pair, checks whether MOD is admissible, and, if so, modifies the message accordingly to \(m'\). Finally, it outputs a derived message-signature pair \((m', \sigma')\), i.e., \((m', \sigma') \leftarrow \text{Sanit}((m, \sigma), pk_{\text{sig}}, sk_{\text{san}}, \text{MOD}).

Verification. The Verify algorithm takes as input a message-signature pair \((m, \sigma)\) as well as both a signer’s and a sanitizer’s public key \(pk_{\text{sig}}\) and \(pk_{\text{san}}\). It outputs a bit \(b \in \{0, 1\}\) indicating whether the signature is valid (in case \(b = 1\)) or not (if \(b = 0\)). We require Verify to be deterministic and, hence, write \(\text{Verify}((m, \sigma), pk_{\text{sig}}, pk_{\text{san}}) = b\).

Proof. The Proof algorithm takes as input a signer’s secret key \(sk_{\text{sig}}\), a message-signature pair \((m, \sigma)\), a set of polynomially many message-signature pairs \(\{(m_i, \sigma_i) \mid i \in \{1, \ldots, t\}\}\), as well as a sanitizer’s public key \(pk_{\text{san}}\). It outputs a string \(\pi \in \{0, 1\}^* \cup \{\bot\}\) called proof which might be empty (if \(\pi = \bot\)), i.e., \(\pi \leftarrow \text{Proof}(sk_{\text{sig}}, (m, \sigma), \{(m_i, \sigma_i) \mid i \in \{1, \ldots, t\}\}, pk_{\text{san}})\).

Judging. The Judge algorithm takes as input a message-signature pair \((m, \sigma)\), a signer’s and sanitizer’s public key \(pk_{\text{sig}}\) and \(pk_{\text{san}}\), as well as a proof \(\pi \in \{0, 1\}^* \cup \{\bot\}\). It outputs a decision \(b \in \{0, 1\}\) indicating whether the signer (if \(b = 1\)) or sanitizer (if \(b = 0\)) generated the given message-signature pair (or \(\bot\) in case of an error). We require Judge to be deterministic and, hence, write \(\text{Judge}((m, \sigma), pk_{\text{sig}}, pk_{\text{san}}, \pi) = b\).

We require the scheme to achieve the following correctness properties:

Perfect signer correctness. For all security parameters \(\lambda \in \mathbb{N}\), all signer’s key pairs \((pk_{\text{sig}}, sk_{\text{sig}}) \leftarrow \text{KeyGen}_{\text{sig}}(1^\lambda)\), all sanitizer’s key pairs \((pk_{\text{san}}, sk_{\text{san}}) \leftarrow \text{KeyGen}_{\text{san}}(1^\lambda)\), all messages \(m \in \mathcal{M}\), all descriptions \(\text{ADM} \in \{0, 1\}^*\), and all signatures \(\sigma \leftarrow \text{Sign}(m, sk_{\text{sig}}, pk_{\text{san}}, \text{ADM})\) we have

\[
\text{Verify}((m, \sigma), pk_{\text{sig}}, pk_{\text{san}}) = 1.
\]

Perfect sanitizer correctness. For all security parameters \(\lambda \in \mathbb{N}\), all signer’s key pairs \((pk_{\text{sig}}, sk_{\text{sig}}) \leftarrow \text{KeyGen}_{\text{sig}}(1^\lambda)\), all sanitizer’s key pairs \((pk_{\text{san}}, sk_{\text{san}}) \leftarrow \text{KeyGen}_{\text{san}}(1^\lambda)\), all messages \(m \in \mathcal{M}\), all signatures \(\sigma\) such that \(\text{Verify}((m, \sigma), pk_{\text{sig}}, pk_{\text{san}}) = 1\), all descriptions \(\text{MOD} \in \{0, 1\}^*\) such that MOD matches the ADM recoverable from \((m, \sigma)\), i.e., \(\text{ADM}(\text{MOD}) = 1\), and all derived message-signature pairs \((m', \sigma') \leftarrow \text{Sanit}((m, \sigma), pk_{\text{sig}}, sk_{\text{san}}, \text{MOD})\) such that \(\text{MOD}(m) = m'\) we have

\[
\text{Verify}((m', \sigma'), pk_{\text{sig}}, pk_{\text{san}}) = 1.
\]

Perfect proof correctness. For all security parameters \(\lambda \in \mathbb{N}\), all signer’s key pairs \((pk_{\text{sig}}, sk_{\text{sig}}) \leftarrow \text{KeyGen}_{\text{sig}}(1^\lambda)\), all sanitizer’s key pairs \((pk_{\text{san}}, sk_{\text{san}}) \leftarrow \text{KeyGen}_{\text{san}}(1^\lambda)\), all messages \(m \in \mathcal{M}\), all descriptions \(\text{ADM} \in \{0, 1\}^*\), all signatures \(\sigma\) such that \(\text{Sign}(m, sk_{\text{sig}}, pk_{\text{san}}, \text{ADM})\), all descriptions \(\text{MOD} \in \{0, 1\}^*\) which match \(\text{ADM}\), i.e., \(\text{with MOD}(\text{MOD}) = 1\), all derived signatures \((m', \sigma') \leftarrow \text{Sanit}((m, \sigma), pk_{\text{sig}}, sk_{\text{san}}, \text{MOD})\) such that \(\text{Verify}((m', \sigma'), pk_{\text{sig}}, pk_{\text{san}}) = 1\) and \(\text{MOD}(m) = m'\), any (polynomially many) messages \(m_1, \ldots, m_t \in \mathcal{M}\) with descriptions \(\text{ADM}_1, \ldots, \text{ADM}_t \in \{0, 1\}^*\) and signatures \(\sigma_i \leftarrow \text{Sign}(m_i, sk_{\text{sig}}, pk_{\text{san}}, \text{ADM}_i)\) such that \((m, \sigma) = (m_i, \sigma_i)\) holds for some index \(i \in \{1, \ldots, t\}\), and all proofs \(\pi \leftarrow \text{Proof}(sk_{\text{sig}}, (m', \sigma'), \{(m_i, \sigma_i) \mid i \in \{1, \ldots, t\}\}, pk_{\text{san}})\) we have

\[
\Pr\left[\text{Judge}((m', \sigma'), pk_{\text{sig}}, pk_{\text{san}}, \pi) = 1\right] = 0.
\]
We say that the scheme is length-invariant if the size of (sanitized and original) signatures only depends on the security parameter.

Ateniese et al. [ACG05] described several desirable security properties which were later formalized by Brzuska et al. [BFF09, BFLS09]. The basic set of properties consists of:

**Unforgeability:** It should be infeasible to forge a new message-signature pair for outsiders.

**Immutability:** It should be infeasible for a sanitizer to modify inadmissible parts of the message.

**Privacy:** It should be infeasible to learn the original content of modified message parts.

**Unlinkability:** It should be infeasible to link sanitized messages originating from the same source.

**Transparency:** It should be infeasible to determine whether a message was sanitized or not.

Some of them come in strong and weak versions, depending on the oracles available to the adversary.

Since we give the formal definitions for sanitizable signcryption schemes in Appendix A, and the ones for regular sanitizable signatures are easy to derive, we omit definitions of the above properties here.

### 2.3 Multi-input Functional Encryption

In [GGG+14], Goldwasser et al. introduced the notion of multi-input functional encryption, which extends the original functional encryption scheme to support multi-variate functions, i.e., supporting functions which take more than one input.

**Definition 2.2** Let $F$ be a family of $n$-ary functions. A multi-input functional encryption scheme for $F$ is a tuple of four ppt algorithms $(\text{Setup}, \text{Enc}, \text{KeyGen}, \text{Dec})$ where

- **Setup.** The Setup algorithm takes an integer $n \in \mathbb{N}$, representing the function’s arity, as input and outputs a master secret key $\text{Msk}$ as well as a sequence of $n$ encryption keys $\text{EK} = (\text{EK}_1, \ldots, \text{EK}_n)$, i.e., $(\text{Msk}, \text{EK}) \leftarrow \text{Setup}(n)$.

- **Encryption.** The Enc algorithm takes as input an encryption key $\text{EK} \in \text{EK}$ and a message $m \in \mathcal{M}$. It outputs a ciphertext $c \in \mathcal{C}$, i.e., $c \leftarrow \text{Enc}(\text{EK}, m)$.

- **Key Generation.** The KeyGen algorithm takes the master secret key $\text{Msk}$ and an $n$-ary function $f \in F$ as input. It outputs a secret key $\text{sk}_f$ for the function $f$, i.e., $\text{sk}_f \leftarrow \text{KeyGen}(\text{Msk}, f)$.

- **Decryption.** The Dec algorithm takes as input a secret key $\text{sk}_f$ and $n$ ciphertexts $c_1, \ldots, c_n$ such that $c_i$ was encrypted using the $i$-th encryption key $\text{EK}_i$, for every $i \in \{1, \ldots, n\}$. Finally, it outputs a string $z$ (or ⊥ in case of an error). We require Dec to be deterministic, i.e., $\text{Dec}(\text{sk}_f, c_1, \ldots, c_n) = z$.

We require the scheme to have perfect correctness, i.e., for all $n \in \mathbb{N}$, all $f \in F$, all $(\text{Msk}, (\text{EK}_1, \ldots, \text{EK}_n)) \leftarrow \text{Setup}(n)$, all $m_1, \ldots, m_n \in \mathcal{M}$, all $c_1 \leftarrow \text{Enc}(\text{EK}_1, m_1), \ldots, c_n \leftarrow \text{Enc}(\text{EK}_n, m_n)$, and all $\text{sk}_f \leftarrow \text{KeyGen}(\text{Msk}, f)$ we have

$$\text{Dec}(\text{sk}_f, c_1, \ldots, c_n) = f(m_1, \ldots, m_n).$$

Note that, unlike [GGG+14], we have decided to assume perfect correctness, whereas Goldwasser et al. allow for a negligible error. The reason is to simplify later proofs. However, all proofs presented equally hold given schemes with negligible error probability with slight but negligible loss in the success probability of the adversary.

Naturally, the security notions for general public-key encryption schemes can be adopted to fit the advanced primitive of functional encryption. Goldwasser et al. formalize both indistinguishability-based...
and simulation-based security notions for multi-input functional encryption schemes. Since the notions we will be using are solely of the indistinguishability-based flavor, we limit ourselves to these notions and refer to \cite{GGG+14} for a detailed analysis on further security notions as well as their relations and feasibility.

The definition of indistinguishability-based security for multi-input functional encryption Goldwasser et al. give only allows for non-adaptive queries to the challenger, i.e., the attacker needs to specify all challenge queries before seeing any of the encrypted values. A more general definition, which we needed for our proofs later, is to allow for adaptive queries. Therefore, we state an adaptive version in the following. Note that it can be shown by a simple hybrid argument, that the two notions are equivalent.

Goldwasser et al. show that the notion of full indistinguishability-based security — given all encryption keys as well as polynomial challenges and decryption keys — is achievable under the assumption of sub-exponential secure indistinguishability obfuscators for general circuits, for which a candidate construction was given in \cite{GGH+13b}, and sub-exponentially secure one-way functions. This matches our requirements. For more details on the achievability of this notion, we refer to \cite{GGG+14}.

Recently, Miles et al. \cite{MSZ16} presented a new class of polynomial-time attacks on the multi-linear maps primitive of \cite{GGH13a}. Unlike previous zeroizing attacks \cite{CGH+15,HLJ16}, the new annihilation attacks yields polynomial-time attacks on several candidate iO constructions built from \cite{GGH13a}. However, they do not know how to extend their attack to the candidate construction given by \cite{GGG+14} to which we refer.

\textbf{Definition 2.3} Let $\text{FE} = (\text{Setup}, \text{Enc}, \text{KeyGen}, \text{Dec})$ be a multi-input functional encryption scheme for the $n$-ary function family $\mathcal{F}$. We say that $\text{FE}$ is $\text{miIND}$-secure if for all ppt adversaries $A$ there exists a negligible function $\negl$ such that

$$\Pr \left[ \text{Exp}_{A,\text{FE}}^{\text{miIND}} (\lambda) = 1 \right] \leq \frac{1}{2} + \negl(\lambda),$$

where the probability is taken over the random coins of $A$ and the $\text{miIND}$ experiment which is defined as follows:

\begin{align*}
\text{Exp}_{A,\text{FE}}^{\text{miIND}} (\lambda) & \quad \text{LoREnc}(\text{EK}, m_0, m_1, b) \\
I \leftarrow A(1^\lambda); & \quad \text{for } i = 1, \ldots, n \text{ do} \\
(Msk, \text{EK}) \leftarrow \text{Setup}(n); & \quad \text{if } |m_{0,i}| \neq |m_{1,i}| \text{ then} \\
b \leftarrow \{0, 1\}; & \quad \text{return } \perp. \\
b' \leftarrow A^(\text{KeyGen}(\text{Msk}, \cdot), \text{LoREnc}(\text{EK}, \cdot, b))(\text{EK}_I); & \quad \text{else} \\
\text{if } (b = b' \land \text{"compatibilities okay"}) \text{ then} & \quad \text{EK}_i \leftarrow \text{EK}; \\
\quad \text{return } 1. & \quad c_{b,i} \leftarrow \text{Enc}(\text{EK}_i, m_{b,i}); \\
\text{else return } 0. & \quad \text{return } (c_{b,1}, \ldots, c_{b,n}). \\
\end{align*}

where $\text{EK}_I = (\text{EK}_i)_{i \in I}$ and $\text{LoREnc}$ takes two messages of the form $m_0 = (m_{0,1}, \ldots, m_{0,n})$ and $m_1 = (m_{1,1}, \ldots, m_{1,n})$. The requirement “compatibilities okay” demands the following:

\textbf{Function compatibility}, requiring that any two message vectors $m_0$ and $m_1$ queried to the $\text{LoREnc}$ oracle cannot be split by any function $f$ for which $A$ has queried its $\text{KeyGen}$ oracle. Here, splitting means that for any possible input $(x_1, \ldots, x_n)$ for $f$, it does not matter whether elements of $m_{0,i}$ or $m_{1,i}$ are used as $x_i$ in any subset of the positions specified by the set $I$; the function values still concur on all these inputs. As consequence, only challenge queries can be asked which cannot be split by any of the currently held decryption keys.

\textbf{Message compatibility}, requiring that any function $f$ queried to the $\text{KeyGen}$ oracle cannot split any of the challenge message vectors queried.
For a formal definition of function and message compatibility, we refer to \[GGG+14\].

