

Some New Results on Binary Polynomial Multiplication

Murat Cenk and M. Anwar Hasan

Abstract

This paper presents several methods for reducing the number of bit operations for multiplication of polynomials over the binary field. First, a modified Bernstein's 3-way algorithm is introduced, followed by a new 5-way algorithm. Next, a new 3-way algorithm that improves asymptotic arithmetic complexity compared to Bernstein's 3-way algorithm is introduced. This new algorithm uses three multiplications of one-third size polynomials over the binary field and one multiplication of one-third size polynomials over the finite field with four elements. Unlike Bernstein's algorithm, which has a linear delay complexity with respect to input size, the delay complexity of the new algorithm is logarithmic. The number of bit operations for the multiplication of polynomials over the finite field with four elements is also computed. Finally, all these new results are combined to obtain improved complexities.

Index Terms

Polynomial multiplication, elliptic curve scalar multiplication, binary fields, Karatsuba, Toom, divide-and-conquer



1 INTRODUCTION

The design of algorithms for binary polynomial multiplication has long been of great interest to many researchers. Because of applications in a variety of areas, such as cryptography and coding theory, new techniques for improving polynomial multiplication have been presented in numerous papers, e.g., [4], [5], [7], [23], [13], [14], [15], [16], [17], [18], [25], [20], [8], [24], [1], [28] and [27]. For cryptographic applications, arithmetic in the binary extension field \mathbb{F}_{2^n} is often used and, of the basic operations in \mathbb{F}_{2^n} , multiplication contributes most to the total number of bit operations. For example, Bernstein in [3] showed that a 251-bit scalar multiplication on a binary Edward curves entails 44,679,665 bit operations, and that about 96.3%

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of this computational cost is due to field multiplications. Multiplications in \mathbb{F}_{2^n} can be performed in two steps: polynomial multiplication and polynomial reduction. The cost of reduction is $O(n)$ arithmetic operations, whereas the cost of multiplication is $O(n^\omega)$, where $1 < \omega \leq 2$. The cost of reduction is therefore negligible with respect to polynomial multiplication for a large value of n .

Let $O(n^\omega)$ be the arithmetic complexity, i.e., the number of bit operations for computing the product of two degree $(n-1)$ polynomials over the binary field. The classical or the school-book method of binary polynomial multiplication requires n^2 and $(n-1)^2$ bit level multiplications and additions, respectively. Using Karatsuba's algorithm [19], multiplication of two binary polynomials can be performed with three multiplications and four additions of half-size polynomials. Recursive use of the Karatsuba algorithm gives $\omega \leq 1.58$. More precisely, the Karatsuba algorithm requires $7n^{1.58} + O(n)$ operations.

The Karatsuba algorithm is based on the 2-way split, where the polynomials being multiplied are divided into two parts and the Karatsuba algorithm is then applied recursively. As an extension, the 3-way split version of the Karatsuba algorithm requires six multiplications of one-third size polynomials. In [26], the use of the Chinese remainder theorem resulted in sub-quadratic complexity for polynomial multiplication algorithms with six multiplications. In [24] and [25], methods have been presented for 3-way splits with $6.33n^{1.63} + O(n)$ operations. More recently, this complexity has been improved to $6.27n^{1.63} + O(n)$ as reported in [11] and then to $5.8n^{1.63} + O(n)$ as described in [9].

At the CRYPTO 2009 conference, Bernstein proposed several algorithms, including 2-, 3- and 4-way split methods for polynomial multiplication over binary fields [3]. Bernstein's 2-way split algorithm improves the complexity of the Karatsuba algorithm to $6.5n^{1.58} + O(n)$. It should be noted that in [27], Zhou and Michalic also reported similar results for a 2-way split algorithm using a different approach. Bernstein's 2-way and 4-way split algorithms improve the additive complexity, while his 3-way split algorithm improves both the multiplicative and the additive complexity; specifically, the latter was reduced to $25.5n^{1.46} + O(n)$.

The approach used in [3] for reducing z complexity is to use the best possible algorithms in each recursion rather than the same algorithm in all recursions. For example, the product of degree five binary polynomials, (that is $n = 6$), requires 61 operations using the school-book method, but Bernstein reduced it to 57 operations by first using his 2-way split algorithm and then applying the school-book algorithm. The improved upper bounds are presented in [2]. This approach was also used in [25] and [13]. The best known results for almost all input sizes up to 1000 are listed in [2] by using the 3-way and 4-way algorithms introduced in [3]. On the other hand, for values of $n = 11, 12, 15, 16, 18, 19$ and 20 , the results reported in [6] are superior to those in [2].

Notation and model of computation. \mathbb{F}_{q^n} is used for the finite field with q^n elements (where q is a prime power), and $\mathbb{F}_q[X]$ is employed for the ring of polynomials over \mathbb{F}_q . $M_q(n)$ represents the minimum number of bit operations required for the computation of the product of two polynomials of degree less

than n over \mathbb{F}_q . $D_q(n)$ is used for the delay complexity of polynomial multiplication over \mathbb{F}_q , and D_A and D_X denote the delay of bit level multiplication and addition, respectively. Throughout this paper, the cost metric related to polynomial multiplication is taken as the number of bit operations (bit addition and bit multiplication) required for multiplying polynomials over \mathbb{F}_2 or \mathbb{F}_4 , and since the computations are over characteristic two fields, addition and subtraction are equal.

Our contributions. The work presented in this paper represents the following contributions:

- A modification of Bernstein’s 3-way algorithm offering improvements, albeit small but covering a wider range of polynomial degrees.
- An improved version of the 5-way algorithm introduced in [12] through an optimization of the number of additions.
- A new 3-way algorithm with a lower complexity than the ones described in [3], [10], [11]: it entails the asymptotic arithmetic complexity of $15.125n^{1.46} + O(n)$ and delay complexity $10 \log_3(n)D_X + D_A$.
- New optimizations of algorithms for polynomial multiplication over \mathbb{F}_4 .
- A new minimum number of bit operations for binary polynomial multiplication presented in [2] and [6].
- New results on the minimum number of bit operations for binary polynomial multiplication with logarithmic delay complexity.

Organization of paper. The remainder of the paper is organized as follows. Known algorithms related to our work are presented in the next section along with a description of the slight improvements that have been developed. The proposed improved algorithms over \mathbb{F}_2 are introduced in Section 3, and the reduced complexity of multiplication over \mathbb{F}_4 is explained in Section 4. Section 5 details how our improvements can enhance cryptographic applications, followed by a summary of our conclusions in Section 6.

2 SOME KNOWN ALGORITHMS AND THEIR SLIGHT IMPROVEMENTS

This section provides a brief review of a number of known efficient polynomial multiplication algorithms over \mathbb{F}_2 and presents methods of obtaining slight improvements in some of these algorithms. To save space, the details of the known algorithms are not included; only their complexities are discussed with appropriate references.

School-book algorithm. Let $A = \sum_{i=0}^{n-1} a_i X^i$, $B = \sum_{i=0}^{n-1} b_i X^i$ and $C = AB = \sum_{i=0}^{2n-2} c_i X^i$. The school-book algorithm computes the coefficients of the product of A and B as $C_i = \sum_{j+k=i} a_j b_k X^i$ where $0 \leq j, k < n$. The number of multiplications and additions required are n^2 and $(n-1)^2$, respectively. Moreover,

one can easily derive the following:

$$\begin{cases} M_2(n+1) \leq M_2(n) + 4n, \\ D_2(n+1) \leq D_2(n) + D_X. \end{cases} \quad (1)$$

Karatsuba algorithm (with Bernstein's improvement). Now, let A and B be degree $(2n-1)$ polynomials over \mathbb{F}_2 and C be their product. The improved Karatsuba algorithm splits A and B in two parts as $A(x) = A_0 + X^n A_1$ and $B(x) = B_0 + X^n B_1$ where $A_0 = \sum_{i=0}^{n-1} a_i X^i$, $A_1 = \sum_{i=0}^{n-1} a_{i+n} X^i$, $B_0 = \sum_{i=0}^{n-1} b_i X^i$, and $B_1 = \sum_{i=0}^{n-1} b_{i+n} X^i$. Bernstein proposed the following algorithm:

$$(A_0 + X^n A_1)(B_0 + X^n B_1) = (1 + X^n)(A_0 B_0 + X^n A_1 B_1) + X^n (A_0 + A_1)(B_0 + B_1).$$

The arithmetic complexity of the algorithm is as follow [3]:

$$\begin{cases} M_2(n+k) \leq 2M_2(n) + M_2(k) + 3n + 4k - 3, n/2 \leq k \leq n, \\ D_2(2n) \leq D_2(n) + 3D_X, \\ M_2(n) \leq 6.5n^{1.58} - 7n + 1.5, \\ D_2(n) \leq 3 \log_2(n) D_X + D_A. \end{cases} \quad (2)$$

Remark 1. Assume that $k = n - \ell$ in (2) where $\ell = \{1, 2, 3\}$. In this case, it should be noted that the last ℓ terms of $A_0 B_0$ and $(A_0 + A_1)(B_0 + B_1)$ are identical. Therefore, once $A_0 B_0$ is computed, the cost of computing $(A_0 + A_1)(B_0 + B_1)$ is less than $M_2(n)$. The computation of the last ℓ terms is done using the school-book method, which yields the minimum values, and it is ℓ^2 for $\ell \in \{1, 2, 3\}$. Hence we have the following recursion:

$$M_2(2n - \ell) \leq 2M_2(n) + M_2(n - \ell) + 7n - 4\ell - 3 - \ell^2, 1 \leq \ell \leq 3. \quad (3)$$

It should be noted that Bernstein obtained bounds by computing explicit algorithms and thus because of the detection of common operations, the bounds in [2] are less than the values obtained directly through the recursion. For $\ell > 3$, the number of common expressions might change depending on the value of n .

Bernstein's 3-way split algorithm. Let A and B be degree $(3n-1)$ polynomials over \mathbb{F}_2 and C be their product. This method splits A and B in three parts as follows: $A = A_0 + A_1 X^n + A_2 X^{2n}$, $B = B_0 + B_1 X^n + B_2 X^{2n}$ where $A_j = \sum_{i=0}^{n-1} a_{i+nj} X^i$ and $B_j = \sum_{i=0}^{n-1} b_{i+nj} X^i$ for $j = 0, 1, 2$. Bernstein's 3-way split algorithm is the following [3]:

$$\begin{cases} P_0 = A_0 B_0, P_1 = (A_0 + A_1 + A_2)(B_0 + B_1 + B_2), \\ P_2 = (A_0 + A_1 X + A_2 X^2)(B_0 + B_1 X + B_2 X^2), \\ P_3 = ((A_0 + A_1 + A_2) + (A_1 X + A_2 X^2))((B_0 + B_1 + B_2) + (B_1 X + B_2 X^2)), \\ P_4 = A_2 B_2, U = P_0 + (P_0 + P_1)X^n, V = P_2 + (P_2 + P_3)(X^n + X), \\ C = U + P_4(X^{4n} + X^n) + \frac{(U + V + P_4(X^4 + X))(X^{2n} + X^n)}{X^2 + X}. \end{cases} \quad (4)$$

The arithmetic complexity of the algorithm is as follows [3], [10], [11]:

$$\left\{ \begin{array}{l} M_2(3n) \leq 3M_2(n) + 2M_2(n+2) + 35n - 12, n \geq 2, \\ M_2(2n+k) \leq 2M_2(n) + M_2(k) + 2M_2(n+1) + 25n + 10k - 12, 1 \leq k \leq n-1, \\ D_2(3n) \leq D_2(n) + (3n+8)D_X, \\ M_2(n) \leq 25.5n^{1.46} - 25.5n + 1, \\ D_2(n) \leq (1.5n + 8\log_3(n) - 1.5)D_X + D_A. \end{array} \right. \quad (5)$$

The reason for the linear delay complexity is the division by $(X^2 + X)$ in the equation (4). This division requires $(n-2)$ bit additions and a delay of $(n-2)D_X$. A detailed explanation is in Section 2.3.2 of [11]. We also note that one can obtain a logarithmic delay for this type of exact division. However, in this case, the number of additions increases significantly.

Remark 2. It should be noted that in (4), the first term of each of P_0 and P_2 is a_0b_0 , and the first term of each of P_1 and P_3 is $(a_0 + a_n + a_{2n})(b_0 + b_{n+2n})$. Two multiplications are thus saved here. As well, the last term of P_2 and that of P_4 are identical, which also saves a multiplication. Finally, the last two terms of P_2 and P_3 are likewise the same, which brings the savings up to five operations. It should also be noted that the first term of $P_0 + P_1$ and that of $P_2 + P_3$ are also the same. The result of all of the above observations is a total of nine common expressions for computing $M(3n)$. On the other hand, for $M_2(2n+k)$, $1 \leq k \leq n-1$, one can observe three common multiplications in the first term of P_2 and P_0 , the first term of P_3 and P_1 , and the last term of P_2 and P_3 . Furthermore, the first term of $P_0 + P_1$ and that of $P_2 + P_3$ are the same. Therefore, (5) can be rewritten as

$$\left\{ \begin{array}{l} M_2(3n) \leq 3M_2(n) + 2M_2(n+2) + 35n - 12 - 9, n \geq 2, \\ M_2(2n+k) \leq 2M_2(n) + M_2(k) + 2M_2(n+1) + 25n + 10k - 12 - 4, 1 \leq k \leq n-1. \end{array} \right. \quad (6)$$

One can also note that the number of common operations is actually greater than indicated above. These observations were also reported in [3] and explicit algorithms are obtained by eliminating the common operations in [2]. The results in [2] are therefore better than the theoretical results detailed in [3].

Karatsuba-like improved 3-way split algorithm. Let $A, B, C, A_0, A_1, A_2, B_0, B_1$ and B_2 be as in Bernstein's 3-way algorithm presented above. This algorithm was obtained in [9] using a technique similar to that employed in [27]. The algorithm is as follows:

$$\left\{ \begin{array}{l} P_0 = A_0B_0 = P_{0L} + P_{0H}X^n, P_1 = A_1B_1 = P_{1L} + P_{1H}X^n, \\ P_2 = A_2B_2 = P_{2L} + P_{2H}X^n, P_3 = (A_1 + A_2)(B_1 + B_2) = P_{3L} + P_{3H}X^n, \\ P_4 = (A_0 + A_1)(B_0 + B_1) = P_{4L} + P_{4H}X^n, P_5 = (A_0 + A_2)(B_0 + B_2) = P_{5L} + P_{5H}X^n, \\ R_0 = P_{0H} + P_{1L}, R_1 = R_0 + P_{0L}, R_2 = R_1 + P_{4L}, R_3 = P_{1H} + P_{2L}, R_4 = R_1 + R_3, \\ R_5 = P_{4H} + P_{5L}, R_6 = R_4 + R_5, R_7 = R_3 + P_{2H}, R_8 = R_7 + R_0, R_9 = R_8 + P_{3L}, \\ R_{10} = R_9 + P_{5H}, R_{11} = R_7 + P_{3H}, \\ C = P_{0L} + R_2X^n + R_6X^{2n} + R_{10}X^{3n} + R_{11}X^{4n} + P_{2H}X^{5n}. \end{array} \right.$$

Assume that A and B are degree $2n + k - 1$ polynomials, where $1 \leq k \leq n$. A_0, A_1, B_0 and B_1 are then degree $(n - 1)$ polynomials, and A_2 and B_2 are degree $(k - 1)$ polynomials. Therefore, P_{0L}, P_{1L} , and P_{2L} are degree $(n - 1)$ polynomials, and P_{0H} and P_{1H} are $(n - 2)$ polynomials. On the other hand, P_{2L} is a degree $(n - 1)$ polynomial, P_{2H} is a degree $(2k - n - 1)$ polynomial for $n/2 < k \leq n$, P_{2L} is a degree $(2k - 2)$ polynomial, and $P_{2H} = 0$ for $k \leq n/2$. Note that $(A_0 + A_1)$ and $(B_0 + B_1)$ each require n additions, $(A_0 + A_2), (A_1 + A_2), (B_0 + B_2)$, and $(B_1 + b_2)$ each require k additions; R_0, R_3, R_5, R_{10} , and R_{11} each require $(n - 1)$ additions; R_1, R_2, R_4, R_6, R_8 , and R_9 each require n additions and R_7 requires $(2k - n - 1)$ additions for $n/2 < k \leq n$. For $k \leq n/2$, R_7 requires no additions. Therefore, we obtain the following recursions [9]:

$$\begin{cases} M_2(3n) \leq 6M_2(n) + 18n - 6, \\ M_2(2n + k) \leq 5M_2(n) + M_2(k) + 12n + 6k - 6, n/2 < k \leq n, \\ M_2(2n + k) \leq 5M_2(n) + M_2(k) + 13n + 4k - 5, k \leq n/2, \\ D_2(3n) \leq D_2(n) + 4D_X, \\ M_2(n) \leq 5.8n^{1.63} - 6n + 1.2, \\ D_2(n) \leq 4\log_3(n)D_X + D_A. \end{cases} \quad (7)$$

Remark 3. Assume that $k = n - \ell$ for $1 \leq \ell \leq 2$. The last ℓ terms of the products A_0B_0 and $(A_0 + A_2)(B_0 + B_2)$ are then the same, and the last ℓ terms of the products A_1B_1 and $(A_1 + A_2)(B_1 + B_2)$ are also the same. Therefore, we can obtain the following bound by using the school-book method:

$$M_2(3n - \ell) \leq 5M_2(n) + M_2(n - \ell) + 18n - 6\ell - 6 - 2\ell^2, 1 \leq \ell \leq 2. \quad (8)$$

Bernstein's 4-way split algorithm. Let A and B be two degree $(4n - 1)$ polynomials over \mathbb{F}_2 and C be their product. This method splits A and B into four parts as $A = A_0 + A_1X^n + A_2X^{2n} + A_3X^{3n}$, $B = B_0 + B_1X + B_2X^{2n} + B_3X^{3n}$ where $A_j = \sum_{i=0}^{n-1} a_{i+nj}X^i$ and $B_j = \sum_{i=0}^{n-1} b_{i+nj}X^i$ for $j = 0, 1, 2, 3$. Bernstein's 4-way algorithm is the following:

$$\begin{cases} AB = (1 + X^{2n})((1 + X^n)(A_0B_0 + X^n A_1B_1 + X^{2n} A_2B_2 + X^{3n} A_3B_3) \\ \quad + X^n(A_0 + A_1)(B_0 + B_1) + X^{3n}(A_2 + A_3)(B_2 + B_3)) \\ \quad + X^{2n}(A_0 + A_2 + (A_1 + A_3)X^n)(B_0 + B_2 + (B_1 + B_3)X^n). \end{cases}$$

The arithmetic complexity of the algorithm is as follows [3], [9]:

$$\begin{cases} M_2(4n) \leq M_2(2n) + 6M_2(n) + 27n - 8, \\ M_2(3n + k) \leq M_2(2n) + 5M_2(n) + M_2(k) + 19n + 8k - 8, n/2 \leq k \leq n, \\ D_2(4n) \leq D_2(n) + 5D_X, \\ M_2(n) \leq 6.425n^{1.58} - 6.8n + 1.375, \\ D_2(n) \leq 5\log_4(n)D_X + D_A. \end{cases} \quad (9)$$

Remark 4. It should be noted that if $k = n - \ell$ in (9) for $1 \leq \ell \leq 3$, then A_2B_2 and $(A_2 + A_3)(B_2 + B_3)$ have the same last ℓ terms. Similarly, $(A_0 + A_2 + (A_1 + A_3)X^n)(B_0 + B_2 + (B_1 + B_3)X^n)$ and A_1B_1 have the same last ℓ terms. Therefore, once A_2B_2 and A_1B_1 are computed using the school-book method, the cost of computing $(A_2 + A_3)(B_2 + B_3)$ and $(A_0 + A_2 + (A_1 + A_3)X^n)(B_0 + B_2 + (B_1 + B_3)X^n)$ is less than or equal to $M_2(n) - \ell^2$ and $M_2(2n) - \ell^2$, respectively. Thus, we get the following recursion:

$$M_2(4n - \ell) \leq M_2(2n) + 5M_2(n) + M_2(n - \ell) + 27n - 8\ell - 8 - 2\ell^2, \quad 1 \leq \ell \leq 3. \quad (10)$$