Even though the above definition is stated in great generality, we will only consider the case when all encryption keys are handed to the adversary. This is also referred to as the “public-key setting”. Lastly, we want to remark that there is a second important security property for functional encryption schemes, namely function privacy \[SSW09, BRS13, AAB+13, BS15\]. Intuitively, this notion requires that a decryption key \(sk_f\) does not leak any information about the function \(f\). Since we will not need to keep the decryption key functions secret for our construction, we will not elaborate further on this property.

### 2.4 Fully Homomorphic Encryption

A fully homomorphic encryption scheme can be seen as a public-key encryption scheme which permits any kind of efficient (arithmetical) operation on encrypted data by offering an additional evaluation algorithm which, unlike functional encryption, yields encrypted results after evaluation.

**Definition 2.4** A fully homomorphic encryption scheme is a tuple of four ppt algorithms \((\text{KeyGen}, \text{Enc}, \text{Dec}, \text{Eval})\) where

- **Key Generation.** The \(\text{KeyGen}\) algorithm takes a security parameter \(1^\lambda\) as input and outputs a pair of public key \(pk\) and secret key \(sk\), i.e., \((pk,sk) \leftarrow \text{KeyGen}(1^\lambda)\).

- **Encryption.** The \(\text{Enc}\) algorithm takes as input a public key \(pk\) and a message \(m \in M\). It outputs a ciphertext \(c \in \mathcal{C}\), i.e., \(c \leftarrow \text{Enc}(pk,m)\).

- **Decryption.** The \(\text{Dec}\) algorithm takes as input a secret key \(sk\) and a ciphertext \(c \in \mathcal{C}\). It outputs a message \(m \in M\) (or \(\perp\) in case of an error). We require \(\text{Dec}\) to be deterministic and, hence, write \(\text{Dec}(sk,c) = m\).

- **Evaluate.** The \(\text{Eval}\) algorithm takes as input a public key \(pk\), a circuit \(C_n\) for \(n\) inputs, and \(n\) ciphertexts \(c_1, \ldots, c_n\). It outputs a ciphertext \(c' \leftarrow \text{Eval}(pk,C_n,c_1,\ldots,c_n)\).

We require the scheme to achieve perfect correctness, i.e., for all \(n \in \mathbb{N}\), all circuits \(C_n\), all \(\lambda \in \mathbb{N}\), all \((pk,sk) \leftarrow \text{KeyGen}(1^\lambda)\), all \(m_1,\ldots,m_n \in M\), all \(c_1 \leftarrow \text{Enc}(pk,m_1),\ldots,c_n \leftarrow \text{Enc}(pk,m_n)\), and all \(c' \leftarrow \text{Eval}(pk,C_n,c_1,\ldots,c_n)\) we have

\[
\text{Dec}(sk,c') = C_n(m_1,\ldots,m_n).
\]

To exclude the trivial scheme where the \(\text{Eval}\) algorithm just strings the description of the circuit together with the ciphertext and leaves the decryption algorithm to manage the entire evaluation itself, we require fully homomorphic encryption schemes to be *compactly evaluable* and *circuit private* \[Gen09\]. The security notions for fully homomorphic encryption schemes can be similarly defined as for regular encryption schemes, and likewise, we refer to Gentry for a formal treatment thereof.

### 3 Semi-Oblivious Sanitizable Signcryption

As mentioned in the introduction, there are two scenarios for sanitizable signcryption, depending on whether the sanitizer may see the sanitized message or not. In this section, we address the first case, namely when sanitization and decryption are interwoven.
3.1 The Primitive

Here, we define the new primitive of semi-oblivious sanitizable signcryption. The scenario we have in mind is the one depicted in Figure 1 and consists of two stages. In the first stage, with data flow from signer to sanitizer, a message is signed and the pair is encrypted to ensure integrity, authenticity, as well as confidentiality at this point. In the second stage, the sanitizer modifies the encrypted message-signature pair “through the encryption” and, simultaneously, decrypts the resulting data to get a pair in clear. This derived pair can now be forwarded to any designated receivers.

As for general signcryption schemes, we are equipped with a setup algorithm and two key generation algorithms for sender (in our case, the signer) and receiver (here, the sanitizer). The SignEnc algorithm takes care of the first phase of our scenario by combining the generation of a signature with an encryption of the tuple, incorporating a description of the admissible sanitization operations ADM. Only after this has been performed, the SanDec algorithm will be able to handle the second phase and both sanitize and then decrypt the message-signature pair for some admissible operation MOD. Note that this initially limits the sanitization process to encrypted tuple only. Nevertheless, in our generic construction, using the publicly available encryption keys of the functional encryption scheme, the sanitizer can re-encrypt a sanitized message-signature pair and then repeat the sanitization process to achieve multiple sanitization, if required, but it is not a property native to the primitive itself.

Next, we discuss the additional algorithms — Verify, Proof, and Judge — which stem from the accountability requirement of sanitizable schemes and augment traditional signcryption schemes. The main difference to the case of regular sanitizable schemes is that these algorithms need to be able to process encrypted data, too. We usually write \( \overline{m}\overline{\sigma} \) indicating either an encrypted or unencrypted message-signature pair \((m, \sigma)\) (and, accordingly, \(m^*\sigma^*\) if we have an associated pair \((m^*, \sigma^*)\)). Note that, for our construction, we achieve publicly executable versions for Verify and Judge, where in particular Judge does not require further evidence from the signer. Since our Proof algorithm always outputs \(\perp\), we also obtain a trivial publicly executable algorithm Proof, too.

Note that working over encrypted data causes some interesting practical challenge. Usually, the description ADM of the set of admissible operations on a message-signature pair can be read off the signature, given the sanitizer’s secret key. Here, the signature is now encrypted as it may otherwise leak information about the message. This does not directly cause any problem since the adversary usually decides which modification MOD should be performed, and the validity is checked still implicitly by the sanitation algorithm. In practice, usability might be more difficult since the sanitizer needs to be told which modifications should be performed. If ADM should be available to the sanitizer, one can attach ADM in clear to the ciphertext, but should be aware that this information is not authenticated then (unless one adds another regular signature on top).

**Definition 3.1** A semi-oblivious sanitizable signcryption scheme is a tuple of ppt algorithms \(\text{sOSSC} = (\text{Setup}, \text{KeyGen}_{\text{sig}}, \text{KeyGen}_{\text{san}}, \text{SignEnc}, \text{SanDec}, \text{Verify}, \text{Proof}, \text{Judge})\) such that

**Setup.** Upon input of the security parameter \(1^\lambda\), the algorithm outputs a master secret key \(Msk\) as well as public parameters \(pparam\), i.e., \((Msk, pparam) \leftarrow \text{Setup}(1^\lambda)\).

**Key Generation (Signer).** The algorithm \(\text{KeyGen}_{\text{sig}}\) takes as input the master secret key \(Msk\) and outputs a signer’s public and secret key, i.e., \((pk_{\text{sig}}, sk_{\text{sig}}) \leftarrow \text{KeyGen}_{\text{sig}}(Msk)\).

**Key Generation (Sanitizer).** The algorithm \(\text{KeyGen}_{\text{san}}\) takes as input the master secret key \(Msk\) and outputs a sanitizer’s public and secret key, i.e., \((pk_{\text{san}}, sk_{\text{san}}) \leftarrow \text{KeyGen}_{\text{san}}(Msk)\).

**SignEnc.** Upon input of a message \(m\), a description ADM of the admissible parts, a signer’s secret key \(sk_{\text{sig}}\), a sanitizer’s public key \(pk_{\text{san}}\), as well as public parameters \(pparam\), the algorithm
SignEnc outputs an encrypted message-signature pair (or $\bot$ in case of an error), i.e., $c_{(m,\sigma)} \leftarrow \text{SignEnc}(m, \text{ADM}, sk_{\text{sig}}, pk_{\text{san}}, \text{pparam})$.

**SanDec.** Upon input of an encrypted message-signature pair $c_{(m,\sigma)}$, a description of desired modifications $\text{MOD}$, a sanitizer’s secret key $sk_{\text{san}}$, a signer’s public key $pk_{\text{sig}}$, and public parameters $\text{pparam}$, the algorithm $\text{SanDec}$ outputs a decrypted and sanitized version of a message-signature pair (or $\bot$ in case of an error), i.e., $(m',\sigma') \leftarrow \text{SanDec}(c_{(m,\sigma)}, \text{MOD}, sk_{\text{san}}, pk_{\text{sig}}, \text{pparam})$.

**Verify.** Upon input of a message-signature pair $\overline{m}\overline{\sigma}$, either in clear $(m,\sigma)$ or encrypted $c_{(m,\sigma)}$, public keys of both signer $pk_{\text{sig}}$ and sanitizer $pk_{\text{san}}$, as well as public parameters $\text{pparam}$, the algorithm $\text{Verify}$ returns a bit $b$ indicating whether the (encrypted) message-signature pair is valid or not. We require $\text{Verify}$ to be deterministic and, hence, write $\text{Verify}(\overline{m}\overline{\sigma}, pk_{\text{sig}}, pk_{\text{san}}, \text{pparam}) = b$.

**Proof.** Upon input of a signer’s secret key $sk_{\text{sig}}$, a possibly encrypted message-signature pair $\overline{m}\overline{\sigma}$, a possibly empty list of (possibly encrypted) message-signature pairs $\overline{\{\overline{m_1}\overline{\sigma_1}, \ldots, \overline{m_t}\overline{\sigma_t}\}}$, a sanitizer’s public key $pk_{\text{san}}$, and public parameters $\text{pparam}$, the algorithm $\text{Proof}$ outputs a string $\pi \in \{0,1\}^* \cup \{\bot\}$, i.e., $\pi \leftarrow \text{Proof}(sk_{\text{sig}}, \overline{m}\overline{\sigma}, \overline{\{\overline{m_1}\overline{\sigma_1}, \ldots, \overline{m_t}\overline{\sigma_t}\}}, pk_{\text{san}}, \text{pparam})$.

**Judge.** Upon input of a possibly encrypted message-signature pair $\overline{m}\overline{\sigma}$, the public keys of both signer $pk_{\text{sig}}$ and sanitizer $pk_{\text{san}}$, a string $\pi \in \{0,1\}^* \cup \{\bot\}$, as well as public parameters $\text{pparam}$, the algorithm $\text{Judge}$ outputs a bit $d$ indicating which party has generated the given pair (or $\bot$ in case of an error). Here, $d = 1$ refers to the signer and $d = 0$ to the sanitizer. We require $\text{Judge}$ to be deterministic and, hence, write $\text{Judge}(\overline{m}\overline{\sigma}, pk_{\text{sig}}, pk_{\text{san}}, \pi, \text{pparam}) = d$.

We expect a semi-oblivious signcryption scheme to have the following correctness properties:

**Perfect signer correctness.** For all security parameters $\lambda \in \mathbb{N}$, all system instantiations $(\text{Msk}, \text{pparam}) \leftarrow \text{Setup}(1^\lambda)$, all signer’s key pairs $(pk_{\text{sig}}, sk_{\text{sig}}) \leftarrow \text{KeyGen}_{\text{sig}}(\text{Msk})$, all sanitizer’s key pairs $(pk_{\text{san}}, sk_{\text{san}}) \leftarrow \text{KeyGen}_{\text{san}}(\text{Msk})$, all messages $m \in \mathcal{M}$, all descriptions $\text{ADM} \in \{0,1\}^*$, and all encrypted signatures $(c_{(m,\sigma)}, \text{ADM}) \leftarrow \text{SignEnc}(m, \text{ADM}, sk_{\text{sig}}, pk_{\text{san}}, \text{pparam})$ we have

$$\text{Verify}(c_{(m,\sigma)}, pk_{\text{sig}}, pk_{\text{san}}, \text{pparam}) = 1.$$ 

**Perfect sanitizer correctness.** For all security parameters $\lambda \in \mathbb{N}$, all system instantiations $(\text{Msk}, \text{pparam}) \leftarrow \text{Setup}(1^\lambda)$, all signer’s key pairs $(pk_{\text{sig}}, sk_{\text{sig}}) \leftarrow \text{KeyGen}_{\text{sig}}(\text{Msk})$, all sanitizer’s key pairs $(pk_{\text{san}}, sk_{\text{san}}) \leftarrow \text{KeyGen}_{\text{san}}(\text{Msk})$, all messages $m \in \mathcal{M}$, all descriptions $\text{ADM} \in \{0,1\}^*$, all encrypted signatures $(c_{(m,\sigma)}, \text{ADM}) \leftarrow \text{SignEnc}(m, \text{ADM}, sk_{\text{sig}}, pk_{\text{san}}, \text{pparam})$, all descriptions $\text{MOD} \in \{0,1\}^*$ which match $\text{ADM}$, and all derived message-signature pairs $(m',\sigma') \leftarrow \text{SanDec}(c_{(m,\sigma)}, \text{MOD}, sk_{\text{san}}, pk_{\text{sig}}, \text{pparam})$ with $\text{MOD}(m) = m'$ we have

$$\text{Verify}((m',\sigma'), pk_{\text{sig}}, pk_{\text{san}}, \text{pparam}) = 1.$$ 

**Perfect proof correctness.** For all security parameters $\lambda \in \mathbb{N}$, all system instantiations $(\text{Msk}, \text{pparam}) \leftarrow \text{Setup}(1^\lambda)$, all signer’s key pairs $(pk_{\text{sig}}, sk_{\text{sig}}) \leftarrow \text{KeyGen}_{\text{sig}}(\text{Msk})$, all sanitizer’s key pairs $(pk_{\text{san}}, sk_{\text{san}}) \leftarrow \text{KeyGen}_{\text{san}}(\text{Msk})$, all messages $m \in \mathcal{M}$, all descriptions $\text{ADM} \in \{0,1\}^*$, all encrypted signatures $(c_{(m,\sigma)}, \text{ADM}) \leftarrow \text{SignEnc}(m, \text{ADM}, sk_{\text{sig}}, pk_{\text{san}}, \text{pparam})$, all descriptions $\text{MOD} \in \{0,1\}^*$ which match $\text{ADM}$, all derived signatures $(m',\sigma') \leftarrow \text{SanDec}(c_{(m,\sigma)}, \text{MOD}, sk_{\text{san}}, pk_{\text{sig}}, \text{pparam})$ such that $\text{Verify}((m',\sigma'), pk_{\text{sig}}, pk_{\text{san}}, \text{pparam}) = 1$ and $\text{MOD}(m) = m'$, any (polynomially many) valid, possibly encrypted, message-signature pairs $\overline{m_1}\overline{\sigma_1}, \ldots, \overline{m_t}\overline{\sigma_t}$ such that $c_{(m,\sigma)} = \overline{m_i}\overline{\sigma_i}$ holds for some $i \in \{1,\ldots,t\}$, and all proofs $\pi \leftarrow \text{Proof}(sk_{\text{sig}}, (m',\sigma'), \overline{\{\overline{m_1}\overline{\sigma_1}, \ldots, \overline{m_t}\overline{\sigma_t}\}}, pk_{\text{san}}, \text{pparam})$ we have

$$\text{Judge}(m',\sigma', pk_{\text{sig}}, pk_{\text{san}}, \pi, \text{pparam}) = 0.$$
3.2 The Construction

The construction we present in the following is a generic composition of a sanitizable signature scheme with a multi-input functional encryption scheme. Roughly, the idea is to use the functional encryption scheme to perform operations on the ciphertexts. More concretely, the signer signs a message \( m \) (together with the description \( \text{ADM} \) of admissible operations) to get a signature \( \sigma \), and then encrypts the data under the functional encryption scheme. Here, we assume as in Definition 2.1 that the underlying sanitizable scheme is length-invariant, i.e., all signatures, including the descriptions of \( \text{ADM} \), are of equal length, depending only on the security parameter, such that the encryption of the signatures does not leak information about the message through the ciphertext length. The sanitizer is given a secret decryption key \( sk_{\text{Sanit}} \) corresponding to the function \( \text{Sanit} \) which applies the modifications \( \text{MOD} \) to get the message \( m' \) and derive a new signature \( \sigma' \) under the underlying sanitizable scheme.