CNH 3-way split algorithm. Let $A, B, C, A_0, A_1, A_2, B_0, B_1,$ and B_2 be defined as in Bernstein's 3-way algorithm. In [10], [11], Cenk, Negre, and Hasan proposed the following algorithm for computing $C = AB$, where α is the generator of \mathbb{F}_4 :

$$\left\{ \begin{array}{l} P_0 = A_0B_0, P_1 = (A_0 + A_1 + A_2)(B_0 + B_1 + B_2), \\ P_2 = (A_0 + A_2 + \alpha(A_1 + A_2))(B_0 + B_2 + \alpha(B_1 + B_2)), \\ P_3 = (A_0 + A_1 + \alpha(A_1 + A_2))(B_0 + B_1 + \alpha(B_1 + B_2)), P_4 = A_2B_2, \\ C = (P_0 + X^n P_4)(1 + X^{3n}) + (P_1 + (1 + \alpha)(P_2 + P_3))(X^n + X^{2n} + X^{3n}) \\ \quad + \alpha(P_2 + P_3)X^{3n} + P_2X^{2n} + P_3X^n \end{array} \right. \quad (11)$$

The complexities of the algorithm are computed in [10], [11] as follows:

$$\left\{ \begin{array}{l} M_2(3n) \leq 2M_4(n) + 3M_2(n) + 29n - 12, \\ M_4(3n) \leq 5M_4(n) + 58n - 21, \\ D_2(n) \leq D_4(n/3) + 8D_X, \\ D_4(n) \leq D_4(n/3) + 10D_X. \end{array} \right. \quad (12)$$

Remark 5. We can improve this algorithm by observing the common additions in $(P_1 + (1 + \alpha)(P_2 + P_3))(X^n + X^{2n} + X^{3n})$. Assume that the inputs are from $\mathbb{F}_4[X]$. For simplicity let $R = (P_1 + (1 + \alpha)(P_2 + P_3))$. Since R is a degree $(2n - 2)$ polynomial, we can write $R = R_0 + R_1X^n$ where R_0 is a degree $(n - 1)$ polynomial and R_1 is a degree $(n - 2)$ polynomial. We have then

$$R(X^n + X^{2n} + X^{3n}) = X^n R_0 + X^{2n}(R_0 + R_1) + X^{3n}(R_0 + R_1) + X^{4n} R_1,$$

requiring $2(n - 1)$ \mathbb{F}_4 additions for $R_0 + R_1$ which improves the original computation cost $2(2n - 2)$. It should be noted that this technique does not change the delay complexity. The complexity for degree $(2n + k)$ polynomials can be easily be obtained for $1 \leq k \leq n$ since, in this case, $(A_1 + A_2)$, $(B_1 + B_2)$, $((A_0 + A_1) + A_2)$, and $((B_0 + B_1) + B_2)$ each requires $8k$ additions. As well, $(P_0 + X^n P_4)$ needs $(n - 1)$ additions if $k > n/2$ and $(2k - 1)$ additions if $k < n/2$. The following are thus the new complexities for

polynomial multiplication over \mathbb{F}_4 :

$$\left\{ \begin{array}{l} M_4(3n) \leq 5M_4(n) + 56n - 19, M_4(1) = 7, \\ M_4(2n+k) \leq 4M_4(n) + M_4(k) + 48n + 8k - 19, n/2 \leq k \leq n, \\ M_4(2n+k) \leq 4M_4(n) + M_4(k) + 46n + 12k - 19, 1 \leq k < n/2, \\ D_4(n) \leq D_4(n/3) + 10D_X, D_4(1) = 2D_X + D_A \\ M_4(n) \leq 30.25n^{1.46} - 28n + 4.75, \\ D_4(n) \leq (10 \log_3(n) + 2)D_X + D_A. \end{array} \right. \quad (13)$$

Similarly, the complexities over \mathbb{F}_2 are obtained as follows:

$$\left\{ \begin{array}{l} M_2(n) \leq 2M_4(n/3) + 3M_2(n/3) + 29n - 12, M_2(1) = 1, \\ D_2(n) \leq D_4(n/3) + 8D_X, D_2(1) = D_A, \\ M_2(n) \leq 30.25n^{1.46} - 9.27n \log_3(n) - 27.5n + 0.75, \\ D_2(n) \leq 10 \log_3(n)D_X + D_A. \end{array} \right. \quad (14)$$

3 NEW IMPROVED ALGORITHMS OVER \mathbb{F}_2

This section presents a method that yields better complexities than the Bernstein 3-way algorithm. Moreover, a new 5-way split algorithm for binary polynomial multiplication resulting from improvements to the one described in [12] is introduced, and a new 3-way split algorithm with improved complexity is also proposed.

3.1 A new split method for Bernstein's 3-way split algorithm

Let $A(X) = \sum_{i=0}^{3n-1} a_i X^i$ and $B(X) = \sum_{i=0}^{3n-1} b_i X^i$ be two polynomials of degree $3n - 1$. In this method, we compute $(XA(X))(XB(X))$ instead of $A(X)B(X)$ by using Bernstein's 3-way split algorithm. Note that $XA(X) = \sum_{i=0}^{3n-1} a_i X^{i+1}$ and $XB(X) = \sum_{i=0}^{3n-1} b_i X^{i+1}$ are degree $3n$ polynomials with first terms zero. We now apply Bernstein's 3-way split algorithm by assuming that $XA(X)$ and $XB(X)$ are degree $3n + 2$ polynomials. Here, we take the coefficients of X^{3n+1} and X^{3n+2} of both $XA(X)$ and $XB(X)$ as zero, and thus we have:

$$XA(X) = A_0 + A_1 X^{n+1} + A_2 X^{2n+2}, \quad XB(X) = B_0 + B_1 X^{n+1} + B_2 X^{2n+2},$$

where each of A_i and B_i for $0 \leq i \leq 2$ are degree n polynomials. However, it should be noted that the first term of A_0 and B_0 is zero and that the last two terms of A_2 and B_2 are zero. Therefore, we can say that this method splits $3n$ -term polynomials as $(n, n + 1, n - 1)$ rather than (n, n, n) where the i -th value in the triples for $i = 1, 2, 3$ shows the number of terms of A_i and B_i . The computational cost of Bernstein's 3-way algorithm for this splitting approach is as follows:

- $4n - 2$: Computing $A_0 + A_1 + A_2$ and $B_0 + B_1 + B_2$. These are degree n polynomials.
- $2n - 2$: Computing $A_1 X + A_2 X^2$ and $B_1 X + B_2 X^2$. These are degree $(n + 1)$ polynomials with the constant term being zero.

- $2n$: Computing $A_0 + (A_1X + A_2X^2)$ and $B_0 + (B_1X + B_2X^2)$. These are degree $(n + 1)$ polynomials with the constant term being zero.
- $2n$: Computing $A_0 + A_1 + A_2 + (A_1X + A_2X^2)$ and $B_0 + B_1 + B_2 + (B_1X + B_2X^2)$. These are degree $(n + 1)$ polynomials.
- $M_2(n)$: Computing $P_0 = A_0B_0$ where P_0 is a degree $2n$ polynomial with the constant term and the coefficient of X as zero.
- $M_2(n + 1)$: Computing $P_1 = (A_0 + A_1 + A_2)(B_0 + B_1 + B_2)$ where P_1 is a degree $2n$ polynomial.
- $M_2(n + 1)$: Computing $P_2 = (A_0 + A_1X + A_2X^2)(B_0 + B_1X + B_2X^2)$ where P_2 is a degree $2n + 2$ polynomial with the constant term and the coefficient of X being zero.
- $M_2(n + 2) - 1$: Computing $P_3 = (A_0 + A_1 + A_2 + A_1X + A_2X^2)(B_0 + B_1 + B_2 + B_1X + B_2X^2)$ where P_3 is a degree $2n + 2$ polynomial and the last term is the same as that of P_2 .
- $M_2(n - 1)$: Computing $P_4 = A_2B_2$ where P_4 is a degree $2n - 4$ polynomial.
- $2n$: Computing $S = P_2 + P_3$ where S is a degree $(2n + 1)$ polynomial because the last terms of P_2 and P_3 are equal.
- $3n - 1$: Computing $U = P_0 + (P_0 + P_1)X^{n+1}$ where U is a degree $3n + 1$ polynomial and the first two terms are zero.
- $3n + 3$: Computing $V = P_2 + S(X^{n+1} + X)$ where V is a degree $3n + 2$ term with the first term being zero.
- $7n - 6$: Computing $W = U + V + P_4(X^4 + X)$ where W is a degree $3n + 2$ polynomial with the first term as zero.
- $3n$: Computing $W' = W/(X(X + 1))$ where W' is a degree $3n$ polynomial.
- $2n$: Computing $W'' = W'(X^{2n+2} + X^{n+1})$ where W'' is a degree $5n + 2$ polynomial with first n terms being zero.
- $5n - 3$: Computing $C = U + P_4(X^{4n+4} + X^{n+1}) + W''$. This is the product polynomial $X^2A(X)B(X)$.