Note that we construct decryption keys for probabilistic functions. However, current (multi-input) functional encryption constructions, usually based upon indistinguishability obfuscation, only support deterministic functions. Nevertheless, we can “derandomize” the functions using the inputs to generate randomness, which is done by passing these through a pseudorandom function and utilizing the pseudorandom output as random coins for the probabilistic function in question. See [CLTV14] for further details. Recently, Agrawal and Wu [AW16] studied the problem of achieving functional encryption for randomized functions providing a general transformation under standard assumptions. They believe that their techniques can be extended to a broader scope covering multi-input functional encryption, too, which could relieve us of relying on iO constructions. An alternative is to use sanitizable signature schemes which have deterministic algorithms, more precisely such that \( \text{Verify}, \text{Judge}, \) and \( \text{Sanit} \) are deterministic. This might, however, impact the choice of candidates or which security property are achievable for this primitive.

Construction 3.2 Assume a sanitizable signature scheme \( S = (\text{S.KeyGen}_{\text{sig}}, \text{S.KeyGen}_{\text{san}}, \text{S.Sign}, \text{S.Sanit}, \text{S.Verify}, \text{S.Proof}, \text{S.Judge}) \) as well as a multi-input functional encryption scheme \( FE = (\text{FE.Setup}, \text{FE.Enc}, \text{FE.KeyGen}, \text{FE.Dec}) \). Then we define \( sOSSC = (\text{Setup}, \text{KeyGen}_{\text{sig}}, \text{KeyGen}_{\text{san}}, \text{SignEnc}, \text{SanDec}, \text{Verify}, \text{Proof}, \text{Judge}) \) as follows.

Setup. Upon input of the security parameter \( 1^\lambda \), the algorithm initializes the functional encryption scheme and computes decryption keys \( sk_{\text{Vf}} \) and \( sk_{\text{J}} \) for the publicly evaluable functions \( S.\text{Verify} \) and \( S.\text{Judge} \), respectively. Finally, it outputs a master secret key \( Msk \) as well as public parameters \( pparam \), consisting of the encryption keys \( \text{EK} = (\text{EK}_1, \ldots, \text{EK}_4) \) as well as the computed decryption keys.

\[
\begin{align*}
\text{Setup}(1^\lambda) : & \\
& (Msk, \text{EK}) \leftarrow \text{FE.Setup}(4); \\
& sk_{\text{Vf}} \leftarrow \text{FE.KeyGen}(Msk, S.\text{Verify}(\cdot, \cdot, \cdot)); \\
& sk_{\text{J}} \leftarrow \text{FE.KeyGen}(Msk, S.\text{Judge}(\cdot, \cdot, \cdot, \cdot)); \\
& pparam \leftarrow (\text{EK}, sk_{\text{Vf}}, sk_{\text{J}}); \\
& \text{return} (Msk, pparam).
\end{align*}
\]

KeyGen (Signer). The algorithm \( \text{KeyGen}_{\text{sig}} \) takes as input the master secret key \( Msk \), generates a signer’s key pair for \( S \), as well as a universal decryption key for the identity function \( \text{ID}(\cdot) \) and outputs these.
KeyGen \((\text{Sanitizer})\). The algorithm \(\text{KeyGen}_{\text{san}}\) takes as input the master secret key \(\text{Msk}\), generates a sanitizer’s key pair for \(S\), as well as decryption key \(sk_{\text{Sanit}}\) for the function \(\text{S.Sanit}\), with the sanitizer’s secret key hard-coded inside, and outputs these.

\[
\text{KeyGen}_{\text{san}}(\text{Msk}) :
\]

\[
(\text{sk}'_{\text{san}}, \text{pk}_{\text{san}}) \leftarrow \text{S.KeyGen}_{\text{san}}(1^\lambda);
\]

\[
\text{sk}_{\text{Sanit}} \leftarrow \text{FE.KeyGen}(\text{Msk}, \text{S.Sanit}(\cdot, \cdot, \text{sk}'_{\text{san}}, \cdot));
\]

\[
\text{return } (\text{pk}_{\text{san}}, \text{sk}_{\text{san}}).
\]

SignEnc. Upon input of a message \(m\), a description \(\text{ADM}\) of admissible parts, a signer’s secret key \(sk_{\text{sig}}\), a sanitizer’s public key \(pk_{\text{san}}\), as well as public parameters \(\text{pparam}\), the algorithm \(\text{SignEnc}\) uses the sanitizable signature scheme to compute a signature \(\sigma\) on \(m\), then encrypts both message and signature to \(c(\text{m},\sigma)\) using \(\text{FE}\) under \(E\text{K}_1\) and returns this value (or \(\bot\) in case of an error).

\[
\text{SignEnc}(m, \text{ADM}, sk_{\text{sig}}, pk_{\text{san}}, \text{pparam}) :
\]

\[
\text{sk}'_{\text{sig}} \leftarrow \text{sk}_{\text{sig}};
\]

\[
(m, \sigma) \leftarrow \text{S.Sign}(m, \text{sk}'_{\text{sig}}, pk_{\text{san}}, \text{ADM});
\]

\[
E\text{K}_1 \leftarrow \text{pparam};
\]

\[
\text{c}(m,\sigma) \leftarrow \text{FE.Enc}(E\text{K}_1, (m,\sigma));
\]

\[
\text{return } \text{c}(m,\sigma).
\]

SanDec. Upon input of an encrypted message-signature pair \(c(m,\sigma)\), a description of desired modifications \(\text{MOD}\), a sanitizer’s secret key \(sk_{\text{Sanit}}\), a signer’s public key \(pk_{\text{sig}}\), and public parameters \(\text{pparam}\), the algorithm \(\text{SanDec}\) uses \(\text{FE.Dec}\) with \(sk_{\text{Sanit}}\) on the tuple as well as encryptions under \(E\text{K}_2\) and \(E\text{K}_3\) of the remaining inputs \(pk_{\text{sig}}\) and \(\text{MOD}\). It finally returns the sanitized pair \((m',\sigma')\) output by the decryption procedure (or \(\bot\) in case of an error).

\[
\text{SanDec}(c(m,\sigma), \text{MOD}, sk_{\text{Sanit}}, pk_{\text{sig}}, \text{pparam}) :
\]

\[
\text{sk}_{\text{Sanit}} \leftarrow \text{sk}_{\text{Sanit}};
\]

\[
(E\text{K}_2, E\text{K}_3) \leftarrow \text{pparam};
\]

\[
c_{\text{pk}} \leftarrow \text{FE.Enc}(E\text{K}_2, pk_{\text{sig}});
\]

\[
c_{\text{MOD}} \leftarrow \text{FE.Enc}(E\text{K}_3, \text{MOD});
\]

\[
(m',\sigma') \leftarrow \text{FE.Dec}(sk_{\text{Sanit}}, c(m,\sigma), c_{\text{pk}}, c_{\text{MOD}});
\]

\[
\text{return } (m',\sigma').
\]
**Verify.** Upon input of a (possibly encrypted) message-signature pair $\widetilde{m}\sigma$, public keys of both signer $pk_{\text{sig}}$ and sanitizer $pk_{\text{san}}$, as well as public parameters $p\text{param}$, for an unencrypted message-signature pair the algorithm Verify calls upon $S.\text{Verify}$ to output a bit $b$ indicating if the pair is valid or not. For an encrypted pair, it calls $\text{FE.\text{Dec}}$ with $sk_{\text{vf}}$ to output its decision (or ⊥ in case of another error).

\begin{align*}
\text{Verify}(\widetilde{m}\sigma, pk_{\text{sig}}, pk_{\text{san}}, p\text{param}) : \\
\quad \text{if } S.\text{Verify}(\widetilde{m}\sigma, pk_{\text{sig}}, pk_{\text{san}}) == 1 \text{ then} \\
\quad \quad \text{return } 1. \\
\quad \text{else} \\
\quad \quad (sk_{\text{vf}}, EK_2, EK_3) \leftarrow p\text{param}; \\
\quad \quad c_{pk_{\text{sig}}} \leftarrow \text{FE.\text{Enc}}(EK_2, pk_{\text{sig}}); \\
\quad \quad c_{pk_{\text{san}}} \leftarrow \text{FE.\text{Enc}}(EK_3, pk_{\text{san}}); \\
\quad \quad \text{if } \text{FE.\text{Dec}}(sk_{\text{vf}}, \widetilde{m}\sigma, c_{pk_{\text{sig}}}, c_{pk_{\text{san}}}) == 1 \text{ then} \\
\quad \quad \quad \text{return } 1. \\
\quad \text{else return } 0.
\end{align*}

**Proof.** The Proof algorithm always returns an empty proof ⊥.

\begin{align*}
\text{Proof}(sk_{\text{sig}}, \widetilde{m}\sigma, \{\widetilde{m}_1\sigma_1, \ldots, \widetilde{m}_t\sigma_t\}, pk_{\text{san}}, p\text{param}) : \\
\quad \text{return } ⊥.
\end{align*}

**Judge.** Upon input of a (possibly encrypted) message-signature pair $\widetilde{m}\sigma$, public keys of both signer $pk_{\text{sig}}$ and sanitizer $pk_{\text{san}}$, a string $\pi \in \{0,1\}^* \cup \{⊥\}$, as well as public parameters $p\text{param}$, the algorithm Judge calls upon $S.\text{Judge}$, resp. $\text{FE.\text{Dec}}$ with $sk_j$ in case the pair is encrypted, to output a bit $d$ indicating which party has generated the given pair (or ⊥ in case of an error).

\begin{align*}
\text{Judge}(\widetilde{m}\sigma, pk_{\text{sig}}, pk_{\text{san}}, \pi, p\text{param}) : \\
\quad \text{if } S.\text{Judge}(\widetilde{m}\sigma, pk_{\text{sig}}, pk_{\text{san}}, \pi) == 0 \text{ then} \\
\quad \quad \text{return } 0. \\
\quad \text{else if } S.\text{Judge}(\widetilde{m}\sigma, pk_{\text{sig}}, pk_{\text{san}}, \pi) == 1 \text{ then} \\
\quad \quad \quad \text{return } 1. \\
\quad \text{else} \\
\quad \quad (sk_j, EK_2, EK_3, EK_4) \leftarrow p\text{param}; \\
\quad \quad c_{pk_{\text{sig}}} \leftarrow \text{FE.\text{Enc}}(EK_2, pk_{\text{sig}}); \\
\quad \quad c_{pk_{\text{san}}} \leftarrow \text{FE.\text{Enc}}(EK_3, pk_{\text{san}}); \\
\quad \quad \epsilon_\pi \leftarrow \text{FE.\text{Enc}}(EK_4, \pi); \\
\quad \quad \text{if } \text{FE.\text{Dec}}(sk_j, \widetilde{m}\sigma, c_{pk_{\text{sig}}}, c_{pk_{\text{san}}, \epsilon_\pi}) == 1 \text{ then} \\
\quad \quad \quad \text{return } 1. \\
\quad \quad \text{else if } \text{FE.\text{Dec}}(sk_j, \widetilde{m}\sigma, c_{pk_{\text{sig}}}, c_{pk_{\text{san}}, \epsilon_\pi}) == 0 \text{ then} \\
\quad \quad \quad \text{return } 0. \\
\quad \quad \text{else return } ⊥.
\end{align*}

\footnote{For simplicity and correctness, we assume that message space and ciphertext space are disjoint and $S.\text{Verify}$ will always return ⊥ upon an encrypted tuple. This is easily achievable, for example, by prepending 1 to any ciphertext and 0 for each plaintext.}
It can be easily formally verified that $sOSSC$ is indeed a semi-oblivious sanitizable signcryption scheme.

Some of remarks are in place. Firstly, the definition of $\text{KeyGen}_{\text{sig}}$ may at first seem unusual since a universal decryption key $sk_{\text{ID}}$ is part of the output. The reason is that we want the signing party to be able to decrypt any signcrypted messages at a later point in time. For example, if the scheme is being used for storing files on a server, the file owners might want to perform modifications or review these files, especially the original versions before sanitization.

A second point is that we hard-coded $sk_{\text{san}}'$ directly into the $\text{Sanit}$ circuit when generating the decryption key $sk_{\text{san}}$. This yields a unique decryption key per sanitizer. It would have been possible to generate a more general decryption key $sk_{\text{Sanit}}$ in the Setup procedure and to slim the $\text{KeyGen}_{\text{san}}$ algorithm down to the one of the underlying sanitizable signature scheme. Note that this does not necessarily hide $sk_{\text{san}}$ from the sanitizer (which is not necessary, but would be possible if the functional encryption scheme was function private). Hard-coding the key into the circuit limits adversaries in testing different keys for the $\text{Sanit}$ circuit.

Recall that as mentioned earlier we wish to achieve non-interactive accountability [BPS12] and therefore manage with a $\text{Proof}$ algorithm which solely returns ⊥.

Finally, a remark about the amount of distinct decryption keys used in the scheme. In a multi-input functional encryption scheme, we have distinct encryption keys for each position of the input, i.e., we use $\text{EK}_1$ for encrypting a value which is passed as first input, $\text{EK}_2$ for the second input, and so on. In our construction, we utilize circuits with at most four distinct inputs. Therefore, $\text{FE.Setup}$ is initialized with parameter 4. Occasionally, however, we require circuits with less inputs. This problem is not specifically addressed in [GGG+14]. One way to avoid this formality, and this is also implicitly assumed here, is to “stretch” every circuit to have four input wires in a way that it will ignore all which are not needed when evaluated. An alternative would be to instantiate different encryption key lists.

### 3.3 Security Properties

Since both sanitizable signatures and sanitizable signcryption share motivation, goal, and functionality, we can transfer (almost) all properties to our new primitive as well. Only minor modifications due to the slightly different structure are necessary. Since the definitions match the previous ones in the literature closely, we give the concrete definitions for (strong) unforgeability, immutability, (strong) privacy, strengthened unlinkability, and accountability in Appendix A. Note that transparency, the indistinguishability of signatures created by the signer or by the sanitizer, is not listed here since we can argue that it is not achievable for any semi-oblivious sanitizable signcryption.

Furthermore, as we extend sanitizable signatures to signcryption schemes, we need to consider further confidentiality properties. Analogously to any encryption scheme, this boils down to derive a suitable notion of indistinguishability. Since the main goal of a semi-oblivious sanitizable signcryption scheme is to protect the classified data of the original document, both from the sanitizing party as well as from everyone not holding a valid decryption key and we gain a stronger version when defining indistinguishability against an adversary holding the sanitizer’s key, we introduce the notion of $\text{IND-CCA}_{\text{san}}$ and remark that it implies security against the case that the adversary only has access to a decryption oracle $\text{SanDec}$ compliant with the notion of $\text{IND-CCA}$ security.

Since the malicious sanitizer can, with the help of its sanitization key, trivially compute sanitized cleartext versions of the challenge ciphertexts, we require that the message pairs forwarded to the left-or-right oracle only yield identical modifications on all admissible MOD to prevent trivial leakage. The same would be required if an outsider would have (only) access to a $\text{SanDec}$ oracle.

**Definition 3.3** Let $sOSSC = (\text{Setup}, \text{KeyGen}_{\text{sig}}, \text{KeyGen}_{\text{san}}, \text{SignEnc}, \text{SanDec}, \text{Verify}, \text{Proof}, \text{Judge})$ be a semi-oblivious sanitizable signcryption scheme. We say that $sOSSC$ is $\text{IND-CCA}_{\text{san}}$-secure if for all ppt
adversaries \( \mathcal{A} \) there exists a negligible function \( \text{negl} \) such that

\[
\Pr \left[ \text{Exp}_{\mathcal{A},\text{OSSC}}^{\text{IND-CCA}}(\lambda) = 1 \right] \leq 1/2 + \text{negl}(\lambda),
\]

where the probability is taken over the random coins of the \( \text{IND-CCA} \) experiment:

\[
\begin{align*}
(Msk, pparam) &\leftarrow \text{Setup}(1^\lambda); \\
(pk_{\text{sig}}, sk_{\text{sig}}) &\leftarrow \text{KeyGen}_{\text{sig}}(Msk); \\
(pk_{\text{san}}, sk_{\text{san}}) &\leftarrow \text{KeyGen}_{\text{san}}(Msk); \\
b &\leftarrow \{ 0, 1 \}; \\
b' &\leftarrow \mathcal{A}^{\text{SignEnc}(\cdot, sk_{\text{sig}}, \cdot, pparam), \text{LoREncSign}(\cdot, sk_{\text{san}}, pk_{\text{san}}, b, pparam)}(pk_{\text{sig}}, sk_{\text{san}}, pparam); \\
\text{if } b = b' \text{ then} &\quad \text{return } 1. \\
\text{else return } 0.
\end{align*}
\]

\[
\text{LoREncSign}((m_0, m_1), \text{ADM}, sk_{\text{sig}}, pk_{\text{san}}, b, pparam)
\]

\[
\begin{align*}
\text{if } |m_0| &\neq |m_1| \text{ then} &\quad \text{return } \bot. \\
\text{else} &
\end{align*}
\]

\[
c_{(m_0, \sigma_0)} &\leftarrow \text{SignEnc}(m_0, \text{ADM}, sk_{\text{sig}}, pk_{\text{san}}, pparam); \\
\text{return } c_{(m_0, \sigma_0)}.
\]

We require that for any \( ((m_0, m_1), \text{ADM}) \) queried to the \( \text{LoREncSign} \) oracle, we have that for all admissible modifications MOD with \( \text{ADM}(\text{MOD}) = 1 \) it holds that \( \text{MOD}(m_0) = \text{MOD}(m_1) \).

3.4 Security of Our Construction

Our generic construction naturally inherits most security properties from its underlying building blocks. This is summarized in the following proposition. Since the proof is a collection of standard reductions and its formal exhibition is rather lengthy and tedious, we will only provide some intuition after the formal statement and leave the full proof to be found in Appendix B.

We remark, however, that we need a strong requirement on the privacy of the underlying sanitizable schemes. That is, since security of the multi-input functional encryption scheme only holds as long as the available functions agree on the (partially replaced) answers of the challenge oracle (“compatibility”), we require that the output of the \( \text{LoREncSign} \) oracle in the \( \text{IND-CCA} \) experiment does not split under the sanitizer’s functionality. Since the output corresponds to sanitized pairs \((m', \sigma')\) of either the left or right input, we need that the pairs agree in both cases. This is true by construction for \( m' \), because \( \mathcal{A} \) can only make queries which yield the same modified message. It then follows for the signature part as well, if we presume perfect privacy of the sanitizable scheme, saying that sanitized signatures are independently distributed from the original message. Examples of such sanitizable schemes are the one by Brzuska et al. [BFLS10] based on group signatures, and the one by Fleischhacker et al. [FKM+16] based on signature schemes with re-randomizable keys, where in both cases the sanitizer signs the modified part with a fresh signature.
Theorem 3.4 Let FE be a miND-secure multi-input functional encryption scheme and S be an unforgeable, immutable, perfectly private, unlinkable, non-interactive publicly accountable, and length-invariant sanitizable signature scheme. Then sOSSC, given in Construction 3.2, achieves unforgeability, immutability, perfect privacy, unlinkability, non-interactive public accountability, and IND-CCA\textsubscript{un} security. It does not achieve transparency.

The idea of the proof is as follows. Since our scheme is a generic composition of a signature scheme and an encryption using the “sign-then-encrypt” approach, it is natural that most security properties for sanitizable schemes will remain intact. That is, the outer encryption scheme does not invalidate most properties of signature schemes. In addition, the security of the encryption scheme guarantees the indistinguishability notion (against the sanitizer, too), since functional encryption ensures that only the function’s output —here, the sanitized version— is revealed. By stipulation, any challenge message pair, however, must yield the same sanitized versions, independently of the modification and due to perfect privacy of the underlying sanitizable scheme the adversary cannot deduce anything further about the challenge bit.

The only problem we might encounter is that the composition itself might reveal some information which should remain unknown. This is the case for transparency. Since, by definition of semi-oblivious sanitizable signcryption, any message-signature pair created by the signer will be encrypted, and any pair originating from the sanitizer will be in clear, we cannot hope to hide the information if a message was sanitized or not. All other properties, however, can be verified by a reduction to the corresponding property of the underlying sanitizable signature or multi-input functional encryption scheme.

4 (Fully) Oblivious Sanitizable Signcryption

The second scenario for sanitizable signcryption addresses the case when the sanitized pair should remain hidden from the sanitizer, too. Here, we will give the details of primitive, security properties, and our construction from fully homomorphic encryption.

This requires the message-signature pair to be encrypted until it reaches its final destination. In this section, we will give two approaches to build fully oblivious sanitizable signcryption. The first construction is an extension of Construction 3.2 for semi-oblivious sanitizable signcryption, where we update the decryption key to re-encrypt the sanitized message under the receiver’s key, while the second construction uses fully homomorphic encryption to operate directly on the ciphertext. Sadly, achieving security for the first construction is not straightforwardly possible. We will elaborate on this further in the following.

There are two cases to consider here concerning the signer’s a-priori knowledge about the receiver’s identity. For this work, we only consider the setting where the identity of the potential receiver is known during signcryption, and that there is only a single receiver in the system. For the more general case, one needs to add some mechanisms that enable to specify legitimate receivers, say, via certified keys, or else the sanitizer itself may be able to recover the sanitized data by acting as a receiver.

4.1 The Primitive

In contrast to semi-oblivious sanitizable signcryption, we need to split sanitization from decryption and, hence, need two separate algorithms for handling these.

Definition 4.1 An oblivious sanitizable signcryption scheme is a tuple of ppt algorithms OSSC = (Setup, KeyGen, Signcrypt, Sanit, Unsigncrypt, Verify, Proof, Judge) such that

Setup. Upon input of the security parameter $1^{\lambda}$, the algorithm outputs a master secret key Msk as well as public parameters pparam, i.e., $(Msk, pparam) \leftarrow Setup(1^{\lambda})$. 

**Key Generation.** The algorithm \texttt{KeyGen} takes as input an index \(i \in \{\text{sig, san, rec}\}\) as well as the master secret key \(\text{Msk}\), and outputs a pair of public and secret key, i.e., \((pk_i, sk_i) \leftarrow \text{KeyGen}(i, \text{Msk})\).

**Signcryption.** Upon input of a message \(m\), a description \(\text{ADM}\), a signer’s secret key \(sk_{\text{sig}}\), a sanitizer’s public key \(pk_{\text{san}}\), a receiver’s public key \(pk_{\text{rcv}}\), as well as public parameters \(\text{pparam}\), the algorithm \texttt{Signcrypt} outputs an encrypted message-signature tuple (or \(\perp\) in case of an error), i.e., \(c_{(m, \sigma)} \leftarrow \text{Signcrypt}(m, \text{ADM}, sk_{\text{sig}}, pk_{\text{san}}, pk_{\text{rcv}}, \text{pparam})\).

**Sanitization.** Upon input of an encrypted message-signature pair \(c_{(m, \sigma)}\), a description of desired modifications \(\text{MOD}\), a sanitizer’s secret key \(sk_{\text{san}}\), a signer’s public key \(pk_{\text{sig}}\), a receiver’s public key \(pk_{\text{rcv}}\), and public parameters \(\text{pparam}\), the algorithm \texttt{Sanit} outputs a sanitized and still encrypted version of the message-signature pair (or \(\perp\) in case of an error), i.e., \(c_{(m', \sigma')} \leftarrow \text{Sanit}(c_{(m, \sigma)}, \text{MOD}, sk_{\text{san}}, pk_{\text{sig}}, pk_{\text{rcv}}, \text{pparam})\).

**Unsigncryption.** Upon input of an encrypted message-signature pair \(c_{(m, \sigma)}\), a receiver’s secret key \(sk_{\text{rcv}}\), public keys of both signer \(pk_{\text{sig}}\) and sanitizer \(pk_{\text{san}}\), and public parameters \(\text{pparam}\), the algorithm \texttt{Unsigncrypt} outputs a decrypted and sanitized version of the message-signature pair if it verifies under the given public keys (or \(\perp\) in case of an error), i.e., \((m, \sigma) \leftarrow \text{Unsigncrypt}(c_{(m, \sigma)}, sk_{\text{rcv}}, pk_{\text{sig}}, pk_{\text{san}}, \text{pparam})\).

**Verify.** Upon input of a (possibly encrypted) message-signature pair \((\widetilde{m}, \widetilde{\sigma})\), public keys of both signer \(pk_{\text{sig}}\) and sanitizer \(pk_{\text{san}}\), as well as public parameters \(\text{pparam}\), the algorithm \texttt{Verify} returns a bit \(b\) indicating whether the (encrypted) message-signature pair is valid or not. We require \texttt{Verify} to be deterministic and, hence, write \(\texttt{Verify}(\widetilde{m}, \widetilde{\sigma}, pk_{\text{sig}}, pk_{\text{san}}, \text{pparam}) = b\).

**Proof.** Upon input of a signer’s secret key \(sk_{\text{sig}}\), a (possibly encrypted) message-signature pair \((\widetilde{m}, \widetilde{\sigma})\), a possibly empty list of (encrypted) message-signature pairs \(\{\widetilde{m}_1\sigma_1, \ldots, \widetilde{m}_t\sigma_t\}\), a sanitizer’s public key \(pk_{\text{san}}\), and public parameters \(\text{pparam}\), the algorithm \texttt{Proof} outputs a string \(\pi \in \{0,1\}^* \cup \{\perp\}\), i.e., \(\pi \leftarrow \text{Proof}(sk_{\text{sig}}, \widetilde{m}, \widetilde{\sigma}, \{\widetilde{m}_1\sigma_1, \ldots, \widetilde{m}_t\sigma_t\}, pk_{\text{san}}, \text{pparam})\).

**Judge.** Upon input of a (possibly encrypted) message-signature pair \((\widetilde{m}, \widetilde{\sigma})\), public keys of both signer \(pk_{\text{sig}}\) and sanitizer \(pk_{\text{san}}\), a string \(\pi \in \{0,1\}^* \cup \{\perp\}\), as well as public parameters \(\text{pparam}\), the algorithm \texttt{Judge} outputs a bit \(d\) indicating which party has generated the given pair (or \(\perp\) in case of an error). Here, \(d = 1\) refers to the signer and \(d = 0\) to the sanitizer. We require \texttt{Judge} to be deterministic and write \(\texttt{Judge}(\widetilde{m}, \widetilde{\sigma}, pk_{\text{sig}}, pk_{\text{san}}, \pi, \text{pparam}) = d\).