It should also be noted that the original algorithm is better for $(3n - 1)$ terms polynomials. However, for $(2n + k)$ term polynomials with $1 \leq k \leq n - 2$, the proposed splitting approach yields better results than the original recursion. For example, the method introduced above splits $(3n - 2)$ term polynomials as $(n - 1, n, n - 1)$ instead of $(n, n, n - 2)$. The recursions for the above computations for a $3n$ -term and a similar computations for $(3n - 2)$ term polynomials can be summed up as follows:

$$\begin{cases} M_2(3n) \leq M_2(n) + 2M_2(n + 1) + M(n + 2) + M(n - 1) + 35n - 12, \\ M_2(3n - 2) \leq 2M_2(n) + M_2(n + 1) + 2M(n - 1) + 35n - 13. \end{cases} \quad (15)$$

3.2 Improved 5-way split algorithm

This section presents a new improvement to the 5-way split algorithm described in [12]. Let $A = \sum_{i=0}^{5n-1} a_iX^i$ and $B = \sum_{i=0}^{5n-1} b_iX^i$ two degree $(5n - 1)$ polynomials over \mathbb{F}_2 and $C = \sum_{i=0}^{10n-2} c_iX^i$ be their product. This method splits A and B in five parts as $A = A_0 + A_1X^n + A_2X^{2n} + A_3X^{3n} + A_4X^{4n}$,

$B = B_0 + B_1X^n + B_2X^{2n} + B_3X^{3n} + B_4X^{4n}$, where $A_j = \sum_{i=0}^{n-1} a_{i+nj}X^i$ and $B_j = \sum_{i=0}^{n-1} b_{i+nj}X^i$ for $j = 0, 1, 2, 3, 4$. Then we can write $C = \sum_{i=0}^8 C_iX^{in}$. Cenk and Özbudak proposed the following algorithm in [12]:

$$\left\{ \begin{array}{l} m_1 = A_0B_0, m_2 = A_1B_1, m_3 = A_2B_2, m_4 = A_3B_3, m_5 = A_4B_4, \\ m_6 = (A_0 + A_1)(B_0 + B_1), m_7 = (A_0 + A_2)(B_0 + B_2), m_8 = (A_2 + A_4)(B_2 + B_4), \\ m_9 = (A_3 + A_4)(B_3 + B_4), m_{10} = (A_0 + A_2 + A_3)(B_0 + B_2 + B_3), \\ m_{11} = (A_1 + A_2 + A_4)(B_1 + B_2 + B_4), \\ m_{12} = (A_0 + A_3 + A_1 + A_4)(B_0 + B_3 + B_1 + B_4), \\ m_{13} = (A_0 + A_1 + A_2 + A_3 + A_4)(B_0 + B_1 + B_2 + B_3 + B_4), \\ C_0 = m_1, C_1 = m_6 + m_1 + m_2, C_2 = m_7 + m_1 + m_3 + m_2, \\ C_3 = m_1 + m_{13} + m_{12} + m_{10} + m_8 + m_3 + m_5 + m_4, \\ C_4 = m_6 + m_1 + m_2 + m_{13} + m_{10} + m_{11} + m_9 + m_5 + m_4, \\ C_5 = m_7 + m_1 + m_3 + m_2 + m_{13} + m_{11} + m_{12} + m_5, \\ C_6 = m_8 + m_3 + m_5 + m_4, C_7 = m_9 + m_4 + m_5, C_8 = m_5. \end{array} \right. \quad (16)$$

The improvement to this algorithm is based on the use of the method described in [27]. To this end, we divide each m_i for $1 \leq i \leq 13$ into two parts as $m_i = p_{2i-1} + p_{2i}X^n$, where p_{2i-1} is a degree $(n-1)$ polynomial, p_{2i} is a degree $(n-2)$ polynomial, and $n \geq 2$. We substitute the new decompositions of the m_i 's into C_i 's and let the new representation of C be $C = \sum_{i=1}^{10} U_iX^{(i-1)n}$. The explicit new algorithm is as follows:

$$\left\{ \begin{array}{l} t_1 = p_1 + p_2, t_2 = t_1 + p_3, t_3 = t_2 + p_{11}, t_4 = p_4 + p_5, t_5 = p_{12} + p_{13}, \\ t_6 = t_4 + t_5, t_7 = t_2 + t_6, t_8 = t_1 + t_4, t_9 = p_6 + p_7, t_{10} = t_8 + t_9, \\ t_{11} = t_{10} + p_9, t_{12} = p_{14} + p_{15}, t_{13} = t_{11} + t_{12}, t_{14} = p_{19} + p_{23}, t_{15} = t_{14} + p_{25}, \\ t_{16} = t_{13} + t_{15}, t_{17} = p_8 + p_9, t_{18} = t_{17} + p_{10}, t_{19} = t_{18} + p_{18}, t_{20} = t_{18} + t_9, \\ t_{21} = p_{16} + p_{17}, t_{22} = t_{20} + t_{21}, t_{23} = t_{22} + t_3, t_{24} = p_{20} + p_{21}, \\ t_{25} = p_{24} + p_{25}, t_{26} = p_{19} + p_{24}, t_{27} = t_{24} + t_{25}, t_{28} = t_{27} + t_{26}, t_{29} = t_{28} + t_{23}, \\ t_{30} = t_7 + t_{19}, t_{31} = t_{27} + t_{30}, t_{32} = p_{22} + p_{23}, t_{33} = t_{31} + t_{32}, t_{34} = t_{11} + p_1, \\ t_{35} = t_{34} + p_{10}, t_{36} = t_{35} + t_{12}, t_{37} = t_{36} + p_{22}, t_{38} = t_{37} + p_{24}, t_{39} = t_{38} + p_{26}, \\ U_1 = p_1, U_2 = t_3, U_3 = t_7, U_4 = t_{16}, U_5 = t_{29}, U_6 = t_{33}, U_7 = t_{39}, \\ U_8 = t_{22}, U_9 = t_{19}, U_{10} = p_{10}, \end{array} \right. \quad (17)$$

The cost of (17) is $(39n-17)$ additions. The cost of linear combinations of A_i 's and the linear combinations of B_i 's can be computed with a total of $16n$ additions. The following recursion is thus obtained:

$$M_2(5n) \leq 13M_2(n) + 55n - 17. \quad (18)$$

When the input sizes are $(4n+k)$ for $1 \leq k \leq n$, the sizes of A_4 and B_4 are then k bits and the cost of $(A_2 + A_4)$, $(A_3 + A_4)$, $(B_2 + B_4)$, and $(B_3 + B_4)$ is $4k$ rather than $4n$. On the other hand, the size of $m_5 = A_4B_4 = p_9 + p_{10}X^n$ is a $2k-1$. It should be noted that p_9 is an n -bit polynomial, p_{10} is a

$(2k - n - 1)$ -bit polynomial for $n/2 \leq k \leq n$, p_9 is a $(2k - 1)$ -bit polynomial, and p_{10} is the 0 polynomial for $1 \leq k < n/2$. When the cost of t_{11} , t_{17} , t_{18} , and t_{35} in (17) are re-computed, the following recursion is obtained:

$$M_2(4n + k) \leq 12M_2(n) + M_2(k) + 47n + 8k - 17. \quad (19)$$

An additional remark can be made regarding the case of $k = n - \ell$ for $1 \leq \ell \leq 3$. Here, the last ℓ terms of m_4 and m_9 are identical, and similarly the last ℓ terms of m_3 and m_8 are identical. We can therefore write:

$$M_2(5n - \ell) \leq 12M_2(n) + M_2(n - \ell) + 55n - 8\ell - 17 - \ell^2. \quad (20)$$

The delay complexity can be computed as

$$D_2(5n) \leq D_2(n) + 13D_X. \quad (21)$$

The complexities are summarized as follow:

$$\begin{cases} M_2(5n) \leq 13M_2(n) + 55n - 17, \\ M_2(4n + k) \leq 12M_2(n) + M_2(k) + 47n + 8k - 17, 1 \leq k \leq n, \\ D_2(5n) \leq D_2(n) + 13D_X. \end{cases} \quad (22)$$

Asymptotic complexities of this algorithm are the following:

$$\begin{cases} M_2(n) \leq 13M_2(n/5) + 55n/5 - 17, M_2(1) = 1, \\ M_2(n) \leq 6.46n^{1.58} - 6.87n + 1.42, \\ D_2(n) \leq D_2(n/5) + 13D_X, D_2(1) = D_A, \\ D_2(n) \leq 13 \log_5(n)D_X + D_A. \end{cases} \quad (23)$$

3.3 New improved 3-way algorithm

This section presents a process for improving the algorithm discussed in Section 2 by about 50%. The enhancement is obtained by analyzing the products P_2 and P_3 in (11). Let $A, B, C, A_0, A_1, A_2, B_0, B_1,$ and $B_2 \in \mathbb{F}_2[X]$ be defined as in the explanation of the CNH algorithm in Section 2. It should be noted that if

$$P_2 = (A_0 + A_2 + \alpha(A_1 + A_2))(B_0 + B_2 + \alpha(B_1 + B_2)) = P_{2,0} + \alpha P_{2,1},$$

then one can compute

$$P_3 = (A_0 + A_1 + \alpha(A_1 + A_2))(B_0 + B_1 + \alpha(B_1 + B_2)) = (P_{2,0} + P_{2,1}) + \alpha P_{2,1}.$$

This calculation shows that P_3 can be obtained from P_2 . Note that this method works because $A_i, B_i \in \mathbb{F}_2[X]$ for $0 \leq i \leq 2$. By using $P_3 = (P_{2,0} + P_{2,1}) + \alpha P_{2,1}$, we propose the following algorithm:

$$\begin{cases} P_0 = A_0B_0, P_1 = (A_0 + A_1 + A_2)(B_0 + B_1 + B_2), P_4 = A_2B_2, \\ P_2 = (A_0 + A_2 + \alpha(A_1 + A_2))(B_0 + B_2 + \alpha(B_1 + B_2)) = P_{2,0} + \alpha P_{2,1}, \\ C = P_4X^{4n} + (P_0 + P_1 + P_{2,1})X^{3n} + (P_{2,0} + P_1 + P_{2,1})X^{2n} \\ \quad + (P_4 + P_1 + P_{2,0})X^n + P_0 \end{cases} \quad (24)$$

Now we can compute the complexity of this algorithm where $A_0, B_0, A_1,$ and B_1 are degree $(n - 1)$ polynomials and A_2 and B_2 are degree $(k - 1)$ polynomials. Assume that $1 \leq k \leq n$. Each of $(A_1 + A_2)$ and $(A_0 + A_2)$ then requires k additions, and $(A_0 + (A_1 + A_2))$ requires n additions. Since the polynomials are over \mathbb{F}_2 , $(A_0 + A_2 + \alpha(A_1 + A_2))$ does not require any additions. Similarly, the right hand side of the products, i.e., B_i 's, require $(n + 2k)$ additions. On the other hand, each of $(P_1 + P_{2,1}), (P_0 + (P_1 + P_{2,1})), (P_{2,0} + (P_1 + P_{2,1}))$ and $(P_1 + P_{2,0})$ requires $(2n - 1)$ additions, and $(P_4 + (P_1 + P_{2,0}))$ requires $(2k - 1)$ additions. Finally, the overlaps of the coefficients of $X^0, X^n, X^{2n},$ and X^{3n} require $(3n - 3)$ additions, and the cost of the overlapping of the coefficient of X^{4n} with the other terms is $(n - 1)$ if $n/2 \leq k \leq n$, and $(2k - 1)$ if $1 \leq k < n/2$. On the other hand, the delay complexity can be computed as described in [11] and we obtain the complexities as follows:

$$\left\{ \begin{array}{l} M_2(3n) \leq 3M_2(n) + M_4(n) + 20n - 5, \\ M_2(2n + k) \leq 2M_2(n) + M_2(k) + M_4(n) + 14n + 6k - 5, \quad n/2 \leq k \leq n, \\ M_2(2n + k) \leq 2M_2(n) + M_2(k) + M_4(n) + 13n + 8k - 11, \quad 1 \leq k < n/2. \\ D_2(3n) \leq D_4(n) + 7D_X, \end{array} \right. \quad (25)$$