We expect a oblivious sanitizable signcryption scheme to have the following correctness properties:

**Perfect correctness.** For all security parameters \(\lambda \in \mathbb{N}\), all system instantiations \((\text{Msk}, \text{pparam}) \leftarrow \text{Setup}(1^\lambda)\), all signer’s key pairs \((pk_{\text{sig}}, sk_{\text{sig}}) \leftarrow \text{KeyGen}(\text{sig}, \text{Msk})\), all sanitizer’s key pairs \((pk_{\text{san}}, sk_{\text{san}}) \leftarrow \text{KeyGen}(\text{san}, \text{Msk})\), all receiver’s key pairs \((pk_{\text{rcv}}, sk_{\text{rcv}}) \leftarrow \text{KeyGen}(\text{rec}, \text{Msk})\), all messages \(m \in \mathcal{M}\), all descriptions \(\text{ADM} \in \{0,1\}^*\), all encrypted signatures \(c_{(m, \sigma)} \leftarrow \text{Signcrypt}(m, \text{ADM}, sk_{\text{sig}}, pk_{\text{san}}, pk_{\text{rcv}}, \text{pparam})\), all descriptions \(\text{MOD} \in \{0,1\}^*\) which match \(\text{ADM}\), all encrypted derived signatures \(c_{(m', \sigma')} \leftarrow \text{Sanit}(c_{(m, \sigma)}, \text{MOD}, sk_{\text{san}}, pk_{\text{sig}}, pk_{\text{rcv}}, \text{pparam})\) with \(\text{MOD}(m) = m'\), and all decrypted tuple \((m', \sigma') \leftarrow \text{Unsigncrypt}(c_{(m', \sigma')}, sk_{\text{rcv}}, pk_{\text{sig}}, pk_{\text{san}}, \text{pparam})\) we have

\[\text{Verify}((m', \sigma'), pk_{\text{sig}}, pk_{\text{san}}, \text{pparam}) = 1\]
Perfect proof correctness. For all security parameters $\lambda \in \mathbb{N}$, all system instantiations $(\text{Msk}, \text{pparam}) \leftarrow \text{Setup}(\lambda)$, all signer’s key pairs $(pk_{\text{sig}}, sk_{\text{sig}}) \leftarrow \text{KeyGen}(\text{sig}, \text{Msk})$, all sanitizer’s key pairs $(pk_{\text{san}}, sk_{\text{san}}) \leftarrow \text{KeyGen}(\text{san}, \text{Msk})$, all receiver’s key pairs $(pk_{\text{rcv}}, sk_{\text{rcv}}) \leftarrow \text{KeyGen}(\text{rec}, \text{Msk})$, all messages $m \in \mathcal{M}$, all descriptions $\text{ADM} \in \{0, 1\}^*$, all encrypted signatures $c_{(m, \sigma)} \leftarrow \text{Signcrypt}(m, \text{ADM}, sk_{\text{sig}}, pk_{\text{san}}, pk_{\text{rcv}}, \text{pparam})$, all descriptions $\text{MOD} \in \{0, 1\}^*$ which match $\text{ADM}$, all encrypted derived signatures $c_{(m', \sigma')}$, all descriptions $\text{MOD}, sk_{\text{san}}, pk_{\text{sig}}, pk_{\text{rcv}}, \text{pparam}$ where $\text{MOD}(m) = m'$, all decrypted tuple $(m', \sigma') \leftarrow \text{Unsigncrypt}(c_{(m', \sigma')}, sk_{\text{rcv}}, pk_{\text{sig}}, pk_{\text{san}}, \text{pparam})$, any (polynomially many) valid, possibly encrypted, message-signature pairs $(\tilde{m}_1 \sigma_1, \ldots, \tilde{m}_t \sigma_t)$ such that $c_{(m, \sigma)} = \tilde{m}_i \sigma_i$ holds for some $i \in \{1, \ldots, t\}$, any any proof $\pi \leftarrow \text{Proof}(sk_{\text{sig}}, (m', \sigma'), \{\tilde{m}_1 \sigma_1, \ldots, \tilde{m}_t \sigma_t\}, pk_{\text{san}}, \text{pparam})$ we have

$$\text{Judge}((m', \sigma'), pk_{\text{sig}}, pk_{\text{san}}, \pi, \text{pparam}) = 0.$$ 

4.2 Security Properties

The basic security properties remain unchanged, only that the adversary now gets the receiver’s secret key as additional input. Recall that the basic properties of sanitizable schemes, such as privacy of the original data, should still hold against malicious receivers.

As for confidentiality, we now aim at hiding any information about the sanitized message, too. To this end, starting with the semi-oblivious sanitizable signcryption experiment $\text{IND-CCA}_{\text{san}}$, we relax the requirement on the queries to the challenge oracle $\text{LoREncSign}$ that $\text{MOD}(m_0) = \text{MOD}(m_1)$ for any admissible modification. Instead we now only require that $|\text{MOD}(m_0)| = |\text{MOD}(m_1)|$ for any admissible modification (such that the adversary cannot infer anything about the original message from the ciphertext length). We further augment the $\text{IND-CCA}_{\text{san}}$ scenario by also giving the adversary access to an $\text{Unsigncrypt}$ oracle now, allowing the adversary to ask for decryptions at will. There is only one restriction: if the adversary asks $\text{Unsigncrypt}$ about a ciphertext returned by the challenge oracle $\text{LoREncSign}$, then the corresponding query must again have $\text{MOD}(m_0) = \text{MOD}(m_1)$ for any admissible modification. We could not pose this restriction if we gave the adversary the receiver’s secret key here. The above somehow resurrects the $\text{IND-CCA}_{\text{san}}$ security and, at the same time, prevents trivial attacks. We call the security property where an adversary can ask for arbitrary decryptions, except for challenge ciphertexts, of course, $\text{IND-CCA}_{\text{ev}}$ as confidentiality should be provided all the way to the receiver. If we drop the $\text{Unsigncrypt}$ oracle, we speak of $\text{IND-CPA}_{\text{ev}}$ security.

Definition 4.2 Let $\text{OSSC} = (\text{Setup}, \text{KeyGen}, \text{Signcrypt}, \text{Sanit}, \text{Unsigncrypt}, \text{Verify}, \text{Proof}, \text{Judge})$ be a oblivious sanitizable signcryption scheme. We say that $\text{OSSC}$ is $\text{IND-CCA}_{\text{ev}}$-secure if for all ppt adversaries $A$ there exists a negligible function $\text{negl}$ such that

$$\Pr\left[\text{Exp}_{A,\text{OSSC}}^{\text{IND-CCA}_{\text{ev}}}(\lambda) = 1\right] \leq \frac{1}{2} + \text{negl}(\lambda),$$

where the probability is taken over the random coins $A$ and the $\text{IND-CCA}_{\text{ev}}$ experiment below:
\( \text{Exp}_{\lambda}^{\text{IND-CCA}_{\text{rcv}}} (\lambda) \)

\[
\begin{align*}
\text{Msk}, \text{pparam} &\leftarrow \text{Setup}(1^\lambda); \\
(pk_{\text{sig}}, sk_{\text{sig}}) &\leftarrow \text{KeyGen}(\text{sig}, \text{Msk}); \\
(pk_{\text{san}}, sk_{\text{san}}) &\leftarrow \text{KeyGen}(\text{san}, \text{Msk}); \\
(pk_{\text{rcv}}, sk_{\text{rcv}}) &\leftarrow \text{KeyGen}(\text{rcv}, \text{Msk}); \\
b &\leftarrow \{0, 1\}; \\
b' &\leftarrow \mathcal{A}^{\text{Signcrypt}(\cdot, \cdot, pk_{\text{sig}}, pk_{\text{rcv}}, \text{pparam}), \text{LoREncSign}(\cdot, \cdot, sk_{\text{sig}}, pk_{\text{san}}, pk_{\text{rcv}}, b, \text{pparam}), \text{Unsigncrypt}(\cdot, \cdot, sk_{\text{rcv}}, pk_{\text{sig}}, pk_{\text{san}}, \text{pparam})} (pk_{\text{sig}}, sk_{\text{san}}, \text{pparam}); \\
\text{if } b = b' \text{ then} &\quad \text{return } 1, \\
\text{else return } 0.
\end{align*}
\]

\( \text{LoREncSign}(\{m_0, m_1\}, \text{ADM}, sk_{\text{sig}}, pk_{\text{san}}, pk_{\text{rcv}}, b, \text{pparam}) \)

\[
\text{if } |m_0| \neq |m_1| \lor |\text{MOD}(m_0)| \neq |\text{MOD}(m_1)| \text{ for any MOD with } \text{ADM(MOD)} = 1 \text{ then} \\
\quad \text{return } \bot, \\
\text{else} &\quad c_{(m_0, \sigma_0)} \leftarrow \text{Signcrypt}(m_0, \text{ADM}, sk_{\text{sig}}, pk_{\text{san}}, pk_{\text{rcv}}, \text{pparam}); \\
\quad \text{return } c_{(m_0, \sigma_0)}.
\]

We require that for any \( c_{(m, \sigma)} \) returned by the \( \text{LoREncSign} \) oracle upon query \( ((m_0, m_1), \text{ADM}) \), \( \mathcal{A} \) only asks the \( \text{Unsigncrypt} \) oracle for a decryption of \( c_{(m, \sigma)} \) if for all admissible modifications \( \text{MOD} \) with \( \text{ADM(MOD)} = 1 \) it holds that \( \text{MOD}(m_0) = \text{MOD}(m_1) \).

If no \( \text{Unsigncrypt} \) oracle exists we obtain the corresponding \( \text{IND-CPA}_{\text{rcv}} \)-security notion.

### 4.3 On the Hardness of Extending Construction 3.2

Let us first explain why we cannot achieve \( \text{IND-CCA}_{\text{rcv}} \)-security by simply extending Construction 3.2. Assume that, instead of holding a key \( sk_{\text{Sanit}} \) for the \( S.\text{Sanit}(\cdot, \cdot, sk_{\text{san}}, \cdot) \) circuit, the sanitizer will now be given a key for the

\[
sk_{\text{san}} = \text{Enc}(\cdot, S.\text{Sanit}(\cdot, \cdot, sk_{\text{san}}, \cdot))
\]
circuit which eventually encrypts the result under the receiver’s key\(^5\) using any traditional public key encryption scheme. Intuitively, decrypting a ciphertext with the above multi-input functional decryption key will result in evaluating the above circuit upon the underlying plaintexts.

While this construction is functionally sound, we cannot transfer the security proof, not even to the \( \text{IND-CPA}_{\text{rcv}} \) setting. The reason is that in the proof for the semi-oblivious sanitizable signcryption case we have used the fact that the adversary’s queries to the \( \text{LoREncSign} \) challenge oracle satisfy \( \text{MOD}(m_0) = \text{MOD}(m_1) \) for all admissible modifications. In combination with perfect privacy of the sanitizable signature scheme, this guaranteed the necessary compatibility for the reduction to the \( \text{IND} \)-security, saying that the messages in the challenge queries cannot be split by the sanitizer’s key \( sk_{\text{Sanit}} \). Here, in the \( \text{IND-CPA}_{\text{rcv}} \) setting, the adversary may now ask arbitrary messages with different sanitized versions, such that we cannot reproduce the reduction. More concretely, for reproducing the reduction we would need to have that all sanitation outputs for any combinations of inputs yield the same result independent of whether \( m_0 \) or \( m_1 \) was chosen. As for the semi-oblivious case, we could add the extra requirement that \( \text{MOD}(m_0) = \text{MOD}(m_1) \) holds for any admissible modification and, hence, gain a notion of indistinguishability given perfect privacy,

\(^5\)Note that for this scenario it is important to add restrictions such that the sanitizer cannot re-encrypt the pair using his own public key or else we would be back to the semi-oblivious case.
however, since our goal is to protect the sanitized message it would not be very useful to utilize a security
definition which de facto only permits equal sanitizations.

4.4 A Construction from FHE

A second approach to achieving oblivious sanitizable signcryption is to use a fully homomorphic encryption
scheme. Analogously to our functional encryption approach, we first sign the message using a traditional
sanitizable signature scheme. On the outside, we wrap this signature into a fully homomorphic encryption
scheme which allows any user, thus also a sanitizer, to perform operations on the underlying plaintext.
In doing so, the Sanit function can be executed and, unlike the first approach, by definition, the result
remains encrypted. This, however, requires to determine the receiver’s public key during signature creation.
Furthermore, since Sanit requires the sanitizer’s secret key, even though anyone can evaluate functions on
the ciphertext, only the sanitizer will be able to modify a signature and still derive a valid one (as long as
the underlying sanitizable signature scheme is unforgeable).

Now, we present a construction from fully homomorphic encryption.

Construction 4.3 Assume a sanitizable signature scheme $\mathcal{S} = (\mathcal{S}.\text{KeyGen}_{\text{sig}}, \mathcal{S}.\text{KeyGen}_{\text{san}}, \mathcal{S}.\text{Sign}, \mathcal{S}.\text{Sanit}, \mathcal{S}.\text{Verify}, \mathcal{S}.\text{Proof}, \mathcal{S}.\text{Judge})$ and a fully homomorphic encryption scheme $\mathcal{FHE} = (\mathcal{FHE}.\text{KeyGen}, \mathcal{FHE}.\text{Enc}, \mathcal{FHE}.\text{Dec}, \mathcal{FHE}.\text{Eval})$. Then we define $\text{OSSC} = (\text{Setup}, \text{KeyGen}, \text{Signcrypt}, \text{Sanit}, \text{Unsigncrypt}, \text{Verify}, \text{Proof}, \text{Judge})$ as follows.

**Setup.** Since this algorithm is not needed for this construction the procedure returns $\bot$.

\[
\text{Setup}(1^\lambda) : \\
\text{Msk} \leftarrow \bot; \\
\text{pparam} \leftarrow \bot; \\
\text{return } (\text{Msk}, \text{pparam}).
\]

**Key Generation.** The algorithm KeyGen takes as input an index $i \in \{\text{sig}, \text{san}, \text{rec}\}$ as well as the
master secret key Msk. If $i = \text{sig}$, it generates a signer’s key pair $(pk_{\text{sig}}, sk_{\text{sig}})$ for $\mathcal{S}$ and outputs it.
If $i = \text{san}$, generates a sanitizer’s key pair for $\mathcal{S}$ and outputs it. Finally, if $i = \text{rec}$, it generates a key
pair $(sk_{\text{rcv}}, pk_{\text{rcv}})$ for $\mathcal{FHE}$ and outputs it.

\[
\text{KeyGen}(i, \text{Msk}) : \\
\text{if } i == \text{sig} \text{ then} \\
(\text{pk}_{\text{sig}}, \text{sk}_{\text{sig}}) \leftarrow \mathcal{S}.\text{KeyGen}_{\text{sig}}(1^\lambda); \\
\text{return } (\text{pk}_{\text{sig}}, \text{sk}_{\text{sig}}). \\
\text{else if } i == \text{san} \text{ then} \\
(\text{pk}_{\text{san}}, \text{sk}_{\text{san}}) \leftarrow \mathcal{S}.\text{KeyGen}_{\text{san}}(1^\lambda); \\
\text{return } (\text{pk}_{\text{san}}, \text{sk}_{\text{san}}). \\
\text{else if } i == \text{rec} \text{ then} \\
(\text{pk}_{\text{rcv}}, \text{sk}_{\text{rcv}}) \leftarrow \mathcal{FHE}.\text{KeyGen}(1^\lambda); \\
\text{return } (\text{pk}_{\text{rcv}}, \text{sk}_{\text{rcv}}). \\
\text{else return } \bot.
\]

**Signcryption.** Upon input of a message $m$, a description ADM of admissible parts, a signer’s secret
key $sk_{\text{sig}}$, a sanitizer’s public key $pk_{\text{san}}$, a receiver’s public key $pk_{\text{rcv}}$, as well as public parameters
pparam, the algorithm **Signcrypt** uses the sanitizable signature scheme to compute a signature $\sigma$ on $m$ with ADM under $sk_{sig}$ and $pk_{san}$, encrypts both message and signature to $c_{(m,\sigma)}$ under $pk_{rcv}$, and returns this value (or ⊥ in case of an error).