Asymptotic complexities of this algorithm are the following:

$$\left\{ \begin{array}{l} M_2(n) \leq 3M_2(n/3) + M_4(n/3) + 20n/3 - 5, \quad M_2(1) = 1, \\ M_2(n) \leq 15.125n^{1.46} - 14.25n - 2.4274 \log_3(n) + 0.125, \\ D_2(n) \leq D_4(n/3) + 8D_X, \quad D_2(1) = D_A, \\ D_2(n) \leq 10 \log_3(n)D_X + D_A. \end{array} \right. \quad (26)$$

3.4 Comparison of complexities

To enable an easy comparison, the complexity results are presented in Table 1. As it can be seen, the 2-way algorithm is the Karatsuba algorithm with Bernstein's improvement. On the other hand, the proposed 3-way algorithm is far superior to the 3-way split algorithms. Bernstein's 4-way split and the proposed 5-way split algorithms that yield improvements are also included in the table. It should also be noted that Negre has reported [21] and [22] about improvements in the 3-way splits algorithm of [9] with a complexity $4.68n^{1.63} + O(n)$ and in the 4-way split algorithm of [3] with a complexity $5.25n^{1.58} + O(n)$.

TABLE 1
Cost of multiplication in \mathbb{F}_{2^n}

Algorithm	Split	$M(n)$	Delay
Bernstein [3]	2	$6.5n^{1.58} - 7n + 1.5$	$3 \log_2(n) + D_A$
Bernstein [3]	3	$25.5n^{1.46} - 25.5n + 1$	$(1.5n + 8 \log_3(n) - 1.5)D_X + D_A$
CNH [9]	3	$5.8n^{1.63} - 6n + 1.2$	$4 \log_3(n)D_X + D_A$
CNH [10],[11]	3	$30.25n^{1.46} - 28n + 4.75$	$10 \log_3(n)D_X + D_A$
Proposed (24)	3	$15.125n^{1.46} - 2.67n \log_3(n) - 14.25n + 0.125$	$10 \log_3(n)D_X + D_A$
Bernstein [3]	4	$6.425n^{1.58} - 6.8n + 1.375$	$5 \log_4(n)D_X + D_A$
Proposed (17)	5	$6.46n^{1.58} - 6.877n + 1.42$	$13 \log_5(n)D_X + D_A$

4 MINIMUM NUMBER OF BIT OPERATIONS FOR $M_4(n)$

The algorithm presented in Section 3.3 entails the multiplication of polynomials over \mathbb{F}_4 . Efficient algorithms for multiplication over \mathbb{F}_4 are therefore needed in order to obtain better complexity results over \mathbb{F}_2 . We can use the multiplication algorithms over \mathbb{F}_2 presented in the previous sections for multiplications over \mathbb{F}_4 . However, it should be noted that the addition of \mathbb{F}_4 elements requires two-bit additions and that the multiplication of \mathbb{F}_4 elements requires seven-bit operations, i.e., four multiplications and three additions (using the school-book algorithm). The determination of the cost of multiplications over \mathbb{F}_4 therefore requires the following modifications to the recursions presented in the previous sections: $M_2(n)$ is converted to $M_4(n)$, and the number of additions over \mathbb{F}_2 is multiplied by two. If the algorithm includes bit multiplications (as in the case of the school-book algorithm), then the number of bit multiplications is multiplied by seven, which is the cost of multiplication in \mathbb{F}_4 . As an illustration, the school-book algorithm for the multiplication of polynomials over \mathbb{F}_4 can be modified as follows: Let A and B be degree n polynomials over \mathbb{F}_4 . We can write $A = A_0 + X^n a_n$ and $B = B_0 + X^n b_n$, where A_0 and B_0 are degree $(n-1)$ polynomials over \mathbb{F}_4 , and a_n and b_n are in \mathbb{F}_4 . Then

$$A \cdot B = A_0 B_0 + X^n (A_0 b_n + a_n B_0) + X^{2n} a_n b_n.$$

The costs of $A_0 B_0$, $(A_0 b_n + a_n B_0)$ and $a_n b_n$ are $M_4(n)$, $2nM_4(1) + 2n$, and $M_4(1)$, respectively. The final overlap needs $2(n-1)$ additions. Using $M_4(1) \leq 7$, we obtain the following:

$$\begin{cases} M_4(n+1) \leq M_4(n) + 18n + 5, \\ D_4(n+1) \leq D_4(n) + D_X. \end{cases} \quad (27)$$

Similarly, the improved Karatsuba algorithm presented in Section 2 has the following recursion for \mathbb{F}_4

multiplications:

$$\begin{cases} M_4(n+k) \leq 2M_4(n) + M_4(k) + 6n + 8k - 6, & n/2 \leq k \leq n, \\ D_4(2n) \leq D_4(n) + 3D_X. \end{cases} \quad (28)$$

On the other hand, the 3-way algorithm discussed in Section 2 has the following recursion for multiplications over

$$\begin{cases} M_4(2n+k) \leq 5M_4(n) + M_4(k) + 24n + 12k - 12, & n/2 < k \leq n, \\ D_4(3n) \leq D_4(n) + 4D_X. \end{cases} \quad (29)$$

Bernstein's 4-way split algorithm presented in Section 2 can be used for multiplication over \mathbb{F}_4 using the following recursion:

$$M_4(3n+k) \leq M_4(2n) + 5M_4(n) + M_4(k) + 38n + 16k - 16, \quad n/2 \leq k \leq n. \quad (30)$$

The recursive equation for the new 5-way split algorithm introduced in Section 3.2 can be used for multiplications over \mathbb{F}_4 by applying the following recursion:

$$\begin{cases} M_4(4n+k) \leq 12M_4(n) + M_4(k) + 96n + 16k - 36, & 1 \leq k \leq n, \\ D_4(4n) \leq D_4(n) + 5D_X. \end{cases} \quad (31)$$

The next step is to describe a general method for multiplying polynomials over \mathbb{F}_4 . Let α be the generator of \mathbb{F}_4 , $A = \sum_{i=0}^{n-1} a_i X^i$, $B = \sum_{i=0}^{n-1} B_i X^i$ and $C = AB = \sum_{i=0}^{2n-2} C_i X^i$ be polynomials over \mathbb{F}_4 . We can write, $A = A_0 + \alpha A_1$ and $B = B_0 + \alpha B_1$ where A_0 , A_1 , B_0 , and B_1 are degree $n-1$ polynomials over \mathbb{F}_2 . We then have

$$AB = (A_0 + \alpha A_1)(B_0 + \alpha B_1) = A_0 B_0 + A_1 B_1 + ((A_0 + A_1)(B_0 + B_1) + A_0 B_0)\alpha. \quad (32)$$

The complexity of this formula can be computed as

$$\begin{cases} M_4(n) \leq 3M_2(n) + 6n - 2. \\ D_4(n) \leq D_2(n) + 2D_X. \end{cases} \quad (33)$$

As a final step, we can then use the CNH 3-way algorithm discussed in Section 2. The recursion of this algorithm is the following:

$$\begin{cases} M_4(3n) \leq 5M_4(n) + 56n - 19, \\ M_4(2n+k) \leq 4M_4(n) + M_4(k) + 48n + 8k - 19, & n/2 \leq k \leq n, \\ D_4(n) \leq D_4(n/3) + 10D_X. \end{cases} \quad (34)$$

5 IMPROVED UPPER BOUNDS OVER \mathbb{F}_2

This section presents the new upper bounds on the minimum number of operations for binary polynomial multiplications with the use of the algorithms discussed in the previous sections.

The first improvement is for $n = 9$. The improved 3-way algorithm presented in Section 2 yields $M_2(9) \leq 126$ whereas this bound is reported as 132 in [2]. On the other hand, the new 5-way algorithm

results in $M_2(15) \leq 317$, which is better than the 326 arrived at [6]. Explicit algorithms for $n = 9$ and $n = 15$ are presented in the appendix. Similarly, we obtain $M_2(18) \leq 438$, which is better than that reported in [6]. For $n = 11, 12$, we were unable to obtain improvements on the upper bounds compared to the results described in [6]. However, for almost all values of n greater than 20, we have obtained improved bounds and tabulated new bounds for some specific values of n , which are used in cryptographic applications. Details are included in the appendix.

We also note that although improvements in the number of bit operations can be obtained primarily through modifications to Bernstein's 3-way algorithm, the corresponding level of delay complexities is significantly higher because Bernstein's 3-way algorithm entails a linear delay complexity in input size. For this reason, we have also searched the minimum number of bit operations with a logarithmic delay. In this respect, the new 3-way algorithm introduced in Section 3.3 produces the best results. It should be noted that although the numbers of operations increase slightly, delay complexities decrease significantly since the new 3-way split algorithm is associated with a logarithmic delay. The results are summarized in Table 2 that includes four different complexities. Column A shows the known best bounds reported in [2] and [6] before the current work. The improved minimum numbers of bit operations over \mathbb{F}_2 and \mathbb{F}_4 are listed in columns B and C, respectively, and the best possible minimum number of bit operations with logarithmic delay complexities are indicated in column D. In additions to $M_2(n)$ and $M_4(n)$, the table also provides the name of the algorithm along with the new size of the polynomial after splitting.