\[
\text{Signcrypt}(m, \text{ADM}, sk_{sig}, pk_{san}, pk_{rcv}, pparam) : \\
(m, \sigma) \leftarrow S.\text{Sign}(m, sk_{sig}, pk_{san}, \text{ADM}); \\
c_{(m,\sigma)} \leftarrow \text{FHE.Enc}(pk_{rcv}, (m, \sigma)); \\
\text{return } c_{(m,\sigma)}.
\]

**Sanitization.** Upon input of an encrypted message-signature pair $c_{(m,\sigma)}$, a description of desired modifications MOD, a sanitizer’s secret key $sk_{san}$, a signer’s public key $pk_{sig}$, a receiver’s public key $pk_{rcv}$, and public parameters $pparam$, the algorithm **Sanit** encrypts $pk_{sig}$ and MOD under $pk_{rcv}$, runs FHE.Eval on the $S.\text{Sanit}$ circuit with inputs $c_{(m,\sigma)}$, $c_{pk_{sig}}$, and $c_{MOD}$ to get $c_{(m',\sigma')}$, which it outputs.

\[
\text{Sanit}(c_{(m,\sigma)}, \text{MOD}, sk_{san}, pk_{sig}, pk_{rcv}, pparam) : \\
c_{pk_{sig}} \leftarrow \text{FHE.Enc}(pk_{rcv}, pk_{sig}); \\
c_{MOD} \leftarrow \text{FHE.Enc}(pk_{rcv}, \text{MOD}); \\
c_{(m',\sigma')} \leftarrow \text{FHE.Eval}(S.\text{Sanit}(\cdot,\cdot, sk_{san}, \cdot), c_{(m,\sigma)}, c_{pk_{sig}}, c_{MOD}); \\
\text{return } c_{(m',\sigma')}.
\]

**Unsigncryption.** Upon input of an encrypted message-signature pair $c_{(m,\sigma)}$, a receiver’s secret key $sk_{rcv}$, public keys of both signer $pk_{sig}$ and sanitizer $pk_{san}$, and public parameters $pparam$, the algorithm **Unsigncrypt** decrypts the pair using FHE.Dec with $sk_{rcv}$, then runs $S.\text{Verify}$ upon the decrypted values, and outputs them if the signature was found valid (or ⊥ in case of an error).

\[
\text{Unsigncrypt}(c_{(m,\sigma)}, sk_{rcv}, pk_{sig}, pk_{san}, pparam) : \\
(m, \sigma) \leftarrow \text{FHE.Dec}(sk_{rcv}, c_{(m,\sigma)}); \\
\text{if } S.\text{Verify}((m, \sigma), pk_{sig}, pk_{san}) == 1 \text{ then } \\
\quad \text{return } (m, \sigma). \\
\text{else return } \bot.
\]

**Verify.** Upon input of a (encrypted) message-signature pair $\overline{m\sigma}$, public keys of both signer $pk_{sig}$ and sanitizer $pk_{san}$, as well as public parameters $pparam$, the algorithm **Verify** outputs the value $S.\text{Verify}$ returns which is assumed to return ⊥ upon an encrypted input $\bot$.

\[
\text{Verify}(\overline{m\sigma}, pk_{sig}, pk_{san}, pparam) : \\
\text{return } S.\text{Verify}((m, \sigma), pk_{sig}, pk_{san}).
\]

**Proof.** The algorithm **Proof** always outputs an empty proof ⊥.

\[
\text{Proof}(sk_{sig}, \overline{m\sigma}, \overline{m_{0}\sigma_{1}, \ldots, m_{t}\sigma_{t}}, pk_{san}, pparam) : \\
\text{return } \bot.
\]

**Judge.** Upon input of a (encrypted) message-signature pair $\overline{m\sigma}$, public keys of both signer $pk_{sig}$ and sanitizer $pk_{san}$, a string $\pi \in \{0, 1\}^{*} \cup \{\bot\}$, as well as public parameters $pparam$, the algorithm **Judge** outputs the value of $S.\text{Judge}$ which is assumed to return ⊥ upon an encrypted input.
Judge($\tilde{m}, \sigma, pk_{\text{sig}}, pk_{\text{san}}, \pi, \text{pparam}$) :

return $S \cdot \text{Judge}(m, \sigma, pk_{\text{sig}}, pk_{\text{san}}, \pi)$.

Note that achieving IND-CCA$_{\text{rcv}}$ security with a decryption oracle under the receiver’s key is infeasible, as the FHE schemes usually do not achieve full chosen-ciphertext security. This is why we revert to IND-CPA$_{\text{rcv}}$ security. For showing the other properties of sanitizable schemes it suffices to prove them when holding the decryption key of the FHE scheme.

**Theorem 4.4** Let $\mathcal{FHE}$ be an IND-CPA-secure fully homomorphic encryption scheme, and $S$ be an unforgeable, immutable, private, unlinkable, non-interactive publicly accountable, and length-invariant sanitizable signature scheme. Then the oblivious sanitizable signcryption scheme given in Construction 4.3 achieves unforgeability, immutability, privacy, unlinkability, non-interactive public accountability, and IND-CPA$_{\text{rcv}}$ security. It does not achieve transparency.

The proof of the IND-CPA$_{\text{rcv}}$ property is straightforward, and follows from a reduction to the IND-CPA security of the underlying fully homomorphic encryption scheme (together with the length restrictions), analogously to the case for multi-input functional encryption. For showing the other properties of sanitizable schemes, it suffices to prove them when holding the receiver’s decryption key of the fully homomorphic encryption scheme, and they thus follow directly from the security of the underlying sanitizable scheme.

It is easy to see that Construction 4.3 cannot achieve transparency. Unlike for the semi-oblivious sanitizable signcryption case, the reason does lie within the structure of the primitive but rather in the nature of its security properties. Since we aim to achieve non-interactive public accountability any party, thus also the adversary holding the receiver’s secret key, can evaluate the Judge algorithm and directly learn which party is accountable, hence, if the tuple was sanitized or not. One option to circumvent this trivial distinction is to disallow the adversary to decrypt, i.e., to deny him access to the receiver’s secret key, and thereby restricting the property. If the underlying fully homomorphic encryption scheme is circuit private then it implicitly hides whether an evaluation, in our case sanitation, has taken place. Nevertheless, we omit this weaker version since we wish to achieve insider security notions for our primitive to capture malicious receivers who might very well have the highest interest in knowing whether or not they face a modified document or the original one.

**5 Conclusion**

We have raised the issue of sanitization over encrypted data and have shown that this new notion is achievable in principle.

Many new interesting questions arise. Despite the theoretical appeal, the most general form of the involved primitives used in our generic constructions are not yet efficient enough for practice and they also rely on strong assumptions. So far, all existing constructions of multi-input functional encryption schemes rely on obfuscation and non-interactive zero-knowledge proofs for all efficiently computable (deterministic) functions [GGG+14], multi-linear maps [BLR+14], or weaker assumptions under certain restrictions [BKS15, JP16]. However, a first approach to multi-input functional encryption from standard assumption has been taken by [ARW16] who instantiate the first non-trivial multi-input functional encryption scheme from standard assumptions for inner products.

Another direction would be to come up with an efficient functional encryption scheme which would match our needs. Alternatively, one can try to solve the problem in question directly, with a tailored,

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6Insider-version refers to the fact that also entities inside the system may be regarded as adversaries, like sanitizers in our case.
non-generic solution to satisfy sanitizable signcryption. In any case, achieving a practical solution remains an interesting open problem. Here, signcryption with its original intent to combine encryption and signatures with improved efficiency and functionality may be a promising direction to follow, especially for combinations of functional primitives.

For the case of oblivious sanitizable signcryption schemes, it remains open to derive schemes which provide IND-CCA_{rev}-security, ideally together with public verifiability.

Furthermore, in some applications, it may be the case that the receiver is not known in advance. This is currently only covered in our construction for the semi-oblivious case. For specifying a receiver later on in the full setting, a potential fix is to use a key-switching mechanism \cite{BV11, CCL+14} which allows for a user, here the signer, to derive a so-called switch-key using his secret key, allowing any party to change a ciphertext under his own public key to an encryption under the public key specified in the switch-key. Another option might be to explore the possibilities of multikey FHE \cite{LATV13}, eventually including a trusted third party. These remain yet to be explored.

Acknowledgments

This work has been funded by the DFG as part of project P2 within the CRC 1119 CROSSING. Marc Fischlin is supported by the Heisenberg grant Fi 940/3-2 of the German Research Foundation (DFG). This work was done in part while Marc was visiting the Simons Institute for the Theory of Computing, supported by the Simons Foundation and by the DIMACS/Simons Collaboration in Cryptography through NSF grant #CNS-1523467.

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A Security Properties for Semi-Oblivious Sanitizable Signcryption

Here, we will formally describe the security notions for semi-oblivious sanitizable signcryption which can be inherited from sanitizable signatures, namely, (strong) unforgeability, immutability, (strong) privacy, strengthened unlinkability, and non-interactive public accountability.

The most basic notion every signature or signcryption scheme should fulfill is unforgeability. Intuitively, it requires that nobody should be able to derive a valid message-signature pair without knowledge of the secret key. In our case, this includes knowledge of either the signer’s secret key \( sk_{\text{sig}} \) or the sanitizer’s secret key \( sk_{\text{san}} \) (the later covered by immutability). Note that a signature is a forgery as soon as the \( \text{Verify} \) algorithm accepts the input. In contrast to normal signatures, our semi-oblivious sanitizable signcryption scheme gains an extra feature, namely, that a message-signature pair can be valid either in encrypted or decrypted form. Since the \( \text{Verify} \) algorithm works for both kinds of inputs, a forgery can also either be an encrypted or decrypted pair.

Definition A.1 A semi-oblivious sanitizable signcryption scheme \( \text{sOSSC} = (\text{Setup}, \text{KeyGen}_{\text{sig}}, \text{KeyGen}_{\text{san}}, \text{SignEnc}, \text{SanDec}, \text{Verify}, \text{Proof}, \text{Judge}) \) is strongly unforgeable if for every ppt adversary \( A \) there exists a negligible function \( \text{negl} \) such that

\[
\Pr \left[ \text{Exp}^{S\text{Unforgeability}}_{A, \text{sOSSC}}(\lambda) = 1 \right] \leq \text{negl}(\lambda),
\]

where the probability is taken over the random coins of \( A \) and the \( S\text{Unforgeability} \) experiment which is defined as follows:

\[
\text{Exp}^{S\text{Unforgeability}}_{A, \text{sOSSC}}(\lambda) = \begin{cases} 1 & \text{if } \left( \text{Verify}(\widehat{m^*}\sigma^*, pk_{\text{sig}}, pk_{\text{san}}) = 1 \right) \land \left( \text{“SignEnc}(\cdot, \cdot, \cdot, \cdot, \cdot, \cdot, \cdot) \text{ was not queried for } m^*, \text{ADM}^*, pk_{\text{san}} \text{ where ADM}^* \text{ is recoverable from } \sigma^* \right) \land \left( \text{“SanDec}(c(m, \sigma), \text{MOD}, pk_{\text{sig}}, sk_{\text{san}}, \cdot, \cdot, \cdot, \cdot) \text{ did not return } m^*\sigma^* \text{ for any query} \right) \\
0 & \text{else} \end{cases}
\]

Recall that the notion of immutability intuitively says that it should not be feasible to modify blocks which are not designated in the description of admissible parts. In other words, malicious sanitizers should not be able to change unintended portions of the message and still derive a valid signature. We stress again, that the inability to derive valid message-signature pairs in a manner outside of what is allowed by ADM also means and implies, that a corrupted sanitizer can also not forge any signatures which are not derivable.
Definition A.2 A semi-oblivious sanitizable signcryption scheme $sOSSC = (\text{Setup}, \text{KeyGen}_{\text{sig}}, \text{KeyGen}_{\text{san}}, \text{SignEnc}, \text{SanDec}, \text{Verify}, \text{Proof}, \text{Judge})$ is immutable if for every ppt adversary $A$ there exists a negligible function $\text{negl}$ such that

$$\Pr[\text{Exp}_{A,sOSSC}^{\text{Immutability}}(\lambda) = 1] \leq \text{negl}(\lambda),$$

where the probability is taken over the random coins of $A$ and the Immutability experiment which is defined as follows:

$$\text{Exp}_{A,sOSSC}^{\text{Immutability}}(\lambda)$$

$$(\text{Msk}, \text{pparam}) \leftarrow \text{Setup}(1^\lambda);$$
$$(pk_{\text{sig}}, sk_{\text{sig}}) \leftarrow \text{KeyGen}_{\text{sig}}(\text{Msk});$$
$$(pk_{\text{san}}^*, m^*\sigma^*) \leftarrow A(\text{SignEnc}(\cdot, sk_{\text{sig}}, \cdot, \cdot), \cdot, \cdot, \cdot, \cdot, \cdot, \cdot)(pk_{\text{sig}}, \text{pparam});$$
if $\text{Verify}(m^*\sigma^*, pk_{\text{sig}}, pk_{\text{san}}^*) = 1$ \& \& “$m^*\sigma^*$ is not derivable” \& \& “$m^*\sigma^*$ was not queried for any $m$ and $ADM^*$ where $ADM^*$ is recoverable from $\sigma^*$” then
return 1.
else return 0.

Here, “$m^*\sigma^*$ is not derivable” means that $\text{SanDec}(c(m,\sigma), \text{M}OD, pk_{\text{sig}}, sk_{\text{san}}^*, \text{pparam})$ does not yield the signature $m^*\sigma^*$ for any $\text{M}OD$ and any $c(m,\sigma)$ under $sk_{\text{sig}}$ and $pk_{\text{san}}^*$ where $sk_{\text{san}}^*$ is the secret key corresponding to $pk_{\text{san}}^*$.

Privacy is probably the most important goal for a sanitizable scheme. If data is sanitized, we want to be sure that this data cannot be recovered in any efficient way. For a signature scheme it is formalized by requiring that given two messages $m_0$ and $m_1$, as well as a description of admissible parts $ADM$ and modifications $\text{M}OD_0$ and $\text{M}OD_1$, respectively, we demand that it is infeasible to distinguish which message was sanitized given $(m_b, \sigma_b)$ whenever $\text{M}OD_0(m_0) = \text{M}OD_1(m_1)$. In the strong version, the adversary receives the sanitizer’s public key as additional input yielding an “insider-version” of the property. If we encrypt message-signature pairs in the first step of the sanitization process (from signer to sanitizer) we still have the same security requirements: data which was deleted in the sanitization process should remain unrecoverable from the derived message-signature pair (apart from what is derivable from the context, of course).

Definition A.3 A semi-oblivious sanitizable signcryption scheme $sOSSC = (\text{Setup}, \text{KeyGen}_{\text{sig}}, \text{KeyGen}_{\text{san}}, \text{SignEnc}, \text{SanDec}, \text{Verify}, \text{Proof}, \text{Judge})$ is strongly private if for every ppt adversary $A$ there exists a negligible function $\text{negl}$ such that

$$\Pr[\text{Exp}_{A,sOSSC}^{\text{SPrivacy}}(\lambda) = 1] \leq \frac{1}{2} + \text{negl}(\lambda),$$

where the probability is taken over the random coins of $A$ and the SPrivacy experiment which is defined as follows:
For our purpose, we require perfect privacy. For this, we require additionally that sanitized signatures are independently distributed from the original message.

Recall that unlinkability ensures that a sanitized message-signature pair cannot be linked to its originating document. Likewise, such a notion is desirable in the context of semi-oblivious sanitizable signcryption schemes. As for privacy, we focus on the stronger version, namely strengthened unlinkability, and the regular version can be easily derived by designating a fixed key pair for the signer and giving $pk_{sig}$ to the adversary as additional input.

**Definition A.4** A semi-oblivious sanitizable signcryption scheme $sOSSC = (\text{Setup}, \text{KeyGen}_{\text{sig}}, \text{KeyGen}_{\text{san}}, \text{SignEnc}, \text{SanDec}, \text{Verify}, \text{Proof}, \text{Judge})$ is strongly unlinkable if for every ppt adversary $A$ there exists a negligible function $\text{negl}$ such that

$$\Pr \left[ \text{Exp}_{A,sOSSC}^{\text{Unlinkability}}(\lambda) = 1 \right] \leq \frac{1}{2} + \text{negl}(\lambda),$$

where the probability is taken over the random coins of $A$ and the $\text{SUnlinkability}$ experiment which is defined as follows:
Exp_{\text{UNlinkability}}(\lambda)
(Msk, pparam) \leftarrow \text{Setup}(1^\lambda);
(pk_{\text{san}}, sk_{\text{san}}) \leftarrow \text{KeyGen}_{\text{san}}(Msk);
b \leftarrow \{0, 1\};
b' \leftarrow A_{\text{SanDec}}(\cdot, \cdot, sk_{\text{san}}, \cdot, pparam), \text{LoRSanDec}(\cdot, \cdot, sk_{\text{san}}, \cdot, b, pparam) (pk_{\text{san}}, pparam);
\text{if } b = b' \text{ then return } 1.
\text{else return } 0.

\text{LoRSanDec}(c_{(m_0,\sigma_0)}, c_{(m_1,\sigma_1)}, pk_{\text{sig}}, sk_{\text{san}}, (\text{MOD}_0, \text{MOD}_1), b, pparam)
\text{if } \text{MOD}_0(m_0) \neq \text{MOD}_1(m_1) \text{ then return } \perp .
\text{else}
(m'_0, \sigma'_0) \leftarrow \text{SanDec}(c_{(m_0,\sigma_0)}, \text{MOD}_0, sk_{\text{san}}, pk_{\text{sig}}, pparam);
(m'_1, \sigma'_1) \leftarrow \text{SanDec}(c_{(m_1,\sigma_1)}, \text{MOD}_1, sk_{\text{san}}, pk_{\text{sig}}, pparam);
\text{return } (m'_b, \sigma'_b).

Note that \text{LoRSanDec} will sanitize both messages to check if the description of admissible parts recovered from both signatures matches the respective modification. If this is not the case then \text{SanDec}, thus also \text{LoRSanDec}, returns an error.

The last security property inherent to sanitizable signatures, we have not yet considered, is accountability which says that is is desirable to be able to determine which party generated the given signature. More precisely, accountability ensures that a malicious party (signer or sanitizer) cannot accuse the other party of being responsible for a message he created.

If we think of the primitive of semi-oblivious sanitizable signcryption, we might ask ourselves why we need a notion of accountability, since commonly it is easy to distinguish between an encrypted and a decrypted message-signature tuple. If all parties behaved honestly signers are only able to generate encrypted tuples, as their signing procedure is chained to an encryption process, whereas honest sanitizers can only produce decrypted pairs, since the sanitization procedure is linked to a decryption key. However, when we think of security properties, we have to assume that parties will exploit whatever possibilities they are given. For example, in our generic construction, a malicious signer, being in possession of the decryption key sk_{ID} can always decrypt a tuple he created and accuse the sanitizer. On the other hand, a sanitizer can retrieve the encryption key EK_{1} from pparam and re-encrypt the derived pair in order to blame the signer. This should convince the reader that the nature of a semi-oblivious sanitizable signcryption scheme does not alone suffice to provide accountability.

Definition A.5 A semi-oblivious sanitizable signcryption scheme sOSSC = (\text{Setup}, \text{KeyGen}_{\text{sig}}, \text{KeyGen}_{\text{san}}, \text{SignEnc}, \text{SanDec}, \text{Verify}, \text{Proof}, \text{Judge}) is non-interactive publicly accountable if the Proof algorithm always returns \perp and for every ppt adversary \mathcal{A} there exists a negligible function negl such that
\Pr \left[ \text{Exp}_{\mathcal{A}, sOSSC}^{\text{PubAccountability}}(\lambda) = 1 \right] \leq \text{negl}(\lambda),
where the probability is taken over the random coins of \mathcal{A} and the PubAccountability experiment which is defined as follows:
By definition of a semi-oblivious sanitizable signcryption,

\[ \text{Exp}_{\text{PubAccountability}}(\lambda) \]

\[(\text{Msk}, \text{pparam}) \leftarrow \text{Setup}(1^\lambda); \]
\[(pk_{\text{sig}}, sk_{\text{sig}}) \leftarrow \text{KeyGen}_{\text{sig}}(\text{Msk}); \]
\[(pk_{\text{san}}, sk_{\text{san}}) \leftarrow \text{KeyGen}_{\text{san}}(\text{Msk}); \]
\[(pk^*, m^*\sigma^*) \leftarrow \mathcal{A}(\text{SignEnc}(\cdot, \cdot, sk_{\text{sig}}, \text{pparam}), \text{SanDec}(\cdot, \cdot, sk_{\text{san}}, \text{pparam})(pk_{\text{sig}}, pk_{\text{san}}, \text{pparam}); \]
\[\text{if } \text{(Verify}(m^*\sigma^*, pk_{\text{sig}}, pk^*, \text{pparam}) = 1 \land \text{Judge}(m^*\sigma^*, pk_{\text{sig}}, pk^*, \bot, \text{pparam}) = 1 \]
\[\land \text{"no oracle query of the form } m^*\sigma^* \leftarrow \text{SignEnc}(m, \text{ADM}, sk_{\text{sig}}, pk^*, \text{pparam)} \]
\[\text{was made for any } m \text{ and } \text{ADM } \text{) then} \]
\[\text{return } 1. \]
\[\text{else if } \text{(Verify}(m^*\sigma^*, pk_{\text{sig}}, pk^*, \text{pparam}) = 1 \land \text{Judge}(m^*\sigma^*, pk_{\text{sig}}, pk^*, \bot, \text{pparam}) = 0 \]
\[\land \text{"no oracle query of the form } m^*\sigma^* \leftarrow \text{SanDec}(c(m, \sigma), \text{MOD}, sk_{\text{san}}, pk^*, \text{pparam}) \]
\[\text{was made for any } c(m, \sigma) \text{ and } \text{MOD } \text{) then} \]
\[\text{return } 1. \]
\[\text{else return } 0. \]

B Proof of Theorem 3.4 (Security of Our Semi-Oblivious Sanitizable Signcryption Scheme)

By definition of a semi-oblivious sanitizable signcryption, sOSSC, given in Construction 3.2 cannot fulfill transparency. The reason is simply because signatures honestly created by a signer will always be encrypted, whereas any honestly derived signature will appear in the clear. This is due to the specific structure of the primitive: in a semi-oblivious sanitizable signcryption scheme there only exists a combined signing and encryption algorithm, namely SignEnc. No distinct signing algorithm is specified. Likewise, a sanitizer can only make use of SanDec to scrutinize a message. He cannot solely decrypt or sanitize. We would like to stress that for Construction 3.2 we do have distinct algorithms for each of the aforementioned procedures if we look at the underlying S and FE schemes. However, the adversary would always win the experiment as any challenge is honestly generated.

For the rest of the security properties, we can show consecutively that each is implied by one of the properties of the underlying schemes.

Claim B.1 The semi-oblivious sanitizable signcryption scheme sOSSC in Construction 3.2 is (strongly) unforgeable if the underlying sanitizable signature scheme S used is (strongly) unforgeable.

Proof. Assume that the scheme sOSSC from Construction 3.2 is not unforgeable. Then there exists an efficient adversary \( \mathcal{A} \) which has a non-negligible advantage of winning the \textbf{SUnforgeability} experiment described in Definition A.1. Using \( \mathcal{A} \) as a subroutine, we can construct an adversary \( \mathcal{B} \) against the (strong) unforgeability of the underlying sanitizable signature scheme \( S \) as follows: upon input of a signer’s and a sanitizer’s public key \( pk_{\text{sig}} \) and \( pk_{\text{san}} \), the adversary \( \mathcal{B} \) chooses a multi-input functional encryption scheme \( \text{FE} \), runs its \text{FE.Setup} algorithm on integer 4 to receive a master secret key \( \text{Msk} \) as well as encryption keys \( \text{EK} = (\text{EK}_1, \ldots, \text{EK}_4) \), generates decryption keys \( \text{sk}_Y \) and \( \text{sk}_X \) by calling \text{FE.KeyGen} with input \( \text{Msk} \) and the respective circuit \( \text{S.Verify}(\cdot, \cdot, \cdot) \) and \( \text{S.Judge}(\cdot, \cdot, \cdot, \cdot, \cdot) \), which can easily be done as the description of the algorithms of \( S \) are public, and combines these values to derive public parameters \( \text{pparam} \). Separately, \( \mathcal{B} \) also uses \( \text{Msk} \) to derive a general decryption key \( \text{sk}_\text{id} \) for the circuit \( \text{id} \) capable of decrypting any ciphertext. Now, the adversary \( \mathcal{B} \) initializes \( \mathcal{A} \) on input \( pk_{\text{sig}}, pk_{\text{san}}, \) and \( \text{pparam} \). Queries from \( \mathcal{A} \) are handled as follows:
Finally, $A$ outputs a tuple $m^*\sigma^*$. Now, $B$ checks if $SVerify(m^*\sigma^*, pk_{sig}, pk_{san})$ returns true. If so, he outputs $m^*\sigma^*$. Else, he decrypts the tuple using $sk_{ID}$ and returns the decrypted pair.

Obviously, $B$ is efficient since $A$ is efficient by assumption, oracle queries can be done in constant time, and all procedures of $FE$ are ppt. Furthermore, $A$ simulates all oracles for $A$ perfectly, resulting in $A$ outputting a valid forgery for $sOSSC$ with non-negligible probability. Since the structure of the $Verify$ algorithm of $S$ permits two possibilities for the structure of $m^*\sigma^*$ to return $1$, namely, either if $SVerify$ will accept the pair, or if the decryption under $sk_{ID}$, which represents the output of $SVerify$ on input the decrypted version, $(m^*,\sigma^*)$, returns true on the tuple, $A$ can either return an encrypted tuple of a valid signature pair, or a decrypted one to win the game. In the later case, the $SVerify$ algorithm will directly return $1$ upon input of this tuple, and $B$ will thus have found a valid forgery for $S$. If $m^*\sigma^*$ is indeed encrypted, then by decrypting it with $sk_{ID}$, $B$ receives a message-signature pair which will evaluate $SVerify$ to true due to the structure of $Verify$.

To win, $A$ did not ask for any $SignEnc$ query which returned $(m^*\sigma^*, ADM^*)$. This means that also $B$ will not have made a query of the form $(m^*, ADM^*)$ to get $\sigma^* \leftarrow Sign(1^\lambda, m^*, sk_{sig}, pk_{san}, ADM^*)$. Furthermore, $A$ did not ask for any $SanDec$ query which returned $m^*\sigma^*$ which in turn implies that also $B$ did not query his $Sanit$ oracle a query yielding this pair. Hence, all conditions are fulfilled and $B$ wins $\text{Exp}_{\lambda,S}^{SUnforgeability}(\lambda)$ if and only if $A$ wins $\text{Exp}_{A,S}^{SUnforgeability}(\lambda)$, i.e., the probability that $B$ wins is equivalent to the probability of $A$ winning and, therefore, not negligible either. This is a contradiction to $S$ being (strongly) unforgeable, meaning that the assumption that $sOSSC$ is not (strongly) unforgeable must have been false. The claim equally holds if we only consider regular unforgeability.

**Claim B.2** The semi-oblivious sanitizable signcryption $sOSSC$ in Construction 3.2 is immutable if the underlying sanitizable signature scheme $S$ used is immutable.

**Proof.** The proof is analogous to the above treating unforgeability. The only difference is that we do not have a $SanDec$ or $Sanit$ oracle, and therefore, do not need to simulate these.

**Claim B.3** The semi-oblivious sanitizable signcryption $sOSSC$ in Construction 3.2 is (strongly) private if the underlying sanitizable signature scheme $S$ used is (strongly) private.

**Proof.** Assume that the scheme $sOSSC$ from Construction 3.2 is not (strongly) private. Then there exists an efficient adversary $A$ which has a non-negligible advantage of winning the $SPrivacy$ experiment described in Definition A.3. Using $A$ as a subroutine, we can construct an adversary $B$ against the (strong) privacy property of the underlying sanitizable signature scheme $S$ as follows: upon input of a signers public key.
he first hard-codes the sanitizer’s secret key to derive a sanitizer’s secret decryption key, i.e., pparam
and the respective circuit keys EK and the respective circuit key
p
pk
FE
KeyGen with input Msk and the respective circuit S.Verify(·, ·) and S.Judge(·, ·, ·), and combines these values to derive public parameters pparam. Furthermore, he calls FE.KeyGen with input Msk and the sanitization circuit in which he first hard-codes the sanitizer’s secret key to derive a sanitizer’s secret decryption key, i.e., skSanit ← FE.KeyGen(Msk, S.Sanit(·, ·, ·)). Separately, B also uses Msk to derive a general decryption key skID for the circuit ID(·) capable of decrypting any ciphertext. Now, adversary B initializes A on input pkSig, (pkSan, skSanit), and pparam. Queries from A are handled as follows:

SignEnc Queries. For every query of the form (m, ADM, pkSan) to A’s SignEnc oracle, B forwards the query unchanged to his own Sign oracle and receives a message-signature pair (m, σ). Then, he retrieves encryption key EK1 from pparam and encrypts the value using FE.Enc to obtain c(m, σ) ← FE.Enc(EK1, (m, σ)). The value c(m, σ) is returned to A.