The numbers in the column entitled Alg. of Table 2 represent the following algorithms: 1 is the school-book, 2 is the Karatsuba with Bernstein's improvement, 2.1 is the Karatsuba with Bernstein's improvement with input size $2n - 1$, 2.2 is the Karatsuba with Bernstein's improvement with input size $2n - 2$, 2.3 is the Karatsuba with Bernstein's improvement with input size $2n - 3$, 3 is Karatsuba-like 3-way split, 5 is Bernstein's 3-way split, 5.1 is modified Bernstein's 3-way split algorithm with input size $3n$, 5.2 is modified Bernstein's 3-way split algorithm with input size $3n - 2$, 6 is Bernstein's 4-way split with input size $4n$, 6.1 is Bernstein's 4-way split with input size $4n - 1$, 6.2 is for Bernstein's 4-way split with input size $4n - 2$, 7 is for the improved 5-way split for input size $5n$, 7.1 is improved 5-way split for input size $5n - 1$, 8 is for the method referring in [6], 9 is the general method described in Section 4, 10 is the Karatsuba algorithm with Bernstein's improvements for \mathbb{F}_4 , 14 is the improved CNH 3-way split algorithm over \mathbb{F}_4 in Section 2, 15 is Bernstein's 4-way for polynomials over \mathbb{F}_4 , and finally 16 is the improved 5-way split for polynomials over \mathbb{F}_4 .

For example, for $n = 15$ in column B, it can be seen that the new 5-way algorithm is used, and the new size of the polynomials becomes five. To verify the complexity, one should then use the $M_2(5)$. It must also be noted that special care should be given in those cases in which the size of the polynomials after splitting may be different, as in the case of $M_2(17)$, which contains a multiplication of size nine and a multiplication of size eight. An additional remark is related to the modified Bernstein's algorithm. If the size is a multiple of three, say $3n$, then the sizes of the polynomials after splitting are $n, n + 1$, and

$n - 1$; if the size is $3n - 2$, then the new sizes are n and $n - 1$. For example, for $3n - 2 = 67$, the size of the new polynomial is 23 given in Table 2 and the other sizes are then both 22.

6 CONCLUSION

This paper has presented improvements in the bounds reported in [3] and [6] for binary polynomial multiplication through two new proposed algorithms along with the optimization and modification of previous algorithms. The use of the new 3-way and 5-way split algorithms together with the modification of Bernstein's 3-way split algorithm produces improved results. These results for values of n that are of interest for cryptographic applications are presented in the appendix. The latter also presents the algorithms for $n = 9$ and $n = 15$.

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APPENDIX

We give the new bounds for certain values of n that are of interests for cryptographic applications. Note that the improvements can be further enhanced by obtaining the explicit algorithm and eliminating common operations as in [2], [3]. The results are in Table 2.

For $n = 9$, $A = \sum_{i=0}^8 b[i]X^i$, $B = \sum_{i=0}^8 b[i]X^i$ and $C = AB = \sum_{i=0}^{16} c[i]X^i$. The coefficients of C are computed by using the following algorithm:

Algorithm for $n = 9$

$t1 = a[6] + a[3]$	$t22 = a[0] * b[2]$	$t43 = a[7] * b[8]$	$t64 = t15 * t18$	$t85 = t34 + t35$	$t106 = t105 + t57$	$c0 = t19$
$t2 = a[7] + a[4]$	$t23 = a[1] * b[1]$	$t44 = a[8] * b[7]$	$t65 = t1 * t5$	$t86 = t85 + t36$	$t107 = t106 + t90$	$c1 = t73$
$t3 = a[8] + a[5]$	$t24 = a[2] * b[0]$	$t45 = a[8] * b[8]$	$t66 = t2 * t4$	$t87 = t43 + t44$	$t108 = t107 + t82$	$c2 = t25$
$t4 = b[6] + b[3]$	$t25 = a[3] * b[3]$	$t46 = t7 * t10$	$t67 = t1 * t6$	$t88 = t87 + t86$	$t109 = t58 + t59$	$c3 = t79$
$t5 = b[7] + b[4]$	$t26 = a[1] * b[2]$	$t47 = t7 * t11$	$t68 = t2 * t5$	$t89 = t37 + t38$	$t110 = t109 + t60$	$c4 = t96$
$t6 = b[8] + b[5]$	$t27 = a[2] * b[1]$	$t48 = t8 * t10$	$t69 = t3 * t4$	$t90 = t89 + t39$	$t111 = t110 + t75$	$c5 = t100$
$t7 = a[3] + a[0]$	$t28 = a[3] * b[4]$	$t49 = t7 * t12$	$t70 = t2 * t6$	$t91 = t45 + t90$	$t112 = t61 + t62$	$c6 = t104$
$t8 = a[4] + a[1]$	$t29 = a[4] * b[3]$	$t50 = t8 * t11$	$t71 = t3 * t5$	$t92 = t40 + t41$	$t113 = t112 + t63$	$c7 = t108$
$t9 = a[5] + a[2]$	$t30 = a[2] * b[2]$	$t51 = t9 * t10$	$t72 = t3 * t6$	$t93 = t92 + t42$	$t114 = t113 + t25$	$c8 = t111$
$t10 = b[3] + b[0]$	$t31 = a[3] * b[5]$	$t52 = t13 * t16$	$t73 = t20 + t21$	$t94 = t84 + t93$	$t115 = t114 + t77$	$c9 = t116$
$t11 = b[4] + b[1]$	$t32 = a[4] * b[4]$	$t53 = t8 * t12$	$t74 = t22 + t23$	$t95 = t47 + t48$	$t116 = t115 + t88$	$c10 = t120$
$t12 = b[5] + b[2]$	$t33 = a[5] * b[3]$	$t54 = t9 * t11$	$t75 = t74 + t24$	$t96 = t95 + t82$	$t117 = t64 + t65$	$c11 = t123$
$t13 = a[6] + a[0]$	$t34 = a[6] * b[6]$	$t55 = t13 * t17$	$t76 = t19 + t25$	$t97 = t49 + t50$	$t118 = t117 + t66$	$c12 = t125$
$t14 = a[7] + a[1]$	$t35 = a[4] * b[5]$	$t56 = t14 * t16$	$t77 = t26 + t27$	$t98 = t97 + t51$	$t119 = t118 + t81$	$c13 = t126$
$t15 = a[8] + a[2]$	$t36 = a[5] * b[4]$	$t57 = t9 * t12$	$t78 = t76 + t77$	$t99 = t98 + t75$	$t120 = t119 + t91$	$c14 = t93$
$t16 = b[6] + b[0]$	$t37 = a[6] * b[7]$	$t58 = t13 * t18$	$t79 = t46 + t78$	$t100 = t99 + t84$	$t121 = t67 + t68$	$c15 = t87$
$t17 = b[7] + b[1]$	$t38 = a[7] * b[6]$	$t59 = t14 * t17$	$t80 = t28 + t29$	$t101 = t52 + t53$	$t122 = t121 + t69$	$c16 = t45$
$t18 = b[8] + b[2]$	$t39 = a[5] * b[5]$	$t60 = t15 * t16$	$t81 = t80 + t30$	$t102 = t101 + t54$	$t123 = t122 + t94$	
$t19 = a[0] * b[0]$	$t40 = a[6] * b[8]$	$t61 = t14 * t18$	$t82 = t73 + t81$	$t103 = t102 + t86$	$t124 = t70 + t71$	
$t20 = a[0] * b[1]$	$t41 = a[7] * b[7]$	$t62 = t15 * t17$	$t83 = t31 + t32$	$t104 = t103 + t78$	$t125 = t124 + t88$	
$t21 = a[1] * b[0]$	$t42 = a[8] * b[6]$	$t63 = t1 * t4$	$t84 = t83 + t33$	$t105 = t55 + t56$	$t126 = t72 + t91$	

For $n = 15$, $A = \sum_{i=0}^{14} a[i]X^i$, $B = \sum_{i=0}^{14} a[i]X^i$ and $C = AB = \sum_{i=0}^{28} c[i]X^i$. The coefficients of C are computed by using the following algorithm:

Algorithm for $n = 15$

$t1 = a[0] * b[0]$	$t59 = a[14] * b[12]$	$t117 = t114 + t115$	$t175 = t174 + t173$	$t233 = t230 + t220$	$t291 = t276 + t288$
$t2 = a[0] * b[1]$	$t60 = t57 + t58$	$t118 = t117 + t116$	$t176 = t162 * t166$	$t234 = t231 + t221$	$t292 = t277 + t289$
$t3 = a[1] * b[0]$	$t61 = t60 + t59$	$t119 = t105 * t109$	$t177 = t163 * t165$	$t235 = t232 + t222$	$t293 = t233 + t265$
$t4 = t2 + t3$	$t62 = a[13] * b[14]$	$t120 = t106 * t108$	$t178 = t176 + t177$	$t236 = t226 + t218$	$t294 = t234 + t266$
$t5 = a[0] * b[2]$	$t63 = a[14] * b[13]$	$t121 = t119 + t120$	$t179 = t163 * t166$	$t237 = t227 + t219$	$t295 = t235 + t61$
$t6 = a[1] * b[1]$	$t64 = t62 + t63$	$t122 = t106 * t109$	$t180 = t123 + t66$	$t238 = t35 + t9$	$t296 = t284 + t293$
$t7 = a[2] * b[0]$	$t65 = a[14] * b[14]$	$t123 = a[12] + a[9]$	$t181 = t124 + t67$	$t239 = t40 + t38$	$t297 = t285 + t294$
$t8 = t5 + t6$	$t66 = a[3] + a[0]$	$t124 = a[13] + a[10]$	$t182 = t125 + t68$	$t240 = t43 + t39$	$t298 = t286 + t295$
$t9 = t8 + t7$	$t67 = a[4] + a[1]$	$t125 = a[14] + a[11]$	$t183 = t126 + t69$	$t241 = t239 + t236$	$t299 = t178 + t186$
$t10 = a[1] * b[2]$	$t68 = a[5] + a[2]$	$t126 = b[12] + b[9]$	$t184 = t127 + t70$	$t242 = t240 + t237$	$t300 = t179 + t189$
$t11 = a[2] * b[1]$	$t69 = b[3] + b[0]$	$t127 = b[13] + b[10]$	$t185 = t128 + t71$	$t243 = t48 + t238$	$t301 = t296 + t299$
$t12 = t10 + t11$	$t70 = b[4] + b[1]$	$t128 = b[14] + b[11]$	$t186 = t180 * t183$	$t244 = t53 + t241$	$t302 = t297 + t300$
$t13 = a[2] * b[2]$	$t71 = b[5] + b[2]$	$t129 = t123 * t126$	$t187 = t180 * t184$	$t245 = t56 + t242$	$t303 = t298 + t194$
$t14 = a[3] * b[3]$	$t72 = t66 * t69$	$t130 = t123 * t127$	$t188 = t181 * t183$	$t246 = t61 + t243$	$t304 = t1 + t244$
$t15 = a[3] * b[4]$	$t73 = t66 * t70$	$t131 = t124 * t126$	$t189 = t187 + t188$	$t247 = t110 + t102$	$t305 = t4 + t245$
$t16 = a[4] * b[3]$	$t74 = t67 * t69$	$t132 = t130 + t131$	$t190 = t180 * t185$	$t248 = t113 + t103$	$t306 = t9 + t246$
$t17 = t15 + t16$	$t75 = t73 + t74$	$t133 = t123 * t128$	$t191 = t181 * t184$	$t249 = t247 + t244$	$t307 = t64 + t304$
$t18 = a[3] * b[5]$	$t76 = t66 * t71$	$t134 = t124 * t127$	$t192 = t182 * t183$	$t250 = t248 + t245$	$t308 = t65 + t305$
$t19 = a[4] * b[4]$	$t77 = t67 * t70$	$t135 = t125 * t126$	$t193 = t190 + t191$	$t251 = t118 + t246$	$t309 = t247 + t307$
$t20 = a[5] * b[3]$	$t78 = t68 * t69$	$t136 = t133 + t134$	$t194 = t193 + t192$	$t252 = t186 + t148$	$t310 = t248 + t308$
$t21 = t18 + t19$	$t79 = t76 + t77$	$t137 = t136 + t135$	$t195 = t181 * t185$	$t253 = t189 + t151$	$t311 = t118 + t306$
$t22 = t21 + t20$	$t80 = t79 + t78$	$t138 = t124 * t128$	$t196 = t182 * t184$	$t254 = t194 + t156$	$t312 = t178 + t309$
$t23 = a[4] * b[5]$	$t81 = t67 * t71$	$t139 = t125 * t127$	$t197 = t195 + t196$	$t255 = t252 + t205$	$t313 = t179 + t310$
$t24 = a[5] * b[4]$	$t82 = t68 * t70$	$t140 = t125 * t128$	$t198 = t182 * t185$	$t256 = t253 + t208$	$t314 = t197 + t312$
$t25 = t23 + t24$	$t83 = t81 + t82$	$t141 = t138 + t139$	$t199 = t180 + a[6]$	$t257 = t254 + t213$	$t315 = t198 + t313$
$t26 = a[5] * b[5]$	$t84 = t68 * t71$	$t142 = a[9] + t85$	$t200 = t181 + a[7]$	$t258 = t249 + t255$	$t316 = t216 + t314$
$t27 = a[6] * b[6]$	$t85 = a[6] + a[0]$	$t143 = a[10] + t86$	$t201 = t182 + a[8]$	$t259 = t250 + t256$	$t317 = t217 + t315$
$t28 = a[6] * b[7]$	$t86 = a[7] + a[1]$	$t144 = a[11] + t87$	$t202 = t183 + b[6]$	$t260 = t251 + t257$	$c0 = t1$
$t29 = a[7] * b[6]$	$t87 = a[8] + a[2]$	$t145 = b[9] + t88$	$t203 = t184 + b[7]$	$t261 = t53 + t51$	$c1 = t4$
$t30 = t28 + t29$	$t88 = b[6] + b[0]$	$t146 = b[10] + t89$	$t204 = t185 + b[8]$	$t262 = t56 + t52$	$c2 = t9$
$t31 = a[6] * b[8]$	$t89 = b[7] + b[1]$	$t147 = b[11] + t90$	$t205 = t199 * t202$	$t263 = t261 + t64$	$c3 = t223$
$t32 = a[7] * b[7]$	$t90 = b[8] + b[2]$	$t148 = t142 * t145$	$t206 = t199 * t203$	$t264 = t262 + t65$	$c4 = t224$
$t33 = a[8] * b[6]$	$t91 = t85 * t88$	$t149 = t142 * t146$	$t207 = t200 * t202$	$t265 = t263 + t141$	$c5 = t225$
$t34 = t31 + t32$	$t92 = t85 * t89$	$t150 = t143 * t145$	$t208 = t206 + t207$	$t266 = t264 + t140$	$c6 = t233$
$t35 = t34 + t33$	$t93 = t86 * t88$	$t151 = t149 + t150$	$t209 = t199 * t204$	$t267 = t263 + t239$	$c7 = t234$
$t36 = a[7] * b[8]$	$t94 = t92 + t93$	$t152 = t142 * t147$	$t210 = t200 * t203$	$t268 = t264 + t240$	$c8 = t235$
$t37 = a[8] * b[7]$	$t95 = t85 * t90$	$t153 = t143 * t146$	$t211 = t201 * t202$	$t269 = t61 + t48$	$c9 = t258$
$t38 = t36 + t37$	$t96 = t86 * t89$	$t154 = t144 * t145$	$t212 = t209 + t210$	$t270 = t121 + t129$	$c10 = t259$
$t39 = a[8] * b[8]$	$t97 = t87 * t88$	$t155 = t152 + t153$	$t213 = t212 + t211$	$t271 = t122 + t132$	$c11 = t260$
$t40 = a[9] * b[9]$	$t98 = t95 + t96$	$t156 = t155 + t154$	$t214 = t200 * t204$	$t272 = t267 + t270$	$c12 = t290$
$t41 = a[9] * b[10]$	$t99 = t98 + t97$	$t157 = t143 * t147$	$t215 = t201 * t203$	$t273 = t268 + t271$	$c13 = 291$
$t42 = a[10] * b[9]$	$t100 = t86 * t90$	$t158 = t144 * t146$	$t216 = t214 + t215$	$t274 = t269 + t137$	$c14 = t292$
$t43 = t41 + t42$	$t101 = t87 * t89$	$t159 = t157 + t158$	$t217 = t201 * t204$	$t275 = t272 + t223$	$c15 = t301$
$t44 = a[9] * b[11]$	$t102 = t100 + t101$	$t160 = t144 * t147$	$t218 = t12 + t1$	$t276 = t273 + t224$	$c16 = t302$
$t45 = a[10] * b[10]$	$t103 = t87 * t90$	$t161 = t104 + a[3]$	$t219 = t13 + t4$	$t277 = t274 + t225$	$c17 = t303$
$t46 = a[11] * b[9]$	$t104 = a[12] + a[6]$	$t162 = t105 + a[4]$	$t220 = t14 + t218$	$t278 = t159 + t167$	$c18 = t316$
$t47 = t44 + t45$	$t105 = a[13] + a[7]$	$t163 = t106 + a[5]$	$t221 = t17 + t219$	$t279 = t160 + t170$	$c19 = t317$
$t48 = t47 + t46$	$t106 = a[14] + a[8]$	$t164 = t107 + b[3]$	$t222 = t22 + t9$	$t280 = t205 + t216$	$c20 = t311$
$t49 = a[10] * b[11]$	$t107 = b[12] + b[6]$	$t165 = t108 + b[4]$	$t223 = t72 + t220$	$t281 = t208 + t217$	$c21 = t272$
$t50 = a[11] * b[10]$	$t108 = b[13] + b[7]$	$t166 = t109 + b[5]$	$t224 = t75 + t221$	$t282 = t148 + t197$	$c22 = t273$
$t51 = t49 + t50$	$t109 = b[14] + b[8]$	$t167 = t161 * t164$	$t225 = t80 + t222$	$t283 = t151 + t198$	$c23 = t274$
$t52 = a[11] * b[11]$	$t110 = t104 * t107$	$t168 = t161 * t165$	$t226 = t27 + t25$	$t284 = t278 + t280$	$c24 = t265$
$t53 = a[12] * b[12]$	$t111 = t104 * t108$	$t169 = t162 * t164$	$t227 = t30 + t26$	$t285 = t279 + t281$	$c25 = t266$
$t54 = a[12] * b[13]$	$t112 = t105 * t107$	$t170 = t168 + t169$	$t228 = t91 + t83$	$t286 = t175 + t213$	$c26 = t61$
$t55 = a[13] * b[12]$	$t113 = t111 + t112$	$t171 = t161 * t166$	$t229 = t94 + t84$	$t287 = t282 + t284$	$c27 = 64$
$t56 = t54 + t55$	$t114 = t104 * t109$	$t172 = t162 * t165$	$t230 = t228 + t226$	$t288 = t283 + t285$	$c28 = t65$
$t57 = a[12] * b[14]$	$t115 = t105 * t108$	$t173 = t163 * t164$	$t231 = t229 + t227$	$t289 = t156 + t286$	
$t58 = a[13] * b[13]$	$t116 = t106 * t107$	$t174 = t171 + t172$	$t232 = t99 + t35$	$t290 = t275 + t287$	

TABLE 2: New upper bounds on $M_2(n)$, $D_2(n)$, $M_4(n)$ and $D_4(n)$ where A, B and C present minimum number of bit operations; and D presents minimum number of bit operations with logarithmic delay. In A, the values of $n = 11, 12, 15, 16, 18, 19, 20$ are from [6] and the other values are from [3]. The algorithm names are explained in Section 5.

n	A	B				C				D			
	$M_2(n)$	$M_2(n)$	$D_2(n)$	Alg.	Split	$M_4(n)$	$D_4(n)$	Alg.	Split	$M_2(n)$	$D_2(n)$	Alg.	Split
2	5	5	2	1	1	25	4	9	2	5	2	1	1
3	13	13	3	1	2	55	5	9	3	13	3	1	2
4	25	25	4	1	3	97	6	9	4	25	4	1	3
5	41	41	5	1	4	151	7	9	5	41	5	1	4
6	57	57	6	2	3	201	8	10	3	57	6	2	3
7	81	81	7	1	6	283	9	9	7	81	7	1	6
8	100	100	7	2	4	339	11	15	2	100	7	2	4
9	132	126	7	3	3	424	15	14	3	126	7	3	3
10	155	155	8	2	5	513	17	16	2	155	8	2	5
11	186	186	7	8	0	616	11	10	6	186	7	8	0
12	207	207	7	8	0	677	13	15	3	207	7	8	0
13	255	255	8	8	0	841	10	9	13	255	8	8	0
14	289	289	10	2	7	941	12	10	7	289	10	2	7
15	326	317	16	7	3	1015	18	16	3	317	16	7	3
16	349	349	8	8	0	1121	16	15	4	349	8	8	0
17	413	407	10	2.1	9	1264	18	14	6	407	10	2.1	9
18	454	438	10	2	9	1322	18	14	6	438	10	2	9
19	498	498	11	2.1	10	1569	20	10	10	498	11	2.1	10
20	527	527	8	8	0	1673	20	10	10	527	8	8	0
21	602	596	11	2.1	11	1788	19	14	7	596	11	2.1	11
22	641	632	10	2	11	1970	21	14	8	632	10	2	11
23	678	676	10	2.1	12	2060	21	14	8	676	10	2.1	12
24	704	702	10	2	12	2124	21	14	8	702	10	2	12
25	800	791	18	7	5	2448	25	14	9	791	18	7	5
26	856	853	11	2	13	2512	25	14	9	853	11	2	13
27	922	912	11	3	9	2605	25	14	9	912	11	3	9
28	956	956	15	6	7	2916	27	14	10	956	15	6	7
29	1044	1020	19	2.1	15	3009	27	14	10	1020	19	2.1	15
30	1085	1053	19	2	15	3106	27	14	10	1053	19	2	15
31	1129	1119	19	2.1	16	3460	21	10	16	1119	19	2.1	16
32	1158	1156	11	2	16	3566	27	14	11	1156	11	2	16
33	1286	1274	13	2.1	17	3677	21	14	11	1274	13	2.1	17
34	1358	1335	13	2.2	18	3858	27	14	12	1335	13	2.2	18
35	1441	1393	15	6.1	9	3969	23	14	12	1393	15	6.1	9
36	1483	1429	15	6	9	4038	23	14	12	1429	15	6	9
37	1585	1559	14	2.1	19	4673	21	14	13	1559	14	2.1	19
38	1636	1616	13	2.2	20	4742	23	14	13	1616	13	2.2	20
39	1687	1680	13	6.1	10	4914	20	14	13	1680	13	6.1	10
40	1720	1718	11	2	20	5190	23	14	14	1718	11	2	20
41	1871	1858	14	2.1	21	5362	22	14	14	1858	14	2.1	21
42	1950	1929	13	2.2	22	5470	22	14	14	1929	13	2.2	22
43	2020	1996	15	6.1	11	5706	28	14	15	1996	15	6.1	11
44	2064	2037	15	6	11	5814	28	14	15	2037	15	6	11
45	2150	2116	20	7	9	5896	28	14	15	2116	20	7	9

TABLE 2 – continued from previous page

n	A	B				C				D			
	$M_2(n)$	$M_2(n)$	$D_2(n)$	Alg.	Split	$M_4(n)$	$D_4(n)$	Alg.	Split	$M_2(n)$	$D_2(n)$	Alg.	Split
46	2192	2182	15	6.2	12	6286	26	14	16	2182	15	6.2	12
47	2239	2229	15	6.1	12	6368	28	14	16	2229	15	6.1	12
48	2268	2260	15	6	12	6482	26	14	16	2260	15	6	12
49	2460	2451	21	2.1	25	6988	28	14	17	2451	21	2.1	25
50	2572	2545	21	2	25	7102	28	14	17	2545	21	2	25
51	2677	2668	16	6.1	13	7253	28	14	17	2668	16	6.1	13
52	2735	2726	16	6	13	7382	28	14	18	2726	16	6	13
53	2881	2858	14	2.1	27	7533	28	14	18	2858	14	2.1	27
54	2948	2922	14	2	27	7599	28	14	18	2922	14	2	27
55	3017	3006	20	7	11	8569	30	14	19	3006	20	7	11
56	3060	3060	20	6	14	8635	30	14	19	3060	20	6	14
57	3239	3191	22	2.1	29	8890	30	14	19	3191	22	2.1	29
58	3320	3256	22	2.2	30	9099	30	14	20	3256	22	2.2	30
59	3406	3304	20	7.1	12	9354	30	14	20	3304	20	7.1	12
60	3456	3334	20	7	12	9466	30	14	20	3334	20	7	12
61	3552	3500	22	2.1	31	9862	30	14	21	3500	22	2.1	31
62	3595	3571	22	2	31	9974	30	14	21	3571	22	2	31
63	3651	3632	21	6.1	16	10097	29	14	21	3632	21	6.1	16
64	3682	3674	16	6	16	10750	31	14	22	3674	16	6	16
65	3938	3927	16	2.1	33	10873	31	14	22	3927	16	2.1	33
66	4050	4040	86	5.1	22	11063	31	14	22	4048	16	2.2	34
67	4134	4110	88	5.2	23	11281	31	14	23	4159	18	2.3	35
68	4183	4167	88	5	23	11462	31	14	24	4228	18	6	17
69	4403	4296	97	5.1	23	11569	31	14	23	4356	18	2.3	36
70	4452	4374	99	5.2	24	11775	31	14	24	4420	20	6.2	18
71	4499	4476	99	5	24	11873	31	14	24	4494	20	6.1	18
72	4642	4535	20	6	18	11945	31	14	24	4535	20	6	18
73	4828	4701	101	5.2	25	13217	35	14	25	4798	18	2.1	37
74	4864	4839	101	5	25	13289	35	14	25	4892	29	7.1	15
75	5097	4929	29	7	15	13521	35	14	26	4929	29	7	15
76	5133	5097	103	5.2	26	13593	35	14	26	5109	18	6	19
77	5239	5205	101	5	26	13925	35	14	26	5241	16	2.1	39
78	5322	5297	16	6.2	20	13997	35	14	26	5297	16	6.2	20
79	5384	5359	29	7.1	16	14345	35	14	27	5359	29	7.1	16
80	5420	5400	21	7	16	14417	35	14	27	5400	21	7	16
81	5740	5630	110	5.1	27	14518	35	14	27	5713	17	2.1	41
82	5799	5723	112	5.2	28	15709	37	14	28	5854	16	2.2	42
83	5875	5818	112	5	28	15810	37	14	28	5983	18	2.3	43
84	5996	5929	113	5.1	28	16129	37	14	29	6064	18	6	21
85	6158	6007	115	5.2	29	16230	37	14	29	6209	23	7	17
86	6202	6091	115	5	29	16549	37	14	29	6284	20	6.2	22
87	6353	6204	116	5.1	29	16650	37	14	29	6369	20	6.1	22
88	6397	6302	118	5.2	30	16985	37	14	30	6415	20	6	22
89	6495	6388	118	5	30	17086	37	14	30	6576	23	2.1	45
90	6568	6500	117	5	30	17191	37	14	30	6660	23	2	45
91	6666	6572	120	5.2	31	18550	37	14	31	6794	23	2.1	46
92	6717	6662	120	5	31	18655	37	14	31	6851	20	6	23
93	6991	6831	120	5.1	31	19017	31	14	31	6944	23	2.3	48

TABLE 2 – continued from previous page

n	A	B				C				D			
	$M_2(n)$	$M_2(n)$	$D_2(n)$	Alg.	Split	$M_4(n)$	$D_4(n)$	Alg.	Split	$M_2(n)$	$D_2(n)$	Alg.	Split
94	7043	6931	122	5.2	32	19127	37	14	32	7013	18	2	47
95	7096	7073	120	5	32	19489	37	14	32	7076	20	6.1	24
96	7132	7112	20	6	24	19603	37	14	32	7112	20	6	24
97	7516	7337	121	5.2	33	19981	31	14	33	7496	21	1	96
98	7574	7503	121	5	33	20095	37	14	33	7684	24	2.2	50
99	7870	7636	124	5.1	33	20214	31	14	33	7859	26	6.1	25
100	7909	7766	126	5	34	20867	37	14	34	7934	21	7	20
101	8047	7894	126	5	34	20986	37	14	34	8230	24	2.1	51
102	8184	7979	129	5	35	21175	37	14	34	8345	24	2.2	52
103	8322	8097	129	5.2	35	21478	33	14	35	8466	23	6.1	26
104	8404	8178	129	5	35	21667	37	14	35	8538	21	6	26
105	8635	8358	129	5.1	35	21786	33	14	35	8805	19	2.1	53
106	8717	8450	131	5.2	36	21991	37	14	36	8932	19	2.2	54
107	8810	8603	131	5	36	22110	33	14	36	8998	31	4	36
108	8959	8758	131	5	36	22187	33	14	36	9040	31	4	36
109	9141	8874	133	5.2	37	24154	34	17	108	9311	23	2.1	55
128	11486	11466	21	6	32	30675	38	14	43	11466	21	6	32
135	12453	12309	163	5.1	45	31981	38	14	45	13077	23	6.1	34
136	12499	12422	165	5.2	46	33499	38	14	46	13148	23	6	34
137	12595	12522	163	5	46	33589	38	14	46	13415	21	2.1	69
163	16923	16828	194	5.2	55	43939	39	17	162	17919	24	2.3	83
189	20985	20671	218	5.1	63	53994	39	14	63	21766	25	6.3	48
191	21104	21048	218	5	64	56654	41	14	64	21919	25	6.1	48
233	29354	29156	274	5	79	74254	45	14	78	31381	43	4	78
251	33096	32604	376	5	84	84147	47	14	85	34748	29	6.1	63
256	34079	33397	383	5.2	86	87106	47	14	86	35230	26	6	64
269	36086	35656	399	5	90	90863	47	14	90	38876	45	4	90
270	36266	35832	400	5.1	90	90976	47	14	90	38966	45	4	90
271	36409	35978	402	5.2	91	95859	48	17	270	40046	46	1	270
272	36492	36127	402	5	91	96460	47	14	91	40344	28	6	68
273	37084	36400	403	5.1	91	96815	47	14	92	40747	45	4	91
274	37167	36506	405	5.2	92	96928	47	14	92	40840	45	4	92
283	38735	38432	414	5.2	95	102258	47	14	95	42468	45	4	95
407	67374	66931	581	5	136	173566	48	14	136	75581	46	4	136
408	67582	67137	583	5.1	136	173876	48	14	137	75658	46	4	136
409	67753	67284	585	5.2	137	173974	48	14	137	76219	46	4	137
571	112569	111621	870	5.2	191	291271	51	14	191	126061	49	4	191