Proof Queries. Every query (mσ, {mσi}i∈{1,...,t}, pkSan) to A’s Proof oracle is answered by returning ⊥ to A. The adversaries Proof oracle is not needed.

Challenge Queries. Every query ((m0, m1), ADM, (MOD0, MOD1)) to A’s LoRSSanit oracle is directly forwarded to B’s LoRSSanit oracle. The answer (m′, σ′) is forwarded unmodified to A.

Finally, A outputs a bit b representing his decision which message was sanitized. The adversary B returns the same value b. Obviously, B is efficient since A is efficient by assumption, oracle queries can be done in constant time, and all procedures of FE are ppt. Furthermore, he perfectly simulates all oracles for A resulting in A outputting the correct decision, i.e., if b′ = b, with non-negligible probability. We see that B wins the SPrivacy experiment for semi-oblivious sanitizable signcryption schemes if and only if A wins the sanitizable signature scheme version of the (strong) privacy experiment, since B will not have asked any unauthorized queries unless A has asked such. Hence, the success probability of B is equal to the success probability of A and, therefore, not negligible either which contradicts the assumption that S is (strongly) private. Thus, the assumption must have been wrong and sOSSC is (strongly) private. The claim holds equally if we only consider regular privacy.

Claim B.4 The semi-oblivious sanitizable signcryption sOSSC in Construction 3.2 is (strongly) unlinkable if the underlying sanitizable signature scheme S used is (strongly) unlinkable.

Proof. Assume that the scheme sOSSC from Construction 3.2 is not (strongly) unlinkable. Then there exists an efficient adversary A which has a non-negligible advantage of winning the SUUnlinkability experiment described in Definition A.4. Using A as a subroutine, we can construct an adversary B against the strengthened unlinkability property of the underlying sanitizable signature scheme S as follows: upon input of a sanitizer’s public key pkSan, the adversary B chooses a multi-input functional encryption scheme FE, runs its FE.Setup algorithm on integer 4 to receive a master secret key Msk as well as encryption keys EK = (EK1, . . . , EK4), generates decryption keys skVF and skJ by calling FE.KeyGen with input Msk and the respective circuit S.Verify(·, ·) and S.Judge(·, ·, ·), and combines these values to derive public parameters pparam. Separately, B also uses Msk to derive a general decryption key skID for the circuit ID(·) capable of decrypting any ciphertext. Now, the adversary B initializes A on input pkSan and pparam. Queries from A are handled as follows:

SignEnc Queries. For every query of the form (m, ADM, pkSan) to A’s SignEnc oracle, B forwards the query unchanged to his own Sign oracle and receives a message-signature pair (m, σ). Then, he retrieves encryption key EK1 from pparam and encrypts the value using FE.Enc to obtain c(m, σ) ← FE.Enc(EK1, (m, σ)). The value c(m, σ) is returned to A.

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SanDec Queries. For every query of the form \((c_{(m,\sigma)}, \text{MOD}, pk_{\text{sig}})\) to \(A\)'s SanDec oracle, \(B\) first uses his decryption key \(sk_{ID}\) to decrypt the values and retrieve \((m, \sigma)\). He forwards this tuple with \(\text{MOD}\) and \(pk_{\text{sig}}\) to his Sanit oracle. The oracle returns a derived message-signature pair \((m', \sigma')\) which is passed on to \(A\).

Finally, \(A\) outputs a bit \(b'\) representing his decision which message was sanitized which \(B\) outputs, too. Obviously, \(B\) is efficient since \(A\) is efficient by assumption, oracle queries can be done in constant time, and all procedures of FE are ppt. Furthermore, he perfectly simulates all oracles for \(A\) resulting in \(A\) outputting the correct decision, i.e., if \(b' = b\), with non-negligible probability. We see that \(B\) wins the SUnlinkability experiment for semi-oblivious sanitizable signcryption schemes if and only if \(A\) wins the sanitizable signature scheme version of the strengthened unlinkability experiment, since \(B\) will not have asked any unauthorized queries unless \(A\) has asked such. Hence, the success probability of \(B\) is equal to the success probability of \(A\), and therefore not negligible either, which contradicts the assumption that \(S\) is (strongly) unlinkable. Thus, the assumption must have been wrong and sOSSC is (strongly) unlinkable. The claim holds equally if we only consider regular unlinkability.

Claim B.5 The semi-oblivious sanitizable signcryption scheme sOSSC in Construction 3.2 is non-interactive publicly accountable if the underlying sanitizable signature scheme \(S\) used is non-interactive publicly accountable.

Proof. Assume that the scheme sOSSC from Construction 3.2 is not non-interactive publicly accountable. Then there exists an efficient adversary \(A\) which has a non-negligible advantage of winning the PubAccountability experiment described in Definition A.5. Using \(A\) as a subroutine, we can construct an adversary \(B\) against the non-interactive public accountability property of the underlying sanitizable signature scheme \(S\) as follows: upon input of a signer’s and sanitizer’s public key \(pk_{\text{sig}}\) and \(pk_{\text{san}}\), the adversary \(B\) chooses a multi-input functional encryption scheme FE, runs its FE.Setup algorithm on integer 4 to receive a master secret key Msk as well as encryption keys \(\text{EK}_i = (\text{EK}_1, \ldots, \text{EK}_4)\), generates decryption keys \(sk_{\text{MSk}}\) and \(sk_J\), by calling FE.KeyGen with input Msk and the respective circuit S.Verify(·, ·) and S.Judge(·, ·, ·), and combines these values to derive public parameters \(\text{pparam}\). Separately, \(B\) also uses Msk to derive a general decryption key \(sk_{ID}\) for the circuit ID(·) capable of decrypting any ciphertext. Now, the adversary \(B\) initializes \(A\) on input \(pk_{\text{sig}}, pk_{\text{san}}\), and \(\text{pparam}\). Queries from \(A\) are handled as follows:

SignEnc Queries. For every query of the form \((m, \text{ADM}, pk_{\text{san}}')\) to \(A\)'s SignEnc oracle, \(B\) forwards the query unchanged to his own Sign oracle, and receives a message-signature pair \((m, \sigma)\). Then, he retrieves encryption key \(\text{EK}_1\) from \(\text{pparam}\) and encrypts the value using \(\text{FE.Enc}((\text{EK}_1, (m, \sigma))\). The value \(c_{(m,\sigma)}\) is returned to \(A\).

SanDec Queries. For every query of the form \((c_{(m,\sigma)}, \text{MOD}, pk_{\text{sig}})\) to \(A\)'s SanDec oracle, \(B\) first uses his decryption key \(sk_{ID}\) to decrypt the values and retrieve \((m, \sigma)\). He forwards this tuple with \(\text{MOD}\) and \(pk_{\text{sig}}\) to his Sanit oracle. The oracle returns a derived message-signature pair \((m'_b, \sigma'_b)\) which is passed on to \(A\).

Finally, \(A\) outputs a tuple \((pk^*, m^*\sigma^*)\). Now, \(B\) checks if either \(S.\text{Verify}(m^*\sigma^*, pk_{\text{sig}}, pk^*)\) or \(S.\text{Verify}(m^*\sigma^*, pk^*, pk_{\text{san}})\) returns true. If so, he outputs \((pk^*, m^*\sigma^*)\). Else, he decrypts the tuple using \(sk_{ID}\) and returns the decrypted pair together with the target public key \(pk^*\). Obviously, \(B\) is efficient since \(A\) is efficient by assumption, oracle queries can be done in constant time, and all procedures of FE are ppt. Furthermore, he perfectly simulates all oracles for \(A\) resulting in \(A\) outputting a tuple which wins the BlockPubAccountability experiment with non negligible probability.

Now, we will take a look at the success probability of \(B\). Observe that, whenever \(A\) wins the game, either he returns a tuple which blames the signer for creating a signature which was actually created by
the sanitizer, i.e., \( \text{Verify}(\widetilde{m}^{*}\sigma^{*}, pk_{\text{sig}}, pk^{*}, p\text{param}) = 1 \land \text{Judge}(\widetilde{m}^{*}\sigma^{*}, pk_{\text{sig}}, pk^{*}, \perp, p\text{param}) = 1 \land \text{“no oracle query of the form } m^{*}\sigma^{*} \leftarrow \text{SignEnc}(m, \text{ADM}, sk_{\text{sig}}, pk_{\text{san}} p\text{param}) \text{ was made for any } m \text{ and } \text{ADM”}) \) holds, or he returns a tuple which blames the sanitizer even though the signer is accountable, i.e., we have \( \text{Verify}(\widetilde{m}^{*}\sigma^{*}, pk^{*}, pk_{\text{san}} p\text{param}) = 1 \land \text{Judge}(\widetilde{m}^{*}\sigma^{*}, pk^{*}, pk_{\text{san}} p\text{param}) = 0 \land \text{“no oracle query of the form } m^{*}\sigma^{*} \leftarrow \text{SanDec}(c_{(m,\sigma)}, \text{MOD}, sk_{\text{san}}, pk^{*}, p\text{param}) \text{ was made for any } c_{(m,\sigma)} \text{ and } \text{MOD”}) \). We see that these constraints translate directly to the case of \( S \), since if the pair \( m^{*}\sigma^{*} \) is not encrypted, then \( S.\text{Verify} \) will accept it under \( pk^{*} \) and the corresponding signer’s or sanitizer’s public key. \( B \) performs both checks on \( S.\text{Verify} \) since he might not know whether or not the pair is encrypted and to which party the target public key belongs. In order for \( B \) to win his own experiment, he needs to output a valid signature such that \( S.\text{Judge} \) will accuse the wrong party. Whenever \( A \) wins his game, \( S.\text{Judge} \) will do so since the decision of \( S.\text{Judge} \) basically forwards the decision of \( S.\text{Judge} \) by definition, and finally, no illegitimate queries will have been posed since the restriction on forbidden queries is the same for both games when regarding respected oracles. Thus, \( B \) always wins, whenever \( A \) wins and, hence, has the same non-negligible success probability, which contradicts the assumption that \( S \) is non-interactive publicly accountable, meaning, the assumption must have been wrong and \( \text{sOSSC} \) is non-interactive publicly accountable.

**Claim B.6** The semi-oblivious sanitizable signcryption scheme \( \text{sOSSC} \) in Construction 3.2 is \( \text{IND-CCA}_{\text{san}} \)-secure if the underlying multi-input functional encryption scheme \( \text{FE} \) used is \( \text{miIND} \)-secure and the underlying sanitizable scheme \( S \) is perfectly private.

**Proof.** Assume that the scheme \( \text{sOSSC} \) from Construction 3.2 is not \( \text{IND-CCA}_{\text{san}} \)-secure with respect to Definition 3.3. Then there exists an efficient adversary \( A \) which has a non-negligible advantage of winning the \( \text{IND-CCA}_{\text{san}} \) experiment. Using \( A \) as a subroutine, we can construct an adversary \( B \) against the \( \text{miIND} \) security of the underlying multi-input functional encryption scheme \( \text{FE} \) as follows: upon input of security parameter \( 1^\lambda \), the adversary \( B \) first outputs the set \( I = \{ 1, \ldots, 4 \} \) to receive a set of decryption keys \( \text{EK} = (\text{EK}_1, \ldots, \text{EK}_4) \). He instantiates a sanitizable signature scheme \( S \) and runs the key generation algorithms to generate \((pk_{\text{sig}}, sk_{\text{sig}}) \) and \((pk_{\text{san}}, sk_{\text{san}}) \). Then, he uses his \( \text{FE.\text{KeyGen}} \) oracle to create decryption keys \( sk_{\text{Vf}}, sk_{\text{J}} \), and using \( sk_{\text{san}} \) hard-coded into the \( S.\text{Sanit} \) circuit to get \( sk_{\text{Sanit}} \). Finally, \( B \) derives public parameters \( p\text{param} \) and initializes \( A \) by inputting a signer’s public key \( pk_{\text{sig}} \), a sanitizer’s key pair \((pk_{\text{sig}}, sk_{\text{sanit}}) \), as well as \( p\text{param} \). All emerging queries are handled in the following way.

**SignEnc Queries.** For every query of the form \((m, \text{ADM}, pk_{\text{san}}) \) to \( A \)’s \( \text{SignEnc} \) oracle, \( B \) uses \( S.\text{Sign} \) to retrieve \((m, \sigma) \leftarrow S.\text{Sign}(m, sk_{\text{sig}}, pk_{\text{san}}, \text{ADM}) \), then uses encryption key \( \text{EK}_1 \) to encrypt message and signature, respectively, and returns \( c_{(m,\sigma)} \) to \( A \).

**Challenge Queries.** For every query of the form \((m_0, m_1, \text{ADM}) \) to \( A \)’s \( \text{LoREncSign} \) oracle, \( B \) first signs both messages using \( S.\text{Sign} \) with \( sk_{\text{sig}} \) and retrieves \((m_0, \sigma_0) \) and \((m_1, \sigma_1) \). He sends \(( (m_0, \sigma_0), (m_1, \sigma_1) ) \) to his \( \text{LoREnc} \) oracle to receive \( c_{(m_0,\sigma_0)} \) and forwards the tuple to \( A \).

Finally, \( A \) will terminate and output a decision \( b’ \) which is equally output by \( B \).

We see that \( B \) is efficient since \( A \) is efficient, oracle queries can be done in constant time, and both sampling a sanitizable signature scheme and evaluating its algorithms can be conducted in polynomial time. Furthermore, being in possession of the signer’s secret key as well as all relevant encryption keys, \( B \) can perfectly simulate all oracle queries for \( A \).

At last, note that for \( A \) to win the \( \text{IND-CCA}_{\text{san}} \) game, he is restricted in the queries he is allowed to pose to the \( \text{LoREncSign} \) oracle. More precisely, any query must fulfill that there is no “splitting” modification, meaning that any possible modification which is admitted needs to yield the same message \( m’ \) for the two

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*If the adversary can determine if the tuple is encrypted or not, he could omit the last checks and either return it directly or decipher it (using \( sk_{\text{sig}} \)) and return the tuple.*
inputs. Given this, it follows from the perfect privacy of the sanitizable scheme that also the signature part $\sigma'$ to $m'$ contained in reply of the oracle is equally distributed (or, if the scheme has been derandomized, identical). It follows that in $B$’s experiment the key $sk_{Sanit}$ does not split the inputs to the $LoREnc$ oracle, where the second to fourth input is taken from a singleton. This is also true for the verification and judge keys, $sk_{Vf}$ and $sk_{J}$, since these keys cannot split such pairs because any pair is a valid signature, and created by the signer.

Therefore, $B$ win the $\text{miIND}$ game if and only if $A$ wins in the $\text{IND-CCA}_{\text{san}}$ experiment. Thus, their success probabilities are equal and so not negligible which is a contradiction to $FE$ being $\text{miIND}$ which concludes our proof.